Cyberscope

Audit Report

MINER

February 2024

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Review

Contract Name	ERC_X
Repository	https://github.com/Miner-Labs/ERC-X
Commit	553d8b5715961581ace4b65424b46d9b3ae25022
Testing Deploy	https://mumbai.polygonscan.com/address/0x820079e685e794581a19b204d531242b06c57465
Symbol	MINER
Decimals	18
Total Supply	100,000

Audit Updates

Initial Audit	14 Feb 2024

Source Files

Filename	SHA256
solady/src/utils/LibBitmap.sol	f6fe6b4e4c0bfb1f857a0ccbb985732cc3fd10dba91ab319fb53fb3025046019
solady/src/utils/LibBit.sol	17f56ba291eb0a3c55710e204daa43f2f51a701a9dbdbf9a0a3f9ec081205cef
contracts/ERCX.sol	1b8b8ef631d520a6a70a87850f3ec1a2da7e98ecf002cad5fadc152d5afda22a
@openzeppelin-4/contracts/utils/Address.sol	8b85a2463eda119c2f42c34fa3d942b61aee65df381f48ed436fe8edb3a7d602
@openzeppelin/contracts/utils/Strings.sol	0519199dbc635f98ce2e4537986604ee618bca665c65e9a1738702dfacf72010
@openzeppelin/contracts/utils/Context.sol	847fda5460fee70f56f4200f59b82ae622bb03c79c77e67af010e31b7e2cc5b6
@openzeppelin/contracts/utils/math/SignedMath.sol	768c28e3a33c3312e57ae8a1caaec2893bc89ac6e386621de018f85e9a2d6e99
@openzeppelin/contracts/utils/math/Math.sol	a6ee779fc42e6bf01b5e6a963065706e882b016affbedfd8be19a71ea48e6e15
@openzeppelin/contracts/utils/introspection/IERC165.sol	07ae1ac964ab74dedada999e2dfc642031a6495469cffc0bf715daa4f1e4f904
@openzeppelin/contracts/utils/introspection/ERC165.sol	99348354365cbdeb90157e2903334b861a00d69faab7720ae542d911d5c70d87
@openzeppelin/contracts/token/ERC721/IERC721Receiver.sol	ad84633afd30a71a888403875e2ca7db9e97499d258ccdd98f48dd7cea8229f5
@openzeppelin/contracts/token/ERC721/IERC721.sol	8239cba58986af2deb65af8092d5abcd4ffe60a38dee00cb2e8c6465f945c2d0

@openzeppelin/contracts/token/ERC721/extensions/IERC721Metadata.sol	63d104c065c281e8d8e1fabe0eda19ff83d4660ce1378f9dad2471226d2bf34f
@openzeppelin/contracts/token/ERC20/IERC20.sol	6f2faae462e286e24e091d7718575179644dc60e79936ef0c92e2d1ab3ca3cee
@openzeppelin/contracts/token/ERC20/extensions/IERC20Metadata.sol	1d079c20a192a135308e99fa5515c27acfbb071e6cdb0913b13634e630865939
@openzeppelin/contracts/token/ERC1155/IERC1155Receiver.sol	a44a901c06e11f4b5d2d03753d8552bf0ebc13ff5e880922c64704b12182589e
@openzeppelin/contracts/token/ERC1155/IERC1155.sol	eed90b2884d4acacda32332198e84f991a88c86056b175a35cdb0a90a971907b
@openzeppelin/contracts/token/ERC1155/extensions/IERC1155MetadataURI.sol	bae48bba675d9918f8a3a54045f64ad82c46cc417fc116ce40efeeea24d8451c
@openzeppelin/contracts/interfaces/draft-IERC6093.sol	4aea87243e6de38804bf8737bf86f750443d3b5e63dd0fd0b7ad92f77cdbd3e3
@openzeppelin/contracts/access/Ownable.sol	38578bd71c0a909840e67202db527cc6b4e6b437e0f39f0c909da32c1e30cb81

Overview

The ERC_X contract extends a multifaceted contract ERCX, incorporating functionalities from various token standards including ERC-1155, ERC-721, and ERC-20. This contract aims to offer a unified framework that supports the issuance, transfer, and management of both fungible and non-fungible tokens (NFTs) within a single contract architecture. It leverages OpenZeppelin's robust, secure, and widely adopted libraries to ensure compliance with the token standards mentioned above, while also adding unique features and custom error handling to improve the contract's usability and security.

