

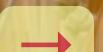
7th China R Conf (Beijing), 2014-05-25

# Interactive Visualization with R

王亮博 (亮亮)

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Esc to overview



to navigate

Online slide on <http://ccwang002.gitcafe.com/ChinaRConf-Interactive-Vis/>



# About Me

- Master student at  
Bioinfo & Biostat Core Lab, NTU CGM
- R / Python. Learning to speak DNA
- Taiwan R (MLDM) co-organizer
- PyCon APAC 2014 staff and speaker of
  - Statistics in Python with R
  - Handy Parallel(Distributed)
  - Computing in Python



# About Taiwan R User Group

- More known a weekly meetup **MLDM Monday**  
(Machine Learning and Data Mining Monday)
- Topics ranges from
  - **R lang:** basic tutorial, Rcpp, quantmod, ggplot2, slidify, knitr, googleVis
  - **Statistics, ML/DM:** survival analysis, neural network, SVM, regression, nonparam. stat
  - **Big Data:** Hadoop, MPI
  - **PyData:** Numpy, Scikit-learn, pandas

The screenshot shows the profile page for the Taipei, Taiwan R User Group. At the top is a large blue 3D-style letter 'R'. Below it, the group name 'Taipei, Taiwan' is displayed in blue, followed by the text 'Founded Sep 29, 2012'. A horizontal line separates this from a list of metrics: 'Taiwan R User' (806), 'Group reviews' (12), 'Upcoming Meetups' (3), and 'Past Meetups' (84).

Metric	Value
Taiwan R User	806
Group reviews	12
Upcoming Meetups	3
Past Meetups	84

12:00 - 14:00	中午休息(Lunch)
	A场(明德商学楼102, 150人会场) 专题3 - R数据可视化  Interactive Visualization with R 王亮博 30 min
14:00 - 15:30	它山之石可以攻玉: recharts图形包 周扬 30 min
	ggvis Hadley Wickham 30 min

My honor to be the first in this section. This is an introductory talk.

# Topics

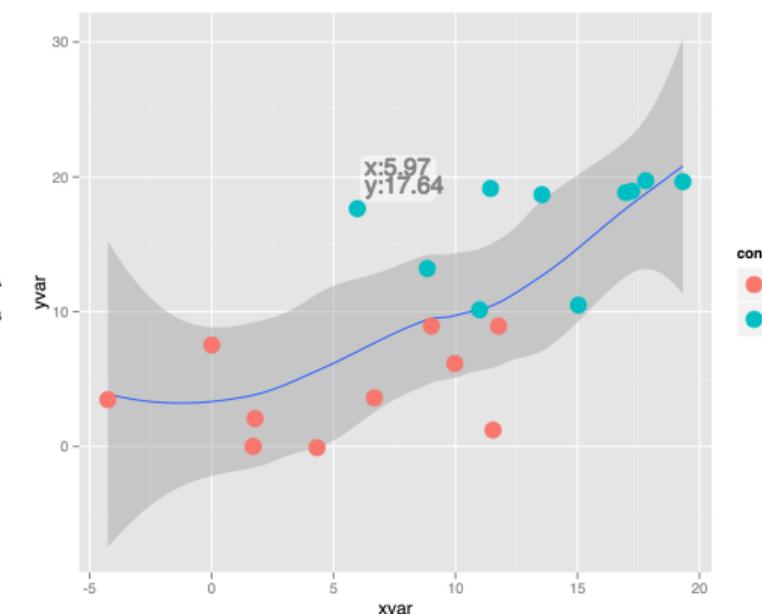
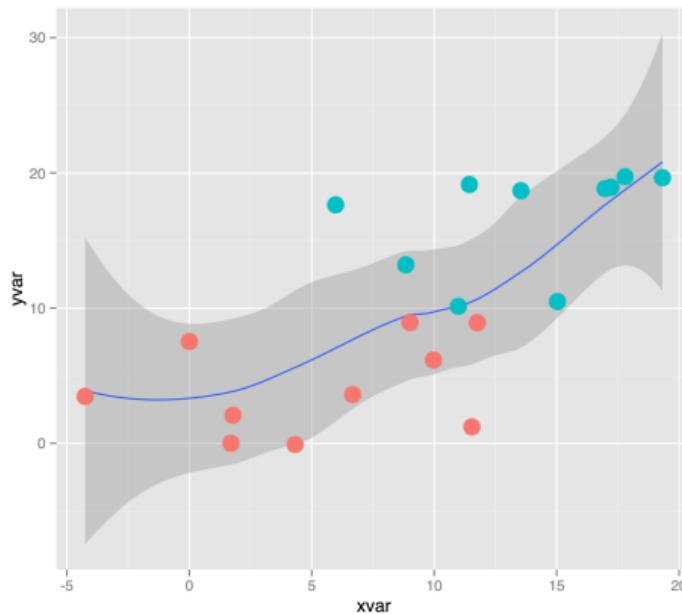
- Why interactive?
- How interactive in R?
- *SVG* intro
- Architecture of R graphics system intro
- R packages *grid* intro
- *gridSVG* intro
- Summary and limitation

