



Cyberscope

Audit Report

CharlieTheUnicorn

April 2024

Network BASE

Address 0xBde71bB4593C4964dad1A685CbE9Cf6a2cDBDca7

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Analysis

● Critical ● Medium ● Minor / Informative ● Pass

Severity	Code	Description	Status
●	ST	Stops Transactions	Passed
●	OTUT	Transfers User's Tokens	Passed
●	ELFM	Exceeds Fees Limit	Passed
●	MT	Mints Tokens	Passed
●	BT	Burns Tokens	Passed
●	BC	Blacklists Addresses	Passed

Diagnostics

● Critical ● Medium ● Minor / Informative

Severity	Code	Description	Status
●	AOI	Arithmetic Operations Inconsistency	Unresolved
●	CO	Code Optimization	Unresolved
●	MEM	Misleading Error Messages	Unresolved
●	MEE	Missing Events Emission	Unresolved
●	PLPI	Potential Liquidity Provision Inadequacy	Unresolved
●	PVC	Price Volatility Concern	Unresolved
●	RED	Redundant Event Declaration	Unresolved
●	RFV	Redundant Fee Variables	Unresolved
●	RRS	Redundant Require Statement	Unresolved
●	RSML	Redundant SafeMath Library	Unresolved
●	RSW	Redundant Storage Writes	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L05	Unused State Variable	Unresolved
●	L09	Dead Code Elimination	Unresolved

●	L13	Divide before Multiply Operation	Unresolved
●	L15	Local Scope Variable Shadowing	Unresolved

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Review

Explorer	https://basescan.org/address/0xbde71bb4593c4964dad1a685cbe9cf6a2cdbdca7
Network	BASE
Address	0xbde71bb4593c4964dad1a685cbe9cf6a2cdbdca7
Name	CHARLIE
Symbol	CHRLE
Decimals	18
Total Supply	100,000,000,000
Badge Eligibility	Yes

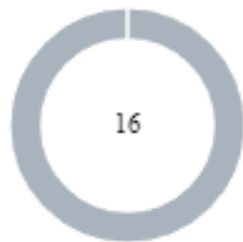
Audit Updates

Initial Audit	30 Apr 2024
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Source Files

Filename	SHA256
CHRLECoin.sol	89a3c797e5c619514932e50076465b660d6579541f3ae437e3dc740edf3cc0d4

Findings Breakdown



● Critical	0
● Medium	0
● Minor / Informative	16

Severity	Unresolved	Acknowledged	Resolved	Other
● Critical	0	0	0	0
● Medium	0	0	0	0
● Minor / Informative	16	0	0	0

AOI - Arithmetic Operations Inconsistency

Criticality	Minor / Informative
Location	CHRLECoin.sol#L1085,1152
Status	Unresolved

Description

The contract uses both the SafeMath library and native arithmetic operations. The SafeMath library is commonly used to mitigate vulnerabilities related to integer overflow and underflow issues. However, it was observed that the contract also employs native arithmetic operators (such as `+`, `-`, `*`, `/`) in certain sections of the code.

The combination of SafeMath library and native arithmetic operations can introduce inconsistencies and undermine the intended safety measures. This discrepancy creates an inconsistency in the contract's arithmetic operations, increasing the risk of unintended consequences such as inconsistency in error handling, or unexpected behavior.

```
uint256 ethBalance =  
address(this).balance.sub(initialETHBalance);  
  
tokensForMarketing += fees * sellMarketingFee / sellTotalFees;
```

Recommendation

To address this finding and ensure consistency in arithmetic operations, it is recommended to standardize the usage of arithmetic operations throughout the contract. The contract should be modified to either exclusively use SafeMath library functions or entirely rely on native arithmetic operations, depending on the specific requirements and design considerations. This consistency will help maintain the contract's integrity and mitigate potential vulnerabilities arising from inconsistent arithmetic operations.

