

# Computational topology: Lecture 10

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- 1 TGW pseudocode
- 2 Exporting LAR models to Obj format
- 3 Lab work

# TGW pseudocode

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**ALGORITHM 2:** *Computation of signed  $[\partial_d^+]$  matrix*

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*/\* Pre-condition:  $d$  equals the space  $\mathbb{B}^d$  dimension, such that  $(d-1)$ -cells are shared by two  $d$ -cells \*/*  
*/\* \*/*

**Input:**  $[\partial_{d-1}]$  # Compressed Sparse Column (CSC) signed matrix  $(a_{ij})$ , where  $a_{ij} \in \{-1, 0, 1\}$

**Output:**  $[\partial_d^+]$  # CSC signed matrix of cycles

$[\partial_d^+] = []$ ;  $m, n = [\partial_{d-1}].\text{shape}$ ;  $\text{marks} = \text{Zeros}(n)$  # initializations

**while**  $\text{Sum}(\text{marks}) < 2n$  **do**

$\sigma = \text{Choose}(\text{marks})$  # select the  $(d-1)$ -cell seed of the column extraction

**if**  $\text{marks}[\sigma] == 0$  **then**  $[c_{d-1}] = [\sigma]$

**else if**  $\text{marks}[\sigma] == 1$  **then**  $[c_{d-1}] = [-\sigma]$

$[c_{d-2}] = [\partial_{d-1}][c_{d-1}]$  # compute boundary  $c_{d-2}$  of seed cell

**while**  $[c_{d-2}] \neq []$  **do** # loop until boundary becomes empty

$\text{corolla} = []$

**for**  $\tau \in c_{d-2}$  **do** # for each "hinge"  $\tau$  cell

$[b_{d-1}] = [\tau]^t [\partial_{d-1}]$  # compute the  $\tau$  coboundary

$\text{pivot} = \{|b_{d-1}|\} \cap \{|c_{d-1}|\}$  # compute the  $\tau$  support

**if**  $\tau > 0$  **then**  $\text{adj} = \text{Next}(\text{pivot}, \text{Ord}(b_{d-1}))$  # compute the new adj cell

**else if**  $\tau < 0$  **then**  $\text{adj} = \text{Prev}(\text{pivot}, \text{Ord}(b_{d-1}))$

**if**  $\partial_{d-1}[\tau, \text{adj}] \neq \partial_{d-1}[\tau, \text{pivot}]$  **then**  $\text{corolla}[\text{adj}] = c_{d-1}[\text{pivot}]$  # orient adj

**else**  $\text{corolla}[\text{adj}] = -(c_{d-1}[\text{pivot}])$

**end**

$[c_{d-1}] += \text{corolla}$  # insert  $\text{corolla}$  cells in current  $c_{d-1}$

$[c_{d-2}] = [\partial_{d-1}][c_{d-1}]$  # compute again the boundary of  $c_{d-1}$

**end**

**for**  $\sigma \in c_{d-1}$  **do**  $\text{marks}[\sigma] += 1$  # update the counters of used cells

$[\partial_d^+] += [c_{d-1}]$  # append a new column to  $[\partial_d^+]$

**end**

**return**  $[\partial_d^+]$

---

## Exporting LAR models to Obj format

# Wavefront .obj file

From [[Wikipedia](https://en.wikipedia.org/wiki/Wavefront_.obj_file)][[https://en.wikipedia.org/wiki/Wavefront\\_.obj\\_file](https://en.wikipedia.org/wiki/Wavefront_.obj_file)]

OBJ geometry format

- 1 Filename extension .obj

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## OBJ geometry format

- 1 Filename extension .obj
- 2 Internet media type text/plain

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- 5 OBJ (or .OBJ) is a **geometry definition file format** first developed by Wavefront Technologies for its **Advanced Visualizer** animation package.

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## OBJ geometry format

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- 4 Type of format 3D model format
- 5 OBJ (or .OBJ) is a **geometry definition file format** first developed by Wavefront Technologies for its **Advanced Visualizer** animation package.
- 6 The file format is open and has been adopted by other **3D graphics application** vendors.

