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State-Feedback Control
                    One of the advantages of state space models is that it is possible to apply state feedback to place the closed loop poles into any desired positions.
                    State Space Design Methodology
                      1. Design control law to place closed loop poles where desired
                      1. If full state not available for feedback, then design an Observer to compute the states from the system output
                      1. Combine Observer and Controller -- this takes the place of the Classical Compensator
                      1. Introduce the Reference Input -- affects the closed loop zeros but not the poles making it possible to improve the transient response and tracking accuracy
                    State Feedback Compensator
                                                                                                                                                                                                            output
                                                                                         plant i/p u
                                                                                                                                                       Plant
                                                                                                                                                                                                                 ref. i/p
                                                                                                                                                    Observer
                                                                                                            measured
                                                                                                            states
                    This Section

    Finding the control law

    State feedback for controller canonical form

    Transfer function model

    Ackermann's formula

    Pole-selection for good design

                    Additional Materials
                    Not examined

    Effect of state feedback on closed-loop zeros

    Effect of plant zeros on the feedback gains

                    Finding the Control Law
                   We shall only consider SISO systems here.
                   Let the input to the plant, u be derived from the reference input r, and the states, x, as follows:
                                                                                                             u = r - \mathbf{K}\mathbf{x} = r - (k_1x_1 + k_2x_2 + \cdots + k_nx_n)
                    Thus:
                                                                                                                                \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}
                                                                                                                                   = \mathbf{A}\mathbf{x} + \mathbf{B}(r - \mathbf{K}\mathbf{x})
                                                                                                                                   = (\mathbf{A} - \mathbf{B}\mathbf{K})\mathbf{x} + \mathbf{B}r
                    The state matrix for the closed loop system with input, r, is: A - BK.
                    Taking Laplace Transforms (ignoring initial conditions) gives:
                                                                                                                      s\mathbf{X}(s) = (\mathbf{A} - \mathbf{B}\mathbf{K})\mathbf{X}(s) + \mathbf{B}R(s)
                    Therefore
                                                                                                                        (s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K})\mathbf{X}(s) = \mathbf{B}R(s).
                    The closed loop poles are the roots of s in the Characteristic Equation (CE):
                                                                                                                              \det\left[s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K}\right] = 0
                    Suppose the desired closed loop poles are to be at p_1, p_2, \cdots, p_n, then the desired CE is:
                                                                                                               \alpha_c(s) = (s - p_1)(s - p_2) \cdots (s - p_n) = 0
                    Equation (2) is multiplied out to a polynomial in s.
                    This leads to a set of linear equations in the k's which can always be solved to give the required feedback control law, for whatever closed loop pole locations
                    are given.
                    Finally, we need to find the k coefficients in \mathbf{K} such that the polynomials in equations (1) and (2) above have matching coefficients in each power of s.
                    Example 1
                    Will be done in class.
                     Problem: Given,
                                                                                                                       \dot{\mathbf{x}} = \begin{bmatrix} -4 & 0 \\ 0 & -11 \end{bmatrix} \mathbf{x} + \begin{bmatrix} 1 \\ -1 \end{bmatrix} u
                    find the feedback control law which places the closed-loop poles at: -10 \pm j10.
                    SOLUTION:
                                                                                   0 = \det [s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K}] = \det \left\{ \begin{bmatrix} s+4 & 0 \\ 0 & s+11 \end{bmatrix} + \begin{bmatrix} 1 \\ -1 \end{bmatrix} \begin{bmatrix} k_1 & k_2 \end{bmatrix} \right\}
                                                                                   0 = \det \begin{bmatrix} s + 4 + k_1 & k_2 \\ -k_1 & s + 11 - k_2 \end{bmatrix}
                                                                                    0 = (s + 4 + k_1)(s + 11 - k_2) - (k_2)(-k_1)
                                                                                    0 = (s + 4 + k_1)(s + 11 - k_2) + k_1k_2
                                                                                                         s^2 + (15 + k_1 - k_2)s + (44 + 11k_1 - 4k_2) = 0
                    Now the desired CE is:
                                                                                                              \alpha_c(s) = (s + 10 - j10)(s + 10 + j10) = 0

