



Heurísticas para ***t*-admissibilidade** com abordagens de redes complexas

Universidade Federal Fluminense

Carlos Santos
Anderson Zudio
Leandro Santiago
Luís Cunha

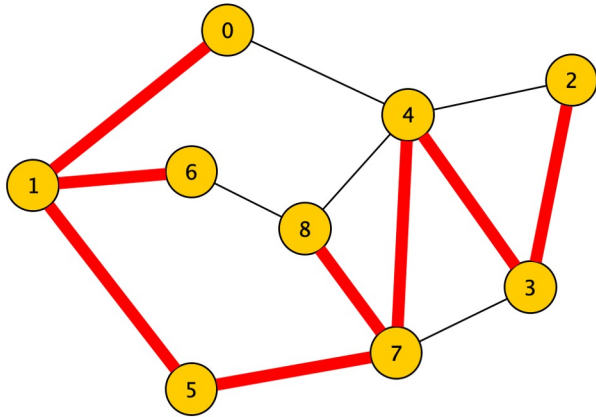


t-admissibilidade - definição

- O problema da **t-admissibilidade** visa decidir se um grafo G possui uma árvore geradora T no qual a **maior distância** em T entre dois vértices adjacentes de G é no **máximo t** . (**fator de extensão**)
- O **menor t** para o qual o grafo é **t-admissível**, chamamos de **índice de extensão**.



