

Audit Report Liquify

November 2024

Repository https://github.com/CatalinBalut/Liquify/tree/main

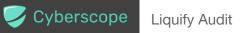
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Risk Classification

The criticality of findings in Cyberscope's smart contract audits is determined by evaluating multiple variables. The two primary variables are:

- 1. **Likelihood of Exploitation**: This considers how easily an attack can be executed, including the economic feasibility for an attacker.
- 2. **Impact of Exploitation**: This assesses the potential consequences of an attack, particularly in terms of the loss of funds or disruption to the contract's functionality.

Based on these variables, findings are categorized into the following severity levels:

- Critical: Indicates a vulnerability that is both highly likely to be exploited and can result in significant fund loss or severe disruption. Immediate action is required to address these issues.
- Medium: Refers to vulnerabilities that are either less likely to be exploited or would have a moderate impact if exploited. These issues should be addressed in due course to ensure overall contract security.
- 3. **Minor**: Involves vulnerabilities that are unlikely to be exploited and would have a minor impact. These findings should still be considered for resolution to maintain best practices in security.
- 4. **Informative**: Points out potential improvements or informational notes that do not pose an immediate risk. Addressing these can enhance the overall quality and robustness of the contract.

Severity	Likelihood / Impact of Exploitation
 Critical 	Highly Likely / High Impact
Medium	Less Likely / High Impact or Highly Likely/ Lower Impact
Minor / Informative	Unlikely / Low to no Impact



Review

Repository	https://github.com/CatalinBalut/Liquify/tree/main
Commit	adc1f857603c7739609991e94006201a6a15418f

Audit Updates

Initial Audit	29 Oct 2024 https://github.com/cyberscope-io/audits/blob/main/lqfy/v1/audit .pdf
Corrected Phase 2	30 Oct 2024 https://github.com/cyberscope-io/audits/blob/main/lqfy/v2/audit .pdf
Corrected Phase 3	04 Nov 2024 https://github.com/cyberscope-io/audits/blob/main/lqfy/v3/audit .pdf
Corrected Phase 4	06 Nov 2024

Source Files

Filename	SHA256
ReferralManager.sol	2741b2dcac2b89e021e8e8979903ba32616251f553365fdef8360 9c5751c5880
Liquify.sol	aec1043fe5f0ddb41cdc5121030defaecfee532ea8ce2187f10172 080f5ce498
LiquidERC20.sol	375a0fcd056471727e43a79be75496818f1ce0e468689586ac0f1 c806aef3142
interfaces/IReferralManager.sol	91c61af5b428ae7e6567fa6a597897c428c592a61a3ea7a09588e a05fd4de20b
interfaces/ILiquify.sol	0c923aff793e63b11b7ad52c821ab8661944dd45fb53d7c775cfd e9f7b418a19



Overview

Liquify contract

The Liquify smart contract is a decentralized platform for liquidity provision that allows projects and investors to manage token allocations through a Liquid Vesting Mechanism. This mechanism ensures that tokens locked under vesting schedules can still provide liquidity and be traded using synthetic liquid tokens before vesting periods are completed. The contract also supports cross-chain functionality, enabling seamless token migration across blockchains. It is designed to allow project creators to initiate and manage funding rounds, token issuance, and vesting, while providing liquidity for locked tokens. The contract also incorporates a referral mechanism to reward users for referrals and ensures proper accounting of project fees.

Owner Functionalities

The contract owner has several critical functionalities. First, the owner can set up the initial whitelisted initiators via the updateInitiators function, which defines the Merkle root for valid project creators. The owner can also manage payment tokens using updatePaymentTokens, enabling or disabling specific tokens for contributions. Additionally, the owner can withdraw protocol fees accrued from payment tokens using withdrawProtocolFees. Finally, the owner can update or change the referral manager contract, which handles referral fees for contributors.

createProject Functionality

The createProject function allows whitelisted initiators (project creators) to create new projects with predefined funding and vesting parameters. This function verifies that the initiator is whitelisted and checks that all required project details are valid, such as token price, allocation, investment caps, and vesting percentages. The project is then assigned a unique ID and initialized with Liquid ERC20 tokens representing the project's vesting stages. Each stage has its own token allocation that reflects the vesting release schedule, ensuring that tokens are distributed gradually over time as per the project's parameters.



initiatorWithdraw Functionality

This function allows project creators to withdraw funds raised during a project. However, it verifies that the project's status is not set to "Refund" before allowing the withdrawal. The function calculates the available funds after accounting for already withdrawn amounts and any fees, ensuring that the project initiator can only withdraw funds within the available balance. The initiator then receives the requested funds in the payment token used for contributions.

initiatorDeposit Functionality

The initiatorDeposit function allows project initiators to deposit real tokens into the contract for distribution to participants as part of the vesting schedule. The function calculates the deposit required for each vesting stage based on the raised amount and the vesting percentage. These real tokens are distributed to investors in line with their synthetic token entitlements for each vesting round.

updateWhitelist Functionality

Project creators can update the whitelist for their projects using the updateWhitelist function. This function allows them to either update the Merkle root for address-based whitelisting or set an NFT contract that will be used for ERC-721 or ERC-1155 token-based whitelisting. The project's whitelist determines which users are eligible to contribute, and once updated, the project can be opened for contributions.

setRefundStatus Functionality

The setRefundStatus function enables the project initiator to set the project's status to "Refund." This status allows contributors to request a refund if the project fails or if refunds become necessary. Once the refund status is set, the project will no longer allow new contributions or token claims, and contributors can begin withdrawing their contributions.

contribute Functionality

The contribute function enables users to participate in a project by contributing funds in exchange for synthetic tokens. Users can only contribute if the project is open and the funding deadline has not passed. The function also verifies the user's eligibility based on



the project's whitelist settings (if enabled) and enforces the minimum and maximum contribution limits. Contributions are subject to protocol and initiator fees, and referral fees may also apply if the user enters a referral chain.

claimSyntheticTokens Functionality

Once users have contributed to a project, they can claim their synthetic tokens for specific vesting stages using the <code>claimSyntheticTokens</code> function. This function checks the user's entitlements for the requested vesting stages and transfers the corresponding synthetic tokens. Synthetic tokens can be traded or used before the vesting period is completed, providing liquidity to participants.

claimRealTokens Functionality

The claimRealTokens function allows users to claim the real tokens underlying their synthetic tokens once the vesting stage has been reached. The function burns the synthetic tokens held by the user and transfers the equivalent amount of real tokens, ensuring that the synthetic tokens are converted into the actual project tokens once vesting has been unlocked.

claimRefund Functionality

Users can request a refund for their contribution if a project is in the refund status. The claimRefund function calculates the refund amount based on the user's synthetic token balance and any real tokens owed. It ensures that the total refund does not exceed the available refund pool and transfers the refund amount to the user in the project's payment token.

burnTokensForMigration Functionality

The contract provides a cross-chain token migration mechanism through the burnTokensForMigration function. Users can burn their synthetic tokens on one chain to facilitate token migration to another chain. This function ensures that the synthetic tokens are burned, and it records the burn event so that the user can receive equivalent tokens on the target chain.