CO - Code Optimization

Criticality	Minor / Informative
Location	CHRLECoin.sol#L1085,1090
Status	Unresolved

Description

There are code segments that could be optimized. A segment may be optimized so that it becomes a smaller size, consumes less memory, executes more rapidly, or performs fewer operations. Specifically, as described in the [RFV](#) finding, the variables `buyMarketingFee` and `buyTotalFees`, as well as `sellMarketingFee` and `sellTotalFees`, always hold the same value. As a result the calculations including these variables in the `_transfer` function are unnecessarily complex and consume additional gas because they involve a multiplication and division by the same number, effectively making this an operation that could be simplified.

```
tokensForMarketing += fees * sellMarketingFee / sellTotalFees;  
  
tokensForMarketing += fees * buyMarketingFee / buyTotalFees;
```

Recommendation

The team is advised to take these segments into consideration and rewrite them so the runtime will be more performant. That way it will improve the efficiency and performance of the source code and reduce the cost of executing it.

MEM - Misleading Error Messages

Criticality	Minor / Informative
Location	CHRLECoin.sol#L991
Status	Unresolved

Description

The contract is using misleading error messages. These error messages do not accurately reflect the problem, making it difficult to identify and fix the issue. As a result, the users will not be able to find the root cause of the error.

```
function updateSellFees(uint256 _marketingFee) external
onlyOwner {
    sellMarketingFee = _marketingFee;
    sellTotalFees = sellMarketingFee;
    require(sellTotalFees <= 15, "Must keep fees at 30% or
less");
}
```

Recommendation

The team is suggested to provide a descriptive message to the errors. This message can be used to provide additional context about the error that occurred or to explain why the contract execution was halted. This can be useful for debugging and for providing more information to users that interact with the contract.

MEE - Missing Events Emission

Criticality	Minor / Informative
Location	CHRLECoin.sol#L961,968,973,978,982,988
Status	Unresolved

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

```
function updateSwapEnabled(bool enabled) external onlyOwner() {
    swapEnabled = enabled;
}

function updateBuyFees(uint256 _marketingFee) external
onlyOwner {
    buyMarketingFee = _marketingFee;
    buyTotalFees = buyMarketingFee;
    require(buyTotalFees <= 15, "Must keep fees at 15% or
less");
}
```

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.

PLPI - Potential Liquidity Provision Inadequacy

Criticality	Minor / Informative
Location	CHRLECoin.sol#L1103
Status	Unresolved

Description

The contract operates under the assumption that liquidity is consistently provided to the pair between the contract's token and the native currency. However, there is a possibility that liquidity is provided to a different pair. This inadequacy in liquidity provision in the main pair could expose the contract to risks. Specifically, during eligible transactions, where the contract attempts to swap tokens with the main pair, a failure may occur if liquidity has been added to a pair other than the primary one. Consequently, transactions triggering the swap functionality will result in a revert.

```
function swapTokensForEth(uint256 tokenAmount) private {

    // generate the uniswap pair path of token -> weth
    address[] memory path = new address[] (2);
    path[0] = address(this);
    path[1] = uniswapV2Router.WETH();

    _approve(address(this), address(uniswapV2Router),
tokenAmount);

    // make the swap

    uniswapV2Router.swapExactTokensForETHSupportingFeeOnTransferTok
ens(
    tokenAmount,
    0, // accept any amount of ETH
    path,
    address(this),
    block.timestamp
);
}
```

Recommendation

The team is advised to implement a runtime mechanism to check if the pair has adequate liquidity provisions. This feature allows the contract to omit token swaps if the pair does not have adequate liquidity provisions, significantly minimizing the risk of potential failures.

Furthermore, the team could ensure the contract has the capability to switch its active pair in case liquidity is added to another pair.

Additionally, the contract could be designed to tolerate potential reverts from the swap functionality, especially when it is a part of the main transfer flow. This can be achieved by executing the contract's token swaps in a non-reversible manner, thereby ensuring a more resilient and predictable operation.