t-admissibilidade - exemplo



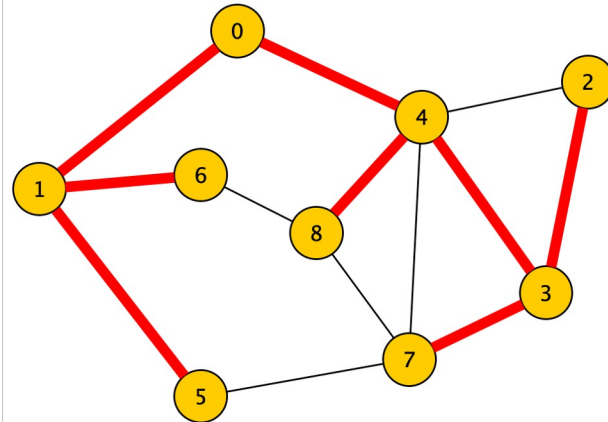
$$d(0,4) = 4$$

$$d(6,8) = 4$$

$$d(4,8) = 2$$

$$d(3,7) = 2$$

$$d(2,4) = 2$$



$$d(5,7) = 5$$

$$d(6,8) = 4$$

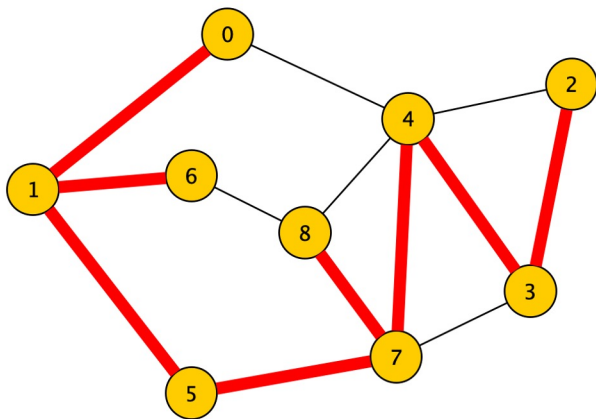
$$d(7,8) = 3$$

$$d(4,7) = 2$$

$$d(2,4) = 2$$

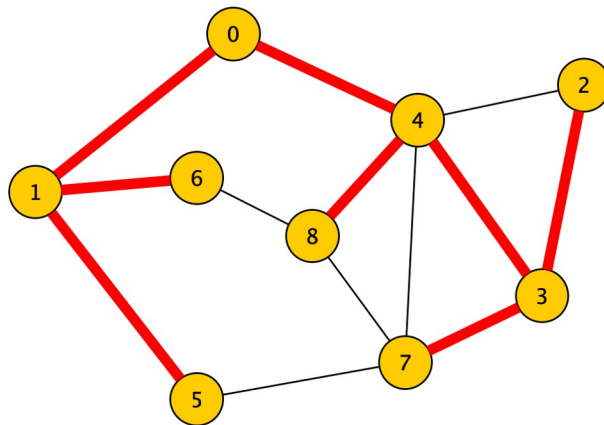


t-admissibilidade - exemplo



$$\begin{aligned} d(0,4) &= 4 \\ d(6,8) &= 4 \end{aligned}$$

Índice de extensão = 4



$$d(5,7) = 5$$



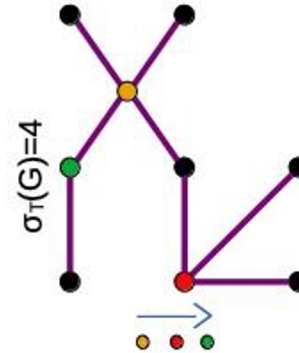
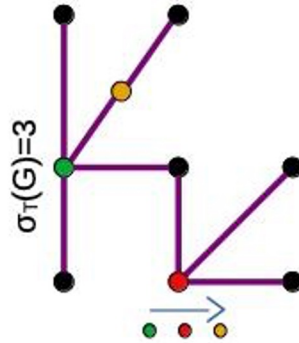
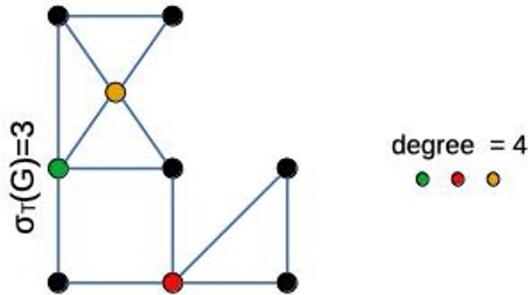
COMPLEXIDADE COMPUTACIONAL

| Complexidade | |
|--------------|-------------|
| $t = 2$ | Polinomial |
| $t = 3$ | Em aberto |
| $t \geq 4$ | NP-Completo |



HEURÍSTICAS

Strategies for generating tree spanners:
Algorithms, heuristics and optimal graph
classes²





MEDIDAS DE CENTRALIDADE

Degree centrality

$$D_c(v) = \sum_{u=1}^n A_{uv}, u \neq v$$

Leverage centrality

$$L_c(v) = \frac{1}{d(v)} \cdot \sum_{v_j \in N(v)} \frac{d(v) - d(v_j)}{d(v) + d(v_j)}$$

Closeness centrality

$$C_c(v) = \frac{1}{\sum_{u \in V(G) \setminus v} d(u, v)}$$

CONTRIBUIÇÃO

- Utilizar novas medidas de centralidade para o problema de empate
- Construção de 4 heurísticas (2 adaptadas e 2 novas)
- Análise de qualidade das heurísticas

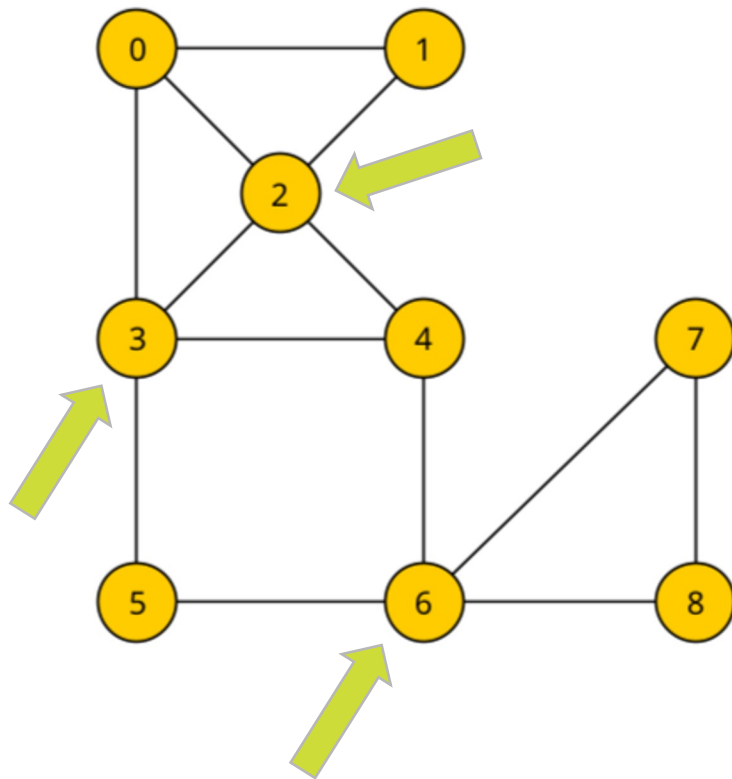


INSTRUÇÕES PARA HEURÍSTICA 1

- Classificar os vértices por

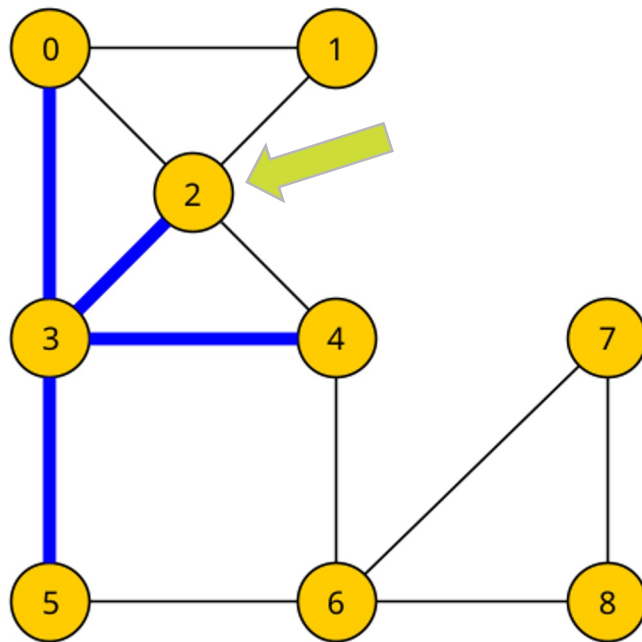
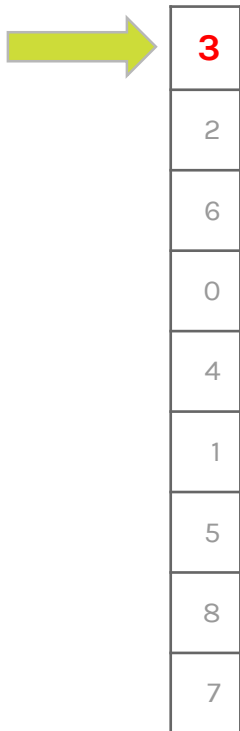
+ degree
+ closeness
- leverage

