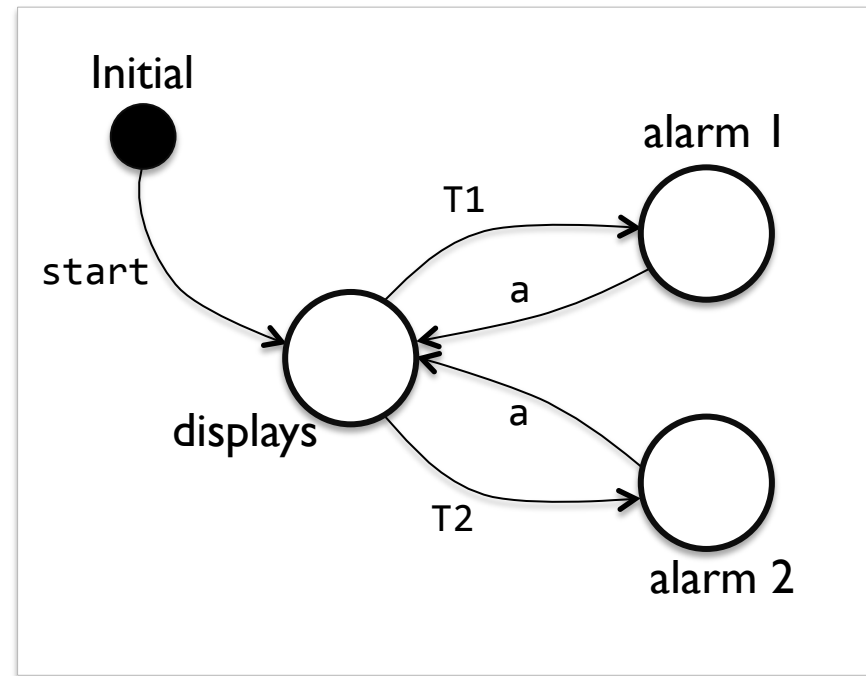


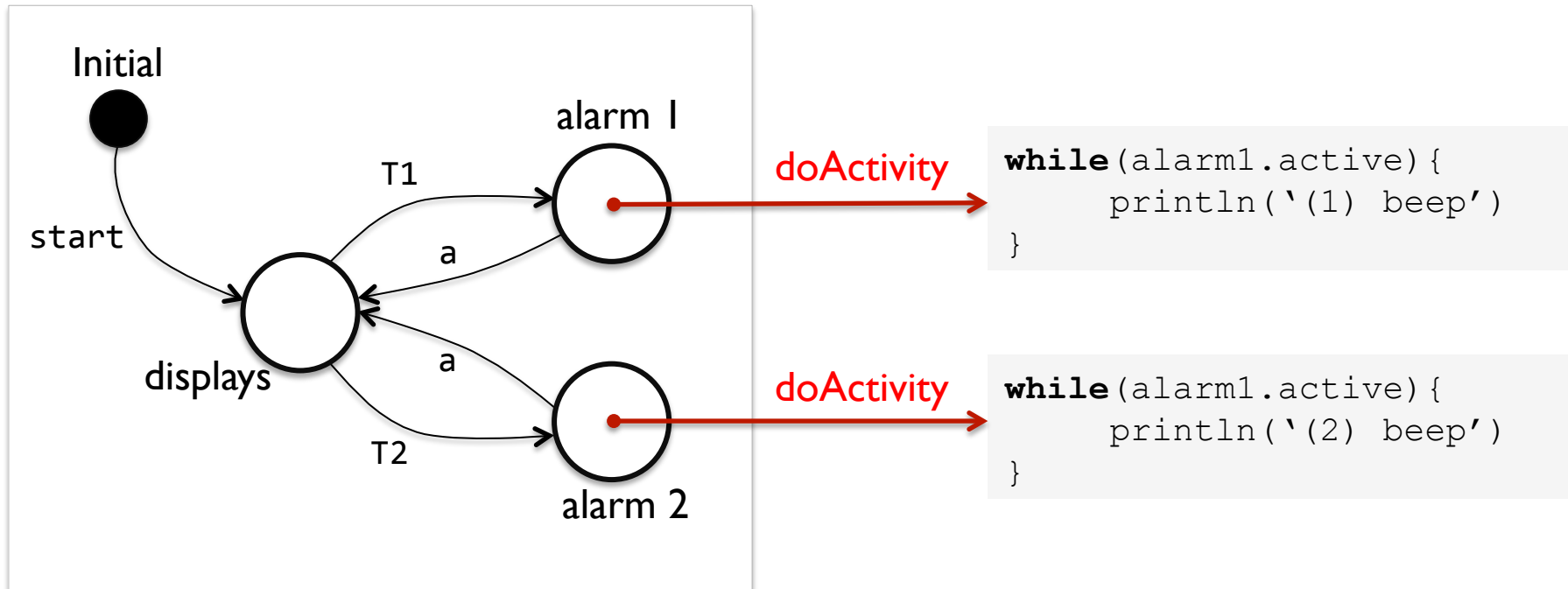
Modular Design of xDSML Tool **DEMO**



The citizen watch



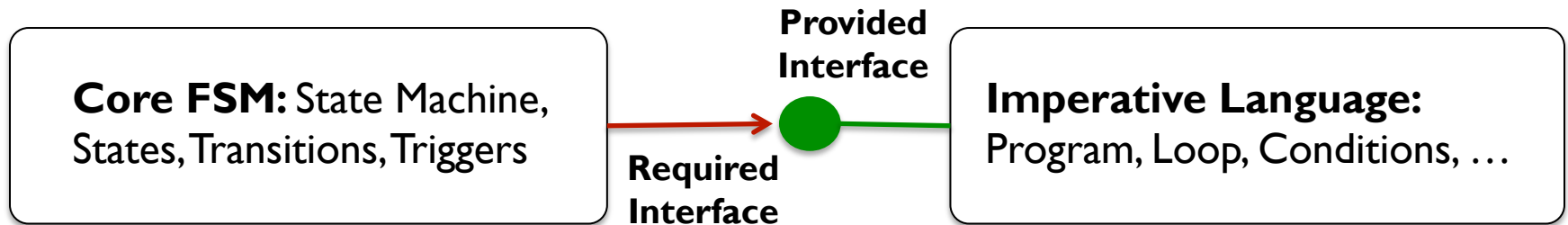
