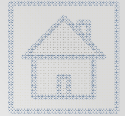


# Restful Objects

A hypermedia API for  
domain object models



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# The obligatory “who’s this bloke?” slide

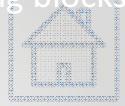
- Freelance consultant, dev, trainer
  - Java, .NET
- Been banging on about Naked Objects for years
  - even though almost no-one seems to “get it”
  - still working at the Irish government (who do)
- Written a couple of books
  - Domain Driven Design using Naked Objects
  - A UML modelling book for TogetherJ (remember that?)
- Do open source stuff
  - Committer on Apache Isis, Restful Objects.NET
  - Author of the “Restful Objects” spec

# Restful Objects ... what's the deal?

- So, it's a spec
  - open source, Creative Commons
  - <http://restfulobjects.org>
- JSON representations, over HTTP
- Two open source server-side impls:
  - RestfulObjects.NET
  - Apache Isis (JVM)
- Some Javascript clients have been hacked together
  - a Backbone/Javascript demo
  - a JQueryMobile demo
  - an internal app for managing sales pipeline

# Origins

- RO came about from me thinking about traversable graphs of domain objects
- Also have graphs of resources, on the web
- Seemed that there ought to be some sort of correspondence between these two different “graphs of stuff”?



# Need a way of addressing objects

For example:

- <http://localhost:8080/objects/customer/123>
  - to address a customer, id=123
- <http://localhost:8080/objects/order/123~3>
  - to address the 3rd order placed by that customer

# Resources don't have to address entities...

- ... could address objects that represent application state

For example:

- <http://localhost:8080/objects/basket/a4b75116-cff4-4440-a77c-abb3cacb5091>

represents a shopping basket, keyed with a GUID



# Need a way of representing objects

- Options:
  - XML with proprietary schema
  - XHTML and microformats
  - JSON
  - Atom or similar?
- Flavour of the month seems to be JSON
  - certainly lots of client-side support
- Though need to figure out how to represent links between resources
  - to walk the graph





# Need a way of link representations

```
{  
  "rel": "...",  
  "href": "http://localhost:8080/objects/order/123",  
  "type": "application/json;...",  
  "method": "GET",  
  "title": "Order #123",  
  "arguments": { ... },  
  "value": ...  
}
```



# More than just GET

- Not just about retrieving resources
- HTTP defines a set of verbs
  - GET, PUT, DELETE, POST
- Use to manipulate the state of the underlying domain objects



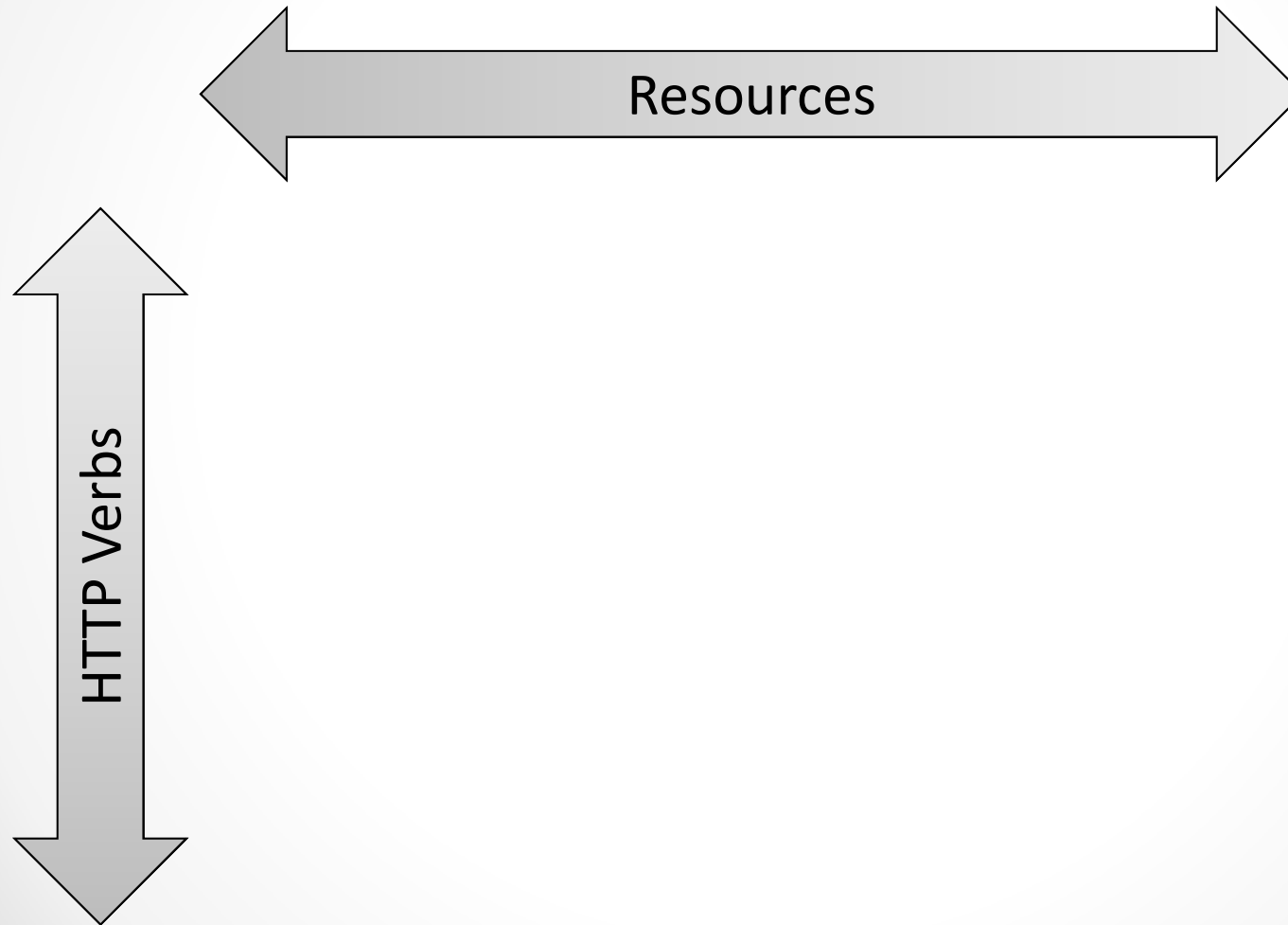
# Sub-resources provide finer-grained control

