

# Latex How To

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# Latex How To\*

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\*Special thanks to my family

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## ***Sec 1. — Fonts***

### \*1.1: Special Characters

Accents (重音): ò, ó, ô, ö, õ, ô, ò, ð, ð, ò, ô, ô, ô, ô  
 Variants: Å, å, Æ, æ, Œ, œ, ß, ß, IJ, ij, Ł, ł, Ø, ø, 1,  
 Symbols: §, †, ‡, ¶, ©, £, ®, ™, •  
 Ligature (连字): shelfful, shelfful, shelfful

## +1.2: Punctuation

### 1.2.1 Quote

‘hello’ “world” “dadadadawjb”  
It’s wjb’s howto.

### 1.2.2 Minus

Hyphen (连字符): X-ray  
 Number ranges (en dash): 1–2. Also can use ~.  
 Punctuation dash (em dash) (破折号): I am dadadadawjb—a student.

### 1.2.3 Ellipsis

In the last....  
In the middle . . . middle.

#### 1.2.4 Indirect Punctuations

#, \$, %, &, {, }, \_, \

### #1.3: *Digits*

Often used with symbol to use character code, such as Z, Z, Z, Z

### §1.4: *Fonts Type*

### 1.4.1 Font Family

Roman font family. Roman font family.  
 Sans serif font family. Sans serif font family.  
 Typewriter font family. Typewriter font family.  
 黑体 黑体  
 宋体 宋体  
 仿宋 仿宋  
 楷书 楷书  
 Lucida Sans font family.  
 楷体

### 1.4.2 Font Shape

Upright font shape. Upright font shape.

*Italic font shape. Italic font shape.*

*Slanted font shape. Slanted font shape.*

SMALL CAPITALS FONT SHAPE. SMALL CAPITALS FONT SHAPE.

Italic correction:

MM MM MM M

### 1.4.3 Font Series

Medium font series. Medium font series.

**Bold extended font series. Bold extended font series.**

### 1.4.4 Uniform Set The Three

Normal font type. Normal font type.

### 1.4.5 Emphasize

This is *emphasized* text.

This is *emphasized* text.

This is **more emphasized** text.

Underline emphasize is not uniform and cannot newline.

Uline emphasize is uniform and can newline.

double uline wave uline ~~cross line~~ ~~wrong line~~ dash uline dot uline

下划线 双下划线 下波浪线 删除线 错误线 下加点

### 1.4.6 Font Size

tiny script size footnote size small normal size

large larger even larger huge largest

初号 小初号

一号 小一号 二号 小二号

三号 小三号 四号 小四号 五号 小五号 六号 小六号 七号 八号



## Sec 2. — Blank

### \*2.1: Blank After Command

Happy T<sub>E</sub>Xing. Happy T<sub>E</sub>X ing. Happy T<sub>E</sub>X ing. Happy T<sub>E</sub>X ing.

### †2.2: Blank With Newline

Ties (带子):

Question 1

Donald E. Knuth

Mr. Wang

function  $f(x)$

1, 2, and 3

Other cannot newline blank:

[ ] or [ ]: 0.1667em

[ ]: -0.1667em

[ ]: 0.5em

[ ] or [ ]: 1 blank

Other can newline blank:

[ ]: 1em

[ ]: 2em

[ ]: 0.5em

[ ]: 1 blank

[ ]

compulsion

left

middle

right

left

middle

right

left

2/3

right

left

middle.....right

### #2.3: Blank After Dot

Hello, world. Hi. (Dot after lowercase by default end)

U.S.A. is abbreviation. (Dot after uppercase by default abbreviation)

Lu et al. is great. (lowercase abbreviation)

Roman number XII. Yes. (uppercase end)

### §2.4: Blank With Languages

中文与 English 之间会被自动加上空格

取消中英文间隔Hello

### ¶2.5: Phantom

Phantom (幻影):

Hello , dadadadawjb!

Hello , dadadadawjb!  
Hello , dadadadawjb!

## □2.6: Newline

This is a line.  
This is a line.

This is a line. This is a line.  
This is a line.

## \*\*2.7: Vertical Blank

□

□

□

□

compulsion

## +2.8: Newpage

This is in one page.  
This is maybe also in this page.

This is in the other page.



## Sec 3. — Box

### \*3.1: Horizontal Box

Horizon contents, cannot be broken.  
 Stretched contents  
~~word~~ap  
 over~~lap~~, ~~word~~ap  
 Framed box.  
 Stretched contents  
 tight framebox  
 loose framebox  
 thin framebox  
 thick framebox  
 My box contents

### +3.2: Vertical Box

This is a vertical box.  
 This is a vertical box.  
 natrual width

### #3.3: Rule Box

Middle  
 Left ————— Right  
 QED ■

### §3.4: Strut

(支架)

### ¶3.5: Raise Box

T<sub>E</sub>X

### □3.6: Geometry Box

TwoScale  
 Reflect

Rotate  
Rotate  
Resize  
Resize



## Sec 4. — Paragraph

### \*4.1: Indent

This is a paragraph with no indent.

This is a paragraph with indent.

Here is a new paragraph.

Here is a new paragraph.

For the left of the paragraph, indent 5px applied in the first 2 lines of the paragraph, which is called “Hanging indentation”.

### +4.2: Segment Spacing

A new paragraph.

### #4.3: Alignment

Left alignment.

Right alignment.

Center alignment.

Left alignment environment.

Right alignment environment.

Center alignment environment.

### §4.4: Hyphenation

manuscript set the hyphen

allow wider blank in paragraph so that forbid hyphenation.

do not allow wide blank in paragraph so that recover default strict hyphenation.

environment for allowing wider blank in paragraph so that forbid hyphenation.

### ¶4.5: Ragged2e

Left alignment with ragged2e.

Right alignment with ragged2e.

Center alignment with ragged2e.

Return back to uniform two-end alignment with ragged2e.

Left alignment environment with ragged2e.

Right alignment environment with ragged2e.

Center alignment environment with ragged2e.

Uniform two-end alignment environment with ragged2e.

## □4.6: **Lettrine**

**T**HE lettrine can be used for first word sinking.

## \*\*4.7: **Shapepar**

绿 草 苍 苍， 白  
雾 茫 茫， 有 位 佳 人， 在 水 一  
方。绿草萋萋，白雾迷离，有位佳人，  
靠水而居。我愿逆流而上，依偎在她身  
旁。无奈前有险滩，道路又远又长。我  
愿顺流而下，找寻她的方向。却见依  
稀仿佛，她在水的中央。我愿逆流而  
上，与她轻言细语。无奈前有险  
滩，道路曲折无已。我愿顺流  
而下，找寻她的足迹。却  
见仿佛依稀，她在  
水中伫立。



## Sec 5. — Word Environment

### \*5.1: Quotation

Small segment quotation, with no indent.

