

# Audit Report Pro Poker

March 2024

SHA256

4d61c662b495b8a23d78eb29557a95cfd78f10da9624441d2fabec42060a765f

Audited by © cyberscope



# **Analysis**

CriticalMediumMinor / InformativePass

Severity	Code	Description	Status
•	ST	Stops Transactions	Passed
•	OTUT	Transfers User's Tokens	Passed
•	ELFM	Exceeds Fees Limit	Passed
•	MT	Mints Tokens	Passed
•	ВТ	Burns Tokens	Passed
•	ВС	Blacklists Addresses	Passed



# **Diagnostics**

CriticalMediumMinor / Informative

Severity	Code	Description	Status
•	MEM	Misleading Error Messages	Unresolved
•	L04	Conformance to Solidity Naming Conventions	Unresolved
•	L14	Uninitialized Variables in Local Scope	Unresolved
•	L16	Validate Variable Setters	Unresolved
•	L20	Succeeded Transfer Check	Unresolved



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## **Review**

Contract Name	ProPokerToken
Compiler Version	v0.8.9+commit.e5eed63a
Optimization	200 runs
Explorer	https://testnet.bscscan.com/address/0x9e5cecd8571830a6327 d9effa43dda8cdc44f739
Address	0x9e5cecd8571830a6327d9effa43dda8cdc44f739
Network	BSC_TESTNET
Symbol	PPT
Decimals	9
Total Supply	1,000,000,000
Badge Eligibility	Yes

## **Audit Updates**

Initial Audit	24 Mar 2024
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## **Source Files**

Filename	SHA256
contracts/ProPokerToken.sol	4d61c662b495b8a23d78eb29557a95cfd7 8f10da9624441d2fabec42060a765f



# **Findings Breakdown**



Sev	verity	Unresolved	Acknowledged	Resolved	Other
•	Critical	0	0	0	0
•	Medium	0	0	0	0
	Minor / Informative	5	0	0	0



## **MEM - Misleading Error Messages**

Criticality	Minor / Informative
Location	contracts/ProPokerToken.sol#L399,450
Status	Unresolved

## Description

The contract is using misleading error messages. These error messages do not accurately reflect the problem, making it difficult to identify and fix the issue. As a result, the users will not be able to find the root cause of the error.

```
require(!tradingEnabled)
require(allowedPresaleExclusion)
```

#### Recommendation

The team is suggested to provide a descriptive message to the errors. This message can be used to provide additional context about the error that occurred or to explain why the contract execution was halted. This can be useful for debugging and for providing more information to users that interact with the contract.



#### **L04 - Conformance to Solidity Naming Conventions**

Criticality	Minor / Informative
Location	contracts/ProPokerToken.sol#L76,175,176,177,178,179,186,398
Status	Unresolved

#### Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX\_VALUE, ERROR\_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.

```
function WETH() external pure returns (address);
uint256 private constant startingSupply = 1_000_000_000
string private constant _name = "Pro Poker Token"
string private constant _symbol = "PPT"
uint8 private constant _decimals = 9
uint256 private constant _tTotal = startingSupply * 10 **
_decimals
bool public _hasLiqBeenAdded = false
address _initializer
```

#### Recommendation



By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.



## L14 - Uninitialized Variables in Local Scope

Criticality	Minor / Informative
Location	contracts/ProPokerToken.sol#L403,404
Status	Unresolved

## Description

Using an uninitialized local variable can lead to unpredictable behavior and potentially cause errors in the contract. It's important to always initialize local variables with appropriate values before using them.

```
address router
address constructorLP
```

#### Recommendation

By initializing local variables before using them, the contract ensures that the functions behave as expected and avoid potential issues.



#### L16 - Validate Variable Setters

Criticality	Minor / Informative
Location	contracts/ProPokerToken.sol#L260
Status	Unresolved

## Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

operator = newOperator

#### Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.