ReferralManager contract

The ReferralManager contract is a smart contract designed to manage and facilitate a two-tier referral system for the Liquify platform. It tracks both referrer and super-referrer relationships, calculates referral fees, and allows referrers to withdraw accumulated referral balances in various ERC-20 tokens. Using basis points (BPS) for fee calculations, it ensures referral relationships are established between project initiators and referrers, supporting standard referrers and super-referrers. Only the authorized Liquify contract can execute specific referral functions, ensuring controlled access.

Constructor and State Variables

The ReferralManager constructor initializes the contract by setting the referral fee percentages for referrers and super-referrers in BPS. It assigns an owner with the authority to manage key referral parameters and sets the Liquify contract as the sole authorized contract to execute certain referral functions. The main state variables include referral fee percentages (referrerFeeBPS and superReferrerFeeBPS), mappings of initiators to their respective referrers, and the balance of referral fees accumulated by each referrer in different tokens. The referrerBalances mapping stores referral balances for each referrer across multiple ERC-20 tokens, with the fee calculations capped by

withdrawReferrerBalance Functionality

The withdrawReferrerBalance function allows referrers to withdraw their accumulated referral fees in specified ERC-20 tokens. It checks the balance for each token specified and ensures a non-zero balance exists for the caller before proceeding. The balance is then denormalized based on the token's decimals and transferred to the referrer. Each successful withdrawal emits a ReferrerWithdrawn event. If no balance is found for a specific token, a NoReferralBalance error is triggered.

processReferralFees Functionality

The processReferralFees function is central to the referral system. It calculates and allocates referral fees based on a transaction amount and set referral percentages. This function supports both regular referrers and super-referrers, adjusting balances for each as applicable. It emits a ReferrerBalancesUpdated event to track balance changes.

The _processReferrer function, called within processReferralFees , performs calculations for both referrer and super-referrer fees, with safeguards to prevent the cumulative fee from exceeding the defined MAX_REFERRER_BPS limit. This controlled fee process prevents unintended compounding and aligns with the protocol's intended limits, ensuring referrer balances reflect accurate, capped amounts.

LiquidERC20 contract

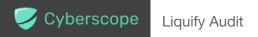
The LiquidERC20 token contract is a specialized ERC-20 token used within the Liquify platform to represent liquid tokens that correspond to future vested tokens. It allows for the creation of tokens with a fixed total supply during the contract's initialization, which are minted to the contract deployer. The contract provides functionality for the owner to burn tokens, enabling flexible management of the token supply over time. The token plays a crucial role in the platform's liquid vesting mechanism, facilitating liquidity while tokens are still locked under vesting schedules. Additionally, it enforces access control by ensuring that only the contract owner can perform token burns.



Findings Breakdown



Sev	verity	Unresolved	Acknowledged	Resolved	Other
•	Critical	0	0	0	0
•	Medium	0	3	0	0
	Minor / Informative	0	12	0	0



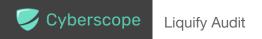
Diagnostics

CriticalMediumMinor / Informative

Severity	Code	Description	Status
•	ERF	Excessive Referrer Fees	Acknowledged
•	LIL	Loop Iteration Limit	Acknowledged
•	MTL	Migration Token Loss	Acknowledged
•	CCR	Contract Centralization Risk	Acknowledged
•	DDP	Decimal Division Precision	Acknowledged
•	ITCC	Inconsistent Token Claim Conditions	Acknowledged
•	ITDP	Inefficient Token Deposit Process	Acknowledged
•	MPC	Merkle Proof Centralization	Acknowledged
•	MEE	Missing Events Emission	Acknowledged
	MRVM	Missing RealToken Validation Mechanism	Acknowledged
•	PTAI	Potential Transfer Amount Inconsistency	Acknowledged
•	TSI	Tokens Sufficiency Insurance	Acknowledged
•	TRR	Trust-Based Refund Risk	Acknowledged



•	WBPC	Withdraw Before Project Completion	Acknowledged
•	L04	Conformance to Solidity Naming Conventions	Acknowledged



ERF - Excessive Referrer Fees

Criticality	Medium
Location	Liquify.sol#L455 ReferralManager.sol#L110,138,169
Status	Acknowledged

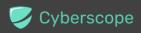
Description

The current implementation does not fully ensure that cumulative referral fees remain within the 5% MAX_REFERRER_BPS cap, risking an unintended increase in fees. While the initialize function sets referrerFeeBPS to 100 (1%) and superReferrerFeeBPS to 10 (0.1%), the processReferralFees function is called twice, compounding referral fees up to 10%, double the intended limit of 5%.