Several segments quotation, with indent.

### +5.2: Poetry

In one segment, use double-back-slash to newline

Between segments, use blank line to newsegment

### #5.3: Abstract

Name for abstract

This is the abstract.



## Sec 6. — List

### \*6.1: Ordered List

1. The first item.
2. The second item.
3. The third item, its index is 3, its value is 3 by default; its tag is 3., its value is 3. by default.
5. The fourth item, commands are 3, , , ; 3., (), ., ..
4. The fifth item, forms are 4, d, iv, D, IV, d, §, 四.

### †6.2: Unordered List

- The first item.
- The second item.
- † The third item, tags are •, −, \*, ·, values are •, −, \*, · by default.

### #6.3: Tag List

**First** The first item.

**Second** The second item.

**Third** The third item.

- *Hello* WJB.
- *World* wjb.

### §6.4: General List

#6-1 Hello.

#6-2 World.

- Hello.
- World.

### ¶6.5: Trivial List

It is the same as center environment.

### □6.6: Enumitem

- (1) Hello.
- (2) World.

## Sec 7. — **Theorem**

**TheoremTitle 7.1 (Moore's Law)** The number of transistors in a dense integrated circuit (IC) doubles about every two years. ☐

## Sec 8. — Verbatim

`\LaTeX\&\TeX`

```
$name=\wjb
print("Hello, \name!\n")
```

#\$%^&{ }
#^&{ }
#\$%^&{ }
#\$%^&{ }
#\$%^&{ }
#\$%^&{ }

```
$name = wjb
print("Hello, $name!\n")
```

## Sec 9. — Codes

```

1  /* hello.c */
2  # include <stdio.h>
3  int main() {
4      double x = 1 / sin(x); //  $\frac{1}{\sin x}$ 
5      printf("Hello, world!\n");
6  }
```

Inline codes: **typedef char** byte

Sec 10. — Tabular

\*10.1: Tabbing

Form

Author

Plain T<sub>E</sub>X

Donald Ervin Knuth

L<sup>A</sup>T<sub>E</sub>X

Leslie Lamport

†10.2: Tabular And Array

10.2.1 Overview

left	center	right	fixed width	
raggedright	centering	raggedleft	This can automatically line break if it is longer than the fixed width	Ragged bottom.

Almost the same as tabular, not repeat.

$\frac{1}{2}$	1	0
0	1	$-\frac{1}{2}$

input	12345.6	5000.0	1020.55
output	765.43	5120.5	98760.0
net	11580.17	-120.5	-97739.45

name	wjb	dadadadawjb	Wang Junbo
input	12345.6	5000	1020.55
output	765.43	5120.5	98760
net	11580.17	−120.5	−97739.45

Hello

The leftThe right

World

1	2	3	4
---	---	---	---



	Ragged top		Ragged top
up		up	
mid		mid	
down		down	

### 10.2.2 Item Merge And Split

Used for the horizontal merge:	grades	
	OS	CA
	95	100

Used for changing the ragging:	input	output
	1	1
	2	4
	3	9

Used for the vertical merge:

name	grades	
	OS	CA
wjb	95	100

name	grades	
	OS	CA
wjb	95	100

Used for the horizontal split:	1
	1   2
	1   2   3

1
1   2
1   2   3

Make item cell:	input data	output data	input data	output data	name	math grade	multiple grades	100
	12345	56789	12345	56789				99
					wjb	100		98

Diagonal split:

value column row	c1	c2	c3
r1	1	0	0
r2	0	1	0
r3	0	0	1

### 10.2.3 Width

number	1	2	3	4	5
character	A	B	C	D	E

number	1	2	3	4	5
character	A	B	C	D	E

number	1	2	3	4	5
character	A	B	C	D	E

We can not deal with the too wide tabular.

### 10.2.4 Length

TABLENAME 1) – The Example Of Longtable

name	description
a	the fist character in alphabet
b	the second character in alphabet
c	the third character in alphabet
d	the fourth character in alphabet
e	the fifth character in alphabet

Continuing next page...



(Continued)

f	the sixth character in alphabet
g	the seventh character in alphabet
h	the eighth character in alphabet
i	the ninth character in alphabet
j	the tenth character in alphabet
k	the eleventh character in alphabet
l	the twelfth character in alphabet
m	the thirdd character in alphabet
n	the fourteenth character in alphabet
o	the fifteenth character in alphabet
p	the sixteenth character in alphabet
q	the seventeenth character in alphabet
r	the eighteenth character in alphabet
s	the nineteenth character in alphabet
t	the twentieth character in alphabet
u	the twenty first character in alphabet
v	the twenty second character in alphabet
w	the twenty third character in alphabet
x	the twenty fourth character in alphabet
y	the twenty fifth character in alphabet
z	the twenty sixth character in alphabet

End Of Table





TABLENAME 2) – The Example Of LTXTable

Name	Description
A	The fist character in alphabet
B	The second character in alphabet
C	The third character in alphabet
D	The fourth character in alphabet
E	The fifth character in alphabet
F	The sixth character in alphabet
G	The seventh character in alphabet
H	The eighth character in alphabet
I	The ninth character in alphabet
J	The tenth character in alphabet
K	The eleventh character in alphabet
L	The twelfth character in alphabet
M	The thirdth character in alphabet
N	The fourteenth character in alphabet
O	The fifteenth character in alphabet
P	The sixteenth character in alphabet
Q	The seventeenth character in alphabet
R	The eighteenth character in alphabet
S	The nineteenth character in alphabet
T	The twentieth character in alphabet

Continuing next page...



(Continued)

U	The twenty first character in alphabet
V	The twenty second character in alphabet
W	The twenty third character in alphabet
X	The twenty fourth character in alphabet
Y	The twenty fifth character in alphabet
Z	The twenty sixth character in alphabet

End Of Table

TABLENAME 3) – **The Example Of LTXTable  
With Fancyvrb**

Name	Description
A	The 1st character in alphabet
B	The 2nd character in alphabet
C	The 3rd character in alphabet
D	The 4th character in alphabet
E	The 5th character in alphabet
F	The 6th character in alphabet
G	The 7th character in alphabet
H	The 8th character in alphabet
I	The 9th character in alphabet
J	The 10th character in alphabet
K	The 11th character in alphabet

Continuing next page...



