

Audit Report Solidus Ai Tech Portals

September 2024

Repository https://github.com/blank-development/portals-contracts

Commit a3e7bd0a5c2ac9f4523e701155c46b6930f22e68

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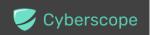


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Risk Classification

The criticality of findings in Cyberscope's smart contract audits is determined by evaluating multiple variables. The two primary variables are:

- Likelihood of Exploitation: This considers how easily an attack can be executed, including the economic feasibility for an attacker.
- 2. **Impact of Exploitation**: This assesses the potential consequences of an attack, particularly in terms of the loss of funds or disruption to the contract's functionality.

Based on these variables, findings are categorized into the following severity levels:

- Critical: Indicates a vulnerability that is both highly likely to be exploited and can result in significant fund loss or severe disruption. Immediate action is required to address these issues.
- Medium: Refers to vulnerabilities that are either less likely to be exploited or would have a moderate impact if exploited. These issues should be addressed in due course to ensure overall contract security.
- Minor: Involves vulnerabilities that are unlikely to be exploited and would have a
 minor impact. These findings should still be considered for resolution to maintain
 best practices in security.
- 4. **Informative**: Points out potential improvements or informational notes that do not pose an immediate risk. Addressing these can enhance the overall quality and robustness of the contract.

| Severity | Likelihood / Impact of Exploitation |
|------------------------------|--|
| Critical | Highly Likely / High Impact |
| Medium | Less Likely / High Impact or Highly Likely/ Lower Impact |
| Minor / Informative | Unlikely / Low to no Impact |



Review

| Repository | https://github.com/blank-development/portals-contracts |
|------------|--|
| Commit | a3e7bd0a5c2ac9f4523e701155c46b6930f22e68 |

Audit Updates

| Initial Audit | 23 Sep 2024 |
|---------------|-------------|
|---------------|-------------|

Source Files

| Filename | SHA256 |
|-----------------------------------|--|
| PortalsRewardDistributor.sol | ceaea078a77de6dfbb16b42ddca7928ef4 2c5eb160aacc8720a8fefc371d6adb |
| PortalsMasterChef.sol | edf29b759e667b2bb667e2ac822b121b96 7cfc32d1c2ba748b42c4cadf6e6854 |
| libraries/InterestHelper.sol | 043e48fa8bbc824767fd262b024a55e68d b7af3493257206995a43e9b50a85da |
| libraries/DateTime.sol | 6441d6a70f613372b73c12f996c388b8fde ac7f2bfd49a0fa4821f3d7edfe2a5 |
| interfaces/IPortalsMasterChef.sol | 07709b0c8729f29c80b565fdfb9735ea70e 68c71f822312a50ec097655409765 |
| interfaces/IERC20Burnable.sol | 8fdb80d6e3d6e046644c1c3e631a102985 c072f3bb26941a086f0567b78aff44 |



Overview

PortalsRewardDistributor Contract

The PortalsRewardDistributor smart contract is designed to manage and distribute rewards in the form of ERC20 tokens to eligible users through a Merkle tree structure. Each reward distribution event, referred to as a "tree," has a unique Merkle root representing the reward distribution data for that round. The contract facilitates secure reward claims, updating of reward structures, and administrative control over the reward distribution process. It is equipped with functionalities for pausing operations, preventing operational errors, and managing claim processes efficiently.

Claim Functionality

The contract enables users to claim rewards distributed across multiple Merkle trees using the claim function. Users provide an array of tree IDs, amounts they wish to claim, and corresponding Merkle proofs to verify their eligibility. The contract checks the validity of these claims and ensures that the user hasn't already claimed the entire eligible amount for each tree. Upon successful validation, the total claimable amount is transferred to the user, and the event RewardsClaimed is emitted. This functionality ensures that users can efficiently claim their allocated rewards from multiple trees in a single transaction.

Owner Functionalities

The contract provides several administrative functions accessible only to the owner, enhancing the contract's flexibility and security. The owner can:

- addNewTree : Adds a new reward distribution tree to the contract. It requires a Merkle root and a safeguard address to be provided. The safeguard is verified to prevent operational errors. This function also ensures that a safeguard address and Merkle root are used only once.
- updateRewards: Allows the owner to update existing reward trees with new Merkle roots. This function is essential for modifying reward distributions in an active or future round. It also checks for the validity of the safeguard proofs to prevent misuse.
- pauseRewardDistribution and unpauseRewardDistribution: These functions allow the owner to pause and unpause the reward distribution process,



respectively. Pausing the contract can be useful in scenarios requiring temporary suspension of operations due to security or operational concerns.

- updateRewardsToken: The owner can update the address of the rewards token, changing the ERC20 token used for reward distributions. This function provides the flexibility to switch the reward currency if needed.
- withdrawTokenRewards: This function allows the owner to withdraw tokens from the contract under specific conditions. It can only be executed when the contract is paused and after a time threshold has passed since the last pause. This safeguard ensures that the owner cannot arbitrarily withdraw funds, adding an extra layer of security.

canClaim Functionality

The contract also includes utility functions such as <code>canClaim</code>, which allows users to check their claim eligibility for multiple trees before submitting a claim transaction. This function returns whether a claim is possible and the amount claimable for each tree, enhancing the user experience by providing transparency into their potential rewards.



Roles

Owner

The owner can interact with the following functions:

- function addNewTree
- function updateRewards
- function pauseRewardDistribution
- function unpauseRewardDistribution
- function updateRewardsToken
- function withdrawTokenRewards

Users

The users can interact with the following functions:

- function claim
- function canClaim



PortalsMasterChef Contract

The PortalsMasterChef smart contract serves as a decentralized staking platform that allows users to stake tokens into various pools, earn rewards, and claim them based on their staking activity. The contract integrates features such as staking, unstaking, early unstake penalties, and support for NFT-based multipliers to enhance reward calculations. Additionally, the contract provides multiple administrative functionalities for managing pools, updating settings, and transferring funds.

Staking Functionality

Users can stake tokens into a specific pool using the stake function. They specify the pool ID and the amount of tokens to stake. The contract transfers the tokens from the user's wallet to the contract, updates the user's staking information, and reinvests any pending rewards back into the pool. If a user tries to stake a zero amount or stakes after the pool's deposit period has ended, the transaction will be reverted. The contract also ensures that the pool's total deposit does not exceed the set hard cap.