# Why and how?



# From publication to *manipulation*

Demo from [http://timelyportfolio.github.io/gridSVG\\_intro/](http://timelyportfolio.github.io/gridSVG_intro/)



# Why interactive?

- Re-train your model (change the parameters): *Shiny*
- Provide more details of your data: *tooltip*
- Data are collected in *real time*
- Provide different *view point* of your data
- We *just* want to be *fancy*

With today's method, we can reveal more details, provide different view points, and can be fancier :)

# How interactive?

- In the past, one might first think of using GUI framework (QT, Gtk): *iPlot*
- Real pain for developers,
  - inexperience in GUI application devel
  - embedded other non-interactive information is hard
- Also a pain for users,
  - no need for another GUI application
  - users now mainly from internet

Web and browsers

dominates our front-end world.



← Hope SVG here someday

**HTML JS CSS**

**553**



Almost every PC and mobile have a modern browser today.

# How interactive in R?

- Put everything on web (in the cloud)
- Use SVG to plot
- Mainly two ways:
  - Usual R plots → parse R plot object → output SVG → add interactivity on SVG
  - Use R lang to generate SVG directly

We take the [first way](#) in this talk.

# Why SVG?

“

*Scalable Vector Graphics (SVG) is an XML markup language for [describing two-dimensional vector graphics](#).*

**Mozilla Developer Network**

- Web standard widely supported by both desktop and mobile browsers
- Manipulate SVG elements by javascript and CSS; Animation is possible
- (not in R) most graphic tools can export to SVG

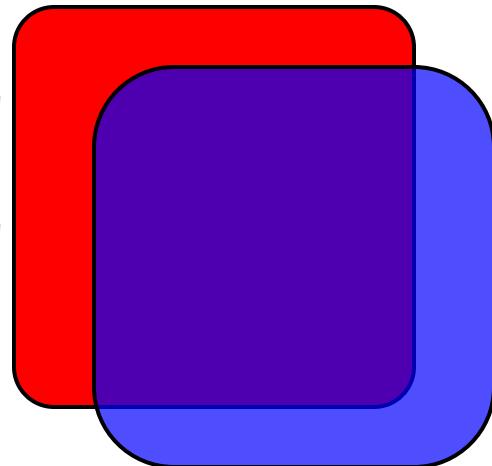
# SVG Intro



# SVG Intro

Full intro can be found on [Mozilla Developer Network](#).

```
<svg version="1.1" width="300" height="300"  
      xmlns="http://www.w3.org/2000/svg">  
  
  <rect x="40" y="30" width="200" height="200" rx="20"  
        fill="red" stroke="black" stroke-width="2" />  
  
  <rect x="80" y="60" width="200" height="200" rx="40"  
        fill="blue" stroke="black" stroke-width="2"  
        fill-opacity="0.7" />  
  
</svg>
```

