node_2009
<%=a0%>=theInterface.theNumber;

0: Number out

node_2092
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {Boolean -> Boolean} in
2: Boolean in
3: Boolean out

node_2098
if(<%=a0%> === active) {
<%=a1%> = previousState['state_2097'];
}

0: Activation in
1: Number out

edge_2094

edge_2110

edge_2095

edge_2100

0

0: {Boolean -> Boolean} out

node_2083
<%=a0%> = boolNot;

0: {Boolean -> Boolean} out

0: Boolean in

node_2011
theInterface.theResult=<%=a0%>;

0: Boolean in

edge_2093

node_2087
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {Number -> Boolean} in
2: Number in
3: Boolean out

edge_2099

node_2101
if(<%=a0%> === active) {
nextState['state_2097'] = <%=a1%>;
}

0: Activation in
1: Number in

edge_2089

edge_2088

edge_2102

edge_2103

0: {Number -> Boolean} out

0: Activation out

0: Activation out

0: Activation out

0: Number out

node_2081
<%=a0%> = isActive;

0: {Number -> Boolean} out

0: Activation out

node_2074
<%=a0%> = active;

0: Activation out

node_2085
<%=a0%> = 1;

0: Number out