



Cyberscope

Audit Report

BetBitcoin.ai

October 2023

Network BSC

Address 0x8eed289c760a521615644fb51519ecb8056c0c9e

Audited by © cyberscope

Analysis

● Critical ● Medium ● Minor / Informative ● Pass

| Severity | Code | Description | Status |
|----------|------|-------------------------|------------|
| ● | ST | Stops Transactions | Unresolved |
| ● | OTUT | Transfers User's Tokens | Passed |
| ● | ELFM | Exceeds Fees Limit | Unresolved |
| ● | MT | Mints Tokens | Passed |
| ● | BT | Burns Tokens | Passed |
| ● | BC | Blacklists Addresses | Passed |

Diagnostics

● Critical ● Medium ● Minor / Informative

| Severity | Code | Description | Status |
|----------|------|--|------------|
| ● | RRS | Redundant Require Statement | Unresolved |
| ● | RC | Redundant Calculations | Unresolved |
| ● | PVC | Price Volatility Concern | Unresolved |
| ● | DDP | Decimal Division Precision | Unresolved |
| ● | OCTD | Transfers Contract's Tokens | Unresolved |
| ● | AOI | Arithmetic Operations Inconsistency | Unresolved |
| ● | RSW | Redundant Storage Writes | Unresolved |
| ● | MEE | Missing Events Emission | Unresolved |
| ● | RSML | Redundant SafeMath Library | Unresolved |
| ● | L04 | Conformance to Solidity Naming Conventions | Unresolved |
| ● | L05 | Unused State Variable | Unresolved |
| ● | L07 | Missing Events Arithmetic | Unresolved |
| ● | L09 | Dead Code Elimination | Unresolved |
| ● | L13 | Divide before Multiply Operation | Unresolved |

| | | | |
|---|-----|--------------------------------|------------|
| ● | L15 | Local Scope Variable Shadowing | Unresolved |
| ● | L16 | Validate Variable Setters | Unresolved |
| ● | L20 | Succeeded Transfer Check | Unresolved |

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Review

| | |
|------------------|---|
| Contract Name | BetBitcoinAi |
| Compiler Version | v0.8.9+commit.e5eed63a |
| Optimization | 200 runs |
| Explorer | https://bscscan.com/address/0x8eed289c760a521615644fb51519ecb8056c0c9e |
| Address | 0x8eed289c760a521615644fb51519ecb8056c0c9e |
| Network | BSC |
| Symbol | BB |
| Decimals | 18 |
| Total Supply | 400,000,000 |

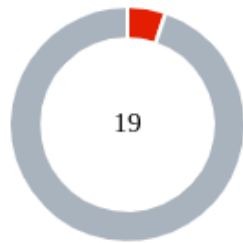
Audit Updates

| | |
|---------------|-------------|
| Initial Audit | 13 Oct 2023 |
|---------------|-------------|

Source Files

| | |
|------------------|--|
| Filename | SHA256 |
| BetBitcoinAi.sol | 286cc64513e632561579ba6e3165dee4305f2bf4acf7075d24b72a41b638d41b |

Findings Breakdown



| | |
|---------------------|----|
| Critical | 1 |
| Medium | 0 |
| Minor / Informative | 18 |

| Severity | Unresolved | Acknowledged | Resolved | Other |
|---------------------|------------|--------------|----------|-------|
| Critical | 1 | 0 | 0 | 0 |
| Medium | 0 | 0 | 0 | 0 |
| Minor / Informative | 18 | 0 | 0 | 0 |

ST - Stops Transactions

| | |
|--------------------|-------------------------------|
| Criticality | Critical |
| Location | BetBitcoinAi.sol#L610,703,749 |
| Status | Unresolved |

Description

The transactions are initially invoked for all users excluding the authorized addresses. The owner can enable the transactions for all users. Once the transactions are enable the owner will not be able to disable them again.

```
if (!isTrading) {  
    require(!_isExcludedFromFees[sender] ||  
_isExcludedFromFees[recipient], "Trading is not active.");  
}
```

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. Some suggestions are:

- Introduce a multi-sign wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

ELFM - Exceeds Fees Limit

| | |
|-------------|---------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L610,749 |
| Status | Unresolved |

Description

The contract owner has the authority to increase over the allowed limit of 25%. The owner may take advantage of it by calling the `swapTrading` function with a high percentage value.

