
On-Demand Blind Packet Forwarding

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- Motivation
- Blind Packet Forwarding (BPF)
- Selective Masked Routing
- Fully BPF On Demand
- Implementation and evaluation
- Conclusion

Motivation

■ Network Address Confidentiality (NAC)

- classifies all third parties and nodes as adversaries and limits access to packet addresses in cleartext exclusively to communicating endpoints
- → Sender/recipient and relationship unlinkability
 - Packets can not be linked to source/destination and to communicating endpoints

■ Blind Packet Forwarding (BPF)

- realizes NAC and its unlinkability properties
- redesigns packet forwarding and its associated network functions to blind ones transferring and processing packet addresses in end-to-end encrypted form
- builds on Locator/Identifier (Loc/ID) Split
- separately masks identifiers and locators

■ Semi-BPF masks only identifiers

- NAC and its unlinkability properties apply only to identifiers and communicating endpoints

■ Fully BPF masks both locators and identifiers

- NAC and its unlinkability properties apply to both parts of addresses and communicating endpoints as well as domains and local networks
- **Issue:** Full blindness requires to set up and maintain masked routing tables in entire domains → Costly process
- **Idea:** Only nodes on the route between two communicating endpoints need to maintain according masked routing table entries

BPF – Public key Encryption with Keyword Search (PEKS)

