Housekeeping

asking questions on Slack!

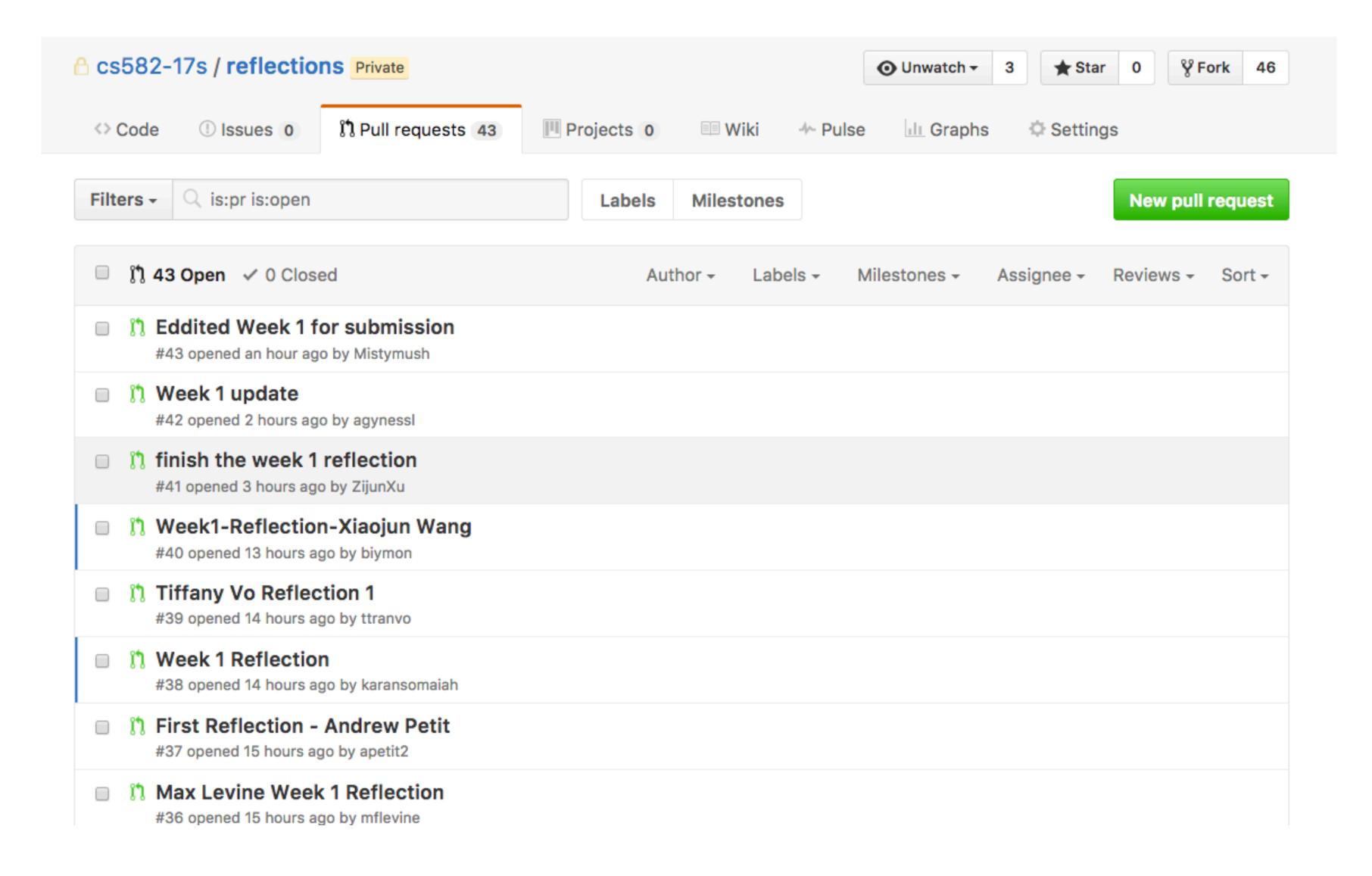
(timely feedback/help is a scale problem)

Housekeeping

block 11am (Tuesdays/Fridays) now!

several *excellent* visualization/hci researchers interviewing at WPI in Feb/March

Reflections, week 1



discussion

Step 1:

In pairs of rows, take turns discussing with your neighbors what you read and what you found interesting about it.