| v | d(v) | Clos. | Lev. |
|---|------|--------|---------|
| 3 | 4 | 0,0434 | 0,1547 |
| 2 | 4 | 0,0434 | 0,1547 |
| 6 | 4 | 0,0434 | 0,2857 |
| 0 | 3 | 0,0370 | -0,0285 |
| 4 | 3 | 0,0454 | -0,1428 |
| 1 | 2 | 0,0344 | -0,0266 |
| 5 | 2 | 0,0416 | -0,3333 |
| 8 | 2 | 0,0344 | -0,1666 |
| 7 | 2 | 0,0344 | -0,1666 |



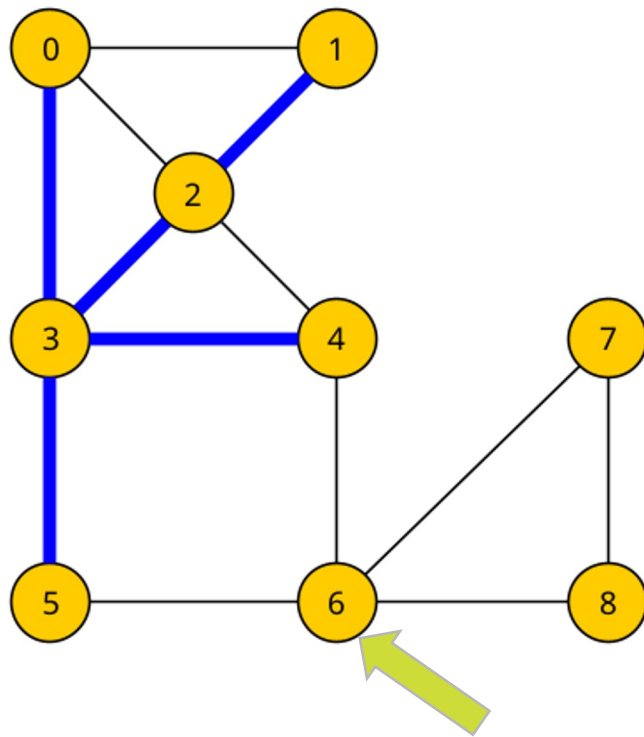
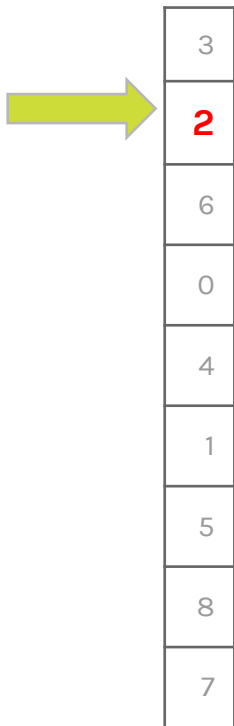


INSTRUÇÕES PARA HEURÍSTICA 1



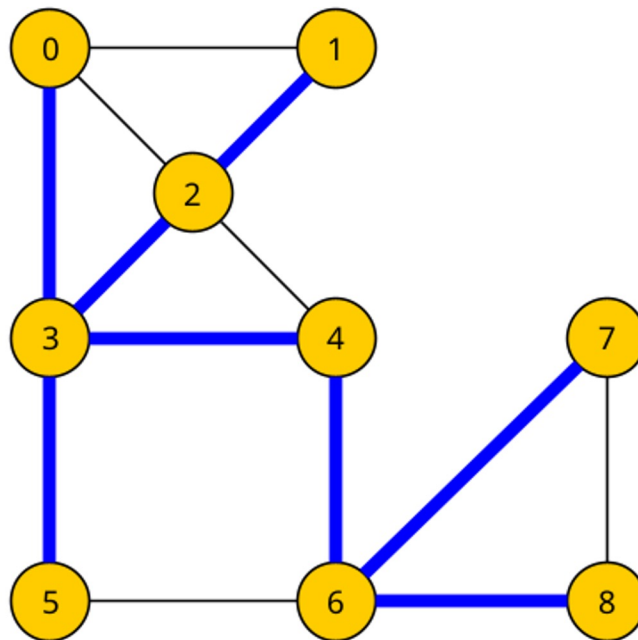
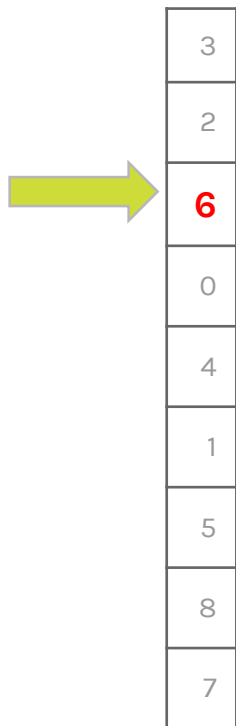