$$KeyGen \rightarrow (A_{pub}, A_{priv})$$

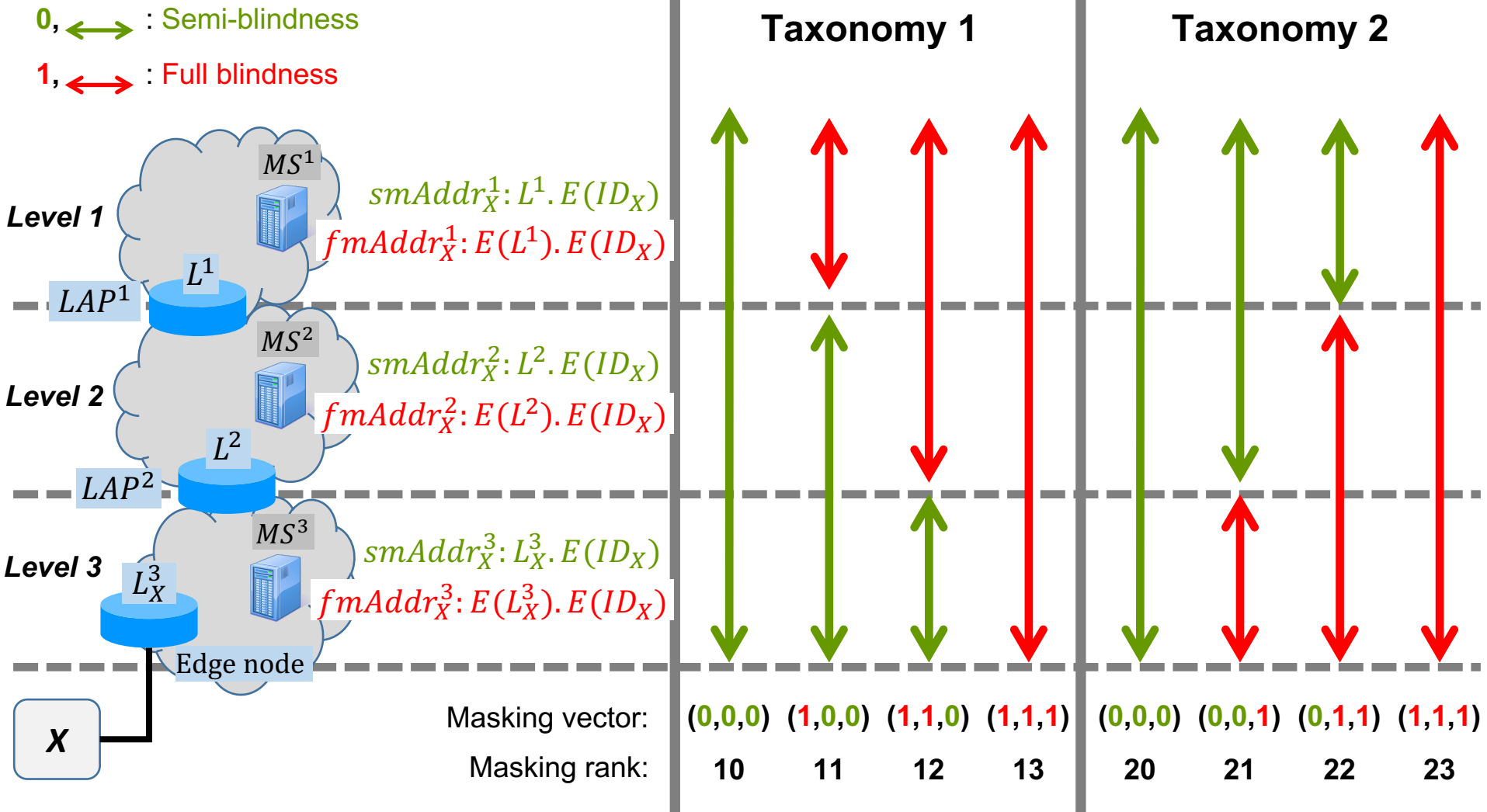
$$PEKS(A_{pub}, W) \rightarrow E(W)$$

$$Trapdoor(A_{priv}, V) \rightarrow T(V)$$

$$Test(E(W), T(V)) \rightarrow 1 \Leftrightarrow W = V, \rightarrow 0 \text{ otherwise}$$

- PEKS enables to correctly determine for two ciphertexts whether their cleartext values are the same, without decrypting the ciphertexts.
- PEKS encryption function is not deterministic

BPF – Architecture & Blindness Taxonomies



BPF – Masked Routing & Packet Forwarding

$Test(E(N_i), T(N_j))$
for each entry i and j
in table and update msg

mLoc., Trapd.	Port	Distance
$E(N_1), T(N_1)$	0	0
$E(N_2), T(N_2)$	1	1
$E(N_3), T(N_3)$	1	2

$Test(E(N_i), T(N_j))$
for each entry i and j
in table and update msg

mLoc., Trapd.	Port	Distance
$E(N_2), T(N_2)$	0	0
$E(N_1), T(N_1)$	1	1
$E(N_3), T(N_3)$	2	1

$Test(E(N_i), T(N_j))$
for each entry i and j
in table and update msg

mLoc., Trapd.	Port	Distance
$E(N_3), T(N_3)$	0	0
$E(N_2), T(N_2)$	1	1
$E(N_1), T(N_1)$	1	2