- 10 minutes

* show and tell (with your computer) is encouraged

discussion

Step 2:

For your team's selection:

Create an entry on Slack #general. Work to describe what the link was, and what was so great about it.

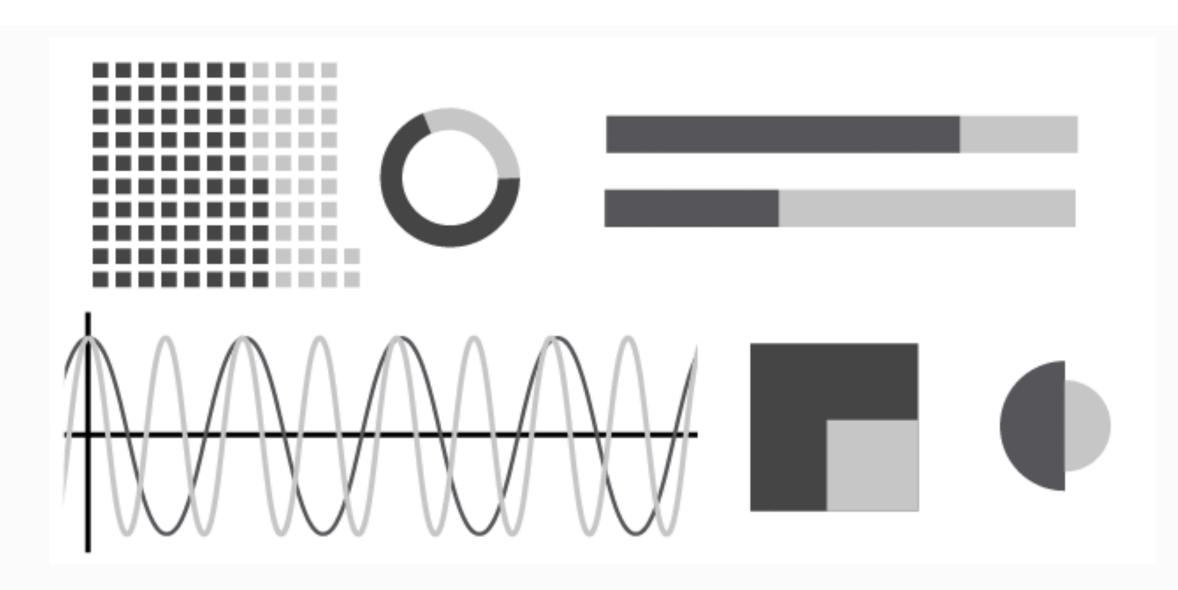
hint: use shift-enter to get a newline

hint: you can edit/delete posts if you make a mistake

- 5 minutes



The design space



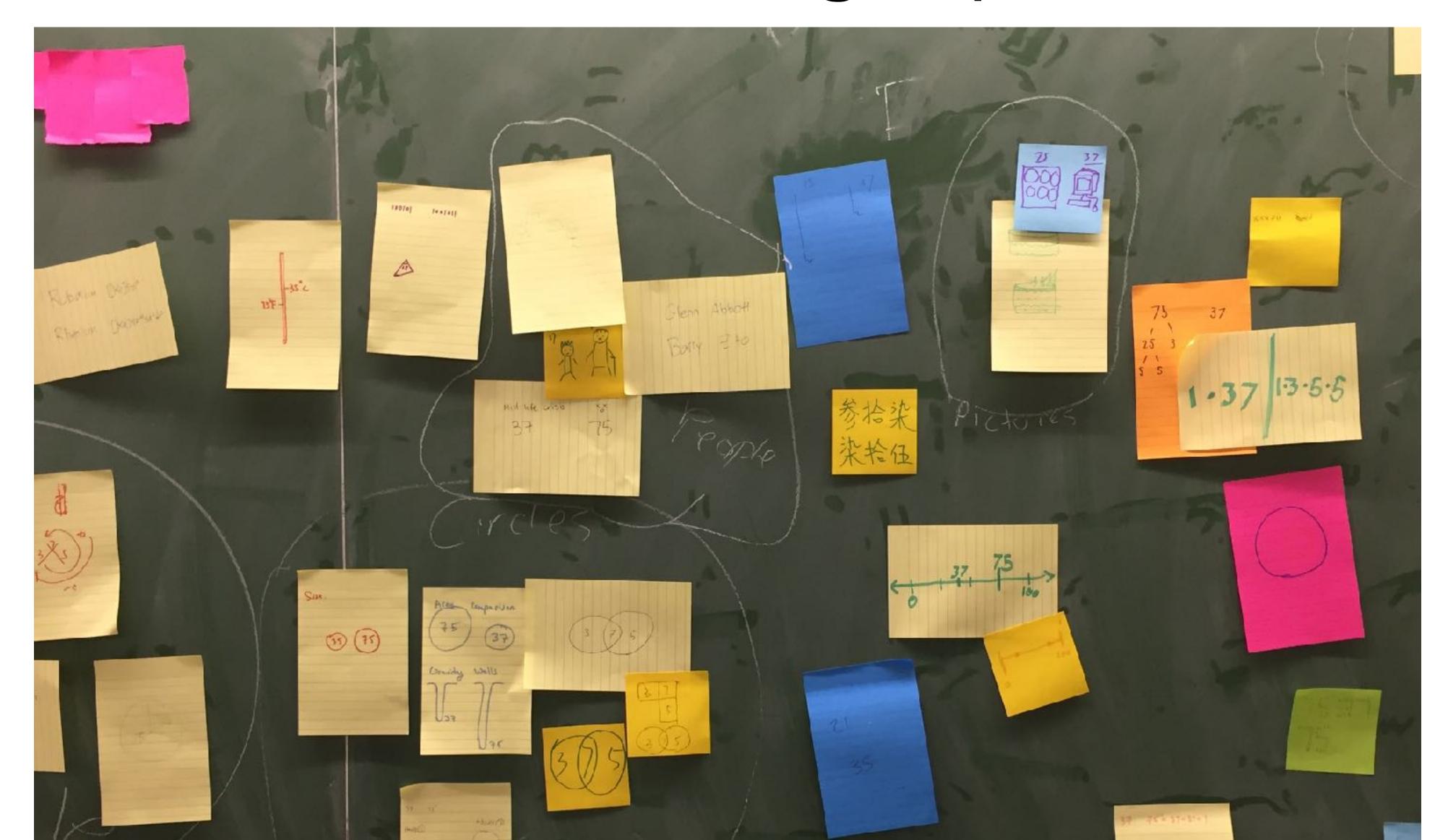
45 Ways to Communicate Two Quantities



Santiago Ortiz | July 27th, 2012

Back in 2010, I was giving a workshop on interactive data visualization in Lima, Perú, discussing whether a dataset has a unique or at least an ideal way to be visualized. For a simple data structure — a list of some

Task abstraction & the design space



Task abstraction: ask "why"

Any given visualization can be built for a variety of purposes.

