

Computational Graphics: Lecture 13

Alberto Paoluzzi

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Outline: Modeling: “Unit'e d'habitation Marseille”

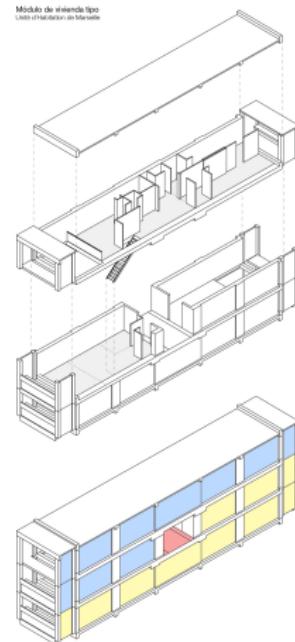
1 Building Backbone

2 2D data input

3 3D modeling

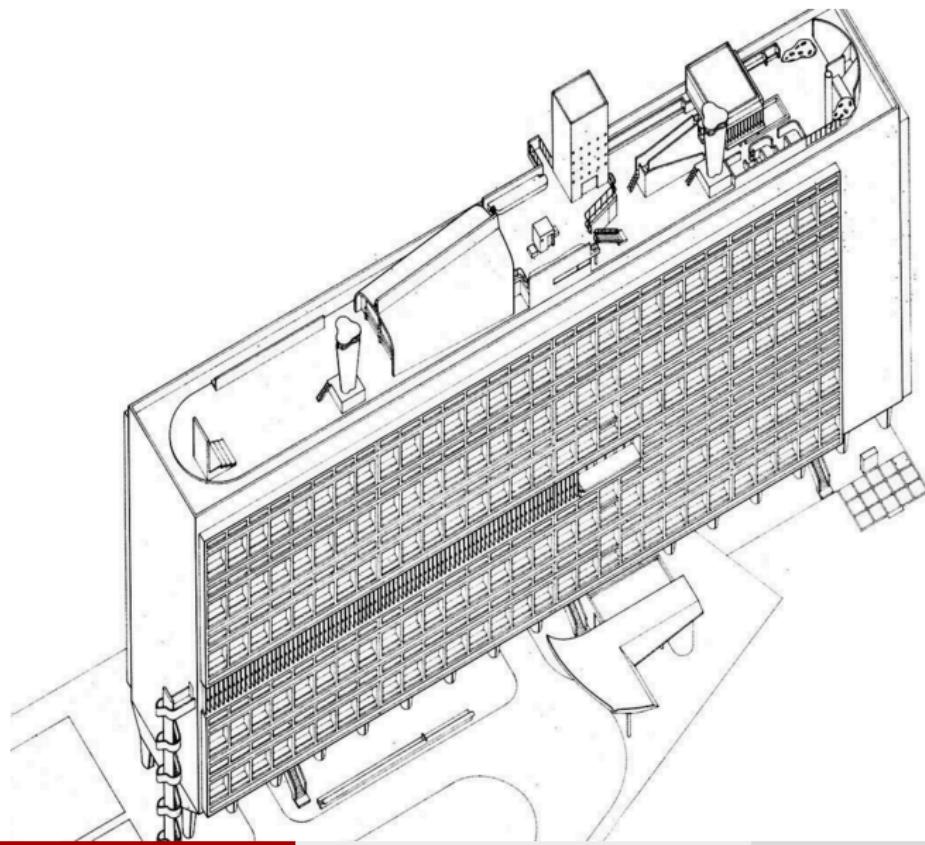
Building Backbone

The main idea



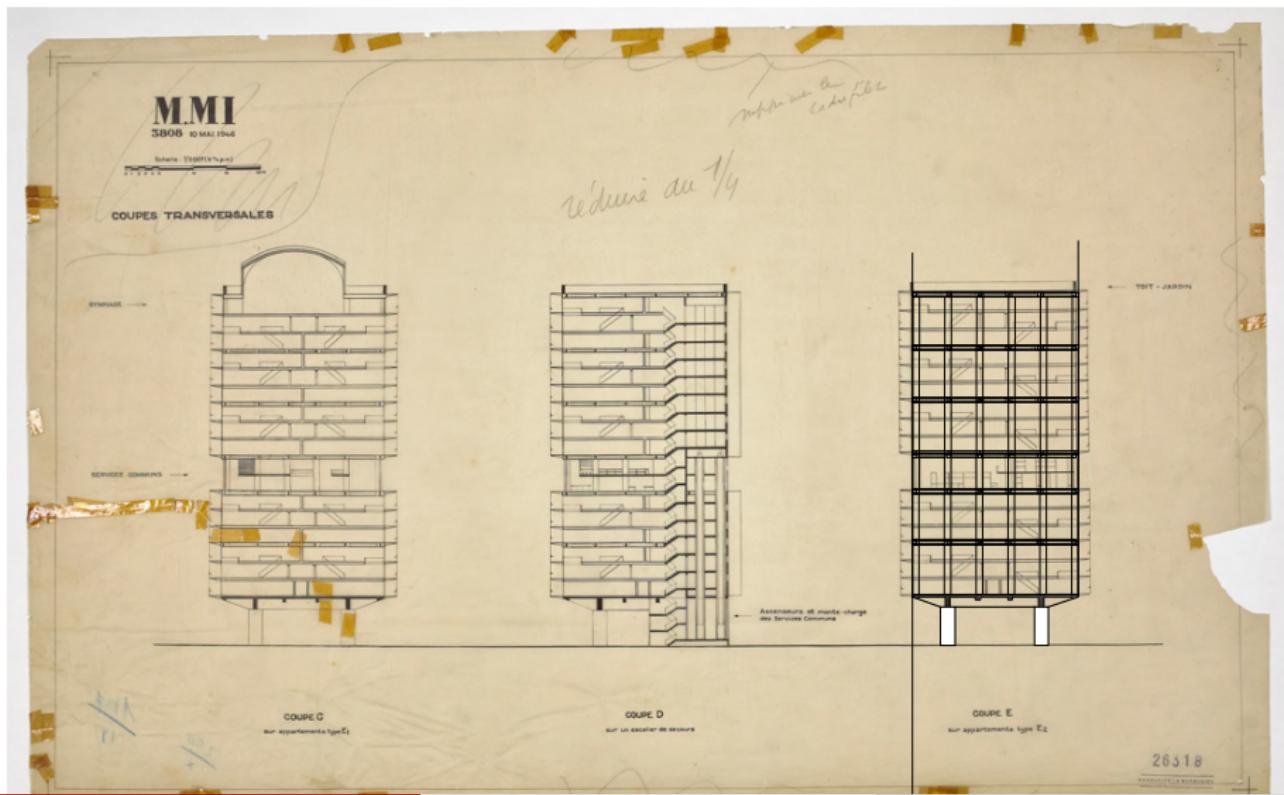
Two duplex apartments and the
interior street

