node_3089
`<%=a0%> = active;`

0: Activation out

0: Activation out

edge_3138

0: Activation in

node_3137
`<%=a1%> = <%=a0%>;`
`<%=a2%> = <%=a0%>;`
`<%=a3%> = <%=a0%>;`

0: Activation in
1: Activation out
2: Activation out
3: Activation out

1: Activation out   *2: Activation out*

node_3129
`if(<%=a0%> === active) {<%=a1%> = <%=a2%>;}`

0: Activation in
1: Number out
2: Number in

2: Number in   *0: Activation in* *1: Number out*

node_3133
`if(<%=a0%> === active) {<%=a1%> = <%=a2%>;}`

0: Activation in
1: Number out
2: Number in

2: Number in

edge_3132   *edge_3130*   *edge_3144*   *edge_3134*   *0: Activation in*   *edge_3136*

1: Number in

3: Activation out

edge_3141

2: Activation in

node_3121
`<%=a0%> = {};`
`<%=a0%>['cond'] = <%=a1%>;`
`<%=a0%>['source'] = <%=a2%>;`

0: {cond: Boolean, source: Activation} out
1: Boolean in
2: Activation in

1: Activation out   *2: Activation out*

node_3125
`<%=a1%> = <%=a0%>['a'];`
`<%=a2%> = <%=a0%>['b'];`

0: {a: Activation, b: Activation} in
1: Activation out
2: Activation out

node_3142
`<%=a0%>=null;`
`if(<%=a0%>===null ){`
`  <%=a0%> = <%=a1%>;`
`} else if (<%=a1%> !== null){`
`throw ('error:multiple active assignments to the same signal <%=a0%> : '+<%=a0%> + ' and ' + <%=a1%>);`
`}if(<%=a0%>===null ){`
`  <%=a0%> = <%=a2%>;`
`} else if (<%=a2%> !== null){`
`throw ('error:multiple active assignments to the same signal <%=a0%> : '+<%=a0%> + ' and ' + <%=a2%>);`
`}`

0: Number out
1: Number in
2: Number in

2: Number in

node_3117
`<%=a0%> = {};`
`<%=a0%>['a'] = <%=a1%>;`
`<%=a0%>['b'] = <%=a2%>;`

0: {a: Number, b: Number} out
1: Number in
2: Number in

1: Number in   *2: Number in*

node_3103
`<%=a0%> = 3;`

0: Number out

0: Number out

edge_3139   *edge_3140*

0: {a: Number, b: Number} out

node_3105
`<%=a0%> = 4;`

0: Number out

0: Number out

edge_3143

0: Number in

0: Number out   *0: Number out*   *2: {a: Number, b: Number} in*   *0: Activation in*   *edge_3123*   *2: {cond: Boolean, source: Activation} in*   *0: Activation in*   *edge_3124*   *3: {a: Activation, b: Activation} out*   *edge_3128*

node_3064
`<%=a0%>=theArgs.t;`

0: Number out

node_3101
`<%=a0%> = 1;`

0: Number out

edge_3118   *edge_3119*

node_3107
`if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}`

0: Activation in
1: {{a: Number, b: Number} -> Boolean} in
2: {a: Number, b: Number} in
3: Boolean out

1: {{a: Number, b: Number} -> Boolean} in

node_3112
`if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}`

0: Activation in
1: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} in
2: {cond: Boolean, source: Activation} in
3: {a: Activation, b: Activation} out

1: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} in

node_3066
`theInterface=<%=a0%>;`

0: Number in

edge_3109

0: {{a: Number, b: Number} -> Boolean} out   *0: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} out*   *edge_3114*

node_3097
`<%=a0%> = isEqual;`

0: {{a: Number, b: Number} -> Boolean} out

node_3099
`<%=a0%> = whenThenElse;`

0: {{cond: Boolean, source: Activation} -> {a: Activation, b: Activation}} out