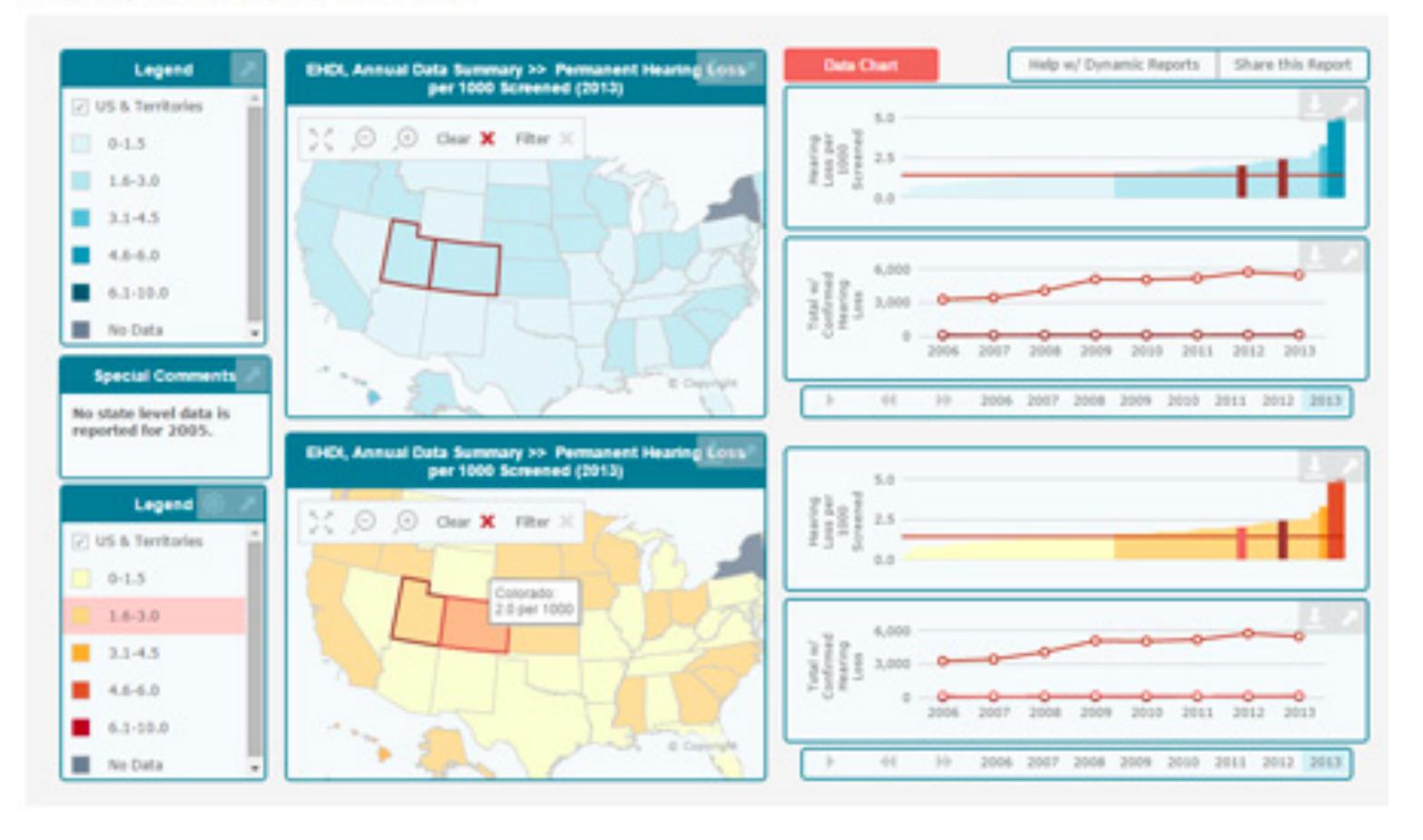


Recall:

exploratory and expository vis

Case: the CDC

Prevalence of Hearing Loss Double Map, Prevalence (Standard Contrast)