Specifically, the setReferrerFeeBps and setSuperReferrerFeeBps functions perform validation on individual fee components but do not account for cumulative effects when the referral fee calculation is invoked twice, causing referrersFees to potentially exceed protocolFee. This behavior introduces risks such as underflows within the contribute function during fee deductions.



```
function contribute(uint256 projectId, uint256 amount, bytes32[]
calldata merkleProof, uint256 tokenId, address userReferrer, address
superReferrer) external whenNotPaused nonReentrant
whenProjectNotPaused(projectId) {
       uint256 protocolFee = amount * PROTOCOL FEE BPS / MAX BPS;
       uint256 initiatorFee = amount * project.ownerFeePercent / MAX_BPS;
        uint256 referrersFees;
        if(userReferrer != address(0) ||
referralManager.getInitiatorReferrer(project.projectOwner) != address(0)){
            referrersFees =
referralManager.processReferralFees (msg.sender, project.projectOwner,
userReferrer, superReferrer, project.paymentToken, amount);
        uint256 amountAfterFee = amount - protocolFee - initiatorFee;
        if (state.raisedAmount + amountAfterFee > project.allocation)
revert InvestmentExceedsAllocation();
        protocolFees[project.paymentToken] += protocolFee - referrersFees;
```



```
function setReferrerFeeBps(uint16 newReferrerFeeBps) external
onlyOwner whenNotPaused withinAllowedBps(newReferrerFeeBps) {
        if (newReferrerFeeBps < superReferrerFeeBps || newReferrerFeeBps</pre>
+ superReferrerFeeBPS > MAX REFERRER BPS) {
            revert InvalidReferrerFeeBPS (newReferrerFeeBps,
superReferrerFeeBPS);
        referrerFeeBPS = newReferrerFeeBps;
        emit ReferrerFeeBpsUpdated(newReferrerFeeBps);
    function setSuperReferrerFeeBps (uint16 newSuperReferrerFeeBps)
external onlyOwner whenNotPaused withinAllowedBps(newSuperReferrerFeeBps)
        if (newSuperReferrerFeeBps > referrerFeeBPS | |
newSuperReferrerFeeBps + referrerFeeBPS > MAX REFERRER BPS) {
           revert InvalidSuperReferrerFeeBPS (newSuperReferrerFeeBps,
referrerFeeBPS);
        superReferrerFeeBPS = newSuperReferrerFeeBps;
        emit SuperReferrerFeeBpsUpdated(newSuperReferrerFeeBps);
     function processReferralFees(
        address sender,
       address initiator,
        address userReferrer,
        address superReferrer,
        IERC20 paymentToken,
        uint256 amount
    ) external whenNotPaused onlyLiquify returns (uint256 totalFee) {
        Referrers memory referrers = initiatorToReferrers[initiator];
        if (referrers.referrer != address(0))
            totalFee += processReferrer( referrers.referrer,
referrers.superReferrer, paymentToken, amount);
        if (userReferrer != address(0)) {
            totalFee += processReferrer( userReferrer, superReferrer,
paymentToken, amount);
        emit ReferrerBalancesUpdated(
            sender,
            initiator,
            address (paymentToken) ,
            referrerBalances[referrers.superReferrer][paymentToken],
            referrerBalances[referrers.referrer][paymentToken],
            referrerBalances[superReferrer][paymentToken],
            referrerBalances[userReferrer] [paymentToken]
```



```
return totalFee;
    function processReferrer(
       address referrer,
       address superReferrer,
       IERC20 paymentToken,
       uint256 amount
    ) internal returns (uint256) {
       uint256 superReferrerFee;
       if (superReferrer != address(0)) {
           superReferrerFee = amount * superReferrerFeeBPS / MAX BPS;
           referrerBalances[superReferrer][paymentToken] +=
superReferrerFee;
       uint256 referrerFee = amount * referrerFeeBPS / MAX BPS -
superReferrerFee;
       referrerBalances[referrer] [paymentToken] += referrerFee;
       return superReferrerFee + referrerFee;
```

To enforce the protocol's intended 5% cap, implement a comprehensive validation mechanism that ensures referrersFees does not exceed protocolFee across all functions. One approach is to cap each referrer type at a maximum of 2.5%, keeping the total under 5% even when compounded. Alternatively, adjust processReferrer to prevent fees from exceeding the protocol's limits during multiple calls, preserving predictable and accurate fee deductions.

Team Update

The team has acknowledged the finding.



LIL - Loop Iteration Limit

Criticality	Medium
Location	Liquify.sol#L511
Status	Acknowledged

Description

The contract is at risk of to incomplete processing of vesting stages due to the use of a uint8 variable as the loop counter when iterating over the vestingReleasePercentages array. If the project.vestingReleasePercentages.length exceeds 255, the loop will only execute up to 255 iterations. As a result, any vesting stages beyond the 255th element will not be processed, leading to an incorrect distribution of tokens during vesting. This can

create a situation where users do not receive the full amount of their entitled tokens

```
for (uint8 i = 0; i < project.vestingReleasePercentages.length; i++) {
    ...
}</pre>
```

Recommendation

according to the intended vesting schedule.

It is recommended to update the loop counter from uint8 to uint256 to ensure that the loop can iterate over all elements in the vestingReleasePercentages array, regardless of its length. This change will prevent the incomplete processing of vesting stages and ensure that all specified percentages are accounted for when calculating token entitlements. Additionally, it may be beneficial to validate the array length before processing to ensure optimal performance and gas efficiency.

Team Update

The team has acknowledged that this is not a security issue and states:

Given that a project having 255 vesting stages is unrealistic and outside the scope of practical usage, the current is not a vulnerability that needs to be addressed.



MTL - Migration Token Loss

Criticality	Medium
Location	ReferralManager.sol#L661
Status	Acknowledged

Description

The contract contains the <code>burnTokensForMigration</code> function, intended to facilitate cross-chain transfers by burning tokens. However, it does not provide a clear purpose for users to specify <code>walletAmounts</code> during the burn process, as users do not receive the burned amount back nor is it allocated elsewhere. This results in an irreversible loss of tokens with no value or benefit to the user, leading to potential dissatisfaction and financial harm.



```
function burnTokensForMigration(
       uint256 projectId,
       uint256[] calldata rounds,
        uint256[] calldata walletAmounts,
        uint256[] calldata scAmounts,
        bytes calldata targetAddress
    ) external whenNotPaused nonReentrant
   validateArrayLengths (rounds.length, walletAmounts.length)
    validateArrayLengths (rounds.length, scAmounts.length) {
        ProjectState storage state = projectStates[projectId];
        for (uint256 i = 0; i < rounds.length; i++) {</pre>
            uint256 round = rounds[i];
            // Burn the tokens and update the entitlements
            cloneToken.burnFrom(msg.sender, walletAmounts[i]);
            state.tokenEntitlements[msg.sender][round].entitlements -=
scAmounts[i];
state.tokenEntitlements[msg.sender][round].burnedEntitlements +=
scAmounts[i];
```

It is recommended to revise the burnTokensForMigration function to provide a clear rationale for burning walletAmounts or to ensure that users receive a corresponding benefit or allocation. If the token burn is essential, clear utility should be provided which explains the reason for the burn and its impact.

