Decompositions of Graphs

(DFS/BFS, DAG, SCC, Bicomp)

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John Hopcroft



Robert Tarjan

"For fundamental achievements in the design and analysis of algorithms and data structures."

— Turing Award, 1986

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DEPTH-FIRST SEARCH AND LINEAR GRAPH ALGORITHMS*

ROBERT TARJAN†

Abstract. The value of depth-first search or "backtracking" as a technique for solving problems is illustrated by two examples. An improved version of an algorithm for finding the strongly connected components of a directed graph and an algorithm for finding the biconnected components of an undirect graph are presented. The space and time requirements of both algorithms are bounded by $k_1V + k_2E + k_3$ for some constants k_1, k_2 , and k_3 , where V is the number of vertices and E is the number of edges of the graph being examined.

Key words. Algorithm, backtracking, biconnectivity, connectivity, depth-first, graph, search, spanning tree, strong-connectivity.

"DFS is a powerful technique with many applications."

"Depth-First Search And Linear Graph Algorithms"

—Robert Tarjan

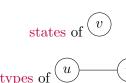
Power of DFS:

Graph Traversal \implies Graph Decomposition

Structure! Structure! Structure!



Graph *structure* induced by DFS:



life time of v:

v : d[v], f[v]

d[v]: BICOMP

f[v]: Toposort, SCC

Definition (Classifying edges)

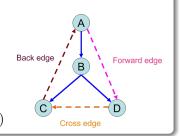
Given a DFS traversal \implies DFS tree:

Tree edge: \rightarrow child

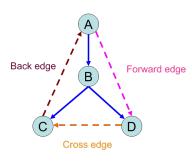
Back edge: \rightarrow ancestor

Forward edge: $\rightarrow nonchild$ descendant

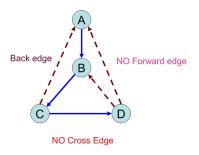
Cross edge: \rightarrow (\neg ancestor) \land (\neg descendant)



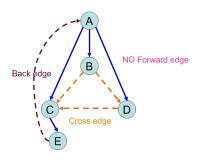
Also applicable to BFS



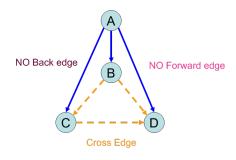
DFS on directed graph



DFS on undirected graph



BFS on directed graph



BFS on undirected graph

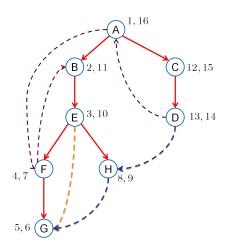
Q: How to identify the types of edges in DFS?

Coloring





Life time of vertices in DFS



Edge types and life time of vertices in DFS (Problem 4.5)

$$\forall u \to v:$$

- tree/forward edge: $[u \ [v \]v \]u$
- ▶ back edge: $\begin{bmatrix} v & u \end{bmatrix}_u \end{bmatrix}_v$
- ightharpoonup cross edge: $\begin{bmatrix} v \end{bmatrix}_v \begin{bmatrix} u \end{bmatrix}_u$

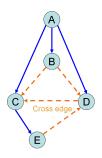
$$\begin{split} & f[v] < \mathrm{d}[u] \iff \text{cross edge} \end{split}$$

$$f[u] < f[v] \iff \text{back edge}$$

$$\nexists \text{cycle} \implies \boxed{u \to v \iff f[v] < f[u]}$$

Cycle detection (Problem 5.8 - 1)

	Digraph	Undirected graph
DFS	$\text{back edge} \iff \text{cycle}$	$back edge \iff cycle$
BFS	$\begin{array}{c} \text{back edge} \implies \text{cycle} \\ \text{cycle} \implies \text{back edge} \end{array}$	$cross edge \iff cycle$
	$ $ cycle \implies back edge	



Evasiveness of acyclicity of undirected graphs (Problem 5.8 - 2)

Evasiveness
$$\triangleq$$
 check $\binom{n}{2}$ edges (adjacency matrix)

Q: Is acyclicity evasive?

By Adversary Argument.

Adversary A:





Hint: Kruskal

Algorithm \mathbb{A} :

CHECKEDGE(u, v)



$$\mathbb{A}: \mathsf{CHeckEdge}(u,v) \leftarrow \underline{\mathcal{A}}: \overbrace{u} \quad \boxed{v}$$

$$\Longleftrightarrow$$

$$\underline{\mathcal{A}: \nexists \; \mathsf{cycle} \; \in G + \overbrace{u} \quad \boxed{v}}$$

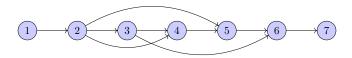
Q: Why adjacency matrix?

Hamiltonian path in DAG (Problem 4.14)

HP: path visiting each vertex once

 $Q: \exists$ HP in a DAG in O(n+m)

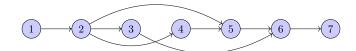
For general (di)graph, HP is NP-hard.



DAG: \exists HP \iff \exists ! topo. ordering

DAG: \exists HP \iff \exists ! topo. ordering

Tarjan's Toposort + Check edges (v_i, v_{i+1})



Theorem (Digraph as DAG (Problem 4.6))

Every digraph is a dag of its SCCs.

Two tiered structure of digraphs:

 $digraph \equiv a dag of SCCs$

SCC: equivalence class over reachability

One-to-all reachability in a digraph (Problem 4.17)

$$v:v \leadsto^? \forall u$$

$$\exists ? \ v : v \leadsto \forall u$$

SCC

 $\exists ! \text{ source vertex } v \iff v \leadsto \forall u$

 $\Leftarrow=:\exists!$ source

 \implies : By contradiction.

 $\exists u : v \not \rightsquigarrow u \land \text{in}[u] > 0 \implies \exists \text{ cycle}$

Impacts of vertices in a digraph (Problem 4.18)

$$\mathrm{impact}(v) = |\{w \neq v : v \leadsto w\}|$$

- ightharpoonup arg min_v impact(v)
- ightharpoonup arg $\max_{v} \operatorname{impact}(v)$

 $\underset{v}{\operatorname{arg\,min\,impact}}(v) \in \operatorname{sink}\,\operatorname{SCC}$ of smallest cardinality

 $\underset{v}{\operatorname{arg\,max\,impact}}(v) \in \operatorname{source\,SCC}$

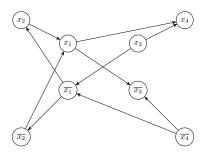
 $Q: \forall v, \text{ computing impact}(v)$

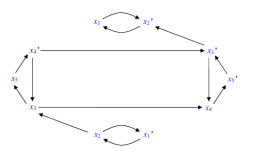
2SAT (Problem 4.23)

$$I: (x_1 \vee \overline{x_2}) \wedge (\overline{x_1} \vee \overline{x_3}) \wedge (x_1 \vee x_2) \wedge (\overline{x_3} \vee x_4) \wedge (\overline{x_1} \vee x_4)$$

$$\alpha \vee \beta \equiv \overline{\alpha} \to \beta \equiv \overline{\beta} \to \alpha$$

Implication graph G_I .





Theorem (2SAT)

 $\exists \ SCC \ \exists x : v_x \in SCC \land v_{\overline{x}} \in SCC \iff I \ \textit{is not satisfiable}.$

"F" for source SCC & "T" for sink SCC

"A Linear-time Algorithm for Testing the Truth of Certain Quantified Boolean Formulas", Bengt Aspvall, Michael Plass, Robert Tarjan, 1979





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