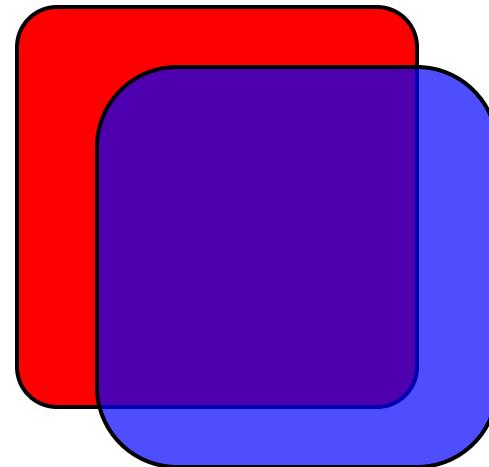


# SVG Basic Elements      Attributes

- Rectangles: *rect*
  - Circle: *circle*
  - Ellipse: *ellipse*
  - Line: *line*
  - Polyline: *polyline*
  - Polygon: *polygon*
  - Path: *path*
  - Group: *g*
- Position (0, 0) at topleft: *x y*
  - Size: *width height*
  - Stroke (color): *stroke stroke-width  
stroke-opacity*
  - Fill (color): *fill fill-opacity*
- But specify each element one by one is hard.

SVG style can be specified by **CSS**

```
<svg>  
    <rect class="myrect" ... />  
    <rect class="myrect" id="upper" ... />  
</svg><style>  
    .myrect {  
        fill: red;  
        stroke: black; stroke-width: 2px;  
    }  
    #upper {  
        fill: blue; fill-opacity: 0.7;  
    }  
</style>
```



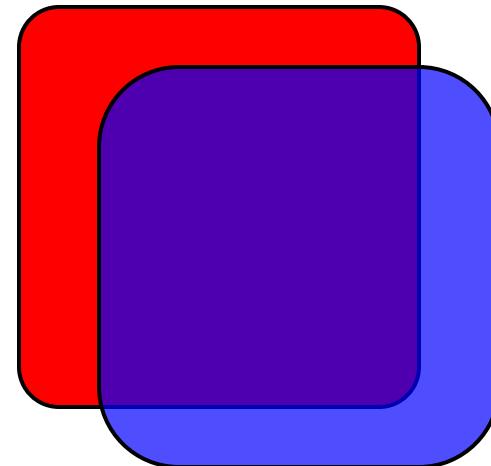
Use CSS3 interaction ability

<style>

```
.myrect:hover {  
    fill: white;  
    stroke: green;  
    stroke-width: 10;  
    transition: 0.75s;
```

```
}
```

</style>



So you get an interactive SVG!

# SVG Interaction Summary

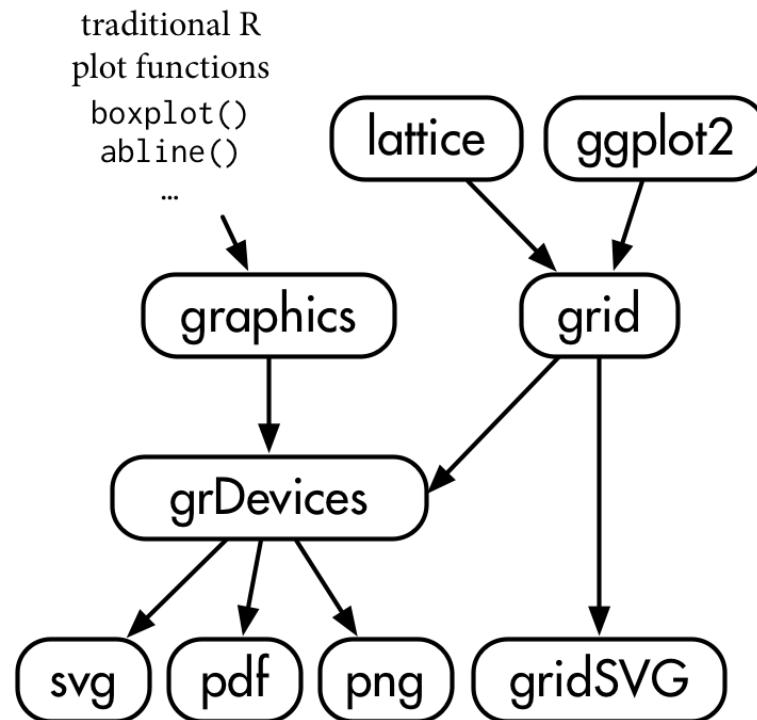
- Build SVG plot from basic elements
- Label elements with class and id name
- Use CSS and JS to provide interaction or manipulation
- Embed your figure into a web page. *Done*
- We don't even need D3.js or other 3rd party tools here!
- For embedding problem, see [comparison](#) here