PVC - Price Volatility Concern

Criticality	Minor / Informative
Location	CHRLECoin.sol#L978,1057
Status	Unresolved

Description

The contract accumulates tokens from the taxes to swap them for ETH. The contract has a `swapEnabled` flag that can be toggled on and off from the owner using the `updateSwapEnabled` function. When `swapEnabled` is disabled, the contract starts to accumulate tokens in its balance. If `swapEnabled` is later enabled, the contract will swap all of its token balances at once meaning that a huge amount of tokens would be swapped.

It is important to note that the price of the token representing it, can be highly volatile. This means that the value of a price volatility swap involving Ether could fluctuate significantly at the triggered point, potentially leading to significant price volatility for the parties involved.

```
bool canSwap = contractTokenBalance >= swapTokensAtAmount;

if(
    canSwap &&
    swapEnabled &&
    !swapping &&
    !automatedMarketMakerPairs[from] &&
    !_isExcludedFromFees[from] &&
    !_isExcludedFromFees[to]
) {
    swapping = true;

    swapBack();

    swapping = false;
}
```

Recommendation

The contract could ensure that it will not sell more than a reasonable amount of tokens in a single transaction. A suggested implementation could check that the maximum amount should be less than a fixed percentage of the exchange reserves. Hence, the contract will guarantee that it cannot accumulate a huge amount of tokens in order to sell them.

RED - Redundant Event Declaration

Criticality	Minor / Informative
Location	CHRLECoin.sol#L893,901,907
Status	Unresolved

Description

The contract uses events that are not emitted within the contract's functions. As a result, these declared events are redundant and serve no purpose within the contract's current implementation.

```
event UpdateUniswapV2Router(address indexed newAddress, address indexed oldAddress);

event SwapAndLiquify(
    uint256 tokensSwapped,
    uint256 ethReceived,
    uint256 tokensIntoLiquidity
);

event BuyBackTriggered(uint256 amount);
```

Recommendation

To optimize contract performance and efficiency, it is advisable to regularly review and refactor the codebase, removing the unused event declarations. This proactive approach not only streamlines the contract, reducing deployment and execution costs but also enhances readability and maintainability.

RFV - Redundant Fee Variables

Criticality	Minor / Informative
Location	CHRLECoin.sol#L931,934,982,988
Status	Unresolved

Description

The contract contains separate variables for `buyMarketingFee` and `buyTotalFees`, as well as `sellMarketingFee` and `sellTotalFees`, where each pair of variables are essentially equivalent. This redundancy complicates the fee management unnecessarily and increases the gas costs.

```
buyMarketingFee = _buyMarketingFee;
buyTotalFees = buyMarketingFee;

sellMarketingFee = _sellMarketingFee;
sellTotalFees = sellMarketingFee;

function updateBuyFees(uint256 _marketingFee) external
onlyOwner {
    buyMarketingFee = _marketingFee;
    buyTotalFees = buyMarketingFee;
    require(buyTotalFees <= 15, "Must keep fees at 15% or
less");
}

function updateSellFees(uint256 _marketingFee) external
onlyOwner {
    sellMarketingFee = _marketingFee;
    sellTotalFees = sellMarketingFee;
    require(sellTotalFees <= 15, "Must keep fees at 30% or
less");
}
```

Recommendation

It is recommended to simplify the fee structure by merging these variables. This change would streamline the contract by reducing the number of state variables. Implementing this change will enhance the clarity and maintainability of the contract.

RRS - Redundant Require Statement

Criticality	Minor / Informative
Location	CHRLECoin.sol#L469
Status	Unresolved

Description

The contract utilizes a `require` statement within the `add` function aiming to prevent overflow errors. This function is designed based on the SafeMath library's principles. In Solidity version 0.8.0 and later, arithmetic operations revert on overflow and underflow, making the overflow check within the function redundant. This redundancy could lead to extra gas costs and increased complexity without providing additional security.

```
function add(uint256 a, uint256 b) internal pure returns
(uint256) {
    uint256 c = a + b;
    require(c >= a, "SafeMath: addition overflow");

    return c;
}
```

Recommendation

It is recommended to remove the `require` statement from the `add` function since the contract is using a Solidity pragma version equal to or greater than 0.8.0. By doing so, the contract will leverage the built-in overflow and underflow checks provided by the Solidity language itself, simplifying the code and reducing gas consumption. This change will uphold the contract's integrity in handling arithmetic operations while optimizing for efficiency and cost-effectiveness.