The citizen watch



Core FSM: State Machine, States, Transitions, Triggers

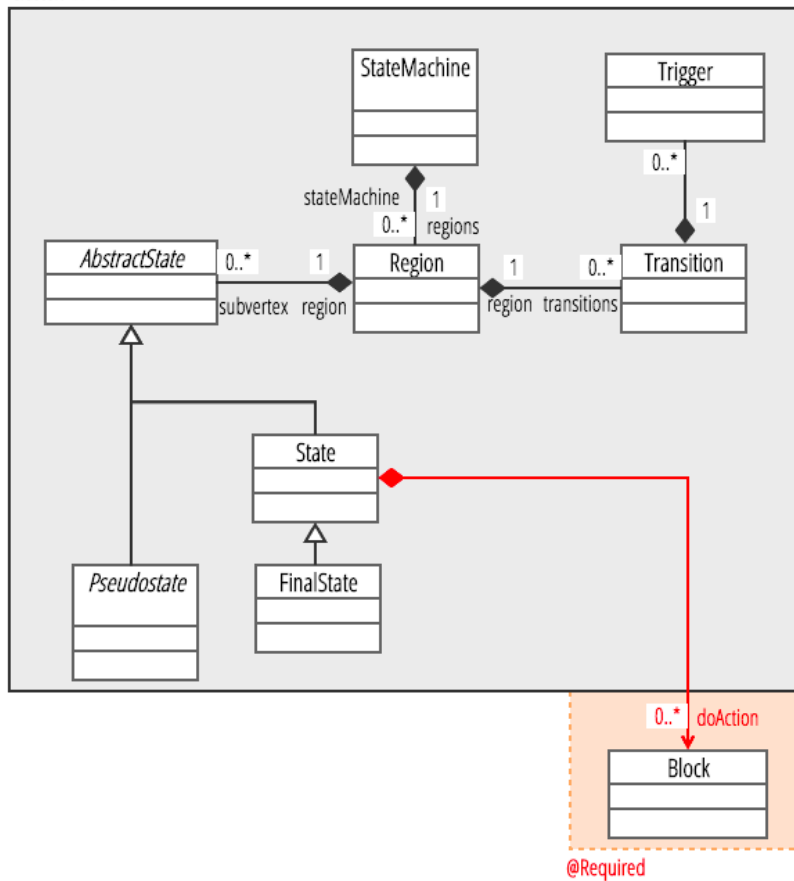
Imperative Language: Program, Loop, Conditions, ...

