### 8. Pointers (and Arrays)

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#### Review

**Recursion (mergesort.c)** 

**Data Types** 

#### Overview



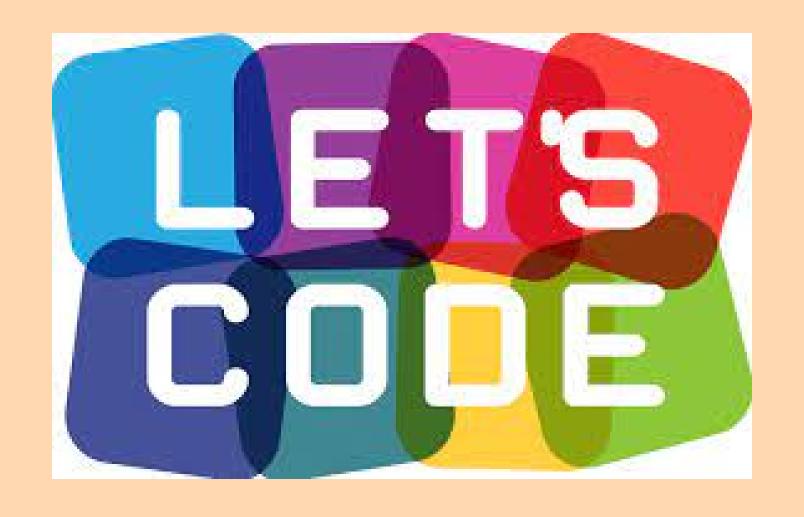
**Pointers and Arrays** 

### Overview



stackoverflow.com

### Pointers in Java - Stack Overflow



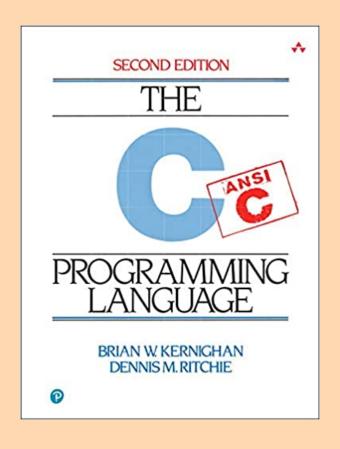
radius.c selection-sort.c <del>merge.c</del>

### Variables (radius.c)

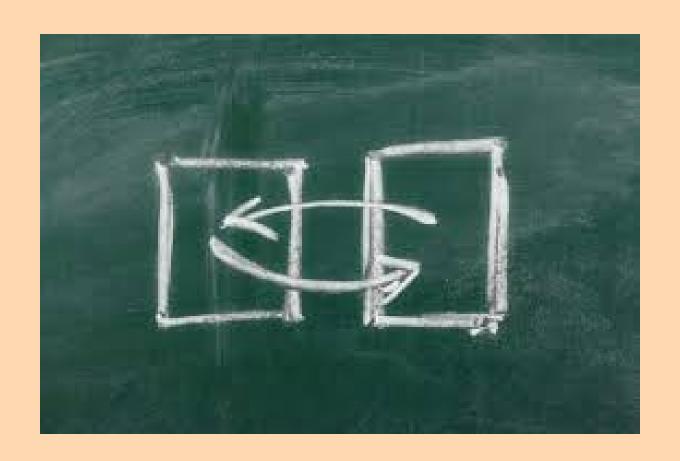
A variable has its *type*, *value*, and *address*.

A variable can be used as a *lvalue* or a *rvalue*.

## "A *pointer* is a *variable* that contains the *address* of a variable."



### Swap (selection-sort.c)



### Pointers and Arrays (selection-sort.c)

• In *expressions*, the *name* of an array is a synonym for the *address* of its first element.

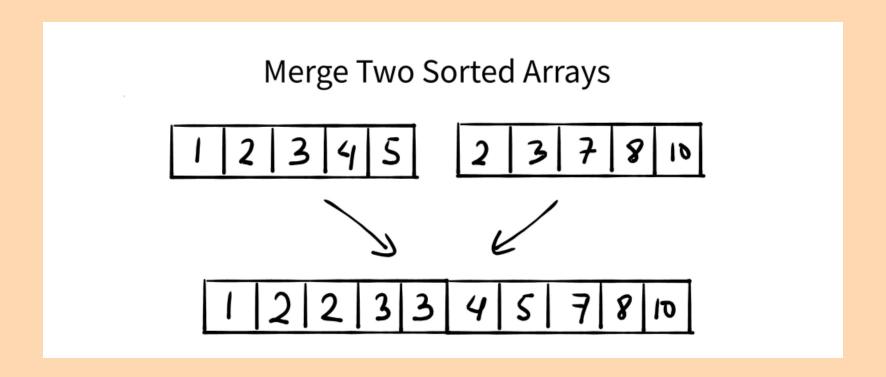
But an array name is NOT a variable.

## Dynamic Memory Management (selection-sort.c)

void \*malloc(size\_t size);

void free(void \*ptr);

# Returning Pointers from Functions (merge.c)



## Returning Multiple Values from Functions (scanf.c)

while (scanf("%d", &numbers[++len]) != EOF);