For example:

- <http://localhost:8080/objects/customer/123/properties/surname>
  - addresses the surname property of customer, id=123
- <http://localhost:8080/objects/order/123~3/collections/lineItems>
  - addresses the lineItems collection of an order



The spec defines which resources can  
be accessed by which verbs



# Objects, properties, collections

URL HTTP VERB	Objects/ {Dtype}/{IID}	Objects/ {Dtype}/{IID}/ Properties/{Property}	Objects/ {Dtype}/{IID}/ Collections/{Collection}
GET	object summary, member summary, property values	property details and value	collection details and content
PUT	update or clear multiple property values	update or clear value	add object (if set semantics)
DELETE	delete object	clear value	remove object
POST	n/a – 405	n/a – 405	add object (if list semantics)

- {Dtype} is the domain type, eg. "customer"
- {IID} is the instance identifier, eg. "123"

## But it's the domain object's *behaviour* that's key

- In Naked Objects, we talk about behaviourally complete objects
  - domain objects have state, sure
  - but they have behaviour also
  - it's OO like your mother taught you
- Otherwise we're just building a data browser / CRUD system
  - and what's the ~~fun~~ value in that?

# Also actions and action invocation

URL	Objects/ {Dtype}/ {IID}	Objects/ {Dtype}/ {IID}/ Properties/ {Property}	Objects/ {Dtype}/ {IID}/ Collections/ {Collection}	Objects/ {Dtype}/ {IID}/ Actions/ {Action}	Objects/ {Dtype}/ {IID}/ Actions/ {Action}/ invoke
HTTP VERB					
GET	object summary, member summary, property values	property details and value	collection details and content	action prompt	invoke (if query only)
PUT	update or clear multiple property values	update or clear value	add object (if set semantics)	n/a – 405	invoke (if idempotent)
DELETE	delete object	clear value	remove object	n/a – 405	n/a – 405
POST	n/a – 405	n/a – 405	add object (if list semantics)	n/a – 405	invoke (any)

# The point being...

- ... that this set of resources can be used to expose **\*any\*** domain model
  - a bit like how a UML class diagram can represent any domain
  - a bit like how an ORM can map any domain
  - domain-agnostic
- In other words: uniform access to the state and behaviour of domain objects
  - uniform access being a key principle of REST