(Continued)

L	The 12th character in alphabet
M	The 13th character in alphabet
N	The 14th character in alphabet
O	The 15th character in alphabet
P	The 16th character in alphabet
Q	The 17th character in alphabet
R	The 18th character in alphabet
S	The 19th character in alphabet
T	The 20th character in alphabet
U	The 21st character in alphabet
V	The 22nd character in alphabet
W	The 23rd character in alphabet
X	The 24th character in alphabet
Y	The 25th character in alphabet
Z	The 26th character in alphabet

End Of Table

TABLENAME 4) – **The Example Of Longtabu**

Name	Description
a	The 1st character in alphabet
b	The 2nd character in alphabet

Continuing next page...



(Continued)

c	The 3rd character in alphabet
d	The 4th character in alphabet
e	The 5th character in alphabet
f	The 6th character in alphabet
g	The 7th character in alphabet
h	The 8th character in alphabet
i	The 9th character in alphabet
j	The 10th character in alphabet
k	The 11th character in alphabet
l	The 12th character in alphabet
m	The 13th character in alphabet
n	The 14th character in alphabet
o	The 15th character in alphabet
p	The 16th character in alphabet
q	The 17th character in alphabet
r	The 18th character in alphabet
s	The 19th character in alphabet
t	The 20th character in alphabet
u	The 21st character in alphabet
v	The 22nd character in alphabet
w	The 23rd character in alphabet

Continuing next page...



(Continued)

x	The 24th character in alphabet
y	The 25th character in alphabet
z	The 26th character in alphabet

End Of Table

TABLENAME 5) – **The Example Of Xtab**

name	description
a	The 1st character in alphabet
b	The 2nd character in alphabet
c	The 3rd character in alphabet
d	The 4th character in alphabet
e	The 5th character in alphabet
f	The 6th character in alphabet
g	The 7th character in alphabet
h	The 8th character in alphabet
i	The 9th character in alphabet

Continuing next page...



(Continued)

j	The 10th character in alphabet
k	The 11th character in alphabet
l	The 12th character in alphabet
m	The 13th character in alphabet
n	The 14th character in alphabet
o	The 15th character in alphabet
p	The 16th character in alphabet
q	The 17th character in alphabet
r	The 18th character in alphabet
s	The 19th character in alphabet
t	The 20th character in alphabet
u	The 21st character in alphabet
v	The 22nd character in alphabet
w	The 23rd character in alphabet
x	The 24th character in alphabet
y	The 25th character in alphabet

Continuing next page...



(Continued)

z	The 26th character in alphabet
---	--------------------------------

End Of Table

10.2.5 **Thickness**

Name	CS		SE		All
	OS	CA	SEP	CSE	
wjb	100	100	100	100	A+
dadadadawjb	99	99	99	99	A+
Wang Junbo	98	98	98	98	A+

input	output	
	y	z
1	1	1
2	4	8

input	output	
	y	z
1	1	1
2	4	8



10.2.6 Double Lines

Should omit double lines in tabular

input	output	
x	y	z
1	1	1
2	4	8

x	y	z
1	1	1
2	4	8

10.2.7 Dash Line

#10.3: Float Table

10.3.1 Overview

TABLENAME 6) – **Tabular In Table - Example Of Float Table**  
表名 6) – 浮动表格的例子

left	center	right
item1	item2	item3

10.3.2 Rotated Table

10.3.3 Side By Side

Table With Words

TABLENAME 7) – **Table With Words Example**

left	center	right
item1	item2	item3

This is the comment on the table.





Left	LEFT	left	Middle	MIDDLE	middle	Right	RIGHT	right
-4	-3	-2	-1	0	1	2	3	4



### ***Tables Side By Side***

**TABLENAME 8) – Table Side By Side Example**

left	center	right
item1	item2	item3

left	center	right
item1	item2	item3

### ***Captions For Side By Side***

TABLENAME 9) – Title For Both

TABLENAME 10) – **Title For Left**

left	center	right
item1	item2	item3

TABLENAME 11) – Title For Right

left	center	right
item1	item2	item3

TABLENAME 12) – Title For Both

left	center	right
item1	item2	item3

*A: Title For Left*

left	center	right
item1	item2	item3

*B: Title For Right*

#### 10.3.4 Table Arrounded By Words

These are the words around the table, and the table will appear below two lines, lying in the right of the words, rather than left. The following will be fillings. Hello world. Hello world. Hello world.

left	center	right
item1	item2	item3

TABLENAME 13) – Title Of  
Arouned  
Table

left	center	right
item1	item2	item3

TABLENAME 13) – Title Of  
Arouded  
Table

Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.

Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.

[illegible]

Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello  
world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello  
world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world. Hello world.

TABLENAME 14) – Title Of  
Arouned  
Table

left	center	right
item1	item2	item3

### §10.4: Color Table

Sec 11. — Notes\*

\*11.1: Footnotes

Footnote<sup>†</sup>. Footnote<sup>‡</sup>. Footnote<sup>§</sup>.  
Minipage footnote<sup>①</sup>.

①This is the minipage footnote.

Hello	World <sup>§</sup>
$x$	$y$

The counter is § and ①.  
The forms can be §, ④.

†11.2: Marginnotes

Reversed  
marginnote

Margin  
marginnote  
Right margin-  
note

\*This is the footnote in the title.  
†This is the first footnote.  
‡This is the second footnote.  
§This is the third footnote.  
§This is the footnote in the tabular.

## **Sec 12. — LaTeX Logos**

TeX, LaTeX, LaTeX<sub>2 $\epsilon$</sub> , XeTeX, XeLaTeX, METAFONT, METAPOST, AMS



### *Sec 13. — Structure Demonstration*

#### ***No-index subsection***

This is the first column. | This is the second column. | This is the third column.

### The Title Of Both Columns

### †13.2: *Another Sub-section*

part: part  
chap: chapter  
sec: section  
subsec: subsection  
subsubsec: subsubsection  
para: paragraph  
subpara: subparagraph  
fig: figure  
tab: table  
eq: equation  
fn: footnote  
item: item  
thm: theorem  
algo: algorithm

### **#13.3: Rotated Page**

If pdfscape, then page rotate and text not; else lscape, then text rotate and page not.



## Sec 14. — **Macros**

### **\*14.1: Commands**

*Junbo Wang*

wjb loves learning.

wjb loves most learning.

### **†14.2: Environments**

Computer Systems, A Programmer's Perspective.

—— 《CSAPP》

## Sec 15. — Cross Reference

$$c^2 = a^2 + b^2 \quad [15.1]$$

$$5^2 = 3^2 + 4^2 \quad [15.2]$$

The gougu formula [15.1] appears in 41 page from section 15.

