



## Diagrama de Interação

### Legenda

1. Instantiate
2. Instantiate,
3. writeString, readInChar, writeInString, readInString
4. instantiate, join, start, isAlive, interrupt
5. instantiate, join, start
6. exists

- a. getNextTask, appraiseSit, talkToCostumer, handCarKey,, receivePayment,
- b. goToSupplier
- c. storePart, registerService, markEndOfDay
- d. phoneCustomer
- e. queueIn, talkWithManager, collectKey, payForTheService
- f. backToWorkByCar, backToWorkByBus
- g. goToRepairShop, collectCar
- h. letManagerKnow, repairConcluded
- i. readThePaper, startRepairProcedure, getRequiredPart, partAvailable, resumeRepair Procedure.
- J. getVehicle, returnVehicle

- i. setCustomersinQueue, setCustomersState, setCustomerCar, setCustomersinQueueForKey, setManagerState, setMechanicState, setPartMissingAlert, setTotalRepairedCars
- ii. setManagerState, setSoldParts
- iii. setMechanicState, addMissingPart, setStockParts, setManagerState, setPartMissingAlert, removeMissingPart, managerRequestedService
- iv. setCustomerState, setManagerState
- v. setCustomerState, replacementCarEntersPark, customerCarEntersPark, setCustomerCar, customerCarLeavesPark, setMechanicState
- vi. writeInString
- vii. instantiate, openForWriting, writeFormString, writeInString, writeString, openForAppending,
- viii. read, write, empty
- ix. read, write

tipo de dados não  
instanciado

tipo de dados  
instanciado.  
entidade ativa.

tipo de dados não  
instanciado.  
Entidade ativa.

tipo de dados  
instanciado.  
Entidade passiva