Specifically, the contract owner has the authority to repetitively invoke the `swapTrading` function, resulting to a high fees value of `99%` for the next 2 blocks. As a result, users who interact with the contract within these 2 blocks from when `swapTrading` is triggered will be charged a total of `99%` fees.

```
function swapTrading() external onlyOwner {
    isTrading = true;
    swapEnabled = true;
    taxTill = block.number + 2;
}

...

if(block.number < taxTill) {
    fees = amount.mul(99).div(100);
    tokensForMarketing += (fees * 94) / 99;
    tokensForDev += (fees * 5) / 99;
}
```

Recommendation

The contract could embody a check for the maximum acceptable value. The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

- Renouncing the ownership, which will eliminate the threats but it is non-reversible.

RRS - Redundant Require Statement

| | |
|-------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L191 |
| Status | Unresolved |

Description

The contract utilizes a `require` statement within the `add` function aiming to prevent overflow errors. This function is designed based on the SafeMath library's principles. In Solidity version 0.8.0 and later, arithmetic operations revert on overflow and underflow, making the overflow check within the function redundant. This redundancy could lead to extra gas costs and increased complexity without providing additional security.

```
function add(uint256 a, uint256 b) internal pure returns (uint256) {  
    uint256 c = a + b;  
    require(c >= a, "SafeMath: addition overflow");  
    return c;  
}
```

Recommendation

It is recommended to remove the `require` statement from the `add` function since the contract is using a Solidity pragma version equal to or greater than 0.8.0. By doing so, the contract will leverage the built-in overflow and underflow checks provided by the Solidity language itself, simplifying the code and reducing gas consumption. This change will uphold the contract's integrity in handling arithmetic operations while optimizing for efficiency and cost-effectiveness.

RC - Redundant Calculations

| | |
|-------------|-------------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L577,626,634 |
| Status | Unresolved |

Description

The contract calculates values for `maxBuyAmount`, `maxSellAmount`, and `maxWalletAmount` by multiplying the `totalSupply` by `100` and then dividing by `100`. This essentially results in the same value as `totalSupply` without any change. Additionally, the `require` statements are performing calculations that could be simplified to be more efficient. As a result these calculations are redundant and gas inefficient.

```
maxBuyAmount = totalSupply * 100 / 100; // 100% maxTransactionAmountTxn
maxSellAmount = totalSupply * 100 / 100; // 100% maxTransactionAmountTxn
maxWalletAmount = totalSupply * 100 / 100; // 100% maxWallet
...
require(((totalSupply() * newMaxBuy) / 1000) >= (totalSupply() / 100),
"maxBuyAmount must be higher than 1%");
require(((totalSupply() * newMaxSell) / 1000) >= (totalSupply() / 100),
"maxSellAmount must be higher than 1%");
...
require(((totalSupply() * newPercentage) / 1000) >= (totalSupply() /
100), "Cannot set maxWallet lower than 1%");
```

Recommendation

It is recommended to simplify the calculations by directly assigning the `totalSupply` to `maxBuyAmount`, `maxSellAmount`, and `maxWalletAmount` without the redundant multiplication and division. Furthermore, the conditions in the `require` statements can be optimized to avoid unnecessary calculations and improve gas efficiency.

PVC - Price Volatility Concern

| | |
|-------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L619 |
| Status | Unresolved |

Description

The contract accumulates tokens from the taxes to swap them for ETH. The variable `thresholdSwapAmount` sets a threshold where the contract will trigger the swap functionality. If the variable is set to a big number, then the contract will swap a huge amount of tokens for ETH.

It is important to note that the price of the token representing it, can be highly volatile. This means that the value of a price volatility swap involving Ether could fluctuate significantly at the triggered point, potentially leading to significant price volatility for the parties involved.

```
function updateThresholdSwapAmount(uint256 newAmount) external  
onlyOwner returns(bool) {  
    thresholdSwapAmount = newAmount;  
    return true;  
}
```

Recommendation

The contract could ensure that it will not sell more than a reasonable amount of tokens in a single transaction. A suggested implementation could check that the maximum amount should be less than a fixed percentage of the exchange reserves. Hence, the contract will guarantee that it cannot accumulate a huge amount of tokens in order to sell them.

DDP - Decimal Division Precision

| | |
|--------------------|-------------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L750,754,761 |
| Status | Unresolved |

Description

Division of decimal (fixed point) numbers can result in rounding errors due to the way that division is implemented in Solidity. Thus, it may produce issues with precise calculations with decimal numbers.