The gougu example Equation 15.2 appears in page 41 of 67 from section Cross Reference.

This is the reference from external cross reference file External Cross Reference File Section.

<https://www.sjtu.edu.cn>

<https://www.sjtu.edu.cn>

E:\UsefulTools\Codes\LatexHowTo\LatexHowTo.tex

SJTU Website

Gougu Formula

This is a line set as hyper target.

This is a line that can be click to hyperref to the hyper target.

### Additional Subsetion

To bookmark

#### \*15.1: Another Subsetion $\frac{1}{\pi}$

Hello world!

## Sec 16. — Literature Reference

### \*16.1: Vanilla Bib

For Neural Volume Rendering survey, refer to [[1](#), § 2.1]. For Neural Rendering survey, refer to [[3](#)]. For NeRF, refer to [[2](#)].

### †16.2: Natbib

Can refer to Neural Rendering survey Tewari, Fried, Thies, Sitzmann, Lombardi, Sunkavalli, Martin-Brualla, Simon, Saragih, Nießner, Pandey, Fanello, Wetzstein, Zhu, Theobalt, Agrawala, Shechtman, Goldman, and Zollhöfer [[3](#)], and also special at NeRF [[1](#)].

[See also [1](#), § 3.1], Dellaert and Yen-Chen [[1](#), Only have prefix], [[1](#), Only have prefix]

[Dellaert and Yen-Chen](#), [Dellaert and Yen-Chen, 2021](#), [[2021](#)], [1](#)

Dellaert and Yen-Chen [1](#), [1](#), [Can be just text], [Refer to [1](#)]

Dellaert and Yen-Chen [[1](#)], [[1](#)], Dellaert and Yen-Chen [1](#), [1](#), [Dellaert and Yen-Chen](#)

## Sec 17. — Index

### \*17.1: Vanilla Index

Here comes one key word.  
 Here comes another key word.  
 Here comes duplicated key word.  
 Here comes leveled 1 key word.  
 Here comes leveled 2 key word.  
 Here comes leveled 3 key word.  
 The before interval index.  
 The after interval index.  
 The reference index.  
 The reference index.  
 Here comes math key word.  
 Here comes command key word.  
 Here comes reserved key words.  
 Here comes newcommand key word.  
 Here comes newcommand key word.

### +17.2: Glossary

## Sec 18. — Math

### \*18.1: Overview

#### 18.1.1 Inline Math Formula

$$a + b = b + a, a + b = b + a, a + b = b + a.$$

#### 18.1.2 Displayed Math Formula

$$a + b = b + a,$$

$$a + b = b + a,$$

$$a + b = b + a.$$

#### 18.1.3 Ensure Math Mode

#### 18.1.4 Indexed Math Formula

Indexed math formula:

$$a + b = b + a$$

[18.1]

None indexed math formula:

$$a + b = b + a$$

#### 18.1.5 Text In Math Mode

$$a + b = b + a, \text{ where } a = 1 \text{ and } b = 2.$$

### †18.2: Structure

#### 18.2.1 Superscript And Subscript

$$a_i = i^2$$

$$A_{ij} = 2^{i+j}$$

$$A_i^k = B_i^k$$

$$K_{n_i} = K_{2^i} = 2^{n_i} = 2^{2^i}$$

#### Prime

$$a', a'', a'_0 = a'_0, a'^2 \neq a'^2$$

#### Degree

$$90^\circ$$



Position

$\max_n f(n) = \sum_{i=0}^n a_i = \int_0^n A(t)dt, \max_n f(n) = \sum_{i=0}^n a_i = \int_0^n A(t)dt$

$\max_n f(n) = \sum_{i=0}^n a_i = \int_0^n A(t)dt$

$\max_n f(n) = \sum_{i=0}^n a_i = \int_0^n A(t)dt$

${}^n_m H^j_i$

$\sum_{i=1}^b \sum_c^d A_i = \prod_k' f_i$

$\overset{*}{X}, \overset{*}{X}, \overset{*}{X}$   
 $\overset{*}{A}_m^n \neq \overset{\dagger}{A}_m^n$   
 $M^{a\ cd}_{b\ e}, \overset{a\ c}{\underset{b\ d}{M}} \overset{a\ c}{\underset{b\ d}{M}}$

Mhchem

$\text{H}_2\text{O}, \text{CH}_3\text{COO}^-, {}^{227}_{90}\text{Th}.$



18.2.2 Overline And Underline

$\overline{a + b} = \overline{a} + \overline{b}$   
 $\underline{a - b} = \underline{a} - \underline{b}$   
 $\overbrace{a + b + \cdots + c}^{n+1} = \underbrace{0 + 0 + \cdots + 0}_n + 1$   
 $\overbrace{a + b + \cdots + c}^{n+1} = \underbrace{0 + 0 + \cdots + 0}_n + 1$   
 $\overleftarrow{a + b}, \overrightarrow{a + b}, \overleftarrow{a + b}$   
 $\overleftarrow{a - b}, \overrightarrow{a - b}, \overleftarrow{a - b}$

18.2.3 Fraction

Inline size:  $\frac{a}{b}$ .  
Displayed size:

$$\frac{a}{b}$$

Inside size:

$$\frac{1}{\frac{1}{2}(a+b)} = \frac{2}{a+b}$$

Change size:

$$\frac{a}{b} = \frac{1}{\frac{b}{a}}$$

Continued fraction:

$$\frac{1}{1 + \frac{2}{1 + \frac{3}{1+x}}} = \frac{1}{1 + \frac{2}{1 + \frac{3}{1+x}}}$$

Inline ambiguity:  $1/a + b$  and  $1/a + b$

## Binomial

Inline size:  $\binom{a}{b}$ .