The ERC_X contract introduces several innovative features such as dynamic URI management for token metadata, which allows for on-the-fly adjustments to token URIs, enabling a flexible and updatable approach to token metadata. It implements ownership checks, safe transfer mechanisms, and approval workflows to ensure secure token transactions. The contract also includes a mechanism for restricting the number of tokens a wallet can hold and implements a transfer delay feature to mitigate potential sniping and ensure fair trading practices post-launch. Additionally, the contract features a custom minting and burning logic that integrates with the contract's fungible token economy, allowing for the seamless conversion between fungible tokens and NFTs based on predefined rates, thereby bridging the gap between these two token types. This holistic approach to token management within a single contract framework showcases a forward-thinking design aimed at providing a comprehensive and versatile token issuance and management platform.

Findings Breakdown
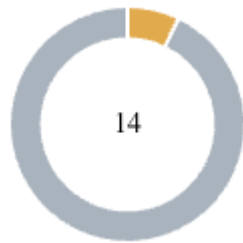
	Critical	0
	Medium	1
	Minor / Informative	13

Severity	Unresolved	Acknowledged	Resolved	Other
● Critical	0	0	0	0
● Medium	1	0	0	0
● Minor / Informative	13	0	0	0

Diagnostics

● Critical   ● Medium   ● Minor / Informative

Severity	Code	Description	Status
●	ST	Stops Transactions	Unresolved
●	CR	Code Repetition	Unresolved
●	MEM	Misleading Error Messages	Unresolved
●	MEE	Missing Events Emission	Unresolved
●	RCS	Redundant Code Segments	Unresolved
●	RSW	Redundant Storage Writes	Unresolved
●	RVA	Redundant Variable Assignment	Unresolved
●	STRC	Self Transfer Restriction Concern	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L07	Missing Events Arithmetic	Unresolved
●	L08	Tautology or Contradiction	Unresolved
●	L09	Dead Code Elimination	Unresolved
●	L14	Uninitialized Variables in Local Scope	Unresolved

| ● | L17 | Usage of Solidity Assembly | Unresolved |

ST - Stops Transactions

Criticality	Medium
Location	contracts/ERCX.sol#L1163
Status	Unresolved

Description

The contract owner has the authority to stop the transactions for all users excluding the authorized addresses. The owner may take advantage of it by setting the `maxWallet` to zero.

```
require(_balances[to] <= maxWallet, "Transfer exceeds maximum wallet");
```

Recommendation

The contract could embody a check for not allowing setting the `maxWallet` less than a reasonable amount. A suggested implementation could check that the minimum amount should be more than a fixed percentage of the total supply. The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

- Renouncing the ownership, which will eliminate the threats but it is non-reversible.

CR - Code Repetition

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L470,706,764
Status	Unresolved

Description

The contract contains repetitive code segments. There are potential issues that can arise when using code segments in Solidity. Some of them can lead to issues like gas efficiency, complexity, readability, security, and maintainability of the source code. It is generally a good idea to try to minimize code repetition where possible.

```
assembly {
    fromMasked := and(from, _BITMASK_ADDRESS)
    log4(
        0,
        0,
        _TRANSFER_EVENT_SIGNATURE,
        fromMasked,
        0,
        mload(add(ids, 0x20))
    )

    for {
        let arrayId := 2
    } iszero(eq(arrayId, end)) {
        arrayId := add(arrayId, 1)
    } {
        log4(0, 0, _TRANSFER_EVENT_SIGNATURE, fromMasked, 0,
mload(add(ids, mul(0x20, arrayId))))
    }
}
```

Recommendation

The team is advised to avoid repeating the same code in multiple places, which can make the contract easier to read and maintain. The authors could try to reuse code wherever possible, as this can help reduce the complexity and size of the contract. For instance, the contract could reuse the common code segments in an internal function in order to avoid repeating the same code in multiple places.

