```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

2: in *3: out* *0: in* *1: in*

0: out *0: in* *0: out* *0: out*

```
<%=a0%>=theInterface.theNumber;
```

```
theInterface.theResult=<%=a0%>;
```

```
<%=a0%> = active;
```

```
<%=a0%> = addOne;
```