

Decompositions of Graphs

— DFS/BFS, Cycle, DAG, Toposort, SCC, Bcomp

Hengfeng Wei

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June 12, 2018





John Hopcroft



Robert Tarjan

“For fundamental achievements in the design and analysis of algorithms and data structures.”

— Turing Award, 1986

DEPTH-FIRST SEARCH AND LINEAR GRAPH ALGORITHMS*

ROBERT TARJAN†

Abstract. The value of depth-first search or “backtracking” as a technique for solving problems is illustrated by two examples. An improved version of an algorithm for finding the strongly connected components of a directed graph and an algorithm for finding the biconnected components of an undirect graph are presented. The space and time requirements of both algorithms are bounded by $k_1V + k_2E + k_3$ for some constants k_1, k_2 , and k_3 , where V is the number of vertices and E is the number of edges of the graph being examined.

Key words. Algorithm, backtracking, biconnectivity, connectivity, depth-first, graph, search, spanning tree, strong-connectivity.

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“DFS is a powerful technique with many applications.”

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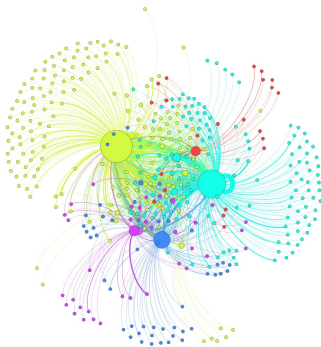
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Graph Traversal \implies Graph Decomposition

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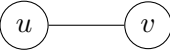
Graph Traversal \implies Graph Decomposition

Structure! Structure! Structure!



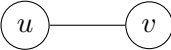
Graph *structure* induced by DFS:

states of 

types of 

Graph *structure* induced by DFS:

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life time of :

$v : d[v], f[v]$

$d[v]$: BICOMP

$f[v]$: TOPOSORT, SCC

Definition (Classifying edges)

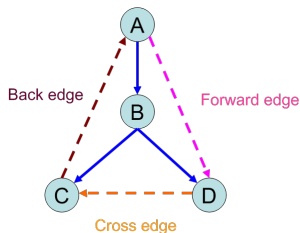
Given a DFS traversal \implies DFS tree:

Tree edge: \rightarrow child

Back edge: \rightarrow ancestor

Forward edge: \rightarrow *nonchild* descendant

Cross edge: $\rightarrow (\neg \text{ancestor}) \wedge (\neg \text{descendant})$



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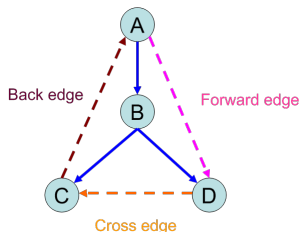
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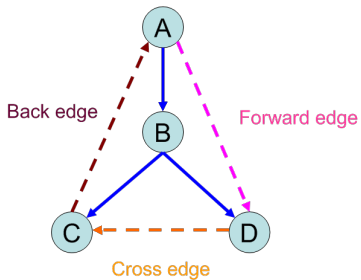
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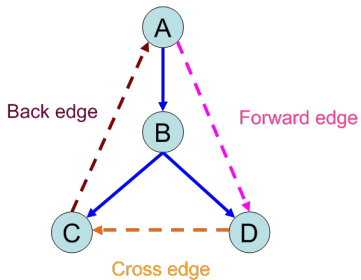
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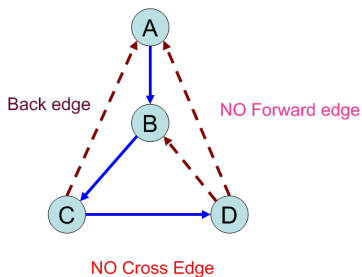
- ▶ Also applicable to BFS
- ▶ w.r.t. DFS/BFS trees



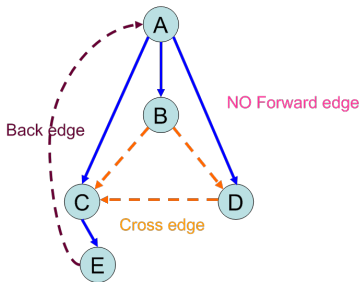
DFS on directed graph



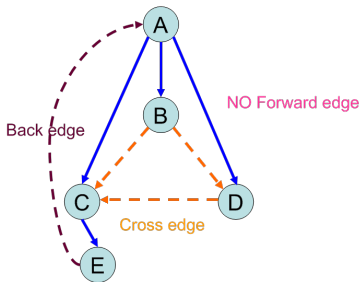
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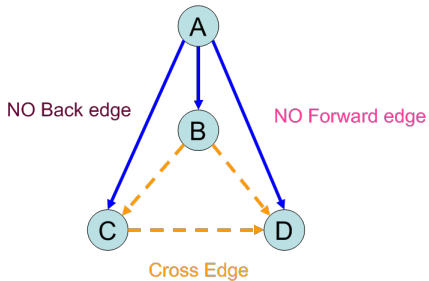
DFS on undirected graph



