

`<%=a0%>=theInterface.theNumber;`

0: Number out

0: Number in

`<%=a1%> = <%=a0%>;`

`<%=a2%> = <%=a0%>;` *1: Number out*

2: Number out

1: Number in

```
        <%=a0%>=null;
        if(<%=a0%>===null ){
            <%=a0%> = <%=a1%>;
        } else if (<%=a1%> !== null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+'<%=a0%> + ' and ' + <%=a1%>);
        }if(<%=a0%>===null ){
            <%=a0%> = <%=a2%>;
        } else if (<%=a2%> !== null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+'<%=a0%> + ' and ' + <%=a2%>);
        }
    }
```

0: Number out

0: Number in

`theInterface.theLast=<%=a0%>;`

`<%=a0%>=theInterface.theOther;`

0: Number out

0: Number in

`<%=a1%> = <%=a0%>;`

`<%=a2%> = <%=a0%>;` *1: Number out*

2: Number in

1: Number in

```
        <%=a0%>=null;
        if(<%=a0%>===null ){
            <%=a0%> = <%=a1%>;
        } else if (<%=a1%> !== null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+'<%=a0%> + ' and ' + <%=a1%>);
        }if(<%=a0%>===null ){
            <%=a0%> = <%=a2%>;
        } else if (<%=a2%> !== null){
throw ('error:multiple active assignments to the same signal <%=a0%> : '+'<%=a0%> + ' and ' + <%=a2%>);
        }
    }
```

0: Number out

0: Number in

`theInterface.theResult=<%=a0%>;`

`<%=a0%> = active;`