Computational Musical Creativity (2019-2020), Ángel Faraldo

Master in Sound and Music Computing, Universtitat Pompeu Fabra

Course Plans

Wednesday 17 to 19:30 h.	Topics	Assignments	
	Introduction to the course	Experimenting with Pd	
Week 1 (8 January)	Algorithmic thinking in music		
Week 2 (15 January)	Pure Data programming language	Probability and noise, automation (composition 1)	
Wash 2 /22 January	On Sound Synthesis	Implement a synthesis technique of your choice	
Week 3 (22 January)	Synthesis techniques in Pd		
W. J. 4/20 J.	Algorithmic Music	Style imitation exercise (composition 2)	
Week 4 (29 January)	Markov Models and Pd		
Week 5 (5 February)	NIME and Controllers	Smartphone digital instrument design (composition 3)	
	Smartphones, Pd and other environments		
Week 6 (12 February)	Mapping and expressiveness	Mapping Exercises	
	Mapping Exercises		
Week 7 (19 February)	Granular, Concatenative and non- standard synthesis methods	Preparation for performance	
Week 8 (26 February)	Demos of existing systems (Reactable, Miss)	Preparation for performance	
Week 9 (4 March)	Final performance	Readings on evaluation and evaluation of classmate's performances	
W 1 40 /44 N 13	Evaluation in NIME and HCI	Write final paper	
Week 10 (11 March)	Performance evaluation		

Course Evaluation

Task	Percentage	Grouping	
Weekly assignments and class participation	50%	individual	
Composition exercises	15%	individual	
Performance	15%	groups (2-3)	
Paper	20%	groups (2-3)	