Displayed size:

$$\binom{a}{b}$$

Inside size:

$$\frac{1}{\binom{a}{b}}$$

Change size:

$$\binom{a}{b} \neq \frac{1}{\binom{b}{a}}$$

## General Fraction

$$\begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix}$$

### 18.2.4 Root

$$\sqrt{4} = \sqrt[3]{8}$$

$$\sqrt[n]{\frac{x}{y}}$$

$$\sqrt[n]{\frac{x}{y}}$$

$$\sqrt{\frac{1}{2}} < \sqrt{2} = \sqrt{2}$$

$$\sqrt{b}\sqrt{y}, \sqrt{b}\sqrt{y}$$



### 18.2.5 Matrix

$$\begin{array}{ccc}
 \begin{array}{ccc} a_{11} & a_{12} & a_{13} \\ A = a_{21} & a_{22} & a_{23} \\ & a_{31} & a_{32} & a_{33} \end{array} & B = \begin{bmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{bmatrix} & C = \begin{vmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & c_{23} \\ c_{31} & c_{32} & c_{33} \end{vmatrix} \\
 \\
 D = \begin{pmatrix} d_{11} & d_{12} & d_{13} \\ d_{21} & d_{22} & d_{23} \\ d_{31} & d_{32} & d_{33} \end{pmatrix} & E = \left\{ \begin{array}{ccc} e_{11} & e_{12} & e_{13} \\ e_{21} & e_{22} & e_{23} \\ e_{31} & e_{32} & e_{33} \end{array} \right\} & F = \left\| \begin{array}{ccc} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{array} \right\| \\
 \\
 & \begin{array}{ccc} 1 & 2 & 3 \\ 1 \left( \begin{array}{ccc} A & B & C \\ D & E & F \end{array} \right) \\ 2 \end{array} & \\
 \\
 & \begin{pmatrix} 1 & 0 & & 0 \\ 0 & 1 & & \\ & & 1 & 0 \\ & 0 & & 0 & 1 \end{pmatrix} & \\
 \\
 & \begin{pmatrix} x & -y \\ y & x \end{pmatrix} & 
 \end{array}$$

### Dots In Matrix

$$\begin{bmatrix} a_{11} & \dots & a_{1n} \\ & \ddots & \vdots \\ \dots & \dots & \dots \\ 0 & & a_{nn} \end{bmatrix}$$

### Matrix In Superscript And Subscript

$$\sum_{\substack{0 \leq i < n \\ 0 \leq j < i}} A_{ij}$$





$$\sum_{\substack{i < 10 \\ j < 100 \\ k < 1000}} X(i, j, k) \quad \sum_{\substack{i < 10 \\ j < 100 \\ k < 1000}} Y(i, j, k) \quad \sum_{\substack{i < 10 \\ j < 100 \\ k < 1000}} Z(i, j, k)$$

### Alignment In Matrix

$$\begin{pmatrix} 10 & -10 \\ -20 & 3 \end{pmatrix}$$

### Array For Matrix

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

$$\begin{bmatrix} \begin{pmatrix} a & -b \\ -c & d \end{pmatrix} & 0 & 0 \\ 0 & 0 & \begin{pmatrix} -a & b \\ c & -d \end{pmatrix} \end{bmatrix}$$

### #18.3: Fonts

*Hello123World*  
 Hello123World  
 Hello123World  
 Hello123World  
**Hello123World**  
 Hello123World  
 $\mathcal{H} \upharpoonright \updownarrow \wr \infty \in \ni \mathcal{W} \wr \nabla \upharpoonright \lceil$   
 $\mathbb{H} \leq \leq \times \mathbb{K} \neq \mathbb{K} \mathbb{W} \times \setminus \leq$   
 ℋello123ℳorld



Special symbol should use special font in math mode instead of by default: i, e,  $\pi$ ,  $\int f(x) dx$ ,  
 $\iint \frac{dy}{f(x,y)} dx$

Multiply:  $xyz$ ; Variable name:  $xyz$ .

Bold math:  $\mathbf{a^2}$ ,  $\mathbf{v}$ ,  $\Sigma$ ,  $\mathbf{u + u}$ ,  $\int < \int$

Font size:

$$\sum A(n)$$

$$\sum B(n)$$

$$\sum C(n)$$

$$\sum D(n)$$

## §18.4: Symbols

### 18.4.1 ① Normal Symbols And ② Variable Family

#### Lowercase Greek Letters

$\alpha, \beta, \gamma, \delta, (\epsilon), \zeta, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, \pi, \rho, \sigma, \tau, \upsilon, (\phi), \chi, \psi, \omega$   
 $(\varepsilon), \vartheta, \varpi, \varrho, \varsigma, (\varphi), \kappa, F$

#### Uppercase Greek Letters

$\Gamma, \Delta, \Theta, \Lambda, \Xi, \Pi, \Sigma, \Upsilon, \Phi, \Psi, \Omega$   
 $\Gamma, \Delta, \Theta, \Lambda, \Xi, \Pi, \Sigma, \Upsilon, \Phi, \Psi, \Omega$

#### Hebrew Alphabet

א, ב, ג, ד, ה, ו, ז, ח, ט, י, כ, ל, מ, נ, ס, ע, פ, צ, ק, ר, ש, ת

#### Upright Greek Letters

$\alpha, \beta, \gamma, \delta, \epsilon, \eta, \theta, \iota, \kappa, \lambda, \mu, \nu, \xi, \pi, \rho, \sigma, \tau, \upsilon, \phi, \chi, \psi, \omega$   
 $\varepsilon, \vartheta, \varpi, \varrho, \varsigma, \varphi$

#### Math Accents

$\bar{a}, \acute{a}, \grave{a}, \check{a}, \grave{a}, \tilde{a}, \hat{a}, \vec{a}, \grave{a}, \dot{a}, \ddot{a}, \overline{a}, \overline{a}$   
 $\underline{abc}, \overline{abc}, \overline{abc}, \overline{abc}$   
 $abc\check{\cdot}, abc^{\vee}, abc^{\cdot}, abc^{\cdot\cdot}, abc^{\cdot\cdot\cdot}, abc^{\wedge}, abc^{\sim}$   
 $\overset{*}{a}, \underset{*}{a}, \underset{\sim}{a}$

Change the accents position:  $\ddot{h}$  vs  $\ddot{h}$ .

## Symbols

$\hbar, \hbar, \imath, \jmath, \ell, \wp, \Re, \Im, \mathcal{U}, \mathfrak{D}, \mathbb{A}, \mathbb{B}, \mathbb{C}$   
 $\partial, \infty, \iota, \backslash, (\emptyset), (\emptyset), \forall, \exists, \nexists, \neg, \top, \perp, \sqrt{\phantom{x}}, \angle, \triangleleft, \trianglelefteq$   
 $\flat, \natural, \sharp$   
 $\nabla, \triangle, \Delta, \blacktriangle, \triangledown, \blacktriangledown, \square, \blacksquare, \diamond, \blacklozenge, \clubsuit, \spadesuit, \heartsuit, \star$   
 $\backslash, \diagup, \diagdown, \textcircled{S}, \mathbb{C}$

## 18.4.2 ③ Operators

### Large Operators

$\Sigma, \Pi, \amalg, \int, \oint$   
 $\bigcup, \bigoplus, \bigsqcup, \bigvee, \bigwedge, \bigcap$   
 $\odot, \oplus, \otimes$   
 $\iint, \iiint, \iiiiiint, \int \cdots \int$