# Wavefront .obj file

The **OBJ file format** is a simple data-format that represents **3D geometry** alone:

- the **position** of each vertex,

and the

Vertices are stored in a **counter-clockwise order** by default, making explicit declaration of **face normals** unnecessary

OBJ **coordinates have no units**, but OBJ files can contain **scale information** in a human readable **comment line**

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- **faces** that make each polygon defined as a list of vertices, and
- texture vertices

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## Lab work

# Fixing bug in function: loops !!

```
function buildFV(copEV::ChainOp, face::Cell)
    startv = -1
    nextv = 0
    edge = 0
    vs = Array{Int64, 1}()

    while startv != nextv
        if startv < 0
            edge = face.nzind[1]
            startv = copEV[edge,:].nzind[face[edge] < 0 ? 2 : 1]
            push!(vs, startv)
        else
            edge = setdiff(intersect(face.nzind, copEV[:, nextv].nzind),
                           edge)[1]
        end
        nextv = copEV[edge,:].nzind[face[edge] < 0 ? 1 : 2]
        push!(vs, nextv)
    end
end
```

# Fixing bug in function: test data

```
julia> face = sparsevec([1,2,5,12],[1,1,1,1],size(FV,1))

julia> face
264-element SparseVector{Int8,Int64} with 4 stored entries:
 [1 ] = 1
 [2 ] = 1
 [5 ] = 1
 [12] = 1

julia> EV[1]
2-element Array{Int64,1}:
 66
 67

julia> EV[2]
2-element Array{Int64,1}:
 66
 73

julia> EV[5]
2-element Array{Int64,1}:
 67
 74

julia> EV[12]
2-element Array{Int64,1}:
 73
 74
```

# Sparse matrix internals 1/4

```
julia> vertpairs = [EV[e] for e in edges]
4-element Array{Array{Int64,1},1}:
 [1, 2]
 [3, 4]
 [5, 6]
 [10, 12]
```

```
julia> verts = Set(cat(vertpairs))
Set{Any[12, 4, 10, 2, 3, 5, 6, 1]}
```

```
julia> vertedges = [(v1,e) for (e,(v1,v2)) in zip(edges,vertpairs)]
4-element Array{Tuple{Int64,Int64},1}:
 (1, 1)
 (3, 2)
 (5, 5)
 (10, 12)
```

```
julia> edgeverts = [(e,v2) for (e,(v1,v2)) in zip(edges,vertpairs)]
4-element Array{Tuple{Int64,Int64},1}:
 (1, 2)
 (2, 4)
 (5, 6)
 (12, 12)
```

# Sparse matrix internals 2/4

```
julia> c_1 = sparse([],[],Int8[],1,size(V,2))
1×448 SparseMatrixCSC{Int8,Int64} with 0 stored entries

julia> c_1 * VE
1×264 SparseMatrixCSC{Int8,Int64} with 0 stored entries

julia> c_0 = c_1 * VE
1×264 SparseMatrixCSC{Int8,Int64} with 0 stored entries

julia> c_0
1×264 SparseMatrixCSC{Int8,Int64} with 0 stored entries

julia> copFE = Lar.coboundary_1( V, kFV::Lar.ChainOp, kEV::Lar.ChainOp)
132×264 SparseMatrixCSC{Int8,Int64} with 528 stored entries:

julia> edges,signs = findnz(copFE[1,:])
([1, 2, 5, 12], Int8[1, -1, 1, -1])

julia> [EV[e] for e in edges]
4-element Array{Array{Int64,1},1}:
 [66, 67]
 [66, 73]
 [67, 74]
 [73, 74]
```

# Sparse matrix internals 3/4

```
julia> [EV[e] for e in edges]
4-element Array{Array{Int64,1},1}:
 [66, 67]
 [66, 73]
 [67, 74]
 [73, 74]
```

```
julia> face = map(prod, zip(edges,signs))
4-element Array{Int64,1}:
 1
-2
 5
-12
```

```
julia> vpairs = [e>0 ? EV[e] : reverse(EV[-e]) for e in face]
4-element Array{Array{Int64,1},1}:
 [66, 67]
 [73, 66]
 [67, 74]
 [74, 73]
```

```
julia> vdict = Dict{v1,v2} for (v1,v2) in vpairs
Dict{Int64,Int64} with 4 entries:
 66 => 67
 67 => 74
 74 => 73
 73 => 66
```

```
julia> collect(vdict)
4-element Array{Pair{Int64,Int64},1}:
 66 => 67
 67 => 74
 74 => 73
 73 => 66
```

```
julia> collect(vdict)[1]
66 => 67
```

```
julia> v = collect(vdict)[1][1]
66
```

# Sparse matrix internals 4/4

```

function vcycle( copEV::Lar.ChainOp, copFE::Lar.ChainOp, f::Int64 )
    edges, signs = findnz(copFE[f,:])
    vpairs = [s>0 ? findnz(copEV[e,:])[1] : reverse(findnz(copEV[e,:])[1])
              for (e,s) in zip(edges,signs)]
    vdict = Dict{(v1,v2) for (v1,v2) in vpairs)

    v0 = collect(vdict)[1][1]
    chain_0 = Int64[v0]
    v = vdict[v0]
    while v != v0
        push!(chain_0,v)
        v = vdict[v]
    end
    return chain_0
end

```

## Look at sources . . .

<https://github.com/cvdlab/LinearAlgebraicRepresentation.jl/blob/julia-1.0/src/utilities.jl>