# Package 'statnet.common'

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<b>Description</b> Non-statistical utilities used by the software developed by the Statnet Project. They may also be of use to others.
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Imports utils, methods, coda, parallel, tools
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all\_identical

Test if all items in a vector or a list are identical.

# Description

Test if all items in a vector or a list are identical.

# Usage

all\_identical(x)

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#### **Arguments**

x a vector or a list

#### Value

TRUE if all elements of x are identical to each other.

## See Also

```
identical
```

## **Examples**

```
stopifnot(!all_identical(1:3))
stopifnot(all_identical(list("a", "a", "a")))
```

as.control.list

Convert to a control list.

# Description

Convert to a control list.

#### Usage

```
as.control.list(x, ...)
## S3 method for class 'control.list'
as.control.list(x, ...)
## S3 method for class 'list'
as.control.list(x, FUN = NULL, unflat = TRUE, ...)
```

#### **Arguments**

x An object, usually a list, to be converted to a control list.

... Additional arguments to methods.

FUN Either a control.\*() function or its name or suffix (to which "control." will

be prepended); defaults to taking the nearest (in the call traceback) function that does not begin with "as.control.list", and prepending "control." to it. (This is typically the function that called as.control.list() in the first

place.)

unflat Logical, indicating whether an attempt should be made to detect whether some

of the arguments are appropriate for a lower-level control function and pass them

down.

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#### Value

```
a control.list object.
```

#### Methods (by class)

- as.control.list(control.list): Idempotent method for control lists.
- as.control.list(list): The method for plain lists, which runs them through FUN.

## **Examples**

```
myfun <- function(..., control=control.myfun()){</pre>
  as.control.list(control)
control.myfun <- function(a=1, b=a+1){</pre>
  list(a=a,b=b)
myfun()
myfun(control = list(a=2))
myfun2 <- function(..., control=control.myfun2()){</pre>
  as.control.list(control)
}
control.myfun2 <- function(c=3, d=c+2, myfun=control.myfun()){</pre>
  list(c=c,d=d,myfun=myfun)
}
myfun2()
# Argument to control.myfun() (i.e., a) gets passed to it, and a
# warning is issued for unused argument e.
myfun2(control = list(c=3, a=2, e=3))
```

attr

A wrapper for base::attr which defaults to exact matching.

## **Description**

A wrapper for base::attr which defaults to exact matching.

#### Usage

```
attr(x, which, exact = TRUE)
```

#### **Arguments**

```
{\tt x}, which, exact as in base::attr, but with exact defaulting to TRUE in this implementation
```

## Value

```
as in base::attr
```

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#### **Examples**

```
x <- list()
attr(x, "name") <- 10
base::attr(x, "n")
stopifnot(is.null(attr(x, "n")))
base::attr(x, "n", exact = TRUE)</pre>
```

check.control.class

Ensure that the class of the control list is one of those that can be used by the calling function

## **Description**

This function converts an ordinary list into a control list (if needed) and checks that the control list passed is appropriate for the function to be controlled.

#### Usage

```
check.control.class(
  OKnames = as.character(ult(sys.calls(), 2)[[1L]]),
  myname = as.character(ult(sys.calls(), 2)[[1L]]),
  control = get("control", pos = parent.frame())
)
```

#### **Arguments**

OKnames List of control function names which are acceptable.

myname Name of the calling function (used in the error message).

control The control list or a list to be converted to a control list using control.myname().

Defaults to the control variable in the calling function. See Details for detailed

behavior.

#### **Details**

check.control.class() performs the check by looking up the class of the control argument (defaulting to the control variable in the calling function) and checking if it matches a list of acceptable given by OKnames.

Before performing any checks, the control argument (including the default) will be converted to a control list by calling as.control.list() on it with the first element of OKnames to construct the control function.

If control is missing, it will be assumed that the user wants to modify it in place, and a variable with that name in the parent environment will be overwritten.

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#### Value

A valid control list for the function in which it is to be used. If control argument is missing, it will also overwrite the variable control in the calling environment with it.

#### Note

In earlier versions, OKnames and myname were autodetected. This capability has been deprecated and results in a warning issued once per session. They now need to be set explicitly.

#### See Also

```
set.control.class(), print.control.list(), as.control.list()
```

compress\_rows

A generic function to compress a row-weighted table

## **Description**

Compress a matrix or a data frame with duplicated rows, updating row weights to reflect frequencies, or reverse the process, reconstructing a matrix like the one compressed (subject to permutation of rows and weights not adding up to an integer).

#### Usage

```
\label{eq:compress_rows} compress\_rows(x, \ldots) \\ \label{eq:compress_rows} decompress\_rows(x, \ldots)
```

#### **Arguments**

x a weighted matrix or data frame.

... extra arguments for methods.

#### Value

For compress\_rows A weighted matrix or data frame of the same type with duplicated rows removed and weights updated appropriately.

```
compress_rows.data.frame
"Compress" a data frame.
```

#### **Description**

compress\_rows.data.frame "compresses" a data frame, returning unique rows and a tally of the number of times each row is repeated, as well as a permutation vector that can reconstruct the original data frame. decompress\_rows.compressed\_rows\_df reconstructs the original data frame.

# Usage

```
## S3 method for class 'data.frame'
compress_rows(x, ...)
## S3 method for class 'compressed_rows_df'
decompress_rows(x, ...)
```

#### **Arguments**

x For compress\_rows.data.frame a data.frame to be compressed. For decompress\_rows.compress\_rows a list as returned by compress\_rows.data.frame.

. . . Additional arguments, currently unused.

#### Value

For compress\_rows.data.frame, a list with three elements:

rows Unique rows of x

frequencies A vector of the same length as the number or rows, giving the number of times

the corresponding row is repeated

ordering A vector such that if c is the compressed data frame, c\$rows[c\$ordering,,drop=FALSE]

equals the original data frame, except for row names

rownames Row names of x

For decompress\_rows.compressed\_rows\_df, the original data frame.

#### See Also

```
data.frame
```

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#### **Examples**

control.list.accessor Named element accessor for ergm control lists

## **Description**

Utility method that overrides the standard '\$' list accessor to disable partial matching for ergm control.list objects

## Usage

```
## S3 method for class 'control.list'
object$name
```

## Arguments

object list-coearceable object with elements to be searched

name literal character name of list element to search for and return

#### **Details**

Executes getElement instead of \$ so that element names must match exactly to be returned and partially matching names will not return the wrong object.

# Value

Returns the named list element exactly matching name, or NULL if no matching elements found

## Author(s)

Pavel N. Krivitsky

#### See Also

```
see getElement
```

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control.remap

Overwrite control parameters of one configuration with another.

# Description

Given a control.list, and two prefixes, from and to, overwrite the elements starting with to with the corresponding elements starting with from.

# Usage

```
control.remap(control, from, to)
```

# Arguments

control An object of class control.list.

from Prefix of the source of control parameters.

to Prefix of the destination of control parameters.

#### Value

An control.list object.