Solidity represents decimal numbers as integers, with the decimal point implied by the number of decimal places specified in the type (e.g. decimal with 18 decimal places). When a division is performed with decimal numbers, the result is also represented as an integer, with the decimal point implied by the number of decimal places in the type. This can lead to rounding errors, as the result may not be able to be accurately represented as an integer with the specified number of decimal places.

Hence, the splitted shares will not have the exact precision and some funds may not be calculated as expected.

```
    fees = amount.mul(99).div(100);
    tokensForMarketing += (fees * 94) / 99;
    tokensForDev += (fees * 5) / 99;
} else if (marketPair[recipient] && _fees.sellTotalFees > 0) {
    fees = amount.mul(_fees.sellTotalFees).div(100);
    tokensForLiquidity += fees * _fees.sellLiquidityFee /
    _fees.sellTotalFees;
    tokensForMarketing += fees * _fees.sellMarketingFee /
    _fees.sellTotalFees;
    tokensForDev += fees * _fees.sellDevFee /
    _fees.sellTotalFees;
}
// on buy
else if (marketPair[sender] && _fees.buyTotalFees > 0) {
    fees = amount.mul(_fees.buyTotalFees).div(100);
    tokensForLiquidity += fees * _fees.buyLiquidityFee /
    _fees.buyTotalFees;
    tokensForMarketing += fees * _fees.buyMarketingFee /
    _fees.buyTotalFees;
    tokensForDev += fees * _fees.buyDevFee /
    _fees.buyTotalFees;
}
```

Recommendation

The team is advised to take into consideration the rounding results that are produced from the solidity calculations. The contract could calculate the subtraction of the divided funds in the last calculation in order to avoid the division rounding issue.

OCTD - Transfers Contract's Tokens

| | |
|-------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L672 |
| Status | Unresolved |

Description

The contract owner has the authority to claim all the balance of the contract. The owner may take advantage of it by calling the `rescueERC20` function.

```
function rescueERC20(address tokenAdd, uint256 amount)
external onlyOwner {
    IERC20(tokenAdd).transfer(owner(), amount);
}
```

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

- Renouncing the ownership, which will eliminate the threats but it is non-reversible.

AOI - Arithmetic Operations Inconsistency

| | |
|--------------------|-------------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L807,819,827 |
| Status | Unresolved |

Description

The contract uses both the SafeMath library and native arithmetic operations. The SafeMath library is commonly used to mitigate vulnerabilities related to integer overflow and underflow issues. However, it was observed that the contract also employs native arithmetic operators (such as +, -, *, /) in certain sections of the code.

The combination of SafeMath library and native arithmetic operations can introduce inconsistencies and undermine the intended safety measures. This discrepancy creates an inconsistency in the contract's arithmetic operations, increasing the risk of unintended consequences such as inconsistency in error handling, or unexpected behavior.

```
uint256 toSwap = tokensForLiquidity + tokensForMarketing +
tokensForDev;
...
uint256 amountToSwapForETH =
contractTokenBalance.sub(liquidityTokens);
...
uint256 ethForMarketing =
newBalance.mul(tokensForMarketing).div(toSwap);
uint256 ethForDev = newBalance.mul(tokensForDev).div(toSwap);
uint256 ethForLiquidity = newBalance - (ethForMarketing +
ethForDev);
```

Recommendation

To address this finding and ensure consistency in arithmetic operations, it is recommended to standardize the usage of arithmetic operations throughout the contract. The contract should be modified to either exclusively use SafeMath library functions or entirely rely on native arithmetic operations, depending on the specific requirements and design.

considerations. This consistency will help maintain the contract's integrity and mitigate potential vulnerabilities arising from inconsistent arithmetic operations.