MEM - Misleading Error Messages

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L578
Status	Unresolved

Description

The contract is using misleading error messages. These error messages do not accurately reflect the problem, making it difficult to identify and fix the issue. As a result, the users will not be able to find the root cause of the error.

```
require(type(uint256).max - amount >= startTokenId)
```

Recommendation

The team is suggested to provide a descriptive message to the errors. This message can be used to provide additional context about the error that occurred or to explain why the contract execution was halted. This can be useful for debugging and for providing more information to users that interact with the contract.

MEE - Missing Events Emission

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L186,525,1177,1185,1189
Status	Unresolved

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

```
whitelist[target] = state;
_uri = newuri;
transferDelay = !transferDelay;
dataURI = _dataURI;
baseTokenURI = _tokenURI;
```

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.

RCS - Redundant Code Segments

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L178,412,497,613,662,726,784
Status	Unresolved

Description

There are code segments that could be optimized. A segment may be optimized so that it becomes a smaller size, consumes less memory, executes more rapidly, or performs fewer operations.

The `erc1155Enabled()` function is designed to indicate whether ERC1155 events are enabled. However, as it is implemented to always return false, any conditional logic dependent on this function's return value will never be executed. This implementation leads to dead code paths in the contract. These sections of code are effectively redundant, contributing to unnecessary code complexity and potential confusion regarding the contract's intended functionality.

```solidity
function erc1155Enabled() internal pure virtual returns (bool) {
    return false;
}

if(erc1155Enabled())
    emit TransferSingle(operator, from, to, id, amount);


...
```

Recommendation

The team is advised to take these segments into consideration and rewrite them so the runtime will be more performant. That way it will improve the efficiency and performance of the source code and reduce the cost of executing it.

RSW - Redundant Storage Writes

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L186,1177
Status	Unresolved

Description

The contract modifies the state of the following variables without checking if their current value is the same as the one given as an argument. As a result, the contract performs redundant storage writes, when the provided parameter matches the current state of the variables, leading to unnecessary gas consumption and inefficiencies in contract execution.

```
whitelist[target] = state;
transferDelay = !transferDelay;
```

Recommendation

The team is advised to implement additional checks within to prevent redundant storage writes when the provided argument matches the current state of the variables. By incorporating statements to compare the new values with the existing values before proceeding with any state modification, the contract can avoid unnecessary storage operations, thereby optimizing gas usage.

RVA - Redundant Variable Assignment

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L1101
Status	Unresolved

Description

There are code segments that could be optimized. A segment may be optimized so that it becomes a smaller size, consumes less memory, executes more rapidly, or performs fewer operations.

The contract includes a conditional assignment where `tokenIdsLength` is set based on the comparison of `start` and `stop`. If start is less than stop, tokenIdsLength is assigned the result of `balanceOf(owner, start, stop)`. In the case where this condition is not met, tokenIdsLength is explicitly set to 0 in an else-block. However, in Solidity, uninitialized variables of type uint256 are automatically assigned a default value of 0. This behavior makes the explicit assignment of 0 to tokenIdsLength in the else-block redundant.

```solidity
uint256 tokenIdsLength;
if(start < stop) {
    tokenIdsLength = balanceOf(owner, start, stop);
} else {
    tokenIdsLength = 0;
}
```

Recommendation

To streamline the code and adhere to best practices in Solidity development, the team is recommended to eliminate the else-block that explicitly sets `tokenIdsLength` to 0. Instead, the team should either rely on Solidity's default initialization behavior for uint256, which automatically assigns a default value of 0 to uninitialized variables, or even better explicitly initialize the variable when it is declared. This change not only reduces the code's verbosity but also enhances readability and efficiency by removing unnecessary operations.

