```
node 3993
                    if(<\$=a0\$> === active \&\& <\$=a1\$>!==null \&\& <\$=a1\$>!==undefined) {<\$=a3\$> = <\$=a1\$>(<\$=a2\$>);}
                                                               0: Activation in
                                                          1: {Number -> Number} in
                                                                 2: Number in
                                                                3: Number out
                                                      3: Number out 0: Activation in
                                                                                         T: {Number -> Number} in
                                        2: Number in
                                          edge_4006
                                                               edge_4007
                                                                                \edge_3994
                                                                                                  edge 3995
                                                                      0: Activation out 0: {Number -> Number} out
                   0: Number out
            node 3956
                                                   node 3958
                                                                                  node 3988
                                                                                                              node 3991
                                                                                                       < = a0  = add0ne;
<%=a0%>=theInterface.theNumber;
                                       theInterface.theResult=<%=a0%>;
                                                                             < = a0  = active;
          0: Number out
                                                 0: Number in
                                                                              0: Activation out
                                                                                                     0: {Number -> Number} out
```