The citizen watch

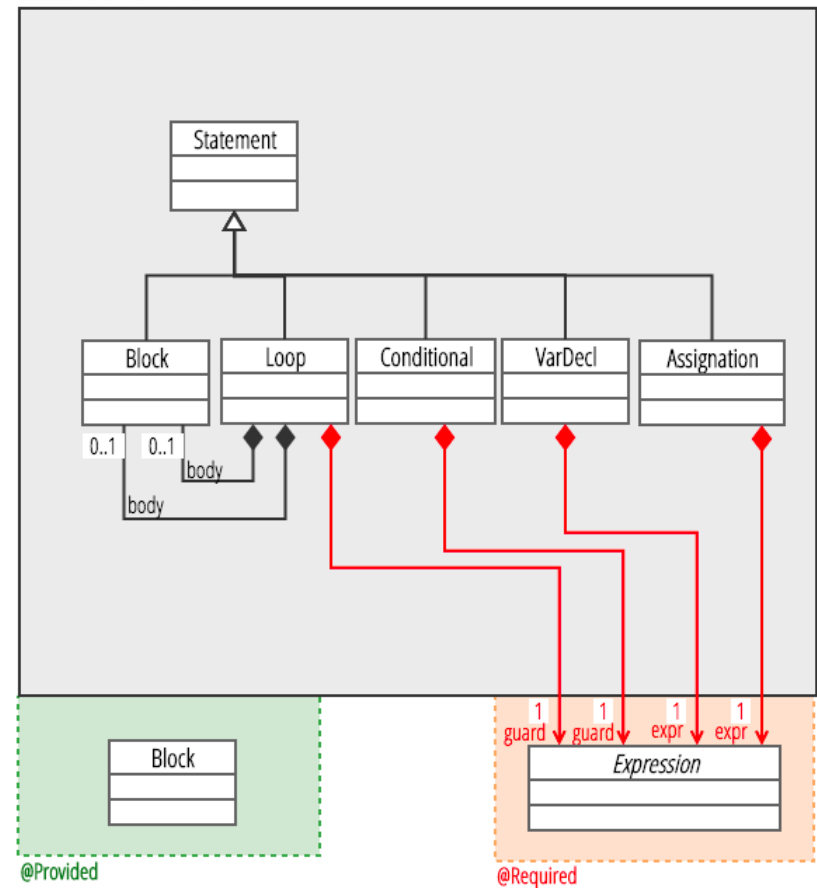


The citizen watch

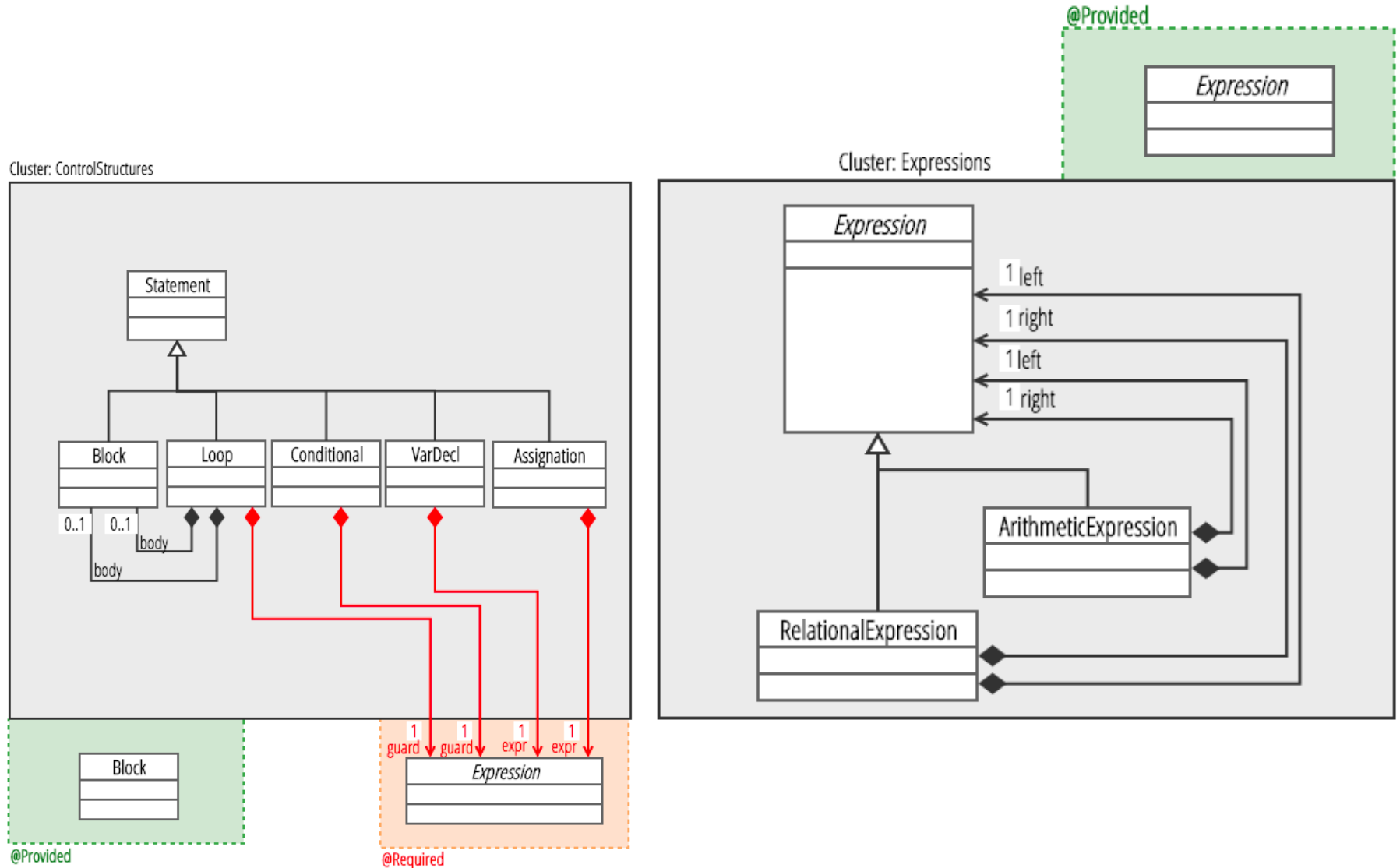