STRC - Self Transfer Restriction Concern

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L989
Status	Unresolved

Description

The contract explicitly disallows self-transfers by reverting the transaction if the sender (from) and recipient (to) addresses are the same. This design decision can prevent unnecessary gas expenditure on operations that would not alter the token's distribution, thereby avoiding no-op transactions. It may also serve as a safeguard against certain types of exploits or unintended interactions within the contract's logic. However, this restriction could limit the contract's flexibility and interoperability with external contracts, interfaces, or wallets that might rely on detecting Transfer events as part of their logic, even in cases where the token distribution does not change.

```
if (from == to) {
    revert ERC20InvalidSender(from);
}
```

Recommendation

The team is advised to consider the specific requirements and potential integrations of the contract within its broader ecosystem before deciding to enforce or relax the restriction on self-transfers. If the contract's operational context or security model does not necessitate disallowing self-transfers, allowing them could enhance flexibility and compatibility with external systems that monitor Transfer events for triggers, logging, or other purposes. If self-transfers are to be allowed, it is crucial to ensure that such operations do not introduce vulnerabilities or logic flaws in the contract. Specifically, the contract should handle self-transfers gracefully, ensuring that events are emitted correctly without unintended side effects on the contract's state or token distribution.

L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L1135,1140,1141,1142,1143,1144,1184,1188
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
contract ERC_X is ERCX {
    using Strings for uint256;
    string public dataURI;
    string public baseTokenURI;

    uint8 private constant _decimals = 18;
...
        }
    }

    function uri(uint256 id) public view override returns (string memory)
{
        return tokenURI(id);
    }
}


...
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.

L07 - Missing Events Arithmetic

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L1181
Status	Unresolved

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
maxWallet = totalSupply * percent / 100
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

L08 - Tautology or Contradiction

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L1222
Status	Unresolved

Description

A tautology is a logical statement that is always true, regardless of the values of its variables. A contradiction is a logical statement that is always false, regardless of the values of its variables.

Using tautologies or contradictions can lead to unintended behavior and can make the code harder to understand and maintain. It is generally considered good practice to avoid tautologies and contradictions in the code.

```
seed <= 255
```

Recommendation

The team is advised to carefully consider the logical conditions is using in the code and ensure that it is well-defined and makes sense in the context of the smart contract.

L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L528,547,630,678
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```solidity
function _mint(
        address to,
        uint256 amount
    ) internal virtual {
        _mint(to, amount, "");
    }

...
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L14 - Uninitialized Variables in Local Scope

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L1206,1207,1208
Status	Unresolved

Description

Using an uninitialized local variable can lead to unpredictable behavior and potentially cause errors in the contract. It's important to always initialize local variables with appropriate values before using them.

```
string memory image
string memory color
string memory description
```

Recommendation

By initializing local variables before using them, the contract ensures that the functions behave as expected and avoid potential issues.

L17 - Usage of Solidity Assembly

Criticality	Minor / Informative
Location	contracts/ERCX.sol#L397,470,593,650,706,764
Status	Unresolved

Description

Using assembly can be useful for optimizing code, but it can also be error-prone. It's important to carefully test and debug assembly code to ensure that it is correct and does not contain any errors.

