

Virtual Rasters

tiny files, big impact

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CUGOS Fall Fling 2019

About Me

- BSEE (University of Texas-Dallas)
- CTO @micasense designing multispectral sensors for drones
- Enjoy family, skiing, hiking, biking, ham radio

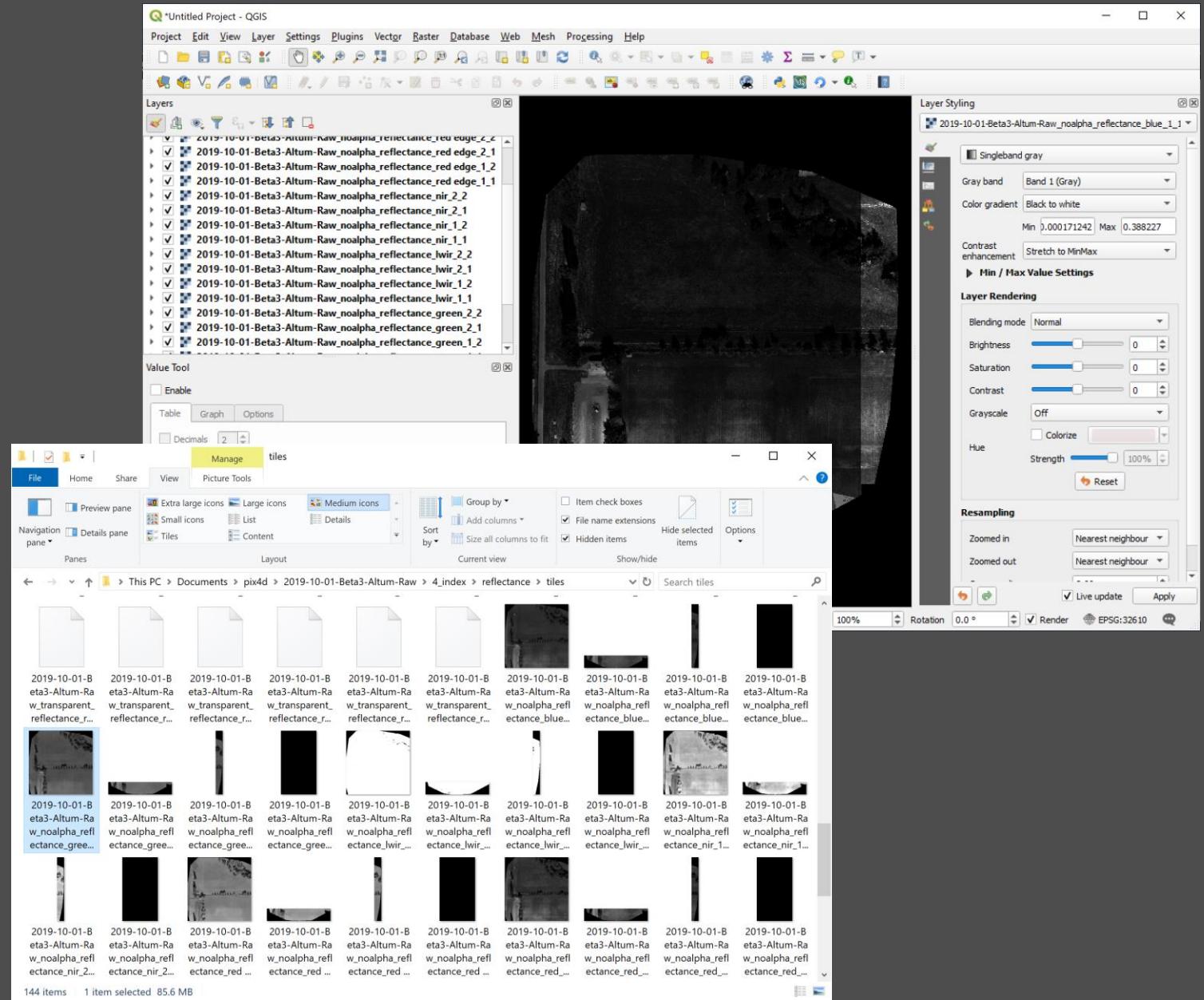


MicaSense



Rasters are a pain

- Too many tiles
- Too many layers
- Raster Calculator!
 - Not programmatic
 - Output files are huge
- Is there a better way?



Virtual Rasters

- XML Files (really small text files)
- Original use was to combine tiled, geolocated imagery
- Contain reference to other files
- GDAL treats them as first class citizens – just another input type
- <https://gdal.org/drivers/raster/vrt.html>

