KOTLIN

FROM A JAVA DEVELOPER'S PERSPECTIVE



WHAT IS KOTLIN?

- cross plattform
- statically typed with type inference
- concise
- compiles to JVM byte code



JAVA INTEROPERABILITY

"Kotlin is designed with Java Interoperability in mind. Existing Java code can be called from Kotlin in a natural way, and Kotlin code can be used from Java rather smoothly as well."

kotlinlang.org



JAVA INTEROPERABILITY

```
import java.time.LocalDate

fun getDate7DaysAgo(): LocalDate {
    return LocalDate.now().minusDays(7)
}
```



LESS VERBOSE

"Kotlin's modern language features allow you to focus on expressing your ideas and write less boilerplate code. Less code written also means less code to test and maintain."

developer.android.com



LESS VERBOSE

Java

```
public class HelloWorld {
    public static void main(String[] args) {
        System.out.println("Hello World!");
    }
}
```

Kotlin

```
fun main() {
   println("Hello World")
}
```



SEMICOLONS ARE OPTIONAL

println("Hello World");

is equivalent to

println("Hello World")



RETURN TYPES

Unit return type can be omitted

```
fun main(): Unit {
   println("Hello World")
}
```

is equivalent to

```
fun main() {
   println("Hello World")
}
```



TYPE INFERENCE

```
val a: Int = 3
val b: Int
b = 5
```

is equivalent to

```
val a = 3 // type Int gets inferred
val b: Int
b = 5
```



VISIBILITY MODIFIERS

- private
- protected
- internal
- public (default)

```
private val a = 3
val b = 5 // public by default
```



var AND val

```
var a = "mutable String"
val b = "immutable String"

a = "new value"
b = "new value" // compilation error
```



ACCESSING PROPERTIES

Java

String name = somePerson.getName();

Kotlin

val name = somePerson.name



ASSIGNING PROPERTIES

Java

somePerson.setName("Dennis");

Kotlin

somePerson.name = "Dennis"



CREATING NEW INSTANCES

Java

Person somePerson = new Person("Dennis");

Kotlin (no new keyword)

val somePerson = Person("Dennis")



NAMED ARGUMENTS

```
class User(val username: String, val password: String)
val admin = User(username = "admin", password = "12345")
```

order doesn't matter

```
val user = User(password = "54321", username = "user")
```



DEFAULT ARGUMENTS

```
class User(
    val username: String,
    val password: String = "not-so-secure-password"
)
val admin = User(username = "admin")
```



SINGLE-EXPRESSION FUNCTIONS

```
fun theAnswer(): Int {
   return 42
}
```

is equivalent to

```
fun the Answer() = 42
```



NULL SAFETY

" I call it my billion-dollar mistake. It was the invention of the null reference in 1965."

Tony Hoare



NULL SAFETY

```
var a: String = "abc"
a = null // compilation error

var b: String? = "abc"
b = null // ok
```



SAFE CALL OPERATOR - ?.

```
val a: String = "abc"
a.length

val b: String? = "abc"
b.length // compilation error
b?.length
```



ELVIS OPERATOR - ?:

If the expression to the left of ?: is not null, the elvis operator returns it, otherwise it returns the expression to the right.

```
val b: String? = "abc"
val l = b?.length ?: -1
```



TEMPLATE STRINGS

```
val name = "Dennis"
println("My name is $name")
```

\$ My name is Dennis



DATA CLASSES

- equals()
- hashCode()
- toString()
- copy()
- Destructuring Declarations



DATA CLASSES

```
data class User(
    val username: String,
    val password: String
)
val admin = User("admin", "12345")
```



DESTRUCTURING DECLARATIONS

```
data class User(
    val username: String,
    val password: String
)
val (username, password) = User("admin", "12345")
```



DESTRUCTURING DECLARATIONS

very handy in maps

```
for ((key, value) in map) {
    println("Key: $key, value: $value")
}
```



SMART CASTS

is check

```
if (x is String) {
    println(x.length) // x is automatically cast to String
}
```

negative is check

```
if (x !is String) return
println(x.length) // x is automatically cast to String
```



SMART CASTS

when-expressions

```
when (x) {
   is Int -> println(x + 1) // x is Int
   is String -> println(x.length + 1) // x is String
   is IntArray -> println(x.sum()) // x is IntArray
}
```



COLLECTIONS

Immutable

```
val x = listOf(a, b, c)
val y = setOf(a, b, c)
val z = mapOf(
    Pair("a", a),
    Pair("b", b),
    Pair("c", c)
)
```



COLLECTIONS

Mutable

```
val x = mutableListOf(a, b, c)
val y = mutableSetOf(a, b, c)
val z = mutableMapOf(
    Pair("a", a),
    Pair("b", b),
    Pair("c", c)
)
```



RANGES

ascending

```
for(i in 1..4) {
    println("Current Value is $i")
}
```

descending

```
for(i in 4 downTo 1) {
    println("Current Value is $i")
}
```



RANGES WITH STEP

ascending

```
for(i in 1..4 step 2) {
    println("Current Value is $i")
}
```

descending

```
for(i in 4 downTo 1 step 2) {
    println("Current Value is $i")
}
```



EXTENSION FUNCTIONS

"Provide the ability to extend a class with new functionality without having to inherit from the class or use any type of design pattern such as Decorator."

kotlinlang.org



UTIL CLASSES IN JAVA

```
public class CollectionUtil {
    public static <T> void swap(
        List<T> list,
        int index1,
        int index2

) {
        T tmp = list.get(index1);
        list.set(index1, list.get(index2));
        list.set(index2, tmp);
    }
}
```

```
List<Integer> list = Arrays.asList(1,2,3);
CollectionUtil.swap(list, 0, 2);
```



EXTENSION FUNCTIONS

Replacement of Java Util function

```
fun <T> MutableList<T>.swap(index1: Int, index2: Int) {
   val tmp = this[index1]
   this[index1] = this[index2]
   this[index2] = tmp
}
```

```
val list = mutableListOf(1, 2, 3)
list.swap(0, 2)
```



MORE AWESOME FEATURES

- Coroutines
- Kotlin Native
- Scope functions
- Infix notation
- Ability to create DSLs
- Contracts

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FURTHER INFORMATION

- https://kotlinlang.org/docs/reference/
- https://play.kotlinlang.org/koans/overview
- https://kotlinlang.org/docs/books.html
- Medium Roman Elizarov
- YouTube KotlinConf 2018



THANK YOU!

Questions?