### Word Operators

**Non-limit**  $\log x, \lg x, \ln x$

$\sin x, \arcsin x, \cos x, \arccos x, \tan x, \arctan x, \cot x$   
 $\sinh x, \cosh x, \tanh x, \coth x, \sec x, \csc x$   
 $\arg x, \ker x, \dim x, \hom x, \exp x, \deg x$   
 $r = m \bmod n, r = m \pmod{n}$   
 $r = m \mod n, r = m (n)$

**With-limit**  $\lim x, \limsup x, \liminf x, \max x, \min x$   
 $\sup x, \inf x, \det x, \Pr x, \gcd x$   
 $\varinjlim x, \varprojlim x, \varinjlim x, \varprojlim x$

## Customize Operators

$$|A| = \text{card}(A)$$

$$\text{Prob}(X) = 0$$

### 18.4.3 ④ Binary Operators And ⑤ Relation Operators

#### Binary Operators

$$a + b, a - b, a * b$$

$$a \triangleleft b, a \triangleright b, a \triangle b, a \nabla b$$

$$a \wedge b, a \vee b, a \cap b, a \cup b, a \sqcap b, a \sqcup b, a \uplus b, a \amalg b$$

$$a \div b, a \cdot b, a \times b, a \cdot b, a \star b, a \mp b, a \pm b, a \setminus b$$

$$a \circ b, a \bigcirc b, a \bullet b, a \diamond b, a \odot b, a \oslash b, a \otimes b, a \oplus b$$

$$a \wr b, a \dagger b, a \ddagger b$$

$$a \dot{+} b, a \searrow b, a \top b, a \wedge b, a \vee b, a \cdot b$$

$$a \cap b, a \cup b, a \bar{\wedge} b, a \bar{\vee} b, a \bar{\wedge} b$$

$$a \boxminus b, a \boxplus b, a \boxtimes b, a \ominus b, a \otimes b, a \odot b$$

$$a \times b, a \times b, a \times b, a \times b, a \times b$$

$$a \triangleleft b, a \trianglelefteq b, a \triangleright b, a \trianglerighteq b$$

Used to turn into binary operator,  $a \heartsuit b$ .

#### Relation Operators

$$a = b, a > b, a < b, a : b$$

$$a \neq b, a \not\approx b, a \not\sim b$$

$$a \leq b, a \not\leq b, a \leq b, a \geq b, a \not\geq b, a \geq b, a \ll b, a \gg b$$

$$a \prec b, a \not\prec b, a \succ b, a \not\succ b$$

$$a \preceq b, a \not\preceq b, a \preceq b, a \succeq b, a \not\succeq b, a \succeq b$$

$$a \sim b, a \approx b, a \approx b, a \simeq b, a \cong b, a \not\cong b, a \equiv b, a \doteq b$$

$$a \in b, a \notin b, a \ni b, a \subset b, a \supset b$$

$$a \subseteq b, a \not\subseteq b, a \subsetneq b, a \subsetneq b, a \supseteq b, a \not\supseteq b, a \supsetneq b, a \supsetneq b$$

$$a \smile b, a \frown b, a \perp b, a \models b, a \vdash b, a \nmid b, a \dashv b$$

$$a \mid b, a \nmid b, a \parallel b, a \nparallel b$$

$$a \propto b, a \asymp b, a \bowtie b, a \nbowtie b$$

$$a \leq b, a \nless b, a \lesseqgtr b, a \nlessgtr b, a \geq b, a \ngtr b, a \gtrless b, a \ngtrless b$$

$$a \leq b, a \nless b, a \geq b, a \ngtr b$$

$$a \lesssim b, a \nless b, a \gtrsim b, a \ngtr b, a \lesgtr b, a \nlessgtr b, a \gtrless b, a \ngtrless b$$

$$a \gtrsim b, a \ngtr b, a \lesssim b, a \less b, a \lesgtr b, a \lessgtr b, a \gtrless b, a \gtrless b$$

$$a \subseteq b, a \subsetneq b, a \supsetneq b, a \subsetneq b, a \supseteq b, a \not\supseteq b, a \not\subseteq b, a \not\subsetneq b$$

$$a \triangleleft b, a \ntriangleleft b, a \triangleright b, a \ntriangleright b, a \trianglelefteq b, a \ntrianglelefteq b, a \trianglerighteq b, a \ntrianglerighteq b$$

$$a \vdash b, a \nvdash b, a \Vdash b, a \nVdash b$$

$$a \models b, a \nmodels b, a \Vdash b, a \nVdash b, a \Vdash b, a \nVdash b$$

$$a \ll b, a \gg b, a \cong b, a \leq b, a \geq b, a \lll b, a \ggg b$$

$$a \leq b, a \geq b, a \lesseqgtr b, a \gtrless b, a \lesseqgtr b, a \gtrless b$$

$$a \div b, a \triangle b, a \equiv b, a \doteq b, a \doteq b, a \doteq b$$

$$a \smile b, a \sim b, a \simeq b, a \approx b$$

$$a \preceq b, a \succeq b, a \sqsubseteq b, a \sqsupseteq b, a \sqsubset b, a \sqsupset b, a \subseteq b, a \supseteq b$$

$$a \smile b, a \frown b, a \doteq b, a \doteq b, a \propto b, a \propto b, a \propto b$$

$$a \blacktriangleleft b, a \blacktriangleright b$$

$$a \therefore b, a \because b$$

Used to turn into relation operator,  $a \bar{\in} b$ .

## Arrows

$$a \leftarrow b, a \nleftarrow b, a \rightarrow b, a \nrightarrow b$$

$$a \Leftarrow b, a \nLeftarrow b, a \Rightarrow b, a \nRightarrow b$$

$$a \leftrightarrow b, a \nleftrightarrow b, a \Leftrightarrow b, a \nLeftrightarrow b$$

$$a \longleftarrow b, a \longrightarrow b, a \Longleftarrow b, a \Longrightarrow b, a \longleftrightarrow b, a \Longleftrightarrow b$$



$$\begin{aligned}
 &a \mapsto b, a \longmapsto b, a \leftrightarrow b, a \hookrightarrow b \\
 &a \longleftarrow b, a \rightarrow b, a \leftarrow b, a \rightarrow b, a \rightleftharpoons b \\
 &a \nearrow b, a \searrow b, a \swarrow b, a \nwarrow b \\
 &a \uparrow b, a \Uparrow b, a \downarrow b, a \Downarrow b, a \Updownarrow b, a \Updownarrow b
 \end{aligned}$$

$$\begin{aligned}
 &a \leftrightsquigarrow b, a \rightrightarrows b, a \rightleftharpoons b, a \rightleftharpoons b, a \Uparrow b, a \Downarrow b \\
 &a \Leftrightarrow b, a \Rrightarrow b, a \Leftarrow b, a \rightarrow b, a \leftarrow b, a \rightarrow b \\
 &a \rightleftharpoons b, a \rightleftharpoons b, a \upharpoonright b, a \upharpoonright b, a \downharpoonright b, a \downharpoonright b \\
 &a \curvearrowright b, a \curvearrowleft b, a \circ b, a \circ b, a \lhd b, a \rhd b, a \lhd b, a \rhd b \\
 &a \multimap b, a \rightsquigarrow b, a \rightsquigarrow b, a \rightsquigarrow b
 \end{aligned}$$