Basic VRT Creation

- `gdalbuildvrt output.vrt list_of_inputs*`
 - all files into the same layer
- `gdalbuildvrt output.vrt list_of_inputs --separate`
 - Each file into a different layer in the order specified
 - Files needs to have the same reference system and type (e.g. all UINT16)
- Super useful for combining datasets that come in tiles or individual layers

```
10/05/2019 11:50 AM          63,488 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_green_2_2.tif
10/05/2019 11:55 AM          60,644,558 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_1_1.tif
10/05/2019 11:55 AM          8,150,714 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_1_2.tif
10/05/2019 11:55 AM          4,861,260 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_2_1.tif
10/05/2019 11:55 AM          63,492 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_2_2.tif
10/05/2019 11:53 AM          90,169,792 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_1_1.tif
10/05/2019 11:53 AM          13,435,060 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_1_2.tif
10/05/2019 11:53 AM          7,896,084 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_2_1.tif
10/05/2019 11:53 AM          63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_2_2.tif
10/05/2019 11:54 AM          88,476,446 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_edge_1_1.tif
10/05/2019 11:54 AM          13,121,038 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_edge_1_2.tif
10/05/2019 11:54 AM          7,823,326 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_edge_2_1.tif
10/05/2019 11:54 AM          63,492 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_edge_2_2.tif
10/05/2019 11:51 AM          95,257,538 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_1.tif
10/05/2019 11:51 AM          13,997,134 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_2.tif
10/05/2019 11:51 AM          8,256,742 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_1.tif
10/05/2019 11:51 AM          63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_2.tif
24 File(s)   638,262,478 bytes
2 Dir(s)   155,189,891,072 bytes free
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt blue.vrt *blue_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt red.vrt *_red_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt rededge.vrt "*_red edge*.tif"
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt blue.vrt *blue_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>
```