The main idea



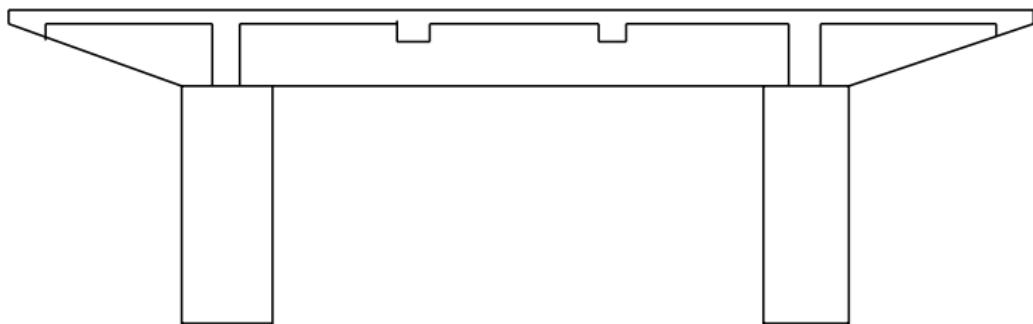
The main idea

Building sections — reference for model measurement



2D data input

Input of pilotis (base-structure)



```
""" Input pilotis (struttura-base) """
filename = "struttura-base.svg"
lines = svg2lines(filename)
VIEW(STRUCT(AA(POLYLINE)(lines)))
```

Cellular 2-complex

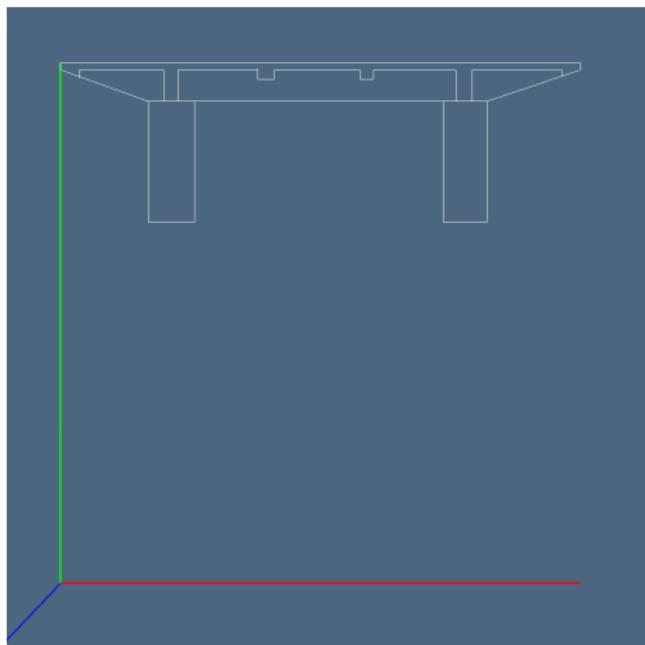


Figure 1: Line drawing in normalized space

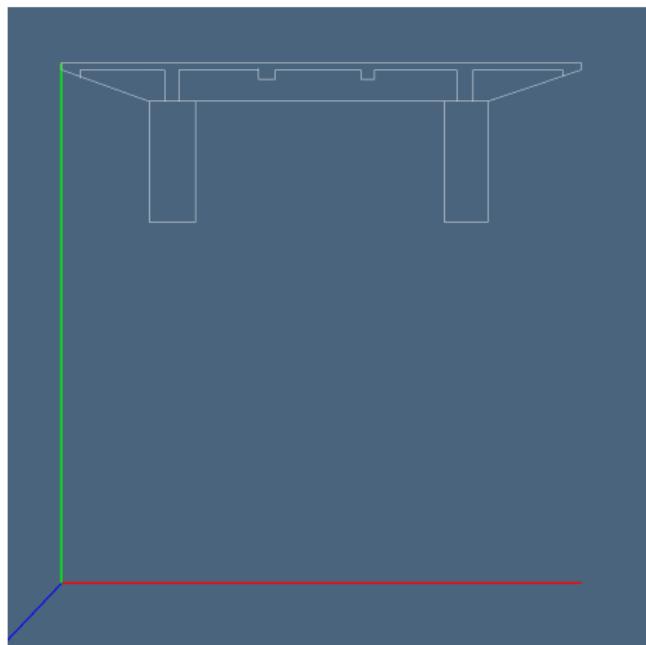


Figure 2: Cellular 2-complex

Cellular 2-complex

"""\ Cellular complex of 2D pilotis """

```
V,FV,EV,polygons = larFromLines(lines)
VIEW(EXPLODE(1.2,1.2,1)(MKPOLS((V,EV)) + AA(MK)(V)))
VIEW(EXPLODE(1.2,1.2,1)(MKTRIANGLES((V,FV,EV))))
VIEW(STRUCT(MKTRIANGLES((V,FV,EV)) + AA(MK)(V)))
```

Cellular 2-complex



Figure 3:Exploded 2-cells

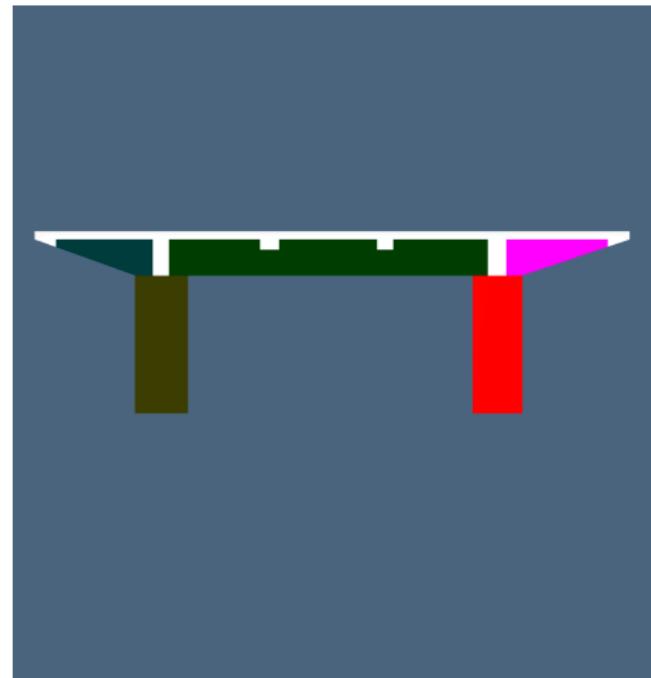


Figure 4:Colored 2-cells

Cellular 2-complex

```
colors = [CYAN,MAGENTA,WHITE,RED,YELLOW,GREEN,GRAY,ORANGE,  
BLACK,BLUE,PURPLE,BROWN]
```

```
VIEW(STRUCT([ COLOR(colors[k%12])(cell) # HPC value  
for k,cell in enumerate( MKTRIANGLES((V,FV,EV))) ]))
```

