

```
if(<%=a0%> === active) {  
<%=a1%> = previousState['state_7268'];  
}
```

1 1  
1 2

{0:\$1:\$}

0

```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

2

3

0

1

0

```
if(<%=a0%> === active) {  
nextState['state_7268'] = <%=a1%>;  
}
```

1  
0

theInterface=<%=a0%>;

0

0

<%=a0%> = active;

0

0

<%=a0%> = addition;

0

0

<%=a0%>=theArgs.a;