Cluster: CoreFSM



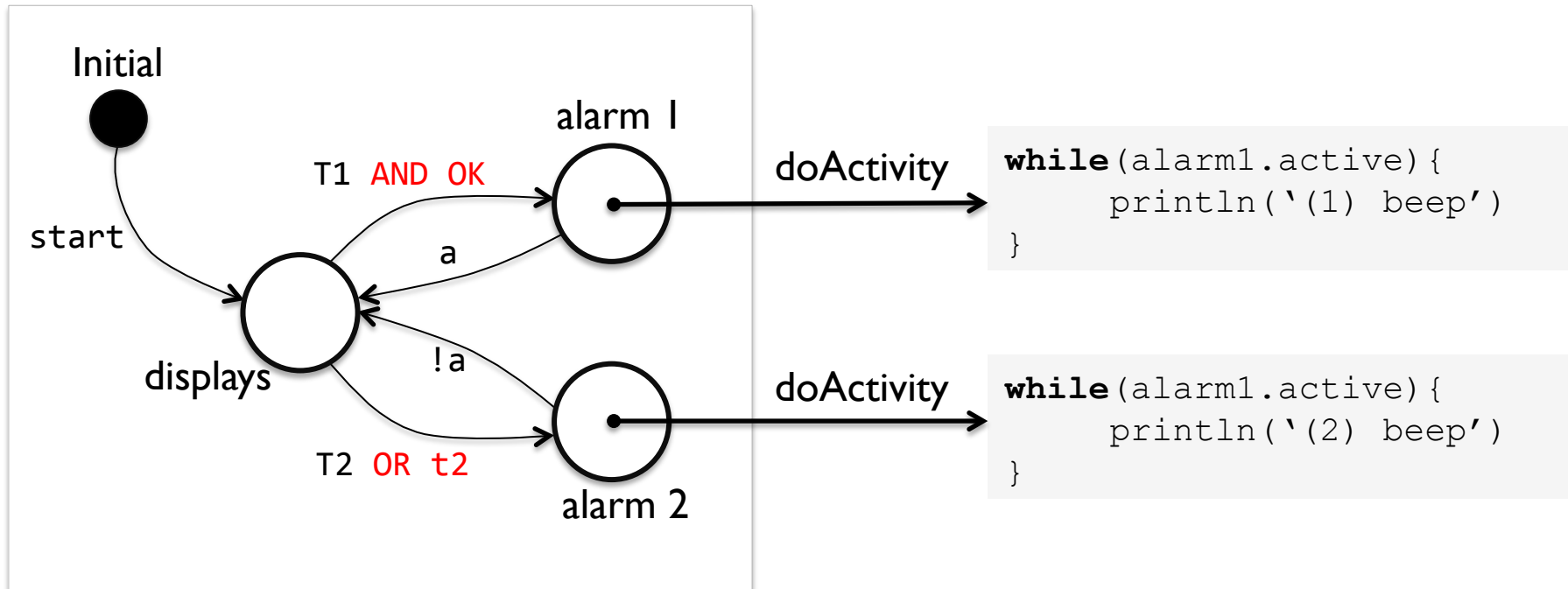
Cluster: ControlStructures



The citizen watch