Team Update

The team has acknowledged that this is not a security issue and states:

This concern is mitigated through our frontend management approach, which guides users correctly. We assume that users will not interact directly with the smart contract for these operations, thus reducing the risk and maintaining a simple experience for initiators and contract owners.



CCR - Contract Centralization Risk

Criticality	Minor / Informative
Location	Liquify.sol#L157,202,333,352,431
Status	Acknowledged

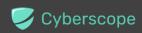
Description

The contract's functionality and behavior are heavily dependent on external parameters or configurations. While external configuration can offer flexibility, it also poses several centralization risks that warrant attention. Centralization risks arising from the dependence on external configuration include Single Point of Control, Vulnerability to Attacks, Operational Delays, Trust Dependencies, and Decentralization Erosion.

The contract centralizes substantial authority in the hands of the owner, allowing them to manage key functionalities such as updating the initiators whitelist, managing payment tokens, setting the referral manager, and controlling operational states via the pause and unpause functions. Additionally, the owner can update the LiquidERC20 token implementation using setLiquidERC20Implementation, ensuring control over token behavior. Whitelisted users are allowed to create projects, while project owners handle crusial tasks like managing project status and pausing or unpausing their projects. Importantly, users can only initiate refunds once the project owner has set the status to "Refund" through setRefundStatus and provided the necessary funds.



```
function updateInitiators(bytes32 initiatorsWhitelist) external
onlyOwner whenNotPaused {
       initiatorsWhitelist = initiatorsWhitelist;
        emit InitiatorsUpdated( initiatorsWhitelist);
    function updatePaymentTokens(IERC20[] calldata tokens, bool[]
calldata states) external onlyOwner whenNotPaused
validateArrayLengths (tokens.length, states.length) {
        for (uint256 i = 0; i < tokens.length; i++) {
           paymentTokens[tokens[i]] = states[i];
        emit PaymentTokensUpdated(tokens, states);
    function withdrawProtocolFees(IERC20[] calldata tokens) external
onlyOwner whenNotPaused nonReentrant {
       for (uint256 i = 0; i < tokens.length; i++) {</pre>
    function setReferralManager(IReferralManager referralManager)
external whenNotPaused onlyOwner {
       referralManager = referralManager;
   function pause() external onlyOwner {
       pause();
    function unpause() external onlyOwner {
       unpause();
    function setLiquidERC20Implementation(ILiquidERC20
newImplementation) external onlyOwner {
       LIQUIDERC20 IMPLEMENTATION = newImplementation;
   function createProject(ILiquify.ProjectDetails calldata newProject,
bytes32[] calldata merkleProof) external whenNotPaused {
    function updateWhitelist(uint256 projectId, bytes32 newRoot, address
nftContract) external whenNotPaused onlyProjectOwner(projectId) {
        ProjectDetails storage project = projectDetails[projectId];
        ProjectState storage state = projectStates[projectId];
```



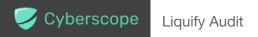
```
state.status = ProjectStatus.Open;
       emit WhitelistUpdated(projectId, newRoot, nftContract);
    function setRefundStatus(uint256 projectId) external whenNotPaused
onlyProjectOwner(projectId) {
       state.status = ProjectStatus.Refund;
       emit RefundInitiated(projectId, address(this));
    function pauseProject(uint256 projectId) external whenNotPaused
onlyProjectOwner(projectId) {
       if (projectStates[projectId].paused) revert
ProjectAlreadyPaused();
       projectStates[projectId].paused = true;
       emit ProjectPaused(projectId);
    function unpauseProject(uint256 projectId) external whenNotPaused
onlyProjectOwner(projectId){
        if (!projectStates[projectId].paused) revert ProjectNotPaused();
       projectStates[projectId].paused = false;
       emit ProjectUnpaused(projectId);
    function setWaitingStatus(uint256 projectId) external whenNotPaused
onlyProjectOwner(projectId){
       projectStates[projectId].status = ProjectStatus.Waiting;
       emit ProjectWaiting(projectId);
```

To address this finding and mitigate centralization risks, it is recommended to evaluate the feasibility of migrating critical configurations and functionality into the contract's codebase itself. This approach would reduce external dependencies and enhance the contract's self-sufficiency. It is essential to carefully weigh the trade-offs between external configuration flexibility and the risks associated with centralization.

Team Update

The team has acknowledged that this is not a security issue and states:

Mitigated with the use of Gnosis Multisig Wallet.



DDP - Decimal Division Precision

Criticality	Minor / Informative
Location	Liquify.sol#L255,313
Status	Acknowledged

Description

Division of decimal (fixed point) numbers can result in rounding errors due to the way that division is implemented in Solidity. Thus, it may produce issues with precise calculations with decimal numbers.

Solidity represents decimal numbers as integers, with the decimal point implied by the number of decimal places specified in the type (e.g. decimal with 18 decimal places). When a division is performed with decimal numbers, the result is also represented as an integer, with the decimal point implied by the number of decimal places in the type. This can lead to rounding errors, as the result may not be able to be accurately represented as an integer with the specified number of decimal places.

Hence, the splitted shares will not have the exact precision and some funds may not be calculated as expected.



```
LiquidERC20(clone).initialize(string.concat(newProject.name, " TGE"),
string.concat(newProject.symbol, "TGE"), totalSupply *
newProject.vestingReleasePercentages[0] / MAX BPS);
for (uint256 i = 1; i < newProject.vestingReleasePercentages.length;</pre>
    salt = keccak256(abi.encodePacked(globalIndex, i));
    clone = Clones.cloneDeterministic(LIQUIDERC20 IMPLEMENTATION, salt);
    LiquidERC20(clone).initialize(string.concat(newProject.name,
string.concat(" ", Strings.toString(i))),
    string.concat(newProject.symbol, Strings.toString(i)),
    totalSupply * newProject.vestingReleasePercentages[i] / MAX BPS);
uint256 vestingPercentage =
project.vestingReleasePercentages[vestingPhaseIndex];
uint256 expectedDeposit = (projectState.raisedAmount *
vestingPercentage) / MAX BPS;
uint256 calculatedDepositAmount = (expectedDeposit * 10**18) /
project.pricePerToken;
uint8 realTokenDecimals =
IERC20Metadata(address(sc realToken)).decimals();
```

The team is advised to take into consideration the rounding results that are produced from the solidity calculations. The contract could calculate the subtraction of the divided funds in the last calculation in order to avoid the division rounding issue.

