node_5969
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
0: Activation in
1: {{a: Number, b: Number} -> Number} in
2: {a: Number, b: Number} in
3: Number out

node_5975
if(<%=a0%> === active) {
<%=a1%> = previousState['state_5974'];
}
0: Activation in
1: Number out

node_5979
if(<%=a0%> === active) {
nextState['state_5974'] = <%=a1%>;
}
0: Activation in
1: Number in

1: {{a: Number, b: Number} -> Number} in   3: Number out
edge_5971   edge_5973

2: {a: Number, b: Number} in   0: Activation in   1: Number out   1: Number out
edge_5972   0: Activation in   0: Activation in
edge_5978 edge_5970 edge_5977 edge_5976   edge_5980   edge_5981

0: {{a: Number, b: Number} -> Number} out
0: Number in
0: {a: Number, b: Number} out   2: Number in: b
1: Number in: a   0: Activation out   0: Number out

node_5967
<%=a0%> = addition;
0: {{a: Number, b: Number} -> Number} out

node_5952
theInterface=<%=a0%>;
0: Number in

node_5924
{a:$b:$}
0: {a: Number, b: Number} out
1: Number in
2: Number in

node_5961
<%=a0%> = active;
0: Activation out

node_5950
<%=a0%>=theArgs.a;
0: Number out

0: Activation out

edge_5980