Unstaking Functionality

The unstake function allows users to withdraw their staked tokens from a pool. Users can specify the pool ID and the amount they wish to unstake. If the user attempts to unstake within the lock period, an early unstake fee will be applied. This function calculates the applicable fee, burns a portion of it, and transfers the remaining amount back to the user. The contract also checks if the user has sufficient staked tokens before proceeding with the unstake operation. If the user attempts to unstake an amount larger than their total investment or during the lock period (unless the early unstake fee is zero), the transaction will be reverted.

Claiming Rewards

Users can claim their accumulated rewards from a specific pool using the claim function. This function calculates the user's total rewards based on the staked amount and the time duration, and then transfers the rewards to the user's address after deducting a claim fee. The fee is transferred to the claim fee recipient. The claimAll function allows users to claim rewards from all pools in which they have staked, providing a convenient way



to collect all rewards with a single transaction. Both functions ensure that the rewards do not exceed the contract's available balance to prevent over-distribution.

Batch Staking and Burning

The batchStakeAndBurn function is a batch operation executed by the authorized depositor address. It allows multiple users to have tokens staked on their behalf. In this process, the contract transfers the specified stake amounts from the treasury address to the contract, along with an additional amount of tokens designated for burning. A percentage of the total tokens staked is burned according to the batchStakeBurnPercentage parameter, reducing the total supply. This function is typically used for large-scale staking events or collective staking operations. It ensures that only the designated depositor can perform this action and that the total staked amount does not exceed the pool's hard cap.

Pool Management

The contract owner can manage staking pools through various administrative functions:

- add: Adds a new staking pool with specified parameters, such as APY, lock period, end date, hard cap, and the token to be staked. The function also sets the early unstake fee and NFT multiplier information. The pool's lock period and end date are validated to ensure the pool is active for an appropriate duration.
- set: Updates the parameters of an existing pool, including APY, lock period, end
 date, hard cap, token address, early unstake fee, and NFT multiplier information.
 This function allows the owner to modify pool settings as needed while maintaining
 control over user rewards and penalties.

Fee Management and Updates

The contract includes functionality to manage fees associated with staking and claiming rewards:

• updateBatchStakeBurnPercentage: Allows the owner to adjust the percentage of tokens that will be burned during batch staking operations. This can be useful for balancing token supply and demand.



• updateClaimFee: Updates the fee percentage deducted from user rewards upon claiming and the address where the fee will be sent. This ensures that the claim fees can be adjusted dynamically based on platform needs.

Fund and NFT Transfer

The owner has control over transferring funds and NFTs from the contract:

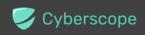
- **transferToken**: Transfers a specified amount of tokens from the contract to the owner's address. This can be used to manage excess or misallocated funds.
- **transferNFT**: Transfers a specific NFT from the contract to the owner's address. This functionality provides flexibility for managing NFTs held by the contract.

User Reward Calculation

The contract calculates user rewards based on their staking activity and potential NFT multipliers. The payout function determines the user's reward based on the staked amount, time, and pool parameters. The reward is adjusted by a multiplier if the user holds a specific NFT associated with the pool. The contract also ensures that the rewards do not exceed the contract's balance, preventing over-distribution.

Additional Utilities

The contract includes several utility functions such as <code>canUnstake</code>, which checks if a user can unstake based on the pool's lock period, and <code>calcMultiplier</code>, which calculates the reward multiplier for a user based on their NFT holdings. The contract also provides the view functions <code>poolLength</code> and <code>getPools</code> to retrieve information about the pools and their configurations.



Roles

Owner

The owner can interact with the following functions:

- function add
- function set
- function updateBatchStakeBurnPercentage
- function updateClaimFee
- function updateAddresses
- function transferToken
- function transferNFT

Users

The users can interact with the following functions:

- function stake
- function unstake
- function claim
- function claimAll
- function canUnstake
- function calcMultiplier
- function ownsCorrectNFT
- function payout
- function poolLength
- function getPools
- function getNFTs

Depositor

The depositor can interact with the following function:

• function batchStakeAndBurn



Findings Breakdown



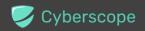
| Sev | rerity | Unresolved | Acknowledged | Resolved | Other | |
|-----|---------------------|------------|--------------|----------|-------|--|
| • | Critical | 1 | 0 | 0 | 0 | |
| • | Medium | 3 | 0 | 0 | 0 | |
| • | Minor / Informative | 17 | 0 | 0 | 0 | |



Diagnostics

CriticalMediumMinor / Informative

| Severity | Code | Description | Status |
|----------|-------|---|------------|
| • | URR | Unclaimed Rewards Reduction | Unresolved |
| • | IDCAC | Inaccurate Duplicate Claim Amount Calculation | Unresolved |
| • | MWT | Misinterpreted Withdrawal Threshold | Unresolved |
| • | PERP | Potential External Revert Propagation | Unresolved |
| • | CCR | Contract Centralization Risk | Unresolved |
| • | DTM | Data Type Mismatch | Unresolved |
| • | EFS | Excessive Fee Setting | Unresolved |
| • | ETS | Excessive Timeframes Set | Unresolved |
| • | IBV | Insufficient Balance Verification | Unresolved |
| • | MPC | Merkle Proof Centralization | Unresolved |
| • | MEE | Misleading Event Emission | Unresolved |
| • | MC | Missing Check | Unresolved |
| • | MEE | Missing Events Emission | Unresolved |
| • | MU | Modifiers Usage | Unresolved |
| | | | |



| • | PCD | Partial Claim Denial | Unresolved |
|---|------|---|------------|
| • | PBV | Percentage Boundaries Validation | Unresolved |
| • | PTAI | Potential Transfer Amount Inconsistency | Unresolved |
| • | TSI | Tokens Sufficiency Insurance | Unresolved |
| • | OCTD | Transfers Contract's Tokens | Unresolved |
| • | L14 | Uninitialized Variables in Local Scope | Unresolved |
| • | L16 | Validate Variable Setters | Unresolved |



URR - Unclaimed Rewards Reduction

| Criticality | Critical |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L135,458 |
| Status | Unresolved |

