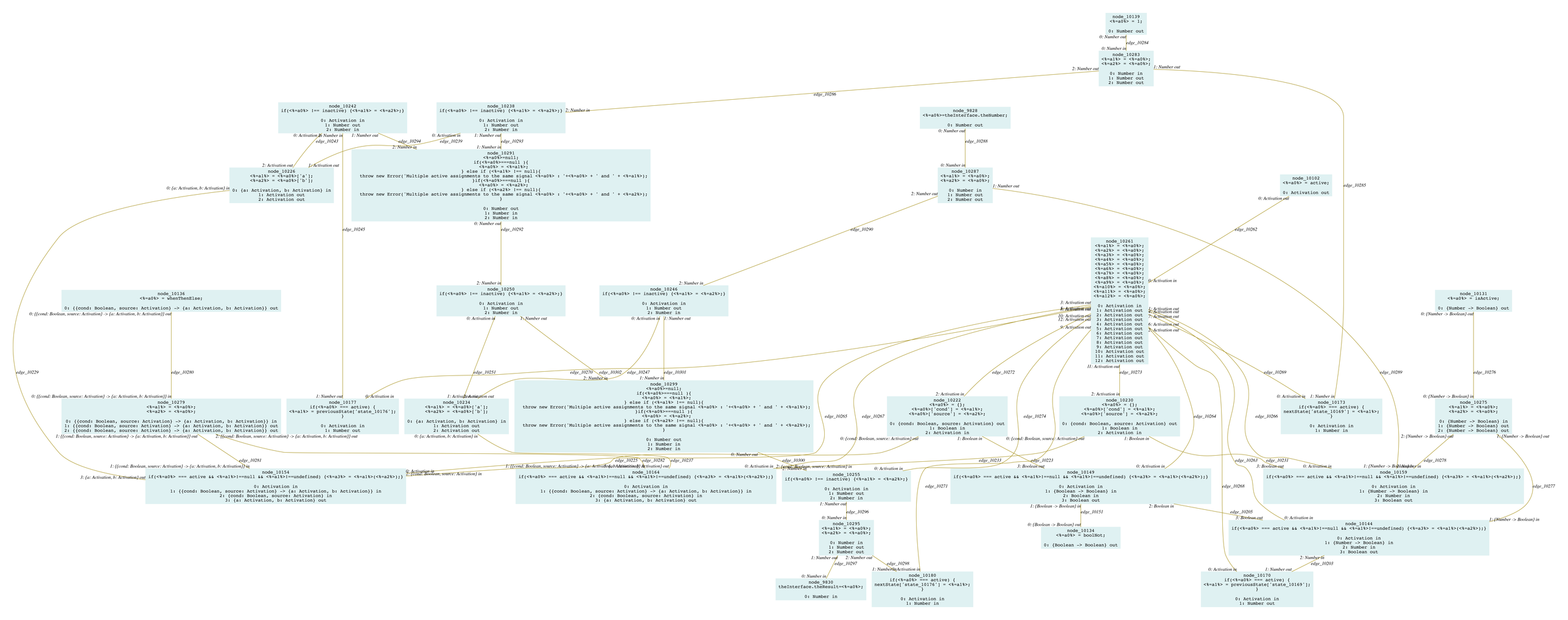
node_10139
<%a0%> = 1;
0: Number out
edge_10284
node_10283
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
0: Number in
1: Number out
2: Number out
edge_10286
node_10242
if(<%a0%> !== inactive) {<%a1%> = <%a2%>;}
0: Activation in
1: Number out
2: Number in
node_10238
if(<%a0%> !== inactive) {<%a1%> = <%a2%>;}
0: Activation in
1: Number out
2: Number in
node_9828
<%a0%>=theInterface.theNumber;
0: Number out
edge_10288
node_10287
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
0: Number in
1: Number out
2: Number out
edge_10285
node_10102
<%a0%> = active;
0: Activation out
edge_10262
node_10226
<%a1%> = <%a0%>['a'];
<%a2%> = <%a0%>['b'];
0: {a: Activation, b: Activation} in
1: Activation out
2: Activation out
node_10291
<%a0%>=null;
if(<%a0%>===null){
<%a0%> = <%a1%>;
} else if (<%a1%> !== null){
throw new Error('Multiple active assignments to the same signal <%a0%> : '+<%a0%> + ' and ' + <%a1%>);
}if(<%a0%>===null){
<%a0%> = <%a2%>;
} else if (<%a2%> !== null){
throw new Error('Multiple active assignments to the same signal <%a0%> : '+<%a0%> + ' and ' + <%a2%>);
}
0: Number out
1: Number in
2: Number in
edge_10245
edge_10292
edge_10290
node_10261
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
<%a3%> = <%a0%>;
<%a4%> = <%a0%>;
<%a5%> = <%a0%>;
<%a6%> = <%a0%>;
<%a7%> = <%a0%>;
<%a8%> = <%a0%>;
<%a9%> = <%a0%>;
<%a10%> = <%a0%>;
<%a11%> = <%a0%>;
<%a12%> = <%a0%>;
0: Activation in
1: Activation out
2: Activation out
3: Activation out
4: Activation out
5: Activation out
6: Activation out
7: Activation out
8: Activation out
9: Activation out
10: Activation out
11: Activation out
12: Activation out
node_10136
<%a0%> = whenThenElse;
0: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} out
node_10250
if(<%a0%> !== inactive) {<%a1%> = <%a2%>;}
0: Activation in
1: Number out
2: Number in
node_10246
if(<%a0%> !== inactive) {<%a1%> = <%a2%>;}
0: Activation in
1: Number out
2: Number in
node_10131
<%a0%> = isActive;
0: {Number -> Boolean} out
edge_10229
edge_10280
edge_10251
edge_10270
edge_10302
edge_10247
edge_10301
edge_10272
edge_10273
edge_10269
edge_10289
edge_10276
node_10299
<%a0%>=null;
if(<%a0%>===null){
<%a0%> = <%a1%>;
} else if (<%a1%> !== null){
throw new Error('Multiple active assignments to the same signal <%a0%> : '+<%a0%> + ' and ' + <%a1%>);
}if(<%a0%>===null){
<%a0%> = <%a2%>;
} else if (<%a2%> !== null){
throw new Error('Multiple active assignments to the same signal <%a0%> : '+<%a0%> + ' and ' + <%a2%>);
}
0: Number out
1: Number in
2: Number in
node_10279
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
0: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} in
