

node_504
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {{a: Number, b: Number} -> Number} in
2: {a: Number, b: Number} in
3: Number out

node_499
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}

0: Activation in
1: {Void -> Number} in
2: Void in
3: Number out

2: {a: Number, b: Number} in

1: {{a: Number, b: Number} -> Number} in

0: Activation in

3: Number out

0: Activation in

2: Void in

3: Number out

{Void -> Number} in

0: {{a: Number, b: Number} -> Number} out

0: Activation out

0: Activation out

0: Void out

0: Number in

0: {Void -> Number} out

node_415
theInterface.theResult=<%=a0%>;

0: Number in

node_497
<%=a0%> = addition;

0: {{a: Number, b: Number} -> Number} out

node_486
<%=a0%> = active;

0: Activation out

node_436
#ok!
0: Void out

node_438
#result1?
0: Number in

node_495
<%=a0%> = return1;

0: {Void -> Number} out

0: Number in

0: Activation out

edge_508

edge_507

edge_525

edge_493

node_478
\$=\$
0: Activation in
1: ?
2: Number in

node_413
<%=a0%>=theInterface.theNumber;

0: Number out

2: Number in

0: Number out

0: Number out

0: {a: Number, b: Number} out

node_461
{a:\$b:\$}
0: {a: Number, b: Number} out
1: Number in
2: ?

node_455
#resultof\$+\$!
0: Number out
1: Number in
2: ?

node_465
#resultof\$+\$?
0: Number in
1: Number in
2: ?

1: Number in: a

1: Number in

1: Number in

edge_489

edge_488

edge_490

0: Number out

0: Number out

node_432
#result1!
0: Number out