

# \$LANG Language Proposal

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## Motivation

Most 'modern' programming languages trace their origins back decades, to before the advent of cheap, general purpose multicore CPUs. They were designed for a distinctly monothreaded environment. While libraries and enhancements to mainstay languages such as C/C++ and Java have added multithreading capabilities, it remains in many ways a bolted on kludge. Newer frameworks such as Node.js provide more integral support for asynchronous operations, they lack the depth of support and power of a fully compiled language. with \$LANG, we aim to build a language that has the power and flexibility of a fully compiled C style language, while having native threading support for modern multithreaded applications.

## Description

\$Lang is inspired by C, which has a very well known syntax, and has been one of the most widely used languages since it was released over forty years ago. \$Lang is a general purpose language that supports all standard mathematical and logical operations. In addition to the standard C primitive types (`int`, `double`, `char`, etc.), \$Lang has native support for the `string` type.