A literate programming tool to write Common Lisp codes in ORG mode

Just in one file without tangle

Jingtao Xu

December 7, 2019

Contents

1	Introduction	1
2	How to do it?	1
3	Implementation	2
	3.1 Preparation	. 2
	3.2 new defined header argument load	. 3
	<pre>3.3 function to handle reader syntax for "# "(# + Space)</pre>	. 3
	3.4 an implementation of original feature test	. 4
	3.5 function to handle reader syntax for "#+"	. 4
	3.6 Install the new reader syntax	. 5
	3.7 tangle an org file	. 5
	3.8 make ASDF handle org file correctly	. 6
	3.9 make Lispworks handle org file correctly	. 7
	3.10WEB syntax	. 7
4	Release this file	10
5	Test cases	10
	5.1 Preparation	. 10
	5.2 test groups	. 10
	5.3 run all tests in this library	
	5.4 run all tests in demo project	
6	References	11

1 Introduction

This is a Common Lisp project to show a way how to use literate programming in Common Lisp.

It extends the Common Lisp reader syntax so a Common Lisp vendor can read org files as Common Lisp source files.

literate programming examples show the reason why use org mode, and there are also another lisp project papyrus to do the similar thing but it use markdown file format.

By using Common Lisp package literate-lisp, Emacs org mode and elisp library polymode, literate programming can be easy in one org file containing both documentation and source codes, and this org file works well with SLIME.

2 How to do it?

In org mode, the comment line start with character # (see org manual), and the lisp codes exists between #+begin_src lisp and #+end_src
(see org manual).

```
#+BEGIN_SRC lisp :load no
(format t "this is a test.~%")
#+END_SRC
```

So to let lisp can read an org file directly, all lines out of surrounding by #+begin_src lisp and #+end_src should mean nothing, and even codes surrounding by them should mean nothing if the header arguments in a code block request such behavior.

Here is a trick, a new lisp reader syntax for "# "(Sharpsign Whitespace) will have a meaning to make lisp reader enter into org mode syntax, then ignore all lines after that until it meet #+BEGIN_SRC lisp.

When #+begign_src lisp occurs, org header arguments for this code block give us a chance to switch back to normal lisp reader or not. And if it switch back to normal lisp reader, the end line #+END_SRC

should mean the end of current code block, so the lisp reader syntax for "#+"(Sharpsign Plus) will have an additional meaning to determine if it is #+END_SRC, if it is, then lisp reader will switch back to org mode syntax, if it is not, lisp reader will continue to read subsequent stream as like the original lisp reader.

This workflow restricts the org file starting with a comment character and a space character("# "), but it should not be a problem but indeed a convenient way for us to specify some local variables, for example I often put them in the first line of an org file:

```
# -*- encoding:utf-8 Mode: POLY-ORG; -*- ---
```

Which make Emacs open file with utf-8 encoding and poly-org-mode.

3 Implementation

3.1 Preparation

Firstly a new lisp package for this library is defined.

There is a debug variable to switch on/off the log messages.

```
(defvar debug-literate-lisp-p nil)
(declaim (type boolean debug-literate-lisp-p))
```

And let's define the org code block identifier.

3.2 new defined header argument load

There are a lot of different lisp codes occur in one org file, some for function implementation, some for demo, and some for test, so a new org code block header argument load to decide to read them or not should define, and it has three meanings:

- yes
 It means that current code block should load normally, it is
 the default mode when the header argument load is not provided.
- no
 It means that current code block should ignore by lisp reader.
- test
 It means that current code block should load when feature test
 or literate-test exist. The feature literate-test is kept just
 for a compatiblity for previous releases of literate-lisp.
- other feature keyword registered in global variable *features*
 So you can take advantage of *features* to load your codes by various purposes.

Let's implement a function to read header arguments after #+BEGIN_SRC lisp, and convert every key and value to a lisp keyword(Test in here: ref:test-read-org-code-block-header-arguments).

3.3 function to handle reader syntax for "# "(# + Space)

Now it's time to implement the new reader function for syntax "# "(# + Space).

We have to check whether current line is a #+begin src lisp. Additionally, we will ignore space characters in the beginning of line, let's find the position of it by a function.

```
(defun start-position-after-space-characters (line)
  (loop for c of-type character across line
    for i of-type fixnum from 0
    until (not (find c '(#\Tab #\Space)))
    finally (return i)))
```

the reader syntax is simple, ignore all lines until meet a #+begin_src lisp and header argument load is true.

3.4 an implementation of original feature test.

