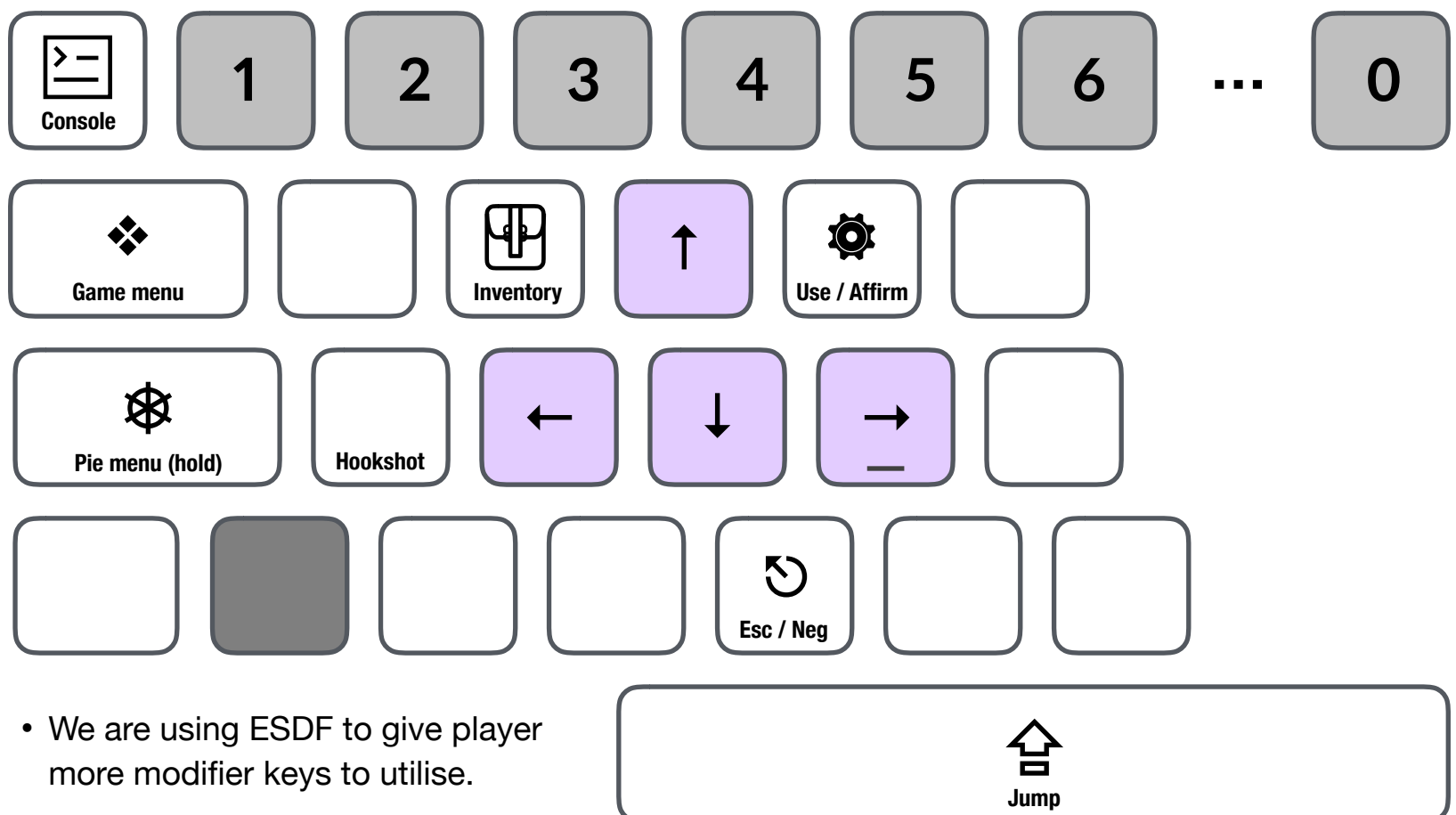
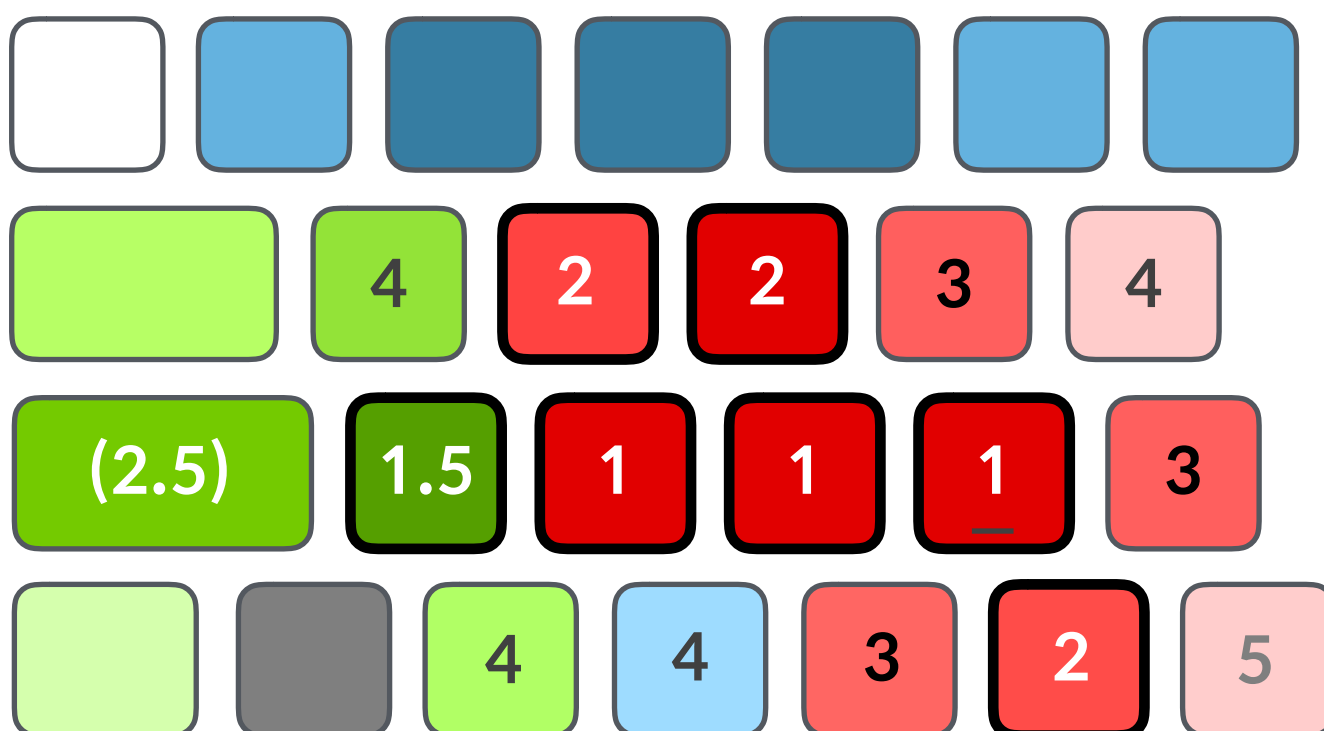


