

```
<%=a0%> = 1;
```

```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

*0: out*

*1: in: 0*

**{0:\$1:\$}**

*0: out*

*2: in: 1*

*0: out*

```
<%=a0%>=theInterface.theNumber;
```

*2: in*

*3: out*

*0: in*

*1: in*

*0: out*

```
<%=a0%> = active;
```

*0: out*

```
<%=a0%> = addition;
```

*0: out*

*2: in*

*0: in*

**\$=\$**

*1: out*

*0: in*

```
theInterface.theResult=<%=a0%>;
```