# Author(s)

Pavel N. Krivitsky

## See Also

```
print.control.list
```

```
(l <- set.control.class("test", list(a.x=1, a.y=2)))
control.remap(1, "a", "b")</pre>
```

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default\_options

*Set* options() *according to a named list, skipping those already set.* 

## **Description**

This function can be useful for setting default options, which do not override options set elsewhere.

#### Usage

```
default_options(...)
```

## **Arguments**

see options(): either a list of name=value pairs or a single unnamed argument giving a named list of options to set.

#### Value

The return value is same as that of options() (omitting options already set).

# **Examples**

```
options(onesetting=1)

default_options(onesetting=2, anothersetting=3)
stopifnot(getOption("onesetting")==1) # Still 1.
stopifnot(getOption("anothersetting")==3)

default_options(list(yetanothersetting=5, anothersetting=4))
stopifnot(getOption("anothersetting")==3) # Still 3.
stopifnot(getOption("yetanothersetting")==5)
```

deInf

Truncate values of high magnitude in a vector.

## Description

Truncate values of high magnitude in a vector.

# Usage

```
deInf(x, replace = 1/.Machine$double.eps)
```

## Arguments

```
x a numeric or integer vector.
replace a number or a string "maxint" or "intmax".
```

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#### Value

Returns x with elements whose magnitudes exceed replace replaced replaced by replace (or its negation). If replace is "maxint" or "intmax", .Machine\$integer.max is used instead.

NA and NAN values are preserved.

deprecation-utilities Utilities to help with deprecating functions.

#### **Description**

.Deprecate\_once calls .Deprecated(), passing all its arguments through, but only the first time it's called.

.Deprecate\_method calls .Deprecated(), but only if a method has been called by name, i.e., *METHOD* .CLASS. Like .Deprecate\_once it only issues a warning the first time.

# Usage

```
.Deprecate_once(...)
.Deprecate_method(generic, class)
```

#### **Arguments**

```
... arguments passed to .Deprecated().
generic, class strings giving the generic function name and class name of the function to be
deprecated.
```

```
## Not run:
options(warn=1) # Print warning immediately after the call.
f <- function(){
    .Deprecate_once("new_f")
}
f() # Deprecation warning
f() # No deprecation warning

## End(Not run)

## Not run:
options(warn=1) # Print warning immediately after the call.
summary.packageDescription <- function(object, ...){
    .Deprecate_method("summary", "packageDescription")
    invisible(object)
}
summary(packageDescription("statnet.common")) # No warning.
summary.packageDescription(packageDescription("statnet.common")) # Warning.</pre>
```

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```
summary.packageDescription(packageDescription("statnet.common")) # No warning.
## End(Not run)
```

despace

A one-line function to strip whitespace from its argument.

#### **Description**

A one-line function to strip whitespace from its argument.

## Usage

```
despace(s)
```

## **Arguments**

S

a character vector.

## **Examples**

```
stopifnot(despace("\n \t ")=="")
```

diff.control.list

Identify and the differences between two control lists.

## **Description**

Identify and the differences between two control lists.

## Usage

```
## S3 method for class 'control.list'
diff(x, y = eval(call(class(x)[[1L]])), ignore.environment = TRUE, ...)
## S3 method for class 'diff.control.list'
print(x, ..., indent = "")
```

#### **Arguments**

```
x a control.list
```

y a reference control.list; defaults to the default settings for x.

ignore.environment

whether environment for environment-bearing parameters (such as formulas and

functions) should be considered when comparing.

. . . Additional arguments to methods.

indent an argument for recursive calls, to facilitate indentation of nested lists.

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## Value

An object of class diff.control.list: a named list with an element for each non-identical setting. The element is either itself a diff.control.list (if the setting is a control list) or a named list with elements x and y, containing x's and y's values of the parameter for that setting.

#### Methods (by generic)

• print(diff.control.list): A print method.

empty\_env

Replace an object's environment with a simple, static environment.

# **Description**

Replace an object's environment with a simple, static environment.

#### Usage

```
empty_env(object)
base_env(object)
```

# Arguments

object

An object with the environment()<- method.

#### Value

An object of the same type as object, with updated environment.

```
f <- y~x
environment(f) # GlobalEnv
environment(empty_env(f)) # EmptyEnv
environment(base_env(f)) # base package environment</pre>
```

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**ERRVL** 

Return the first argument passed (out of any number) that is not a try-error (result of try encountering an error.

## Description

This function is inspired by NVL, and simply returns the first argument that is not a try-error, raising an error if all arguments are try-errors.

#### Usage

```
ERRVL(...)
```

#### **Arguments**

... Expressions to be tested; usually outputs of try.

#### Value

The first argument that is not a try-error. Stops with an error if all are.

## Note

This function uses lazy evaluation, so, for example ERRVL(1, stop("Error!")) will never evaluate the stop call and will not produce an error, whereas ERRVL(try(solve(0)), stop("Error!")) would.

In addition, all expressions after the first may contain a ., which is substituted with the try-error object returned by the previous expression.

#### See Also

```
try, inherits
```

fixed.pval

fixed.pval

Format a p-value in fixed notation.

# Description

This is a thin wrapper around format.pval() that guarantees fixed (not scientific) notation, links (by default) the eps argument to the digits argument and vice versa, and sets nsmall to equal digits.

## Usage

```
fixed.pval(
  pv,
  digits = max(1, getOption("digits") - 2),
  eps = 10^-digits,
  na.form = "NA",
  ...
)
```

## Arguments

## Value

A character vector.

```
pvs <- 10^((0:-12)/2)

# Jointly:
fpf <- fixed.pval(pvs, digits = 3)
fpf
format.pval(pvs, digits = 3) # compare

# Individually:
fpf <- sapply(pvs, fixed.pval, digits = 3)
fpf
sapply(pvs, format.pval, digits = 3) # compare

# Control eps:
fpf <- sapply(pvs, fixed.pval, eps = 1e-3)
fpf</pre>
```

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forkTimeout

Evaluate an R expression with a hard time limit by forking a process

#### **Description**

This function uses parallel::mcparallel(), so the time limit is not enforced on Windows. However, unlike functions using setTimeLimit(), the time limit is enforced even on native code.

#### Usage

```
forkTimeout(
  expr,
  timeout,
  unsupported = c("warning", "error", "message", "silent"),
  onTimeout = NULL
)
```

#### **Arguments**

expr expression to be evaluated.

timeout number of seconds to wait for the expression to evaluate.

unsupported a character vector of length 1 specifying how to handle a platform that does not

support parallel::mcparallel(),

"warning" **or** "message" Issue a warning or a message, respectively, then evaluate the expression without the time limit enforced.

"error" Stop with an error.

"silent" Evaluate the expression without the time limit enforced, without any

notice.

Partial matching is used.

onTimeout Value to be returned on time-out.

#### Value

Result of evaluating expr if completed, on Timeout otherwise.

#### Note

onTimeout can itself be an expression, so it is, for example, possible to stop with an error by passing onTimeout=stop().

Note that this function is not completely transparent: side-effects may behave in unexpected ways. In particular, RNG state will not be updated.