Controls for keyboard

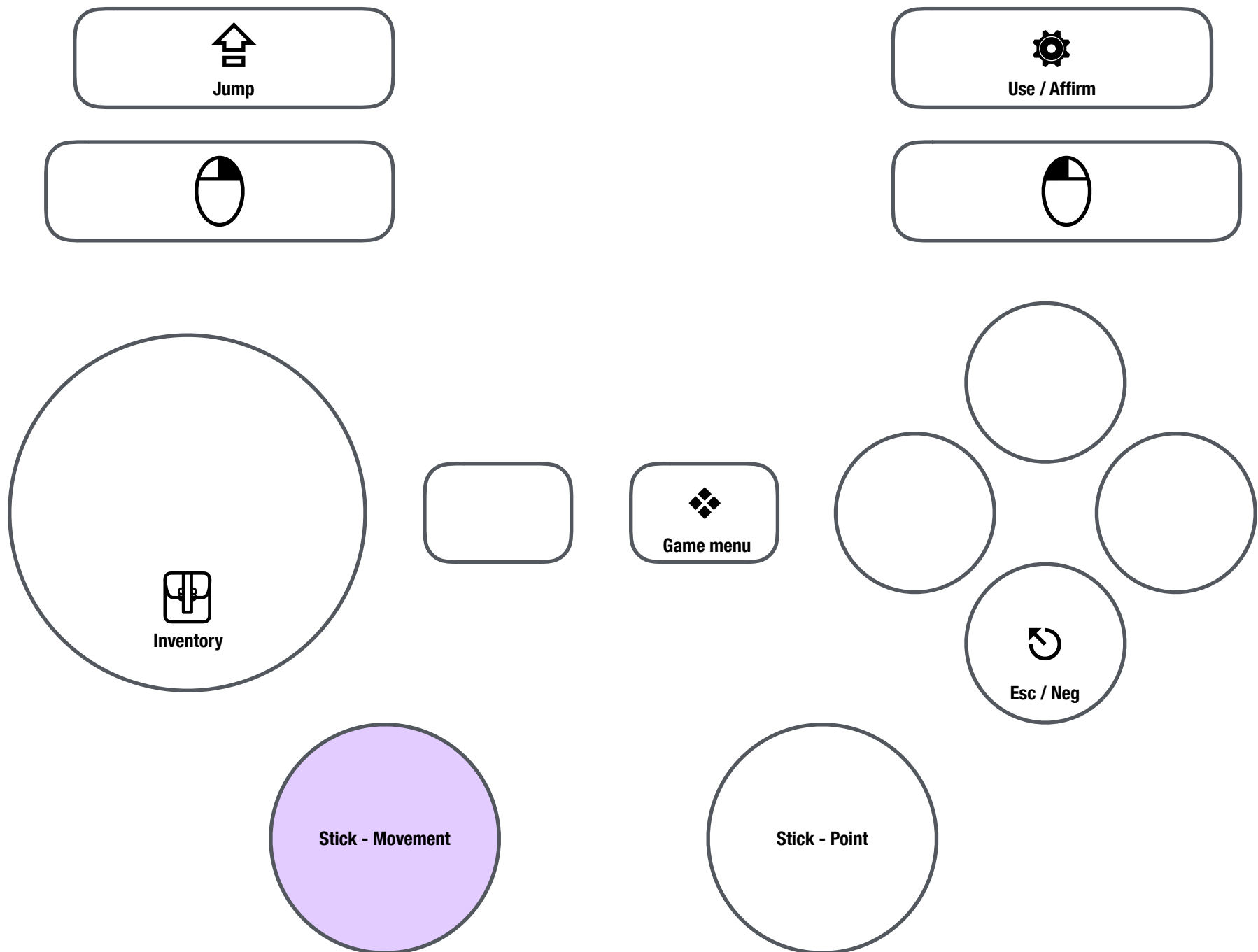


Accessibility



- Red: On-control
- Green: Simultaneous with control
- Blue: Off-control
- Grey: Do not use
- Lighter shade means lower accessibility
- Highlighted keys are the most accessible keys according to Workman
- Accessibility data by Workman, <http://www.workmanlayout.com/blog/>

Controls for gamepad



-  + **R-Stick** brings up the Pie Menu, quick-bar equivalent for consoles.
Point R-Stick to select, release  to confirm.