Remark

`MKTRIANGLES((V,FV,EV))` requires a LAR model as `triple`

Cellular 2-complex

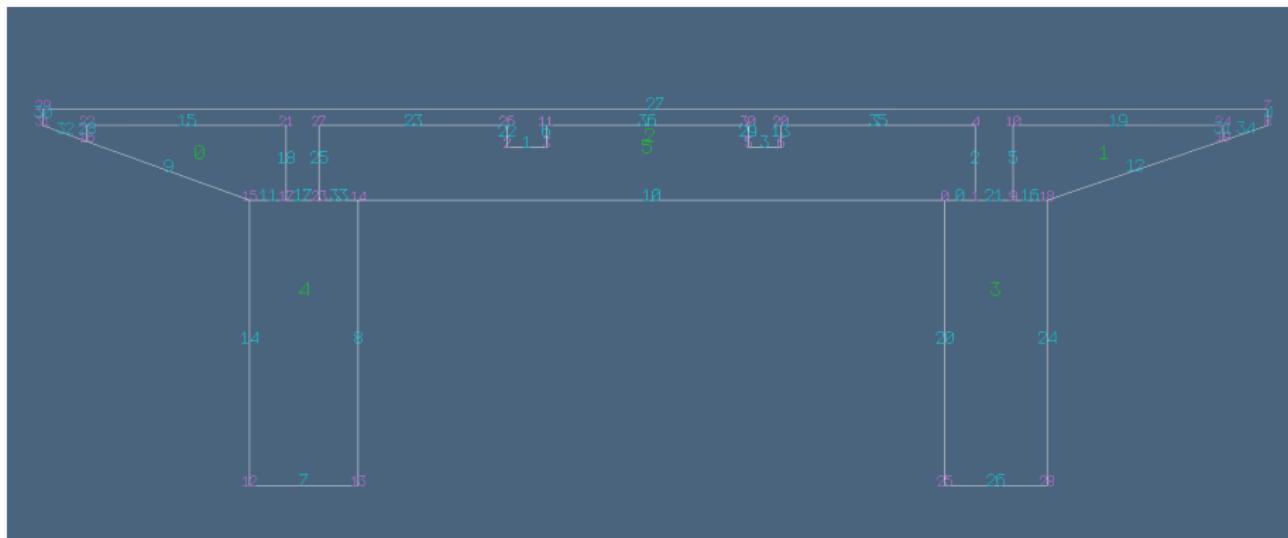


Figure 5: Color numbering of various skeletons

```
VV = AA(LIST)(range(len(V)))
submodel = STRUCT(MKPOLS((V, EV)))
VIEW(larModelNumbering(1,1,1)(V,[VV, EV, FV], submodel, 0.1))
```

Scaling to true measures (in meters: m)

- n of spans between structure frames = 16
- n of structure frames = 17
- span width = $2 \times 4.8\text{ m} = 9.6\text{ m}$
- balcony cantilever = 1.2 m
- basement width = $24\text{ m} - 2 \times 1.2\text{ m} = 21.6\text{ m}$

Scaling to true measures

```
""" model edge of maximum length """
assert EV[27] == [29, 7]
assert V[29], V[7] == ([0.0, 1.0], [1.0, 1.0])

""" Scaling to true measures (in meters) """
basementScaling = 21.6
W = ((mat(V) - V[12]) * basementScaling).tolist()

W new (scaled) vertex list
```

Remark

notice the use of Scipy `matrix` class (look for!)

Definition of semantics of some 2-subcomplexes

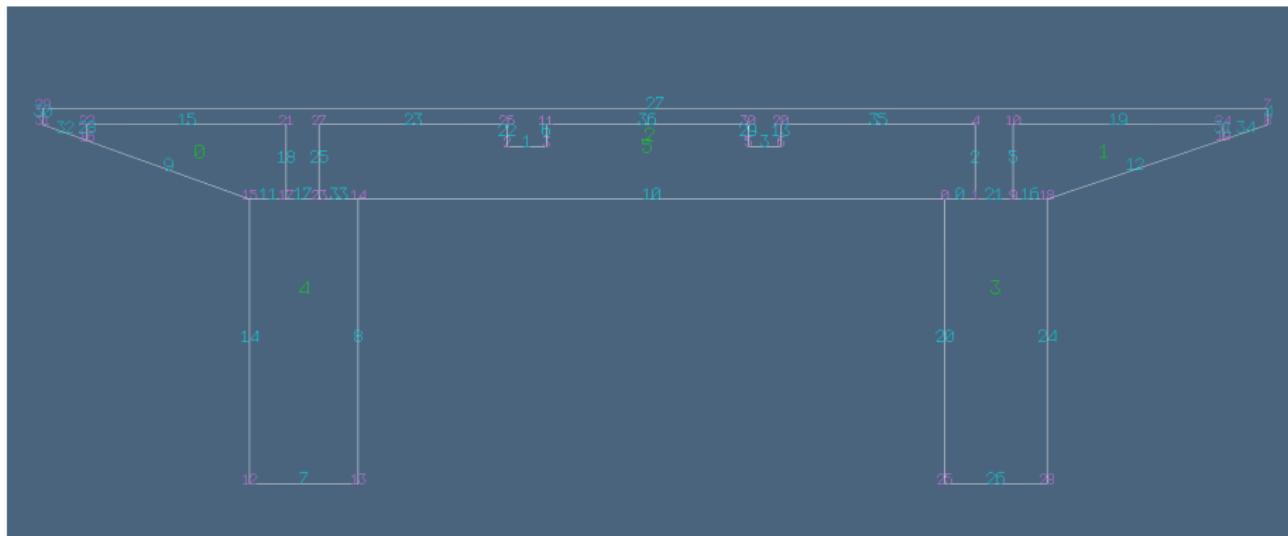


Figure 6: notice the indices of 2-cells (see below)