```
forkTimeout({Sys.sleep(1); TRUE}, 2) # TRUE
forkTimeout({Sys.sleep(1); TRUE}, 0.5) # NULL (except on Windows)
```

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formula.utilities

Functions for Querying, Validating and Extracting from Formulas

#### **Description**

A suite of utilities for handling model formulas of the style used in Statnet packages.

#### Usage

```
append_rhs.formula(
  object = NULL,
  newterms,
  keep.onesided = FALSE,
  env = if (is.null(object)) NULL else environment(object)
)
append.rhs.formula(object, newterms, keep.onesided = FALSE)
filter_rhs.formula(object, f, ...)
nonsimp_update.formula(object, new, ..., from.new = FALSE)
nonsimp.update.formula(object, new, ..., from.new = FALSE)
term.list.formula(rhs, sign = +1)
list_summands.call(object)
list_rhs.formula(object)
eval_lhs.formula(object)
```

## **Arguments**

object formula object to be updated or evaluated

newterms a term\_list object, or any list of terms (names or calls) to append to the for-

mula, or a formula whose RHS terms will be used; its "sign" attribute vector can give the sign of each term (+1 or -1), and its "env" attribute vector will be used to set its environment, with the first available being used and subsequent

ones producing a warning.

keep.onesided if the initial formula is one-sided, keep it whether to keep it one-sided or whether

to make the initial formula the new LHS

env an environment for the new formula, if object is NULL

f a function whose first argument is the term and whose additional arguments are

forwarded from ... that returns either TRUE or FALSE, for whether that term

should be kept.

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... Additional arguments. Currently unused.

new new formula to be used in updating

from.new logical or character vector of variable names. controls how environment of for-

mula gets updated.

rhs, sign Arguments to the deprecated term.list.formula.

#### Value

append\_rhs.formula each return an updated formula object; if object is NULL (the default), a one-sided formula containing only the terms in newterms will be returned.

nonsimp\_update.formula each return an updated formula object

list\_summands.call returns an object of type term\_list; its "env" attribute is set to a list of NULLs, however.

list\_rhs.formula returns an object of type term\_list.

eval\_lhs.formula an object of whatever type the LHS evaluates to.

#### **Functions**

- append\_rhs.formula(): append\_rhs.formula appends a list of terms to the RHS of a formula. If the formula is one-sided, the RHS becomes the LHS, if keep.onesided==FALSE (the default).
- append.rhs.formula(): append.rhs.formula has been renamed to append\_rhs.formula.
- filter\_rhs.formula(): filter\_rhs.formula filters through the terms in the RHS of a formula, returning a formula without the terms for which function f(term, ...) is FALSE. Terms inside another term (e.g., parentheses or an operator other than + or -) will be unaffected.
- nonsimp\_update.formula(): nonsimp\_update.formula is a reimplementation of update.formula that does not simplify. Note that the resulting formula's environment is set as follows. If from.new==FALSE, it is set to that of object. Otherwise, a new sub-environment of object, containing, in addition, variables in new listed in from.new (if a character vector) or all of new (if TRUE).
- nonsimp.update.formula(): nonsimp.update.formula has been renamed to nonsimp\_update.formula.
- term.list.formula(): term.list.formula is an older version of list\_rhs.formula that required the RHS call, rather than the formula itself.
- list\_summands.call(): list\_summands.call, given an unevaluated call or expression containing the sum of one or more terms, returns an object of class term\_list with the terms being summed, handling + and operators and parentheses, and keeping track of whether a term has a plus or a minus sign.
- list\_rhs.formula(): list\_rhs.formula returns an object of type term\_list, containing terms in a given formula, handling + and operators and parentheses, and keeping track of whether a term has a plus or a minus sign.
- eval\_lhs.formula(): eval\_lhs.formula extracts the LHS of a formula, evaluates it in the formula's environment, and returns the result.

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```
## append_rhs.formula
(f1 <- append_rhs.formula(y~x,list(as.name("z1"),as.name("z2"))))</pre>
(f2 <- append_rhs.formula(~y,list(as.name("z"))))</pre>
(f3 <- append_rhs.formula(~y+x,structure(list(as.name("z")),sign=-1)))</pre>
(f4 <- append_rhs.formula(~y,list(as.name("z")),TRUE))</pre>
(f5 <- append_rhs.formula(y~x,~z1-z2))</pre>
(f6 <- append_rhs.formula(NULL,list(as.name("z"))))</pre>
(f7 <- append_rhs.formula(NULL,structure(list(as.name("z")),sign=-1)))</pre>
fe <- ~z2+z3
environment(fe) <- new.env()</pre>
(f8 <- append_rhs.formula(NULL, fe)) # OK
(f9 <- append_rhs.formula(y~x, fe)) # Warning
(f10 <- append_rhs.formula(y~x, fe, env=NULL)) # No warning, environment from fe.
(f11 <- append_rhs.formula(fe, ~z1)) # Warning, environment from fe
## filter_rhs.formula
(f1 <- filter_rhs.formula(~a-b+c, `!=`, "a"))</pre>
(f2 <- filter_rhs.formula(~-a+b-c, `!=`,</pre>
(f3 <- filter_rhs.formula(~a-b+c, `!=`, "b"))</pre>
(f4 <- filter_rhs.formula(~-a+b-c, `!=`, "b"))</pre>
(f5 <- filter_rhs.formula(~a-b+c, `!=`, "c"))</pre>
(f6 <- filter_rhs.formula(~-a+b-c, `!=`, "c"))</pre>
(f7 <- filter_rhs.formula(~c-a+b-c(a),</pre>
                           function(x) (if(is.call(x)) x[[1]] else x)!="c"))
stopifnot(identical(list_rhs.formula(a~b),
          structure(alist(b), sign=1, env=list(globalenv()), class="term_list")))
stopifnot(identical(list_rhs.formula(~b),
          structure(alist(b), sign=1, env=list(globalenv()), class="term_list")))
stopifnot(identical(list_rhs.formula(~b+NULL),
          structure(alist(b, NULL),
                     sign=c(1,1), env=rep(list(globalenv()), 2), class="term_list")))
stopifnot(identical(list_rhs.formula(~-b+NULL),
          structure(alist(b, NULL),
                     sign=c(-1,1), env=rep(list(globalenv()), 2), class="term_list")))
stopifnot(identical(list_rhs.formula(~+b-NULL),
          structure(alist(b, NULL),
                     sign=c(1,-1), env=rep(list(globalenv()), 2), class="term_list")))
stopifnot(identical(list_rhs.formula(~+b-(NULL+c)),
          structure(alist(b, NULL, c),
                    sign=c(1,-1,-1), env=rep(list(globalenv()), 3), class="term_list")))
## eval_lhs.formula
```

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```
(result <- eval_lhs.formula((2+2)~1))
stopifnot(identical(result,4))</pre>
```

handle.controls

*Handle standard* control.\*() *function semantics*.

# Description

This function takes the arguments of its caller (whose name should be passed explicitly), plus any ... arguments and produces a control list based on the standard semantics of control.\*() functions, including handling deprecated arguments, identifying undefined arguments, and handling arguments that should be passed through match.arg().

## Usage

```
handle.controls(myname, ...)
```

#### **Arguments**

```
myname the name of the calling function.

