

node\_41

0

```
<%=a0%>=theInterface.theNumber;
```

0

*edge\_65*

0

node\_42

0

```
theInterface.theResult=<%=a0%>;
```

node\_55

0

```
<%=a0%> = active;
```

0

*edge\_72*

0

node\_71

0

```
// We dont care about <%=a0%>, this is a fake receiver node
```