s^2 + 20s + 200 = 0
                    Therefore matching coefficients in Eqs. (3) and (4):
                                                                                                                                   s^2: 1 = 1 \rightarrow OK
                                                                                                                s^1: 15 + k_1 - k_2 = 20 \rightarrow k_1 - k_2 = 5
                                                                                                      s^0: 44 + 11k_1 - 4k_2 = 200 \rightarrow 11k_1 - 4k_2 = 156
                    Solving for the k's:
                                                                                                                         \begin{bmatrix} 1 & -1 \\ 11 & -4 \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} = \begin{bmatrix} 5 \\ 156 \end{bmatrix}
                                                                                           \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} = \frac{1}{-4+11} \begin{bmatrix} -4 & 1 \\ -11 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 156 \end{bmatrix} = \frac{1}{7} \begin{bmatrix} 136 \\ 101 \end{bmatrix} = \begin{bmatrix} 19.429 \\ 14.429 \end{bmatrix}
                   Therefore the required feedback control law is:
                                                                                                                        u = r - [19.429 \quad 14.429] \mathbf{x}
                    COMMENT This matching of coefficients can always be done, though it is tedious for n > 3, EXCEPT in the case of the Control Canonical Form.
                    State Feedback in the Case of the Controller Canonical Form
                    In the control canonical form we have matrices:
                                                                                                        \mathbf{A} = \begin{bmatrix} -a_1 & -a_2 & \cdots & -a_n \\ 1 & 0 & \cdots & 0 \\ 0 & \ddots & \cdots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots & \ddots & \vdots \\ 0 & \vdots & \vdots 
                   with open loop CE:
                                                                                                              \det(s\mathbf{I} - \mathbf{A}) = s^n + a_1 s^{n-1} + \dots + a_n = 0.
                    Feedback results in the closed loop CE:
                                                                                                                              \det(s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K}) = 0
                    where:
                                                                                                           \mathbf{A} - \mathbf{B}\mathbf{K} = \mathbf{A} - \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \begin{bmatrix} k_1 & k_2 & \cdots & k_n \end{bmatrix}
                                                                                              \mathbf{A} - \mathbf{BK} = \begin{bmatrix} (-a_1 - k_1) & (-a_2 - k_2) & \cdots & (-a_n - k_n) \\ 1 & 0 & \cdots & \vdots \\ \vdots & \ddots & \cdots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix}
                     therefore
                                                                         \det(s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K}) = s^n + (-a_1 - k_1)s^{n-1} + (-a_2 - k_2)s^{n-2} + \dots + (-a_n - k_n) = 0.
                    Suppose the desired CE is:
                                                                                                            \alpha_c(s) = (s - p_1)(s - p_2) \cdots (s - p_n) = 0
                                                                                                            \alpha_c(s) = s^n + \alpha_1 s^{n-1} + \alpha_2 s^{n-2} + \dots + \alpha_n = 0
                   Matching coefficients in Eqs. (5) and (6) is now simple:
                                                                                                                  s^{n-1}: a_1 + k_1 = \alpha_1 \to k_1 = \alpha_1 - a_1
                                                                                                                  s^{n-2}: a_2 + k_2 = \alpha_2 \to k_2 = \alpha_2 - a_2
                                                                                                                     s^0: a_n + k_n = \alpha_n \rightarrow k_n = \alpha_n - a_n
                    Example 2
                    Solved in class
                    Problem: Given the system TF:
                                                                                                                             G(s) = \frac{7}{(s+4)(s+11)}
                    find the control law for the control canonical form which places the closed loop poles at s = -10 \pm j10.
                    SOLUTION:
                                                                                                           G(s) = \frac{7}{(s+4)(s+11)} = \frac{7}{(s^2+15s+44)}
                    The control canonical form has matrices:
                                                                                           \mathbf{A} = \begin{bmatrix} -15 & -44 \\ 1 & 0 \end{bmatrix}; \quad \mathbf{B} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}; \quad \mathbf{C} = \begin{bmatrix} 0 & 7 \end{bmatrix}; \quad \mathbf{D} = 0
                   NB: C is obtained from the TF numerator (0s + 7). so:
                                                                                                                 \mathbf{A} - \mathbf{B}\mathbf{K} = \begin{bmatrix} -15 - k_1 & -44 - k_2 \\ 1 & 0 \end{bmatrix}
                    and the closed loop CE is:
                                                                                                                      s^2 + (15 + k_1)s + (44 + k_2) = 0
                    The desired CE is:
                                                                                                              \alpha_c(s) = (s + 10 - j10)(s + 10 + j10) = 0
                                                                                                                                 s^2 + 20s + 200 = 0
                    Comparing Eqs. (7) and (8) gives:
                                                                                                                              15 + k_1 = 20 \rightarrow k_1 = 5
                     and
                                                                                                                          44 + k_2 = 200 \rightarrow k_2 = 156
                   giving the control law as:
                                                                                                                                u = r - \begin{bmatrix} 5 & 156 \end{bmatrix} \mathbf{x}
                    A Transfer Function Model of State Feedback
                    The last example had a system TF with no zeros. In this case it is easy to construct the equivalent classical controller. We had the feedback law:
                                                                                                                                u = r - 5x_1 - 156x_2
                    so, taking Laplace transforms:
                                                                                                                    U(s) = R(s) - 5X_1(s) - 156X_2(s)
                   Now y=7x_2 and \dot{x}_2=x_1 therefore X_2(s)=Y(s)/7 and X_1(s)=sX_2(s)=sY(s)/7. Therefore
                                                                                                                    U(s) = R(s) - \frac{1}{7}(5s + 156)Y(s)
                   Transfer Function Model of State Feedback
                                                                                                                                                                                                                           Y(s)
                                                                                                                          G(s) = \frac{1}{(s+4)(s+11)}
                                                                                                                               H(s) = \frac{1}{7}(5s + 156)
                   Note: the DC gain is affected -- this could be compensated for by introducing a gain term in series with input R.
                    Ackermann's Formula
                    State Feedback Design for any Form of State Space Model
                       • As stated previously, the derivation of the feedback law is tedious for systems of order n > 3 except in the case of the controller canonical form.
                       • One approach to the problem is to transform the given model to controller canonical form, derive the control law in terms of these states and then
                           transform back to the original system.