Description

The contract is designed such that during the unstake process, if the user sets the shouldClaimRewards parameter to false, the claim function is not executed, and the user's totalInvested amount is immediately deducted. As a result, when the user later calls the claim function, the payout function, which calculates rewards based on the remaining totalInvested , results in lower rewards than expected. This happens because the rewards calculation is based on the reduced totalInvested after the unstake, not accounting for the previously earned rewards that were not claimed during unstaking.



```
function unstake(
    uint256 pid,
    uint256 amount,
    bool shouldClaimRewards
) external poolExists(pid) {
    if (amount == 0) revert InvalidZeroAmount();
    User storage user = users[pid][msg.sender];
    Pool storage pool = poolInfo[pid];
    if (user.totalInvested < amount) revert InsufficientFunds();</pre>
    bool canUserUnstake = canUnstake(pid, msg.sender);
    if (!canUserUnstake && pool.earlyUnstakeFee == 0) {
        revert StakeInLockPeriod();
     if (shouldClaimRewards) {
         claim(pid, msg.sender);
    user.totalInvested -= amount;
    pool.totalDeposit -= amount;
 function payout(
    uint256 pid,
    address userAddr
 ) public view returns (uint256 value) {
    User storage user = users[pid][userAddr];
    Pool storage pool = poolInfo[pid];
    uint256 amount = user.totalInvested + user.availableRewards;
    if (amount == 0) return 0;
```

Recommendation

It is recommended to handle the correct claim amount of the user. Either store the pending rewards for later claims or automatically execute the claim during the unstake function, regardless of the shouldClaimRewards flag. This approach will ensure that users receive the correct amount of rewards based on their investment and staking duration, avoiding unintended reduction in payouts.



IDCAC - Inaccurate Duplicate Claim Amount Calculation

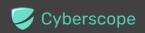
| Criticality | Medium |
|-------------|---------------------------------------|
| Location | PortalsRewardDistributor.sol#L117,315 |
| Status | Unresolved |

Description

The contract is designed with a claim function that allows users to claim rewards from multiple trees. However, if a user is included in the same tree more than once, they can claim multiple times. The canclaim function contains a check that only allows a user to claim if the previously claimed amount is less than the current claim amount (amountClaimedByUserPerTreeId[user][treeId] > amount). This logic requires that subsequent claims have a higher reward amount to be processed. Additionally, the contract deducts previously claimed rewards from the next claimable amount, which means that users will receive lower rewards than intended on subsequent claims. This will lead to confusion and potential inaccurate calculations when users are added to the same tree multiple times.



```
function claim(
       uint96[] calldata treeIds,
        uint256[] calldata amounts,
        bytes32[][] calldata merkleProofs
   ) external whenNotPaused nonReentrant {
        uint256 amountToTransfer;
        uint256[] memory claimableAmounts = new
uint256[] (amounts.length);
        for (uint256 i = 0; i < treeIds.length; i++) {</pre>
            if (treeIds[i] >= nextTreeId) revert InvalidTreeId();
            (bool claimable, uint256 claimableAmount) = canClaim(
                msg.sender,
                treeIds[i],
                amounts[i],
                merkleProofs[i]
            if (!claimable) revert InvalidProof();
            if (claimableAmount == 0) revert AlreadyClaimed();
            amountToTransfer += claimableAmount;
            amountClaimedByUserPerTreeId[msg.sender][
                treeIds[i]
            ] += claimableAmount;
            claimableAmounts[i] = claimableAmount;
        rewardsToken.safeTransfer(msg.sender, amountToTransfer);
        . . .
  function canClaim(
       address user,
        uint96 treeId,
        uint256 amount,
        bytes32[] calldata merkleProof
    ) internal view returns (bool, uint256) {
        if (canUserClaim) {
            if (amountClaimedByUserPerTreeId[user][treeId] > amount)
                return (true, 0);
            uint256 claimableAmount = amount -
                amountClaimedByUserPerTreeId[user][treeId];
            return (true, claimableAmount);
```



```
} else {
    return (false, 0);
}
```

Recommendation

It is recommended to add a check that prevents the same user from claiming more than once in the same tree, or to handle cases where a user may be included in the same tree multiple times in order to allow multiple legitimate claims. This will ensure the integrity of the reward distribution process and prevent potential misuse or unintended behavior from occurring.



MWT - Misinterpreted Withdrawal Threshold

| Criticality | Medium |
|-------------|--------------------------------------|
| Location | PortalsRewardDistributor.sol#L29,274 |
| Status | Unresolved |

Description

The contract is designed with an ADMIN_WITHDRAW_THRESHOLD variable, intended to represent a time delay required before the admin can withdraw funds after pausing the contract. However, the check currently uses a "greater than or equal to" (>=) condition, allowing withdrawals only if three days have not passed since the contract was paused, rather than enforcing a delay period before which withdrawals are prohibited. This logic does not prevent immediate withdrawals after the contract is paused, contradicting the intended security measure. As a result, the contract does not provide the expected delay before withdrawals can occur, potentially exposing the contract to unintended fund withdrawals.

```
/// @dev Time delay required before admin can withdraw funds, for
security.
    uint256 public constant ADMIN_WITHDRAW_THRESHOLD = 3 days;

function withdrawTokenRewards(
    uint256 amount
) external onlyOwner whenPaused {
    if (lastPausedTimestamp + ADMIN_WITHDRAW_THRESHOLD >=
block.timestamp) {
        revert InvalidWithdrawalWindow();
    }

    rewardsToken.safeTransfer(msg.sender, amount);

    emit TokensWithdrawnByOwner(amount);
}
```

Recommendation

It is recommended to change the conditional check to "less than or equal to" (<=) instead of "greater than or equal to" (>=). This modification will ensure that withdrawals are only



allowed after the specified delay period has fully elapsed, preventing any withdrawals before the delay period is over and aligning with the intended security mechanism.



PERP - Potential External Revert Propagation

| Criticality | Medium |
|-------------|------------------------------------|
| Location | PortalsMasterChef.sol#L512,573,659 |
| Status | Unresolved |

Description

The contract is designed with execution calls that can revert transactions, particularly in the claim and early unstake functionalities. These reverts can occur if the address used in safeTransfer is set to the zero address or if the provided NFT contract does not implement the expected tokenOfOwnerByIndex function. This creates a risk where users may be unable to complete important operations such as claiming rewards or performing early unstakes, potentially leading to unexpected interruptions and user dissatisfaction.



```
function claim(uint256 pid, address userAddr) internal {
            if (feeAmount > 0) {
               token.safeTransfer(claimFeeRecipient, feeAmount);
    function processEarlyUnstakeFeeAndBurn(
       uint256 earlyUnstakeFee,
       address feeRecipient,
       uint256 feeBurnPercentage,
       address token,
       uint256 amount
    ) internal returns (uint256) {
       uint256 feeAmount = (amount * earlyUnstakeFee) /
PERCENTAGE DENOMINATOR;
       amount -= feeAmount;
       if (feeAmount > 0) {
           IERC20(token).safeTransfer(feeRecipient, feeAmount);
        . . .
    function walletOfOwner(
       address nftContract,
       address userAddr
    ) internal view returns (uint256[] memory) {
       IERC721Enumerable nft = IERC721Enumerable(nftContract);
       uint256 tokenCount = nft.balanceOf(userAddr);
       uint256[] memory tokensId = new uint256[](tokenCount);
       for (uint256 i; i < tokenCount; i++) {</pre>
            tokensId[i] = nft.tokenOfOwnerByIndex(userAddr, i);
```

Recommendation

It is recommended to add validation checks to prevent setting the zero address as a recipient for token transfers. Additionally, ensure that only valid and compliant NFT contracts are used by verifying that they implement the necessary functions. This will



prevent execution reverts due to invalid addresses or incompatible contracts, thereby ensuring smooth operation of the contract functionalities.