RSML - Redundant SafeMath Library

Criticality	Minor / Informative
Location	CHRLECoin.sol
Status	Unresolved

Description

SafeMath is a popular Solidity library that provides a set of functions for performing common arithmetic operations in a way that is resistant to integer overflows and underflows.

Starting with Solidity versions that are greater than or equal to 0.8.0, the arithmetic operations revert to underflow and overflow. As a result, the native functionality of the Solidity operations replaces the SafeMath library. Hence, the usage of the SafeMath library adds complexity, overhead and increases gas consumption unnecessarily in cases where the explanatory error message is not used.

```
library SafeMath {...}
```

Recommendation

The team is advised to remove the SafeMath library in cases where the revert error message is not used. Since the version of the contract is greater than `0.8.0` then the pure Solidity arithmetic operations produce the same result.

If the previous functionality is required, then the contract could exploit the `unchecked { ... }` statement.

Read more about the breaking change on

<https://docs.soliditylang.org/en/v0.8.16/080-breaking-changes.html#solidity-v0-8-0-breaking-changes>.

RSW - Redundant Storage Writes

Criticality	Minor / Informative
Location	CHRLECoin.sol#L961,968,973,978,982,988,994,1011
Status	Unresolved

Description

The contract modifies the state of the following variables without checking if their current value is the same as the one given as an argument. As a result, the contract performs redundant storage writes, when the provided parameter matches the current state of the variables, leading to unnecessary gas consumption and inefficiencies in contract execution.

```
function updateSwapEnabled(bool enabled) external onlyOwner() {
    swapEnabled = enabled;
}

function updateBuyFees(uint256 _marketingFee) external
onlyOwner {
    buyMarketingFee = _marketingFee;
    buyTotalFees = buyMarketingFee;
    require(buyTotalFees <= 15, "Must keep fees at 15% or
less");
}
```

Recommendation

The team is advised to implement additional checks within to prevent redundant storage writes when the provided argument matches the current state of the variables. By incorporating statements to compare the new values with the existing values before proceeding with any state modification, the contract can avoid unnecessary storage operations, thereby optimizing gas usage.

L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	CHRLECoin.sol#L35,36,53,726,887,899,982,988
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint);
function WETH() external pure returns (address);
mapping (address => bool) public
_isExcludedMaxTransactionAmount
event marketingWalletUpdated(address indexed newWallet, address
indexed oldWallet);
uint256 _marketingFee
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

<https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention>.

L05 - Unused State Variable

Criticality	Minor / Informative
Location	CHRLECoin.sol#L657
Status	Unresolved

Description

An unused state variable is a state variable that is declared in the contract, but is never used in any of the contract's functions. This can happen if the state variable was originally intended to be used, but was later removed or never used.

Unused state variables can create clutter in the contract and make it more difficult to understand and maintain. They can also increase the size of the contract and the cost of deploying and interacting with it.

```
int256 private constant MAX_INT256 = ~(int256(1) << 255)
```

Recommendation

To avoid creating unused state variables, it's important to carefully consider the state variables that are needed for the contract's functionality, and to remove any that are no longer needed. This can help improve the clarity and efficiency of the contract.