"" Definition of semantics of some 2-subcomplexes """

```
pillar = (W, [FV[k] for k in [0,1,3,4,5]])
```

```
slab = (W, [FV[k] for k in [2]])
```

```
VIEW(EXPLODE(1.2,1.2,1)(MKPOL(S(pillar)+MKPOL(S(slab))))
```

pillars and slabs



Figure 7:pillar (cyan) and slab (white). The central white color is a bug :-(

"""\color rendering """

```
VIEW(STRUCT([ COLOR(CYAN)(STRUCT(MKPOLS(pillar))),  
           STRUCT(MKPOLS(slab)) ]))
```

pillars and slabs

```
pillarPattern = 17*[1.2,-8.4]
VIEW(STRUCT(MKPOLS(larQuote1D(pillarPattern))))
pillars = larModelProduct([pillar,larQuote1D(pillarPattern)])
VIEW(STRUCT(MKPOLS(pillars)))

slabPattern = 16*[1.2,8.4]+[1.2]
slabs = larModelProduct([slab,larQuote1D(slabPattern)])
VIEW(STRUCT(MKPOLS(slabs)))

VIEW(STRUCT(MKPOLS(pillars)+MKPOLS(slabs)))
```

pillars and slabs

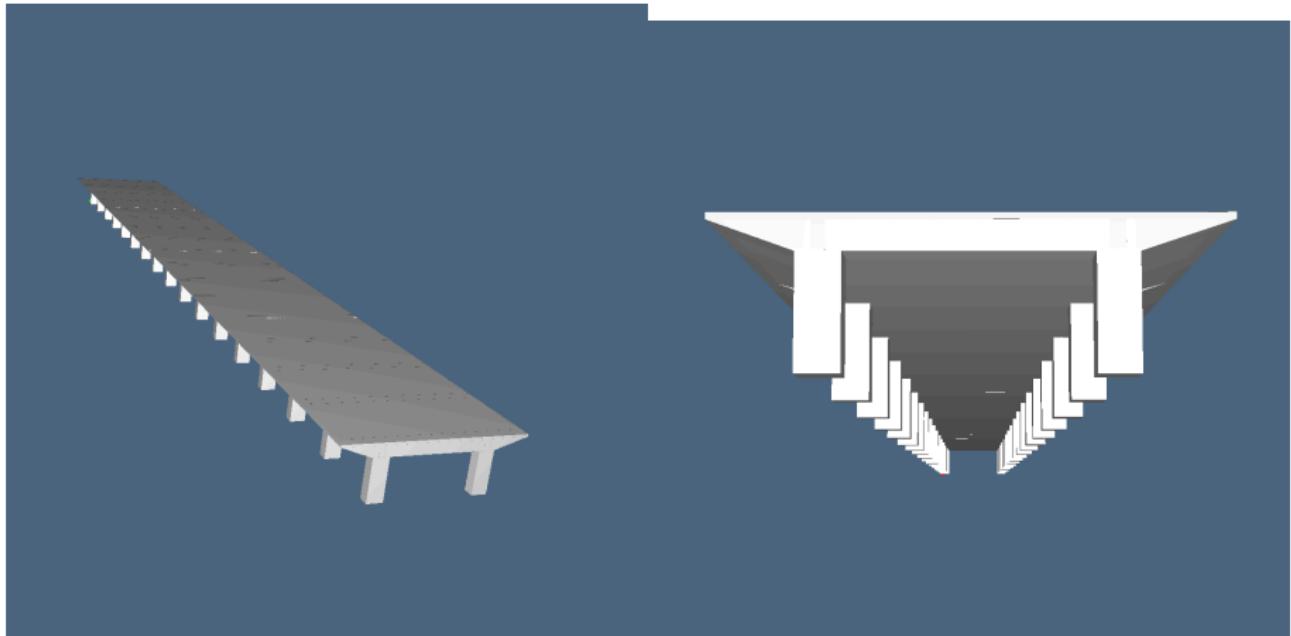


Figure 8: Repetition of basement in world coordinates

Unit frame in normalized space

```
""" Unit frame in normalized space """
filename = 'travePilastrri.svg'
linesTravePilastrri = svg2lines(filename)
VIEW(STRUCT(AA(POLYLINE)(linesTravePilastrri)))
P,FP,EP,polygons = larFromLines(linesTravePilastrri)
PP = AA(LIST)(range(len(P)))
submodel = STRUCT(MKPOLS((P,EP)))
VIEW(larModelNumbering(1,1,1)(P,[PP,EP,FP],submodel,0.075))

pilastrri = (P,[FP[k] for k in [0,12,13,14,15,16]])
traveLongitudinale = (P,[FP[k] for k in [6,7,8,9,10,11]])
traviTrasversali = (P,[FP[k] for k in [1,2,3,4,5]])
VIEW(STRUCT(MKPOLS(pilastrri)+MKPOLS(traveLongitudinale)
 + MKPOLS(traviTrasversali)))
VIEW(EXPLODE(1.2,1.2,1)(MKPOLS(pilastrri)+MKPOLS(traveLongitudinale)
 + MKPOLS(traviTrasversali)))
```

Unit frame in normalized space

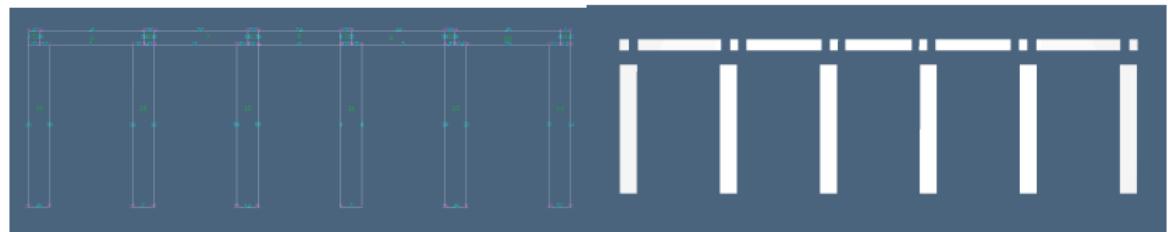


Figure 9: 2-cells of a single-storey multi-span frame

Remark

This approach was abandoned via numerical problems (no vertex snap)

Grid for multi-storey frame (MUCH better solution)

```
""" Grid for multi-storey frame """

filename = 'grid.svg'
linesGrid = svg2lines(filename)
VIEW(STRUCT(AA(POLYLINE)(linesGrid)))
```

