

# IoT Workshop

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### DE HOGESCHOOL MET HET NETWERK

Hogeschool PXL – Elfde-Liniestraat 24 – B-3500 Hasselt www.pxl.be - www.pxl.be/facebook



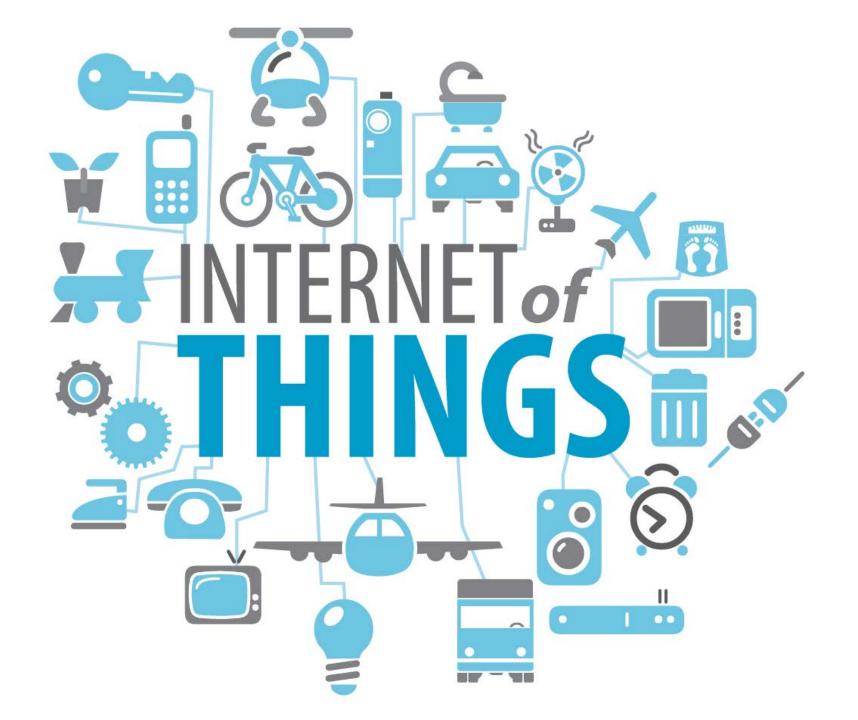
# Vandaag

- IoT
- PCB
- Arduino IDE
- Web API
- Appinventor App
- Fun



Concept

IOT

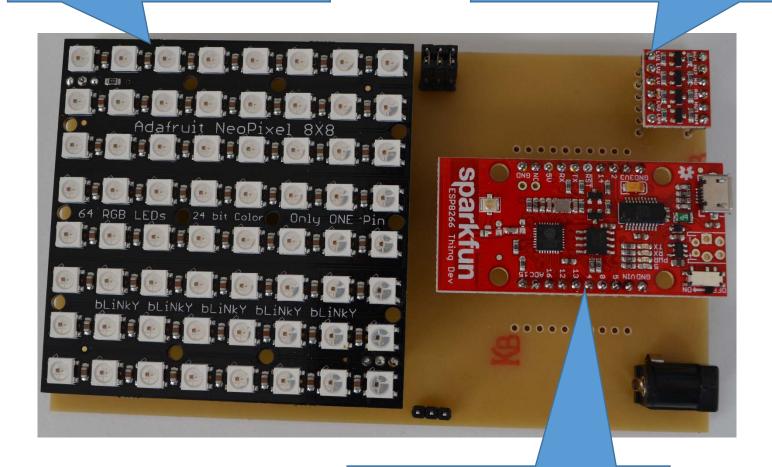


Hardware

**PCB** 

### 8x8 RGB Matrix

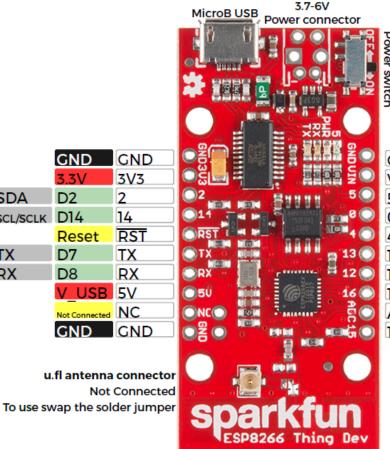
# Logic Level Convertor Bi-Directional



ESP8266 Thing Dev Board

### ESP8266 Thing Dev Board (WRL-13711)

Arduino add-on available 80MHz



Name Arduino ADC Power GND Serial Control Misc

GPI00

On bootup will run program if high and bootloader if low Tied to DTR to run bootloader when reset

