

# Get the benefits of C without leaving Python

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## Myself

- Background in Earth Sciences, Geophysics
- Using Python since 2001
- Software developer for GLOBE Claritas, GNS Science





# What is Cython

- Fork of Pyrex
- Easy Python C extensions
- Performance boost
- Python -> C bridge
- C -> Cython bridge





## **Python Demo**

from https://docs.python.org/2/c-api/intro.html:

```
def incr_item(dict, key):
    try:
        item = dict[key]
    except KeyError:
        item = 0
    dict[key] = item + 1
```





## **Python C-API Demo**

```
int
incr item(PyObject *dict, PyObject *key)
{
    /* Objects all initialized to NULL for Py XDECREF */
    PvObject *item = NULL,
    *const one = NULL,
    *incremented item = NULL;
    /* Return value initialized to -1 (failure) */
    int rv = -1;
    item = PyObject GetItem(dict, key);
    if (item == NULL) {
        /* Handle KeyError only: */
        if (!PyErr ExceptionMatches(PyExc KeyError))
            qoto error;
        /* Clear the error and use zero: */
        PyErr Clear();
        item = PyInt FromLong(0L);
        if (item == NULL)
            goto error;
```





```
const one = PyInt FromLong(1L);
    if (const one == NULL)
        goto error;
    incremented item = PyNumber Add(item, const one);
    if (incremented item == NULL)
        goto error;
    if (PyObject_SetItem(dict, key, incremented_item) < 0)</pre>
        goto error;
    rv = 0; /* Success */
    /* Continue with cleanup code */
error:
    /* Cleanup code, shared by success and failure path */
    /* Use Py XDECREF() to ignore NULL references */
    Py XDECREF(item);
    Py_XDECREF(const_one);
    Py XDECREF(incremented item);
    return rv; /* -1 for error, 0 for success */
```





## **Cython Advantages**

- 99% Python
- Python 2/3 compatibility
- Classes
- Garbage collection
- String handling
- Automatic reference counting
- Automatic type casting (Python->C, C->Python)
- Portable C code produced
- Stable, mature





# **Cython Disadvantages**

- Needs compilation
- Distutils
- CPython specific





## Python demo counter

```
def counter(count):
    x = 0
    for i in xrange(count): # range in Py3
        x += i
```



## Cython demo counter

```
def counter(count):
    cdef int x = 0 # <- a C style data type
    for i in xrange(count):
        x += i</pre>
```



# Cython cdef-ed demo counter

```
cdef int counter(int count):
    cdef int x = 0
    for i in xrange(count):
        x += i
    return x
```



## **Building a Cython module**

- Cython translates from .pyx to C code cython inputfile.pyx
- Or let setup.py handle it python setup.py build\_ext --inplace



# **Cython and the GIL**







# Bypassing the GIL with C

Modules that release the GIL:

- time.sleep()
- most of NumPy
- many C extensions





## **Cython nogil**

```
def cython_func():
    with nogil:
        do_something()

    if something_bad == True:
        with gil:
        raise RuntimeError('sorry...')
```



# **Threading headaches:**

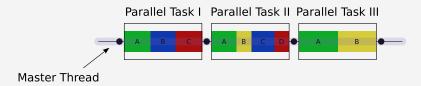
- race conditions
- deadlocks
- data corruption
- thread pools
- Yikes! Wait...

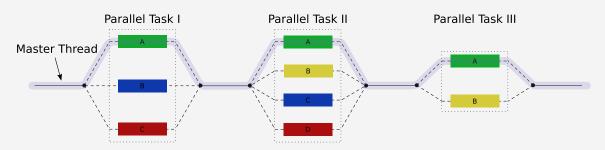




## Easier multithreading... from C?!

OpenMP: Shared memory multithreading C API/spec





source: https://en.wikipedia.org/wiki/OpenMP





#### **Classic Demo Updated**

• 2D Laplace Equation benchmark by Prabhu Ramachandran in 2004:

http://wiki.scipy.org/PerformancePython

Updated in by Travis Oliphant in 2011:

http://technicaldiscovery.blogspot.co.nz/2011/06/speeding-up-python-numpy-cython-and.htm

Previously compared:

Psyco, NumPy, Blitz, Inline, Python/Fortran, Pyrex, MatLab, Octave, Pure C++

• We'll disucss:

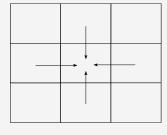
Python, NumPy, Numba, Cython, Cython wrapping C, Cython in parallel