1: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} out
2: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} out
node_10177
if(<%a0%> === active) {
<%a1%> = previousState['state_10176'];
}
0: Activation in
1: Number out
node_10234
<%a1%> = <%a0%>['a'];
<%a2%> = <%a0%>['b'];
0: {a: Activation, b: Activation} in
1: Activation out
2: Activation out
node_10222
<%a0%> = {};
<%a0%>['cond'] = <%a1%>;
<%a0%>['source'] = <%a2%>;
0: {cond: Boolean, source: Activation} out
1: Boolean in
2: Activation in
node_10230
<%a0%> = {};
<%a0%>['cond'] = <%a1%>;
<%a0%>['source'] = <%a2%>;
0: {cond: Boolean, source: Activation} out
1: Boolean in
2: Activation in
node_10173
if(<%a0%> === active) {
nextState['state_10169'] = <%a1%>;
}
0: Activation in
1: Number in
node_10275
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
0: {Number -> Boolean} in
1: {Number -> Boolean} out
2: {Number -> Boolean} out
edge_10265
edge_10267
edge_10274
edge_10264
edge_10266
edge_10281
edge_10225
edge_10282
edge_10237
edge_10300
edge_10233
edge_10223
edge_10263
edge_10231
edge_10278
edge_10271
edge_10268
edge_10277
node_10154
if(<%a0%> === active && <%a1%>!==null && <%a1%>!==undefined) {<%a3%> = <%a1%>(<%a2%>);}
0: Activation in
1: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} in
2: {cond: Boolean, source: Activation} in
3: {a: Activation, b: Activation} out
node_10164
if(<%a0%> === active && <%a1%>!==null && <%a1%>!==undefined) {<%a3%> = <%a1%>(<%a2%>);}
0: Activation in
1: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} in
2: {cond: Boolean, source: Activation} in
3: {a: Activation, b: Activation} out
node_10255
if(<%a0%> !== inactive) {<%a1%> = <%a2%>;}
0: Activation in
1: Number out
2: Number in
node_10149
if(<%a0%> === active && <%a1%>!==null && <%a1%>!==undefined) {<%a3%> = <%a1%>(<%a2%>);}
0: Activation in
1: {Boolean -> Boolean} in
2: Boolean in
3: Boolean out
node_10159
if(<%a0%> === active && <%a1%>!==null && <%a1%>!==undefined) {<%a3%> = <%a1%>(<%a2%>);}
0: Activation in
1: {Number -> Boolean} in
2: Number in
3: Boolean out
edge_10296
edge_10151
edge_10205
node_10295
<%a1%> = <%a0%>;
<%a2%> = <%a0%>;
0: Number in
1: Number out
2: Number out
node_10134
<%a0%> = boolNot;
0: {Boolean -> Boolean} out
node_10144
if(<%a0%> === active && <%a1%>!==null && <%a1%>!==undefined) {<%a3%> = <%a1%>(<%a2%>);}
0: Activation in
1: {Number -> Boolean} in
2: Number in
3: Boolean out
edge_10297
edge_10298
edge_10203
node_9830
theInterface.theResult=<%a0%>;
0: Number in
node_10180
if(<%a0%> === active) {
nextState['state_10176'] = <%a1%>;
}
0: Activation in
1: Number in
node_10170
if(<%a0%> === active) {
<%a1%> = previousState['state_10169'];
}
0: Activation in
1: Number out