Command Simulation

Q3(a) To simulate **Is** command using UNIX system calls.

Algorithm:

- 1. Store path of current working directory using **getcwd** system call.
- 2. Scan directory of the stored path using **scandir** system call and sort the resultant array of structure.
- 3. Display **dname** member for all entries if it is not a hidden file.
- 4. Stop.

Q3(b) To simulate grep command using UNIX system call.

Algorithm:

- 1. Get filename and search string as command-line argument.
- 2. Open the file in read-only mode using **open** system call.
- 3. If file does not exist, then stop.
- 4. Let length of the search string be n.
- 5. Read line-by-line until end-of-file
 - a. Check to find out the occurrence of the search string in a line by examining Characters in the range 1–n, 2–n+1, etc.
 - b. If searched string exists, then print the line.
- 6. Close the file using close system call.
- 7. Stop

Q3(c) To simulate **cp** command using UNIX system call.

Algorithm:

- 1. Get source and destination *filename* as command-line argument.
- 2. Declare a buffer of size 1KB
- 3. Open the source file in readonly mode using open system call.
- 4. If file does not exist, then stop.
- 5. Create the destination file using creat system call.
- 6. If file cannot be created, then stop.
- 7. File copy is achieved as follows:
 - a. Read 1KB data from source file and store onto buffer using read system call.
 - b. Write the buffer contents onto destination file using write system call.
 - c. If end-of-file then step 8 else step 7a.
- 8. Close source and destination file using close system call.
- 9. Stop.

Q3(d) To simulate **rm** command using UNIX system call.

Algorithm:

- 1. Get *filename* as command-line argument.
- 2. Open the file in read-only mode using read system call.
- 3. If file does not exist, then stop.
- 4. Close the file using close system call.
- 5. Delete the file using unlink system call.
- 6. Stop.