# grid Intro



# R Graphics Toolchain

- Adapted from [gridSVG project page](#)
- Today we focus on ggplot2 here
- ggplot2 builds on top of *grid*
- To export to SVG, one can through either
  - native *grDevices*
  - *gridSVG*



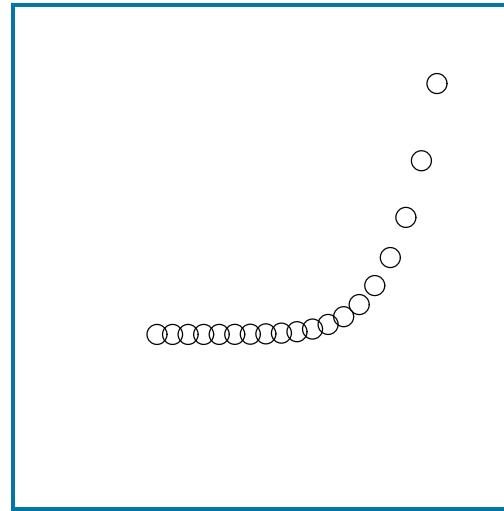
# What's *grid*

- We stress two main component today:
  - Viewpoint (somewhat like *g* of SVG)
  - Plotting elements (e.g., points, rect, text)
- Every viewpoint has its coordinate system
- Viewpoint is bottom-up but g is top-down

Show the concept by a quick demo.

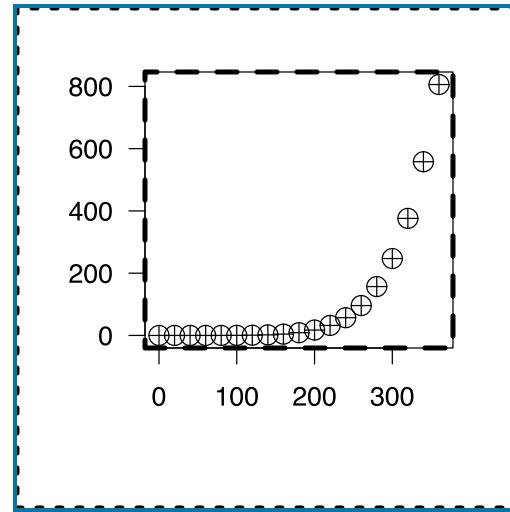
```
library(grid)
grid.newpage()
pushViewport(plotViewport(c(5, 4, 2, 2)))
pushViewport(dataViewport(
  pressure$temperature, pressure$pressure,
  name="plotRegion"
))
grid.points(
  pressure$temperature, pressure$pressure,
  name="dataSymbols"
) # upper figure

grid.rect(gp=gpar(fill=0))
grid.xaxis()
grid.yaxis() # lower figure
```



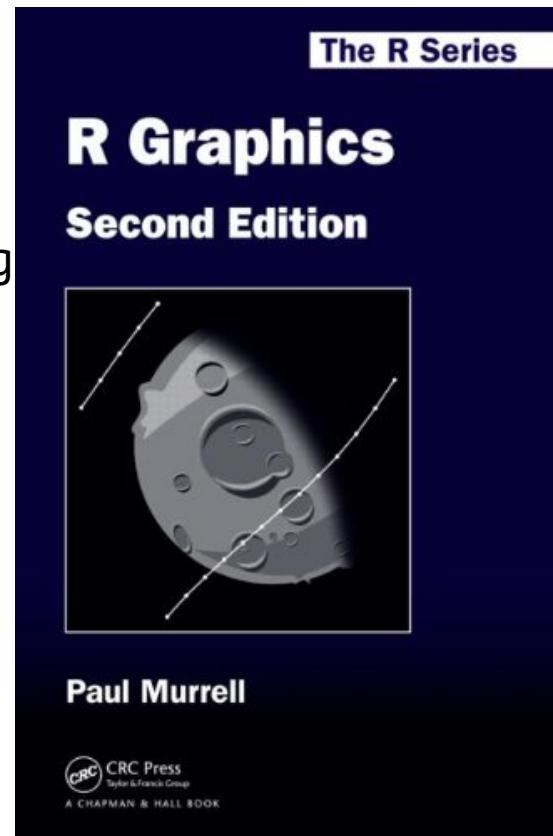
```
grid.edit("dataSymbols", pch=10)
upViewport(1) # inner
grid.rect(gp=gpar(lty="dashed", fill=0))
upViewport(1) # outer
grid.rect(gp=gpar(lty="dotted", fill=0))
# upper plot

downViewport("plotRegion")
grid.text(
  "Pressure (mm Hg)\nversus\nTemperature (Celsius)",
  just="right",
  x=unit(250, "native"), y=unit(600, "native")
)
# lower plot
```



