```
<%=a0%>=theInterface.theNumber;

                    0: out

                    0: in

// We dont care about <%=a0%>, this is a fake receiver node
```

```
<%=a0%> = active;

            0: out

            0: in

<%=a1%> = <%=a0%>;
<%=a2%> = <%=a0%>;        4: out
<%=a3%> = <%=a0%>;
<%=a4%> = <%=a0%>;        2: out

  1: out          0: in

                 3: out
```

```
if(<%=a0%> === active) {
  <%=a1%> = previousState['state_1951'];
}

                        1: out
  0: in        2: in           3: out

if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

            1: in
  0: out          2: in           3: out

<%=a0%> = isActive;
```

```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

                    0: in

  2: in    1: in       3: out

  0: out        0: in

<%=a0%> = boolNot;        theInterface.theResult=<%=a0%>;
```

```
if(<%=a0%> === active) {
  nextState['state_1951'] = <%=a1%>;
}

                    0: in

                1: in

                0: out

<%=a0%> = 1;
```