Team Update

The team has acknowledged that this is not a security issue and states:

Will not fix, as the minor loss is not significant.



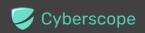
ITCC - Inconsistent Token Claim Conditions

Criticality	Minor / Informative
Location	Liquify.sol#L533,553
Status	Acknowledged

Description

The contract requires specific project states, such as <code>Distributing</code> or <code>Finished</code>, in order to proceed with claiming real tokens via the <code>claimRealTokens</code> function.

However, the <code>claimSyntheticTokens</code> function lacks a similar status check, allowing users to claim their synthetic tokens immediately after contributing. This inconsistency in the claim process can lead to confusion and create an imbalance between the timing of synthetic and real token claims, as users can access synthetic tokens without any project status restrictions, while real tokens are subject to state checks.



```
function claimSyntheticTokens(uint256 projectId, uint256[] calldata
vestingStages) external whenNotPaused nonReentrant {
        if (vestingStages.length == 0) revert
NoVestingStagesSpecified();
            IERC20 (tokenClone) .safeTransfer (msg.sender, tokensToClaim);
projectState.tokenEntitlements[msg.sender][stage].entitlements = 0;
            totalClaimed += tokensToClaim;
            emit SyntheticTokensClaimed(msg.sender, projectId,
address(this), stage, tokensToClaim);
    function claimRealTokens(uint256 projectId, uint256[] calldata
rounds) external whenNotPaused nonReentrant {
        ProjectState storage state = projectStates[projectId];
        if (state status != ProjectStatus Distributing && state status
!= ProjectStatus.Finished)
            revert InvalidStatus2 (ProjectStatus.Distributing,
ProjectStatus.Finished, state.status);
        if (totalRealTokens > 0) {
           uint8 realTokenDecimals =
IERC20Metadata(address(state.realTokensAddress)).decimals();
           uint256 denormalizedTotalRealTokens =
denormalizeTokenAmount(totalRealTokens, realTokenDecimals);
           state.realTokensAddress.transfer(msg.sender,
denormalizedTotalRealTokens);
        else revert NoTokensToClaim();
```

It is recommended to consider to implement a similar status check in the claimSyntheticTokens function to ensure consistency with the claimRealTokens process. This would align both functions and ensure that synthetic token claims are only allowed when appropriate project milestones or statuses are reached, preventing premature claims and maintaining the integrity of the token distribution process.

Team Update

The team has acknowledged that this is not a security issue and states:

The claimSyntheticTokens function is designed to operate without status restrictions because synthetic tokens are intended to be available and tradable immediately upon contribution. This approach allows for an open market of proof-of-investment tokens that can be freely exchanged, ensuring that users have liquidity options during the vesting period. The design is intentional and integral to the platform's functionality, providing value to users by enabling early liquidity opportunities.



ITDP - Inefficient Token Deposit Process

Criticality	Minor / Informative
Location	Liquify.sol#L298
Status	Acknowledged

Description

The contract is designed with the initiatorDeposit function, allowing the project owner to fund the realTokens for each vesting phase. However, once the deposit process starts and one phase is funded, the project owner is still required to fund the remaining phases individually, invoking the function multiple times, once for each phase, until all phases are completed. This approach is inefficient and adds unnecessary complexity, as the process remains incomplete until every vesting phase has been manually funded, increasing the operational burden on the project owner.

```
function initiatorDeposit(uint256 projectId, IERC20 realToken)
external whenNotPaused nonReentrant onlyProjectOwner(projectId) {
       ProjectDetails storage project = projectDetails[projectId];
        ProjectState storage projectState = projectStates[projectId];
        IERC20 sc realToken = projectState.realTokensAddress;
       uint256 vestingPhaseIndex = projectState.vestingPhaseIndex;
        if (vestingPhaseIndex ==
project.vestingReleasePercentages.length - 1) projectState.status =
ProjectStatus.Finished;
        else projectState.vestingPhaseIndex++;
       uint256 balanceBefore = sc realToken.balanceOf(address(this));
        sc realToken.safeTransferFrom(msg.sender, address(this),
denormalizedExpectedDeposit);
        //explanation: normalizeTokenAmount(received = balanceAfter -
balanceBefore, realTokenDecimals)
       uint256 normalizedAmountReceived =
normalizeTokenAmount(sc realToken.balanceOf(address(this)) -
balanceBefore, realTokenDecimals);
```



It is recommended to optimize the <u>initiatorDeposit</u> function by allowing the project owner to deposit the total amount for all vesting phases in a single transaction. The contract can then utilize a loop to distribute the deposited tokens across all vesting phases according to the <u>vestingReleasePercentages</u>. This would streamline the process, reduce transaction overhead, and ensure that all phases are funded in one action, making the system more efficient and user-friendly.

Team Update

The team has acknowledged that this is not a security issue and states:

The existing initiator Deposit function is designed based on the practical realities of how project owners receive and manage their tokens. It is not possible for project owners to deposit all real tokens for every vesting phase at once, as they depend on receiving these tokens incrementally from the project itself. Therefore, the function's current design ensures flexibility, security, and alignment with real-world project operations.



