

```
node_546
<%=a0%> = active;

0: Activation out
```

*0: Activation out*

*1*edge\_548

*0: Activation in*

```
node_547
// We dont care about <%=a0%>, this is a fake receiver node

0: Activation in
```

*2*

```
node_540
<%=a0%>=theArgs.a;

0: Number out
```

*0: Number out*

*3*edge\_545

*0: Number in*

```
node_542
theInterface=<%=a0%>;

0: Number in
```