

Decompositions of Graphs

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John Hopcroft



Robert Tarjan

“For fundamental achievements in the design and analysis of algorithms and data structures.”

— Turing Award, 1986

DEPTH-FIRST SEARCH AND LINEAR GRAPH ALGORITHMS*

ROBERT TARJAN†

Abstract. The value of depth-first search or “backtracking” as a technique for solving problems is illustrated by two examples. An improved version of an algorithm for finding the strongly connected components of a directed graph and an algorithm for finding the biconnected components of an undirect graph are presented. The space and time requirements of both algorithms are bounded by $k_1V + k_2E + k_3$ for some constants k_1, k_2 , and k_3 , where V is the number of vertices and E is the number of edges of the graph being examined.

Key words. Algorithm, backtracking, biconnectivity, connectivity, depth-first, graph, search, spanning tree, strong-connectivity.

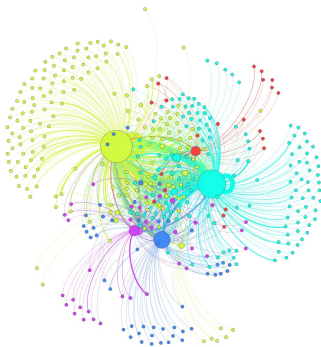
“DFS is a powerful technique with many applications.”

- ▶ “Depth-First Search And Linear Graph Algorithms” by Robert Tarjan.

Power of DFS:


Graph Traversal \implies Graph Decomposition

Structure! Structure! Structure!



Graph *structure* induced by DFS:

states of 

types of 

life time of :

$v : d[v], f[v]$

$d[v]$: BICOMP

$f[v]$: TOPOSORT, SCC

Definition (Classifying edges)

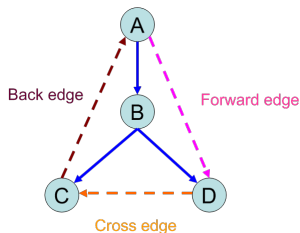
Given a DFS traversal \implies DFS tree:

Tree edge: \rightarrow child

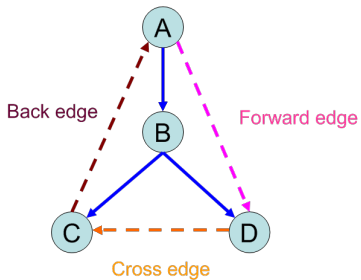
Back edge: \rightarrow ancestor

Forward edge: \rightarrow *nonchild* descendant

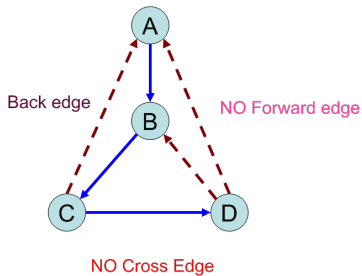
Cross edge: $\rightarrow (\neg \text{ancestor}) \wedge (\neg \text{descendant})$



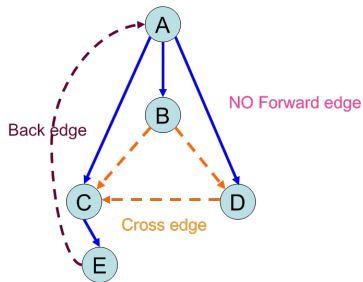
- ▶ Also applicable to BFS
- ▶ w.r.t. DFS/BFS trees



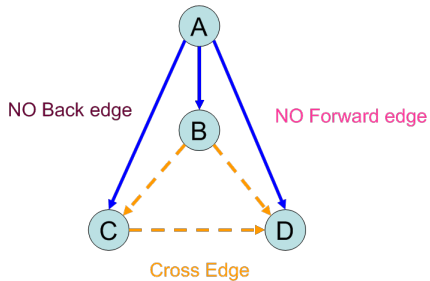
DFS on directed graph



DFS on undirected graph



BFS on directed graph



BFS on undirected graph (Problem 5.1)

DFS tree and BFS tree coincide (Problem 5.7)

Undirected connected graph $G = (V, E), v \in V$

DFS tree T from $v \equiv$ BFS tree T' from v

$$G \equiv T$$

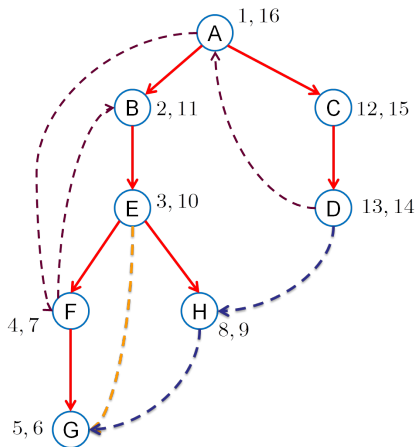
Proof.