MPC - Merkle Proof Centralization

Liquify Audit

Criticality	Minor / Informative
Location	Liquify.sol#L333
Status	Acknowledged

Description

The contract uses a Merkle Proof mechanism in order to define many applicable addresses. The verification process is based on an off-chain configuration. The contract owner is responsible for updating the in-chain "Merkle Root" in order to validate correctly the provided message.

```
function updateWhitelist(uint256 projectId, bytes32 newRoot, address
nftContract) external whenNotPaused onlyProjectOwner(projectId) {
        ProjectDetails storage project = projectDetails[projectId];
        ProjectState storage state = projectStates[projectId];
        if (msg.sender != project.projectOwner) revert
UnauthorizedAccess();
       if (state.status != ProjectStatus.Waiting) revert
InvalidStatus(ProjectStatus.Waiting, state.status);
        if (project.whitelistType == WhitelistType.AddressWhitelist) {
            state.whitelistRoot = newRoot;
        } else if (project.whitelistType ==
WhitelistType Erc721Whitelist || project whitelistType ==
WhitelistType.ERC1155Whitelist) {
            state.nftWhitelistContract = nftContract;
        } else if (project.whitelistType ==
WhitelistType AddressAndErc721Whitelist || project whitelistType ==
WhitelistType.AddressAndERC1155Whitelist) {
            state.whitelistRoot = newRoot;
            state.nftWhitelistContract = nftContract;
       state.status = ProjectStatus.Open;
        emit WhitelistUpdated(projectId, newRoot, nftContract);
```



We state that the Merkle Proof algorithm is required for proper protocol operations and gas consumption decrease. Thus, we emphasize that the Merkle proof algorithm is based on an off-chain mechanism. Any off-chain mechanism could potentially be compromised and affect the on-chain state unexpectedly. The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions.

Temporary Solutions:

These measurements do not decrease the severity of the finding

- Introduce a time-locker mechanism with a reasonable delay.
- Introduce a multi-signature wallet so that many addresses will confirm the action.
- Introduce a governance model where users will vote about the actions.

Permanent Solution:

• Renouncing the ownership, which will eliminate the threats but it is non-reversible.

Team Update

The team has acknowledged that this is not a security issue and states:

Addressed using Gnosis Multisig. The ownership cannot be renounced.



MEE - Missing Events Emission

Criticality	Minor / Informative
Location	Liquify.sol#L182
Status	Acknowledged

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

```
function setReferralManager(IReferralManager _referralManager)
external whenNotPaused onlyOwner {
    referralManager = _referralManager;
}
```

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.

Team Update

The team has acknowledged that this is not a security issue.



MRVM - Missing RealToken Validation Mechanism

Criticality	Minor / Informative
Location	Liquify.sol#L162,298
Status	Acknowledged

Description

The contract contains the updatePaymentTokens function, which grants the owner the authority to define legitimate payment tokens for the contract. However, it lacks a similar function to set and validate the legitimate realTokens used during the initiatorDeposit. As a result, the project owner is able to specify any address as the realToken address during the deposit process, potentially allowing them to use incorrect or malicious token addresses, which could harm the integrity of the contract.

```
function updatePaymentTokens(IERC20[] calldata tokens, bool[]
calldata states) external onlyOwner whenNotPaused
validateArrayLengths(tokens.length, states.length) {
        for (uint256 i = 0; i < tokens.length; i++) {
            paymentTokens[tokens[i]] = states[i];
        emit PaymentTokensUpdated(tokens, states);
    function initiatorDeposit(uint256 projectId, IERC20 realToken)
external whenNotPaused nonReentrant onlyProjectOwner(projectId) {
       ProjectDetails storage project = projectDetails[projectId];
       ProjectState storage projectState = projectStates[projectId];
        IERC20 sc realToken = projectState.realTokensAddress;
        uint256 vestingPhaseIndex = projectState.vestingPhaseIndex;
       if (vestingPhaseIndex ==
project.vestingReleasePercentages.length - 1) projectState.status =
ProjectStatus.Finished;
       else projectState.vestingPhaseIndex++;
```



It is recommended to introduce a function that allows the owner to set and validate legitimate realTokens in a similar manner to the updatePaymentTokens function. This will ensure that only pre-approved realTokens can be used during the initiatorDeposit process, providing additional security and preventing the use of unauthorized tokens in the contract.

Team Update

The team has acknowledged that this is not a security issue and states:

The responsibility for providing the correct realToken rests with the initiator, as established through signed legal contracts. These agreements ensure that initiators are accountable for bringing the appropriate tokens to the platform. The platform's design, therefore, aligns with standard business practices, leveraging legal assurance rather than technical validation mechanisms to maintain contract integrity.



PTAI - Potential Transfer Amount Inconsistency

Criticality	Minor / Informative
Location	Liquify.sol#L426,527
Status	Acknowledged

Description

The safeTransferFrom function is used to transfer a specified amount of tokens to an address. The fee or tax is an amount that is charged to the sender of an ERC20 token when tokens are transferred to another address. According to the specification, the transferred amount could potentially be less than the expected amount. This may produce inconsistency between the expected and the actual behavior.

The following example depicts the diversion between the expected and actual amount.

Tax	Amount	Expected	Actual
No Tax	100	100	100
10% Tax	100	100	90

The contract currently lacks a validation check to ensure the full expected amount is transferred, which may lead to inconsistencies if the paymentToken has associated fees or taxes. Specifically, when tokens with fees are transferred, the actual amount received by the contract will be less than the original specified amount.

```
paymentToken.safeTransferFrom(msg.sender, address(this),
denormalizedTotalToRefund);
...
project.paymentToken.safeTransferFrom(msg.sender, address(this), _amount
- denormalizedReferralFees);
project.paymentToken.safeTransferFrom(msg.sender,
address(referralManager), denormalizedReferralFees);
```

The team is advised to take into consideration the actual amount that has been transferred instead of the expected.

It is important to note that an ERC20 transfer tax is not a standard feature of the ERC20 specification, and it is not universally implemented by all ERC20 contracts. Therefore, the contract could produce the actual amount by calculating the difference between the transfer call.

Actual Transferred Amount = Balance After Transfer - Balance Before Transfer

Team Update

The team has acknowledged that this is not a security issue and states:

The paymentTokens will be usdc/usdt, so no tokens with fees will be used.



TSI - Tokens Sufficiency Insurance

Criticality	Minor / Informative
Location	Liquify.sol#L298
Status	Acknowledged

Description

The tokens are not held within the contract itself. Instead, the contract is designed to provide the tokens from an external administrator. While external administration can provide flexibility, it introduces a dependency on the administrator's actions, which can lead to various issues and centralization risks.