GND	GND	
Vin	Vin	
5	D5	LED
0	D0	Used in reset
4	D4	
13	D13	MOSI
12	D12	MISO
16	D16	XPD
ADC	AO	10-bit 1V
15	D15	

Jumpers on back

PWR-LED - cut to disconnect power LED

SLEEP-EN - Connect RST to XPD to enable sleep (disables programming)

#### PCB Antenna

GND

3.3V

Reset D7

V USB 5V Not Connected NC GND GND

D2

**D8** 

SDA

TX

RX

SCL/SCLK D14

GND

3V3

2

14 RST

TX

RX

Power (ESP8266 Thing) Vin: 3.7V-6V VUSB: 5V VCC:3.3V @500mA Max 12mA per I/O pin

Transmit 135-215mA Receive 60-62mA Standby 0.9mA Deep sleep 10uA

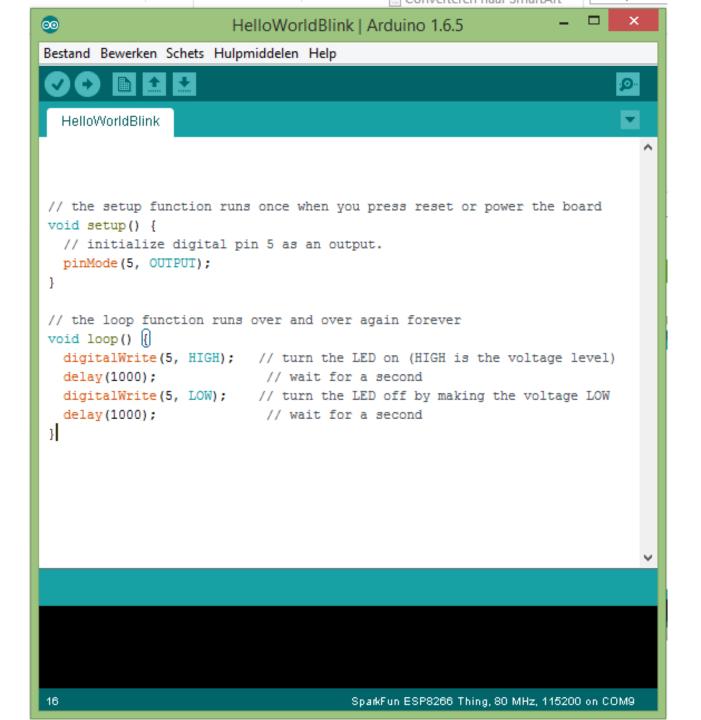
Typical Power (ESP8266 module)

#### LEDs Power: Red User (pin 5): Blue RX: Yellow TX: Green Wi-Fi 802.11 b/g/n Wi-Fi Direct (P2P) soft AP



**Embedded Software** 

### **ARDUINO IDE**



# IoTWorkshop.ino

```
#include <ESP8266WiFi.h>
#include <WiFiClient.h>
#include <ESP8266WebServer.h>
#include <Adafruit GFX.h>
#include <Adafruit NeoMatrix.h>
#include <Adafruit NeoPixel.h>
/* Set these to your desired credentials. */
const char *ssid = "IoTWorkshop";
const char *password = "pxleaict";
String decodedMsg= "Welcome...";
ESP8266WebServer server(80);
```



Software 2 Hardware

**WEB API** 

# Try it in your browser!

- http://192.168.4.1/msg?msg=Hello World
- http://192.168.4.1/pix?pix=00
- http://192.168.4.1/rgb?rgb=255/255/255
- http://192.168.4.1/clear