... the ... argument of the control function, if present.
```

#### **Details**

The function behaves based on the information it acquires from the calling function. Specifically,

- The values of formal arguments (except . . . , if present) are taken from the environment of the calling function and stored in the list.
- If the calling function has a ... argument *and* defines an old.controls variable in its environment, then it remaps the names in ... to their new names based on old.controls. In addition, if the value is a list with two elements, action and message, the standard deprecation message will have message appended to it and then be called with action().
- If the calling function has a match.arg.pars in its environment, the arguments in that list are processed through match.arg().

#### Value

a list with formal arguments of the calling function.

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locate\_function

Locate a function with a given name and return it and its environment.

#### **Description**

These functions first search the given environment, then search all loaded environments, including those where the function is not exported. If found, they return an unambiguous reference to the function.

## Usage

```
locate_function(name, env = globalenv(), ...)
locate_prefixed_function(
  name,
  prefix,
  errname,
  env = globalenv(),
  ...,
  call. = FALSE
)
```

#### **Arguments**

name	a character string giving the function's name.
env	an environment where it should search first.
	additional arguments to the warning and error warning messages. See Details.
prefix	a character string giving the prefix, so the searched-for function is prefix.name.
errname	a character string; if given, if the function is not found an error is raised, with errname prepended to the error message.
call.	a logical, whether the call (locate_prefixed_function) should be a part of the error message; defaults to FALSE (which is different from stop()'s default).

#### **Details**

If the initial search fails, a search using <code>getAnywhere()</code> is attempted, with exported ("visible") functions with the specified name preferred over those that are not. When multiple equally qualified functions are available, a warning is printed and an arbitrary one is returned.

Because getAnywhere() can be slow, past searches are cached.

#### Value

If the function is found, an unevaluated call of the form ENVNAME:::FUNNAME, which can then be used to call the function even if it is unexported. If the environment does not have a name, or is GlobalEnv, only FUNNAME is returned. Otherwise, NULL is returned.

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## **Functions**

- locate\_function(): a low-level function returning the reference to the function named name, or NULL if not found.
- locate\_prefixed\_function(): a helper function that searches for a function of the form prefix.name and produces an informative error message if not found.

# **Examples**

```
# Locate a random function in base.
locate_function(".row_names_info")
```

logspace.utils

Utilities for performing calculations on logarithmic scale.

## **Description**

A small suite of functions to compute sums, means, and weighted means on logarithmic scale, minimizing loss of precision.

## Usage

```
log_sum_exp(logx, use_ldouble = FALSE)
log_mean_exp(logx, use_ldouble = FALSE)
lweighted.mean(x, logw)
lweighted.var(x, logw)
```

#### **Arguments**

logx	Numeric vector of $\log(x)$ , the natural logarithms of the values to be summed or averaged.
use_ldouble	Whether to use long double precision in the calculation. If TRUE, 's C built-in logspace_sum() is used. If FALSE, the package's own implementation based on it is used, using double precision, which is (on most systems) several times faster, at the cost of precision.
X	Numeric vector of $x$ , the (raw) values to be summed or averaged. For lweighted.mean and lweighted.var, x may also be a matrix, in which case the weighted mean will be computed for each column of x and the weighted variance-covariance matrix of the columns of x will be returned, respectively.
logw	Numeric vector of $log(w)$ , the natural logarithms of the weights.

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#### Value

The functions return the equivalents of the following R expressions, but faster and with less loss of precision:

```
log_sum_exp(logx) log(sum(exp(logx)))
log_mean_exp(logx) log(mean(exp(logx)))
lweighted.mean(x,logw) sum(x*exp(logw))/sum(exp(logw)) for x scalar and colSums(x*exp(logw))/sum(exp(logw))
for x matrix
lweighted.var(x,logw) crossprod(x*exp(logw/2))/sum(exp(logw))
```

#### Author(s)

Pavel N. Krivitsky

#### **Examples**

mcmc-utilities

Utility operations for mcmc.list objects

#### **Description**

```
colMeans.mcmc.list is a "method" for (non-generic) colMeans applicable to mcmc.list objects. sweep.mcmc.list is a "method" for (non-generic) sweep applicable to mcmc.list objects. lapply.mcmc.list is a "method" for (non-generic) lapply applicable to mcmc.list objects.
```

# Usage

```
colMeans.mcmc.list(x, ...)
sweep.mcmc.list(x, STATS, FUN = "-", check.margin = TRUE, ...)
lapply.mcmc.list(X, FUN, ...)
```

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#### **Arguments**

#### Value

colMeans.mcmc returns a vector with length equal to the number of mcmc chains in  $\boldsymbol{x}$  with the mean value for each chain.

```
sweep.mcmc.list returns an appropriately modified version of x
```

lapply.mcmc.list returns an mcmc.list each of whose chains had been passed through FUN.

#### See Also

```
colMeans, mcmc.list
sweep
lapply
```

## **Examples**

```
data(line, package="coda")
summary(line) # coda
colMeans.mcmc.list(line) # "Method"

data(line, package="coda")
colMeans.mcmc.list(line)-1:3
colMeans.mcmc.list(sweep.mcmc.list(line, 1:3))

data(line, package="coda")
colMeans.mcmc.list(line)[c(2,3,1)]
colMeans.mcmc.list(lapply.mcmc.list(line, ^[^,,c(2,3,1)))
```

```
message_print
```

print objects to the message output.

# Description

A thin wrapper around print that captures its output and prints it as a message, usually to STDERR.

#### Usage

```
message_print(..., messageArgs = NULL)
```

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#### **Arguments**

```
... arguments to print.
messageArgs a list of arguments to be passed directly to message.
```

# **Examples**

```
cat(1:5)
print(1:5)
message_print(1:5) # Looks the same (though may be in a different color on some frontends).
suppressMessages(print(1:5)) # Still prints
suppressMessages(message_print(1:5)) # Silenced
```

NVL

Convenience functions for handling NULL objects.

# Description

Convenience functions for handling NULL objects.

## Usage

```
NVL(...)
NVL2(test, notnull, null = NULL)
NVL3(test, notnull, null = NULL)
EVL(...)
EVL2(test, notnull, null = NULL)
EVL3(test, notnull, null = NULL)
NVL(x) <- value
EVL(x) <- value</pre>
```

## **Arguments**

```
..., test expressions to be tested.
notnull expression to be returned if test is not NULL.
null expression to be returned if test is NULL.
x an object to be overwritten if NULL.
value new value for x.
```

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#### **Functions**

• NVL(): Inspired by SQL function NVL, returns the first argument that is not NULL, or NULL if all arguments are NULL.

- NVL2(): Inspired by Oracle SQL function NVL2, returns the second argument if the first argument is not NULL and the third argument if the first argument is NULL. The third argument defaults to NULL, so NVL2(a, b) can serve as shorthand for (if(!is.null(a)) b).
- NVL3(): Inspired by Oracle SQL NVL2 function and magittr %>% operator, behaves as NVL2 but .s in the second argument are substituted with the first argument.
- EVL(): As NVL, but for any objects of length 0 (*Empty*) rather than just NULL. Note that if no non-zero-length arguments are given, NULL is returned.
- EVL2(): As NVL2, but for any objects of length 0 (Empty) rather than just NULL.
- EVL3(): As NVL3, but for any objects of length 0 (Empty) rather than just NULL.
- NVL(x) <- value: Assigning to NVL overwrites its first argument if that argument is NULL. Note that it will *always* return the right-hand-side of the assignment (value), regardless of what x is.
- EVL(x) <- value: As assignment to NVL, but for any objects of length 0 (*Empty*) rather than just NULL.

#### Note

Whenever possible, these functions use lazy evaluation, so, for example NVL(1, stop("Error!")) will never evaluate the stop call and will not produce an error, whereas NVL(NULL, stop("Error!")) would.

#### See Also