    Ackermann derived the following formula by this method.

                    The formula
                    State feedback: u = r - \mathbf{K}\mathbf{x} will place the closed loop poles at the roots of the desired CE:
                                                                                                                    \alpha_c(s) = s^n + \alpha_1 s^{n-1} + \dots + \alpha_n = 0
                   where the row vector {f K} is given by Ackermann's formula:
                                                                                                                      \mathbf{K} = \begin{bmatrix} 0 & \cdots & 0 & 1 \end{bmatrix} C^{-1} \alpha_c(\mathbf{A})
                    Explanation of the terms
                    C is the controllability matrix (see Section 8.1):
                                                                                                                            C = [\mathbf{B} : \mathbf{AB} : \cdots : \mathbf{A}^{n-1}\mathbf{B}]
                    and
                                                                                                                     \alpha_c(\mathbf{A}) = \mathbf{A}^n + \alpha_1 \mathbf{A}^{n-1} + \dots + \alpha_n \mathbf{I}
                    Caveats
                       • The system must be controllable for C^{-1} to exist.
                       • Ackermann's formula is useful for SISO systems of order n \leq 10.
                       • C becomes numerically inaccurate for large n.
                    MATLAB Function
                    From MATLAB CST, help acker: K = ACKER(A,B,P) calculates the feedback gain matrix K such that the single input system
                                                                                                                                      \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}u
                   with a feedback law of u = -\mathbf{K}\mathbf{x} has closed loop poles at the values specified in vector \mathbf{P}, i.e., \mathbf{P} = \text{eig}(\mathbf{A} - \mathbf{B} * \mathbf{K}).
                   Note: This algorithm uses Ackermann's formula. This method is NOT numerically reliable and starts to break down rapidly for problems of order greater than
                    10, or for weakly controllable systems. A warning message is printed if the nonzero closed-loop poles are greater than 10% from the desired locations
                    specified in {f P}.
                    Example 3
                    For class
                    Problem: Given:
                                                                                                                 \mathbf{A} = \begin{bmatrix} 1 & 2 \\ -1 & 1 \end{bmatrix} \quad \text{and} \quad \mathbf{B} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}
                    find the feedback vector \mathbf{K} to place the closed loop poles at s=-1, -1 using Ackermann's formula.
                   SOLUTION:
                                                                                                                  \alpha_c(s) = (s+1)(s+1) = s^2 + 2s + 1
                    therefore
                                                                                          \alpha_{c}(s) = \mathbf{A}^{2} + 2\mathbf{A}s + \mathbf{I}
\alpha_{c}(\mathbf{A}) = \begin{bmatrix} -1 & 4 \\ -2 & -1 \end{bmatrix} + 2 \begin{bmatrix} 1 & 2 \\ -1 & 1 \end{bmatrix} + \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 8 \\ -4 & 2 \end{bmatrix}
\mathbf{A}\mathbf{B} = \begin{bmatrix} -3 \\ -3 \end{bmatrix}; \quad C = \begin{bmatrix} \mathbf{B} : \mathbf{A}\mathbf{B} \end{bmatrix} = \begin{bmatrix} 1 & -3 \\ -2 & -3 \end{bmatrix}
\mathbf{K} = \begin{bmatrix} 0 & \cdots & 0 & 1 \end{bmatrix} C^{-1} \alpha_{c}(\mathbf{A})
                                                                                                                   = \begin{bmatrix} 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -3 \\ -2 & -3 \end{bmatrix}^{-1} \begin{bmatrix} 2 & 8 \\ -4 & 2 \end{bmatrix}= \begin{bmatrix} 0 & 1 \end{bmatrix} \frac{\begin{bmatrix} -3 & 3 \\ 2 & 1 \end{bmatrix}}{\begin{bmatrix} -3 - (+6) \end{bmatrix}} \begin{bmatrix} 2 & 8 \\ -4 & 2 \end{bmatrix}
                                                                                                                    = \begin{bmatrix} 0 & 1 \end{bmatrix} \frac{1}{-9} \begin{bmatrix} -18 & -18 \\ 0 & 18 \end{bmatrix}