# Further Reading

- Cannot not fully cover *grid* today
- Follow *R Graphics* 2nd, Paul Murrel
- Detailed illustration about traditional R plotting functions, grid system, lattice and ggplot2

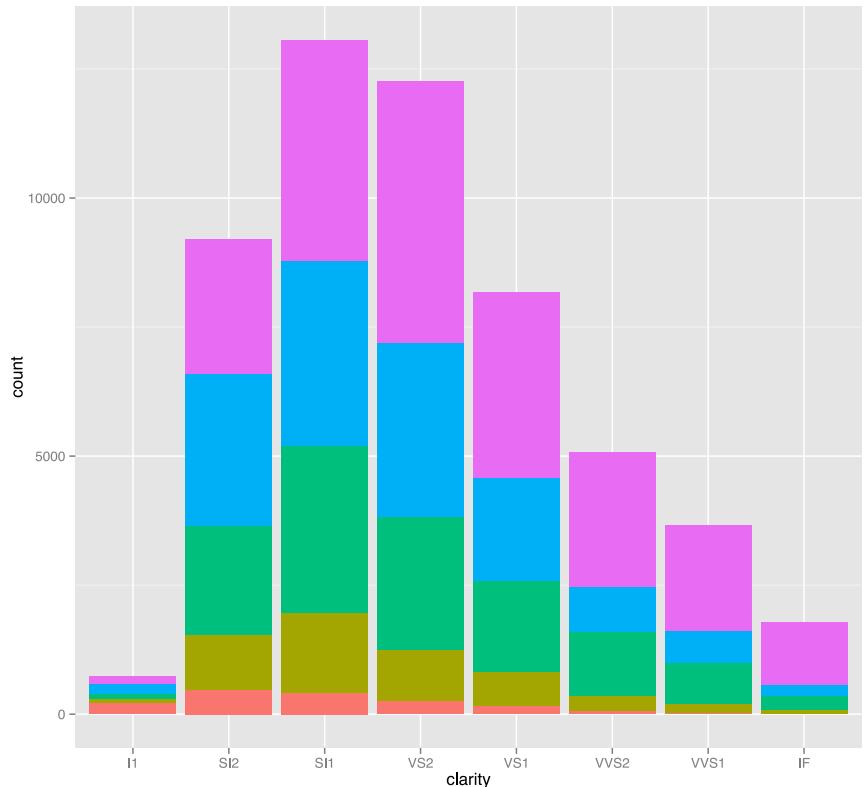


# ggplot2 to SVG

Using *grid* to export to SVG is just a filename away.

```
require("ggplot2")  
g <- qplot(clarity, data=diamonds, fill=cut, geom="bar")  
ggsave(file="ggplot2_direct.svg",  
       plot=g, width=10, height=8)
```