CCR - Contract Centralization Risk

| Criticality | Minor / Informative |
|-------------|--|
| Location | PortalsRewardDistributor.sol#L168,255,261,266,274 PortalsMasterChef.sol#L201,262 |
| Status | Unresolved |

Description

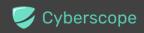
The contract's functionality and behavior are heavily dependent on external parameters or configurations. While external configuration can offer flexibility, it also poses several centralization risks that warrant attention. Centralization risks arising from the dependence on external configuration include Single Point of Control, Vulnerability to Attacks, Operational Delays, Trust Dependencies, and Decentralization Erosion.

Specifically, the contract owner has the authority to pause and unpause the reward distribution process, update the rewards token contract address, and withdraw tokens from the contract during the paused state. This enables the owner to have full control over the reward mechanisms and manage the contract's operations effectively in response to different situations or requirements.

Additionally, the contract owner has the authority to set crucial parameters of the pools and their characteristics, such as APY, lock period, end date, hard cap, staking token, NFT multipliers, and early unstake fees.



```
function updateRewards(
       uint96[] calldata treeIds,
        bytes32[] calldata merkleRoots,
        bytes32[][] calldata merkleProofsSafeGuards
    ) external onlyOwner {
            updateRewards(
               treeIds[i],
               merkleRoots[i],
               merkleProofsSafeGuards[i]
           ) ;
        emit RewardsUpdated(treeIds);
    function pauseRewardDistribution() external onlyOwner
whenNotPaused {
        lastPausedTimestamp = block.timestamp;
        _pause();
    /// @dev Resumes reward distribution.
    function unpauseRewardDistribution() external onlyOwner whenPaused
       _unpause();
    /// @dev Updates rewards token contract address.
    function updateRewardsToken(address rewardsToken) external
onlyOwner {
       rewardsToken = IERC20(rewardsToken);
   function withdrawTokenRewards(
       uint256 amount
    ) external onlyOwner whenPaused {
       if (lastPausedTimestamp + ADMIN WITHDRAW THRESHOLD >=
block.timestamp) {
           revert InvalidWithdrawalWindow();
        rewardsToken.safeTransfer(msg.sender, amount);
       emit TokensWithdrawnByOwner(amount);
```



```
function add(
       uint32 apy,
       uint16 lockPeriodInDays,
       uint48 endDate,
       uint256 hardCap,
       address token,
       NFTMultiplier calldata nftInfo ,
       EarlyUnstakeFee calldata earlyUnstakeFee
    ) external onlyOwner {
       if (block.timestamp + uint256(lockPeriodInDays) * 1 days >=
endDate) {
           revert InvalidPoolDuration();
       if (
            earlyUnstakeFee .feePercentage > PERCENTAGE DENOMINATOR ||
            earlyUnstakeFee .feeBurnPercentage > PERCENTAGE DENOMINATOR
            revert ExceedsMaximumPercentage();
       poolInfo.push(
            Pool({
                apy: apy,
                lockPeriodInDays: lockPeriodInDays,
                totalDeposit: 0,
                startDate: block.timestamp,
                endDate: endDate,
               hardCap: hardCap,
               token: token,
                earlyUnstakeFee: earlyUnstakeFee .feePercentage,
                feeRecipient: earlyUnstakeFee .feeRecipient,
                feeBurnPercentage: earlyUnstakeFee .feeBurnPercentage
       ) ;
       // Init nft struct with data
       nftInfo.push(nftInfo);
    function set(
       uint256 pid,
       uint32 apy,
       uint16 lockPeriodInDays,
       uint48 endDate,
       uint256 hardCap,
       address token,
       NFTMultiplier calldata nftInfo ,
```



```
EarlyUnstakeFee calldata earlyUnstakeFee
    ) external onlyOwner poolExists(pid) {
       if (
            earlyUnstakeFee .feePercentage > PERCENTAGE DENOMINATOR ||
            earlyUnstakeFee .feeBurnPercentage > PERCENTAGE DENOMINATOR
           revert ExceedsMaximumPercentage();
        poolInfo[pid].apy = apy;
        poolInfo[pid].lockPeriodInDays = lockPeriodInDays;
        poolInfo[pid].endDate = endDate;
        poolInfo[pid].hardCap = hardCap;
        poolInfo[pid].token = token;
        poolInfo[pid].earlyUnstakeFee = earlyUnstakeFee .feePercentage;
        poolInfo[pid].feeRecipient = earlyUnstakeFee .feeRecipient;
        poolInfo[pid].feeBurnPercentage =
earlyUnstakeFee .feeBurnPercentage;
       nftInfo[pid] = nftInfo ;
```

Recommendation

To address this finding and mitigate centralization risks, it is recommended to evaluate the feasibility of migrating critical configurations and functionality into the contract's codebase itself. This approach would reduce external dependencies and enhance the contract's self-sufficiency. It is essential to carefully weigh the trade-offs between external configuration flexibility and the risks associated with centralization.



DTM - Data Type Mismatch

| Criticality | Minor / Informative |
|-------------|---------------------------------------|
| Location | interfaces/IPortalsMasterChef.sol#L26 |
| Status | Unresolved |

Description

The contract is using inconsistent data types for similar time-related variables, specifically startDate declared as uint256 and endDate declared as uint48 in the IPortalsMasterChef interface. This discrepancy in data types can lead to potential issues such as data type mismatch errors, complicating the validation and manipulation of these variables. This inconsistency may cause confusion in understanding the contract's logic and can introduce bugs during interactions, as the functions and calculations involving these variables may expect the same data type for uniformity.

```
uint256 startDate;
uint48 endDate;
```

Recommendation

It is recommended to use the uint48 data type consistently for both startDate and endDate variables to maintain uniformity in time-related data representation. This will simplify the contract's logic, reduce the likelihood of data type mismatch errors, and improve the overall readability and maintainability of the code.