$Test(E(N_3), T(N_i))$
for each entry i

$Test(E(N_3), T(N_3)) \rightarrow 1$

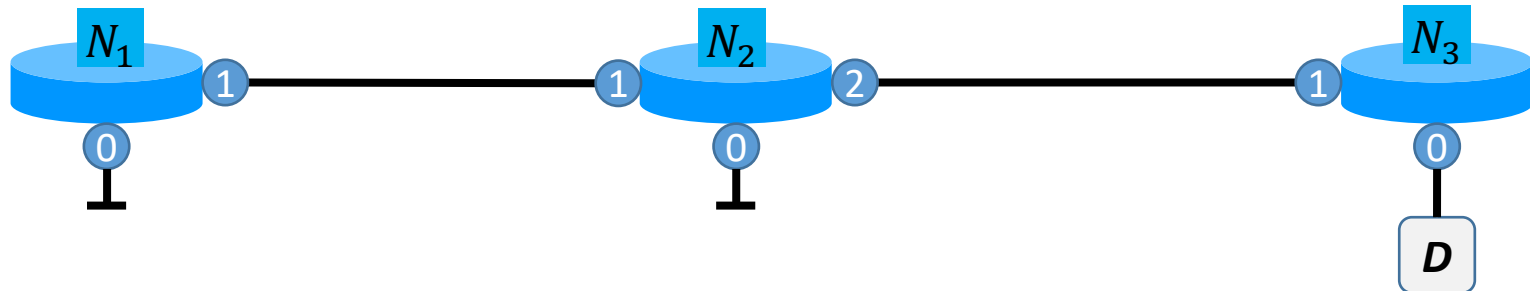
$Test(E(N_3), T(N_i))$
for each entry i

$Test(E(N_3), T(N_3)) \rightarrow 1$

