# Manual

### **Items**

### Add

With that, you can select the items you want to monitor. This is an auto-completion list, so you just have to type a part of the name of an item (example fury cruise).

- If you select an item and then click the add item(s) button, it will add only that item.
- Otherwise it will add the full list of the shown items.

### **Edit**

On that tab, you can unselect items in order to remove them from your watching list.

### Trade hubs

In this tab you can select the trade hubs where you want to sell (a good idea is to choose the trade hubs near your production spot

# **Benefits**

This place show you the benefits you can hope.

# **Daily**

This screen show you the benefit you can hope for an item if you sell it in the given trade hub.

#### Columns:

- Trade hub: the trade hub where you can have the given benefit.
- Item: the name of the item.
- Volume : the volume of that item sold in the entire region (not the trade hub) during the last 30 days.
- Cost : the estimated cost of the item.
- Price : the current price of the item (this is the last price we found for that item in the trade hub).
- Benef: The benef column is splitted in three columns:
  - The first column show you the benefit you can hope in percent.
  - The second column show you the benefit for a full production batch. Not the benefit for a single unit.
  - The third colum show you the size of a production batch.
- Daily/monthly: this is the ratio of the daily price over the monthly price. This is useful to show you if the price is overprised.

# **Monthly**

This screen is the same as the daily screen, but the computations are based on monthly prices (ie 30 days).

As the crest data are region wide: the montly tab information are the same for all trade hubs in the

same region.

# **Challenged prices**

This is an optional tab that can be activated in the user tab. It show you where your orders are challenged by another player.

#### Columns:

- Trade hub: the trade hub where your order is.
- Item: the concerned item.
- Cost: the cost of the item.
- Min price : the current min price of the item (all players).
- Min price margin: the current margin you can hope if you align your price.
- My price : your current price.
- Diff: the difference between your price and the min price.

You also have 3 ingame buttons:

- Show market details : show you the market detail for the item.
- Set destination : set your current path to the trade hub where your order is.

### **Basket**

This is used to remember what items you choosed to produce and where you planed to sell them.

In the daily and monthly screens, you have a checkbox at the beginning of each line. Basicly, if you check a box, you will find the couple trade hub, item in the basket list.

### User

In this screen, you can personalize this tool:

- User : change your user name
- Min pcent for advice: remove all orders that show a benefit percent lower than the given input.
- Min amount for advice: remove all orders that show a benefit lower than the given input. This number is in isk and is for the full production batch (not a single unit).
- Key user: your character id
- Api key : your api key
- Remove occuped places: if you check this box, then server do not advice you to sell an item in a trade hub if you have already an order for that item in that trade hub. (you have to enter your character id / api key for that).
- Watch my prices: this allow you to see the challenged price screen (also need to input your character id / api key).