This code block reference from the sbcl source codes with some minor modifications. It implements how to do feature test.

```
;;; If X is a symbol, see whether it is present in *FEATURES*. Also
;;; handle arbitrary combinations of atoms using NOT, AND, OR.
(defun featurep (x)
  (typecase x
    (cons
     (case (car x)
       ((:not not)
        (cond
          ((cddr x)
           (error "too many subexpressions in feature expression: \simS" x))
          ((null (cdr x))
           (error "too few subexpressions in feature expression: ~S" x))
          (t (not (featurep (cadr x))))))
       ((:and and) (every #'featurep (cdr x)))
       ((:or or) (some #'featurep (cdr x)))
        (error "unknown operator in feature expression: ~S." x))))
    (symbol (not (null (member x *features* :test #'eq))))
      (error "invalid feature expression: ~S" x))))
```

3.5 function to handle reader syntax for "#+"

The mechanism to handle normal lisp syntax "#+" is also referenced from sbcl source codes.

Let's read the feature value after #+ as a keyword

And if feature is END_SRC, switch back to org mode syntax

```
(defun handle-feature-end-src (stream sub-char numarg)
  (when debug-literate-lisp-p
      (format t "found #+END_SRC, start read org part...~%"))
  (funcall #'sharp-space stream sub-char numarg))
```

if feature available, read the following object recursively normally.

```
(defun read-featurep-object (stream)
  (read stream t nil t))
```

if the feature doesn't exist, read the following object recursively and ignore it.

```
(defun read-unavailable-feature-object (stream)
  (let ((*read-suppress* t))
```

```
(read stream t nil t)
(values)))
```

And the new logic to handle lisp syntax "#+":

3.6 Install the new reader syntax.

Let's use a new read table to hold the reader for org syntax.

```
(defvar *org-readtable* (copy-readtable))
```

Now install the reader function to this read table.

```
(set-dispatch-macro-character #\# #\space #'sharp-space *org-readtable*)
(set-dispatch-macro-character #\# #\+ #'sharp-plus *org-readtable*)
```

3.7 tangle an org file

To build lisp file from an org file, we implement a function tangle-org-file. Argument org-file is the source org file. Argument keep-test-codes is a Boolean value to indicate whether test codes should load.

The basic method is simple here, we use function sharp-space to ignore all lines should be ignored, then export all code lines until we reach #+end_src, this process is repeated to end of org file.

This mechanism is good enough because it will not damage any codes in org code blocks.

```
(defun tangle-org-file (org-file &key
                        (keep-test-codes nil)
                        (output-file (make-pathname :defaults org-file
                                                    :type "lisp")))
  (let ((*features* (if keep-test-codes
                      *features*
                      (remove :literate-test *features* :test 'eq))))
    (with-open-file (input org-file)
      (with-open-file (output output-file :direction :output
                              :if-does-not-exist :create
                              :if-exists :supersede)
        (format output
                ";;; This file is automatically generated from file '~a.~a'.
;;; It is not designed to be readable by a human.
;;; Please read file '~a.~a' to find out the usage and implementation detail of this
    ⇔ source file.~%~%"
                (pathname-name org-file) (pathname-type org-file)
                (pathname-name org-file) (pathname-type org-file))
```

```
(block read-org-files
 (loop do
   ;; ignore all lines of org syntax.
   (sharp-space input nil nil)
   ;; start to read codes in code block until reach `#+end_src'
    (loop for line = (read-line input nil nil)
       (cond ((null line)
              (return-from read-org-files))
             ((string-equal "#+end_src" (string-trim '(#\Tab #\Space) line))
              (when debug-literate-lisp-p
                (format t "reach end of source code block.~%"))
              (write-line "" output)
              (return))
             (t
              (when debug-literate-lisp-p \,
               (format t "read code line:~s~%" line))
              (write-line line output)))))))))
```

3.8 make ASDF handle org file correctly

Firstly, let's define a macro so org syntax codes can be compiled and loaded.

```
(defmacro with-literate-syntax (&body body)
    '(let ((*readtable* *org-readtable*))
     ,@body))
```

Now let's add literate support to ASDF system.

Firstly a new source file class for org files should define in ASDF package.

```
(defclass asdf::org (asdf:cl-source-file)
  ((asdf::type :initform "org")))
(eval-when (:compile-toplevel :load-toplevel :execute)
  (export '(asdf::org) :asdf))
```

So a new ASDF source file type :org can define an org file like this

Listing 1: a demo code to show how to include org file in ASDF.

And file readme.org will load as a lisp source file by ASDF.

Then the new reader syntax for org file installs when ASDF actions perform to every org file.

```
(defmethod asdf:perform :around (o (c asdf:org))
  (literate-lisp:with-literate-syntax
          (call-next-method)))
```

Then after loading this package, one org file can load by ASDF automatically.

3.9 make Lispworks handle org file correctly

LispWorks can add an advice to a function to change its default behavior, we can take advantage of this facility to make function load can handle org file correctly.

3.10 WEB syntax

The CWEB syntax is strong because it can organize multiple code blocks flexiblely when writing structured documentation. In Common Lisp, we will use a macro to record named code block, then use a macro to insert them later in compiler time.