L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	CHRLECoin.sol#L402,703,709,716,1125
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function _burn(address account, uint256 amount) internal
virtual {
    require(account != address(0), "ERC20: burn from the
zero address");

    _beforeTokenTransfer(account, address(0), amount);

    _balances[account] = _balances[account].sub(amount,
"ERC20: burn amount exceeds balance");
    _totalSupply = _totalSupply.sub(amount);
    emit Transfer(account, address(0), amount);
}

function abs(int256 a) internal pure returns (int256) {
    require(a != MIN_INT256);
    return a < 0 ? -a : a;
}

...
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L13 - Divide before Multiply Operation

Criticality	Minor / Informative
Location	CHRLECoin.sol#L1084,1085,1089,1090
Status	Unresolved

Description

It is important to be aware of the order of operations when performing arithmetic calculations. This is especially important when working with large numbers, as the order of operations can affect the final result of the calculation. Performing divisions before multiplications may cause loss of precision.

```
fees = amount.mul(buyTotalFees).div(100)
tokensForMarketing += fees * buyMarketingFee / buyTotalFees
```

Recommendation

To avoid this issue, it is recommended to carefully consider the order of operations when performing arithmetic calculations in Solidity. It's generally a good idea to use parentheses to specify the order of operations. The basic rule is that the multiplications should be prior to the divisions.

L15 - Local Scope Variable Shadowing

Criticality	Minor / Informative
Location	CHRLECoin.sol#L926
Status	Unresolved

Description

Local scope variable shadowing occurs when a local variable with the same name as a variable in an outer scope is declared within a function or code block. When this happens, the local variable "shadows" the outer variable, meaning that it takes precedence over the outer variable within the scope in which it is declared.

```
uint256 totalSupply = 1 * 1e11 * 1e18
```

Recommendation

It's important to be aware of shadowing when working with local variables, as it can lead to confusion and unintended consequences if not used correctly. It's generally a good idea to choose unique names for local variables to avoid shadowing outer variables and causing confusion.

Functions Analysis

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
IUniswapV2Pair	Interface			
	name	External		-
	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-

	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	mint	External	✓	-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
IUniswapV2Factory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-

IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
IERC20Metadata	Interface	IERC20		
	name	External		-
	symbol	External		-
	decimals	External		-
ERC20	Implementation	Context, IERC20, IERC20Meta data		
		Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-

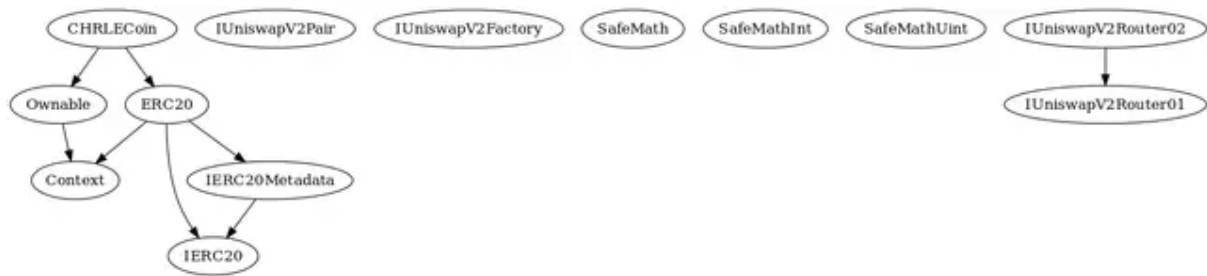
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	_transfer	Internal	✓	
	_mint	Internal	✓	
	_burn	Internal	✓	
	_approve	Internal	✓	
	_beforeTokenTransfer	Internal	✓	
SafeMath	Library			
	add	Internal		
	sub	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	div	Internal		
	mod	Internal		
	mod	Internal		
Ownable	Implementation	Context		
		Public	✓	-

	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
SafeMathInt	Library			
	mul	Internal		
	div	Internal		
	sub	Internal		
	add	Internal		
	abs	Internal		
	toUint256Safe	Internal		
SafeMathUint	Library			
	toInt256Safe	Internal		
IUniswapV2Router01	Interface			
	factory	External		-
	WETH	External		-
	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-
	removeLiquidityWithPermit	External	✓	-