INSTRUÇÕES PARA HEURÍSTICA 1





INSTRUÇÕES PARA HEURÍSTICA 1

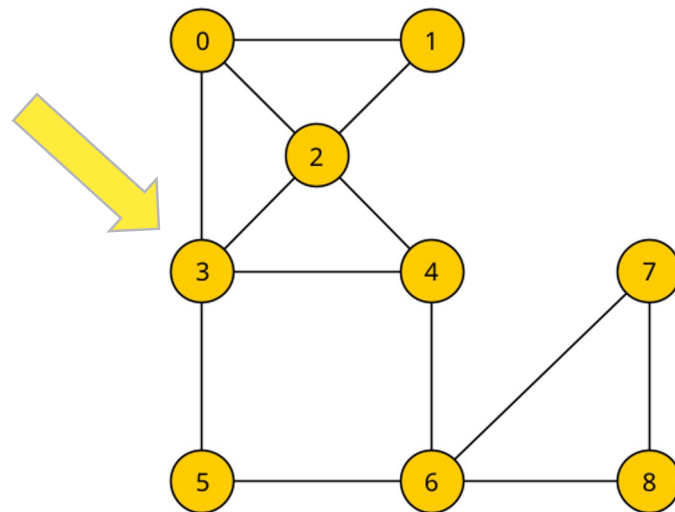




INSTRUÇÕES PARA HEURÍSTICA 2

- Classificar os vértices por
+ degree
+ closeness
- leverage

| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |





INSTRUÇÕES PARA HEURÍSTICA 2



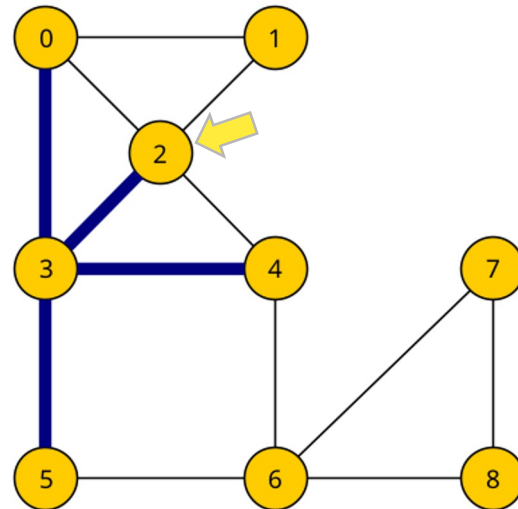
| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

Grau do vértice no grafo

Número de vizinhos do
vértice que estão na árvore

| v | $f(v) = d_G(v) - A_{tree}(v)$ |
|---|-------------------------------|
| 0 | 1 |
| 2 | 1 |
| 4 | 1 |
| 5 | 1 |

O vértice que tem a
capacidade de
contribuir com o maior
número de novos
vizinhos na árvore



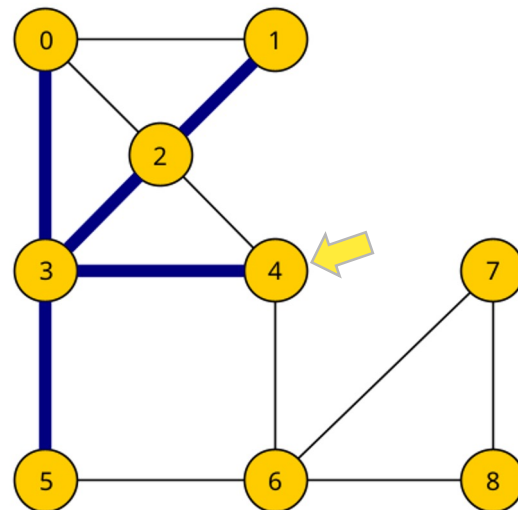


INSTRUÇÕES PARA HEURÍSTICA 2



| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 0 | 0 |
| 1 | 0 |
| 4 | 1 |
| 5 | 1 |