# Becoming a RESTafarian

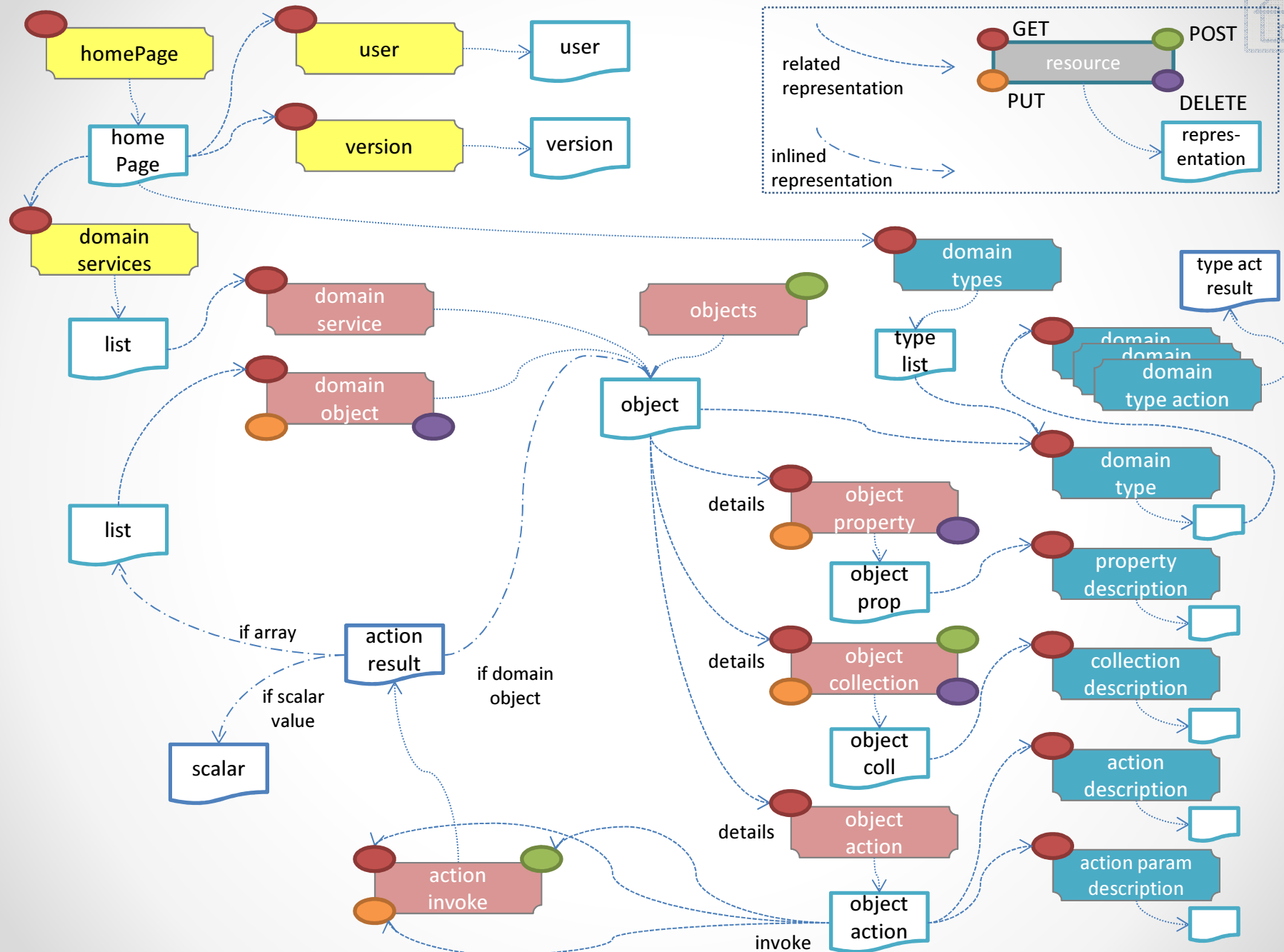
- The Restful Objects spec tries hard to live up to its name
  - define a RESTful system
- In other words, it gets into such matters as:
  - HATEOAS
  - media types and content negotiation ("conneg")
  - link relationships
  - HTTP request and response headers
  - HTTP response codes (regular and arcane)
  - Caching

# Hypermedia APIs

- Of all the RESTful principles, HATEOAS is the most important
  - "hypertext as the engine of application state"
- In other words, a resource's representations link in turn to other resources
  - as `<FORM>` and `<A HREF=...>` do in HTML
- All the RO representations link in this way...
  - there are no cul-de-sacs