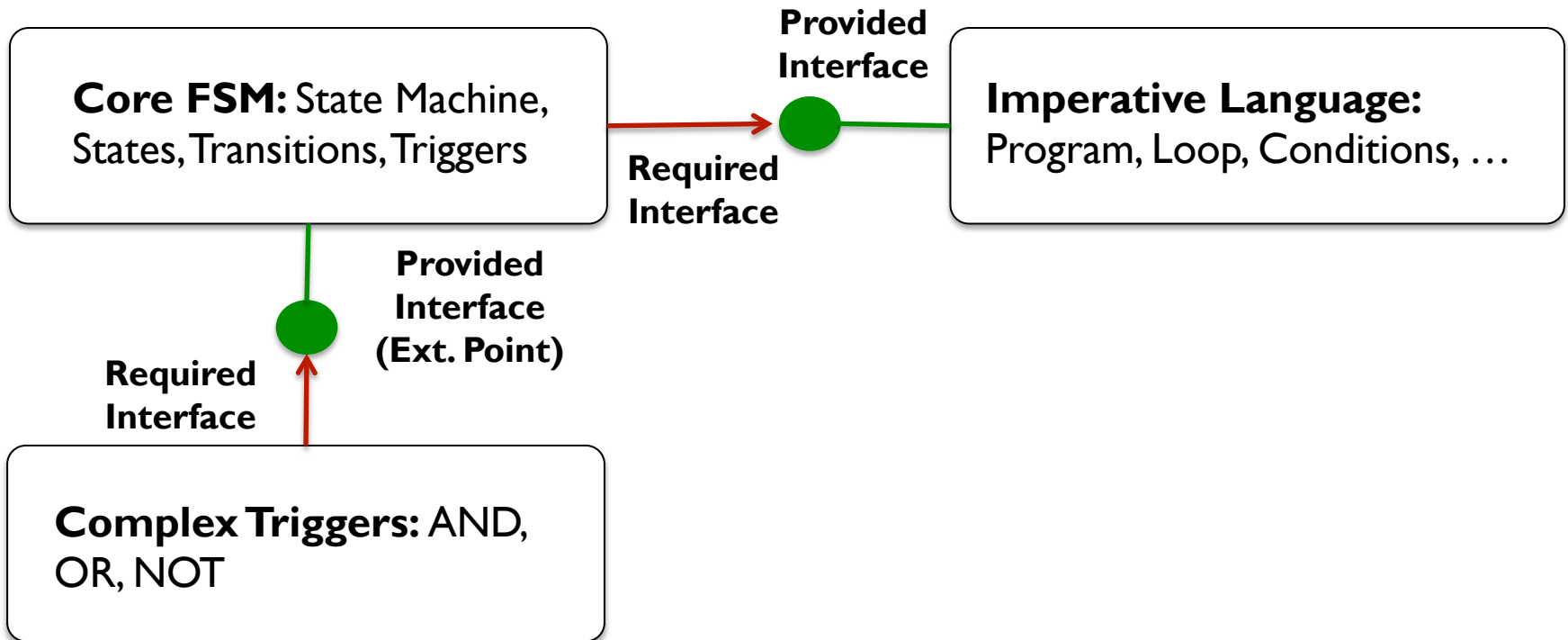
The citizen watch



Core FSM: State Machine, States, Transitions, Triggers