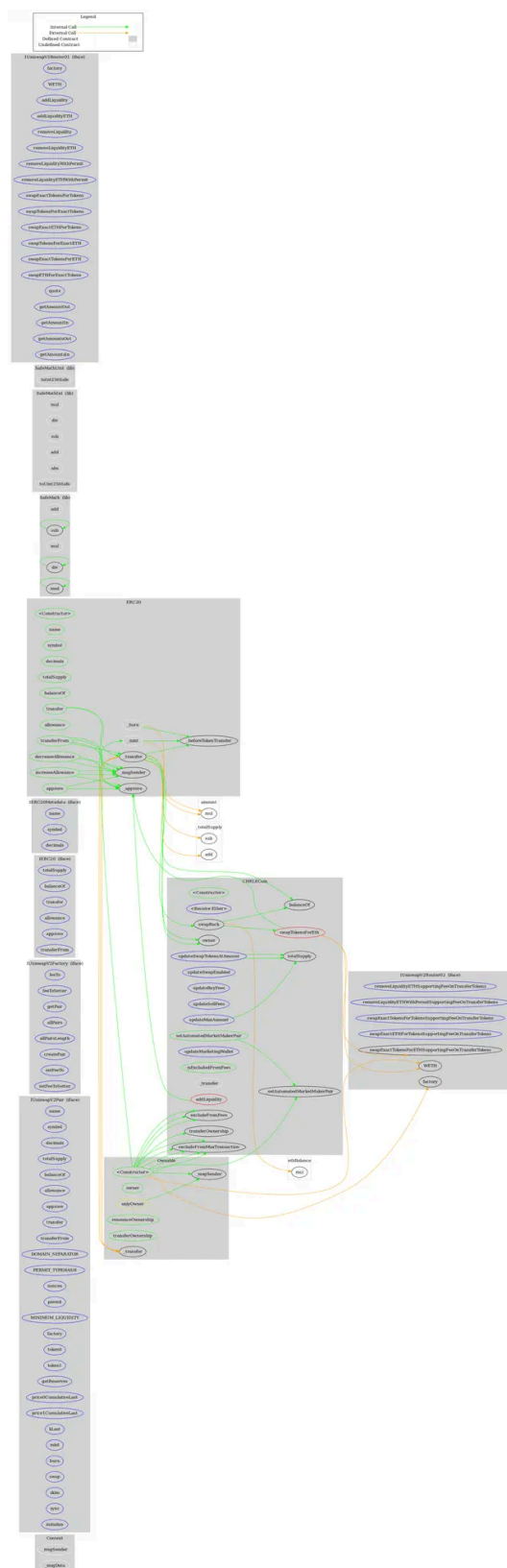
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-
	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
IUniswapV2Router02	Interface	IUniswapV2Router01		
	removeLiquidityETHSupportingFeeOnTransferTokens	External	✓	-
	removeLiquidityETHWithPermitSupportingFeeOnTransferTokens	External	✓	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
CHRLECoin	Implementation	ERC20, Ownable		
		Public	✓	ERC20

		External	Payable	-
	updateSwapTokensAtAmount	External	✓	onlyOwner
	updateMaxAmount	External	✓	onlyOwner
	excludeFromMaxTransaction	Public	✓	onlyOwner
	updateSwapEnabled	External	✓	onlyOwner
	updateBuyFees	External	✓	onlyOwner
	updateSellFees	External	✓	onlyOwner
	excludeFromFees	Public	✓	onlyOwner
	setAutomatedMarketMakerPair	Public	✓	onlyOwner
	_setAutomatedMarketMakerPair	Private	✓	
	updateMarketingWallet	External	✓	onlyOwner
	isExcludedFromFees	Public		-
	_transfer	Internal	✓	
	swapTokensForEth	Private	✓	
	addLiquidity	Private	✓	
	swapBack	Private	✓	

Inheritance Graph



Flow Graph



Summary

CharlieTheUnicorn contract implements a token mechanism. This audit investigates security issues, business logic concerns and potential improvements. CharlieTheUnicorn is an interesting project that has a friendly and growing community. The Smart Contract analysis reported no compiler error or critical issues. The contract Owner can access some admin functions that can not be used in a malicious way to disturb the users' transactions. There is also a limit of max 15% fees.

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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

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