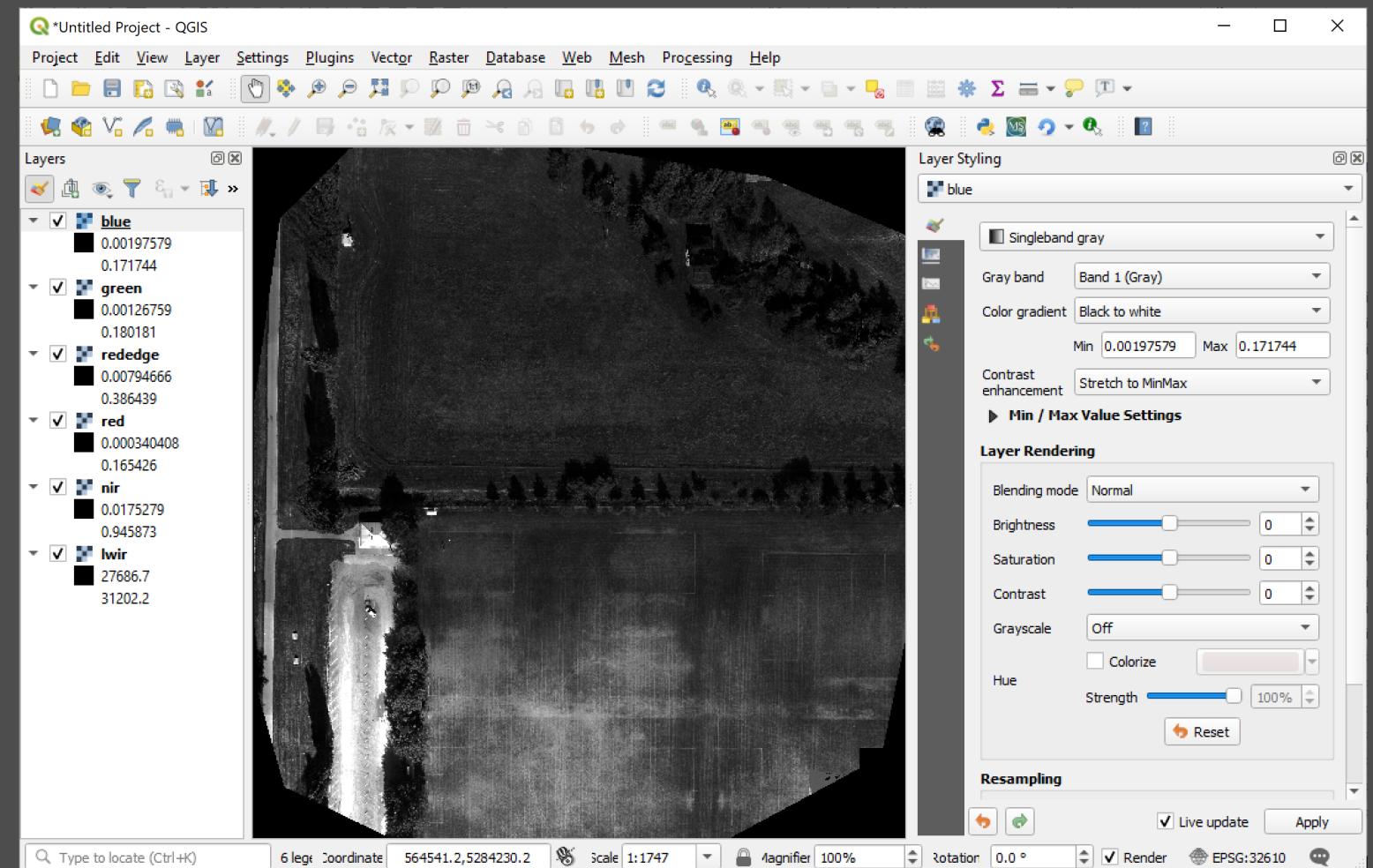
blue.xml X

C: > Users > justinm > Desktop > cugos > tiles > blue.xml

```
1  <VRTDataset rasterXSize="5552" rasterYSize="5986">
2    <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY["EPSG","6700"]],PRIMEM["Greenwich",0,AUTHORITY["EPSG","8901"]],UNIT["degree",0.0174532925199433,AUTHORITY["EPSG","9001"]],AXIS["east",E,AUTHORITY["EPSG","9103"]],AXIS["north",N,AUTHORITY["EPSG","9102"]],AUTHORITY["EPSG","4326"]],UNIT["metre",1,AUTHORITY["EPSG","9001"]],AXIS["east",E,AUTHORITY["EPSG","9103"]],AXIS["north",N,AUTHORITY["EPSG","9102"]],AUTHORITY["EPSG","32610"]]
3    <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0000000000000000e+00
4    <VRTRasterBand dataType="Float32" band="1">
5      <Metadata>...
6      </Metadata>
7      <NoDataValue>-10000</NoDataValue>
8      <ColorInterp>Gray</ColorInterp>
9      <ComplexSource>
10        <SourceFilename relativeToVRT="1">2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_blue_1_1.tif</SourceFilename>
11        <SourceBand>1</SourceBand>
12        <SourceProperties RasterXSize="5000" RasterYSize="5000" DataType="Float32" BlockXSize="5000" BlockYSize="1" />
13        <SrcRect xOff="0" yOff="0" xSize="5000" ySize="5000" />
14        <DstRect xOff="0" yOff="0" xSize="5000" ySize="5000" />
15        <NODATA>-10000</NODATA>
16      </ComplexSource>
17      <ComplexSource>...
18      </ComplexSource>
19      <ComplexSource>...
20      </ComplexSource>
21      <ComplexSource>...
22      </ComplexSource>
23    </VRTRasterBand>
24  </VRTDataset>
25
```

How do we manage separate layers?

- Create composites?
- Perform math?



OSGeo4W Shell

```
10/05/2019 11:51 AM      13,997,134 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_2.tif
10/05/2019 11:51 AM      8,256,742 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_1.tif
10/05/2019 11:51 AM      63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_2.tif
10/05/2019 08:59 PM      3,214 blue.vrt
10/05/2019 08:59 PM      3,214 blue.xml
10/05/2019 08:59 PM      3,219 green.vrt
10/05/2019 08:59 PM      3,204 lwir.vrt
10/05/2019 08:59 PM      3,208 nir.vrt
10/05/2019 08:59 PM      3,212 red.vrt
10/05/2019 08:59 PM      3,230 rededge.vrt
10/05/2019 09:07 PM      3,951 reflectance.vrt
32 File(s)   638,288,930 bytes
2 Dir(s)  152,981,463,040 bytes free
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt reflectance.vrt -separate blue.vrt green.vrt red.vrt rededge.vrt nir.vrt lwir.vrt
0...10...20...30...40...50...60...70...80...90...100 - done.
```

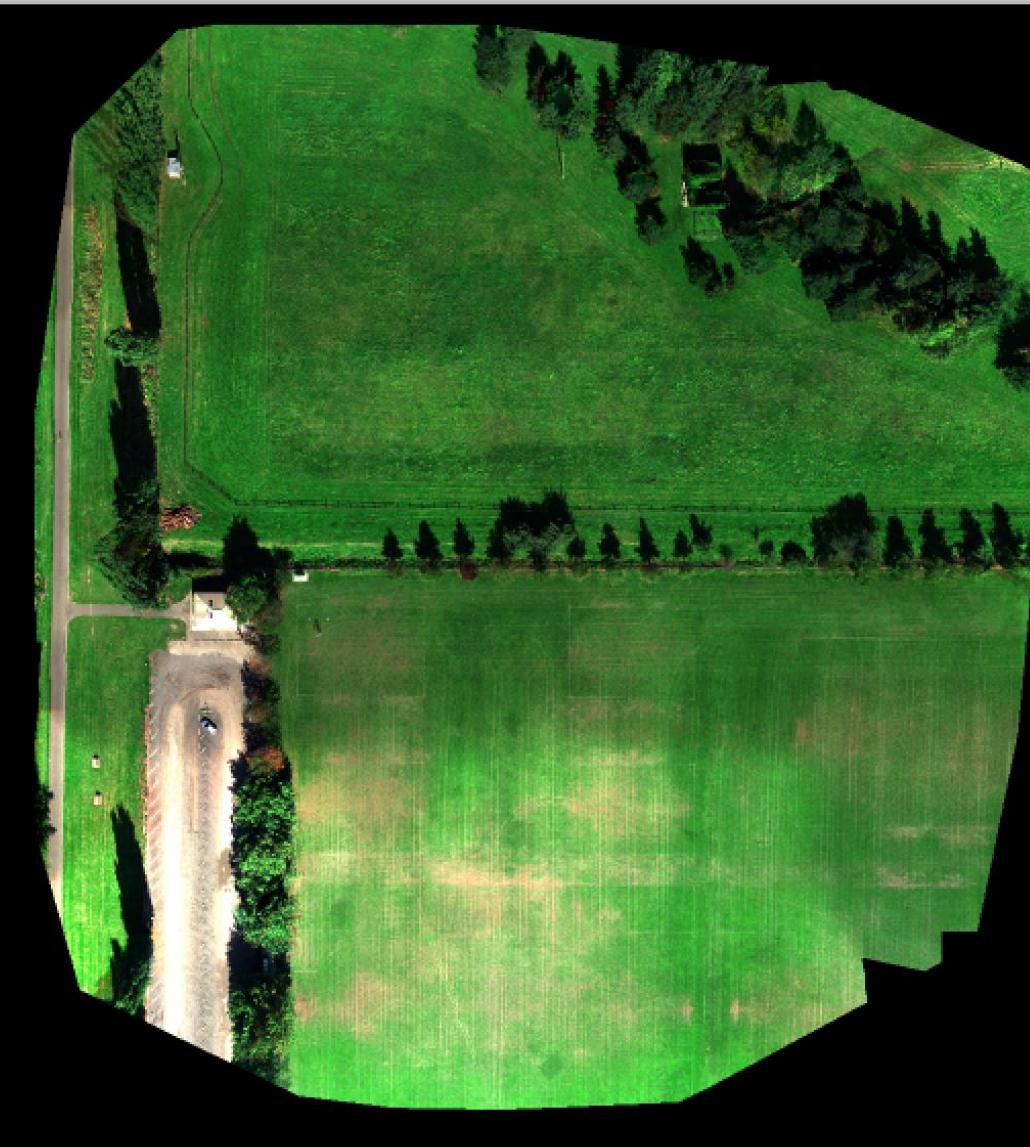
```
c:\Users\justinm\Desktop\cugos\tiles>
```