Some common types of errors that can occur when using assembly in Solidity include Syntax, Type, Out-of-bounds, Stack, and Revert.

```solidity
assembly {
        // Mask `to` to the lower 160 bits, in case the upper bits
somehow aren't clean.
        toMasked := and(to, _BITMASK_ADDRESS)
        fromMasked := and(from, _BITMASK_ADDRESS)
        // Emit the `Transfer` event.
        log4(
            0, // Start of data (0, since no data).
            0, // End of data (0, since no data).
            _TRANSFER_EVENT_SIGNATURE, // Signature.
            fromMasked, // `from`.
            toMasked, // `to`.
            amount // `tokenId`.
        )
    }

...
```

Recommendation

It is recommended to use assembly sparingly and only when necessary, as it can be difficult to read and understand compared to Solidity code.

Functions Analysis

Contract	Type	Bases		
	Function Name	Visibility	Mutability	Modifiers
LibBitmap	Library			
	get	Internal		
	set	Internal	✓	
	unset	Internal	✓	
	toggle	Internal	✓	
	setTo	Internal	✓	
	setBatch	Internal	✓	
	unsetBatch	Internal	✓	
	popCount	Internal		
	findLastSet	Internal		
LibBit	Library			
	fls	Internal		
	clz	Internal		
	ffs	Internal		
	popCount	Internal		
	isPo2	Internal		
	reverseBits	Internal		

	reverseBytes	Internal		
	rawAnd	Internal		
	and	Internal		
	rawOr	Internal		
	or	Internal		
	rawToUint	Internal		
	toUint	Internal		
IERCX	Interface			
	isOwnerOf	External		-
ERC721Receiver	Implementation	IERC721Receiver		
	onERC721Received	External	✓	-
ERCX	Implementation	Context, ERC165, IERC1155, IERC1155MetadataURI, IERCX, IERC20Metadata, IERC20Errors, Ownable		
		Public	✓	Ownable
	erc1155Enabled	Internal		
	setWhitelist	Public	✓	onlyOwner
	_startTokenId	Internal		
	_nextTokenId	Internal		

_totalMinted	Internal		
isOwnerOf	Public		-
supportsInterface	Public		-
uri	Public		-
balanceOf	Public		-
balanceOf	Public		-
balanceOf	Public		-
balanceOfBatch	Public		-
setApprovalForAll	Public	✓	-
isApprovedForAll	Public		-
safeTransferFrom	Public	✓	-
safeBatchTransferFrom	Public	✓	-
_safeTransferFrom	Internal	✓	
_safeBatchTransferFrom	Internal	✓	
_setURI	Internal	✓	
_mint	Internal	✓	
_mint	Internal	✓	
_mintWithoutCheck	Internal	✓	
_burn	Internal	✓	
_burnBatch	Internal	✓	
_burnBatch	Internal	✓	
_setApprovalForAll	Internal	✓	
_beforeTokenTransfer	Internal	✓	

	_afterTokenTransfer	Internal	✓	
	_doSafeTransferAcceptanceCheck	Private	✓	
	_doSafeBatchTransferAcceptanceCheck	Private	✓	
	_asSingletonArray	Private		
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	_transfer	Internal	✓	
	_update	Internal	✓	
	_approve	Internal	✓	
	_approve	Internal	✓	
	_spendAllowance	Internal	✓	
	tokensOfOwnerIn	Public		-
	tokensOfOwner	Public		-
ERC_X	Implementation	ERCX		
		Public	✓	ERCX
	_afterTokenTransfer	Internal	✓	
	toggleDelay	External	✓	onlyOwner
	setMaxWallet	External	✓	onlyOwner
	setDataURI	Public	✓	onlyOwner
	setTokenURI	Public	✓	onlyOwner

	setURI	External	✓	onlyOwner
	tokenURI	Public		-
	uri	Public		-
Address	Library			
	isContract	Internal		
	sendValue	Internal	✓	
	functionCall	Internal	✓	
	functionCall	Internal	✓	
	functionCallWithValue	Internal	✓	
	functionCallWithValue	Internal	✓	
	functionStaticCall	Internal		
	functionStaticCall	Internal		
	functionDelegateCall	Internal	✓	
	functionDelegateCall	Internal	✓	
	verifyCallResultFromTarget	Internal		
	verifyCallResult	Internal		
	_revert	Private		
Strings	Library			
	toString	Internal		
	toStringSigned	Internal		
	toHexString	Internal		

