

node_3002

0

```
<%=a0%>=theInterface.theNumber;
```

0

edge_3051

1

node_3039

0

```
if(<%=a0%> === active) {  
  nextState['state_3035'] = <%=a1%>;  
}
```

0

edge_3040

0

node_3032

0

```
<%=a0%> = active;
```

node_3003

0

```
theInterface.theResult=<%=a0%>;
```

0

edge_3052

1

node_3036

0

```
if(<%=a0%> === active) {  
  <%=a1%> = previousState['state_3035'];  
}
```

0

edge_3037

0