RSW - Redundant Storage Writes

| | |
|-------------|---------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L653,676 |
| Status | Unresolved |

Description

The contract modifies the state of the following variables without checking if their current value is the same as the one given as an argument. As a result, the contract performs redundant storage writes, when the provided parameter matches the current state of the variables, leading to unnecessary gas consumption and inefficiencies in contract execution.

```
function excludeFromFees(address account, bool excluded)
public onlyOwner {
    _isExcludedFromFees[account] = excluded;
}

function excludeFromWalletLimit(address account, bool
excluded) public onlyOwner {
    _isExcludedMaxWalletAmount[account] = excluded;
}

function excludeFromMaxTransaction(address updAds, bool
isEx) public onlyOwner {
    _isExcludedMaxTransactionAmount[updAds] = isEx;
}

...

function setWallets(address _marketingWallet, address
_devWallet) external onlyOwner{
    marketingWallet = _marketingWallet;
    devWallet = _devWallet;
}
```

Recommendation

The team is advised to implement additional checks within to prevent redundant storage writes when the provided argument matches the current state of the variables. By incorporating statements to compare the new values with the existing values before

proceeding with any state modification, the contract can avoid unnecessary storage operations, thereby optimizing gas usage.

MEE - Missing Events Emission

| | |
|-------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L638 |
| Status | Unresolved |

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

```
function updateFees(uint8 _marketingFeeBuy, uint8
_liquidityFeeBuy,uint8 _devFeeBuy,uint8 _marketingFeeSell,
uint8 _liquidityFeeSell,uint8 _devFeeSell) external onlyOwner{
    _fees.buyMarketingFee = _marketingFeeBuy;
    _fees.buyLiquidityFee = _liquidityFeeBuy;
    _fees.buyDevFee = _devFeeBuy;
    _fees.buyTotalFees = _fees.buyMarketingFee +
    _fees.buyLiquidityFee + _fees.buyDevFee;

    _fees.sellMarketingFee = _marketingFeeSell;
    _fees.sellLiquidityFee = _liquidityFeeSell;
    _fees.sellDevFee = _devFeeSell;
    _fees.sellTotalFees = _fees.sellMarketingFee +
    _fees.sellLiquidityFee + _fees.sellDevFee;
    require(_fees.buyTotalFees <= 10, "Must keep fees at
10% or less");
    require(_fees.sellTotalFees <= 10, "Must keep fees at
10% or less");

}
```

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such

as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.

RSML - Redundant SafeMath Library

| | |
|-------------|---------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol |
| Status | Unresolved |

Description

SafeMath is a popular Solidity library that provides a set of functions for performing common arithmetic operations in a way that is resistant to integer overflows and underflows.

Starting with Solidity versions that are greater than or equal to 0.8.0, the arithmetic operations revert to underflow and overflow. As a result, the native functionality of the Solidity operations replaces the SafeMath library. Hence, the usage of the SafeMath library adds complexity, overhead and increases gas consumption unnecessarily.

```
library SafeMath {...}
```

Recommendation

The team is advised to remove the SafeMath library. Since the version of the contract is greater than `0.8.0` then the pure Solidity arithmetic operations produce the same result.

If the previous functionality is required, then the contract could exploit the `unchecked { ... }` statement.

Read more about the breaking change on

<https://docs.soliditylang.org/en/v0.8.16/080-breaking-changes.html#solidity-v0-8-0-breaking-changes>.

L04 - Conformance to Solidity Naming Conventions

| | |
|--------------------|---|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L346,515,535,536,634,672 |
| Status | Unresolved |

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function WETH() external pure returns (address);

Fees public _fees = Fees({
    buyTotalFees: 0,
    buyMarketingFee: 0,
    buyDevFee: 0,
    buyLiquidityFee: 0,

    sellTotalFees: 0,
    sellMarketingFee: 0,
    sellDevFee: 0,
    sellLiquidityFee: 0
})
mapping(address => bool) public _isExcludedMaxTransactionAmount
mapping(address => bool) public _isExcludedMaxWalletAmount

...
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

<https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention>.

L05 - Unused State Variable

| | |
|--------------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L281 |
| Status | Unresolved |

Description

An unused state variable is a state variable that is declared in the contract, but is never used in any of the contract's functions. This can happen if the state variable was originally intended to be used, but was later removed or never used.

Unused state variables can create clutter in the contract and make it more difficult to understand and maintain. They can also increase the size of the contract and the cost of deploying and interacting with it.

```
int256 private constant MAX_INT256 = ~(int256(1) << 255)
```

Recommendation

To avoid creating unused state variables, it's important to carefully consider the state variables that are needed for the contract's functionality, and to remove any that are no longer needed. This can help improve the clarity and efficiency of the contract.

