**node_6481**

`if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}`

0: Activation in
1: {{a: Number, b: Number} -> Number} in
2: {a: Number, b: Number} in
3: Number out

3          0          1                    2

*edge_6485*     *edge_6482*      *edge_6483*

**node_6478**
`<%=a0%> = 9;`

0: Number out

*0: Number out   0: Number out*

*edge_6484   edge_6479  edge_6480*

*2: Number in: b*

*1: Number in: a*  0

*0: Number in*     *0: Activation out* *0: {{a: Number, b: Number} -> Number} out*

**node_6444**
`theInterface=<%=a0%>;`

0: Number in

**node_6473**
`<%=a0%> = active;`

0: Activation out

**node_6476**
`<%=a0%> = addition;`

0: {{a: Number, b: Number} -> Number} out

**node_6459**
{a:$b:$}
0:
1: Number in
2: Number in