	toHexString	Internal		
	toHexString	Internal		
	equal	Internal		
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
	_contextSuffixLength	Internal		
SignedMath	Library			
	max	Internal		
	min	Internal		
	average	Internal		
	abs	Internal		
Math	Library			
	tryAdd	Internal		
	trySub	Internal		
	tryMul	Internal		
	tryDiv	Internal		
	tryMod	Internal		
	max	Internal		
	min	Internal		

	average	Internal		
	ceilDiv	Internal		
	mulDiv	Internal		
	mulDiv	Internal		
	sqrt	Internal		
	sqrt	Internal		
	log2	Internal		
	log2	Internal		
	log10	Internal		
	log10	Internal		
	log256	Internal		
	log256	Internal		
	unsignedRoundsUp	Internal		
IERC165	Interface			
	supportsInterface	External		-
ERC165	Implementation	IERC165		
	supportsInterface	Public		-
IERC721Receiver	Interface			
	onERC721Received	External	✓	-

IERC721	Interface	IERC165		
	balanceOf	External		-
	ownerOf	External		-
	safeTransferFrom	External	✓	-
	safeTransferFrom	External	✓	-
	transferFrom	External	✓	-
	approve	External	✓	-
	setApprovalForAll	External	✓	-
	getApproved	External		-
	isApprovedForAll	External		-
IERC721Metadata	Interface	IERC721		
	name	External		-
	symbol	External		-
	tokenURI	External		-
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-

IERC20Metadata	Interface	IERC20		
	name	External		-
	symbol	External		-
	decimals	External		-
IERC1155Receiver	Interface	IERC165		
	onERC1155Received	External	✓	-
	onERC1155BatchReceived	External	✓	-
IERC1155	Interface	IERC165		
	balanceOf	External		-
	balanceOfBatch	External		-
	setApprovalForAll	External	✓	-
	isApprovedForAll	External		-
	safeTransferFrom	External	✓	-
	safeBatchTransferFrom	External	✓	-
IERC1155MetadataURI	Interface	IERC1155		
	uri	External		-
IERC20Errors	Interface			

IERC721Errors	Interface			
IERC1155Errors	Interface			
Ownable	Implementation	Context		
		Public	✓	-
	owner	Public		-
	_checkOwner	Internal		
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	_transferOwnership	Internal	✓	