>**gdalbuildvrt reflectance.vrt -separate**

blue.vrt green.vrt red.vrt rededge.vrt nir.vrt lwir.vrt



Layers



Layer Styling

reflectance



Multiband color

Red band

Band 3

Min 0 Max 0.180181

Green band

Band 2

Min 0 Max 0.180181

Blue band

Band 1

Min 0 Max 0.180181

Contrast

enhancement

Stretch to MinMax

▼ Min / Max Value Settings

 User defined Cumulative count cut 2.0 - 98.0 % Min / max Mean +/- standard deviation x 2.00

Statistics extent

Whole raster

Accuracy

Estimate (faster)

Layer Rendering

 Live update

Apply

Type to locate (Ctrl+K)

6 legs

Coordinate 564567.0, 5284260.2



Scale 1:1935



Magnifier 100%



Rotation 0.0 °



Render

EPSG:32610



Conventional Raster Calculator

Raster Bands

reflectance@1
reflectance@2
reflectance@3
reflectance@4
reflectance@5
reflectance@6

Result Layer

Output layer

Output format

Selected Layer Extent

X min X max

Y min Y max

Columns Rows

Output CRS 

Add result to project

Operators

<input type="button" value="+"/>	<input type="button" value="*"/>	<input type="button" value="sqrt"/>	<input type="button" value="cos"/>	<input type="button" value="sin"/>	<input type="button" value="tan"/>	<input type="button" value="log10"/>	<input type="button" value="("/>
<input type="button" value="-"/>	<input type="button" value="/"/>	<input type="button" value("^")=""/>	<input type="button" value="acos"/>	<input type="button" value="asin"/>	<input type="button" value="atan"/>	<input type="button" value="ln"/>	<input type="button" value=")"/>
<input type="button" value("<")=""/>	<input type="button" value(">")=""/>	<input button"="" type="button" value("=")</td><td><input type=" value("!=")></td><td><input type=" value("<=")"/>	<input type="button" value(">=")"/>	<input type="button" value="AND"/>	<input type="button" value="OR"/>		

Raster Calculator Expression

```
( "reflectance@5" - "reflectance@3" ) / ( "reflectance@5" + "reflectance@3" )
```

Expression valid

OK

Cancel

Help

Raster Calculator



Raster Bands

reflectance@1
reflectance@2
reflectance@3
reflectance@4
reflectance@5
reflectance@6

Result Layer

Output layer
Output format
Selected Layer Extent
X min X max
Y min Y max
Rows
610 - WGS 84 / UTM zone

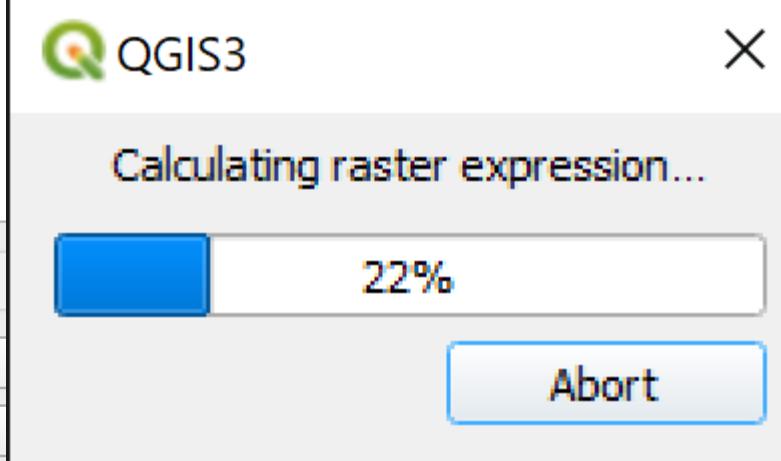
Operators

<input type="button" value="+"/>	<input type="button" value="*"/>	<input type="button" value="-"/>	<input type="button" value="/"/>	<input type="button" value="<"/>	<input type="button" value"=""/> >	<input type="button" value="="/> !=	<input type="button" value"=""/> <=	<input type="button" value"=""/> >=	<input type="button" value="log10"/>	<input type="button" value="("/>	<input type="button" value="ln"/>	<input type="button" value")"=""/>	<input type="button" value="AND"/>	<input type="button" value="OR"/>
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Raster Calculator Expression

```
( "reflectance@5" - "reflectance@3" ) / ( "reflectance@5" + "reflectance@3" )
```