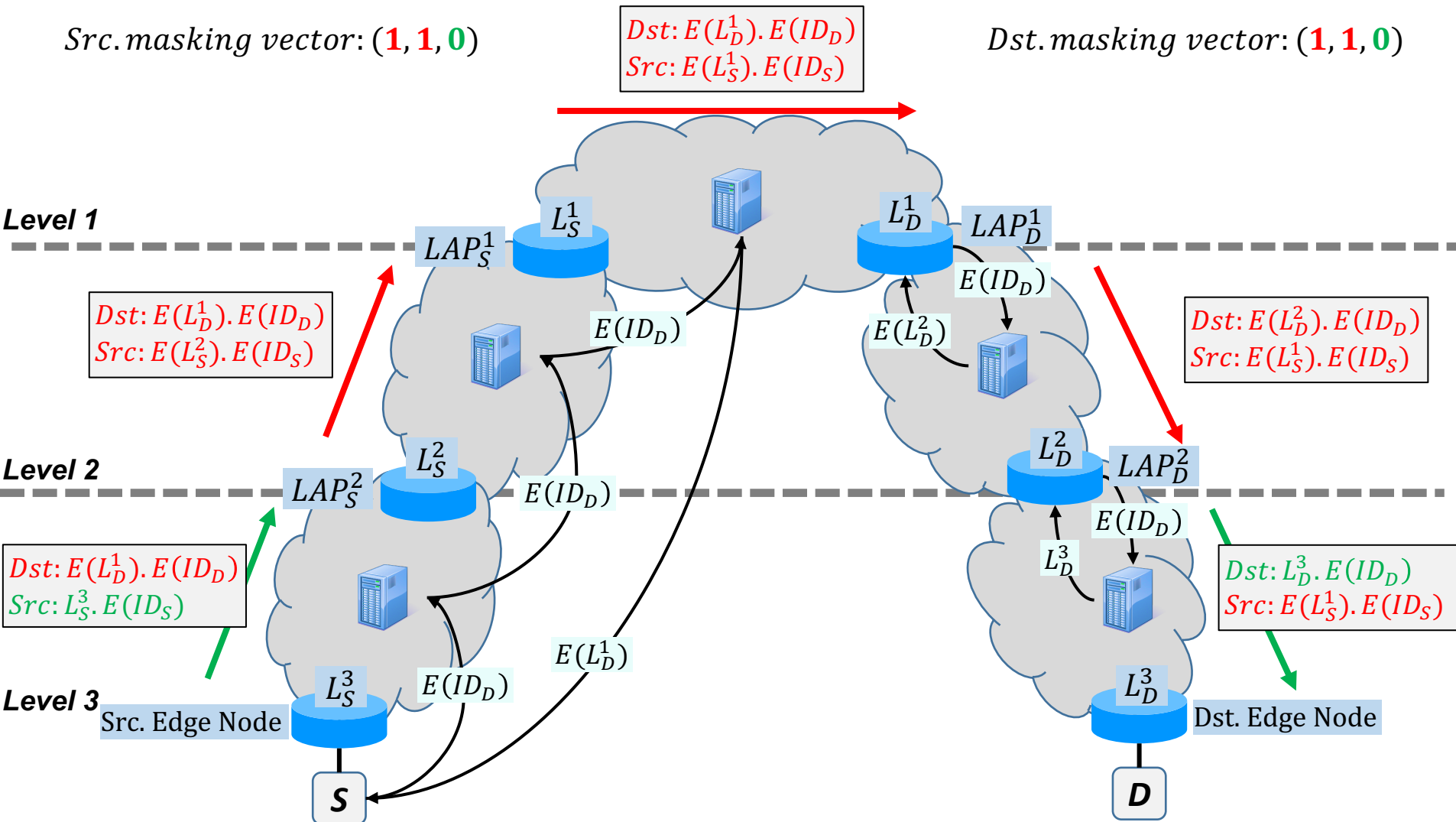
$Test(E(N_3), T(N_i))$
for each entry i

$Test(E(N_3), T(N_3)) \rightarrow 1$

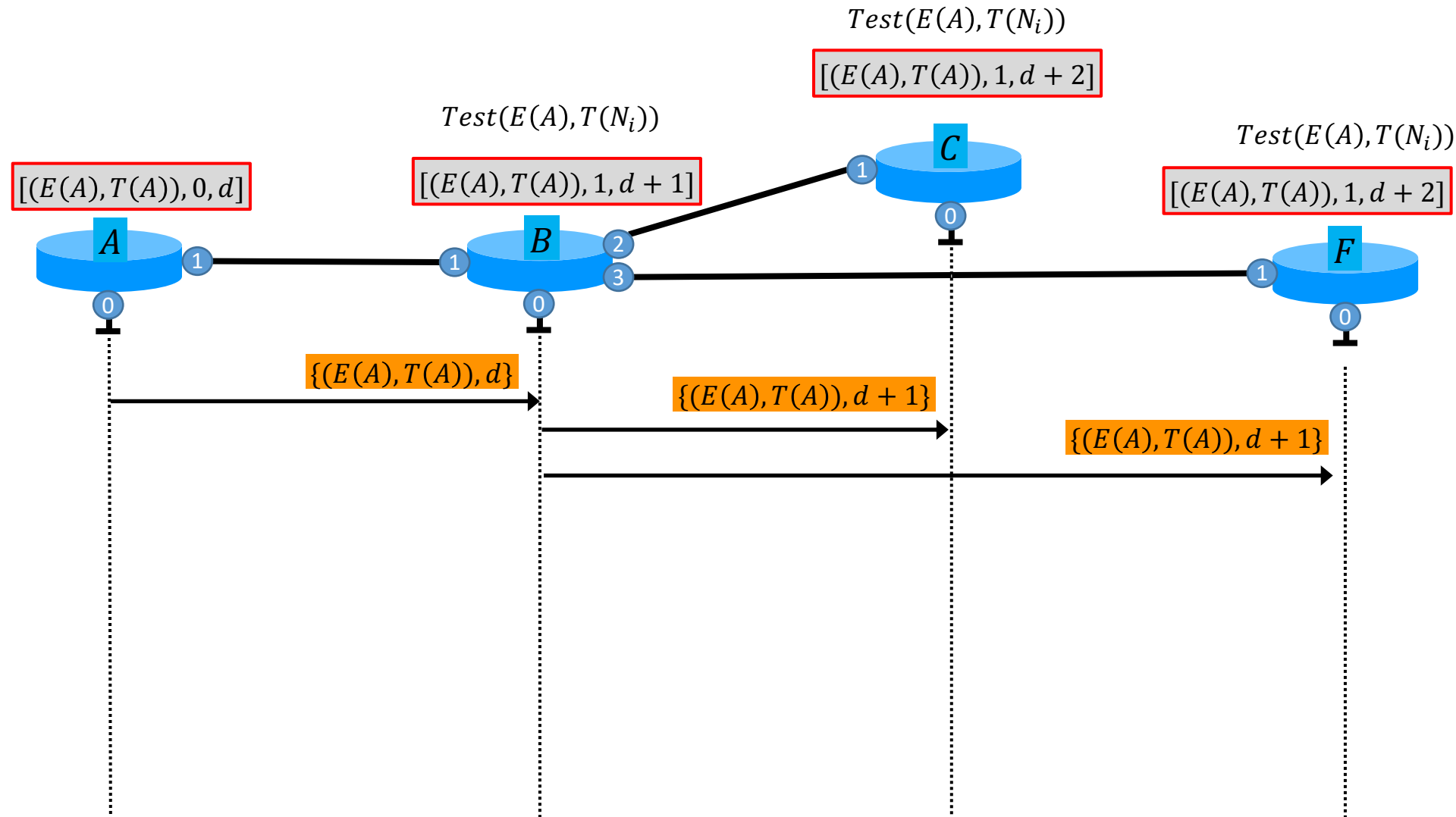
... $E(N_3).E(ID_D)$