L07 - Missing Events Arithmetic

| | |
|--------------------|-------------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L616,624,631 |
| Status | Unresolved |

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
thresholdSwapAmount = newAmount
maxBuyAmount = (totalSupply() * newMaxBuy) / 1000
maxWalletAmount = (totalSupply() * newPercentage) / 1000
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

L09 - Dead Code Elimination

| | |
|-------------|-------------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L323,329,336 |
| Status | Unresolved |

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function abs(int256 a) internal pure returns(int256) {
    require(a != MIN_INT256);
    return a < 0 ? -a : a;
}

function toUint256Safe(int256 a) internal pure returns(uint256)
{
    ...
}

function toInt256Safe(uint256 a) internal pure returns(int256)
{
    int256 b = int256(a);
    require(b >= 0);
    return b;
}
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L13 - Divide before Multiply Operation

| | |
|--------------------|---|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L746,747,748,750,751,752,753,757,758,759,760 |
| Status | Unresolved |

Description

It is important to be aware of the order of operations when performing arithmetic calculations. This is especially important when working with large numbers, as the order of operations can affect the final result of the calculation. Performing divisions before multiplications may cause loss of precision.

```
fees = amount.mul(_fees.buyTotalFees).div(100)
tokensForDev += fees * _fees.buyDevFee / _fees.buyTotalFees
```

Recommendation

To avoid this issue, it is recommended to carefully consider the order of operations when performing arithmetic calculations in Solidity. It's generally a good idea to use parentheses to specify the order of operations. The basic rule is that the multiplications should be prior to the divisions.

L15 - Local Scope Variable Shadowing

| | |
|--------------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L571 |
| Status | Unresolved |

Description

Local scope variable shadowing occurs when a local variable with the same name as a variable in an outer scope is declared within a function or code block. When this happens, the local variable "shadows" the outer variable, meaning that it takes precedence over the outer variable within the scope in which it is declared.

```
uint256 totalSupply = 400000000 * 1e18
```

Recommendation

It's important to be aware of shadowing when working with local variables, as it can lead to confusion and unintended consequences if not used correctly. It's generally a good idea to choose unique names for local variables to avoid shadowing outer variables and causing confusion.

L16 - Validate Variable Setters

| | |
|--------------------|---------------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L673,674 |
| Status | Unresolved |

Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

```
marketingWallet = _marketingWallet  
devWallet = _devWallet
```

Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.

L20 - Succeeded Transfer Check

| | |
|-------------|-----------------------|
| Criticality | Minor / Informative |
| Location | BetBitcoinAi.sol#L669 |
| Status | Unresolved |

Description

According to the ERC20 specification, the transfer methods should be checked if the result is successful. Otherwise, the contract may wrongly assume that the transfer has been established.

```
IERC20(tokenAdd).transfer(owner(), amount)
```

Recommendation

The contract should check if the result of the transfer methods is successful. The team is advised to check the SafeERC20 library from the [Openzeppelin library](#).

Functions Analysis

| Contract | Type | Bases | | |
|--------------------------|----------------|------------|------------|-----------|
| | Function Name | Visibility | Mutability | Modifiers |
| | | | | |
| IUniswapV2Factory | Interface | | | |
| | createPair | External | ✓ | - |
| | | | | |
| IERC20 | Interface | | | |
| | totalSupply | External | | - |
| | balanceOf | External | | - |
| | transfer | External | ✓ | - |
| | allowance | External | | - |
| | approve | External | ✓ | - |
| | transferFrom | External | ✓ | - |
| | | | | |
| IERC20Metadata | Interface | IERC20 | | |
| | name | External | | - |
| | symbol | External | | - |
| | decimals | External | | - |
| | | | | |
| Context | Implementation | | | |
| | _msgSender | Internal | | |

| | | | | |
|-----------------|-------------------|---|---|---|
| | | | | |
| ERC20 | Implementation | Context, IERC20, IERC20Meta data | | |
| | | Public | ✓ | - |
| | name | Public | | - |
| | symbol | Public | | - |
| | decimals | Public | | - |
| | totalSupply | Public | | - |
| | balanceOf | Public | | - |
| | transfer | Public | ✓ | - |
| | allowance | Public | | - |
| | approve | Public | ✓ | - |
| | transferFrom | Public | ✓ | - |
| | increaseAllowance | Public | ✓ | - |
| | decreaseAllowance | Public | ✓ | - |
| | _transfer | Internal | ✓ | |
| | _mint | Internal | ✓ | |
| | _approve | Internal | ✓ | |
| | | | | |
| SafeMath | Library | | | |
| | add | Internal | | |
| | sub | Internal | | |
| | sub | Internal | | |