# Home page

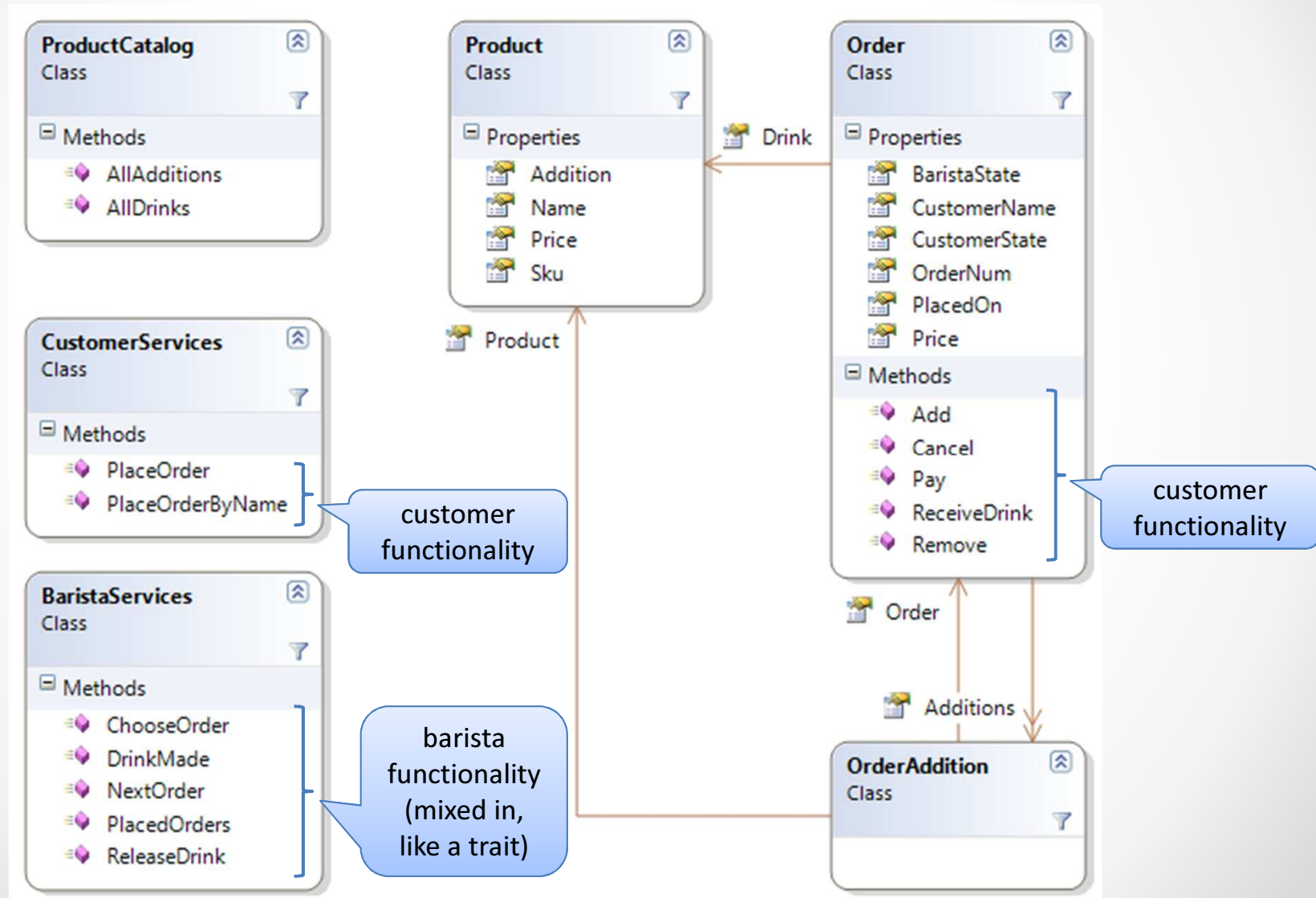
- Starting point is the home page
- <http://localhost:8080>
- RO defines a home page that links to:
  - services
  - user
  - version
  - domain-types (ie the metamodel)