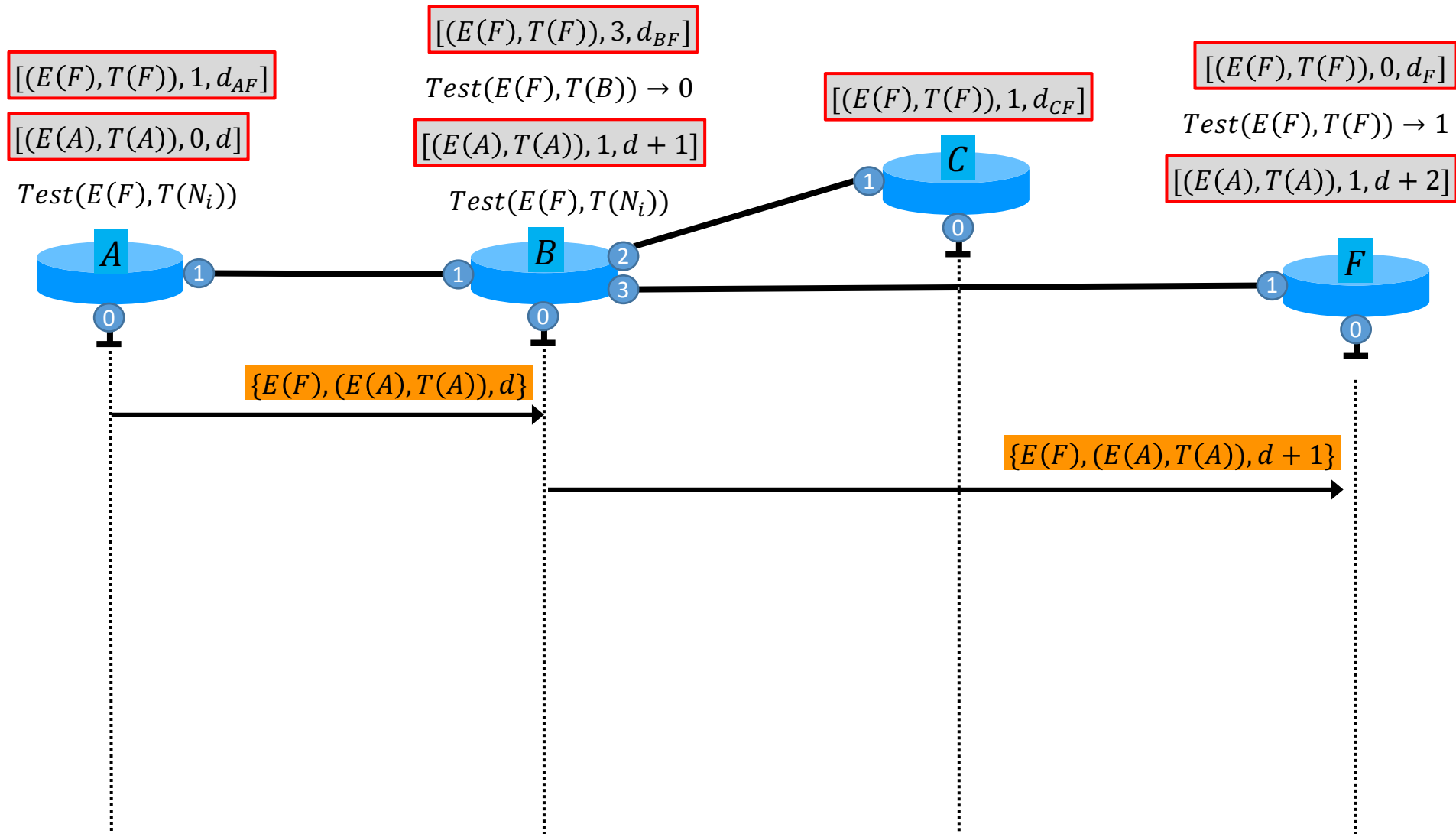
BPF – Packet Delivery



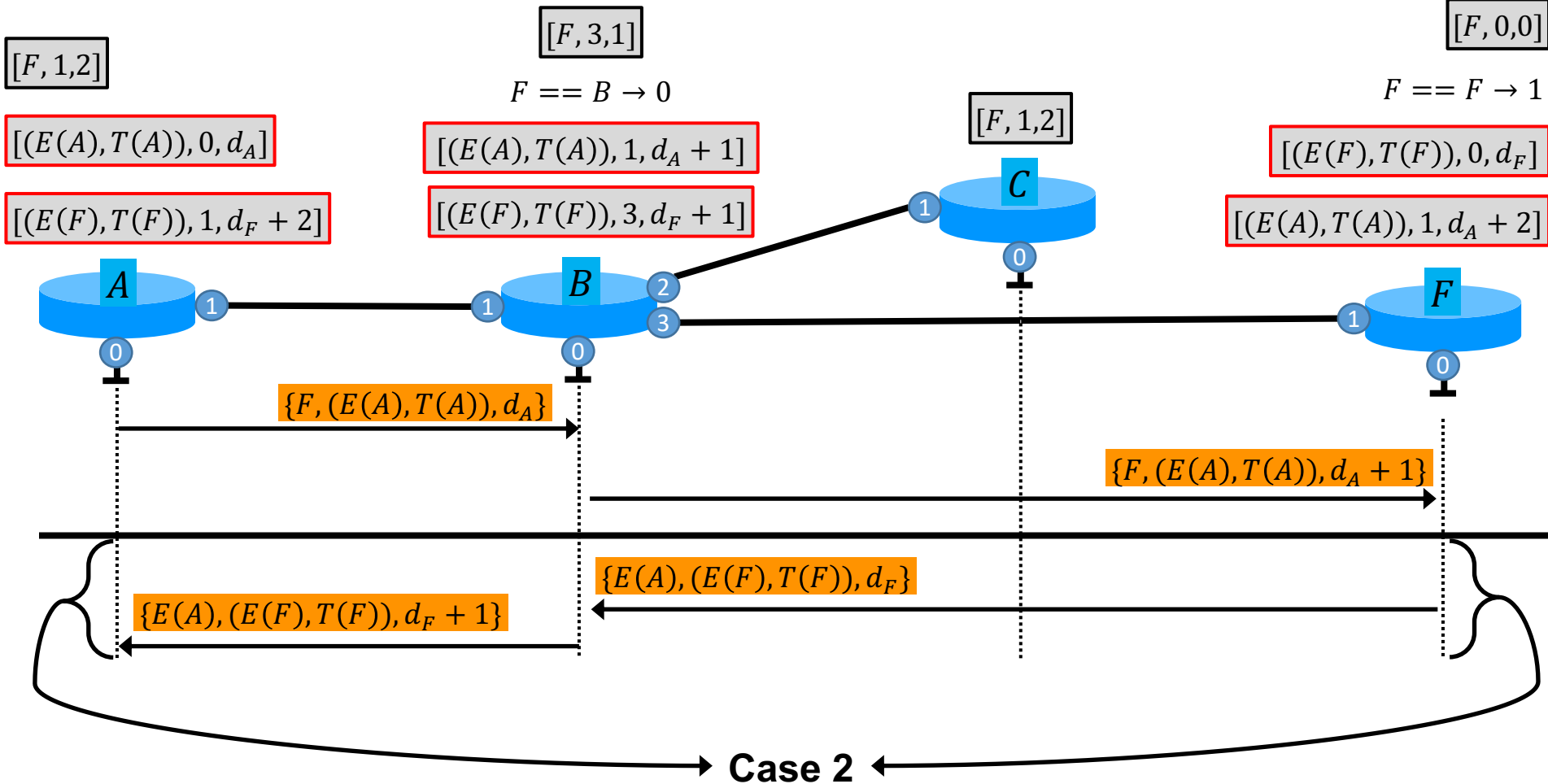
Selective Masked Routing – Case 1



Selective Masked Routing – Case 2