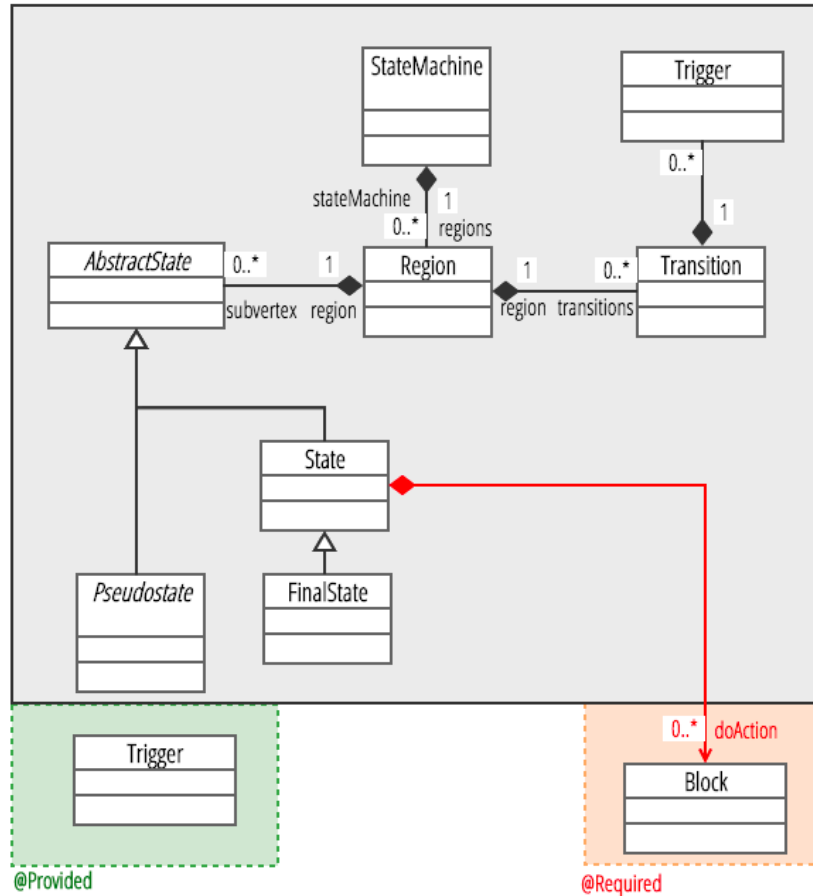
Complex Triggers: AND, OR, NOT

The citizen watch



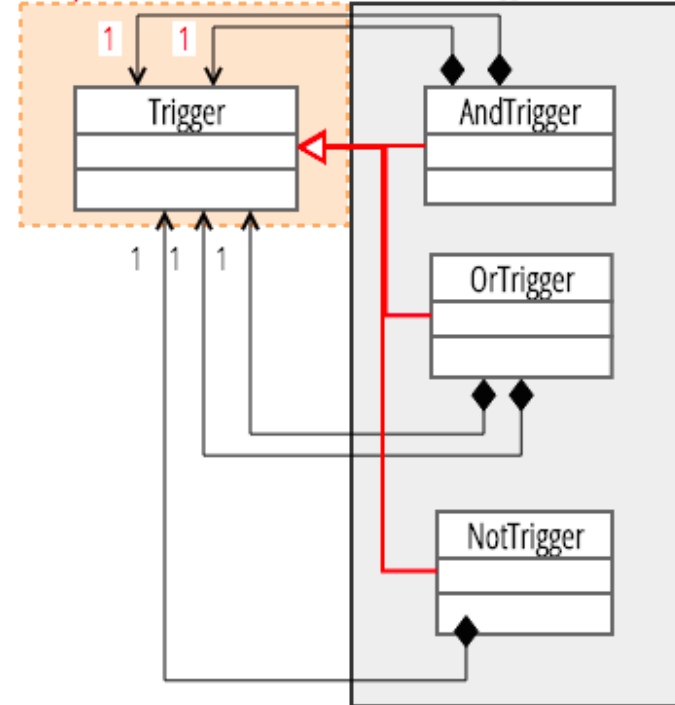
