

```
if(<%=a0%> === active && <%=a1%>!==null && <%=a1%>!==undefined) {<%=a3%> = <%=a1%>(<%=a2%>);}
```

```
<%=a0%>=theArgs.mouse;
```

0: [object Object]

```
theInterface=<%=a0%>;
```

0: [object Object]

```
<%=a0%> = active;
```

0: [object Object]

```
<%=a0%> = cursor;
```

0

2: [object Object]
3: [object Object]
0: [object Object]
1: [object Object]

\$\$=\$

0
1
1
0
0