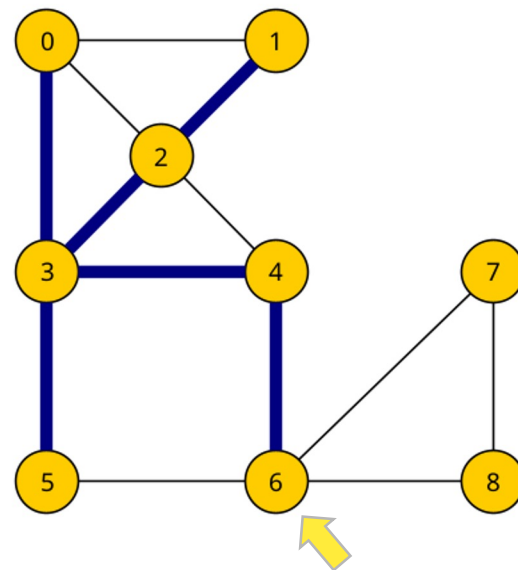


INSTRUÇÕES PARA HEURÍSTICA 2



| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 0 | 0 |
| 5 | 0 |
| 1 | 0 |
| 6 | 2 |



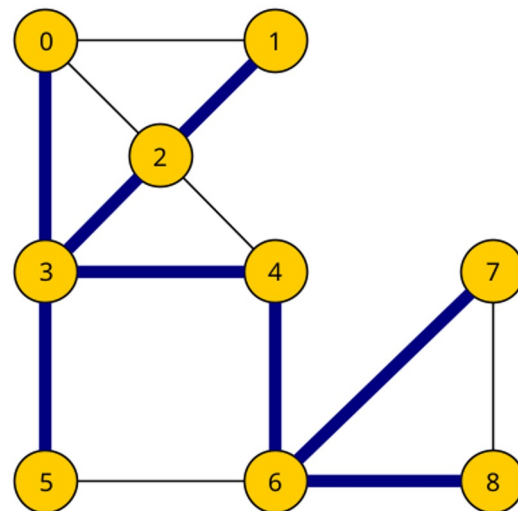


INSTRUÇÕES PARA HEURÍSTICA 2



| v | d(v) |
|---|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 0 | 0 |
| 1 | 0 |
| 5 | 0 |
| 7 | 0 |
| 8 | 0 |

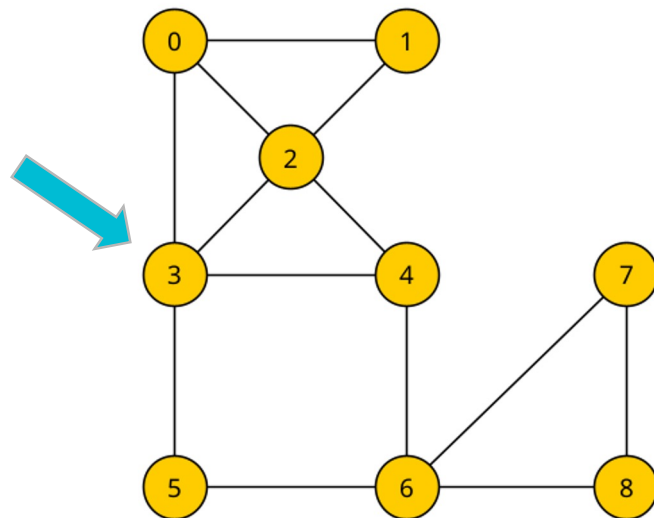




INSTRUÇÕES PARA HEURÍSTICA 3

- Liste os vértices por
+ degree
+ closeness
- leverage

| v' | $d(v)$ |
|----------|--------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |



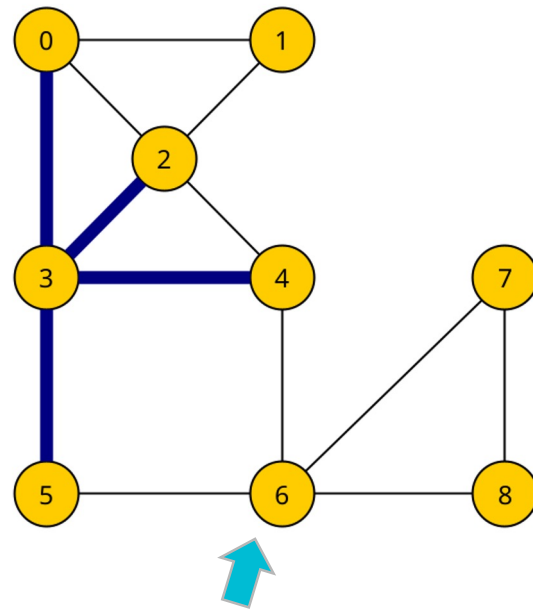


INSTRUÇÕES PARA HEURÍSTICA 3



| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 1 | 0 |
| 0 | 1 |
| 2 | 1 |
| 4 | 1 |
| 5 | 1 |
| 6 | 2 |
| 7 | 2 |
| 8 | 2 |



