```
node 7575
                    if(<\$=a0\$> === active \&\& <\$=a1\$>!==null \&\& <\$=a1\$>!==undefined) {<\$=a3\$> = <\$=a1\$>(<\$=a2\$>);}
                                                               0: Activation in
                                                          1: {Number -> Number} in
                                                                 2: Number in
                                                                3: Number out
                                                      3: Number out 0: Activation in
                                                                                         T: {Number -> Number} in
                                        2: Number in
                                           edge_7589
                                                               edge_7590
                                                                                 \edge_7576
                                                                                                  edge_7577
                                                                      0: Activation out 0: {Number -> Number} out
                   0: Number out
            node 7534
                                                   node 7536
                                                                                  node 7570
                                                                                                              node 7573
                                                                             < = a0 > = active;
                                                                                                       < = a0  = add0ne;
<%=a0%>=theInterface.theNumber;
                                       theInterface.theResult=<%=a0%>;
          0: Number out
                                                 0: Number in
                                                                              0: Activation out
                                                                                                     0: {Number -> Number} out
```