Expression valid



OK

Cancel

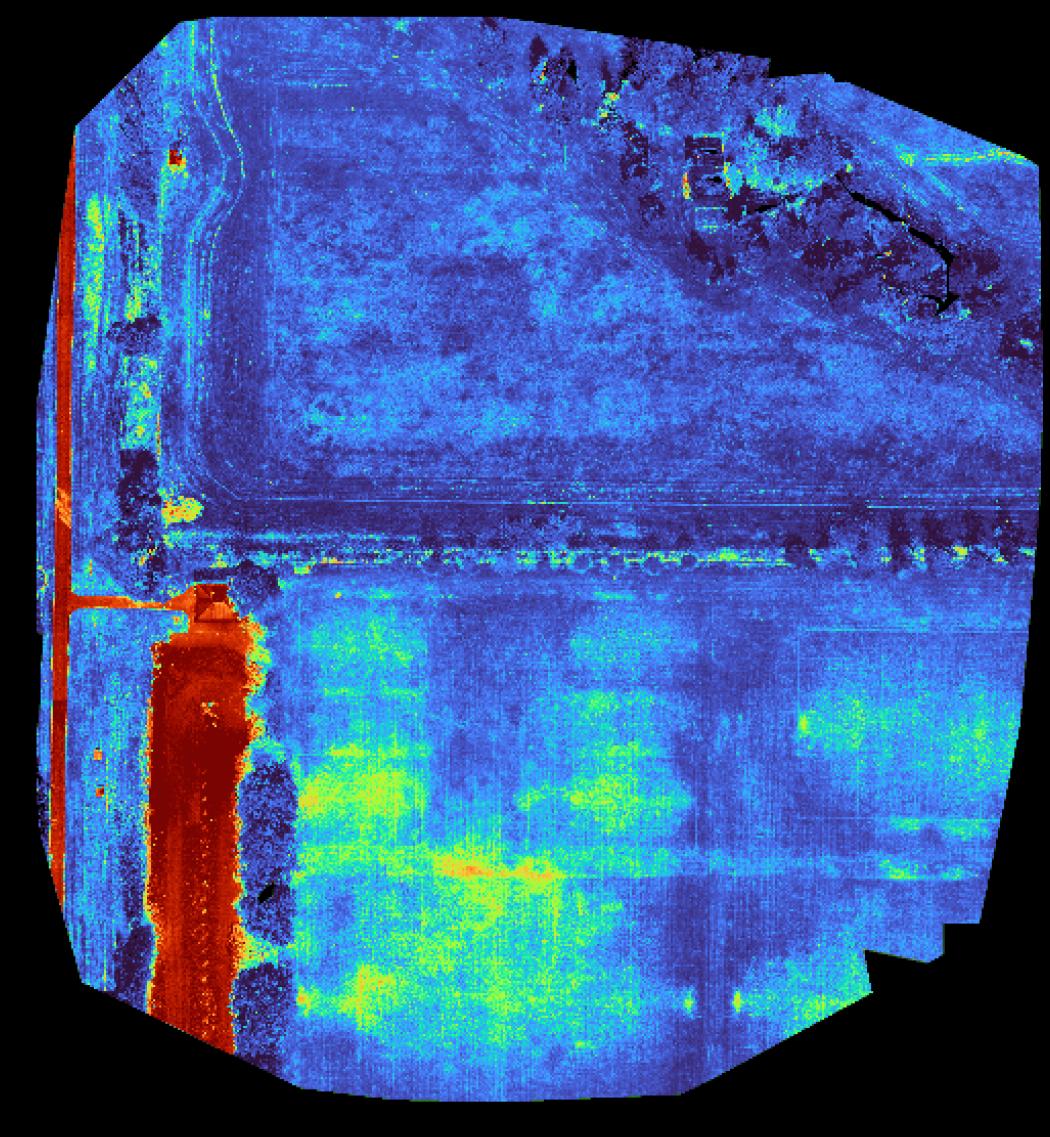
Help

ndvi.tif result is 128MB!



Layers

- ndvi
- reflectance



Layer Styling

ndvi



Singleband pseudocolor

Band Band 1 (Gray)

Min 0.0147723 Max 0.975933

▼ Min / Max Value Settings

 User defined Cumulative count cut 1.0 - 99.0 % Min / max Mean +/- standard deviation x 2.00

Statistics extent Whole raster

Accuracy Estimate (faster)

Interpolation Linear

Color ramp

Label unit suffix

Value	Color	Label
0.014772340...		0.014772340118...

