node_1615
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {{a: Number, b: Number} -> {sum: Number, diff: Number}} in
2: {a: Number, b: Number} in
3: {sum: Number, diff: Number} out

node_1538
theInterface.theResult=<%=a0%>;

0: Number in

node_1540
theInterface.theLast=<%=a0%>;

0: Number in

2: {a: Number, b: Number} in *1: {{a: Number, b: Number} -> {sum: Number, diff: Number}} in* *0: Activation in* *3: {sum: Number, diff: Number} out*

0: Number in *0: Number in*

edge_1618 *edge_1616* *edge_1617* *edge_1619* *edge_1646* *edge_1647*

0: {a: Number, b: Number} out *0: {sum: Number, diff: Number} in* *1: Number out: sum*

0: Activation out *0: {{a: Number, b: Number} -> {sum: Number, diff: Number}} out* *2: Number out: diff*

node_1587
Composition
{a:$b:$}
0: {a: Number, b: Number} out
1: Number in
2: Number in

node_1610
<%=a0%> = active;

0: Activation out

node_1613
<%=a0%> = cool;

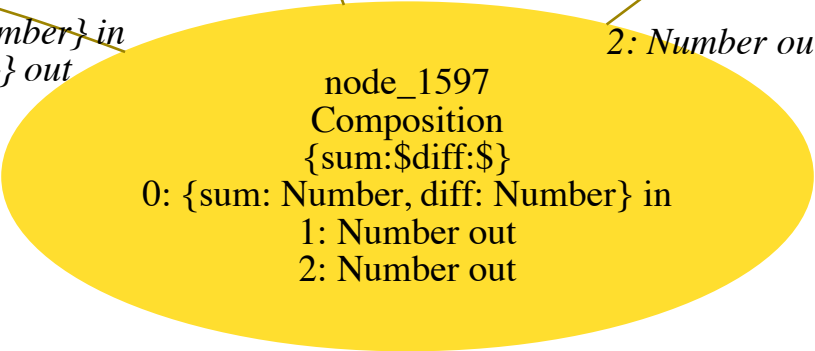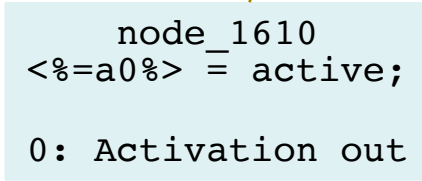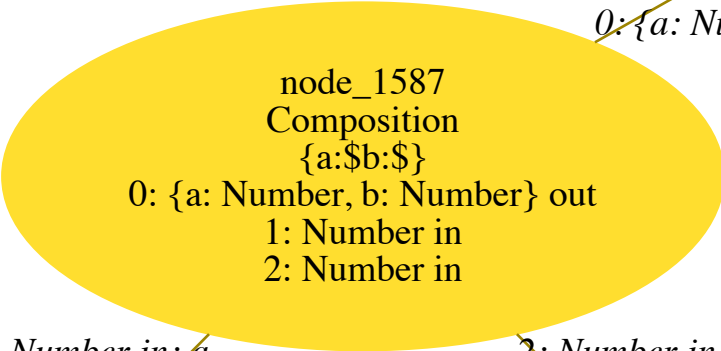0: {{a: Number, b: Number} -> {sum: Number, diff: Number}} out

node_1597
Composition
{sum:$diff:$}
0: {sum: Number, diff: Number} in
1: Number out
2: Number out

1: Number in: a *2: Number in: b*

edge_1644 *edge_1645*

0: Number out *0: Number out*

node_1534
<%=a0%>=theInterface.theNumber;

0: Number out

node_1536
<%=a0%>=theInterface.theOther;

0: Number out