Applicatie

**ANDROID APP** 

# **Appinventor**

Android

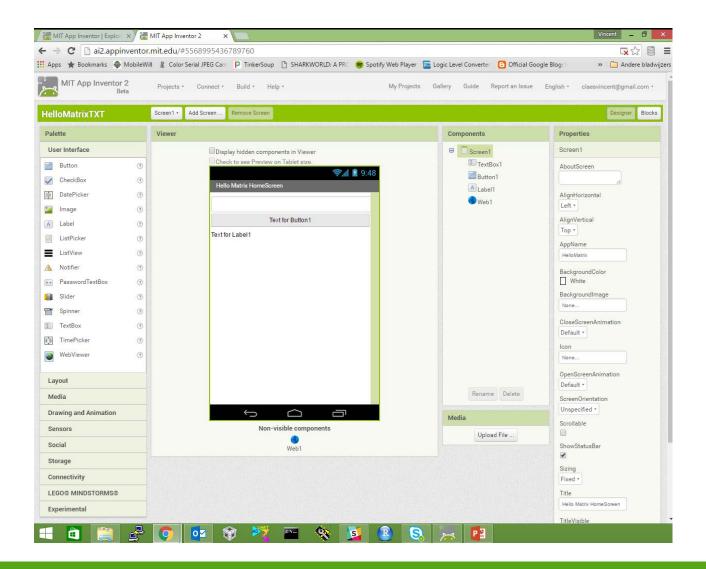
http://appinventor.mit.edu/

Gmail Account

AiStarter op desktop [USB DEBUG]



# **Appinventor Send TXT**





# **Appinventor Send TXT**

```
when Button1 . Click
                  Uri to
                                          http://192.168.4.1/msg? *
    set Web1
                              (0)
                                 join
                                        o join
                                                    msg= "
                                                  replace all text
                                                                  TextBox1 ▼
                                                                              Text ▼
                                                       segment
                                                                   " %20 "
                                                    replacement
                               o join
                                          " http://192.168.4.1/msg?
        Label1 ▼
                  Text ▼ to
                                          o join (
                                                     msg= "
                                                                    TextBox1 ▼
                                                    replace all text
                                                                                Text ▼
                                                         segment
                                                      replacement
                                                                     %20 "
    call Web1 ▼ .Get
```



# **Appinventor Colour Setting**

```
Button1 -
                                  http://192.168.4.1/rgb?
                    Url ▼
do
         Web1 ▼
                           to
                                                         ThumbPosition
         Label1 ▼
                                  round 🔻
                                              Slider1 ▼
                     Text ▼
                            to
         Label2 🔻
                     Text ▼
                            to
                                  round 🔻
                                              Slider2 ▼
                                                         ThumbPosition
         Label3 ▼
                                              Slider3 ▼
                                                         ThumbPosition
                    Text ▼
                             to
                                  round 🕶
         Web1 ▼ .PutText
                              join
                                          rgb= "
                       text
                                         call [leadingZeros *
                                                                                       ThumbPosition
                                                     number
                                                                           Slider1 •
                                                                round 🕶
                                                       digits
                                              leadingZeros ▼
                                                     number
                                                                round 🔻
                                                                           Slider2 -
                                                                                       ThumbPosition •
                                                       digits
                                             TeadingZeros ▼
                                                                           Slider3 •
                                                                                       ThumbPosition •
                                                     number
                                                                round 🕶
                                                                3
                                                       digits
```



# **Appinventor Colour Setting**

```
when Button2 .Click
    set Web1 . Url .
                              o join
                                          http://192.168.4.1/msg?
                        to 📗
                                          msg= "
                                        replace all text TextBox1
                                                                    Text ▼
                                             segment
                                                         %20 "
                                          replacement
    call Web1 ▼ .Get
                                to [leadingZeros]
                                                 number
                                                           digits
                                     segment text 📗 🧿
                             result
                                                                                       get number 🔻
                                                            10 ^ get digits -
                                             start
                                                     get digits -
                                            length
```



Playtime

**FUN** 

# **Opdracht**