Inheritance Graph
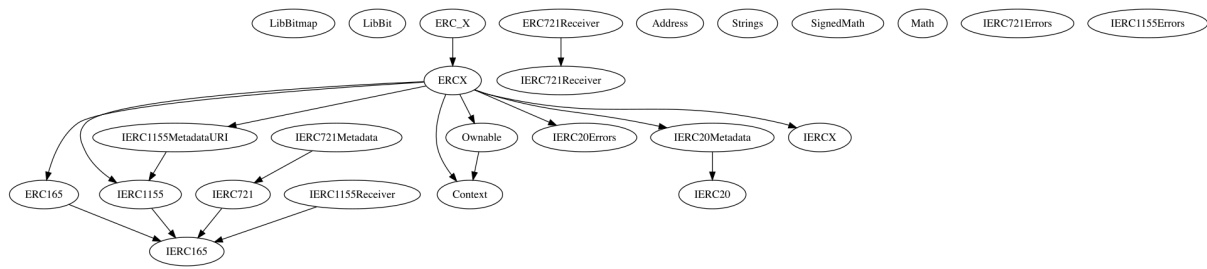
Flow Graph
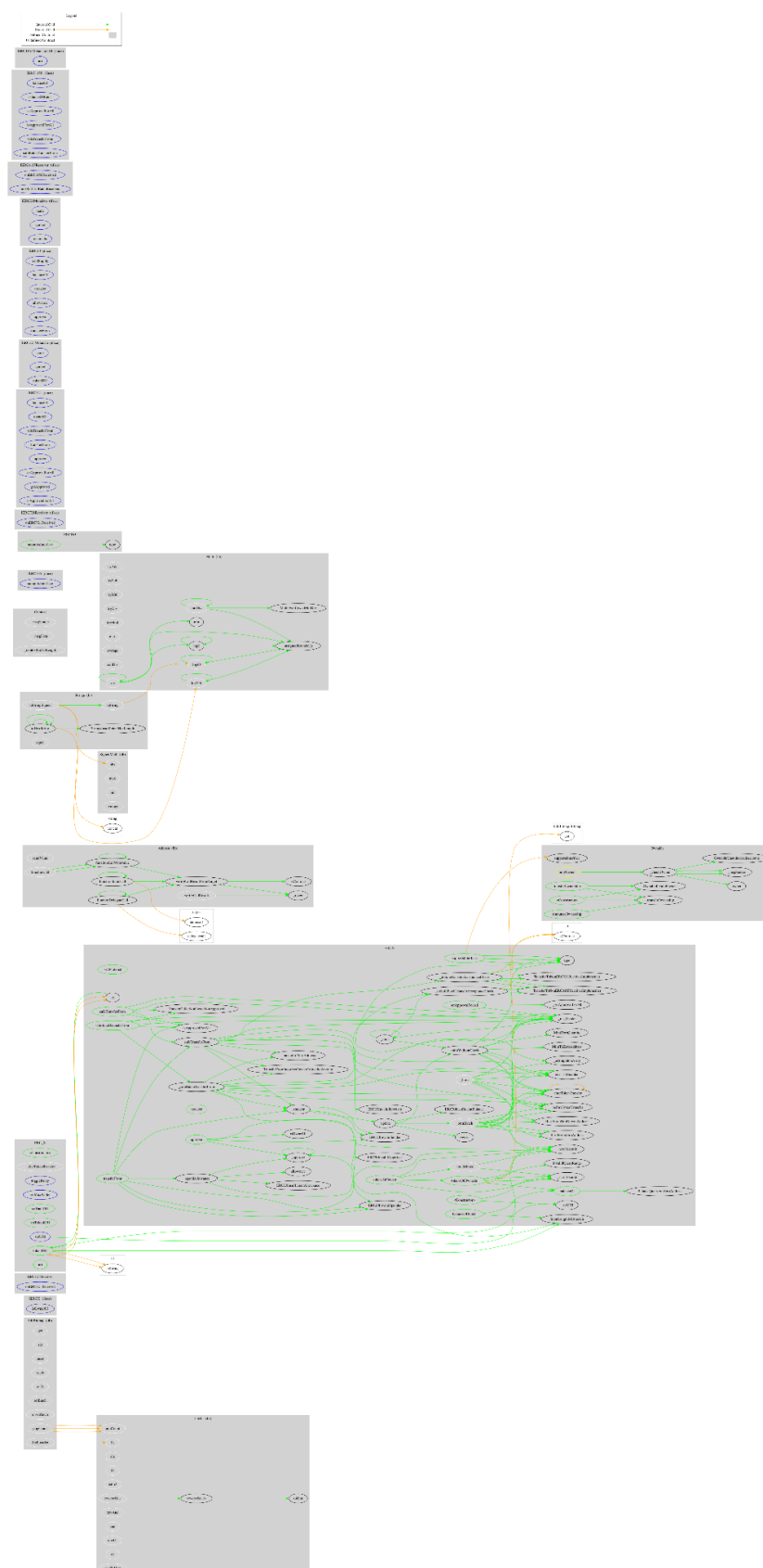
Summary

MINER contract implements a token and NFT mechanism. This audit investigates security issues, business logic concerns, and potential improvements.

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