# ELEG 3230B TUTORIAL 4

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## OUTLINE

- Instruction set
- Program Example
- o 8088 Pin Assignment
- 8284 Clock Generator

## DIFFERENCE BETWEEN CMP AND TEST

• CMP is a subtraction that changes only the flag bits (Usually for comparing numbers)

• SUB

CL, BL; CL = CL - BL

• CMP

CL, BL

; CL - BL

• TEST performs AND operation that changes only the flag bits (Usually for checking individual bits)

AND

AL, BL

AL = AL and BL

• TEST

AL, BL

; AL and BL

Usually followed by conditional jump

# CONTROL TRANSFER INSTRUCTIONS

#### Conditional JUMP

	Assembly Language Tested Condition Operation			
	- JA	Z = 0 and $C = 0$	Jump if above	
For unsigned	JAE	C = 0	Jump if above or equal	
number	JB	C = 1	Jump if below	
	> JBE	Z = 1  or  C = 1	Jump if below or equal	
	m JC	C = 1	Jump if carry	
	JE or JZ	Z = 1	Jump if equal or jump if zero	
	- JG	Z = 0 and $S = 0$	Jump if greater than	
For signed	$_{ m JGE}$	S = 0	Jump if greater than or equal	
For signed number  Use for both	$\operatorname{JL}$	S != O	Jump if less than	
	JLE	Z = 1  or  S != O	Jump if less than or equal	
	JNC	C = 0	Jump if no carry	
	JNE or JNZ	Z = 0	Jump if not equal or jump if not zero	
	JNO	O = 0	Jump if no overflow	
	JNS	S = 0	Jump if no sign (positive)	
	JNP or JPO	P = 0	Jump if no parity or jump if parity odd	
	JO	O = 1	Jump if overflow	
	JP or JPE	P = 1	Jump if parity or jump if parity even	
	JS	S = 1	Jump if sign (negative)	
	JCXZ	CX = 0	Jump if CX is zero	

#### EXAMPLE

• A short program that stores the content of AL only if it is greater than 04h

```
o CMP AL, 04h
JLE CONTINUE; jump if AL is less than
; or equal to 04h
```

MOV BL, AL CONTINUE:

• • •

• • •

#### EXAMPLE

• A short program that tests the rightmost and leftmost bit positions of the AL register.

```
    TEST AL, 1 ; 1d = 00000001b
    JNZ RIGHT ; jump if rightmost bit is ; not zero
    TEST AL, 128 ; 128d = 10000000b
    JNZ LEFT ; jump if leftmost bit is ; not zero
```

## LOOP

LOOP

$$\bullet = DEC \quad CX$$

$$JNZ$$

• (If CX != 0)

• LOOPE Loop while equal

 $\circ$  LOOPZ Loop while Z = 1

• LOOPNE Loop while not equal

• LOOPNZ Loop while Z = 0

## EXAMPLE

o Calculate 1+2+3+4+5+6+7+8+9+10

```
o sum = 0;
for(i = 10; i > 0; i--)
sum += i
```

MOV AX, 0
MOV CX, 10
L1:
ADD AX, CX
LOOPL1

## EXAMPLE

o MOV CX, 0Ah

MOV AX, 7h

L1:

AND AX, CX

LOOPNZ L1

• After operation, AX=? CX=?

## PROCESSOR CONTROL INSTRUCTIONS

Carry Flag Control

• STC Set carry

• CLC Clear carry

• CMC Complement carry

Interrupt Control

• STI Set interrupt flag

• CLI Clear interrupt flag

Direction Flag Control

• STD Set direction flag

• CLD Clear direction flag

## PROCESSOR CONTROL INSTRUCTIONS

#### NOP

- No operation
- Use to insert time delays to waste time.

#### EXERCISE

- Assume a device measures the temperature T and store the value in AL.
- Its lower 7-bit value (0 to 127) corresponds to a temperature reading from 0 to 127°C.
- Write a segment of program to store a value 10, 20 and 30 in BL, respectively, if the temperature reading T is in the following three ranges: T <  $40^{\circ}$ C,  $40^{\circ}$ C  $\leq$  T<80°C,  $80^{\circ}$ C  $\leq$  T.

## ANSWER

- 1. CMP AL, 28H ; 28H = 40d
- 2. JL BOUT10
- 3. CMP AL, 50H ; 50H = 80d
- 4. JL BOUT20
- 5. MOV BL, 1EH : 30d
- 6. JMP END

#### BOUT10:

- 7. MOV BL, 0AH = 10d
- 8. JMP END

#### BOUT20:

- 9. MOV BL, 14H = 20d
- 10. JMP END
- 11. END: NOP

### EXERCISE

• There are total 130 students registered for the course ELE3230B. Assume their last 4-digit students' ID are stored at Data Segment starting at offset address 2000h and beyond, with less significant digit in lower order byte. For example, if the first student's ID is 06232781, then 2781h is stored in [2000h] and [2001h]. You need to write a segment of program to find all students' ID with the last digit of their students' ID equal to 4 and put those students' ID in Extra segment, at offset address 3000h and beyond.

• Write the segment of program.

