

```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

*2: {a: Number, b: Number} in*

*0: ActivationRecord {sum: Number, diff: Number} -> {sum: Number, diff: Number} in*

*0: {a: Number, b: Number} out*

*0: {sum: Number, diff: Number} out*

*0: {{a: Number, b: Number} -> {sum: Number, diff: Number}} out*

**{a:\$b:\$}**

**{sum:\$diff:\$}**

```
<%=a0%> = active;
```

```
<%=a0%> = cool;
```

*1: Number in: a*

*2: Number in: b*

*1: Number out: sum*

*2: Number out: diff*

*0: Number out*

*0: Number out*

*0: Number in*

*0: Number in*

```
<%=a0%>=theInterface.theNumber;
```

```
<%=a0%>=theInterface.theOther;
```

```
theInterface.theResult=<%=a0%>;
```

```
theInterface.theLast=<%=a0%>;
```