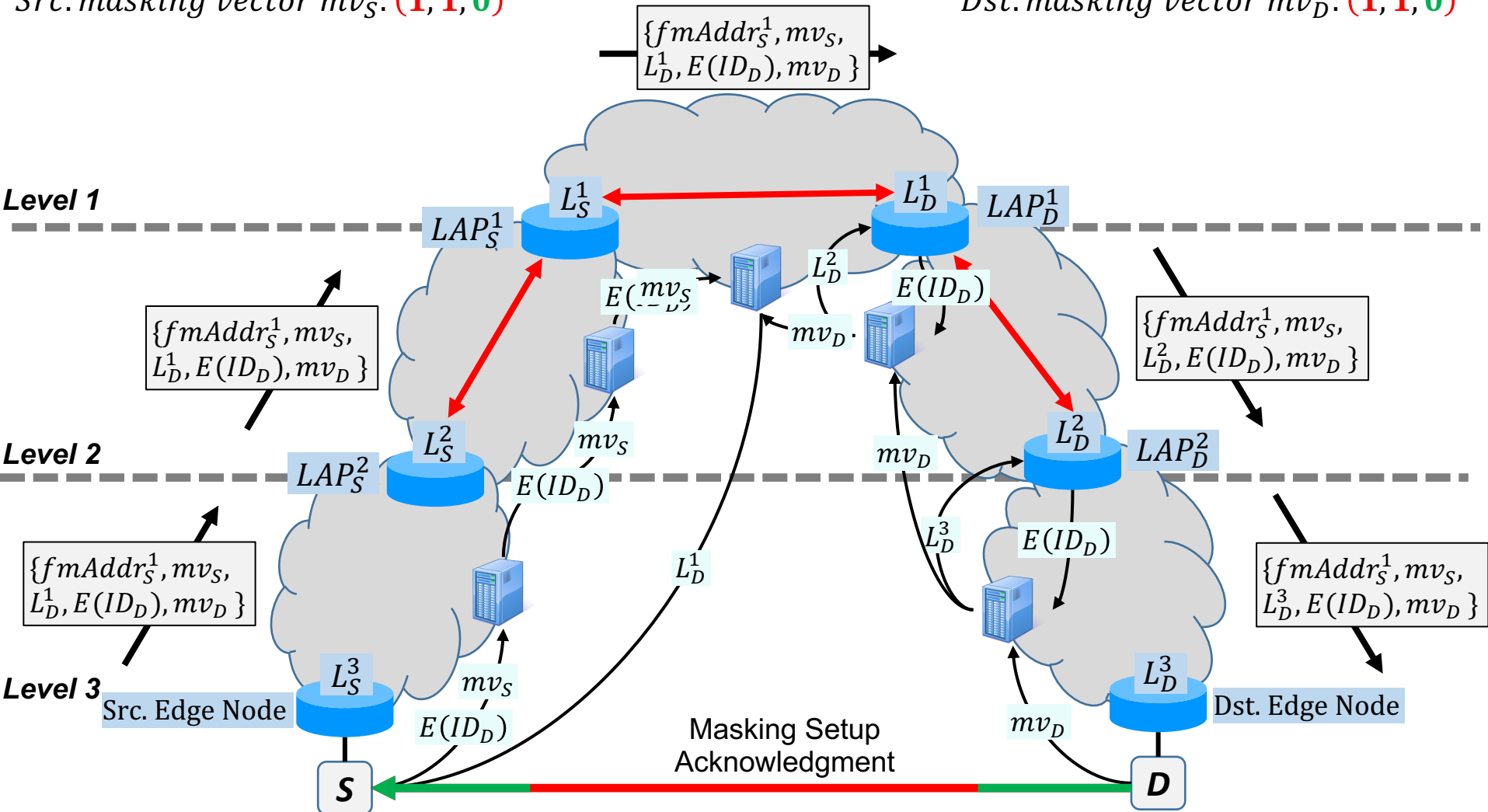
Selective Masked Routing – Case 3



Fully BPF On-Demand

Src.masking vector $mv_S: (1, 1, 0)$

Dst.masking vector $mv_D: (1, 1, 0)$



Implementation & Testbed

