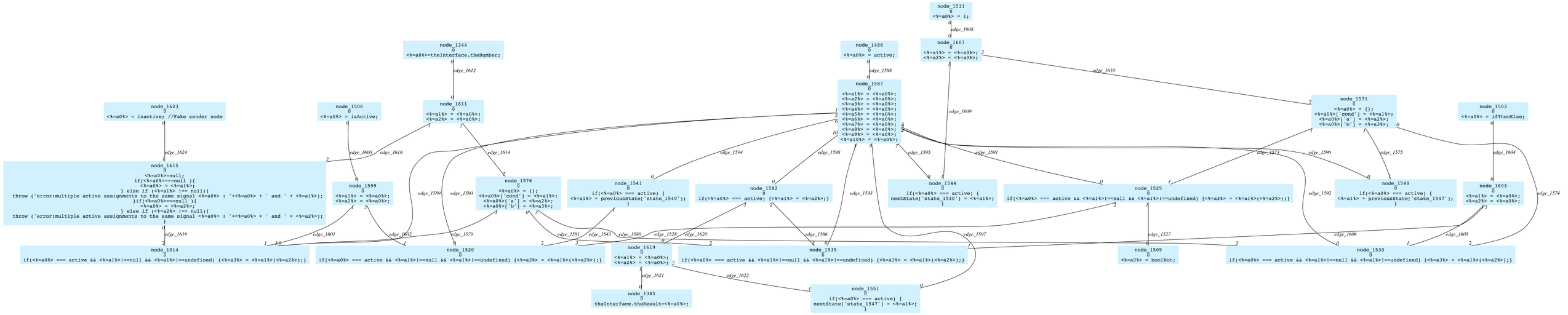
node_1511
0
<%=a0%> = 1;
edge_1608
node_1607
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
edge_1610
edge_1609
node_1344
0
<%=a0%>=theInterface.theNumber;
edge_1612
node_1486
0
<%=a0%> = active;
edge_1588
node_1587
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
<%=a3%> = <%=a0%>;
<%=a4%> = <%=a0%>;
<%=a5%> = <%=a0%>;
<%=a6%> = <%=a0%>;
<%=a7%> = <%=a0%>;
<%=a8%> = <%=a0%>;
<%=a9%> = <%=a0%>;
<%=a10%> = <%=a0%>;
node_1571
0
<%=a0%> = {};
<%=a0%>['cond'] = <%=a1%>;
<%=a0%>['a'] = <%=a2%>;
<%=a0%>['b'] = <%=a3%>;
node_1503
0
<%=a0%> = ifThenElse;
node_1623
0
<%=a0%> = inactive; //Fake sender node
node_1506
0
<%=a0%> = isActive;
node_1611
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
edge_1624
edge_1600
edge_1618
edge_1614
edge_1594
edge_1598
edge_1595
edge_1591
edge_1574
edge_1596
edge_1575
edge_1604
node_1615
0
<%=a0%>=null;
if(<%=a0%>===null){
<%=a0%> = <%=a1%>;
} else if (<%=a1%> != null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+<%=a0%> + ' and ' + <%=a1%>);
}if(<%=a0%>===null){
<%=a0%> = <%=a2%>;
} else if (<%=a2%> != null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+<%=a0%> + ' and ' + <%=a2%>);
}
node_1599
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
node_1576
0
<%=a0%> = {};
<%=a0%>['cond'] = <%=a1%>;
<%=a0%>['a'] = <%=a2%>;
<%=a0%>['b'] = <%=a3%>;
node_1541
0
if(<%=a0%> === active) {
<%=a1%> = previousState['state_1540'];
}
node_1582
0
if(<%=a0%> === active) {<%=a1%> = <%=a2%>;}
node_1544
0
if(<%=a0%> === active) {
nextState['state_1540'] = <%=a1%>;
}
node_1525
0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
node_1548
0
if(<%=a0%> === active) {
<%=a1%> = previousState['state_1547'];
}
node_1603
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
edge_1589
edge_1590
edge_1593
edge_1592
edge_1601
edge_1602
edge_1579
edge_1581
edge_1543
edge_1580
edge_1528
edge_1620
edge_1586
edge_1597
edge_1527
edge_1606
edge_1605
node_1514
0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
node_1520
0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
node_1619
0
<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;
node_1535
0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
node_1509
0
<%=a0%> = boolNot;
node_1530
0
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
edge_1621
edge_1622
node_1345
0
theInterface.theResult=<%=a0%>;
node_1551
0
if(<%=a0%> === active) {
nextState['state_1547'] = <%=a1%>;
}