G_{DFS} : tree + back vs. G_{BFS} : tree + cross



Q : What if G is a digraph?

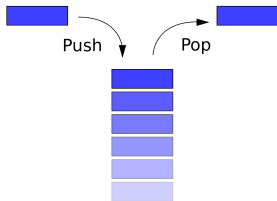
Lift time of vertices in DFS



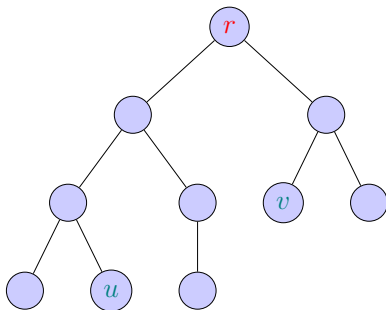
Theorem (Disjoint or Contained (Problem 4.2 : (1)&(2)))

$$\forall u, v : [u]_u \cap [v]_v = \emptyset \vee ([u]_u \subset [v]_v \vee [v]_v \subset [u]_u)$$

Proof.



Preprocessing for ancestor/descendant relation (Problem 5.6)



Q : Is u an ancestor of v ? $O(1)$

$v : d[v], f[v]$

Q : # of descendants of any v ?

Edge types and life time of vertices in DFS (Problem 4.5)

$$\forall u \rightarrow v :$$

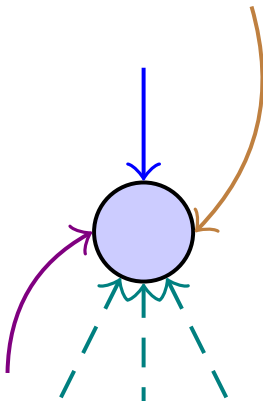
- ▶ tree/forward edge: $[u [v]v]u$
- ▶ back edge: $[v [u]u]v$
- ▶ cross edge: $[v]v [u]u$

$$f[v] < d[u] \iff \text{cross edge}$$

$$f[u] < f[v] \iff \text{back edge}$$

$$\nexists \text{ cycle} \implies \boxed{u \rightarrow v \iff f[v] < f[u]}$$

DFS from the perspective of a single node:



Height and diameter of tree (Problem 5.4)

Binary tree $T = (V, E)$ with $|V| = n$ and the root r :

- (I) Height $H(T)$ in $O(n)$
- (II) Diameter $D(T)$ in $O(n)$

$$\begin{cases} H(T) = 0, & T \text{ is a leaf} \\ H(T) = \max(H(L_T), H(R_T)) + 1, & \text{o.w.} \end{cases}$$

$$\begin{cases} D(T) = 0, & T \text{ is a leaf} \\ D(T) = \max(D(L_T), D(R_T), \underbrace{H(L_T) + H(R_T) + 2}_{\text{through the root}}), & \text{o.w.} \end{cases}$$

Binary tree $T = (V, E)$ with $|V| = n$ and the root r

Q : Diameter of a *tree without* a designated root



Q : Diameter of a tree *without* a designated root

A beautiful algorithm:

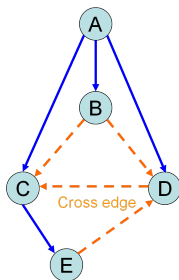
- ▶ Pick any u
- ▶ Run BFS from u , obtain the farthest v
- ▶ Run BFS from v , obtain the farthest w
 (v, w)

Your Job: Prove it!

Back to our original problem with $u \leftarrow r$.

Cycle detection (Problem 5.8 – 1)

	Digraph	Undirected graph
DFS	back edge \iff cycle	back edge \iff cycle
BFS	back edge \implies cycle cycle $\not\Rightarrow$ back edge	cross edge \iff cycle



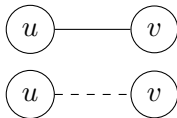
Evasiveness of acyclicity of **undirected** graphs (Problem 5.8 – 2)

Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

Q : Is **acyclicity** evasive?

