```
      0: Number out
      0: Number out
      2: {a: Number, b: Number} in

      <%=a0%>=theInterface.theNumber;
      if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

      3: Number out
      0: Activation Number, b: Number} -> Number} in
```

0: Number in

theInterface.theResult=<%=a0%>;

0: Activation out

<%=a0%> = active;

0: {{a: Number, b: Number} -> Number} out

<%=a0%> = addition;

<%=a0%> = {};
<%=a0%>['a'] = <%=a1%>;