```
NULL, is.null, if
```

```
a <- NULL
a # NULL
NVL(a,0) # 0

b <- 1

b # 1
NVL(b,0) # 1

# Here, object x does not exist, but since b is not NULL, x is # never evaluated, so the statement finishes.
NVL(b,x) # 1

# Also,
NVL(NULL,1,0) # 1
NVL(NULL,0,1) # 0
NVL(NULL,0,0) # 0</pre>
```

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```
NVL(NULL,NULL,NULL) # NULL

NVL2(a, "not null!", "null!") # "null!"
NVL2(b, "not null!", "null!") # "not null!"

NVL3(a, "not null!", "null!") # "null!"

NVL3(b, .+1, "null!") # 2

NVL(NULL*2, 1) # numeric(0) is not NULL
EVL(NULL*2, 1) # 1

NVL(a) <- 2
a # 2

NVL(b) <- 2
b # still 1</pre>
```

once

Evaluate a function once for a given input.

#### **Description**

This is a purrr-style adverb that checks if a given function has already been called with a given configuration of arguments and skips it if it has.

#### Usage

```
once(f, expire_after = Inf, max_entries = Inf)
```

#### **Arguments**

f A function to modify.

expire\_after 
The number of seconds since it was added to the database before a particular

configuration is "forgotten". This can be used to periodically remind the user

without overwhelming them.

max\_entries The number of distinct configurations to remember. If not Inf, earliest-inserted

configurations will be removed from the database when capacity is exceeded.

(This exact behavior may change in the future.)

#### Details

Each modified function instance returned by once() maintains a database of previous argument configurations. They are not in any way compressed, so this database may grow over time. Thus, this wrapper should be used with caution if arguments are large objects. This may be replaced with hashing in the future. In the meantime, you may want to set the max\_entries argument to be safe.

Different instances of a modified function do not share databases, even if the function is the same. This means that if you, say, modify a function within another function, the modified function will call once per call to the outer function. Modified functions defined at package level count as the same "instance", however. See example.

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#### Note

Because the function needs to test whether a particular configuration of arguments have already been used, do not rely on lazy evaluation behaviour.

## **Examples**

```
msg <- once(message)</pre>
msg("abc") # Prints.
msg("abc") # Silent.
msg <- once(message) # Starts over.</pre>
msg("abc") # Prints.
f <- function(){</pre>
  innermsg <- once(message)</pre>
  innermsg("efg") # Prints once per call to f().
  innermsg("efg") # Silent.
  msg("abcd") # Prints only the first time f() is called.
  msg("abcd") # Silent.
f() # Prints "efg" and "abcd".
f() # Prints only "efg".
msg3 <- once(message, max_entries=3)</pre>
msg3("a") # 1 remembered.
msg3("a") # Silent.
msg3("b") # 2 remembered.
msg3("a") # Silent.
msg3("c") # 3 remembered.
msg3("a") # Silent.
msg3("d") # "a" forgotten.
msg3("a") # Printed.
msg2s <- once(message, expire_after=2)</pre>
msg2s("abc") # Prints.
msg2s("abc") # Silent.
Sys.sleep(1)
msg2s("abc") # Silent after 1 sec.
Sys.sleep(1.1)
msg2s("abc") # Prints after 2.1 sec.
```

opttest

Optionally test code depending on environment variable.

## **Description**

A convenience wrapper to run code based on whether an environment variable is defined.

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#### Usage

```
opttest(
  expr,
  testname = NULL,
  testvar = "ENABLE_statnet_TESTS",
  yesvals = c("y", "yes", "t", "true", "1"),
  lowercase = TRUE
)
```

#### **Arguments**

expr An expression to be evaluated only if testvar is set to a non-empty value.

testname Optional name of the test. If given, and the test is skipped, will print a message to that end, including the name of the test, and instructions on how to enable it.

Environment variable name. If set to one of the yesvals, expr is run. Otherwise, an optional message is printed.

yesvals A character vector of strings considered affirmative values for testvar.

Whether to convert the value of testvar to lower case before comparing it to

yesvals.

order

Implement the sort and order methods for data. frame and matrix, sorting it in lexicographic order.

# Description

These function return a data frame sorted in lexcographic order or a permutation that will rearrange it into lexicographic order: first by the first column, ties broken by the second, remaining ties by the third, etc..

# Usage

```
order(..., na.last = TRUE, decreasing = FALSE)
## Default S3 method:
order(..., na.last = TRUE, decreasing = FALSE)
## S3 method for class 'data.frame'
order(..., na.last = TRUE, decreasing = FALSE)
## S3 method for class 'matrix'
order(..., na.last = TRUE, decreasing = FALSE)
## S3 method for class 'data.frame'
sort(x, decreasing = FALSE, ...)
```

paste.and

#### Arguments

... Ignored for sort. For order, first argument is the data frame to be ordered.

(This is needed for compatibility with order.)

na.last See order documentation.

decreasing Whether to sort in decreasing order.

x A data. frame to sort.

#### Value

For sort, a data frame, sorted lexicographically. For order, a permutation I (of a vector 1:nrow(x)) such that x[I, drop=FALSE] equals x ordered lexicographically.

#### See Also

```
data.frame, sort, order, matrix
```

## **Examples**

```
data(iris)
head(iris)
head(order(iris))
head(sort(iris))
stopifnot(identical(sort(iris),iris[order(iris),]))
```

Concatenates the elements of a vector (optionaly enclosing them in quotation marks or parentheses) adding appropriate punctuation and

conjunctions.

# **Description**

paste.and

A vector x becomes "x[1]", "x[1] and x[2]", or "x[1], x[2], and x[3]", depending on the langth of x.

#### Usage

```
paste.and(x, oq = "", cq = "", con = "and")
```

#### **Arguments**

Χ	A vector.

oq Opening quotation symbol. (Defaults to none.)
cq Closing quotation symbol. (Defaults to none.)

con Conjunction to be used if length(x)>1. (Defaults to "and".)

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## Value

A string with the output.

#### See Also

```
paste, cat
```

## **Examples**

```
print(paste.and(c()))
print(paste.and(1))
print(paste.and(1:2))
print(paste.and(1:3))
print(paste.and(1:4,con='or'))
```

persistEval

Evaluate an expression, restarting on error

## **Description**

A pair of functions paralleling eval() and evalq() that make multiple attempts at evaluating an expression, retrying on error up to a specified number of attempts, and optionally evaluating another expression before restarting.

