



Mark
Cosmin
Mart
Clemens

01.03.2021

What we got so far...

Game

- First draft of UI
- Parts of the game logic

Model

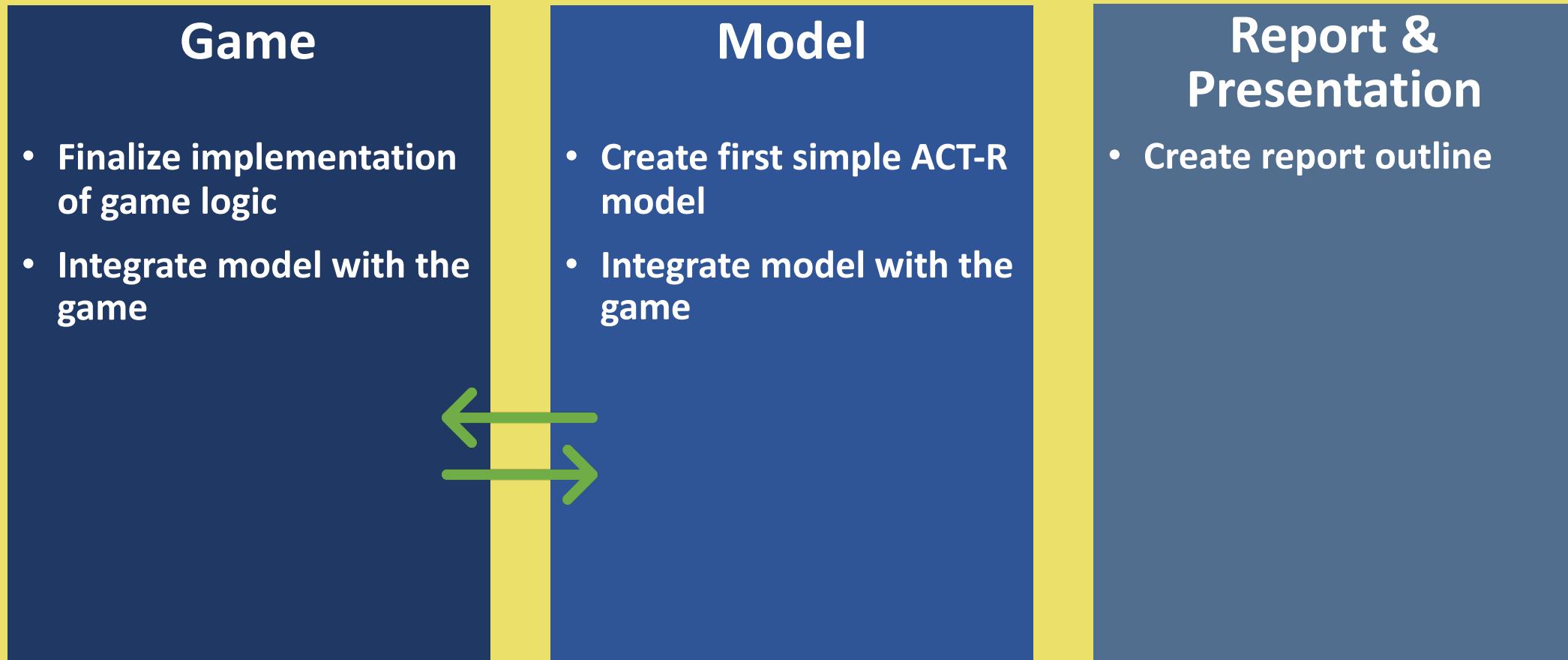
- —

Report & Presentation

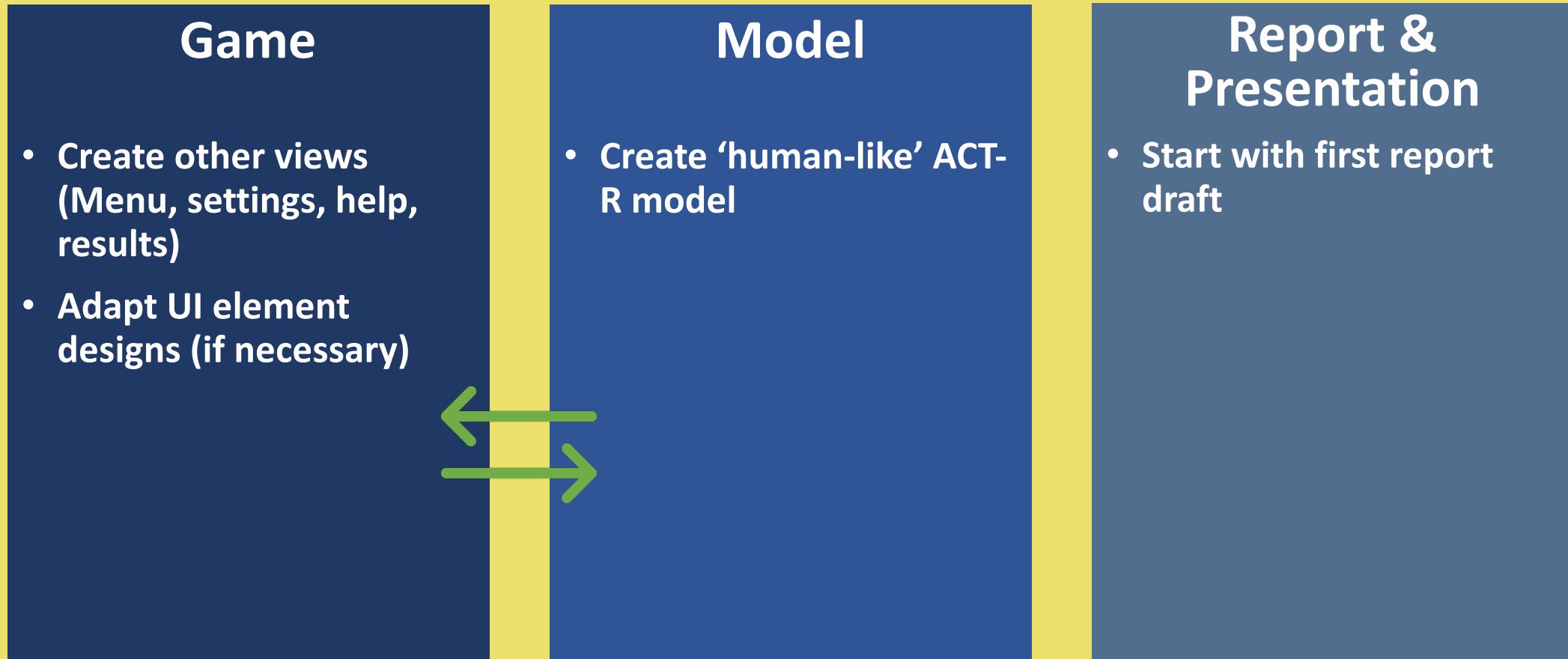
- —



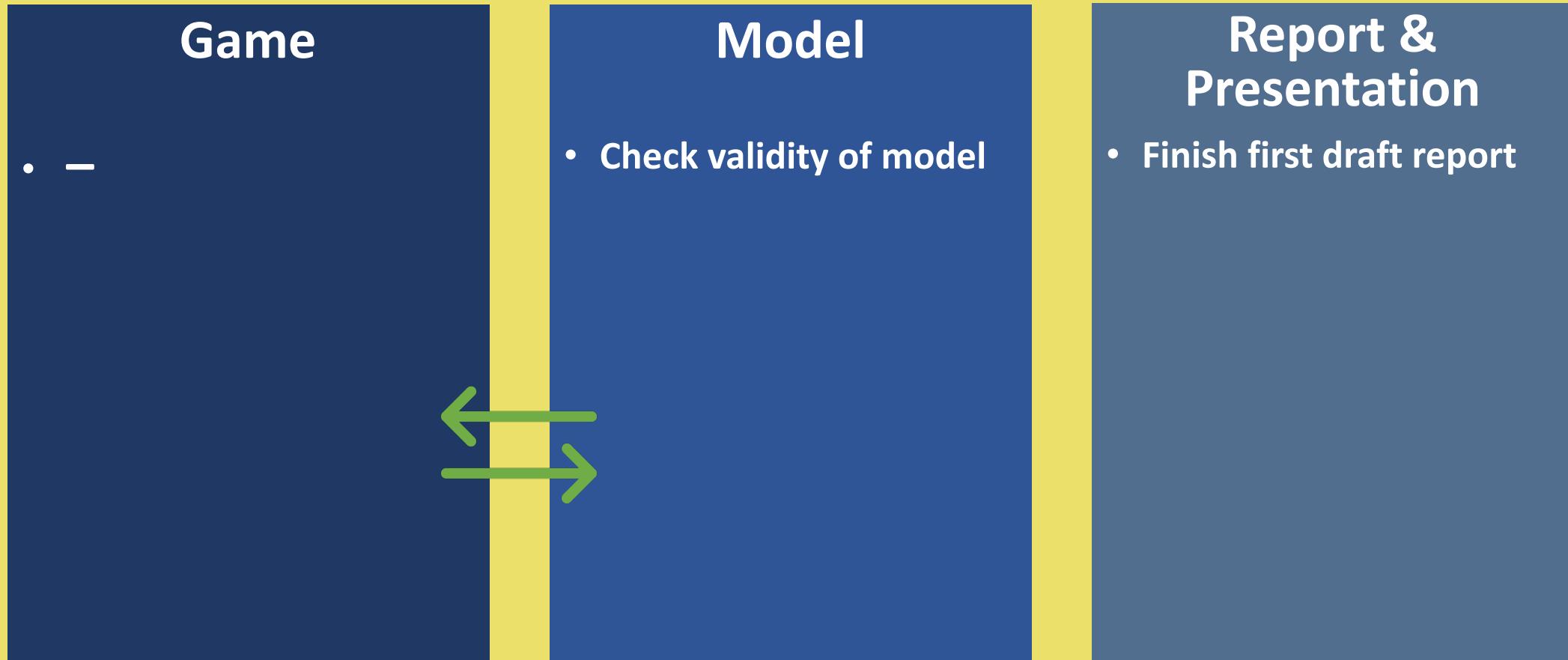
Week 1 (01.03. - 07.03.)



Week 2 (08.03. - 14.03.)



Week 3 (15.03. - 21.03.)



Week 4 (22.03. - 28.03.)

Game & Model

- User evaluation
- Integration of feedback

Report & Presentation

- Finalize report

Final days (29.03. - 31.03.)

Game & Model

- —

Report & Presentation

- Create Presentation

