

```
node_4362
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

```

0: Activation in
1: {{a: Number, b: Number} -> Number} in
2: {a: Number, b: Number} in
3: Number out

```

~~3: Number out~~

*edge\_4366*

**/0: Activation**

/edge\_4363

 ~~$\{a: \text{Number}, b: \text{Number}\} \rightarrow \text{Number}$~~   ~~$\{a: \text{Number}, b: \text{Number}\}$~~  in

*edge\_4364*

Number} in

*edge\_4365*

*0: Number in*

```
node_4325
theInterface=<%=a0%>;
```

0: Number in

0: Activation

```
node_4354
<%=a0%> = active;
```

```
0: Activation out
```

$$\lambda: \{a: \text{Number}, b: \text{Number}\} \rightarrow \text{Number} \text{ out}$$

```
node_4357
0%> = addition;
```

```
0: {{a: Number, b: Number} -> Number} out
```

~~0: {a: Number, b: Number} out~~

1: Number in: a

2: *Number in: b*

*0: Number out*

*0: Number out*

*edge\_4360*

*edge\_4361*

node\_4340

```
0: {a: Number, b: Number} out
1: Number in
2: Number in
```