 Live update

VrtDerivedRasterBand

- Call code from a VRT that performs some transform on data
 - To GDAL, the VRT just acts like another raster containing the result
 - No hard drive space is harmed in the making of this VRT
-
- C/C++ (voodoo)
 - Inline Python
 - Library python

Mechanics of a Derived VRT

```
1 <VRTDataset rasterXSize="5552" rasterYSize="5986">
2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3     <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.
4     <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5       <ComplexSource>
6         <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7         <SourceBand>5</SourceBand>
8         <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9         <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10        <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11        <NODATA>-10000</NODATA>
12      </ComplexSource>
13    <ComplexSource>...
14    </ComplexSource>
15    <NoDataValue>-2</NoDataValue>
16    <PixelFunctionLanguage>Python</PixelFunctionLanguage>
17    <PixelFunctionType>ndvi_all</PixelFunctionType>
18    <PixelFunctionCode>
19      <![CDATA[
20        import numpy as np
21        def ndvi_all(in_ar, out_ar, xoff, yoff, xsize, ysize, raster_xsize, raster_ysize, buf_radius, gt, **kwargs):
22          np.seterr(divide='ignore', invalid='ignore')
23          num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
24          den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
25          np.divide( num, den, dtype = float, out = out_ar )
26          out_ar[den == 0] = -2.0]]>
27      </PixelFunctionCode>
28      <SourceTransferType>Float32</SourceTransferType>
29    </VRTRasterBand>
30  </VRTDataset>
```

```
1  <VRTDataset rasterXSize="5552" rasterYSize="5986">
2    <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3      <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0
4      <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5        <ComplexSource>
6          <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7          <SourceBand>5</SourceBand>
8          <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9          <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10         <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11         <NODATA>-10000</NODATA>
12      </ComplexSource>
13    <ComplexSource>...
14    </ComplexSource>
15    <NoDataValue>-2</NoDataValue>
16    <PixelFunctionLanguage>Python</PixelFunctionLanguage>
17    <PixelFunctionType>ndvi_all</PixelFunctionType>
18    <PixelFunctionCode>
19      <![CDATA[
20      import numpy as np
21      def ndvi_all(in_ar, out_ar, xoff, yoff, xsize, ysize, raster_xsize, raster_ysize, buf_radius, gt, **kwargs):
22          np.seterr(divide='ignore', invalid='ignore')
23          num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
24          den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
25          np.divide( num, den, dtype = float, out = out_ar )
26          out_ar[den == 0] = -2.0]]>
27      </PixelFunctionCode>
28      <SourceTransferType>Float32</SourceTransferType>
29    </VRTRasterBand>
30  </VRTDataset>
```

```
1  <VRTDataset rasterXSize="5552" rasterYSize="5986">
2    <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3      <GeoTransform> 5.643098146200008e+05, 4.522000000000003e-02, 0.000000000000000e+00, 5.284302462300007e+06, 0.0
4      <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5        <ComplexSource>
6          <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7          <SourceBand>5</SourceBand>
8          <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9          <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10         <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11         <NODATA>-10000</NODATA>
12       </ComplexSource>
13     <ComplexSource>...
14   </ComplexSource>
15   <NoDataValue>-2</NoDataValue>
16   <PixelFunctionLanguage>Python</PixelFunctionLanguage>
17   <PixelFunctionType>ndvi_all</PixelFunctionType>
18   <PixelFunctionCode>
19     <![CDATA[
20       import numpy as np
21       def ndvi_all(in_ar, out_ar, xoff, yoff, xsize, ysize, raster_xsize, raster_ysize, buf_radius, gt, **kwargs):
22         np.seterr(divide='ignore', invalid='ignore')
23         num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
24         den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
25         np.divide( num, den, dtype = float, out = out_ar )
26         out_ar[den == 0] = -2.0]]>
27     </PixelFunctionCode>
28     <SourceTransferType>Float32</SourceTransferType>
29   </VRTRasterBand>
30 </VRTDataset>
```

```
1 <VRTDataset rasterXSize="5552" rasterYSize="5986">
2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3     <GeoTransform> 5.643098146200008e+05, 4.522000000000003e-02, 0.000000000000000e+00, 5.284302462300007e+06, 0.0
4     <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5       <ComplexSource>
6         <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7         <SourceBand>5</SourceBand>
8         <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9         <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10        <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11        <NODATA>-10000</NODATA>
12      </ComplexSource>
13    <ComplexSource>...
14    </ComplexSource>
15    <NoDataValue>-2</NoDataValue>
16    <PixelFunctionLanguage>Python</PixelFunctionLanguage>
17    <PixelFunctionType>ndvi_all</PixelFunctionType>
18    <PixelFunctionCode>
19      <![CDATA[
20        import numpy as np
21        def ndvi_all(in_ar, out_ar, xoff, yoff, xsize, ysize, raster_xsize, raster_ysize, buf_radius, gt, **kwargs):
22          np.seterr(divide='ignore', invalid='ignore')
23          num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
24          den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
25          np.divide( num, den, dtype = float, out = out_ar )
26          out_ar[den == 0] = -2.0]
27      </PixelFunctionCode>
28      <SourceTransferType>Float32</SourceTransferType>
29    </VRTRasterBand>
30  </VRTDataset>
```