#### Usage

```
persistEval(
  expr,
  retries = NVL(getOption("eval.retries"), 5),
 beforeRetry,
 envir = parent.frame(),
 enclos = if (is.list(envir) || is.pairlist(envir)) parent.frame() else baseenv(),
  verbose = FALSE
)
persistEvalQ(
  expr,
  retries = NVL(getOption("eval.retries"), 5),
 beforeRetry,
  envir = parent.frame(),
 enclos = if (is.list(envir) || is.pairlist(envir)) parent.frame() else baseenv(),
  verbose = FALSE
)
```

32 print.control.list

## Arguments

an expression to be retried; note the difference between eval() and evalq().

retries number of retries to make; defaults to "eval.retries" option, or 5.

beforeRetry if given, an expression that will be evaluated before each retry if the initial attempt fails; it is evaluated in the same environment and with the same quoting semantics as expr, but its errors are not handled.

envir, enclos see eval().

verbose Whether to output retries.

#### Value

Results of evaluating expr, including side-effects such as variable assignments, if successful in retries retries.

#### Note

If expr returns a "try-error" object (returned by try()), it will be treated as an error. This behavior may change in the future.

#### **Examples**

print.control.list

Pretty print the control list

#### **Description**

This function prints the control list, including what it can control and the elements.

## Usage

```
## S3 method for class 'control.list'
print(x, ..., indent = "")
```

#### **Arguments**

x A list generated by a control.\* function.
 ... Additional argument to print methods for individual settings.
 indent an argument for recursive calls, to facilitate indentation of nested lists.

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#### See Also

```
check.control.class, set.control.class
```

set.control.class

Set the class of the control list

# Description

This function sets the class of the control list, with the default being the name of the calling function.

## Usage

```
set.control.class(
  myname = as.character(ult(sys.calls(), 2)[[1L]]),
  control = get("control", pos = parent.frame())
)
```

# Arguments

myname

Name of the class to set.

control

Control list. Defaults to the control variable in the calling function.

#### Value

The control list with class set.

#### Note

In earlier versions, OKnames and myname were autodetected. This capability has been deprecated and results in a warning issued once per session. They now need to be set explicitly.

# See Also

```
check.control.class(), print.control.list()
```

34 simplify\_simple

simplify_simple Convert a list to an atomic vector if it consists solely of atomic elements of length 1.	simplify_simple	Convert a list to an atomic vector if it consists solely of atomic elements of length 1.
--	-----------------	--

## **Description**

This behaviour is not dissimilar to that of simplify2array(), but it offers more robust handling of empty or NULL elements and never promotes to a matrix or an array, making it suitable to be a column of a data. frame.

## Usage

```
simplify_simple(
    x,
    toNA = c("null", "empty", "keep"),
    empty = c("keep", "unlist"),
    ...
)
```

#### **Arguments**

Х	an R list to be simplified.
toNA	a character string indicating whether NULL entries (if "null") or 0-length entries including NULL (if "empty") should be replaced with NAs before attempting conversion; specifying keep or FALSE leaves them alone (typically preventing conversion).
empty	a character string indicating how empty lists should be handled: either "keep", in which case they are unchanged or "unlist", in which cases they are unlisted (typically to NULL).
	additional arguments passed to unlist().

#### Value

an atomic vector or a list of the same length as x.

```
(x <- as.list(1:5))
stopifnot(identical(simplify_simple(x), 1:5))

x[3] <- list(NULL) # Put a NULL in place of 3.
x
stopifnot(identical(simplify_simple(x, FALSE), x)) # Can't be simplified without replacing the NULL.
stopifnot(identical(simplify_simple(x), c(1L,2L,NA,4L,5L))) # NULL replaced by NA and simplified.
x[[3]] <- integer(0)</pre>
```

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```
x stopifnot(identical(simplify_simple(x), x)) # A 0-length vector is not replaced by default, stopifnot(identical(simplify_simple(x, "empty"), c(1L,2L,NA,4L,5L))) # but can be.  (x \leftarrow lapply(1:5, function(i) c(i,i+1L))) # Elements are vectors of equal length. \\ simplify2array(x) # simplify2array() creates a matrix, \\ stopifnot(identical(simplify_simple(x), x)) # but simplify_simple() returns a list.
```

snctrl

Statnet Control

#### **Description**

A utility to facilitate argument completion of control lists.

#### Usage

```
snctrl(...)
```

#### **Arguments**

The parameter list is updated dynamically as packages are loaded and unloaded. Their current list is given below.

## Details

In and of itself, snctrl copies its named arguments into a list. However, its argument list is updated dynamically as packages are loaded, as are those of its reexports from other packages. This is done using an API provided by helper functions. (See API?snctrl.)

## **Currently recognised control parameters**

This list is updated as packages are loaded and unloaded.

#### Note

You may see messages along the lines of

```
The following object is masked from 'package:PKG': snctrl
```

when loading packages. They are benign.

36 snctrl\_names

snctrl\_names

Helper functions used by packages to facilitate snctrl updating.

# Description

Helper functions used by packages to facilitate snctrl updating.

## Usage

```
snctrl_names()
update_snctrl(myname, arglists = NULL, callback = NULL)
collate_controls(x = NULL, ...)
UPDATE_MY_SCTRL_EXPR
COLLATE_ALL_MY_CONTROLS_EXPR
```

#### **Arguments**

myname	Name of the package defining the arguments.
arglists	A named list of argument name-default pairs. If the list is not named, it is first passed through collate_controls().
callback	A function with no arguments that updates the packages own copy of snctr1().
x	Either a function, a list of functions, or an environment. If $x$ is an environment, all functions starting with $dQuote(control.)$ are obtained.
	Additional functions or lists of functions.

#### **Format**

```
UPDATE_MY_SCTRL_EXPR is a quoted expression meant to be passed directly to eval().

COLLATE_ALL_MY_CONTROLS_EXPR is a quoted expression meant to be passed directly to eval().
```

#### Value

```
update_snctrl() has no return value and is used for its side-effects.
collate_controls() returns the combined list of name-default pairs of each function.
```

#### **Functions**

- snctrl\_names(): Typeset the currently defined list of argument names by package and control function.
- update\_snctrl(): Typically called from .onLoad(), Update the argument list of snctrl() to include additional argument names associated with the package, and set a callback for the package to update its own copy.

split.array 37

• collate\_controls(): Obtain and concatenate the argument lists of specified functions or all functions starting with dQuote(control.) in the environment.

- UPDATE\_MY\_SCTRL\_EXPR: A stored expression that, if evaluated, will create a callback function update\_my\_snctrl() that will update the client package's copy of snctrl().
- COLLATE\_ALL\_MY\_CONTROLS\_EXPR: A stored expression that, if evaluated on loading, will add arguments of the package's control.\*() functions to snctrl() and set the callback.

### **Examples**

```
## Not run:
# In the client package (outside any function):
eval(UPDATE_MY_SCTRL_EXPR)

## End(Not run)
## Not run:
# In the client package:
.onLoad <- function(libame, pkgname){
    # ... other code ...
    eval(statnet.common::COLLATE_ALL_MY_CONTROLS_EXPR)
    # ... other code ...
}