3.10.1 WEB Specification

There are several syntax to recognize:

- (@= |code block name| &body code-block)

 This is a macro to record code-block as a code block with name | code block name|.
- (@+= |code block name| &body code-block)

 This is a macro to append code-block to exist code block with name |code block name|.
- (with-web-syntax &body body)
 A macro to recognize all WEB syntax codes and replace them to their actual codes.
- (defun-literate name arguments &body body)
 A macro to enable web syntax in original defun.
- (:@ |code block name|)

 The codes for |code block name| will replace above list, just like Backquote syntax '(x1 x2 ,x3).
- (:@@ |code block name|)

 The every item of code list for |code block name| will replaced into parent list place, just like Backquote syntax '(x1 x2 ,@x3).

3.10.2 implementation

1. The storage and creation of code blocks Let's store all named code blocks in a hash table. The key is |code block name|, it can be any lisp object only if they can compare with equalp.

```
(defvar named-code-blocks (make-hash-table :test #'equalp))
```

Let's implement macro @= to record a code block.

```
(defmacro @= (name &body body)
  (if (nth-value 1 (gethash name named-code-blocks))
    (warn "code block ~a has been updated" name))
  (setf (gethash name named-code-blocks) body)
  '(progn
    #+lispworks
    (dspec:def (type ,name))
    ',name))
```

Let's implement macro @+= to append to an existing code block.

And an internal macro to get codes from a code block name

2. expand form with WEB syntax We walk through the lisp form and replace all WEB forms to their actual code block.

```
(with-code-block ((second (car left-form)) codes)
            (setf (car left-form) codes)))
       (:00 ; concentrate codes to 'form'
        (with-code-block ((second (car left-form)) codes)
          (unless codes
            (error "code block ~a is null for syntax :00" (second (

    car left-form))))
          ;; support recursive web syntax in a code block by
               \stackrel{	ext{--}}{\mapsto} expanding the defined code block
          (let* ((copied-codes (expand-web-form (copy-tree codes)))
                 (last-codes (last copied-codes)))
            ;; update next form
            (setf (cdr last-codes) (cdr left-form))
            ;; update left-form
            (setf left-form last-codes)
            (if previous-form
              (setf (cdr previous-form) copied-codes)
              (setf form copied-codes)))))
       (t (setf (car left-form) (expand-web-form (car left-form)))))
finally (return form)))))
```

The macro to expand one named code block

```
(defmacro with-web-syntax (&rest form)
'(progn ,@(expand-web-form form)))
```

The macro to expand defun

```
(defmacro defun-literate (name arguments &body body)
'(defun ,name ,(expand-web-form arguments)
,@(expand-web-form body)))
```

Please have a look of section test for web syntax for a simple test of it.

4 Release this file

When a new version of ./literate-lisp.lisp can release from this file, the following code should execute.

Listing 2: a demo code to tangle current org file.

5 Test cases

5.1 Preparation

Now it's time to validate some functions. The FiveAM library is used to test.

```
(eval-when (:compile-toplevel :load-toplevel :execute)
  (unless (find-package :fiveam)
    #+quicklisp (ql:quickload :fiveam)
    #-quicklisp (asdf:load-system :fiveam)))
(5am:def-suite literate-lisp-suite :description "The test suite of literate-lisp.")
(5am:in-suite literate-lisp-suite)
```

5.2 test groups

5.2.1 test for reading org code block header-arguments

label:test-read-org-code-block-header-arguments

```
(5am:test read-org-code-block-header-arguments
(5am:is (equal nil (read-org-code-block-header-arguments "" 0)))
(5am:is (equal '(:load :no) (read-org-code-block-header-arguments " :load no " 0)))
(5am:is (equal '(:load :no) (read-org-code-block-header-arguments " :load no " 0))))
```

5.2.2 test for web syntax

1. a simple test

define local variables 1

```
(@= |local variables part 1 for test1| (x 1))
```

a code block contains other code block name.

```
(@= |local variables for test1|
   (:@@ |local variables part 1 for test1|)
   (y 2))
```

define a function

Let's test this function

```
(5am:test web-syntax-case1 (5am:is (equal '(1 1 2) (web-syntax-test1))))
```

- 2. special cases
 - a) dotted list to expand

```
(5am:test web-syntax-special-case-for-dotted-list (5am:is (equal '(a . b) (expand-web-form '(a . b)))))
```

5.3 run all tests in this library

this function is the entry point to run all tests and return true if all test cases pass.

```
(defun run-test ()
(5am:run! 'literate-lisp-suite))
```

5.4 run all tests in demo project

To run all tests in demo project literate-demo, please load it by yourself.

6 References

- Literate. Programming. by Donald E. Knuth
- Literate Programming a site of literate programming
- Literate Programming in the Large a talk video from Timothy Daly, one of the original authors of Axiom.
- literate programming in org babel
- A collection of literate programming examples using Emacs Org mode
- papyrus A Common Lisp Literate Programming Tool in markdown file