EFS - Excessive Fee Setting

| Criticality | Minor / Informative |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L201,262 |
| Status | Unresolved |

Description

The contract is designed to allow the setting of various fees, including early unstake fees, as a percentage of the staked amount. However, the current implementation does not impose a strict upper limit on these fees, potentially allowing the contract owner to set a fee percentage greater than the intended 25% cap. This could lead to excessively high fees being imposed on users, which may result in financial losses or dissuade participation in the staking platform.



```
function add(
     uint32 apy,
     uint16 lockPeriodInDays,
     uint48 endDate,
     uint256 hardCap,
     address token,
     NFTMultiplier calldata nftInfo ,
     EarlyUnstakeFee calldata earlyUnstakeFee
 ) external onlyOwner {
     if (
         earlyUnstakeFee .feePercentage > PERCENTAGE_DENOMINATOR ||
         earlyUnstakeFee .feeBurnPercentage > PERCENTAGE DENOMINATOR
         revert ExceedsMaximumPercentage();
     poolInfo.push(
         Pool({
              apy: apy,
              lockPeriodInDays: lockPeriodInDays,
              totalDeposit: 0,
              startDate: block.timestamp,
              endDate: endDate,
              hardCap: hardCap,
              token: token,
              earlyUnstakeFee: earlyUnstakeFee .feePercentage,
              feeRecipient: earlyUnstakeFee .feeRecipient,
              feeBurnPercentage: earlyUnstakeFee .feeBurnPercentage
     ) ;
     // Init nft struct with data
     nftInfo.push(nftInfo);
 function set(
     uint256 pid,
     uint32 apy,
     uint16 lockPeriodInDays,
     uint48 endDate,
     uint256 hardCap,
     address token,
     NFTMultiplier calldata nftInfo ,
     EarlyUnstakeFee calldata earlyUnstakeFee
 ) external onlyOwner poolExists(pid) {
     if (
```



Recommendation

It is recommended to introduce a validation check that enforces a maximum allowed fee percentage, such as 25%, across all relevant fee-setting functions. This would prevent the setting of excessively high fees, ensuring fair and predictable conditions for all participants using the platform.



ETS - Excessive Timeframes Set

| Criticality | Minor / Informative |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L201,262 |
| Status | Unresolved |

Description

The contract is designed to allow the setting of various timeframes such as <code>endDate</code> and <code>lockPeriodInDays</code> for staking pools. However, these time-related variables can be set to excessively high values, potentially making the specified timeframe unreachable. This could prevent users from accessing core functionalities like claiming rewards or unstaking their tokens, effectively locking their funds in the contract indefinitely and leading to a poor user experience.



```
function add(
       uint32 apy,
       uint16 lockPeriodInDays,
       uint48 endDate,
       uint256 hardCap,
       address token,
       NFTMultiplier calldata nftInfo ,
       EarlyUnstakeFee calldata earlyUnstakeFee
    ) external onlyOwner {
       if (block.timestamp + uint256(lockPeriodInDays) * 1 days >=
endDate) {
           revert InvalidPoolDuration();
       poolInfo.push(
           Pool({
                apy: apy,
                lockPeriodInDays: lockPeriodInDays,
               totalDeposit: 0,
                startDate: block.timestamp,
                endDate: endDate,
               hardCap: hardCap,
               token: token,
                earlyUnstakeFee: earlyUnstakeFee .feePercentage,
                feeRecipient: earlyUnstakeFee .feeRecipient,
                feeBurnPercentage: earlyUnstakeFee .feeBurnPercentage
            } )
       ) ;
       // Init nft struct with data
       nftInfo.push(nftInfo);
    function set(
       uint256 pid,
       uint32 apy,
       uint16 lockPeriodInDays,
       uint48 endDate,
       uint256 hardCap,
       address token,
       NFTMultiplier calldata nftInfo ,
       EarlyUnstakeFee calldata earlyUnstakeFee
    ) external onlyOwner poolExists(pid) {
            earlyUnstakeFee .feePercentage > PERCENTAGE DENOMINATOR ||
            earlyUnstakeFee .feeBurnPercentage > PERCENTAGE DENOMINATOR
```



```
revert ExceedsMaximumPercentage();
}

poolInfo[pid].apy = apy;
poolInfo[pid].lockPeriodInDays = lockPeriodInDays;
poolInfo[pid].endDate = endDate;
poolInfo[pid].hardCap = hardCap;
poolInfo[pid].token = token;
poolInfo[pid].earlyUnstakeFee = earlyUnstakeFee_.feePercentage;
poolInfo[pid].feeRecipient = earlyUnstakeFee_.feeRecipient;
poolInfo[pid].feeBurnPercentage =
earlyUnstakeFee_.feeBurnPercentage;

nftInfo[pid] = nftInfo_;
...
}
```

It is recommended to add checks that limit the maximum allowable values for time-related variables, ensuring that the <code>endDate</code> and <code>lockPeriodInDays</code> are within reasonable and reachable bounds. This will prevent the setting of unrealistic timeframes and ensure that users can always access the contract's functionalities within a predictable and fair time period.



IBV - Insufficient Balance Verification

| Criticality | Minor / Informative |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L526,606 |
| Status | Unresolved |

Description

The contract is designed with functionalities that do not verify whether the calculated payout amounts actually exist in the contract before proceeding with storing the values. Specifically, during the reinvest process, the contract does not check if the calculated payout amount, which is staked again, is present in the contract's balance. Additionally, during the __batchStakeAndBurn function, the calculated _unclaimedRewards credited to the user's _availableRewards is not verified to exist in the contract. This could lead to inconsistencies as the contract may credit users with rewards that are not available, potentially resulting in incorrect balances and unexpected behavior.



```
function reinvest(uint256 pid) internal {
    uint256 amount = payout(pid, msg.sender);
    if (amount > 0) {
        users[pid] [msg.sender].availableRewards = 0;
        users[pid] [msg.sender].totalEarned += amount;
        stake(pid, msg.sender, amount);
function batchStakeAndBurn(
    uint256 pid,
    address[] calldata stakers,
    uint256[] calldata amounts
) internal {
    Pool storage pool = poolInfo[pid];
    uint256 stopDepo = pool.endDate -
        uint256(pool.lockPeriodInDays) *
         1 days;
    if (block.timestamp > stopDepo) revert StakingPeriodEnded();
    uint256 totalAmountToStake;
    for (uint256 i = 0; i < stakers.length; i++) {</pre>
        User storage user = users[pid][stakers[i]];
        uint256 unclaimedRewards = payout(pid, stakers[i]);
        uint256 amountToStake = amounts[i];
        user.totalInvested += amountToStake;
        user.availableRewards = unclaimedRewards;
        user.lastPayout = block.timestamp.toUint128();
        user.depositTime = block.timestamp.toUint128();
        totalAmountToStake += amountToStake;
```

It is recommended to add additional checks that ensure the calculated amounts for reinvestment and available rewards are present in the contract before proceeding with any updates. This will prevent discrepancies between the contract's actual token balance and



the recorded reward amounts, ensuring accurate and consistent accounting of user rewards and investments.