Specificallym the project owner have the authority to invoke the initiatorDeposit function in order to supply the realTokensAddress tokens to the contract.

```
function initiatorDeposit(uint256 projectId, IERC20 realToken)
external whenNotPaused nonReentrant onlyProjectOwner(projectId) {
    ProjectDetails storage project = projectDetails[projectId];
    ProjectState storage projectState = projectStates[projectId];
    IERC20 sc_realToken = projectState.realTokensAddress;
    uint256 vestingPhaseIndex = projectState.vestingPhaseIndex;

if (vestingPhaseIndex == projectState.vestingReleasePercentages.length - 1) projectState.status = ProjectStatus.Finished;
    else projectState.vestingPhaseIndex++;
    ...
}
```

Recommendation

It is recommended to consider implementing a more decentralized and automated approach for handling the contract tokens. One possible solution is to hold the tokens within the contract itself. If the contract guarantees the process it can enhance its reliability, security, and participant trust, ultimately leading to a more successful and efficient process.

Team Update

The team has acknowledged that this is not a security issue and states:

The responsibility for providing the correct realToken rests with the initiator, as established through signed legal contracts. These agreements ensure that initiators are accountable for bringing the appropriate tokens to the platform. The platform's design, therefore, aligns with standard business practices, leveraging legal assurance rather than technical validation mechanisms to maintain contract integrity.



TRR - Trust-Based Refund Risk

Criticality	Minor / Informative
Location	Liquify.sol#L270,352,404
Status	Acknowledged

Description

The contract contains the refund function, which allows the project owner to initiate refunds for tokens from the remaining phases that were not funded through the contribute process. These remaining tokens represent contributions made by users who funded the project in order to participate in future phases that are now unfunded. The contract relies on the project owner to first withdraw all remaining funds using initiatorWithdraw and then transfer those funds back to the contract for refunds. This creates a potential scenario where, if the project owner fails to return the refund funds, users will not be able to claim their rightful refunds, leading to a loss of trust and potential financial harm to participants.



```
function initiatorWithdraw(uint256 projectId, uint256 amount)
external whenNotPaused nonReentrant onlyProjectOwner(projectId) {
       ProjectDetails storage project = projectDetails[projectId];
       ProjectState storage projectState = projectStates[projectId];
       paymentToken.safeTransfer(msg.sender, amount);
       emit FundsWithdrawn(projectId, amount);
    function setRefundStatus(uint256 projectId) external whenNotPaused
onlyProjectOwner(projectId) {
        ProjectState storage state = projectStates[projectId];
        ProjectDetails storage project = projectDetails[projectId];
            amountToRefund = (state.raisedAmount + state.raisedFees) *
remainingPercentage / MAX BPS;
        uint256 deservedAmount = state raisedAmount + state raisedFees -
amountToRefund;
    function refund(uint256 projectId, uint256 amount) external
whenNotPaused nonReentrant onlyProjectOwner(projectId) {
       uint256 denormalizedTotalToRefund =
denormalizeTokenAmount(amountToRefund, paymentTokenDecimals);
       paymentToken.safeTransferFrom(msg.sender, address(this),
denormalizedTotalToRefund);
       emit RefundDeposit(projectId, amount);
```

It is recommended to implement an automated mechanism that ensures refunds are processed directly from the contract, without relying on the project owner to transfer the funds back. This would remove the need for trust in the project owner to return the refund amounts, ensuring that users can claim their refunds regardless of the owner's actions.

Additionally, consider enforcing stricter controls on fund management to safeguard user contributions.

Team Update

The team has acknowledged that this is not a security issue and states:

The responsibility for providing the correct realToken rests with the initiator, as established through signed legal contracts. These agreements ensure that initiators are accountable for bringing the appropriate tokens to the platform. The platform's design, therefore, aligns with standard business practices, leveraging legal assurance rather than technical validation mechanisms to maintain contract integrity.



WBPC - Withdraw Before Project Completion

Criticality	Minor / Informative
Location	Liquify.sol#L270
Status	Acknowledged

Description

The contract allows the project owner to withdraw funds through the initiatorWithdraw function without verifying that the project has reached the Finished status. This omission could lead to premature withdrawals while the project is still ongoing, potentially disrupting the intended process and leaving insufficient funds for future project phases or user claims.

```
function initiatorWithdraw(uint256 projectId, uint256 amount)
external whenNotPaused nonReentrant onlyProjectOwner(projectId) {
    ProjectDetails storage project = projectDetails[projectId];
    ProjectState storage projectState = projectStates[projectId];
    ...
    paymentToken.safeTransfer(msg.sender, amount);

emit FundsWithdrawn(projectId, amount);
}
```

Recommendation

It is recommended to include a check in the initiatorWithdraw function that ensures it can only be executed when the project status is set to Finished. This will ensure that withdrawals occur only after the project has been fully completed, safeguarding the correct process flow and maintaining sufficient funds throughout the project's lifecycle.

Team Update

The team has acknowledged that this is not a security issue and states:

The platform is correctly designed to allow initiators to access necessary funds before full project completion, ensuring flexibility and supporting project development.



L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	ReferralManager.sol#L60,91,96 Liquify.sol#L77,111,157,182,455
Status	Acknowledged

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

- 1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
- 2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
- 3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
- 4. Use indentation to improve readability and structure.
- 5. Use spaces between operators and after commas.
- 6. Use comments to explain the purpose and behavior of the code.
- 7. Keep lines short (around 120 characters) to improve readability.

```
uint16 _superReferrerFeeBPS
uint16 _referrerFeeBPS
address _liquifyContract
ILiquidERC20 public LIQUIDERC20_IMPLEMENTATION;
IReferralManager _referralManager
bytes32 _initiatorsWhitelist
IReferralManager _referralManager
uint256 _amount
```



By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation

https://docs.soliditylang.org/en/stable/style-guide.html#naming-conventions.

Team Update

The team has acknowledged that this is not a security issue.