The citizen watch

Cluster: CoreFSM



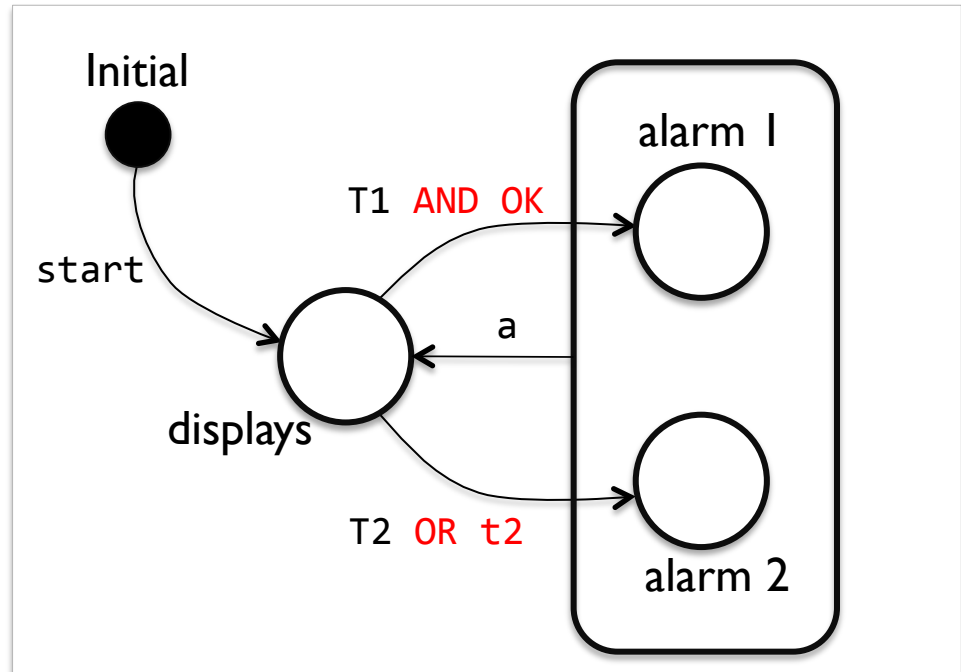
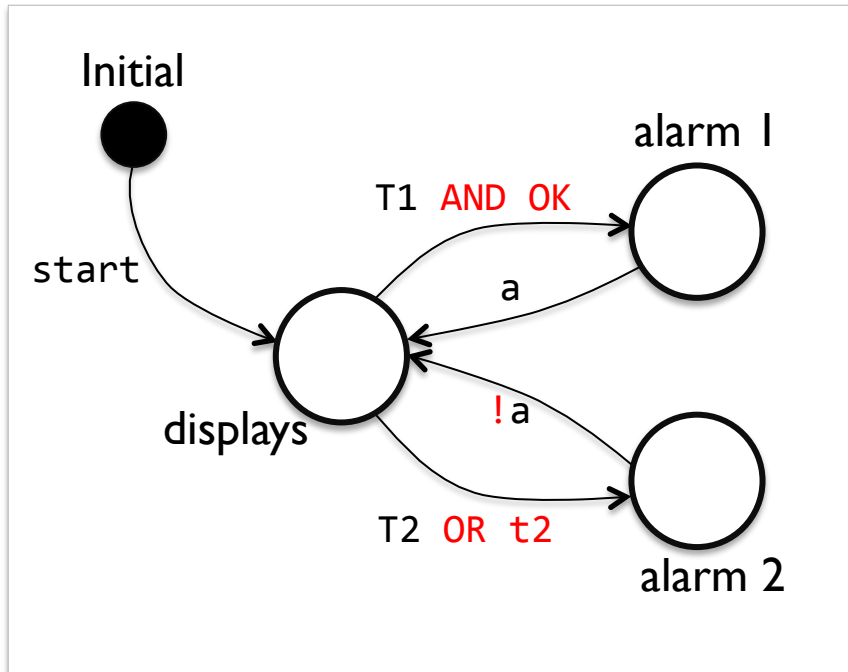
@Required

