# Sheikh Saad Abdullah

1333 South Park St, Halifax, NS B3J 2K9

+1 (902) 818-0048 sheikh@cybar.dev www.cybar.dev github.com/cybardev linkedin.com/in/cybardev

### **Skills & Interests**

Skills: Microsoft Office (Word, Excel, PowerPoint), Python, HTML, CSS, JavaScript, NodeJS, Java, C/C++, Git

Interests: Linux and Open-source Software, Shell Scripting and Automation, Front-end Web Development, Data Analytics

### **Project Experience**

#### Cy | Search - Search Engine Frontend

https://search.cybar.dev

Full-stack Developer

Jan 2022 - Apr 2022

- Designed a search engine frontend that uses NodeJS functions to request and fetch search results from a public API
- · Successfully displayed the fetched results in a clear and concise format
- Secured the API key by encrypting it as a repository secret and using code obfuscation techniques
- · Implemented progressive web app functionality to allow users to install it as an app

#### **Accessible Blog with CMS**

Northwood Care, Halifax, Nova Scotia

Full-stack Developer

Jan 2022 - Apr 2022

- Collaborated with a team of 4 developers to create an accessible blog website with custom CMS and an on-screen keyboard for a client with cerebral palsy
- Implemented both the front-end and the back-end using modern web technologies such as Bootstrap, jQuery, AlpineJS, NodeJS, ExpressJS, and MongoDB
- Designed a workflow for continuous integration and deployment using GitHub Actions to automate releases
- Successfully led the project's development and completion within 4 months, meeting all deadlines and specifications

#### K'we - Mi'kmaq Language Learning Game

Eskasoni Immersion School, Eskasoni, Nova Scotia

Game Designer, Developer

Sep 2021 - Jan 2022

- Collaborated with a team of 5 developers to design and develop an open-source educational video game for kids in grades 2-5, helping them learn the Mi'kmaq language
- Successfully created engaging and age-appropriate content that was well-received by the target audience
- Built the game using the Free and Open-source Ren'Py game engine and hosted it on university servers using NodeJS
- Enforced the Waterfall model of SDLC, ensuring high quality, thorough documentation, and debugging at every step
- Managed the development process from start to finish, meeting all deadlines without fail

## **Work Experience**

#### Saint Mary's University

Halifax, Nova Scotia

Computing Science Marker

Oct 2022 - Apr 2023

- Tested and graded Java and Python code assignments submitted by students for performance and accuracy
- Analyzed errors and suggested corrections to students as feedback
- Successfully marked over 150 student assignments per semester

### **Education**

Saint Mary's University

Halifax, Nova Scotia

Bachelor of Science in Computing Science Expected Graduation Date: Dec 2024

Major Courses: Data Structures and Algorithms, Software Engineering, Operating Systems