Functions Analysis

Contract	Туре	Bases		
	Function Name	Visibility	Mutability	Modifiers
ReferralManager	Implementation	IReferralMan ager, OwnableUpg radeable, UUPSUpgra deable, PausableUp gradeable		
		Public	✓	-
	initialize	External	✓	initializer
	addLiquifyContract	External	✓	onlyOwner whenNotPaused
	removeLiquifyContract	External	✓	onlyOwner whenNotPaused
	setReferrers	External	✓	onlyOwner whenNotPaused
	setReferrerFeeBps	External	✓	onlyOwner whenNotPaused withinAllowedBps
	setSuperReferrerFeeBps	External	✓	onlyOwner whenNotPaused withinAllowedBps
	pause	External	✓	onlyOwner
	unpause	External	✓	onlyOwner
	processReferralFees	External	1	whenNotPaused onlyLiquify
	_processReferrer	Internal	✓	
	withdrawReferrerBalance	External	✓	whenNotPaused
	denormalizeTokenAmount	Public		-
	getInitiatorReferrer	External		-



	getInitiatorSuperReferrer	External		-
	_authorizeUpgrade	Internal	✓	onlyOwner
Liquify	Implementation	ILiquify, OwnableUpg radeable, ReentrancyG uardUpgrade able, UUPSUpgra deable, PausableUp gradeable		
		Public	✓	-
	initialize	Public	✓	initializer
	updateInitiators	External	1	onlyOwner whenNotPaused
	updatePaymentTokens	External	1	onlyOwner whenNotPaused validateArrayLengt hs
	withdrawProtocolFees	External	✓	onlyOwner whenNotPaused nonReentrant
	setReferralManager	External	✓	whenNotPaused onlyOwner
	pause	External	✓	onlyOwner
	unpause	External	✓	onlyOwner
	setLiquidERC20Implementation	External	✓	onlyOwner
	createProject	External	✓	whenNotPaused
	initiatorWithdraw	External	✓	whenNotPaused nonReentrant onlyProjectOwner
	initiatorDeposit	External	✓	whenNotPaused nonReentrant onlyProjectOwner
	updateWhitelist	External	1	whenNotPaused onlyProjectOwner



setRefundStatus	External	1	whenNotPaused onlyProjectOwner
refund	External	✓	whenNotPaused nonReentrant onlyProjectOwner
pauseProject	External	✓	whenNotPaused onlyProjectOwner
unpauseProject	External	✓	whenNotPaused onlyProjectOwner
setWaitingStatus	External	✓	whenNotPaused onlyProjectOwner
contribute	External	1	whenNotPaused nonReentrant whenProjectNotPa used
claimSyntheticTokens	External	✓	whenNotPaused nonReentrant
claimRealTokens	External	✓	whenNotPaused nonReentrant
claimRefund	External	✓	whenNotPaused nonReentrant
batchSetWaiting	External	✓	whenNotPaused
burnTokensForMigration	External	✓	whenNotPaused nonReentrant validateArrayLengt hs validateArrayLengt hs
batchApprove	External	✓	whenNotPaused nonReentrant validateArrayLengt hs
batchReduceApproval	External	1	whenNotPaused nonReentrant validateArrayLengt hs
batchTransfer	External	1	whenNotPaused nonReentrant validateArrayLengt hs validateAddress
batchTransferFrom	External	1	whenNotPaused nonReentrant validateArrayLengt



				hs validateAddress validateAddress
	_transferTokens	Internal	✓	
	getClone	External		-
	getProjectReleasePercentage	External		-
	getProjectReleaseLength	External		-
	getProjectVestingPercentage	External		-
	getInvestment	External		-
	getProjectDetails	External		-
	getTokenEntitlement	External		-
	getBurnedEntitlements	External		-
	getApprovedAmount	External		-
	getRaisedFees	External		-
	getRaisedAmount	External		-
	getInitiatorWithdrawableBalance	External		-
	normalizeTokenAmount	Public		-
	denormalizeTokenAmount	Public		-
	_authorizeUpgrade	Internal	✓	onlyOwner
LiquidERC20	Implementation	ILiquidERC2 0, ERC20Upgra deable		
		Public	1	-
	initialize	Public	1	initializer
	burnFrom	External	1	-



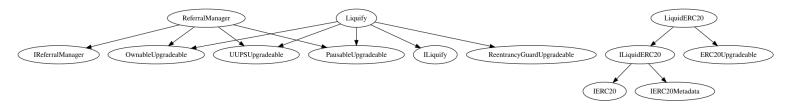
IReferralManager	Interface			
	setReferrers	External	✓	-
	setReferrerFeeBps	External	✓	-
	setSuperReferrerFeeBps	External	✓	-
	withdrawReferrerBalance	External	1	-
	processReferralFees	External	1	-
	getInitiatorReferrer	External		-
	getInitiatorSuperReferrer	External		-
ILiquify	Interface			
	updateInitiators	External	✓	-
	updatePaymentTokens	External	✓	-
	withdrawProtocolFees	External	✓	-
	createProject	External	✓	-
	initiatorWithdraw	External	✓	-
	initiatorDeposit	External	✓	-
	updateWhitelist	External	✓	-
	setRefundStatus	External	✓	-
	pauseProject	External	✓	-
	unpauseProject	External	✓	-
	setWaitingStatus	External	✓	-
	contribute	External	✓	-

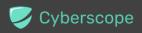


	claimSyntheticTokens	External	✓	_
	claimRealTokens	External	✓	_
	Claimhearrokens	External	V	-
	claimRefund	External	✓	-
	batchSetWaiting	External	✓	-
	burnTokensForMigration	External	✓	-
	batchApprove	External	✓	-
	batchReduceApproval	External	✓	-
	batchTransfer	External	✓	-
	batchTransferFrom	External	✓	-
	getProjectDetails	External		-
	getTokenEntitlement	External		-
	getInvestment	External		-
	normalizeTokenAmount	External		-
	denormalizeTokenAmount	External		-
ILiquidERC20	Interface	IERC20, IERC20Meta data		
	initialize	External	✓	-
	burnFrom	External	✓	-



Inheritance Graph





Flow Graph





Summary

The Liquify contract implements a decentralized liquidity provision mechanism through its Liquid Vesting Mechanism, enabling token allocations to provide liquidity and be traded as synthetic tokens before vesting periods are complete. This audit investigates security vulnerabilities, business logic concerns, and potential improvements in the contract's functionalities, including token vesting, project and referral management, and the handling of synthetic and real token interactions to ensure robustness and efficiency. The team has acknowledged the findings.

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The Cyberscope team

cyberscope.io