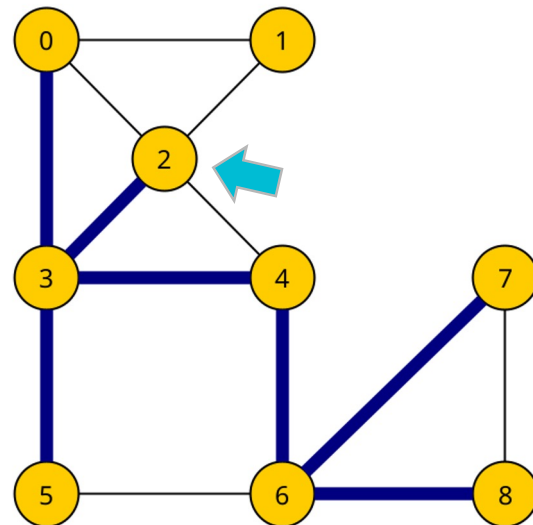


INSTRUÇÕES PARA HEURÍSTICA 3



| v | d(v) |
|----------|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 1 | 0 |
| 4 | 0 |
| 5 | 0 |
| 7 | 0 |
| 8 | 0 |
| 0 | 1 |
| 2 | 1 |

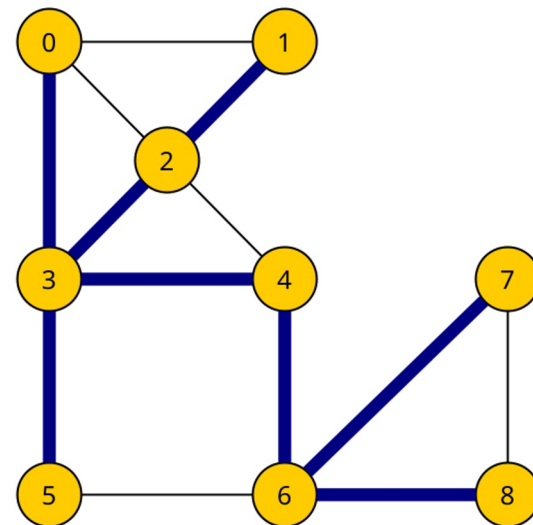




INSTRUÇÕES PARA HEURÍSTICA 3

| v | d(v) |
|---|------|
| 3 | 4 |
| 2 | 4 |
| 6 | 4 |
| 0 | 3 |
| 4 | 3 |
| 1 | 2 |
| 5 | 2 |
| 8 | 2 |
| 7 | 2 |

| v | $f(v) = d_G(v) - A_{\text{tree}}(v)$ |
|---|--------------------------------------|
| 1 | 0 |
| 4 | 0 |
| 5 | 0 |
| 7 | 0 |
| 8 | 0 |
| 0 | 0 |
| 2 | 0 |

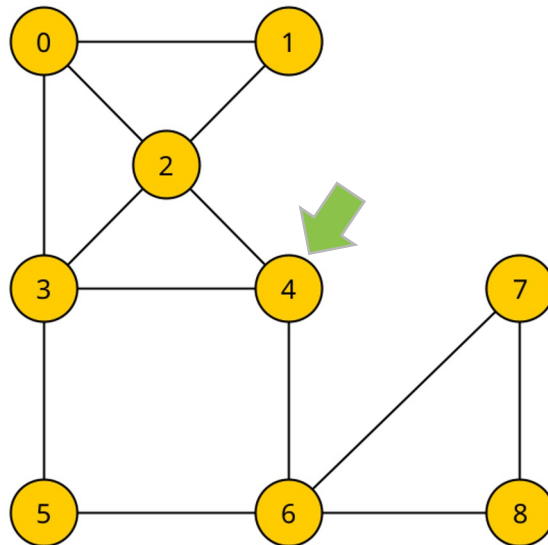




INSTRUÇÕES PARA HEURÍSTICA 4

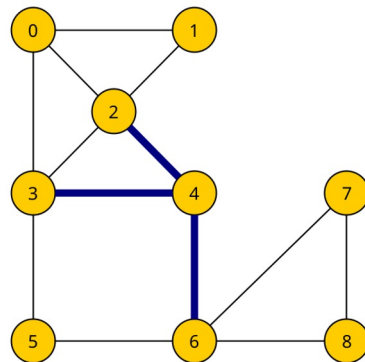
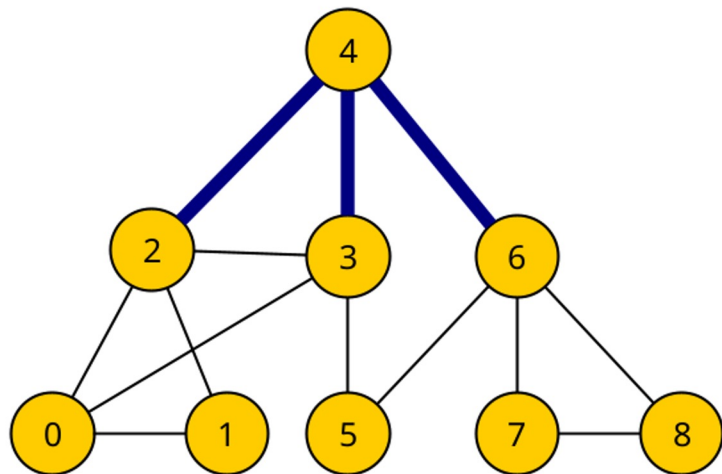


