node_7875

if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {{a: Number, b: Number} -> Number} in
2: {a: Number, b: Number} in
3: Number out

node_7881

if(<%=a0%> === active) {
<%=a1%> = previousState['state_7880'];
}

0: Activation in
1: Number out

node_7885

if(<%=a0%> === active) {
nextState['state_7880'] = <%=a1%>;
}

0: Activation in
1: Number in

1: {{a: Number, b: Number} -> Number} in   *3: Number out*

2: {a: Number, b: Number} in   *0: Activation in*   *1: Number out*   *1: Number out*   *0: Activation in*   *0: Activation in*   *1: Number in*

edge_7877   *edge_7879*   *edge_7878*   *edge_7884*   *edge_7876*   *edge_7883*   *edge_7882*   *edge_7886*   *edge_7887*

0: {{a: Number, b: Number} -> Number} out   *0: Number in*   *0: {a: Number, b: Number} out*   *2: Number in*   *1: Number in*   *0: Activation out*   *0: Activation out*   *0: Activation out*   *0: Number out*

node_7873

<%=a0%> = addition;

0: {{a: Number, b: Number} -> Number} out

node_7858

theInterface=<%=a0%>;

0: Number in

node_7830

{a:$b:$}
0: {a: Number, b: Number} out
1: Number in
2: Number in

node_7867

<%=a0%> = active;

0: Activation out

node_7856

<%=a0%>=theArgs.a;

0: Number out