#### L20 - Succeeded Transfer Check

Criticality	Minor / Informative
Location	contracts/ProPokerToken.sol#L550
Status	Unresolved

## Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
TOKEN.transfer(_owner, TOKEN.balanceOf(address(this)))
```

#### Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the Openzeppelin library.



# **Functions Analysis**

Contract	Туре	Bases		
	Function Name	Visibility	Mutability	Modifiers
IERC20	Interface			
	totalSupply	External		-
	decimals	External		-
	symbol	External		-
	name	External		-
	getOwner	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	1	-
	transferFrom	External	1	-
IFactoryV2	Interface			
	getPair	External		-
	createPair	External	✓	-
IV2Pair	Interface			
	factory	External		-
	getReserves	External		-



	sync	External	✓	-
IRouter01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidityETH	External	Payable	-
	addLiquidity	External	✓	-
	swapExactETHForTokens	External	Payable	-
	getAmountsOut	External		-
	getAmountsIn	External		-
IRouter02	Interface	IRouter01		
	swapExactTokensForETHSupportingFee OnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFee OnTransferTokens	External	Payable	-
	swapExactTokensForTokensSupporting FeeOnTransferTokens	External	✓	-
	swapExactTokensForTokens	External	✓	-
Initializer	Interface			
	setLaunch	External	✓	-
	getConfig	External	✓	-
	setLpPair	External	✓	-
ProPokerToken	Implementation	IERC20		



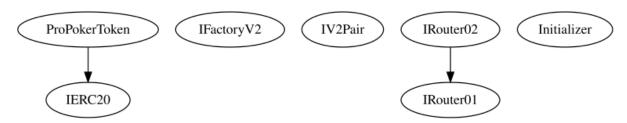
	Public	Payable	-
	External	Payable	-
transferOwner	External	✓	onlyOwner
renounceOwnership	External	1	onlyOwner
setOperator	Public	1	-
renounceOriginalDeployer	External	1	-
totalSupply	External		-
decimals	External		-
symbol	External		-
name	External		-
getOwner	External		-
allowance	External		-
balanceOf	Public		-
transfer	Public	1	-
approve	External	1	-
_approve	Internal	1	
approveContractContingency	External	1	onlyOwner
transferFrom	External	✓	-
setNewRouter	External	✓	onlyOwner
setLpPair	External	✓	onlyOwner
setInitializer	Public	✓	onlyOwner
isExcludedFromLimits	External		-
setExcludedFromLimits	External	✓	onlyOwner



isExcludedFromProtection	External		-
setExcludedFromProtection	External	✓	onlyOwner
getCirculatingSupply	Public		-
excludePresaleAddresses	External	✓	onlyOwner
_hasLimits	Internal		
_transfer	Internal	✓	
_checkLiquidityAdd	Internal	1	
enableTrading	Public	1	onlyOwner
sweepBalance	External	1	onlyOwner
sweepExternalTokens	External	<b>√</b>	onlyOwner
multiSendTokens	External	<b>√</b>	onlyOwner
finalizeTransfer	Internal	✓	

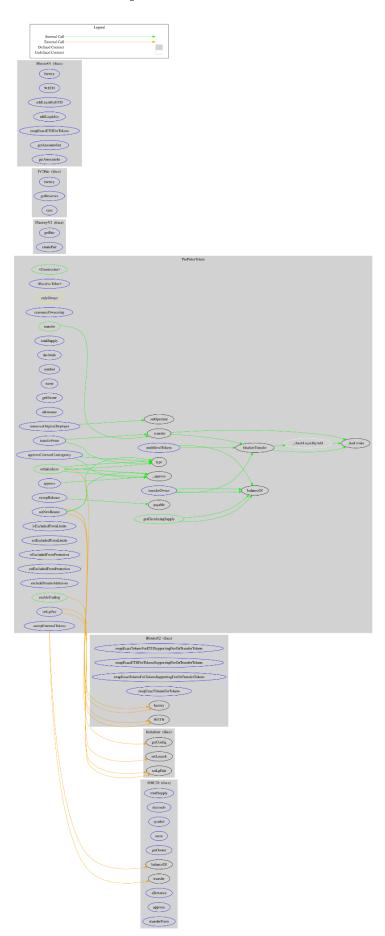


# **Inheritance Graph**





# Flow Graph





## **Summary**

Pro Poker contract implements a token mechanism. This audit investigates security issues, business logic concerns and potential improvements. Pro Poker is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler error or critical issues. The contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions.



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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

https://www.cyberscope.io