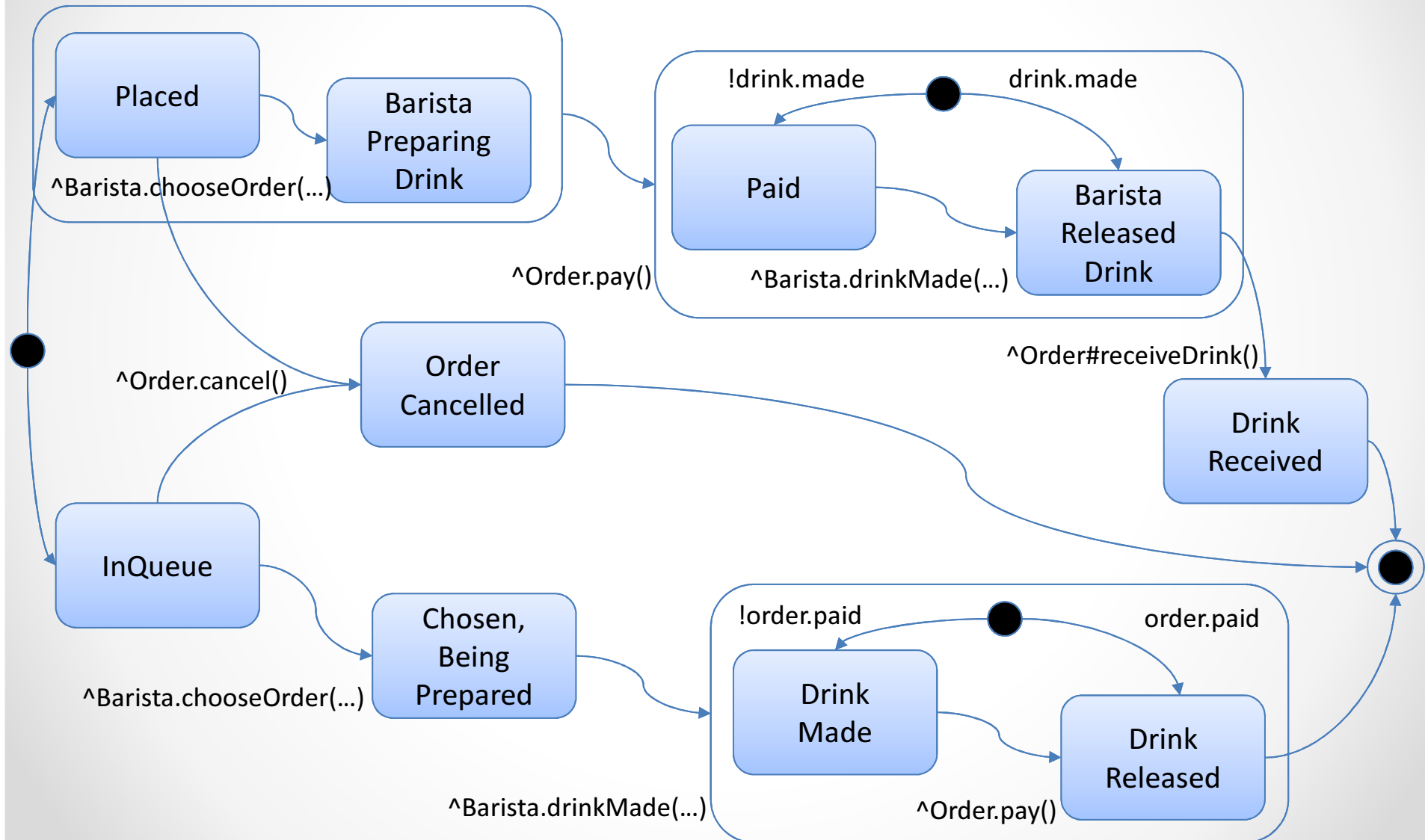
# Demo

- An implementation of Jim Webber's "RestBucks" example
- Runs as an ASP.NET MVC app
  - exposes customer and barista services
- Runs as an RO app
  - exposes only the customer services
- Implementation:
  - MVC app provided by Naked Objects MVC
  - RO API is provided by Restful Objects.NET

# Deeply unfashionable UML class diagram



# Slightly more fashionable UML state diagram





# Demo...



# Media types

- Media types are important
  - allow the client to say what it can accept
  - tell the client what is being returned
  - the basis of conneg
- Of course, they are also broken

"application/json" - vs - "text/html"



# RO Media types

- Being a good RESTful system, RO defines its media types
- All representations return
  - "application/json"

# RO Media types

- But the spec also recognizes the different levels of abstraction
- Uses "profile" parameter to indicate nature of the representation

"application/json";profile="org.restfulobjects/repr  
-types/object"

-or-

"application/json";profile="org.restfulobjects/repr  
-types/action"

# RO Media Types

- And goes one level further, to support generic vs bespoke clients

```
"application/json";profile="org.restfulobjects/r  
epr-types/object";x-ro-domain-type=  
"com.mycompany.myapp.v2.ShoppingBasket"
```

- NB:
  - **x-ro-** used as a prefix in parameters to avoid conflicts
  - RO spec does not define any custom HTTP headers

# RO Media Types as Layers

x-ro-domain-type=  
"com.mycompany.myapp.v2.ShoppingBasket"

profile=  
"org.restfulobjects/repr-types/object"

application/json



# Media type also part of the RO Link

```
{  
  "rel": ".../...",  
  "href": "http://localhost:8080/objects/order/123/properties/status",  
  "type": "application/json;  
          profile=\"org.restfulobjects/repr-types/property\"",  
  "method": "GET"  
}
```

# HATEOAS

- Hypermedia APIs use links in representations
  - to walk from one resource to the next
- The link values are (can be) opaque
  - REST is not about "pretty URLs"
- Instead, it's the link's "rel" that defines the semantics
  - eg: "next", "prev", "describedby"

