

```

    <%=a0%> = {};
    <%=a0%>[ 'a' ] = <%=a1%>;
    <%=a0%>[ 'b' ] = <%=a2%>;

```

1 2

0: Number out 0: Number out

2: {a: Number, b: Number} in

```

    <%=a0%> = 9;

```

```

    if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

```

3: Number out

0: Activation in
0: {a: Number, b: Number} -> Number} in

0: Number in

0: Activation out

0: {{a: Number, b: Number} -> Number} out

```

theInterface=<%=a0%>;

```

```

<%=a0%> = active;

```

```

<%=a0%> = addition;

```