## ANSWER

MOV SI, 2000H

MOV DI, 3000H

MOV CX, 130

LABLE1:

MOV AL, DS:[SI]

AND AL, 0FH

CMP AL, 04H

JNE CONTINUE

MOV BX, DS:[SI]

MOV ES:[DI], BX

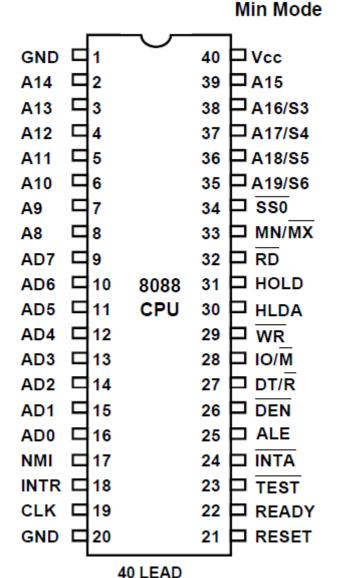
ADD DI, 02H

**CONTINUE:** 

ADD SI, 02H

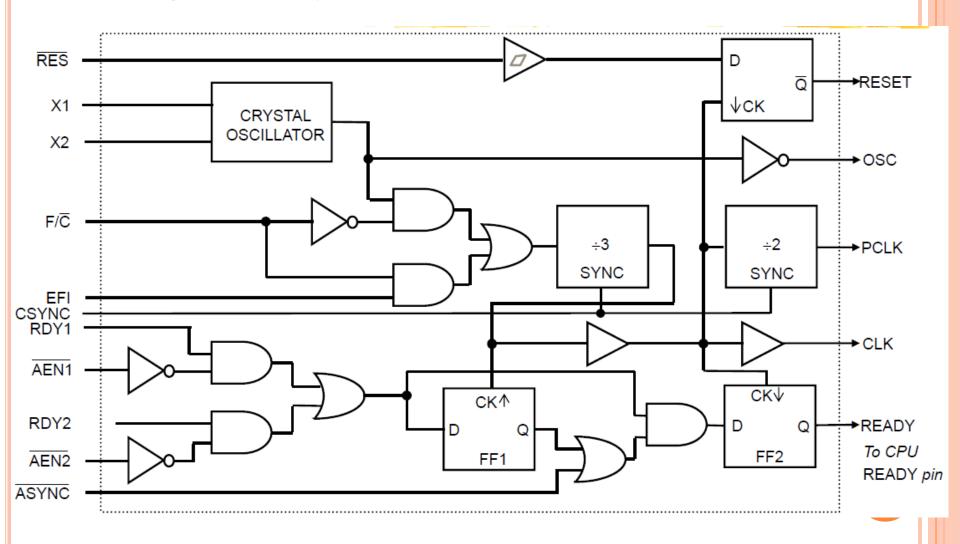
LOOPLABLE1

## 8088 PIN ASSIGNMENT



- 1. Power Supply and Clock (VCC, GND and CLK)
- 2. Minimum/Maximum Mode pin  $(MN/\overline{MX})$
- 3. Bus Master pins (HOLD, HLDA)
- 4. Interrupt pins (NMI, INTR and  $\overline{INTA}$ )
- 5. RESET
- 6. Bus control pins  $(\overline{RD}, \text{ALE}, \overline{DEN}, \text{DT}/\overline{R}, \overline{WR}, \text{IO}/\overline{M})$
- 7. Address, data pins and address status pins

## 8284 CLOCK GENERATOR



## **OUTPUT**

- OSC (Oscillator)
  - At the crystal frequency
  - To the EFI pin of another 8284
- o CLK (Clock)
  - At 1/3 the EFI frequency or crystal frequency
  - To the CLK pin of 8088
- PCLK (Peripheral clock)
  - At 1/2 the CLK frequency
  - To peripheral ICs
- READY
  - To the READY pin of 8088
- RESET
  - To the RESET pin of 8088

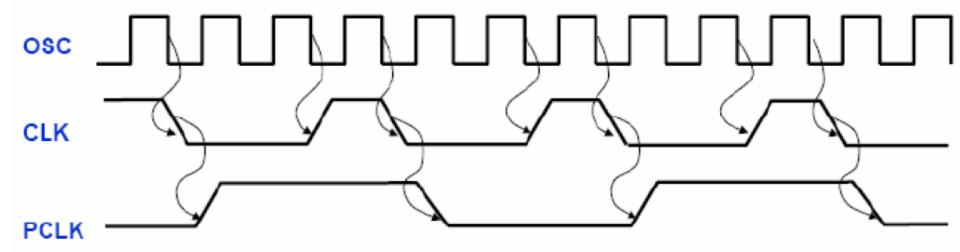
#### INPUT

- Power supply
  - VCC, GND
- To generate OSC, CLK, PCLK
  - X1, X2 (Crystal inputs)
    - Connected with an external crystal
  - EFI (External Frequency Input)
    - From the OSC pin of another 8284
  - CSYNC (Clock Synchronization)
    - Used with EFI; Grounded if crystal is used
  - F/C (Frequency/Crystal)
    - Select EFI or crystal

#### INPUT

- To generate READY
  - RDY1, RDY2 (bus ready)
  - AEN1, AEN2 (address enable)
    - Qualify RDY1, RDY2
  - ASYNC (ready synchronization)
    - Select 1 or 2 stages of synchronization
- To generate RESET
  - RES

Relationship among OSC, CLK and PCLK



clock	Generate by	Used for	Example value
oscillator	crystal	8284	15MHz
CLK	8284	8088	5MHz
PCLK	8284	Peripheral ICs	2.5MHz

### SUMMARY

- Instruction set
  - Arithmetic and Logic Instructions
    - CMP and TEST
  - Control Transfer Instructions
    - Conditional Jump
  - Processor Control Instructions
    - STC, CLC, CMC
    - STI, CLI
    - NOP
- o 8088 Pin Assignment
- 8284 Clock Generator