### Logical Operators

$$\begin{aligned}
 &P \iff Q \\
 &P \implies Q \\
 &P \impliedby Q
 \end{aligned}$$

### Stack Relation

$$f(x) \stackrel{\text{d}}{=} ax + b$$

$$A \xleftarrow{0 < x < 1} B \xrightarrow[x \leq 0]{x \geq 1} C$$

$$A \xleftarrow{0 < x < 1} B \xrightarrow[x \leq 0]{x \geq 1} C$$

$$A \xleftrightarrow{0 < x < 1} B \xleftrightarrow[x \leq 0]{x \geq 1} C$$

$$A \xleftrightarrow[xyz]{a+b+c} B \xleftrightarrow[xyz]{a+b+c} A \xleftrightarrow[xyz]{a+b+c} B \xleftrightarrow[xyz]{a+b+c} A$$

$$A \xleftrightarrow[xyz]{a+b+c} B$$



#### 18.4.4 ⑥ Parentheses And ⑦ Delimiters

$(Hello)$ ,  $[Hello]$ ,  $\{Hello\}$ ,  $\langle Hello \rangle$ ,  $\lfloor Hello \rfloor$ ,  $\lceil Hello \rceil$   
 $(Hello|World)$ ,  $(Hello \mid World)$ ,  $\left(Hello \mid World\right)$ ,  $\left(Hello \left| World\right.\right)$ ,  $\left(Hello \left| \right. World\right)$

#### 18.4.5 ⑧ Punctuations

$x: f(x)$  vs  $x: f(x)$   
 $1, \dots, n, 1 + \dots + n, (1, \dots, 1) + \dots + (n, \dots, n)$   
 $1, \dot{\cdot}, n, 1, \ddot{\cdot}, n, 1, \cdot\cdot n$   
 $1, \dots, n, 1 + \dots + n, 1 \cdots n, \int_0^1 \cdots \int_0^1, \dots$

### ¶18.5: Multiple-line Formula

#### 18.5.1 Different Formula Different Lines

$$a + b = b + a \quad [18.3]$$

$$a - b = b - a \quad [18.4]$$

$$a \times b = b \times a$$

$$a \div b \neq b \div a \quad [18.5]$$

$$d = a + b + c$$

$$t = r \times s$$

$$z = x - y$$

$$q = l \div m \div n \div o \div p \quad [18.6]$$

$$\begin{aligned} & (a + b)(a - b) + 2ab \\ &= a^2 - b^2 + 2ab \\ &= (a - b)^2 \end{aligned} \quad [18.7]$$

$$\begin{aligned} & (a + b)(a - b) + 2ab \\ &= a^2 - b^2 + 2ab \\ &= (a - b)^2 \end{aligned} \quad [18.8]$$

$$x^2 + 2x = -1 \quad [18.9]$$

transpose got

$$x^2 + 2x + 1 = 0 \quad [18.10]$$

merge got

$$(x + 1)^2 = 0 \quad [18.11]$$



$$\begin{aligned} 2 &= 1 + 1 \\ 20 &= 10 + 10 \end{aligned}$$

$$\begin{aligned} 1 &= 1 \times 1 \quad [18.12] \\ 100 &= 10 \times 10 \quad [18.13] \end{aligned}$$

$$x = \sin t \quad y = \cos t \quad [18.14]$$

$$z = \tan t \quad w = \cot t \quad [18.15]$$

$$a_{11}x + a_{12}y + a_{13}z = A \quad [18.16a]$$

$$a_{21}x + a_{22}y + a_{23}z = B \quad [18.16b]$$

$$a_{31}x + a_{32}y + a_{33}z = C \quad [18.16c]$$

### 18.5.2 One Formula Into Lines

$$\begin{aligned} 1 &+ 2 + 3 \\ + 4 &+ 5 + 6 \end{aligned}$$

$$+ 7 + 8 + 9$$

$$\begin{aligned} &+ 10 + 11 + 12 \\ &+ 13 + 14 + 15 \end{aligned} \quad [18.17]$$

### 18.5.3 Lines Into One Formula

$$D(x) = \begin{cases} 1, & \text{if } x \in \mathbb{Q}; \\ 0, & \text{if } x \in \mathbb{R} \setminus \mathbb{Q}. \end{cases} \quad [18.18]$$

$$D(x) = \begin{cases} 1, & \text{if } x \in \mathbb{Q}; \\ 0, & \text{if } x \in \mathbb{R} \setminus \mathbb{Q}. \end{cases} \quad [18.19]$$

$$[18.20]$$

$$\begin{aligned} S &\subseteq T \\ S &\supseteq T \end{aligned} \implies S = T \quad [18.21]$$

$$\begin{aligned} f(x) &\leq x \\ x &\leq f(x) \end{aligned} \implies f(x) = x \quad [18.22]$$

$$\begin{aligned} f(x) &\in x & g(x) &\subset x \\ x &\in f(x) & x &\subset g(x) \end{aligned} \implies f(x) = x, g(x) = x \quad [18.23]$$



□18.6: Index

$a^2 + b^2 = c^2$

[18.23]

$a^2 + b^2 = c^2$

[★]

$a^2 + b^2 = c^2$

[gougu]

\*\*18.7: Seperate

$a + b$  $a + b$  $a + b$

$\max n$  $\max n$  $\max n$

$[]: 3mu$

[18.24]

$[]or[]: 4mu plus 2mu minus 4mu$

[18.25]

$[]: 5mu plus 5mu$

[18.26]

$\mathbb{I}: -3mu$

[18.27]

$[ ]: 18mu$

[18.28]

$[ ]: 1em$

[18.29]

$[ ]: 2em$

[18.30]

††18.8: Hyphenation

$F(x)G(x)H(x)$

Sec 19. — **Figure**

**\*19.1: Overview**



**†19.2: Float Figure**

**19.2.1 Overview**



FigureName 1: Latex Logo - Example Of Float Figure  
图名 1: 浮动图片的例子

**19.2.2 Rotated Figure**



L<sup>A</sup>T<sub>E</sub>X

Figure 2: Latex Logo

### 19.2.3 Side By Side

#### Figure With Words

L<sup>A</sup>T<sub>E</sub>X

This is the comment on the figure.