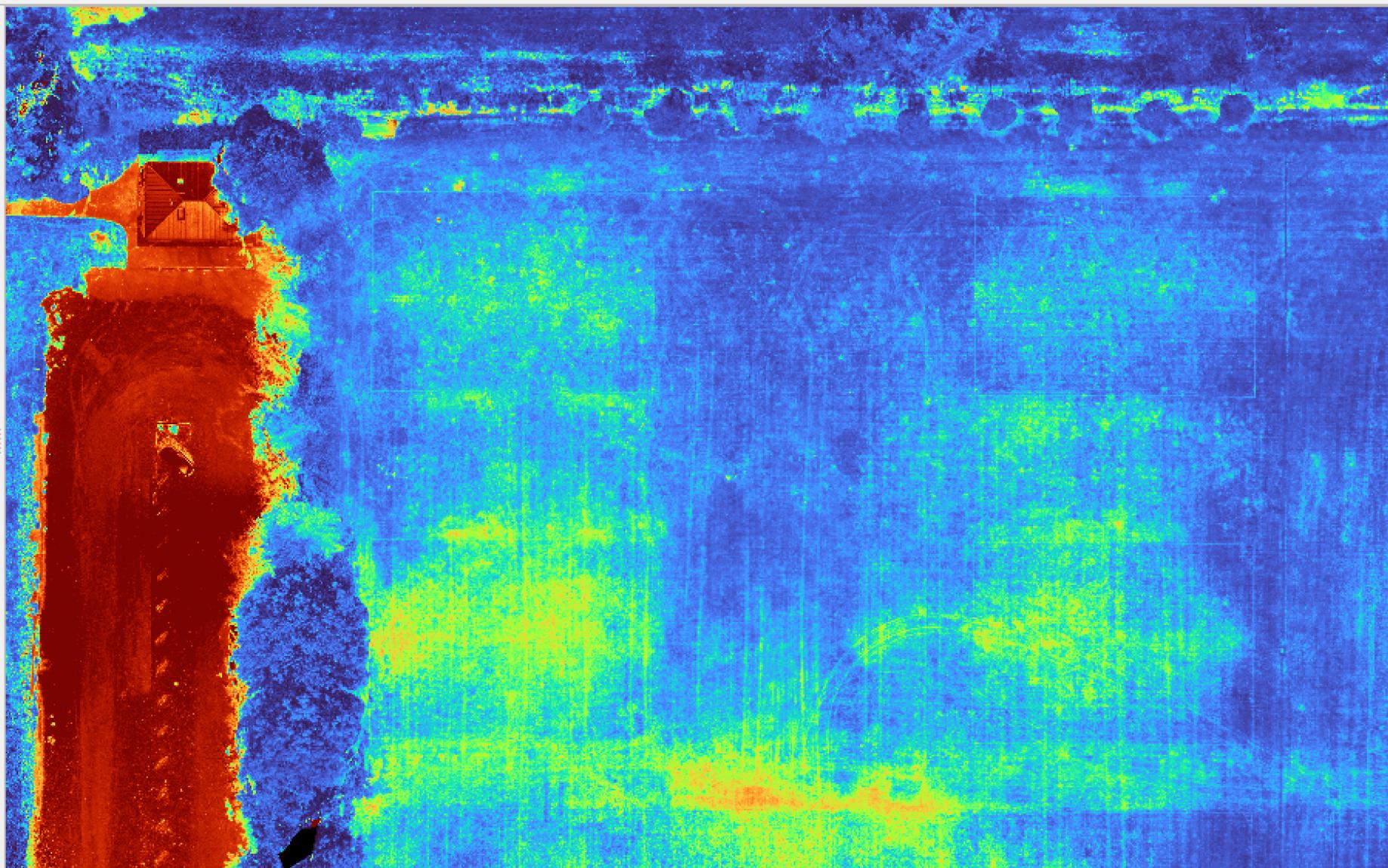
Results

Project Edit View Layer Settings Plugins Vector Raster Database Web Mesh Processing Help



Layers

- ndvi all**
- reflectance



Type to locate (Ctrl+K)

Coordinate 564334.2, 5284149.0



Scale 1:657



Magnifier 100%



Rotation 0.0 °



Render

EPSG:32610



Tips & Tricks

- Set `GDAL_VRT_ENABLE_PYTHON = YES` in your environment!
- Use `np.add` / `np.subtract` / etc.
 - seem faster efficient than carrying a lot of intermediates
 - Watch out for your data types if different than float
- For more complex work, call your own library functions
- Use `gdalinfo` to find errors - QGIS just doesn't display buggy VRTs
- Chaining complex VRTs can make for easy debug