                                                                                                                    = \begin{bmatrix} 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 0 & -2 \end{bmatrix}
                   Solution in MATLAB
                    Using the formula
  In [1]: A = [1 \ 2; -1 \ 1]; B = [1; -2];
                     alpha c = A * A + 2 * A + eye(2);
                   K = [0 \ 1] * inv(ctrb(A, B)) * alpha_c
                                     -2
                    Using the function acker
In [10]: % Example 3: alpha_c(s) = s^2 + 2s + 1
                     P = [-1, -1]; % vector of desired pole locations
                    Ka = acker(A, B, P)
                    Ka =
                              0 –2
In [12]: % Example 1
                    K = place([-4 \ 0; \ 0, \ -11],[1;1],[-10+10i,-10-10i])
                          19.4286 -14.4286
In [13]: % Example 2
                    K = place([-15 -44;1 0],[1; 0],[-10+10i,-10-10i])
                             5.0000 156.0000
                    Pole Selection for Good Design
                    Large control gains (large values in K) are to be avoided since they result in high energy costs and require high power/bandwidth actuators.
                    A compromise must be achieved between good system response and control effort.
                    Sensible choices of poles may be obtained from standard tables which optimise the step response in some way.
                    e.g. The ITAE (Integral Time and Absolute Error) poles are designed to minimise,
                                                                                                                                 I = \int_{0}^{\infty} t |\operatorname{error}| dt
                    These have overshoot. If this is really unacceptable (e.g. in machine tools) then Bessel polynomials can be used.
                                                                                                    Order/Type
                                                                                                                                                                                         Bessel
                                                                                                                                    s+1
                                                                                                                                                                           s+1
                                                                                                                             s^2 + \sqrt{2}s + 1 s^2 + \sqrt{3}s + 1
                                                                                                                 3 	 s^3 + 1.75s^2 + 2.15s + 1 	 s^3 + 2.43s^2 + 2.47s + 1
                                                                                                               etc
                    The above are normalised to give \omega_n = 1 rad/s. To obtain polynomials for \omega_n \neq 1, replace s in the above with s/\omega_n.
                   E.g. if \omega_n = 5 rad/s, the 2^{\rm nd} order ITAE polynomial is: s^2 + 5\sqrt{2}s + 25.
                    Comments
                       • In general the Bessel polynomials have too much damping for normal applications --- it is preferable to use ITAE (or Butterworth) poles if some overshoot
                       • If zeros are present they tend to "sharpen up" the transient response (faster rise times but consequently with more overshoot). In such cases it may be
                           desirable to place a closed loop pole on top of a troublesome zero and work with the reduced order system as above.
                       • The poles closest to the origin matter most; other poles give rise to shorter-term transients only and may need only to be shifted to a better damped
                           location, if necessary, at a similar frequency (distance from the origin).
                   A most effective technique is to use optimal control to achieve a compromise between control effort, u, and error, e. i.e. Find the feedback vector \mathbf{K} such as to
                    minimise,
                                                                                                                           J = \int_0^\infty \left( e^2 + \frac{u^2}{k} \right) dt
                   where the choice of the parameter k determines the required compromise between,