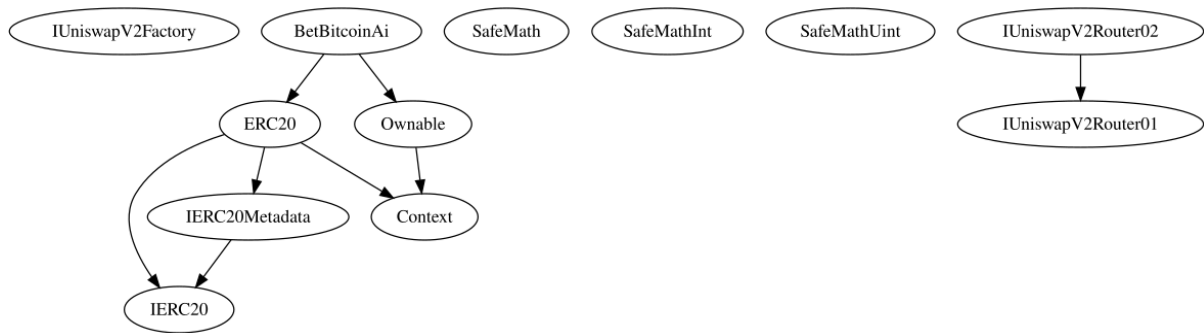
| | | | | |
|---------------------------|-------------------|----------|---|-----------|
| | mul | Internal | | |
| | div | Internal | | |
| | div | Internal | | |
| | | | | |
| Ownable | Implementation | Context | | |
| | | Public | ✓ | - |
| | owner | Public | | - |
| | renounceOwnership | Public | ✓ | onlyOwner |
| | transferOwnership | Public | ✓ | onlyOwner |
| | | | | |
| SafeMathInt | Library | | | |
| | mul | Internal | | |
| | div | Internal | | |
| | sub | Internal | | |
| | add | Internal | | |
| | abs | Internal | | |
| | toInt256Safe | Internal | | |
| | | | | |
| SafeMathUint | Library | | | |
| | toInt256Safe | Internal | | |
| | | | | |
| IUniswapV2Router01 | Interface | | | |
| | factory | External | | - |

| | | | | |
|---------------------------|---|---------------------|---------|---|
| | WETH | External | | - |
| | addLiquidity | External | ✓ | - |
| | addLiquidityETH | External | Payable | - |
| | removeLiquidity | External | ✓ | - |
| | removeLiquidityETH | External | ✓ | - |
| | removeLiquidityWithPermit | External | ✓ | - |
| | removeLiquidityETHWithPermit | External | ✓ | - |
| | swapExactTokensForTokens | External | ✓ | - |
| | swapTokensForExactTokens | External | ✓ | - |
| | swapExactETHForTokens | External | Payable | - |
| | swapTokensForExactETH | External | ✓ | - |
| | swapExactTokensForETH | External | ✓ | - |
| | swapETHForExactTokens | External | Payable | - |
| | quote | External | | - |
| | getAmountOut | External | | - |
| | getAmountIn | External | | - |
| | getAmountsOut | External | | - |
| | getAmountsIn | External | | - |
| | | | | |
| IUniswapV2Router02 | Interface | IUniswapV2 Router01 | | |
| | removeLiquidityETHSupportingFeeOnTransferTokens | External | ✓ | - |
| | removeLiquidityETHWithPermitSupportingFeeOnTransferTokens | External | ✓ | - |