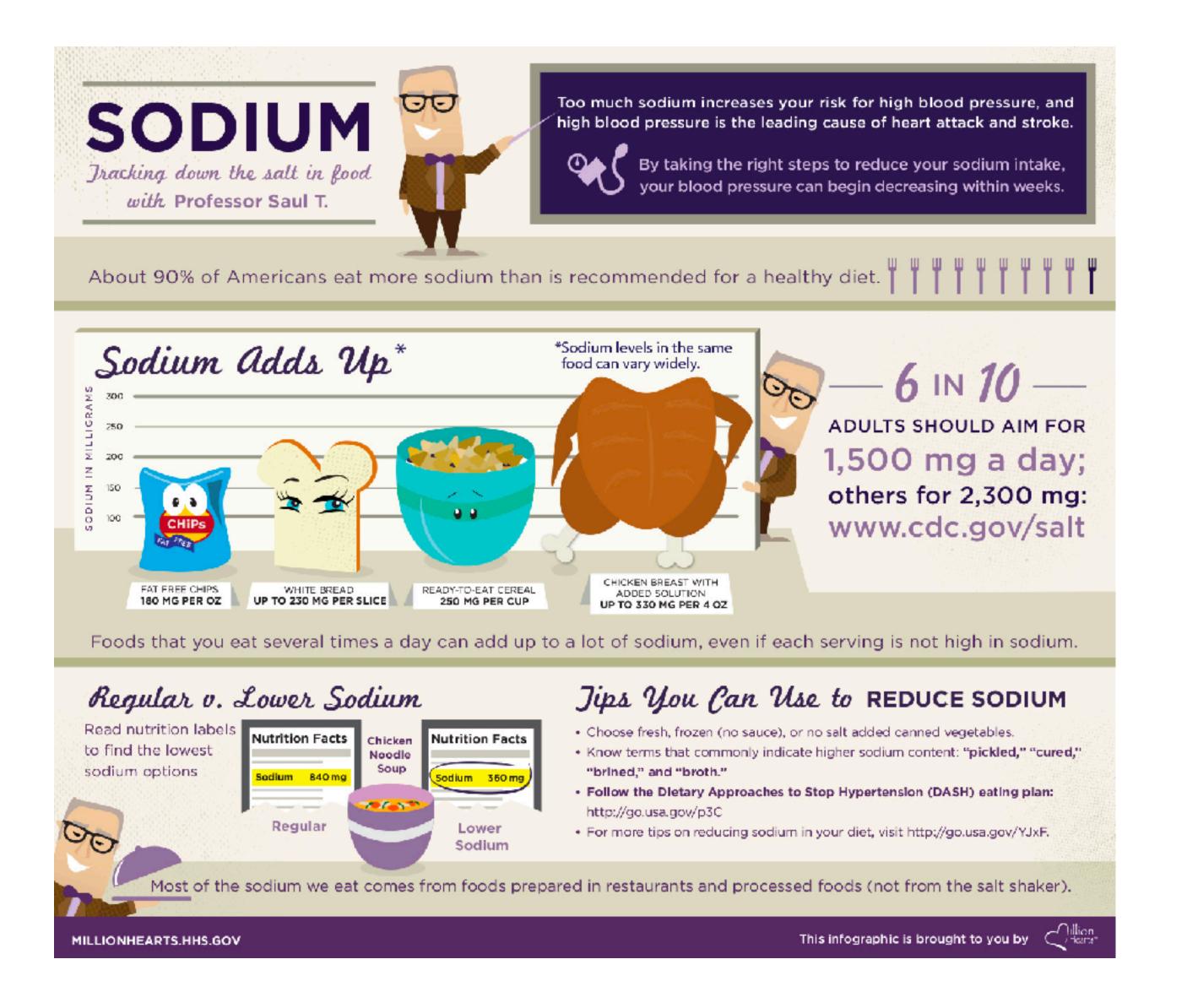
Exploratory:

- multiple linked views
- interactivity
- complex views

Goals/tasks:

- Discover trends, outliers, features
- Compare (top and bottom)

Case: the CDC



Expository:

- few, unlinked views
- use of icons, color
- static, headlines annotated

Goals/tasks:

- Engagement, reflection, persuasion

Goals goals goals

Goals/tasks:

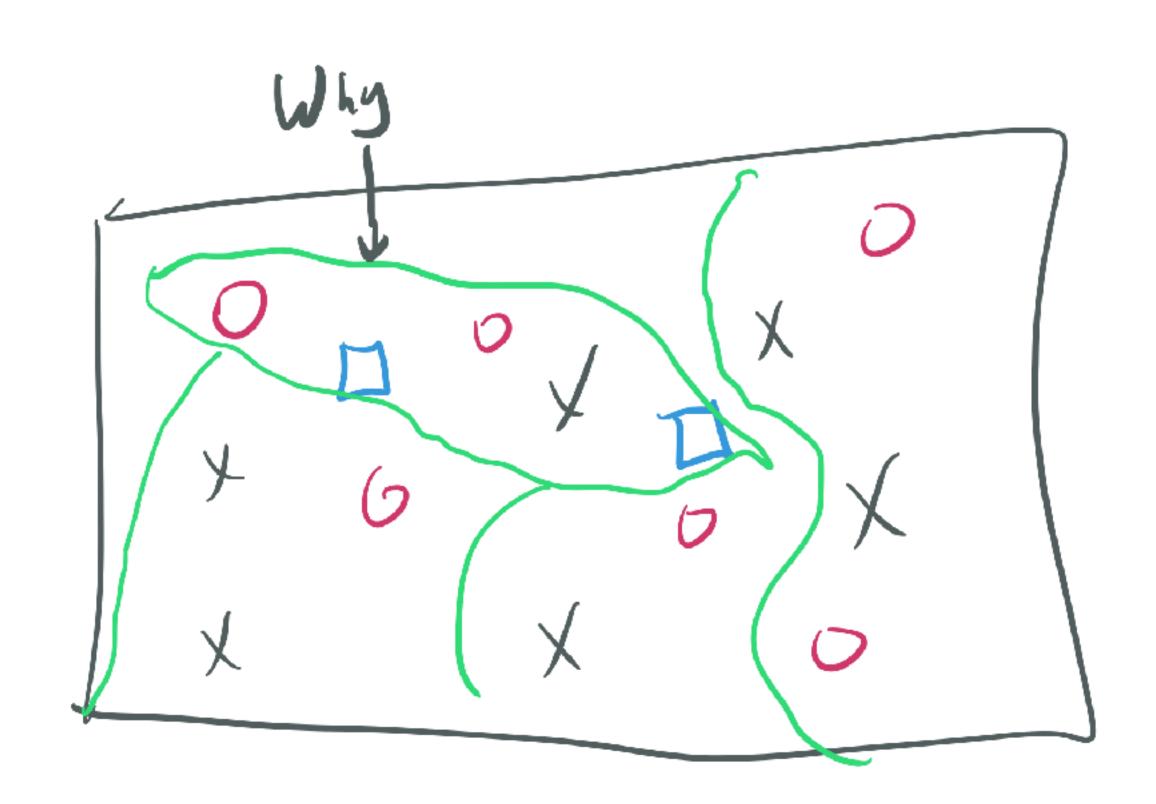
- Engagement, reflection, persuasion

Goals/tasks:

- Discover trends, outliers, features

Browse, annotate, explore, summarize, correlate, filter, and so on

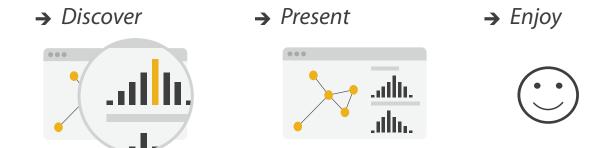
"Why" trims the design space



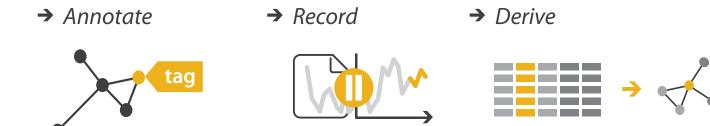


→ Analyze

→ Consume



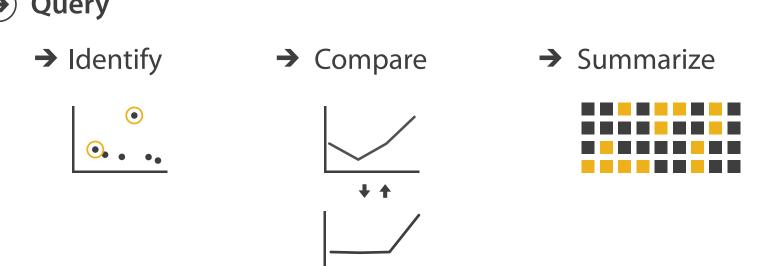
→ Produce



→ Search

	Target known	Target unknown	
Location known	• • • Lookup	• Browse	
Location unknown	C Cocate	< Explore	

Query



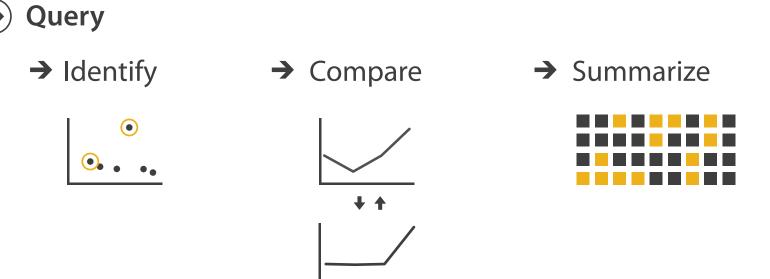


→ Analyze



→ Search

	Target known	Target unknown	
Location known	• • • Lookup	• Browse	
Location unknown	C Cocate	< Explore	

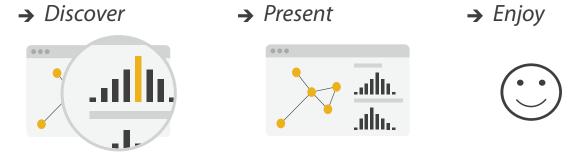


Consuming analysis VS. Producing analysis



→ Analyze

→ Consume



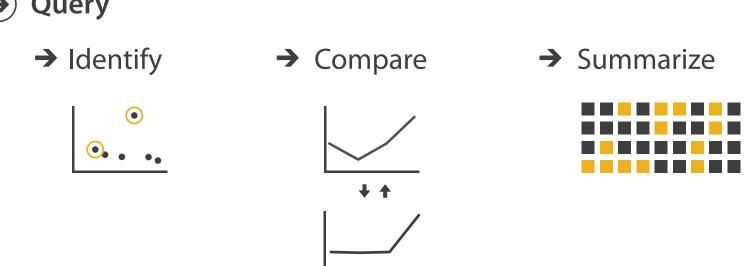
→ Produce



→ Search

		Target known		Target unknown	
Lockno	ation wn	• • •	Lookup	• •••	Browse
	ation nown	<`.⊙;∙>	Locate	⟨ `.⊙;∙>	Explore

Query



Search: goal-directed vs non-specific goals**



Analyze





→ Search

	Target known	Target unknown	
Location known	• • • Lookup	• Browse	
Location unknown	C Cocate	< Explore	

Query → Identify → Compare → Summarize → . . .

Query: lowest level 1, 2, 2+ item operations

deep dive: measuring aesthetic appeal in ViS, a study

deep dive: using "produce"-type data to drive exploration

deep dive: using exploration data to drive machine learning

exploring sandwich similarity