| v | Closeness | Leverage |
|----------|---------------|----------------|
| 0 | 0,0370 | -0,0285 |
| 1 | 0,0344 | -0,0266 |
| 2 | 0,0434 | 0,1547 |
| 3 | 0,0434 | 0,1547 |
| 4 | 0,0454 | -0,1428 |
| 5 | 0,0416 | -0,3333 |
| 6 | 0,0434 | 0,2857 |
| 7 | 0,0344 | -0,1666 |
| 8 | 0,0344 | -0,1666 |



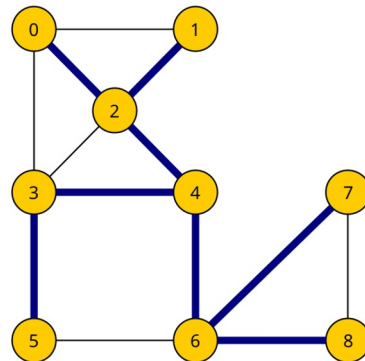
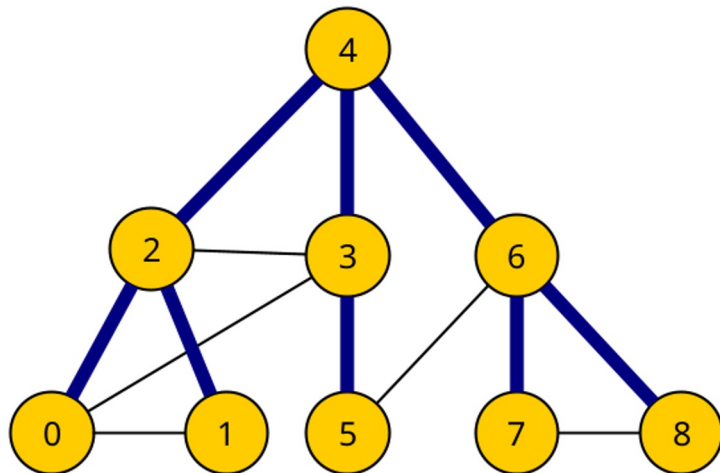


INSTRUÇÕES PARA HEURÍSTICA 4





INSTRUÇÕES PARA HEURÍSTICA 4





EXPERIMENTOS

- ▶ 11 grafos aleatórios de 10 a 20 vértices com máximo de 34 arestas.
- ▶ 400 grafos distribuídos de 100 a 1000 vértices das classes Bipartido, Erdos, Watts e Barabási.



QUALIDADE DAS HEURÍSTICAS

| <i>Type</i> Vertices \ | H1v1 | H1v2 | H2v1 | H2v2 | H3v1 | H3v2 | H4v1 | H4v2r1 | H4v2r3 |
|---------------------------|------|----------------|------|----------------|------|----------------|------|----------|----------|
| 10 | 0.0 | 0.0 | 1.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 11 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 12 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 13 | 0.0 | 0.0 | 0.0 | 1.0 | 1.0 | 1.0 | 0.0 | 0.0 | 0.0 |
| 14 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 15 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 16 | 0.0 | 1.0 | 0.0 | 1.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 |
| 17 | 0.0 | 0.0 | 0.0 | 0.0 | 3.0 | 3.0 | 0.0 | 1.0 | 0.0 |
| 18 | 2.0 | 1.0 | 1.0 | 1.0 | 2.0 | 1.0 | 0.0 | 0.0 | 0.0 |
| 19 | 0.0 | 0.0 | 1.0 | 0.0 | 1.0 | 1.0 | 0.0 | 0.0 | 0.0 |
| 20 | 1.0 | 1.0 | 2.0 | 1.0 | 2.0 | 2.0 | 0.0 | 0.0 | 0.0 |
| | DC | DC CC LC | DC | DC CC LC | DC | DC CC LC | DC | CC LC | CC LC |



RESULTADOS – Heurística 1

| Class \ n $Av(m)$ | 100.0 1.9k | 200.0 7.6k | 300.0 17.4k | 400.0 30.5k | 500.0 46.9k | 600.0 68.8k | 700.0 93.6k | 800.0 122.3k | 900.0 154.8k | 1000.0 191.1k |
|------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| Barabasi | 1.9 0.3 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 |
| Erdos | 2.8 0.39 | 3.2 0.6 | 3.3 0.78 | 3.8 0.74 | 4.0 0.77 | 4.4 1.2 | 3.8 0.87 | 3.6 0.91 | 4.3 0.64 | 4.3 0.78 |
| Watts | 3.6 0.8 | 4.8 1.07 | 5.1 1.04 | 4.8 0.6 | 5.2 1.07 | 5.3 1.00 | 5.2 1.07 | 5.5 1.20 | 5.3 1.1 | 5.0 0.63 |
| Bipartite | 4.8 1.32 | 5.6 1.49 | 5.6 1.2 | 6.8 0.97 | 7.0 1.61 | 6.8 1.32 | 7.2 2.03 | 8.0 2.0 | 6.6 1.28 | 7.2 1.83 |

