`if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}`

2: {a: Number, b: Number} in   0: Activation in   3: {sum: Number, diff: Number} in   {{a: Number, b: Number} -> {sum: Number, diff: Number}} in

0: {a: Number, b: Number} out   0: {sum: Number, diff: Number} out   0: Activation out   0: {{a: Number, b: Number} -> {sum: Number, diff: Number}} out

{a:$b:$}   {sum:$diff:$}   `<%=a0%> = active;`   `<%=a0%> = cool;`

1: Number in: a   2: Number in: b   1: Number out: sum   2: Number out: diff

0: Number out   0: Number out   0: Number in   0: Number in

`<%=a0%>=theInterface.theNumber;`   `<%=a0%>=theInterface.theOther;`   `theInterface.theResult=<%=a0%>;`   `theInterface.theLast=<%=a0%>;`