# RO Link Rels

- The spec uses IANA-defined rel values where they exist
- Otherwise, the spec defines rel values that are similar to the RO media types

`urn:org.restfulobjects:rels/details;property="firstName"`

-or-

`urn:org.restfulobjects:rels/choices;action="placeOrder";param="product"`





# RO Link Rels

```
{  
  "rel": "urn:org.restfulobjects:rels/details;property=\"status\"",  
  "href": "http://localhost:8080/objects/order/123/properties/status",  
  "type": "application/json;  
          profile=\"org.restfulobjects/repr-types/property\"",  
  "method": "GET"  
}
```



# Other (Boring) Stuff

- Data types
- Resource argument representation
  - simple arguments
  - formal arguments
- Concurrency control
- Extensible representations
  - "links" list
  - "extensions" map

# Optional capabilities

- Domain metadata (x-ro-domain-model)
  - Validation (x-ro-validate-only)
  - Blobs/clob data type and attachments
  - Direct persistence
- 
- The "version" resource lists support for optional capabilities

# And direct persistence

URL	Objects/ {Dtype}	Objects/ {Dtype}/ {IID}	Objects/ {Dtype}/ {IID}/ Properties/ {Property}	Objects/ {Dtype}/ {IID}/ Collections/ {Collection}	Objects/ {Dtype}/ {IID}/ Actions/ {Action}	Objects/ {Dtype}/ {IID}/ Actions/ {Action}/ invoke
GET	n/a – 405	object summary, member summary, property values	property details and value	collection details and content	action prompt	invoke (if query only)
PUT	n/a – 405	update or clear multiple property values	update or clear value	add object (if set semantics)	n/a – 405	invoke (if idempotent)
DELETE	n/a – 405	delete object	clear value	remove object	n/a – 405	n/a – 405
POST	persist instance	n/a – 405	n/a – 405	add object (if list semantics)	n/a – 405	invoke (any)

# Should entities be exposed as resources?

- Oberg says no
  - "The domain model as REST anti-pattern" blog post
- Webber says no
  - cf #DDDX 2011, and a bunch of disparaging remarks about Rails
- I say: it's a little more nuanced than that
  - who owns the pipe?
  - should the client depend on out-of-band info?

# Who owns the pipe?

- An enterprise app, deployed on intranet
  - both client and server built by same team
- VS -
- A REST API, deployed on internet
  - multiple clients, developed by 3<sup>rd</sup> parties
  - API can't be broken willy-nilly

# Out-of-band info?

- RESTafarians like to talk about the evil of out-of-band information
- Generic client
  - understands semantics of media type
  - makes no hard-coded assumptions about representation content
  - RO specifies comprehensive metadata to support such clients
    - eg "isSuperTypeOf" type action
- Bespoke client
  - does assume presence of specific content
  - optimized to support specific use cases

# Client/server independence

- REST says: "Client and server should evolve independently"
  - not always required, though

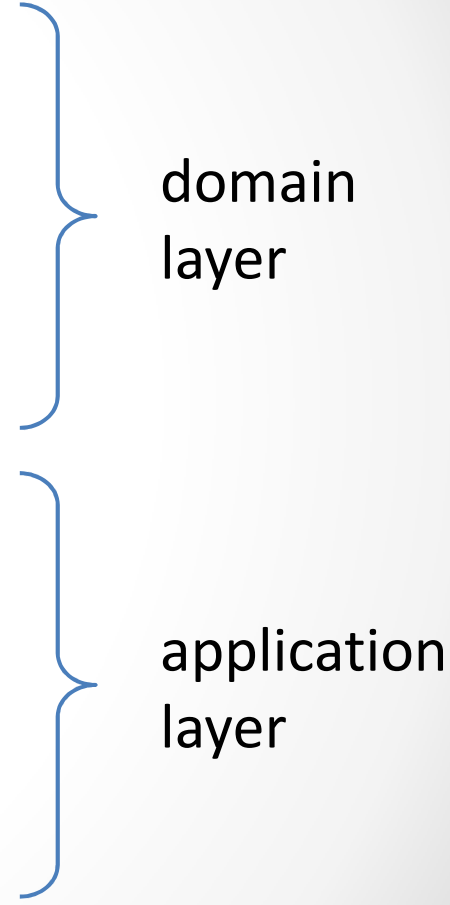
Deployment	Intranet	Internet
Client type		
Generic	no need for independence	no need for independence
Bespoke	no need for independence	<b>must</b> be independent