Grid for multi-storey frame

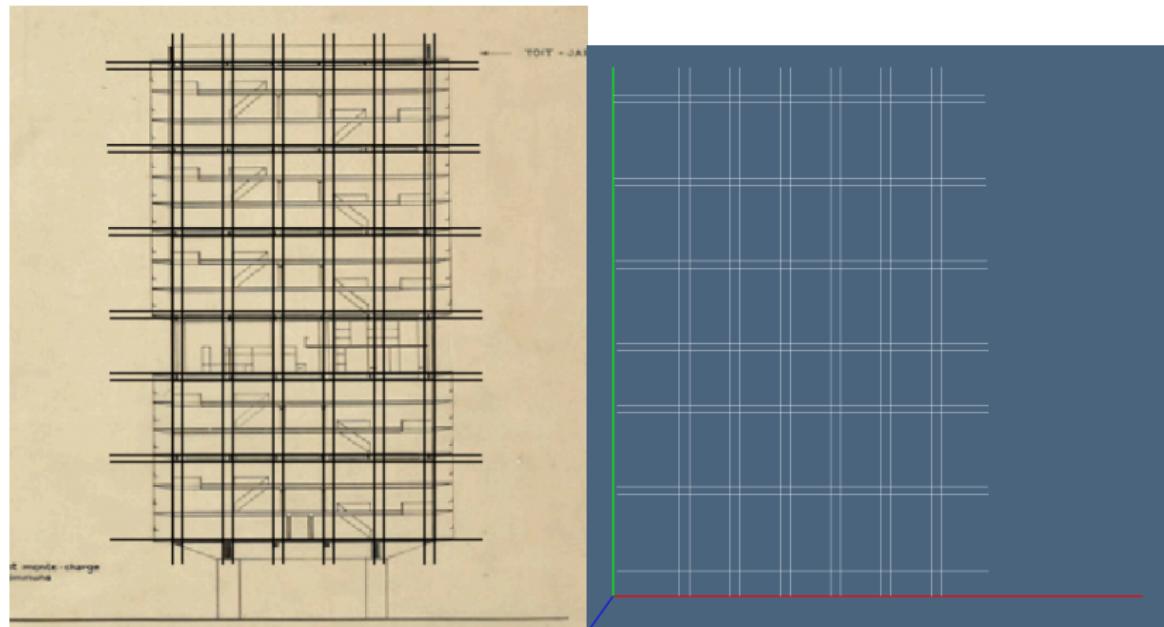
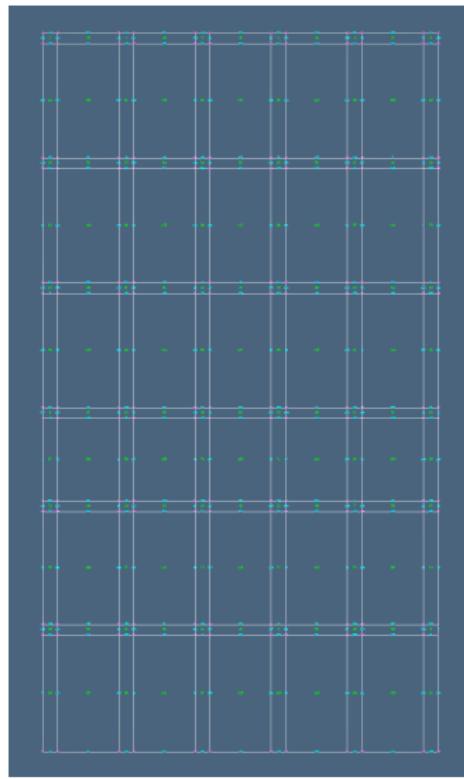


Figure 10: Line grid derived from the building section drawings

Grid for multi-storey frame (MUCH better solution)

```
""" Grid for multi-storey frame """
P,FP,EP,polygons = larFromLines(linesGrid)
PP = AA(LIST)(range(len(P)))
submodel = STRUCT(MKPOLS((P,EP)))
VIEW(larModelNumbering(1,1,1)(P,[PP,EP,FP],submodel,0.025))
```

Grid for multi-storey frame (MUCH better solution)



Transformation to world coordinates

linear unit = Meter

"" Transformation to world coordinates """

```
Delta_x_telaio = P[130][0]-P[63][0]
scale_telaio = delta_x_basement/Delta_x_telaio
X = ((mat(P)-P[63]) * scale_telaio + W[29]).tolist()
VIEW(SKEL_1(STRUCT(MKPOLS((X,FP)) + MKPOLs(pillar)
                + MKPOLs(slab))))
```

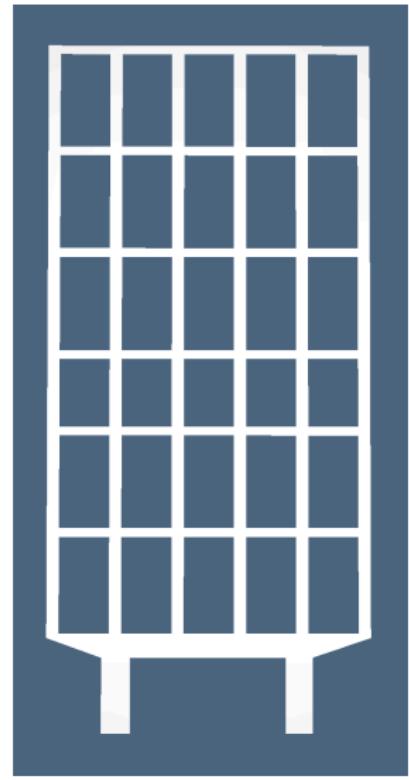
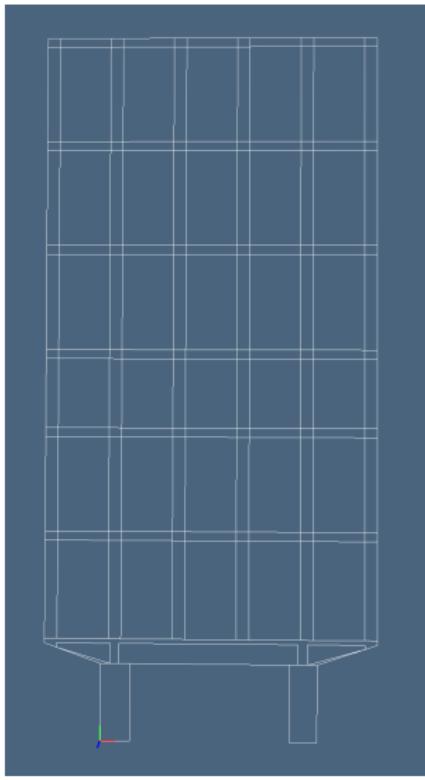
Removal of empty cells from structural frame

```
""" Removal of empty cells from structural frame """

campate = sorted([127,131,129,128,130,107,108,110,111,109,
102,106,105,103,104,
114,115,117,124,116,119,125,113,118,112,120,123,121,126,122])

campate == range(102,132)
len(FP) == 132
telaio = (X,[FP[k] for k in range(102)])
VIEW(STRUCT(MKPOLS(telaio)+MKPOLs(pillar)+MKPOLs(slab)))
VIEW(EXPLODE(1.2,1.2,1)(MKPOLs(telaio)+MKPOLs(pillar)+MKPOLs(slab)))
```