DC CC LC

- ▶ Valores inferiores na célula representam a média entre o FE da heurística e o valor do limite inferior definido na literatura
- ▶ Valores superiores na célula representam o desvio padrão



RESULTADOS – Heurística 2

| Class \ n $Av(m)$ | 100.0 1.9k | 200.0 7.6k | 300.0 17.4k | 400.0 30.5k | 500.0 46.9k | 600.0 68.8k | 700.0 93.6k | 800.0 122.3k | 900.0 154.8k | 1000.0 191.1k |
|------------------------|---------------|---------------|----------------|----------------|----------------|----------------|----------------|-----------------|-----------------|------------------|
| Barabasi | 1.3 0.45 | 1.9 0.3 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 | 2.0 0.0 |
| Erdos | 2.4 0.48 | 2.5 0.67 | 2.9 0.3 | 2.9 0.53 | 2.9 0.83 | 3.4 0.8 | 3.4 0.66 | 3.2 0.39 | 3.2 0.6 | 3.2 0.6 |
| Watts | 3.0 0.63 | 3.2 0.6 | 3.6 0.66 | 3.0 0.63 | 3.6 0.48 | 3.7 0.78 | 3.7 0.64 | 3.4 0.8 | 3.4 0.66 | 3.7 0.64 |
| Bipartite | 4.4 0.79 | 4.4 1.49 | 4.8 0.97 | 4.4 1.2 | 4.6 0.91 | 4.8 0.97 | 5.0 1.0 | 5.2 1.32 | 4.6 0.91 | 5.4 1.28 |

DC CC LC

- ▶ Valores inferiores na célula representam a média entre o FE da heurística e o valor do limite inferior definido na literatura
- ▶ Valores superiores na célula representam o desvio padrão



RESULTADOS – Heurística 3

| Class \ n $Av(m)$ | 100.0 1.9k | 200.0 7.6k | 300.0 17.2k | 400.0 30.5k | 500.0 46.9k | 600.0 68.8k | 700.0 93.6k | 800.0 122.3k | 900.0 154.8k | 1000.0 191.8k |
|------------------------|---------------|---------------|----------------|----------------|----------------|----------------|----------------|-----------------|-----------------|------------------|
| Barabasi | 0.78 2.7 | 0.5 3.5 | 0.80 3.6 | 0.45 3.7 | 0.0 4.0 | 0.6 3.8 | 0.0 4.0 | 0.0 4.0 | 0.3 4.1 | 0.0 4.0 |
| Erdos | 1.34 4.3 | 1.3 5.1 | 0.66 4.4 | 1.0 5.0 | 0.0 0.0 | 0.94 5.1 | 1.28 5.4 | 1.13 4.9 | 1.79 5.7 | 1.49 5.6 |
| Watts | 1.26 5.3 | 1.28 6.4 | 1.49 5.4 | 1.40 6.2 | 1.54 6.0 | 1.55 7.3 | 1.85 6.5 | 1.74 6.4 | 1.5 6.5 | 2.15 6.4 |
| Bipartite | 1.88 5.33 | 1.78 6.0 | 2.33 6.88 | 1.0 7.0 | 1.56 7.4 | 1.95 8.4 | 1.28 8.6 | 2.2 7.4 | 1.2 8.4 | 1.66 8.2 |

DC CC LC

- ▶ Valores inferiores na célula representam a média entre o FE da heurística e o valor do limite inferior definido na literatura
- ▶ Valores superiores na célula representam o desvio padrão



RESULTADOS – Heurística 4

| Class \ n $Av(m)$ | 100.0 1.9k | 200.0 7.6k | 300.0 17.4k | 400.0 30.5k | 500.0 46.9k | 600.0 68.8k | 700.0 93.6k | 800.0 122.3k | 900.0 154.8k | 1000.0 191.1k |
|------------------------|---------------|---------------|----------------|----------------|----------------|----------------|----------------|-----------------|-----------------|------------------|
| Barabasi | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 |
| Erdos | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 |
| Watts | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 |
| Bipartite | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 | 2.0 / 0.0 |

DC CC LC

- ▶ Valores inferiores na célula representam a média entre o FE da heurística e o valor do limite inferior definido na literatura
- ▶ Valores superiores na célula representam o desvio padrão



CONCLUSÃO

- As medidas de centralidade aperfeiçoaram a seleção dos vértices
- A heurística 4 apresentou árvores com melhores soluções para o fator de extensão
- Avaliar as heurísticas com novas classes de grafos



OBRIGADO!



GITHUB

Perguntas?

@cthadeusantos & cthadeusantos@gmail.com

& carlosthadeu@id.uff.br