## End(Not run)</pre>
```

split.array

A split() method for array and matrix types on a margin.

# Description

These methods split an array and matrix into a list of arrays or matrices with the same number of dimensions according to the specified margin.

#### Usage

```
## S3 method for class 'array'
split(x, f, drop = FALSE, margin = NULL, ...)
## S3 method for class 'matrix'
split(x, f, drop = FALSE, margin = NULL, ...)
```

# Arguments

X	A matrix or an array.
f, drop	See help for split(). Note that drop here is <i>not</i> for array dimensions: these are always preserved.
margin	Which margin of the array to split along. NULL splits as split.default, dropping dimensions.
	Additional arguments to split().

38 statnet.cite

#### **Examples**

statnet.cite

CITATION file utilities for Statnet packages (DEPRECATED)

## **Description**

These functions automate citation generation for Statnet Project packages. They no longer appear to work with CRAN and are thus deprecated.

## Usage

```
statnet.cite.head(pkg)
statnet.cite.foot(pkg)
statnet.cite.pkg(pkg)
```

## **Arguments**

pkg

Name of the package whose citation is being generated.

#### Value

For statnet.cite.head and statnet.cite.foot, an object of type citationHeader and citationFooter, respectively, understood by the citation function, with package name substituted into the template.

For statnet.cite.pkg, an object of class bibentry containing a 'software manual' citation for the package constructed from the current version and author information in the DESCRIPTION and a template.

#### See Also

citation, citHeader, citFooter, bibentry

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## **Examples**

```
## Not run:
statnet.cite.head("statnet.common")
statnet.cite.pkg("statnet.common")
statnet.cite.foot("statnet.common")
## End(Not run)
```

statnetStartupMessage Construct a "standard" startup message to be printed when the package is loaded.

## **Description**

This function uses information returned by packageDescription() to construct a standard package startup message according to the policy of the Statnet Project.

## Usage

```
statnetStartupMessage(pkgname, friends = c(), nofriends = c())
```

## Arguments

```
pkgname Name of the package whose information is used. friends, nofriends

No longer used.
```

#### Value

A string containing the startup message, to be passed to the packageStartupMessage() call or NULL, if policy prescribes printing default startup message. (Thus, if statnetStartupMessage() returns NULL, the calling package should not call packageStartupMessage() at all.)

## Note

Earlier versions of this function printed a more expansive message. This may change again as the Statnet Project policy evolves.

#### See Also

```
packageDescription(), packageStartupMessage()
```

40 sweep\_cols.matrix

#### **Examples**

```
## Not run:
.onAttach <- function(lib, pkg){
   sm <- statnetStartupMessage("ergm")
   if(!is.null(sm)) packageStartupMessage(sm)
}
## End(Not run)</pre>
```

sweep\_cols.matrix

Suptract a elements of a vector from respective columns of a matrix

# Description

An optimized function equivalent to sweep(x, 2, STATS) for a matrix x.

## Usage

```
sweep_cols.matrix(x, STATS, disable_checks = FALSE)
```

# Arguments

```
x a numeric matrix;

STATS a numeric vector whose length equals to the number of columns of x.

disable_checks if TRUE, do not check that x is a numeric matrix and its number of columns matches the length of STATS; set in production code for a significant speed-up.
```

## Value

A matrix of the same attributes as x.

#### **Examples**

```
x <- matrix(runif(1000), ncol=4)
s <- 1:4
stopifnot(all.equal(sweep_cols.matrix(x, s), sweep(x, 2, s)))</pre>
```

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term\_list

A helper class for list of terms in an formula

#### **Description**

Typically generated by <code>list\_rhs.formula()</code>, it contains, in addition to a list of <code>call()</code> or similar objects, attributes "sign" and "env", containing, respectively a vector of signs that the terms had in the original formula and a list of environments of the formula from which the term has been extracted. Indexing and concatenation methods preserve these.

## Usage

```
term_list(x, sign = +1, env = NULL)
as.term_list(x, ...)
## S3 method for class 'term_list'
as.term_list(x, ...)
## Default S3 method:
as.term_list(x, sign = +1, env = NULL, ...)
## S3 method for class 'term_list'
c(x, ...)
## S3 method for class 'term_list'
x[i, ...]
## S3 method for class 'term_list'
print(x, ...)
```

# **Arguments**

```
x a list of terms or a term; a term_list
sign a vector specifying the signs associated with each term (-1 and +1)
env a list specifying the environments, or NULL
... additional arguments to methods
i list index
```

### See Also

```
list_rhs.formula(), list_summands.call()
```

42 trim\_env

#### **Examples**

```
e1 <- new.env()
f1 <- a~b+c
environment(f1) <- e1
f2 <- ~-NULL+1

(l1 <- list_rhs.formula(f1))
(l2 <- list_rhs.formula(f2))

(l <- c(l1,l2))

(l <- c(l2[1], l1[2], l1[1], l1[1], l2[2]))
```

trim\_env

Make a copy of an environment with just the selected objects.

# Description

Make a copy of an environment with just the selected objects.

## Usage

```
trim_env(object, keep = NULL, ...)
## S3 method for class 'environment'
trim_env(object, keep = NULL, ...)
## Default S3 method:
trim_env(object, keep = NULL, ...)
```

## **Arguments**

object An environment or an object with environment() and environment() - methods.

keep A character vector giving names of variables in the environment (including its

ancestors) to copy over, defaulting to dropping all. Variables that cannot be

resolved are silently ignored.

... Additional arguments, passed on to lower-level methods.

#### Value

An object of the same type as object, with updated environment.

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#### Methods (by class)

- trim\_env(environment): A method for environment objects.
- trim\_env(default): Default method, for objects such as formula and function that have environment() and environment()<- methods.

ult

Extract or replace the ultimate (last) element of a vector or a list, or an element counting from the end.

## **Description**

Extract or replace the *ult*imate (last) element of a vector or a list, or an element counting from the end.

## Usage

```
ult(x, i = 1L)
ult(x, i = 1L) \leftarrow value
```

## Arguments

x a vector or a list.

i index from the end of the list to extract or replace (where 1 is the last element, 2

is the penultimate element, etc.).

value Replacement value for the ith element from the end.

#### Value

An element of x.

#### Note

Due to the way in which assigning to a function is implemented in R,  $ult(x) \leftarrow e$  may be less efficient than  $x[[length(x)]] \leftarrow e$ .

# **Examples**

```
x <- 1:5
(last <- ult(x))
(penultimate <- ult(x, 2)) # 2nd last.