By Adversary Argument.

Adversary \mathcal{A} :



Algorithm \mathbb{A} :

CHECKEDGE(u, v)

Hint: Kruskal



$$\begin{aligned}
 \mathbb{A} : \text{CHECKEDGE}(u, v) &\leftarrow \mathcal{A} : \begin{array}{c} (u) \text{ --- } (v) \end{array} \\
 &\iff \\
 \mathcal{A} : \nexists \text{ cycle} &\in G + \begin{array}{c} (u) \text{ --- } (v) \end{array}
 \end{aligned}$$

Q : Why adjacency matrix?

After-class Exercise: Evasiveness of connectivity of undirected graphs

Evasiveness \triangleq check $\binom{n}{2}$ edges (adjacency matrix)

Q : Is **connectivity** evasive?



Hint: Anti-Kruskal

Orientation of undirected graph (Problem 4.13)

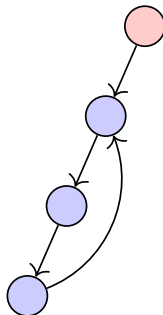
- ▶ undirected (connected) graph G
- ▶ edges oriented s.t.

$$\forall v, \text{in}[v] \geq 1$$

orientation $\iff \exists$ cycle C

DFS from $v \in C$

Q : BFS?

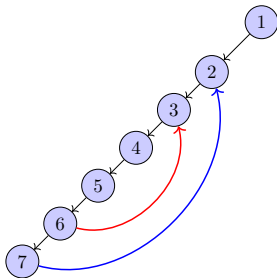


Shortest cycle of undirected graph (Problem 4.12)

A **WRONG** DFS-based algorithm:

$$\forall v : \text{level}[v]$$

Back edge $u \rightarrow v : \text{level}[u] - \text{level}[v] + 1$

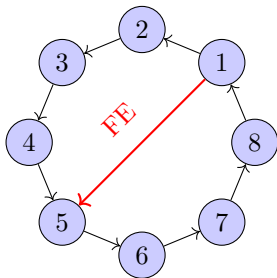


Shortest cycle of digraph (Problem 4.12)

A **WRONG** DFS-based algorithm:

$$\forall v : \text{level}[v]$$

Back edge $u \rightarrow v : \text{level}[u] - \text{level}[v] + 1$



On digraphs:

\nexists back edge \iff DAG $\iff \exists$ topo. ordering

TOPOSORT by Tarjan (probably), 1976

\nexists cycle \implies $u \rightarrow v \iff f[v] < f[u]$

Sort vertices in *decreasing* order of their *finish* times.

Kahn's TOPOSORT algorithm (1962; Problem 4.16)

- ▶ Queue Q for source vertices ($\text{in}[v] = 0$)
- ▶ Repeat: DEQUEUE($\exists u \in Q$), output u
delete u and $u \rightarrow v$ from Q ,
ENQUEUE(v) if $\text{in}[v] = 0$

$$O(m + n)$$

Lemma (Correctness of Kahn's TOPOSORT)

Every DAG has at least one source (and at least one sink vertex).

Q : What if G is *not* a DAG?

Taking courses in few semesters (Problem 5.14)

- ▶ n courses
- ▶ m of $c_1 \rightarrow c_2$: prerequisite
- ▶ Goal: taking courses in few semesters

Critical path *OR* Longest path using DFS in $O(n + m)$

For general digraph, **LONGEST-PATH** is NP-hard.

Line up (Problem 4.22)

1. i hates j : $i \succ j$
2. i hates j : $\#i < \#j$

TOPOSORT

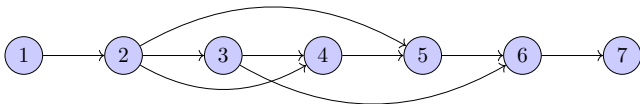
Critical path *OR* Longest path

Hamiltonian path in DAG (Problem 4.14)

HP: path visiting each vertex once

$Q : \exists \text{ HP in a DAG in } O(n + m)$

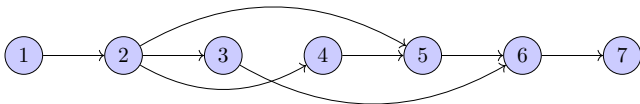
For general (di)graph, HP is NP-hard.