Removal of empty cells from structural frame



3D modeling

Construction of 3D structural frame

"" Positioning of 3D structural frame """

```
VIEW(STRUCT(MKPOLS(telaio)+MKPOLS(pillars)+MKPOLS(slabs)))
```

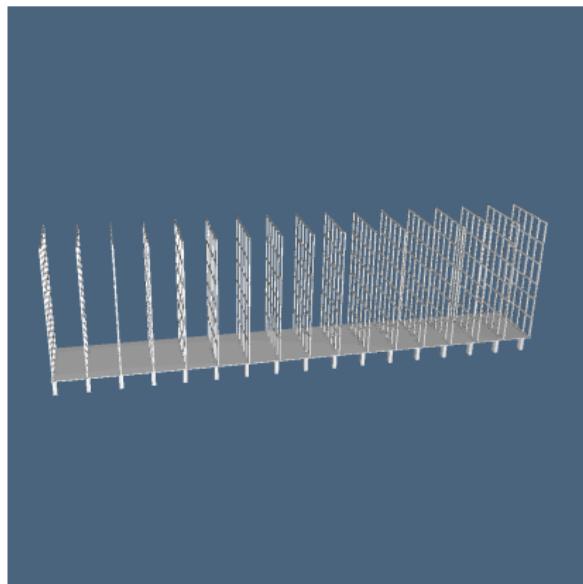
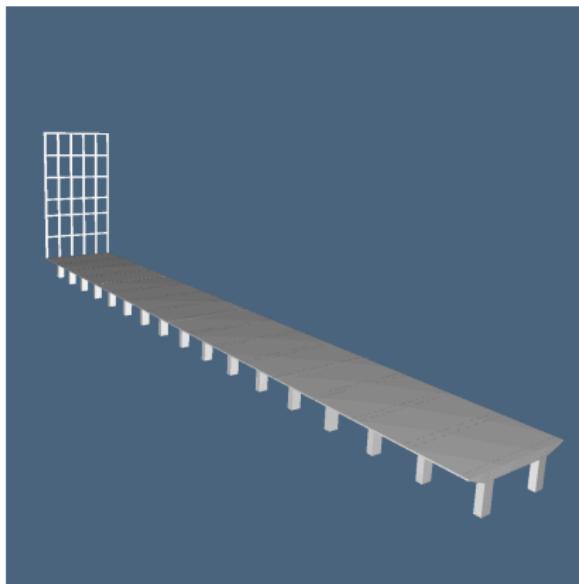


Figure 13:Positioning of initial 2D section

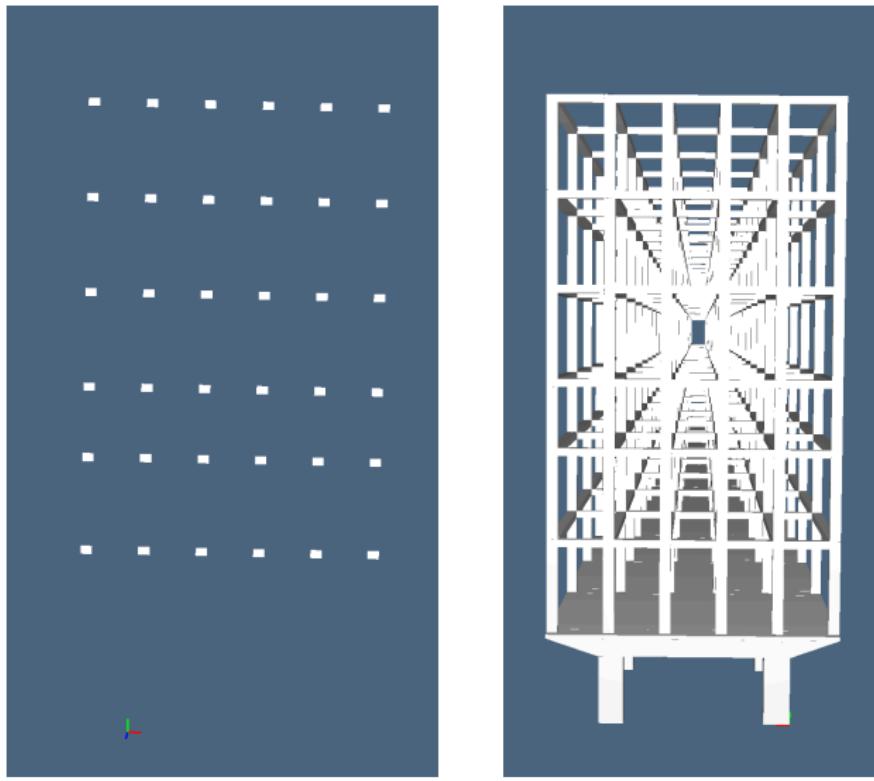
Construction of 3D structural frame

```
""" Construction of 3D structural frame """
concreteFramePattern = 16*[-0.4,0.4,-0.4, -8.4]+[-0.4,0.4,-0.4]
concreteFrame = larModelProduct([telaio,
                                 larQuote1D(concreteFramePattern)])
VIEW(STRUCT(MKPOLS(concreteFrame)+MKPOLS(pillars)+MKPOLS(slabs)))

crossBeams = sorted([30,22,12,6,20,8,15,7,32,16,24,31,9,18,28,
                     33,17,25,19,14,35,13,21,11,26,23,34,29,27,10,0,4,2,1,5,3])

assert range(36) == sorted(crossBeams)
```

Modeling the crossBeams

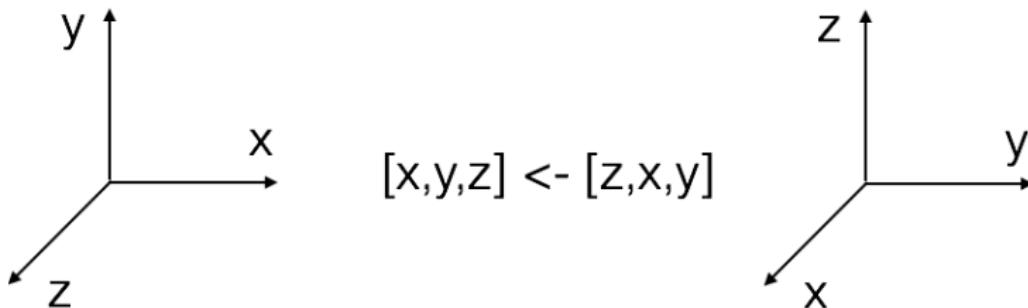


Modeling the crossBeams

```
crossBeam = (X, [FP[k] for k in range(36)])
VIEW(STRUCT(MKPOLS(crossBeam)))

concreteCrossBeamsPattern = [-0.4]+16*[0.8,8.8]+[0.4]
concreteCrossBeams = larModelProduct([crossBeam,
                                      larQuote1D(concreteCrossBeamsPattern)])
VIEW(STRUCT(MKPOLS(concreteFrame) + MKPOLs(pillars)
            + MKPOLs(slabs) + MKPOLs(concreteCrossBeams)))
```