## Direct SVG Result



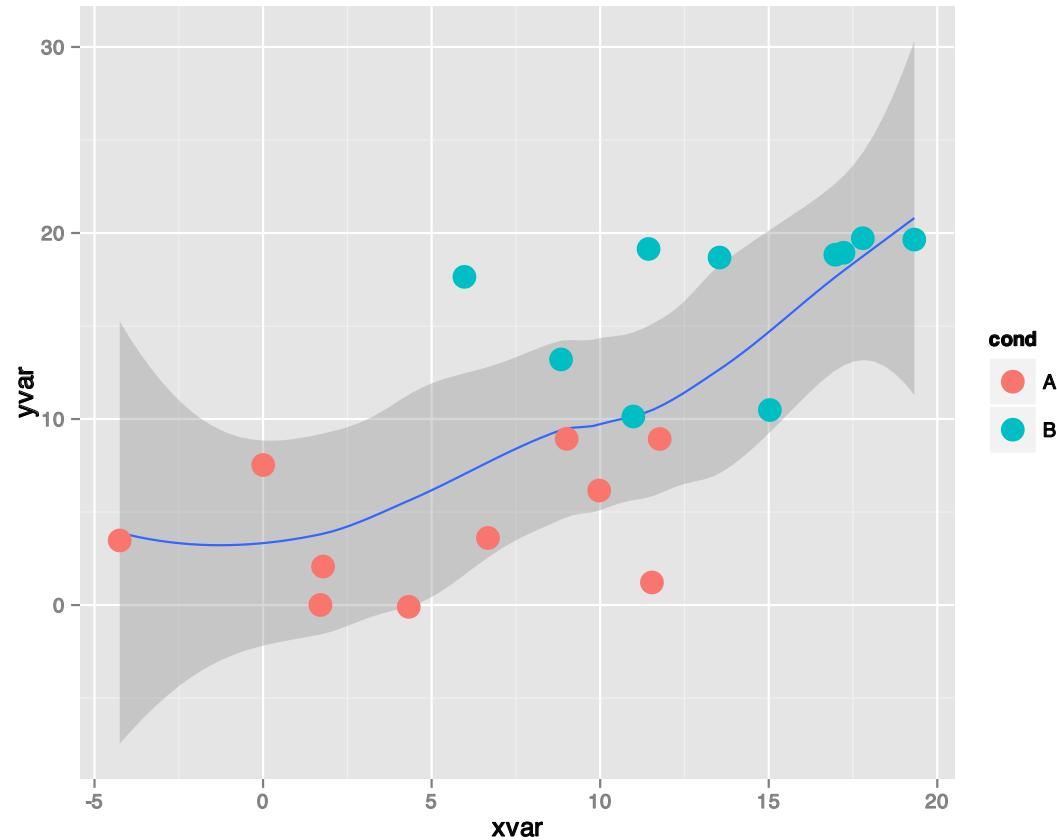
- Work like a charm
- Convert all words into outline
- Generated SVG loses original grid structure
- Hacking this SVG is slightly harder

# gridSVG Intro

- gridSVG parse the grid structure then export to SVG directly
- Also, it provides some helper function to create animation
- Demo from [gridSVG intro](#)
- More examples hosted on [Shiny by timelyportfolio](#)

```
g <- ggplot(...) + .... # plot your ggplot2 here  
g.svg <- grid.export("demo.svg", addClasses=TRUE)
```

(The text is selectable)



# Summary



# Our try on interactive visualization is ...

- Make SVG in R the hard way :)
- Utilize ordinal R(ggplot2, lattice) plots
- And make SVG interactive by hand adding custom CSS and JS
- Pretty much based on our knowledge about CSS and JS

Like this approach?

# Limitation of this approach

- We are dealing with the *front-end*. Not R itself
- It is *hard*. Harder when you are dealing with chinese text and complicated coordinate system
- However, getting our hands dirty, we learn some fundamental architecture for R graphics
- What's *next*?

We mentioned two ways about interactive visualization in R.

# Generate an interactive R plot **directly**

Package-dependent implementation.

All generates R plots through HTML, SVG, JS, CSS.

- **rCharts**: provide lattice-like interface
- **googleVis**: communicate with Google Chart API
- **recharts**: R interface to ECharts for data visualization
- **ggvis**: next-generation ggplot2 based on JS lib *Vega*, also facilitates  
HTML5 Canvas

# Take home message

- Do interactive visualization on web
- How to write SVG on our own
- Get some insight about R graphics ecosystem
- Turn current *grid*-based R plots into SVG
- Future

# Thank You!

