### Shortest Paths

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### Shortest Paths

- Dijkstra's algorithm for SSSP
- 2 Cycles

## Dijkstra's algorithm

Invariant: maintain  $R \subseteq V$ :  $\forall u \in R : s \leadsto u$  is known

1. choose the next v and (u, v):

$$\min_{u \in R} \mathsf{dist}(s,u) + w(u,v)$$

- 2. key points for the correctness proof
  - $2.1 u_1 \rightarrow v$
  - 2.2  $u_1 \rightarrow x \rightsquigarrow v$



## Dijkstra' algorithm

Negative edges [Problem: 3.7.9]

Dijkstra's algorithm on graphs with negative edges

### Dijkstra' algorithm

Negative edges leaving s [Problem: 3.7.17]

- $\blacktriangleright \ \operatorname{digraph} \ G = (V, E, w)$
- lacktriangle all negative edges are from s

#### Solution.

Dijkstra's algorithm works.

# Dijkstra's algorithm

Uniqueness of shortest path [Problem: 3.7.7]

## Dijkstra's algorithm

### Uniqueness of shortest path [Problem: 3.7.16]

- $\blacktriangleright \ \operatorname{digraph} \ G = (V, E, w)$
- $w(e) \ge 0$
- $\triangleright$   $S \cap T = \emptyset$
- ▶ to compute  $\forall s \in S, \forall t \in T, s \leadsto t$  shortest paths

- ightharpoonup adding  $s_0$
- $ightharpoonup s_0 \to s \in S$
- $w(s_0 \rightarrow s) = 0$



### Shortest Paths

- 1 Dijkstra's algorithm for SSSP
- 2 Cycles

4-Cycle in undirected graph [Problem: 3.7.1]



Shortest cycle in digraph [Problem: 3.7.4]

Solution.

Floyd-Warshall:  $W^{(0)}[i][i] = \infty$ 

Shortest cycle in undirected graph [Problem: 3.7.14]



Shortest cycle containing a specific edge [Problem: 3.7.5]

 $\blacktriangleright \ \ {\rm undirected} \ \ {\rm edge} \ G = (V,E)$ 

$$P_{u,v} + (u,v)$$

Hamiltonian path in tournament graph [Problem: 3.7.18]

- ▶ digraph G = (V, E)
- $\blacktriangleright \forall u, v : (u \to v \lor v \to u) \land \neg (u \to v \land v \to u)$
- ▶ hamiltonial path

- existence
- ▶ algorithm  $O(n^2)$