Rotation to engineering coordinates



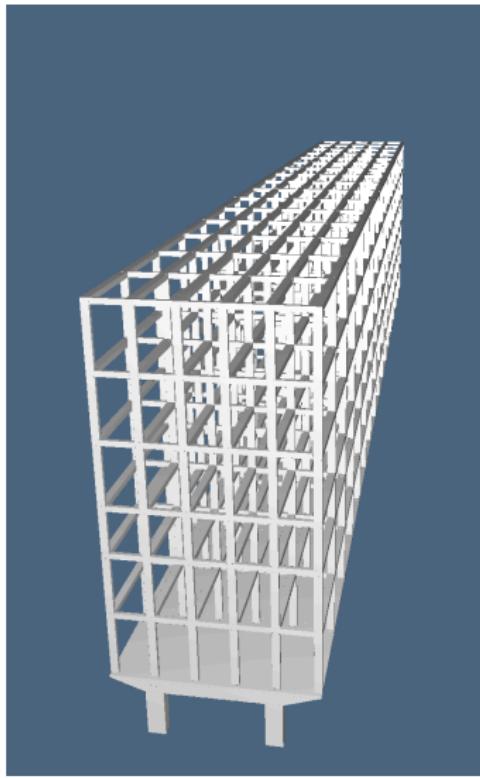
"""\ Rotation to engineering coords (via permutation) """

```
frame = struct2lar(Struct([ pillars,concreteFrame,slabs,
                           concreteCrossBeams ]))

Q,CQ = frame

frame = AA(CONS([S3,S1,S2]))(Q),CQ    # (see above)
VIEW(STRUCT(MKPOLS(frame) ))
```

Rotation to engineering coordinates



Rotation to engineering coordinates

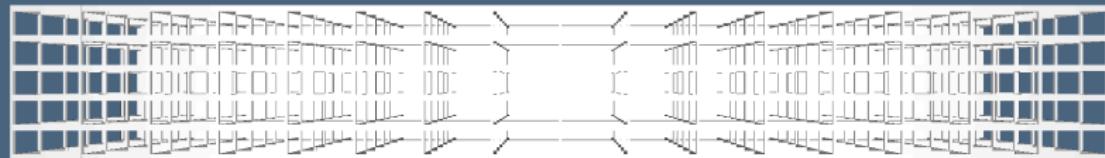


Figure 16: View of building frame from above

Input of building entrance

"""\ *Input of building entrance* """

```
filename = "entree.lines"
lines = lines2lines(filename)
VIEW(STRUCT(AA(POLYLINE)(lines)))

Y,FY,EY,polygons = larFromLines(lines)
VIEW(STRUCT(MKPOLS((Y,EY))))
VIEW(STRUCT(MKTRIANGLES((Y,FY,EY))))

YY = AA(LIST)(range(len(Y)))
submodel = STRUCT(MKPOLS((Y,EY)))
VIEW(larModelNumbering(1,1,1)(Y,[YY,EY,FY],submodel,0.25))
```

Input of building entrance

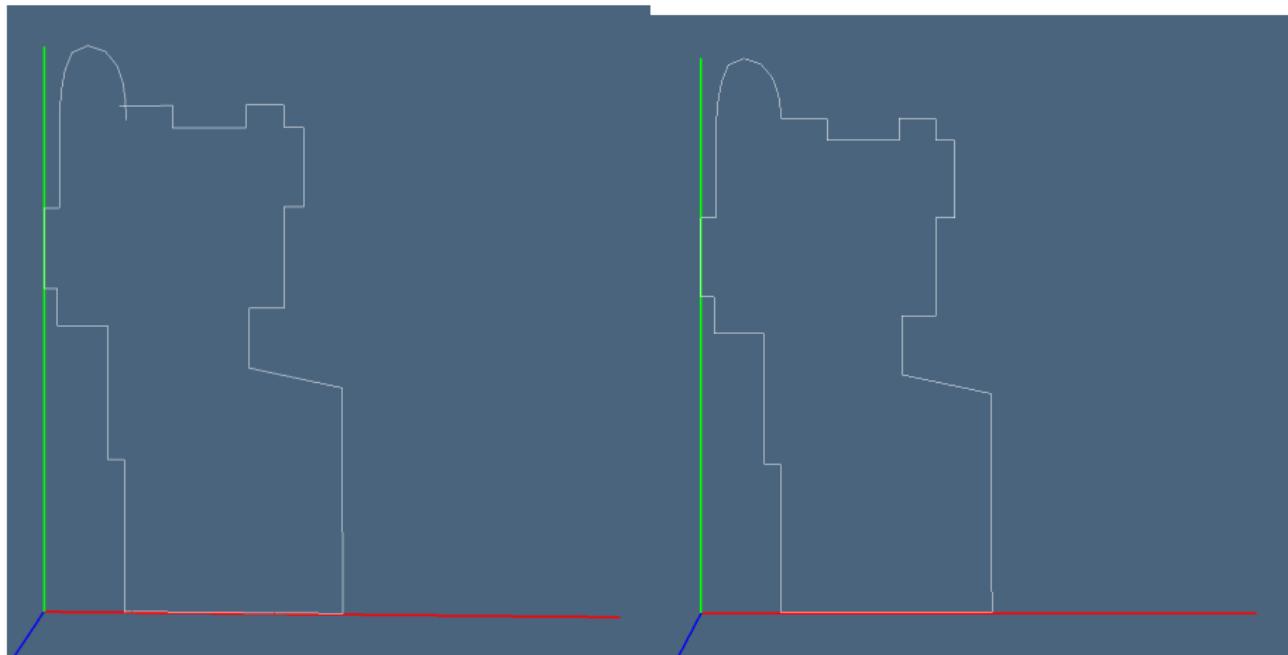


Figure 17:example caption

Input of building entrance



Figure 18:example caption

Entrance scaling and positioning

"""\ entrance scaling and positioning """

```
assert EY[29] == [32, 14]
scaling = 9./ (Y[32][0] - Y[14][0])*1.5
Z = ((mat(Y)-Y[14])*scaling + [8*9.6+.8,-3.63]).tolist()

entree = (Z,FY,EY)
VIEW(STRUCT(MKPOLS(frame)+MKTRIANGLES(entree)))
```

