Costa Shapiro

is engineering software with computer science and information technologies since the early 90's:

- Lifelong passion → exploration and discovery
- Academic background → research and development
- Rich experience → intuituion and pragmatism
- Product vision → business and strategy
- Process specialty → leadership and mentoring

Synopsis

- Over a decade of tech/dev leadership experience (various complex, incl. data-intensive systems)
- The first **owned and paid** project while still in high school (an educational robot program)
- A total of 10 years of formal computer science education from the high school up to the graduate school (Technion)
- Part-time/full-time, office/remote, hourly/salary, team member/coordinator/leader, handson/consulting/mentoring/supervising, OS/IP, all project scales + all company sizes, many areas of SW and HW — done (25+ years)
- With the **Internet** since its early days including dev community connection and open-source contribution from the bottom up (whole stack)
- Interested in owning and developing robust new technologies/systems/applications per specific business requirements (pragmatic agile ways)
- Also available for consulting on anything IT-related, from architecture through 3rd party technologies — to UX (talk to me, I'm quite friendly)

Currently Relevant Technologies

Ruby world — my current generalpurpose/business-logic language of choice and everything around it

Java world — the language of my Master work — and the gateway into the mighty JVM with everything around it

ECMAScript (aka **JavaScript**) world — the web scripting language with everything around it (from **HTML5** APIs to bleedingedge frameworks) — which is also useful for some microservices

SQL world — still the default DBMS model/language — with its continually advancing technologies and tools

NoSQL world — notably including search and pub/sub systems — good for optimising data access ad hoc

Docker, Kubernetes and friends (SW production/deployment), Python and ML friends, Erlang and friends, FFmpeg and friends (A/V processing), various RFCs-based technologies, **Git** and friends, etc

Historical Experienced Technologies

C/C++ world — Boost, Tuxedo, MFC, OWL, VxWorks, Tornado, ACE, Turbo Vision

Backbone+Marionette (JS), Apache Cordova (PhoneGap), Web browser extensions

bash, ksh, PHP, Perl, Tcl/Tk, Visual Basic, Pascal, COBOL

MS Access, Paradox/BDE, dBase, Clipper

CORBA, DCOM/ActiveX

Various Apache Jakarta technologies, JavaCC

Win32 userland, FreeBSD-based internet server setup, DOS

Studies

1999-2003	<u>Technion</u> (<u>CSD</u>) - M.Sc. in Computer Science (cum laude)
	"Object-Oriented Implementation of Reconciliations" (Reconciliations in Java) thesis
	T. L. L. (SSD), D. L. L. G. L. L. S. L. L. L. S. L. L. L. S. L.
1995-1998	<u>Technion</u> (<u>CSD</u>) - B.A. in Computer Science (cum laude)
1991-1994	BOSMAT (Automatic Data Processing course) - Speciality Matriculation Certificate

2017-2019

Server Team Leader / Chief Security Officer, and then, CTO at Owlytics Healthcare

System back-end development & maintenance, including of large-data-volume analytical components

Information security compliance planning & supervision

Data ingestion / stream processing system architecture and execution

Wearable sensor data ML research for healthcare

Full data ingest+analysis+report production system ownership

- Docker, Kubernetes and related technologies (on GCE, AWS); Ruby technologies for admin components, system tests, etc; Python technologies for data analysis; Apache technologies, such as Kafka and Lucene (Elastic stack); other NoSQL technologies, Elixir (Erlang VM)

2016-2016

Core Developer at Peer5 (core product team)

Web (client-side) video P2P delivery plug-in system maintenance

Trying to stabilise and extend the niche product technology

- Docker technologies, NodeJS, HTML5 APIs, web video players APIs

2015-2016

Software Architect at Showbox (video processing and data management back-end system)

video editing and delivery workflow back end ownership, video montage engine development

- Ruby on Rails, FFmpeg and similar technologies, Redis, multi-process multi-service high-speed processing architecture

2011-2014

Project Lead, Core Developer and Consultant at Astrails (various web/mobile app projects)

technology expertise, architecture and interface design, wireframing, prototyping, requirements specification, production implementation, engineering support and management of web+mobile app projects

- Ruby on Rails, Backbone+Marionette, NodeJS, RSpec, and a great deal of other contemporary client- and server- side technologies

Senior Software Engineer at RSA (Verified by Visa / MasterCard SecureCode project, Herzliya) production and development maintenance of the technologically complicated SAAS product family

- Java EE, C++/Boost/Tuxedo, ORACLE SQL, Python, bash, ksh, Tcl/Tk & other scripting

2007-2009

Senior Software Engineer at Nielsen Online (projects on interactive distributed systems for large-volume text-mining analysis, Herzliya)

full ownership of the company's core Consumer-Generated Media analysis project solving stability, maintainance and performance issues on component and system levels

- Java EE & Apache Jakarta technologies (notably incl. Lucene), C++/Boost, SQL & custom DBMS's, XML processing, standard & custom client-server transports, bash & other scripting

2005-2007

Technological Leader and Founder at a personal information management web service start-up project

technology development (interface definitions, system architecture, algorithm and database design, etc)

start-up company related activities

- front-end web technologies, PHP5, Java EE & Apache Jakarta technologies, JDBC, PostgreSQL, FreeBSD, common internet server software

2009-2010

Senior Software Engineer at Intel (pre-silicon VLSI power estimation tool project, 2002-2004 integrated VLSI CAD system, CAD Dept., Haifa) VLSI technology domain experience (including system input/output specifications and real-data analysis) subsystem architecture development internal customer engineering support (VLSI projects) cross-project coordination and developemnt - C++, VLSI knowledge, internal infrastructure framework, Tcl/Tk, Perl Software / Integration Engineer at QUALCOMM (several cellular communication related 2000-2002 software-hardware projects, Haifa) CDMA technology domain experience (both parties plus simulation/testing) full-circle development of a hardware driver framework and applications development, maintenance and refactoring of a distributed testing/simulation infrastructure cell-phone system integration (including development of mid-layer embedded communication software) RT/Embedded systems, VxWorks, Tornado, CORBA, Visual C++, ARM, proprietary DSP, hardware-level protocols (cPCI, flash memory, etc), Win32, Perl Software Developer (part-time) at Extent (former, now owned by Alepo) (Billing & Mgmt. 1999-2000 RADIUS ISP web-managed server project, Ramat Gan) development of custom management and report software modules - cross-platform C++, SQL (various DBMS's), Apache HTTP server, proprietary frontend template framework Teaching Assistant at Technion (basic CS courses, CSD, CEESD, Haifa) 1998-1999 Software Developer (part-time) at NetManage (several internet client projects, Haifa) 1997-1998 common internet protocols experience (email, ftp, telnet, etc) client software module development (including GUI components) infrastructure works - Visual C++, MFC, DCOM/ActiveX, range of internet protocols, Win32, other application technologies Software Developer (part-time) at the the Technion's Asher Space Research Institute 1995-1997 (TechSat microsatellite project, Haifa) design and implementation of complex physical algorithm modules implementation of telemetry-processing modules (including database design and usage implementation and integration hardware driver modules (GPS, etc) - C/C++, x86 assembly, Visual Basic, Paradox/BDE, various hardware interface protocols, Win32 (including GUI) Software Developer (part-time) at the Technion's Center for Promotion of Learning and 1992-1993 Teaching (A project of robotic manipulator based educational aid for spatial reasoning

development course, Haifa)

design and implementation of robotic manipulator software (including GUI, command language, robot control and simulation)

- Pascal, Turbo Vision, x86 assembly, proprietary robot interface protocol, DOS