DAG: $\exists \text{ HP} \iff \exists! \text{ topo. ordering}$

DAG: \exists HP $\iff \exists!$ topo. ordering

Tarjan's TOPOSORT + Check edges (v_i, v_{i+1})



Kahn's TOPOSORT (Problem 4.16)

$$|Q| \leq 1$$

Theorem (Digraph as DAG (Problem 4.6))

Every digraph is a dag of its SCCs.

Two tiered structure of digraphs:

digraph \equiv a dag of SCCs

SCC: equivalence class over reachability

digraph \equiv a dag of SCCs

Kosaraju's SCC algorithm, 1978

*"SCCs can be topo-sorted
in **decreasing** order of their highest **finish** time."*

The vertex with the **highest** finish time is in a **source** SCC.

- (I) DFS on G ; DFS/BFS on G^T
- (II) DFS on G^T ; DFS/BFS on G

Kosaraju's SCC algorithm, 1978 (Problem 4.7)

1st DFS $\xRightarrow{?}$ BFS

2nd DFS $\xRightarrow{?}$ BFS

1st DFS: **toposort** between SCCs

2nd DFS: **reachability** within an SCC

digraph \equiv a dag of SCCs

One-to-all reachability in a digraph (Problem 5.12)

$$v : v \rightsquigarrow^? \forall u$$

$$\exists? v : v \rightsquigarrow \forall u$$

SCC

$$\exists! \text{ source vertex } v \iff v \rightsquigarrow \forall u$$

$$\iff : \exists! \text{ source}$$

$$\implies : \text{By contradiction.}$$

$$\exists u : v \not\rightsquigarrow u \wedge \text{in}[u] > 0 \implies \exists \text{ cycle}$$

Impacts of vertices in a digraph (Problem 4.18)

$$\text{impact}(v) = |\{w \neq v : v \rightsquigarrow w\}|$$

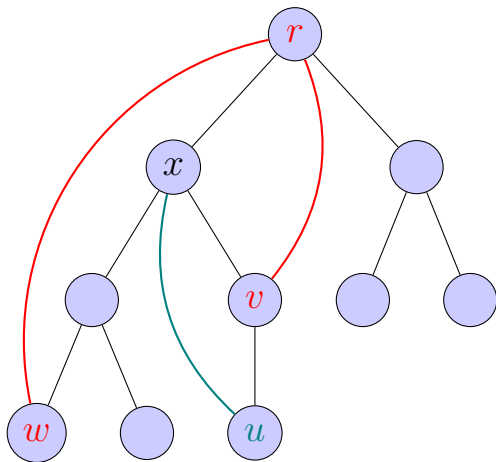
- ▶ $\arg \min_v \text{impact}(v)$
- ▶ $\arg \max_v \text{impact}(v)$

$\arg \min_v \text{impact}(v) \in \text{sink SCC of smallest cardinality}$

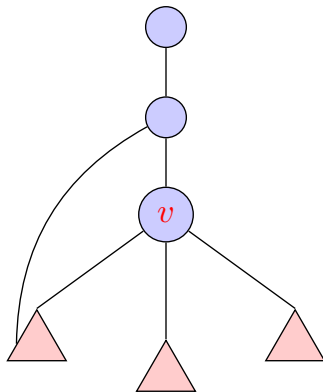
$\arg \max_v \text{impact}(v) \in \text{source SCC}$

$Q : \forall v, \text{ computing } \text{impact}(v)$

BICOMP: Back!



- (I) When and how to **update** $\text{back}[v]$?
- (II) When and how to **identify** a bicomponent?



Initialization of $\text{back}[v]$ (Problem 4.9)

$$\text{back}[v] = d[v] \text{ vs. } \text{back}[v] = \infty \vee 2(n+1)$$

$\text{back}[v]$: the earliest reachable ancestor of v

tree edge ($\rightarrow v$): $\text{back}[v] = d[v]$

back edge ($v \rightarrow w$): $\text{back}[v] = \min\{\text{back}[v], d[w]\}$

backtracking from w : $\text{back}[v] = \min\{\text{back}[v], \text{back}[w] = \text{wBack}\}$

Proof.

if never updated:

if ever updated

$$\text{wBack} = \infty > d[v] \text{ vs. } \text{wBack} = d[w] > d[v]$$



Root cutnode v (Problem 4.8)

v is a cutnode $\iff \text{out}[v] \geq 2$