BFS on directed graph



BFS on directed graph



BFS on undirected graph (Problem 5.1)

DFS tree and BFS tree coincide (Problem 5.7)

Undirected connected graph $G = (V, E), v \in V$

DFS tree T from $v \equiv$ BFS tree T' from v

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Proof.

G_{DFS} : tree + back vs. G_{BFS} : tree + cross



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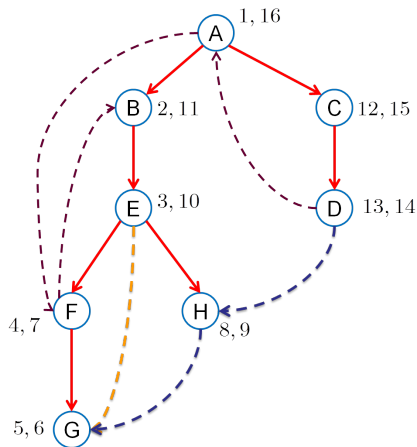
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Q : What if G is a digraph?

Life time of vertices in DFS



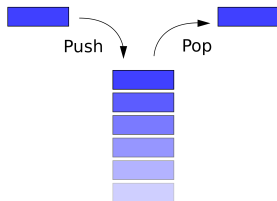
Theorem (Disjoint or Contained (Problem 4.2 : (1)&(2)))

$$\forall u, v : [u]_u \cap [v]_v = \emptyset \vee ([u]_u \subset [v]_v \vee [v]_v \subset [u]_u)$$

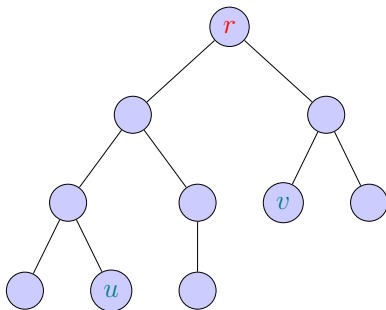
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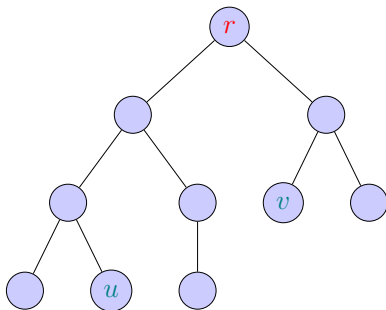


Preprocessing for ancestor/descendant relation (Problem 5.6)



Q : Is u an ancestor of v ? $O(1)$

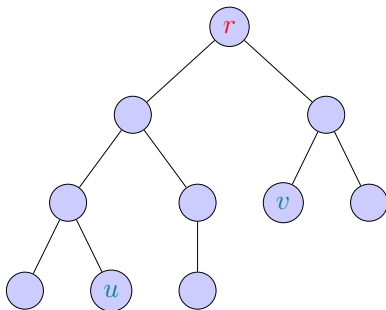
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Q : # of descendants of any v ?

Edge types and life time of vertices in DFS (Problem 4.5)

$$\forall u \rightarrow v :$$

- ▶ tree/forward edge: $[u \text{ (red)} [v \text{ (blue)}]v]u$
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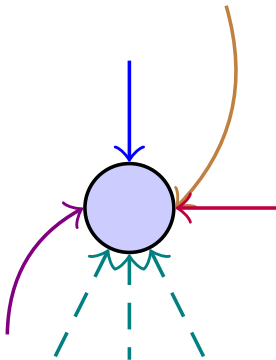
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DFS from the perspective of a single node:

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Height and diameter of tree (Problem 5.4)

Binary tree $T = (V, E)$ with $|V| = n$ and the root r :

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A beautiful algorithm:

- ▶ Pick any u
- ▶ Run BFS from u , obtain the farthest v
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Back to our original problem with $u \leftarrow r$.