MPC - Merkle Proof Centralization

| Criticality | Minor / Informative |
|-------------|---------------------------------------|
| Location | PortalsRewardDistributor.sol#L200,256 |
| Status | Unresolved |

Description

The contract uses a Merkle Proof mechanism in order to define many applicable addresses. The verification process is based on an off-chain configuration. The contract owner is responsible for updating the in-chain "Merkle Root" in order to validate correctly the provided message.

```
function addNewTree(
    address safeGuard,
    bytes32 merkleRoot,
    bytes32[] calldata merkleProofSafeGuard
) external onlyOwner {
    ...
    _updateRewards(nextTreeId, merkleRoot, merkleProofSafeGuard);

    emit TreeAdded(nextTreeId++);
}

function _updateRewards(
    uint96 treeId,
    bytes32 merkleRoot,
    bytes32[] calldata merkleProofsSafeGuard
) internal {
    if (merkleRootUsed[merkleRoot]) revert MerkleRootUsed();

    trees[treeId].merkleRoot = merkleRoot;
    merkleRootUsed[merkleRoot] = true;
    ...
}
```

Recommendation

We state that the Merkle Proof algorithm is required for proper protocol operations and gas consumption decrease. Thus, we emphasize that the Merkle proof algorithm is based on an



off-chain mechanism. Any off-chain mechanism could potentially be compromised and affect the on-chain state unexpectedly. The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

• Renouncing the ownership, which will eliminate the threats but it is non-reversible.



MEE - Misleading Event Emission

| Criticality | Minor / Informative |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L158,491 |
| Status | Unresolved |

Description

The contract is designed to emit a Claim event whenever a user attempts to claim their rewards. However, the event can still be emitted even if the claimable amount is zero. This can be misleading, as it suggests that the user has received rewards when, in fact, no tokens were transferred. This could cause confusion for users and make it difficult to accurately track reward claims through the emitted events.



```
function claim(uint256 pid) external poolExists(pid) {
       claim(pid, msg.sender);
function claim(uint256 pid, address userAddr) internal {
        User storage user = users[pid] [userAddr];
        Pool storage pool = poolInfo[pid];
        IERC20 token = IERC20(pool.token);
       uint256 amount = payout(pid, userAddr);
       if (amount > 0) {
           uint256 bal = IERC20(pool.token).balanceOf(address(this));
            if (bal - pool.totalDeposit < amount) {</pre>
               revert InsufficientTreasuryFunds();
            uint256 feeAmount = (amount * claimFee) /
PERCENTAGE DENOMINATOR;
            amount -= feeAmount;
            user.availableRewards = 0;
            user.lastPayout = block.timestamp.toUint128();
            user.totalClaimed += amount;
            user.totalEarned += amount;
            if (feeAmount > 0) {
               token.safeTransfer(claimFeeRecipient, feeAmount);
            token.safeTransfer(userAddr, amount);
           emit Claim(userAddr, pid, amount, block.timestamp);
```

It is recommended to revert the <code>claim</code> transaction if the calculated claim amount is zero. This will prevent the emission of misleading events and ensure that events accurately reflect the actual transactions occurring within the contract. This approach will improve transparency and make event logs more reliable for users.



MC - Missing Check

| Criticality | Minor / Informative |
|-------------|-------------------------------|
| Location | PortalsMasterChef.sol#L67,307 |
| Status | Unresolved |

Description

The contract is processing variables that have not been properly sanitized and checked that they form the proper shape. These variables may produce vulnerability issues.

Specifically:

- The initialize and updateAddresses functions are missing checks to verify that the provided addresses are not set to the zero address.
- The contract does not validate that the <code>endIdx</code> of the <code>NFTMultiplier</code> struct is greater than the <code>startIdx</code>, which could lead to incorrect reward calculations or unexpected behavior.
- The multiplier value of the NFTMultiplier struct lacks a check to ensure it is greater than the MULTIPLIER_DENOMINATOR. If not validated, this could result in multipliers that reduce the rewards instead of multiplying them as intended.



```
function initialize(
      address treasury ,
      address depositer ,
      uint96 burnPercentage ,
      address claimFeeRecipient ,
      uint96 claimFee
   ) external initializer {
      treasury = treasury ;
      depositer = depositer ;
      claimFeeRecipient = claimFeeRecipient ;
      claimFee = claimFee ;
      batchStakeBurnPercentage = burnPercentage ;
function add(
      uint32 apy,
      uint16 lockPeriodInDays,
      uint48 endDate,
      uint256 hardCap,
      address token,
      NFTMultiplier calldata nftInfo ,
      EarlyUnstakeFee calldata earlyUnstakeFee
   ) external onlyOwner {
       poolInfo.push(
           Pool({
               apy: apy,
               lockPeriodInDays: lockPeriodInDays,
               totalDeposit: 0,
               startDate: block.timestamp,
               endDate: endDate,
              hardCap: hardCap,
              token: token,
               earlyUnstakeFee: earlyUnstakeFee .feePercentage,
               feeRecipient: earlyUnstakeFee .feeRecipient,
               feeBurnPercentage: earlyUnstakeFee .feeBurnPercentage
      ) ;
       // Init nft struct with data
      nftInfo.push(nftInfo);
       . . .
  function set (
```



```
function updateAddresses(
    address treasury_,
    address depositer_
) external onlyOwner {
    treasury = treasury_;
    depositer = depositer_;

emit AddressesUpdated(treasury_, depositer_);
}
```

The team is advised to properly check the variables according to the required specifications.



MEE - Missing Events Emission

| Criticality | Minor / Informative |
|-------------|-----------------------------------|
| Location | PortalsRewardDistributor.sol#L266 |
| Status | Unresolved |

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

```
function initialize(
    address treasury_,
    address depositer_,
    uint96 burnPercentage_,
    address claimFeeRecipient_,
    uint96 claimFee_
) external initializer {
    ...
    treasury = treasury_;
    depositer = depositer_;
    claimFeeRecipient = claimFeeRecipient_;
    claimFee = claimFee_;
    batchStakeBurnPercentage = burnPercentage_;
}

function updateRewardsToken(address rewardsToken_) external
onlyOwner {
    rewardsToken = IERC20(rewardsToken_);
}
```



It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.