(ult(x) <- 6)
(ult(x, 2) <- 7) # 2nd last.
x</pre>
```

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unwhich

Construct a logical vector with TRUE in specified positions.

## **Description**

This function is basically an inverse of which.

## Usage

```
unwhich(which, n)
```

## **Arguments**

which a numeric vector of indices to set to TRUE.

n total length of the output vector.

#### Value

A logical vector of length n whose elements listed in which are set to TRUE, and whose other elements are set to FALSE.

## **Examples**

```
x <- as.logical(rbinom(10,1,0.5))
stopifnot(all(x == unwhich(which(x), 10)))</pre>
```

vector.namesmatch

reorder vector v into order determined by matching the names of its elements to a vector of names

# Description

A helper function to reorder vector v (if named) into order specified by matching its names to the argument names

## Usage

```
vector.namesmatch(v, names, errname = NULL)
```

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#### **Arguments**

v a vector (or list) with named elements, to be reorderd

names a character vector of element names, corresponding to names of v, specificying

desired orering of v

errname optional, name to be reported in any error messages. default to deparse(substitute(v))

#### **Details**

does some checking of appropriateness of arguments, and reorders v by matching its names to character vector names

#### Value

returns v, with elements reordered

#### Note

earlier versions of this function did not order as advertiased

## **Examples**

```
test<-list(c=1,b=2,a=3)
vector.namesmatch(test,names=c('a','c','b'))</pre>
```

Welford

A Welford accumulator for sample mean and variance

## **Description**

A simple class for keeping track of the running mean and the sum of squared deviations from the mean for a vector.

#### Usage

```
Welford(dn, means, vars)
## S3 method for class 'Welford'
update(object, newdata, ...)
```

### **Arguments**

dn, means, vars initialization of the Welford object: if means and vars are given, they are treated

as the running means and variances, and dn is their associated sample size, and

if not, dn is the dimension of the vector (with sample size 0).

object a Welford object.

newdata either a numeric vector of length d, a numeric matrix with d columns for a group

update, or another Welford object with the same d.

. . . additional arguments to methods.

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#### Value

an object of type Welford: a list with four elements:

- 1. n: Running number of observations
- 2. means: Running mean for each variable
- 3. SSDs: Running sum of squared deviations from the mean for each variable
- 4. vars: Running variance of each variable

## Methods (by generic)

• update(Welford): Update a Welford object with new data.

#### **Examples**

```
X <- matrix(rnorm(200), 20, 10)
w0 <- Welford(10)

w <- update(w0, X)
stopifnot(isTRUE(all.equal(w$means, colMeans(X))))
stopifnot(isTRUE(all.equal(w$vars, apply(X,2,var))))

w <- update(w0, X[1:12,])
w <- update(w, X[13:20,])
stopifnot(isTRUE(all.equal(w$means, colMeans(X))))
stopifnot(isTRUE(all.equal(w$vars, apply(X,2,var))))

w <- Welford(12, colMeans(X[1:12,]), apply(X[1:12,], 2, var))
w <- update(w, X[13:20,])
stopifnot(isTRUE(all.equal(w$means, colMeans(X))))
stopifnot(isTRUE(all.equal(w$vars, apply(X,2,var))))</pre>
```

wmatrix

A data matrix with row weights

#### **Description**

A representation of a numeric matrix with row weights, represented on either linear (linwmatrix) or logarithmic (logwmatrix) scale.

## Usage

```
logwmatrix(
  data = NA,
  nrow = 1,
  ncol = 1,
  byrow = FALSE,
  dimnames = NULL,
```

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```
w = NULL
linwmatrix(
  data = NA,
  nrow = 1,
  ncol = 1,
  byrow = FALSE,
  dimnames = NULL,
  w = NULL
)
is.wmatrix(x)
is.logwmatrix(x)
is.linwmatrix(x)
as.linwmatrix(x, ...)
as.logwmatrix(x, ...)
## S3 method for class 'linwmatrix'
as.linwmatrix(x, ...)
## S3 method for class 'logwmatrix'
as.linwmatrix(x, ...)
## S3 method for class 'logwmatrix'
as.logwmatrix(x, ...)
## S3 method for class 'linwmatrix'
as.logwmatrix(x, ...)
## S3 method for class 'matrix'
as.linwmatrix(x, w = NULL, ...)
## S3 method for class 'matrix'
as.logwmatrix(x, w = NULL, ...)
## S3 method for class 'wmatrix'
print(x, ...)
## S3 method for class 'logwmatrix'
print(x, ...)
## S3 method for class 'linwmatrix'
print(x, ...)
```

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```
## S3 method for class 'logwmatrix'
compress_rows(x, ...)
## S3 method for class 'linwmatrix'
compress_rows(x, ...)
## S3 method for class 'wmatrix'
decompress_rows(x, target.nrows = NULL, ...)
## S3 method for class 'wmatrix'
x[i, j, ..., drop = FALSE]
## S3 replacement method for class 'wmatrix'
x[i, j, ...] <- value</pre>
```

## Arguments

data, nrow, ncol, byrow, dimnames		
	passed to matrix.	
W	row weights on the appropriate scale.	
x	an object to be coerced or tested.	
	extra arguments, currently unused.	
target.nrows	the approximate number of rows the uncompressed matrix should have; if not achievable exactly while respecting proportionality, a matrix with a slightly different number of rows will be constructed.	
i, j, value	rows and columns and values for extraction or replacement; as matrix.	
drop	Used for consistency with the generic. Ignored, and always treated as FALSE.	

#### Value

An object of class linwmatrix/logwmatrix and wmatrix, which is a matrix but also has an attribute w containing row weights on the linear or the natural-log-transformed scale.

## Note

Note that wmatrix itself is an "abstract" class: you cannot instantiate it.

Note that at this time, wmatrix is designed as, first and foremost, as class for storing compressed data matrices, so most methods that operate on matrices may not handle the weights correctly and may even cause them to be lost.

#### See Also

```
rowweights, lrowweights, compress_rows
```

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## **Examples**

wmatrix\_weights

Set or extract weighted matrix row weights

### **Description**

Set or extract weighted matrix row weights

#### Usage

```
rowweights(x, ...)
## S3 method for class 'linwmatrix'
rowweights(x, ...)
## S3 method for class 'logwmatrix'
rowweights(x, ...)

lrowweights(x, ...)
## S3 method for class 'logwmatrix'
lrowweights(x, ...)
## S3 method for class 'linwmatrix'
lrowweights(x, ...)
```

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```
## S3 replacement method for class 'linwmatrix'
rowweights(x, update = TRUE, ...) <- value

## S3 replacement method for class 'logwmatrix'
rowweights(x, update = TRUE, ...) <- value

lrowweights(x, ...) <- value

## S3 replacement method for class 'linwmatrix'
lrowweights(x, update = TRUE, ...) <- value

## S3 replacement method for class 'logwmatrix'
lrowweights(x, update = TRUE, ...) <- value

## S3 replacement method for class 'matrix'
rowweights(x, ...) <- value

## S3 replacement method for class 'matrix'
rowweights(x, ...) <- value</pre>
```

## Arguments

x a linwmatrix, a logwmatrix, or a matrix; a matrix is coerced to a weighted

matrix of an appropriate type.

.. extra arguments for methods.

value weights to set, on the appropriate scale.

update if TRUE (the default), the old weights are updated with the new weights (i.e.,

corresponding weights are multiplied on linear scale or added on on log scale);

otherwise, they are overwritten.

## Value

For the accessor functions, the row weights or the row log-weights; otherwise, a weighted matrix with modified weights. The type of weight (linear or logarithmic) is converted to the required type and the type of weighting of the matrix is preserved.

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