Figure 3: Figure With Words Example

#### Figures Side By Side

L<sup>A</sup>T<sub>E</sub>X L<sup>A</sup>T<sub>E</sub>X

Figure 4: Figure Side By Side Example

### ***Captions For Side By Side***

Figure 5: Title For Both

Figure 6: Title For Left

Figure 7: Title For Right

L<sup>A</sup>T<sub>E</sub>X    L<sup>A</sup>T<sub>E</sub>X

Figure 8: Title For Both

L<sup>A</sup>T<sub>E</sub>X

(a) *Title For Left*

(b) *Title For Right*

#### 19.2.4 Figure Arouded By Words

[illegible]

Hello world. Hello world. Hello world. Hello world. Hello world.

These are the words around the figure, and the figure will appear with height of 10 lines, lying in the right of the words, rather than left, and it will extend out 1.5cm, and has width of 5cm. The following will be fillings.

Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world.  
Hello world. Hello world. Hello world. Hello world. Hello world. He  
world. Hello world. Hello world. Hello world. Hello world. Hello wo  
Hello world. Hello world. Hello world. Hello world. Hello world. He  
world. Hello world. Hello world. Hello world. Hello world. Hello wo  
Hello world. Hello world. Hello world. Hello world. Hello world. He

L<sup>A</sup>T<sub>E</sub>X

Figure 10: Title Of Arouned Figure

### 19.2.5 General Float Control

**Float Title 19.1 Figure In myfloat**

L<sup>A</sup>T<sub>E</sub>X

# L<sup>A</sup>T<sub>E</sub>X

mynewfloat 19.1: Figure In mynewfloat

## #19.3: Color

Red texts with blue words texts.

Yellow box

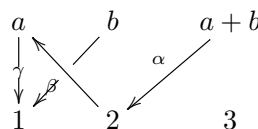
Black line green box

50% gray text, dark yellow text, light purple text

70% purple text, mixed blue and black text, red complementary text  
darkred text

## §19.4: Drawing

### 19.4.1 XY-pic



[19.1]

When  $A \xrightarrow{f} B$  in line text. When  $A \longrightarrow^f B$  in line text. When  $A \xrightarrow{\quad f \quad} B$  in line text. When  $A \xrightarrow{\quad f \quad} B$  in line text.

When  $A \longrightarrow B$  in line text. When  $A - - \rightarrow B$  in line text. When  $A \Longrightarrow B$  in line text. When  $A \rightsquigarrow B$  in line text. When  $A \cdots \rightarrow B$  in line text. When  $A \vdots \rightarrow B$  in line text. When  $A \dashrightarrow B$  in line text. When  $A \dashrightarrow B$  in line text. When  $A \dashrightarrow B$  in line text.

When  $A \curvearrowright B$  in line text. When  $A \curvearrowleft B$  in line text. When  $A \circlearrowleft B$  in line text.

When  $A \leftrightsquigarrow B$  in line text.



L<sup>A</sup>T<sub>E</sub>X

Figure 11: Figure In Top Of Next Page

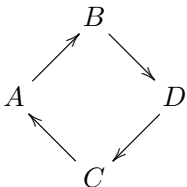
$$\boxed{A} \xrightarrow{\boxed{m}} B$$

[19.2]

$$\boxed{C} \xrightarrow{\text{m}} \boxed{D}$$

$$\text{Cat} \xrightarrow{f} \text{Dog}$$

[19.3]



[19.4]





19.4.2 PSTricks

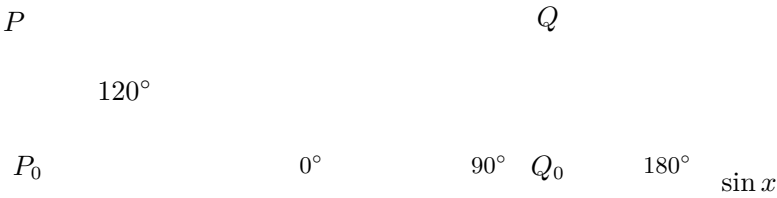


Figure 12: PSTricks Example

19.4.3 TikZ

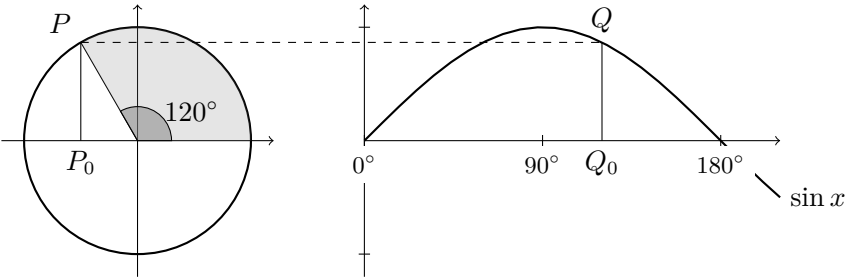


Figure 13: TikZ Example

## A — Appendix Section

This is the section of appendix.

### ***Title of Literature References***

Literatures referenced as follows.

- [1.] Frank Dellaert and Lin Yen-Chen. Neural volume rendering: Nerf and beyond. <https://dellaert.github.io/NeRF/>, 2021.
- [2.] Ben Mildenhall, Pratul P. Srinivasan, Matthew Tancik, Jonathan T. Barron, Ravi Ramamoorthi, and Ren Ng. NeRF: Representing scenes as neural radiance fields for view synthesis. In *The European Conference on Computer Vision (ECCV)*, 2020.
- [3.] A. Tewari, O. Fried, J. Thies, V. Sitzmann, S. Lombardi, K. Sunkavalli, R. Martin-Brualla, T. Simon, J. Saragih, M. Nießner, R. Pandey, S. Fanello, G. Wetzstein, J.-Y. Zhu, C. Theobalt, M. Agrawala, E. Shechtman, D. B. Goldman, and M. Zollhöfer. State of the Art on Neural Rendering. *Computer Graphics Forum (EG STAR 2020)*, 2020.

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gamma, *see also* World

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*n*, 43

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sjtuwjb3589635689@sjtu.edu.cn, 43