Examples

RGB Composite (scaling+gamma correction)

```
<VRTDataset rasterXSize="5552" rasterYSize="5986">
  <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY["EPSG","6700"]],PRIMEM["Greenwich",0,AUTHORITY["EPSG","8901"]],UNIT["degree",0.0174532925199433,AUTHORITY["EPSG","9001"]],AXIS["Longitude",EAST,AUTHORITY["EPSG","9101"]],AXIS["Latitude",NORTH,AUTHORITY["EPSG","9102"]],AUTHORITY["EPSG","4326"]],UNIT["metre",1,AUTHORITY["EPSG","9001"]],AXIS["X",EAST,AUTHORITY["EPSG","9201"]],AXIS["Y",NORTH,AUTHORITY["EPSG","9202"]],AUTHORITY["EPSG","32610"]]
  <GeoTransform> 5.643098146200000e+05, 4.522000000000000e-02, 0.000000000000000e+00, 5.284302462300000e+06, 0.000000000000000e+00, 5.643098146200000e+05
  <VRTRasterBand dataType="Byte" band="1">
    <NoDataValue>0</NoDataValue>
    <ComplexSource>
      <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
      <SourceBand>3</SourceBand>
      <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
      <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
      <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
      <NODATA>-10000</NODATA>
      <Exponent>0.75</Exponent>
      <SrcMin>0</SrcMin>
      <SrcMax>0.35</SrcMax>
      <DstMin>0</DstMin>
      <DstMax>255</DstMax>
    </ComplexSource>
  </VRTRasterBand>
  <VRTRasterBand dataType="Byte" band="2">...
  </VRTRasterBand>
  <VRTRasterBand dataType="Byte" band="3">...
  </VRTRasterBand>
</VRTDataset>
```

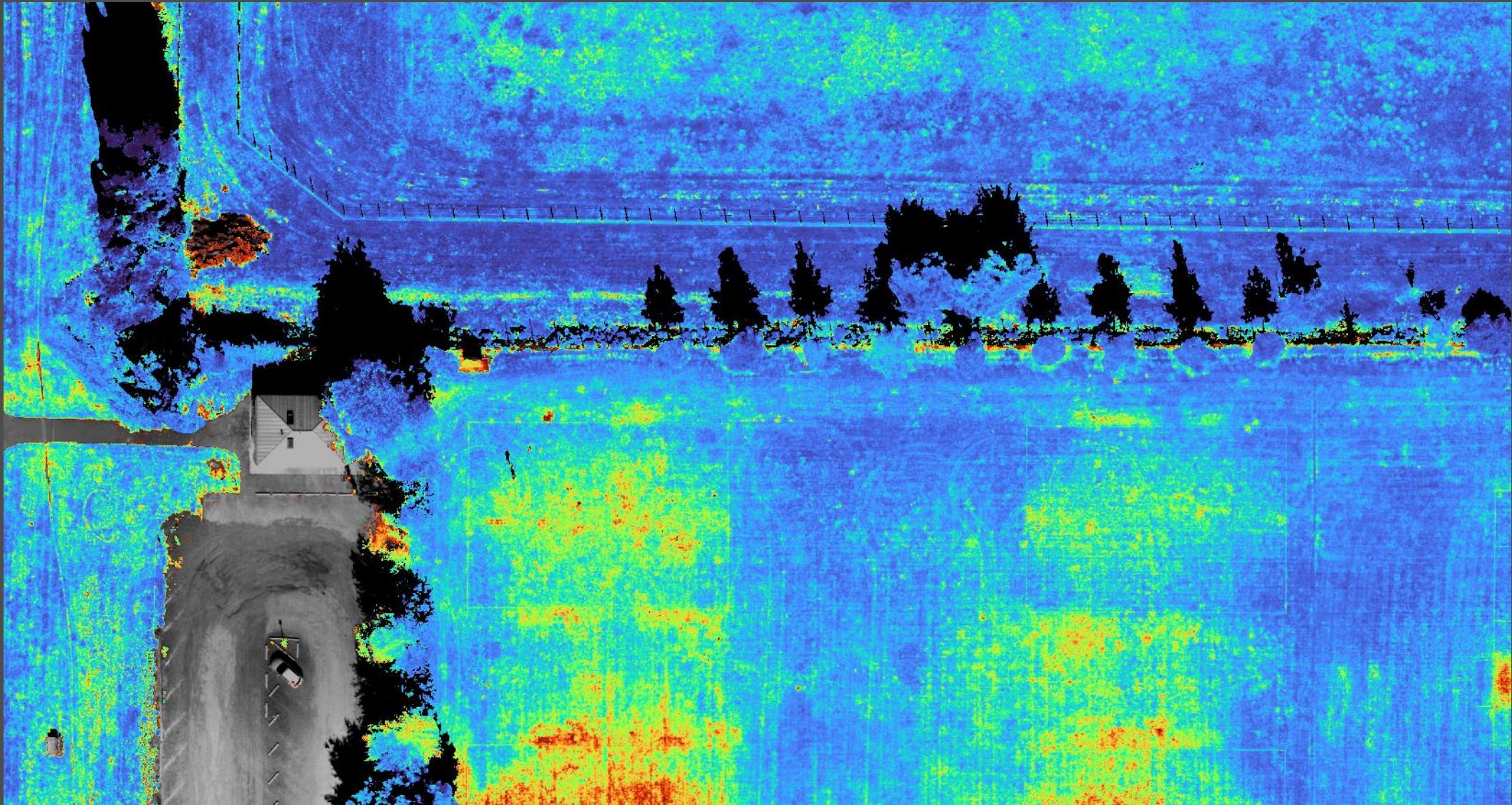
RGB Composite (with gamma)



CIR Composite



NDVI filtered to sunlit plants only



Summary

- VRTs are small, portable files
- See docs for other types of VRT I didn't discuss
- Check out compiled pixel functions for efficiency
- Documentation
 - <https://gdal.org/drivers/raster/vrt.html>
 - That seems to be all. ☹

`justinm@justinm.com`

Twitter @k5em

Questions?