```
                    node_16                            node_17
                       0                                  0
         <%=a0%>=theInterface.theNumber;     theInterface.theResult=<%=a0%>;
                                  0                        0
                                      edge_68                  edge_69
                                  2                        3
                                         node_54
                                           0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
                                      0    1
                                       edge_55   edge_56
                                  0                        0
                    node_49                            node_52
                       0                                  0
             <%=a0%> = active;                  <%=a0%> = identity;
```