Cluster: AndTrigger



@Required

The citizen watch

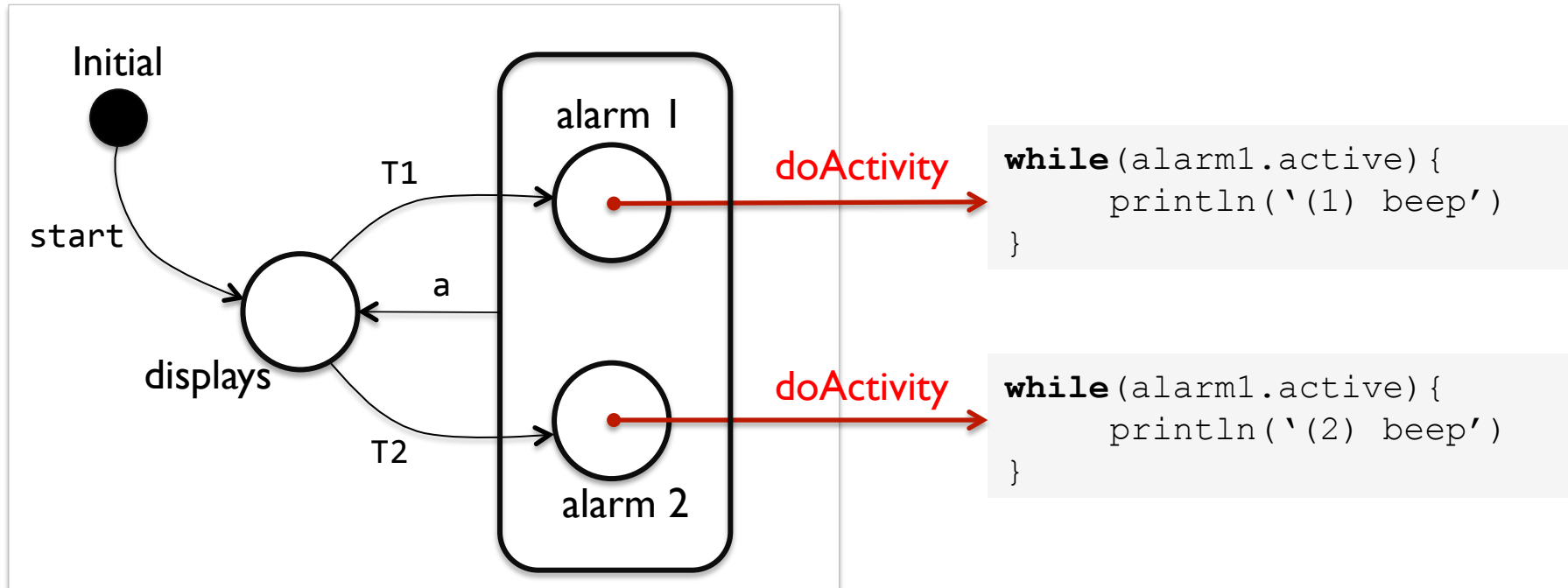


Core FSM: State Machine, States,
Transitions, Triggers

+

CompositeStates:
CompositeState, ...

The citizen watch

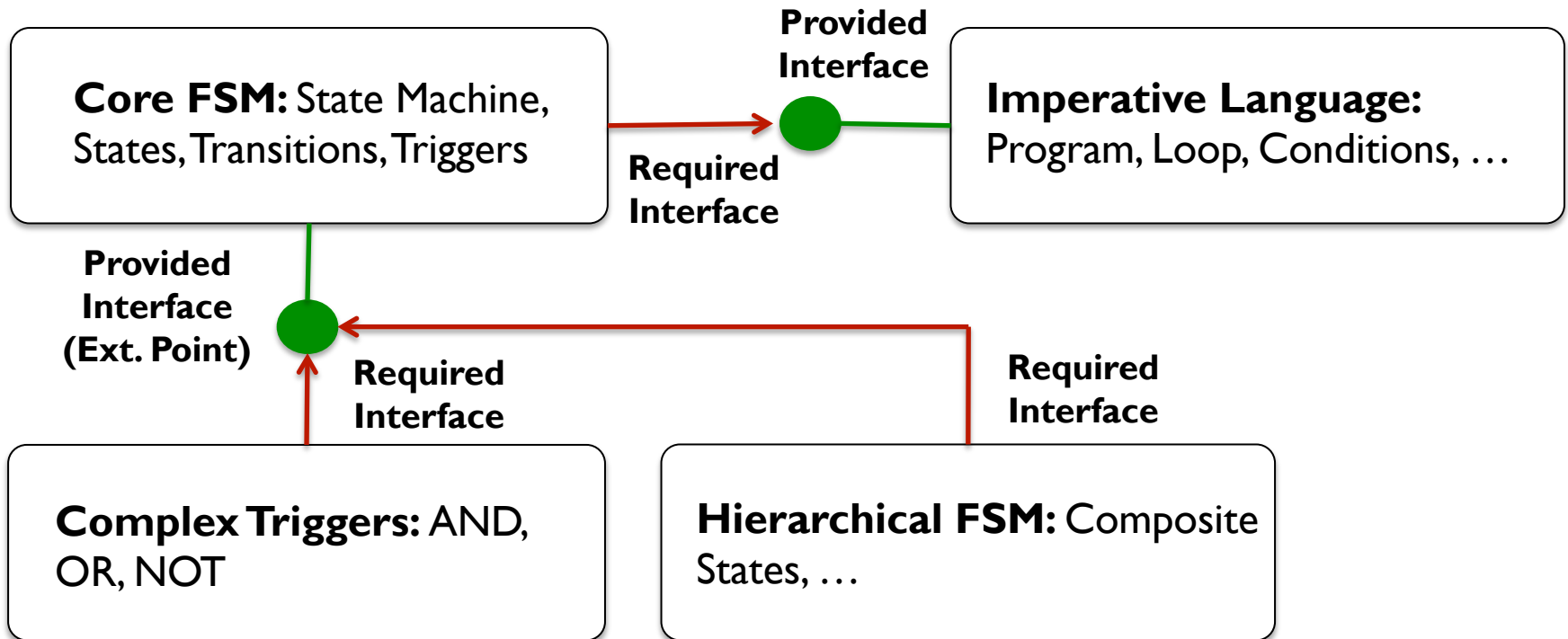


Core FSM: State Machine, States,
Transitions, Triggers

+

CompositeStates:
CompositeState, ...

The citizen watch



The citizen watch

Cluster: CoreFSM