# Resources as use cases/commands

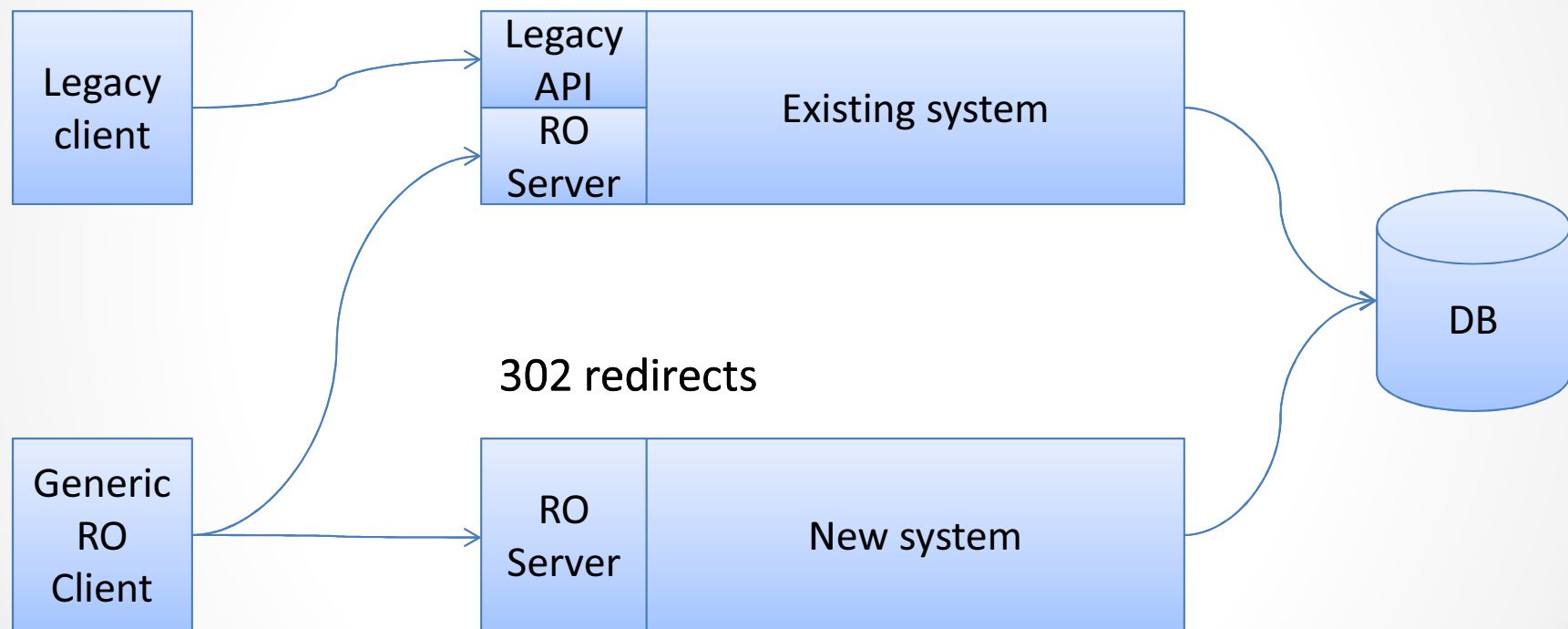
- The current "conventional wisdom"
- Does enable client/server independence
  - relevant for bespoke/internet deployments
    - and is a good design, one that is supported by RO spec
  - however, it isn't required for other deployment scenarios
- So why strongly advocated for all scenarios?
  - probably because creating a general-purpose graph of hyperlinks is difficult without a metamodel
  - use case resources artificially constrain the links to those defined by a small state machine

# RO Domain Object ontology

- Persistent domain entity
  - Proto-persistent domain entity
  - View model
  - Addressable view model
- 
- domain layer
- application layer