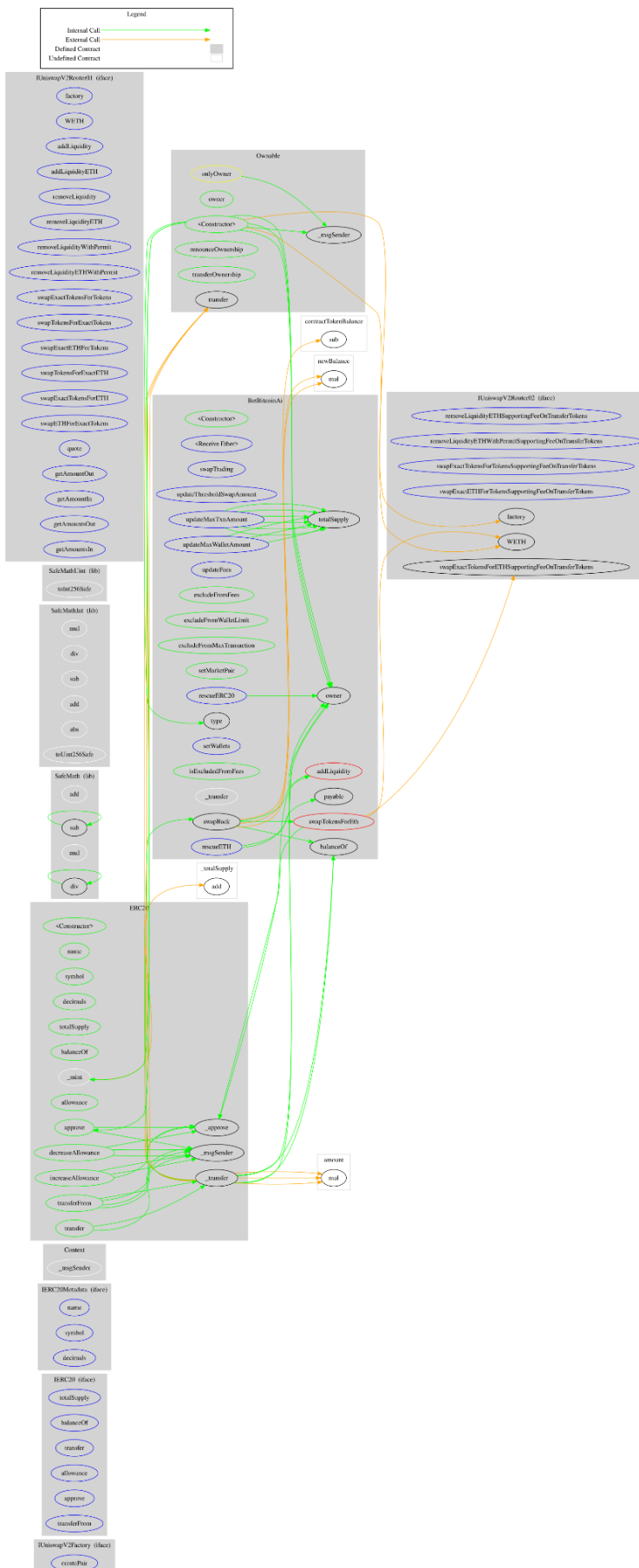
| | | | | |
|---------------------|---|----------------|---------|-----------|
| | swapExactTokensForTokensSupportingFeeOnTransferTokens | External | ✓ | - |
| | swapExactETHForTokensSupportingFeeOnTransferTokens | External | Payable | - |
| | swapExactTokensForETHSupportingFeeOnTransferTokens | External | ✓ | - |
| | | | | |
| BetBitcoinAi | Implementation | ERC20, Ownable | | |
| | | Public | ✓ | ERC20 |
| | | External | Payable | - |
| | swapTrading | External | ✓ | onlyOwner |
| | updateThresholdSwapAmount | External | ✓ | onlyOwner |
| | updateMaxTxnAmount | External | ✓ | onlyOwner |
| | updateMaxWalletAmount | External | ✓ | onlyOwner |
| | updateFees | External | ✓ | onlyOwner |
| | excludeFromFees | Public | ✓ | onlyOwner |
| | excludeFromWalletLimit | Public | ✓ | onlyOwner |
| | excludeFromMaxTransaction | Public | ✓ | onlyOwner |
| | setMarketPair | Public | ✓ | onlyOwner |
| | rescueETH | External | ✓ | onlyOwner |
| | rescueERC20 | External | ✓ | onlyOwner |
| | setWallets | External | ✓ | onlyOwner |
| | isExcludedFromFees | Public | | - |
| | _transfer | Internal | ✓ | |
| | swapTokensForEth | Private | ✓ | |

| | | | | |
|--|--------------|---------|---|--|
| | addLiquidity | Private | ✓ | |
| | swapBack | Private | ✓ | |

Inheritance Graph



Flow Graph



Summary

BetBitcoin.ai contract implements a token mechanism. This audit investigates security issues, business logic concerns and potential improvements. There are some functions that can be abused by the owner like stop transactions. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats. There is also a limit of max 10% fees.

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The Cyberscope team

<https://www.cyberscope.io>