## 2D Laplace equation

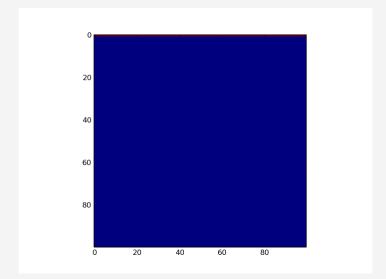
- floating point intensive
- iterative





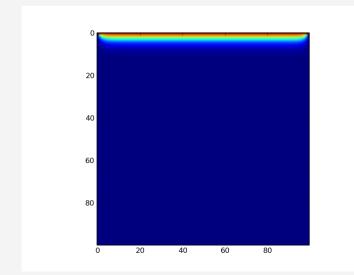


# **Starting state**



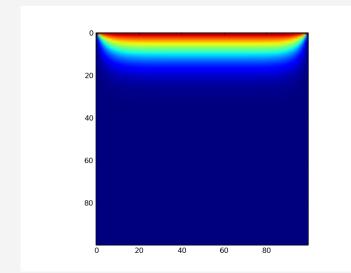






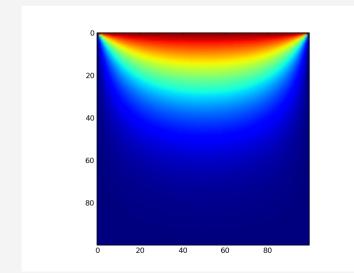






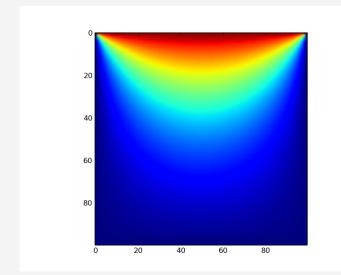












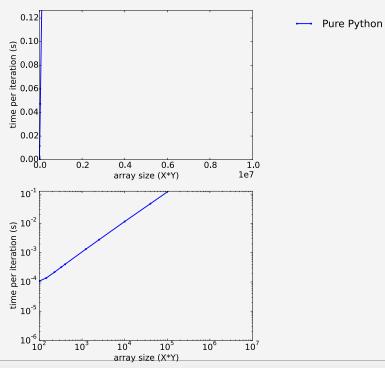




## **Python version**



# **Python benchmark**







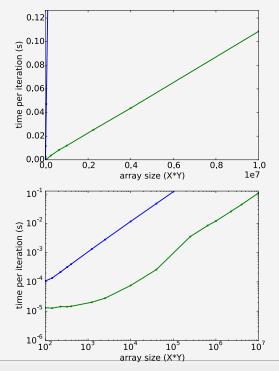
#### **Numpy version**

- Eliminates all loops
- Extensive use of NumPy vectorized operations
- Creates several temporary arrays





# **Numpy Benchmark**









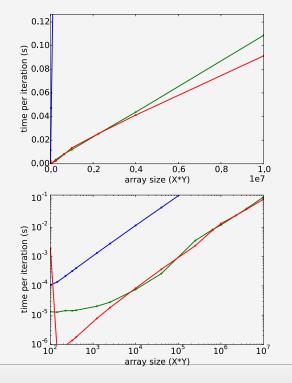
#### **Numba version**

• Identical to Python version apart from jit decorator





#### **Numba benchmark**









#### **Cython version**

• Similar to the Python and Numba versions





## Cython version: setup.py

```
from distutils.core import setup
from distutils.extension import Extension
from Cython.Build import cythonize

extensions = [Extension('cy_laplace', ['cy_laplace.pyx'])]

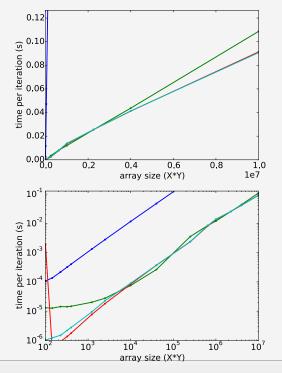
setup(name = 'Demos', ext_modules = cythonize(extensions))
```

#### Build module with a single command:

python setup.py build\_ext --inplace



## **Cython benchmark**









#### Cython C wrapper

• Calls a C Laplace implementation. Similar to Ctypes or CFFI.



## **C** implementation

C code in a Python talk?!



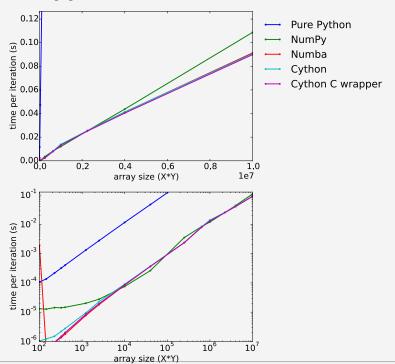


## Cython C wrapper: setup.py





## **Cython C wrapper benchmark**







## **Cython parallelism**

#### Cython.parallel

- parallel directive: thread-local buffers
- prange: an OpenMP parallel version of xrange/range

#### openmp module

• low level C API wrappers, eg:

```
num threads = openmp.omp get num threads()
```



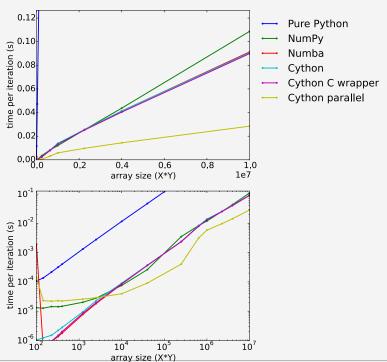


## **Cython parallel version**





# **Cython parallel benchmark**







## Need more performance?

- PyCuda/PyOpenCl
- NumbaPro
- OpenMP 4, OpenACC
- Distributed parallelism: mpi4py, ipython parallel, Spark, etc





#### **Conclusions**

- Cython make C extensions easy
- Excellent performance, especially in parallel
- Numba also impressive, but no prange

#### **Arbitrary scores:**

	Pure Python	NumPy	Cython	Cython parallel	Numba
Simplicity	***	****	**	**	***
Performance		***	***	****	****
Distribution	****	***	**	**	*





#### Thanks!

 $http://cython.org\ http://numba.pydata.org/\ https://github.com/crleblanc/cython\_talk\_2105$ 

## **Questions?**