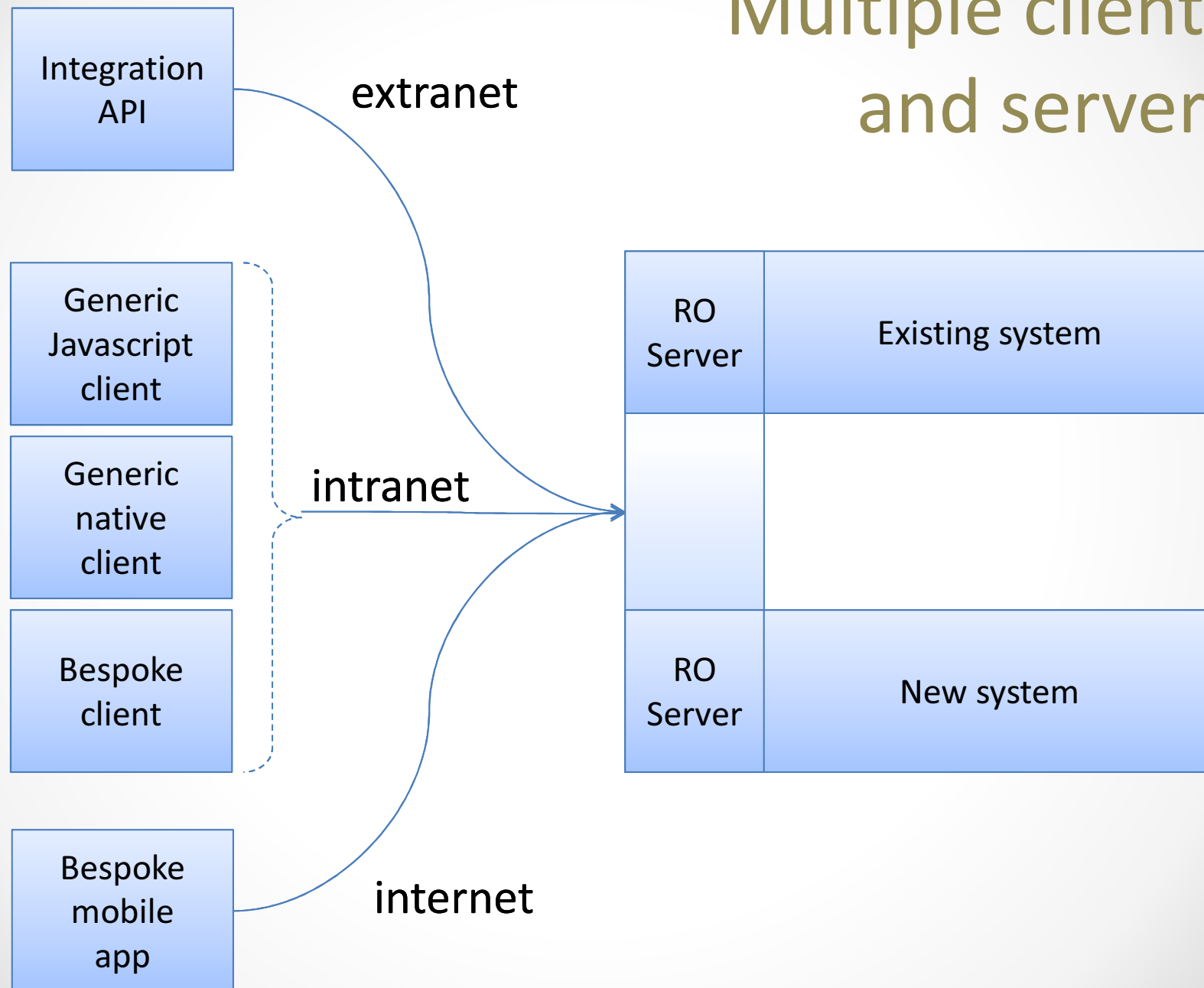


# Migration





# Multiple clients and servers



# Concluding...

- The Restful Objects spec
  - defines a hypermedia API
  - for behaviourally complete domain objects
  - JSON over HTTP
  - supports both generic and bespoke clients
- There are two open source implementations
- There are some nascent Javascript clients
- Could use spec independently of a framework
  - that said, HATEOAS is difficult to support without a metamodel
  - unless artificially restrict links to narrow state machine

# (Not so) hidden agenda

- Most people don't get Naked Objects
  - maybe the generic UI puts them (you?) off
- But the benefit of NO is that it actively promotes building the ubiquitous language
  - NO ain't about UI, it's about building a richer domain model
- RO retains the essence of NO
  - but lets you skin the model as you see fit
    - using cool technologies, if that's your bag
  - also opens up integration/migration scenarios



# References

Restful Objects spec	<a href="http://restfulobjects.org">http://restfulobjects.org</a> <a href="http://github.com/danhaywood/restfulobjects-spec">http://github.com/danhaywood/restfulobjects-spec</a>
Apache Isis (JVM)	<a href="http://incubator.apache.org/isis">http://incubator.apache.org/isis</a>
Restful Objects.NET	<a href="http://restfulobjects.codeplex.com">http://restfulobjects.codeplex.com</a>
Naked Objects MVC	<a href="http://nakedobjects.codeplex.com">http://nakedobjects.codeplex.com</a>
My Blog	<a href="http://danhaywood.com">http://danhaywood.com</a>
Twitter	@dkhaywood
Coffee Shop demo	<a href="http://github.com/danhaywood/dotnet-coffeeshop">http://github.com/danhaywood/dotnet-coffeeshop</a>