    High Accuracy for High Control Effort (use a large value for k)

    Lower Accuracy for Reduced Control Effort (use a smaller value for k)

                    End of Pre-Class Presentation
                    Effect of State Feedback on the Closed Loop Zeros
                    Since,
                                                                                                                                        u = r - \mathbf{K}\mathbf{x}
                    then the closed-loop system is:
                                                                                                            \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}u; \ y = \mathbf{C}\mathbf{x} + \mathbf{D}u
                                                                                                           \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}(r - \mathbf{K}\mathbf{x}); \ y = \mathbf{C}\mathbf{x} + \mathbf{D}(r - \mathbf{K}\mathbf{x})
                                                                                                           \dot{\mathbf{x}} = (\mathbf{A} - \mathbf{B}\mathbf{K})\mathbf{x} + \mathbf{B}r; \ y = (\mathbf{C} - \mathbf{D}\mathbf{K})\mathbf{x} + \mathbf{D}r
                   By analogy with previous work (see <u>Some Important Properties</u>, in <u>Section 7.2</u>), the TF from reference input r to output y is:
                                                                                                                 \frac{Y(s)}{R(s)} = \frac{\det \begin{bmatrix} (s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K}) & -\mathbf{B} \\ (\mathbf{C} - \mathbf{D}\mathbf{K}) & \mathbf{D} \end{bmatrix}}{\det(s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K})}
                   The closed loop TF zeros are determined by the numerator determinant.
                    Adding {f K} times the 2^{nd} column to the first cancels terms whilst leaving the determinant unchanged.
                    The new form for the TF is:
                                                                                                                      \frac{Y(s)}{R(s)} = \frac{\det \begin{bmatrix} (s\mathbf{I} - \mathbf{A}) & -\mathbf{B} \\ \mathbf{C} & \mathbf{D} \end{bmatrix}}{\det(s\mathbf{I} - \mathbf{A} + \mathbf{B}\mathbf{K})}
                    Notice now that numerator is identical to that of the open loop TF. This implies that the state feedback control has left the open loop zeros unchanged. The
                    different denominator is due to the feedback action which alters the pole positions as required.
                    Effect of Zero Locations on the Feedback Gains
                   When a zero is close to a pole in the TF there is a marked increase in the feedback gains. This effect is best illustrated with an example.
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(Notice that in this condition the input u is almost disconnected from the integrator for the state.)
 1. One tries to move the poles a long way, (|p - p<sub>c</sub>| large).
 This imposes a practical limit on how arbitrarily the poles can be placed. You cannot make a slow system fast without using large gains requiring powerful, expensive actuators to force the plant response. Indeed, excessively large forces may destroy the plant.

 $\frac{Y(s)}{U(s)} = \frac{s-z}{s-p} = 1 + \frac{p-z}{s-p}$ 

 $\dot{x} = px + (p - z)u, \ y = x + u.$ 

A = p; B = p - z;  $K = k_1$ .

 $-p_c = -p + (p-z)k_1$ 

 $k_1 = \frac{p - p_c}{p - z}$ 

Given a system with a TF,

Comparing the constant:

**Summary** 

find the control law to move the pole to  $p_c$ .

Notice that the feedback gain  $k_1$  is large if:

• the zero is close to the pole:  $z \approx p$ 

• the closed loop pole  $p_c$  is far from p

Large feedback control gains are required if:

Design the feedback to move the closed-loop pole to  $p_c$ . Now,

**Effect of Zero Locations on the Feedback Gains** 

Desired CE polynomial:  $\alpha_c(s) = s - p_c$ . Actual CE polynomial:  $\det(s\mathbf{I} - \mathbf{A} - \mathbf{B}\mathbf{K}) = s - p + (p - z)k_1$ .

1. There exist almost cancelling pole-zero pairs in the open loop TF, making the system almost uncontrollable.

Using the observer canonical form,

Finding the control law
State feedback for controller canonical form
Transfer function model
Ackermann's formula
Pole-selection for good design
Effect of state feedback on closed-loop zeros
Effect of plant zeros on the feedback gains