MU - Modifiers Usage

| Criticality | Minor / Informative |
|-------------|--|
| Location | PortalsRewardDistributor.sol#L122,173 PortalsMasterChef.sol#L214,273 |
| Status | Unresolved |

Description

The contract is using repetitive statements on some methods to validate some preconditions. In Solidity, the form of preconditions is usually represented by the modifiers. Modifiers allow you to define a piece of code that can be reused across multiple functions within a contract. This can be particularly useful when you have several functions that require the same checks to be performed before executing the logic within the function.

```
if (
    earlyUnstakeFee_.feePercentage > PERCENTAGE_DENOMINATOR ||
    earlyUnstakeFee_.feeBurnPercentage > PERCENTAGE_DENOMINATOR
) {
    revert ExceedsMaximumPercentage();
}
```

Recommendation

The team is advised to use modifiers since it is a useful tool for reducing code duplication and improving the readability of smart contracts. By using modifiers to perform these checks, it reduces the amount of code that is needed to write, which can make the smart contract more efficient and easier to maintain.



PCD - Partial Claim Denial

| Criticality | Minor / Informative |
|-------------|----------------------------|
| Location | PortalsMasterChef.sol#L498 |
| Status | Unresolved |

Description

The contract is designed with a check that reverts the transaction if the amount a user is trying to claim exceeds the available balance in the contract. As a result, even if there are remaining funds available, the user will be unable to claim a partial amount, leading to a complete denial of their claim request. This could create a frustrating user experience, especially if the contract is running low on funds but still has enough to partially fulfill user claims.

```
function _claim(uint256 pid, address userAddr) internal {
    User storage user = users[pid][userAddr];
    Pool storage pool = poolInfo[pid];
    IERC20 token = IERC20(pool.token);

    uint256 amount = payout(pid, userAddr);

    if (amount > 0) {
        uint256 bal = IERC20(pool.token).balanceOf(address(this));
        if (bal - pool.totalDeposit < amount) {
            revert InsufficientTreasuryFunds();
        }
    ...
    }
}</pre>
```

Recommendation

It is recommended to allow users to claim the remaining amount available in the contract and deduct this amount from their total rewards to be claimed. This approach will ensure that users can still receive a portion of their rewards, even if the contract does not have enough funds to cover the full claim, thereby providing a more user-friendly and equitable distribution process.



PBV - Percentage Boundaries Validation

| Criticality | Minor / Informative |
|-------------|---------------------------|
| Location | PortalsMasterChef.sol#L87 |
| Status | Unresolved |

Description

The contract utilizes variables for percentage-based calculations that are required for its operations. These variables are involved in multiplication and division operations to determine proportions related to the contract's logic. If such variables are set to values beyond their logical or intended maximum limits, it could result in incorrect calculations. This misconfiguration has the potential to cause unintended behavior or financial discrepancies, affecting the contract's integrity and the accuracy of its calculations.

```
function initialize(
    address treasury_,
    address depositer_,
    uint96 burnPercentage_,
    address claimFeeRecipient_,
    uint96 claimFee_
) external initializer {
    ...
    batchStakeBurnPercentage = burnPercentage_;
}
```

Recommendation

To mitigate risks associated with boundary violations, it is important to implement validation checks for variables used in percentage-based calculations. Ensure that these variables do not exceed their maximum logical values. This can be accomplished by incorporating require statements or similar validation mechanisms whenever such variables are assigned or modified. These safeguards will enforce correct operational boundaries, preserving the contract's intended functionality and preventing computational errors.



PTAI - Potential Transfer Amount Inconsistency

| Criticality | Minor / Informative |
|-------------|--------------------------------|
| Location | PortalsMasterChef.sol#L102,643 |
| Status | Unresolved |

Description

The transfer, transferFrom and safeTransferFrom functions are used to transfer a specified amount of tokens to an address. The fee or tax is an amount that is charged to the sender of an ERC20 token when tokens are transferred to another address. According to the specification, the transferred amount could potentially be less than the expected amount. This may produce inconsistency between the expected and the actual behavior.

The following example depicts the diversion between the expected and actual amount.

| Tax | Amount | Expected | Actual |
|---------|--------|----------|--------|
| No Tax | 100 | 100 | 100 |
| 10% Tax | 100 | 100 | 90 |

```
token.safeTransferFrom(msg.sender, address(this), amount);
...
token.safeTransferFrom(
    treasury,
    address(this),
    totalAmountToStake + amountToBurn
);
```

Recommendation

The team is advised to take into consideration the actual amount that has been transferred instead of the expected.



It is important to note that an ERC20 transfer tax is not a standard feature of the ERC20 specification, and it is not universally implemented by all ERC20 contracts. Therefore, the contract could produce the actual amount by calculating the difference between the transfer call.

Actual Transferred Amount = Balance After Transfer - Balance Before Transfer



TSI - Tokens Sufficiency Insurance

| Criticality | Minor / Informative |
|-------------|--|
| Location | PortalsRewardDistributor.sol#L108,266 PortalsMasterChef.sol#L229,283 |
| Status | Unresolved |

Description

The tokens are not held within the contract itself. Instead, the contract is designed to provide the tokens from an external administrator. While external administration can provide flexibility, it introduces a dependency on the administrator's actions, which can lead to various issues and centralization risks.

```
rewardsToken = IERC20(rewardsToken_);
...
function updateRewardsToken(address rewardsToken_) external onlyOwner
{
    rewardsToken = IERC20(rewardsToken_);
}
```



```
function add(
      uint32 apy,
      uint16 lockPeriodInDays,
      uint48 endDate,
      uint256 hardCap,
      address token,
      NFTMultiplier calldata nftInfo ,
      EarlyUnstakeFee calldata earlyUnstakeFee
   ) external onlyOwner {
      poolInfo.push(
          Pool({
              token: token,
      ) ;
function set(
      uint256 pid,
      uint32 apy,
      uint16 lockPeriodInDays,
      uint48 endDate,
      uint256 hardCap,
      address token,
      NFTMultiplier calldata nftInfo ,
      EarlyUnstakeFee calldata earlyUnstakeFee
  ) external onlyOwner poolExists(pid) {
      poolInfo[pid].token = token;
```

It is recommended to consider implementing a more decentralized and automated approach for handling the contract tokens. One possible solution is to hold the tokens within the contract itself. If the contract guarantees the process it can enhance its reliability, security, and participant trust, ultimately leading to a more successful and efficient process.