Entrance scaling and positioning

```
entranceSurface = entree[0],entree[2]
stairCasePattern = 8*[6.0]
stairCase = larModelProduct([entranceSurface,
                             larQuote1D(stairCasePattern)])
VIEW(STRUCT(MKPOLS(frame)+MKPOLS(stairCase)))
```

Entrance scaling and positioning

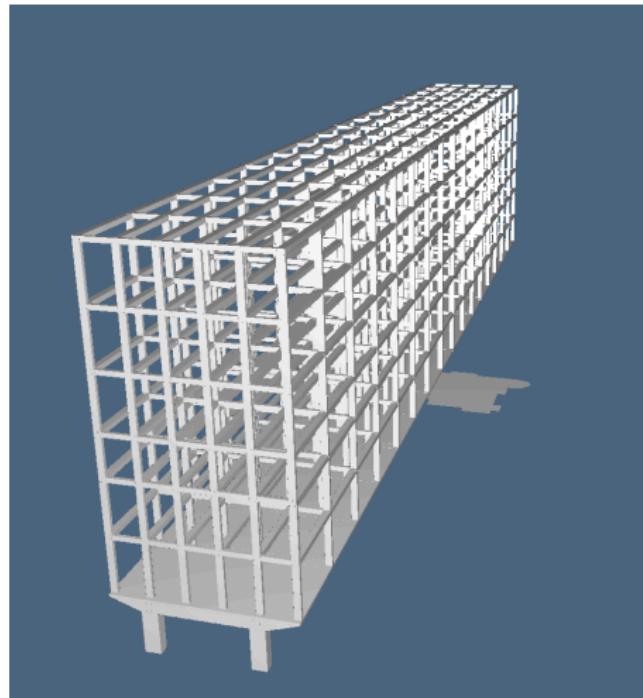


Figure 19:2D entrance correctly positioned

Entrance scaling and positioning

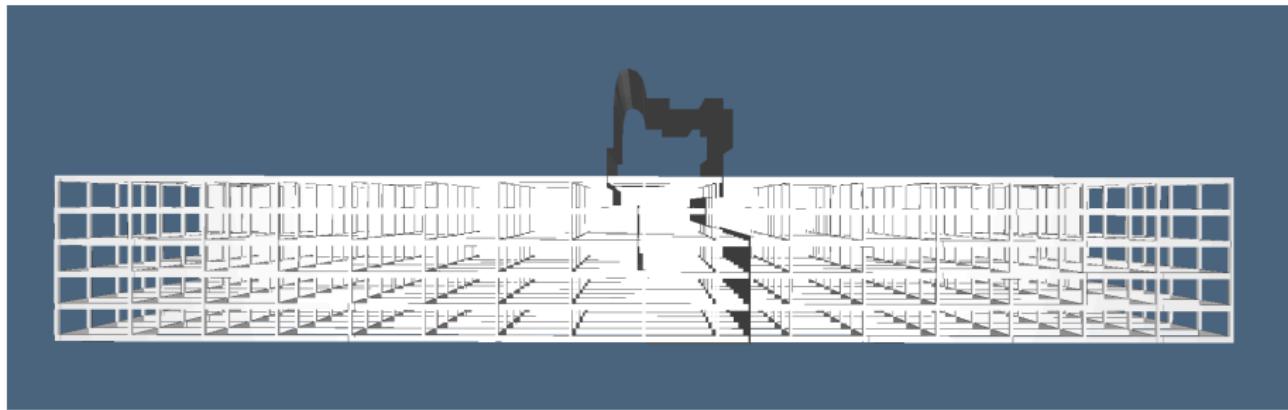


Figure 20: View from above

Entrance scaling and positioning

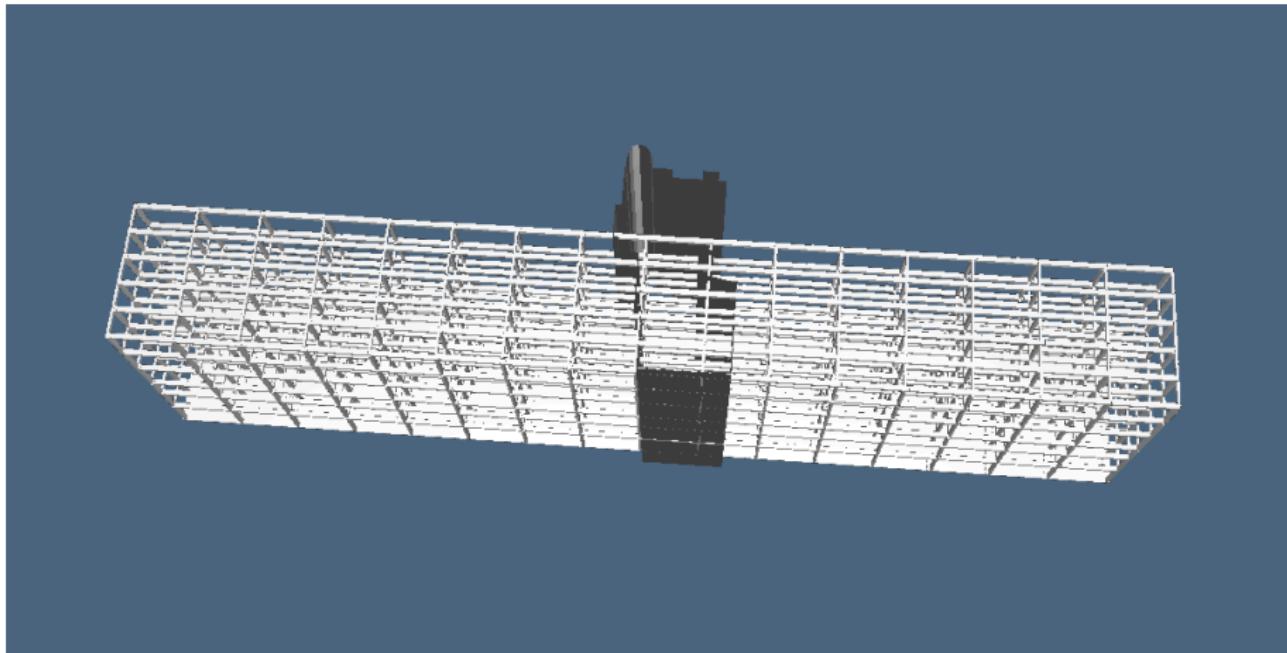


Figure 21: View from above