Import NumPy and SciPy

```
In [3]: import numpy as np

In [4]: import scipy as sp
```

Differences in temperament between NumPy and SciPy; see, e.g., <a href="http://www.scipy.org/NegativeSquareRoot">http://www.scipy.org/NegativeSquareRoot</a>

```
In [5]: exp(pi*np.sqrt(-1)) + 1
In [6]: exp(pi*sp.sqrt(-1)) + 1
```

#### Getting data in and out of SciPy

Import Matlab data into python

```
In [7]: import scipy.io as sio
In [8]: struct = sio.loadmat('testbox.mat') # Imports Matlab data structure
In [9]: struct
In [10]: box = struct['box'] # Extracts data object from structure
```

Construct sequence of n (linearly-spaced) numbers, from a to b

```
In [6]: a = 50; b = 100-0.1; n = 57;
In [7]: sp.linspace(a,b,n)
```

Construct sequence of n (base-10 logarithmically-spaced) numbers between 10<sup>a</sup> and 10<sup>b</sup>

```
In [11]: a = -1; b = 1; n = 20;
```

```
In [13]: sp.logspace(a,b,n)
```

# Construct coordinate array

```
In [19]: x,y = np.mgrid[0:5,0:5]
In [15]: x
In [16]: y
In [17]: np.sqrt(x**2 + y**2)
```

### Construct tiled array

```
In [20]: x = np.linspace(0,10,11);
In [21]: x
In [22]: np.c_[x,x**2]
```

# **SymPy Introduction**

```
In [23]: from sympy import *
In [24]: 1/2 + 1/3
In [25]: Rational(1,2) + Rational(1,3)
In [26]: Rational(5,6).evalf(6)
In [27]: 1./2. + 1./3.
```

### Calculus with symbolic variables

# Interfacing with other languages

In [74]: M.cholesky()

In [40]: M.inv()

See files in f2py\_example. Things to note:

- i) differences between subroutines and functions in Fortran are not really important here
- ii) passing arrays is fine, but you need to pass their dimensions as well
- iii) In general, SciPy contains many useful functions that work as quickly as Fortran/C. But if you need to crunch something inside a loop, or nested loops, a

considerable speed-up is possible

In [103]: print y

```
In [80]: !f2py --fcompiler=gfortran -c example.f90 -m example
 In [ ]: import example
 In []: a = 14; b = 78;
 In [ ]: c,d = example.arithmetic(a,b)
A weave example (courtesy of Nat Butler) is below
In [91]: from scipy import weave
In [92]: x = np.arange(1000)/1000.
         y = np.zeros(1000,dtype=np.double)
         n=len(x)
In [100]: code = """
             int i;
             for (i=0;i<n;i++) {
               if (*x<0.5) *y = exp(-(*x)*2);
               else *y = exp(-(*x));
                x++; y++;
          . . . .
In [101]: weave.inline(code,['n','x','y'])
```