Cycle detection (Problem 5.8 – 1)

	Digraph	Undirected graph
DFS		
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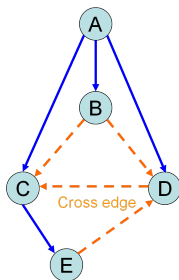
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Evasiveness of acyclicity of **undirected** graphs (Problem 5.8 – 2)

Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

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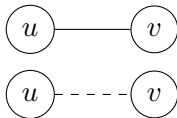
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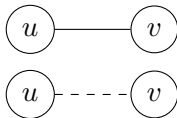
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Hint: Kruskal





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Q : Why adjacency matrix?

After-class Exercise: Evasiveness of connectivity of undirected graphs

Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

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Hint: Anti-Kruskal

Orientation of undirected graph (Problem 4.13)

- ▶ undirected (connected) graph G
- ▶ edges oriented *s.t.*

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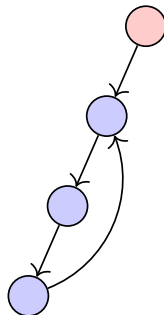
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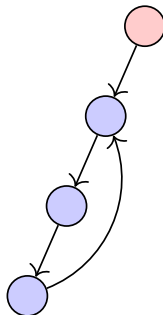
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Q : BFS?



Shortest cycle of undirected graph (Problem 4.12)

A **WRONG** DFS-based algorithm:

$$\forall v : \text{level}[v]$$

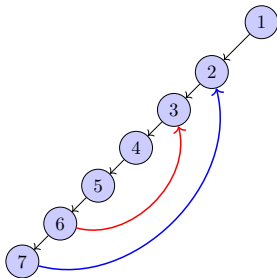
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Shortest cycle of digraph (Problem 4.12)

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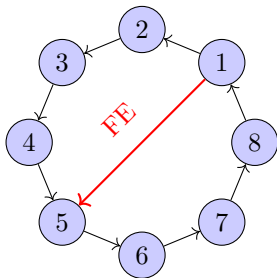
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Sort vertices in *decreasing* order of their *finish* times.

Kahn's TOPOSORT algorithm (1962; Problem 4.16)

- ▶ Queue Q for source vertices ($\text{in}[v] = 0$)
- ▶ Repeat: DEQUEUE($\exists u \in Q$), output u
delete u and $u \rightarrow v$ from Q ,
ENQUEUE(v) if $\text{in}[v] = 0$

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Lemma (Correctness of Kahn's TOPOSORT)

Every DAG has at least one source (and at least one sink vertex).

Q : What if G is *not* a DAG?

Taking courses in few semesters (Problem 4.20)

- ▶ n courses
- ▶ m of $c_1 \rightarrow c_2$: prerequisite
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Critical path *OR* Longest path using DFS in $O(n + m)$

For general digraph, **LONGEST-PATH** is NP-hard.

Line up (Problem 4.22)

1. i hates j : $i \succ j$
2. i hates j : $\#i < \#j$

TOPOSORT

Critical path *OR* Longest path

Hamiltonian path in DAG (Problem 4.14)

HP: path visiting each vertex once

$Q : \exists \text{ HP in a DAG in } O(n + m)$

Hamiltonian path in DAG (Problem 4.14)

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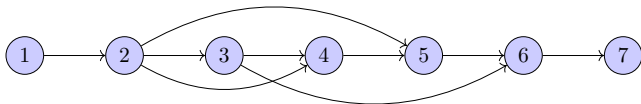
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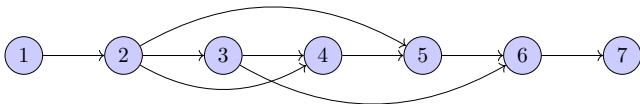


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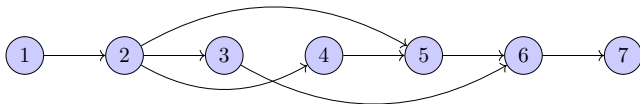
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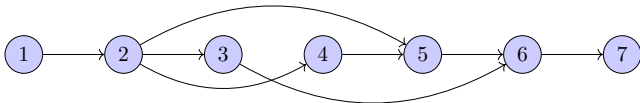
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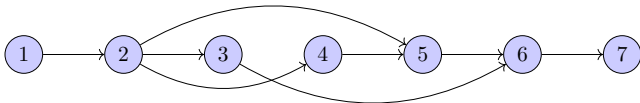
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Kahn's TOPOSORT (Problem 4.16)

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Kahn's TOPOSORT (Problem 4.16)

$$|Q| \leq 1$$

Theorem (Digraph as DAG (Problem 4.6))

Every digraph is a dag of its SCCs.