OCTD - Transfers Contract's Tokens

| Criticality | Minor / Informative |
|-------------|----------------------------|
| Location | PortalsMasterChef.sol#L357 |
| Status | Unresolved |

Description

The contract owner has the authority to claim all the balance of the contract. The owner may take advantage of it by calling the transferToken function.

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

• Renouncing the ownership, which will eliminate the threats but it is non-reversible.



L14 - Uninitialized Variables in Local Scope

| Criticality | Minor / Informative |
|-------------|----------------------------|
| Location | PortalsMasterChef.sol#L667 |
| Status | Unresolved |

Description

Using an uninitialized local variable can lead to unpredictable behavior and potentially cause errors in the contract. It's important to always initialize local variables with appropriate values before using them.

uint256 i

Recommendation

By initializing local variables before using them, the contract ensures that the functions behave as expected and avoid potential issues.



L16 - Validate Variable Setters

| Criticality | Minor / Informative |
|-------------|---|
| Location | PortalsMasterChef.sol#L83,84,85,311,312,347 |
| Status | Unresolved |

Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

```
treasury = treasury_
depositer = depositer_
claimFeeRecipient = claimFeeRecipient_
```

Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.



Functions Analysis

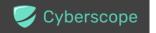
| Contract | Туре | Bases | | |
|------------------------------|---------------------------|---|------------|--------------------------------|
| | Function Name | Visibility | Mutability | Modifiers |
| | | | | |
| PortalsReward Distributor | Implementation | PausableUp gradeable, ReentrancyG uardUpgrade able, OwnableUpg radeable | | |
| | | Public | 1 | - |
| | initialize | External | ✓ | initializer |
| | claim | External | 1 | whenNotPause d nonReentrant |
| | updateRewards | External | ✓ | onlyOwner |
| | addNewTree | External | 1 | onlyOwner |
| | canClaim | External | | - |
| | pauseRewardDistribution | External | 1 | onlyOwner whenNotPause d |
| | unpauseRewardDistribution | External | ✓ | onlyOwner whenPaused |
| | updateRewardsToken | External | ✓ | onlyOwner |
| | withdrawTokenRewards | External | 1 | onlyOwner whenPaused |
| | _updateRewards | Internal | ✓ | |
| | _canClaim | Internal | | |
| | | | | |
| PortalsMasterC hef | Implementation | OwnableUpg radeable, InterestHelp er, | | |



| | IPortalsMast erChef | | |
|--------------------------------|---------------------|----------|-------------------------|
| | Public | ✓ | - |
| initialize | External | ✓ | initializer |
| stake | External | ✓ | poolExists |
| unstake | External | ✓ | poolExists |
| claim | External | ✓ | poolExists |
| claimAll | External | ✓ | - |
| batchStakeAndBurn | External | ✓ | poolExists |
| add | External | ✓ | onlyOwner |
| set | External | 1 | onlyOwner poolExists |
| updateAddresses | External | ✓ | onlyOwner |
| updateBatchStakeBurnPercentage | External | ✓ | onlyOwner |
| updateClaimFee | External | ✓ | onlyOwner |
| transferToken | External | ✓ | onlyOwner |
| transferNFT | External | ✓ | onlyOwner |
| poolLength | External | | - |
| getPools | External | | - |
| getNFTs | External | | - |
| canUnstake | Public | | - |
| calcMultiplier | Public | | - |
| ownsCorrectNFT | Public | | - |
| payout | Public | | - |
| _claim | Internal | ✓ | |



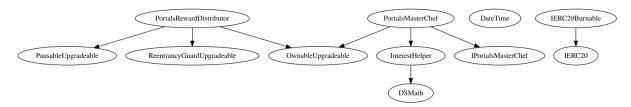
| | _reinvest | Internal | 1 | |
|------------------------|--------------------------------|----------|----------|---|
| | _stake | Internal | ✓ | |
| | _processEarlyUnstakeFeeAndBurn | Internal | 1 | |
| | _batchStakeAndBurn | Internal | 1 | |
| | _walletOfOwner | Internal | | |
| | | | | |
| IPortalsMaster Chef | Interface | | | |
| | add | External | ✓ | - |
| | set | External | 1 | - |
| | stake | External | 1 | - |
| | batchStakeAndBurn | External | ✓ | - |
| | claim | External | ✓ | - |
| | claimAll | External | ✓ | - |
| | unstake | External | ✓ | - |
| | updateAddresses | External | ✓ | - |
| | updateBatchStakeBurnPercentage | External | ✓ | - |
| | transferToken | External | ✓ | - |
| | transferNFT | External | ✓ | - |
| | updateClaimFee | External | ✓ | - |
| | canUnstake | External | | - |
| | calcMultiplier | External | | - |
| | ownsCorrectNFT | External | | - |
| | payout | External | | - |



| poolInfo | External | - |
|------------|----------|---|
| users | External | - |
| poolLength | External | - |
| getPools | External | - |
| getNFTs | External | - |

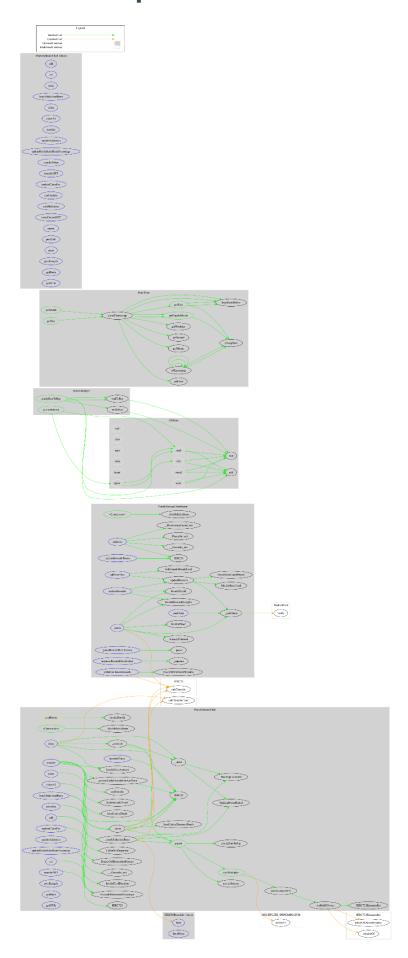


Inheritance Graph





Flow Graph





Summary

Solidus Ai Tech Portals contract implements a comprehensive staking and rewards distribution mechanism through PortalsRewardDistributor and PortalsMasterChef contracts. This audit investigates security issues, business logic concerns, and potential improvements to ensure robust and efficient operations for both reward distribution and staking functionalities.



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The Cyberscope team

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