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Two tiered structure of digraphs:

digraph \equiv a dag of SCCs

SCC: equivalence class over reachability

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Kosaraju's SCC algorithm, 1978

*"SCCs can be topo-sorted
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$$v : v \rightsquigarrow^? \forall u$$

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$$\implies : \text{By contradiction.}$$

$$\exists u : v \not\rightsquigarrow u \wedge \text{in}[u] > 0 \implies \exists \text{ cycle}$$

Impacts of vertices in a digraph (Problem 4.18)

$$\text{impact}(v) = |\{w \neq v : v \rightsquigarrow w\}|$$

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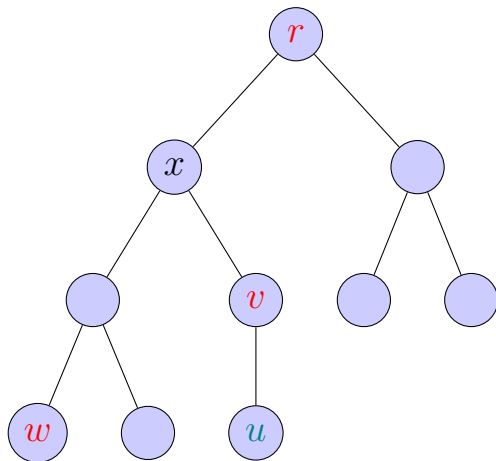
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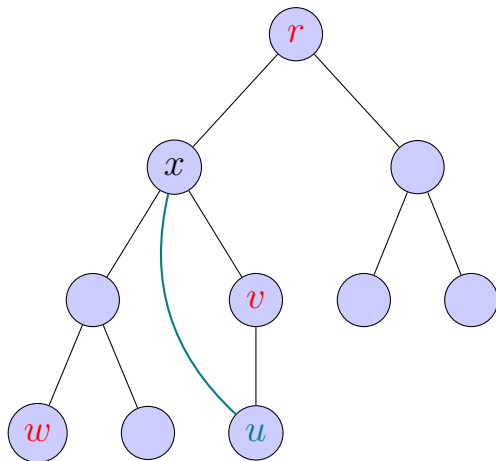
$Q : \forall v, \text{ computing } \text{impact}(v)$

BICOMP: Back!

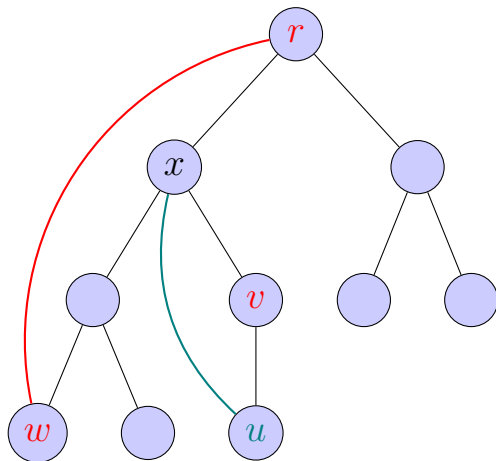
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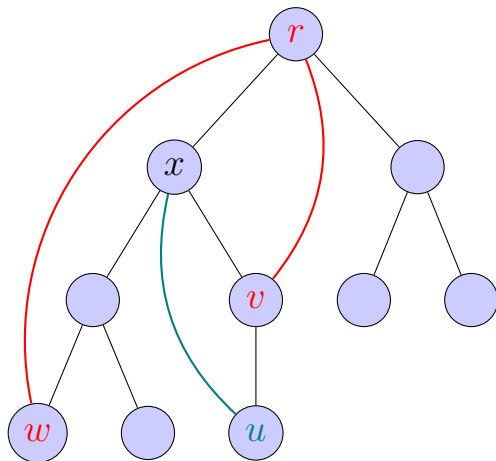
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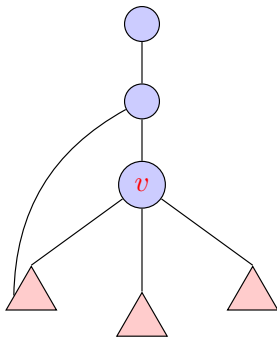


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Root cutnode v (Problem 4.8)

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