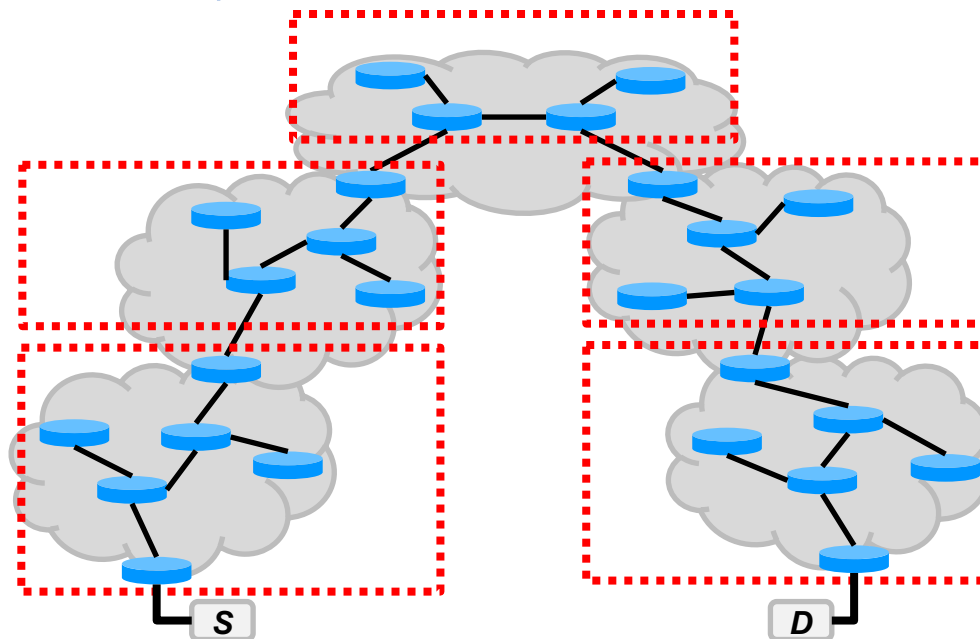
■ OLV-OpenFlow

- replaces the Type Length Value (TLV)-based mechanism in OpenFlow with an Offset Length Value (OLV)-based proceeding

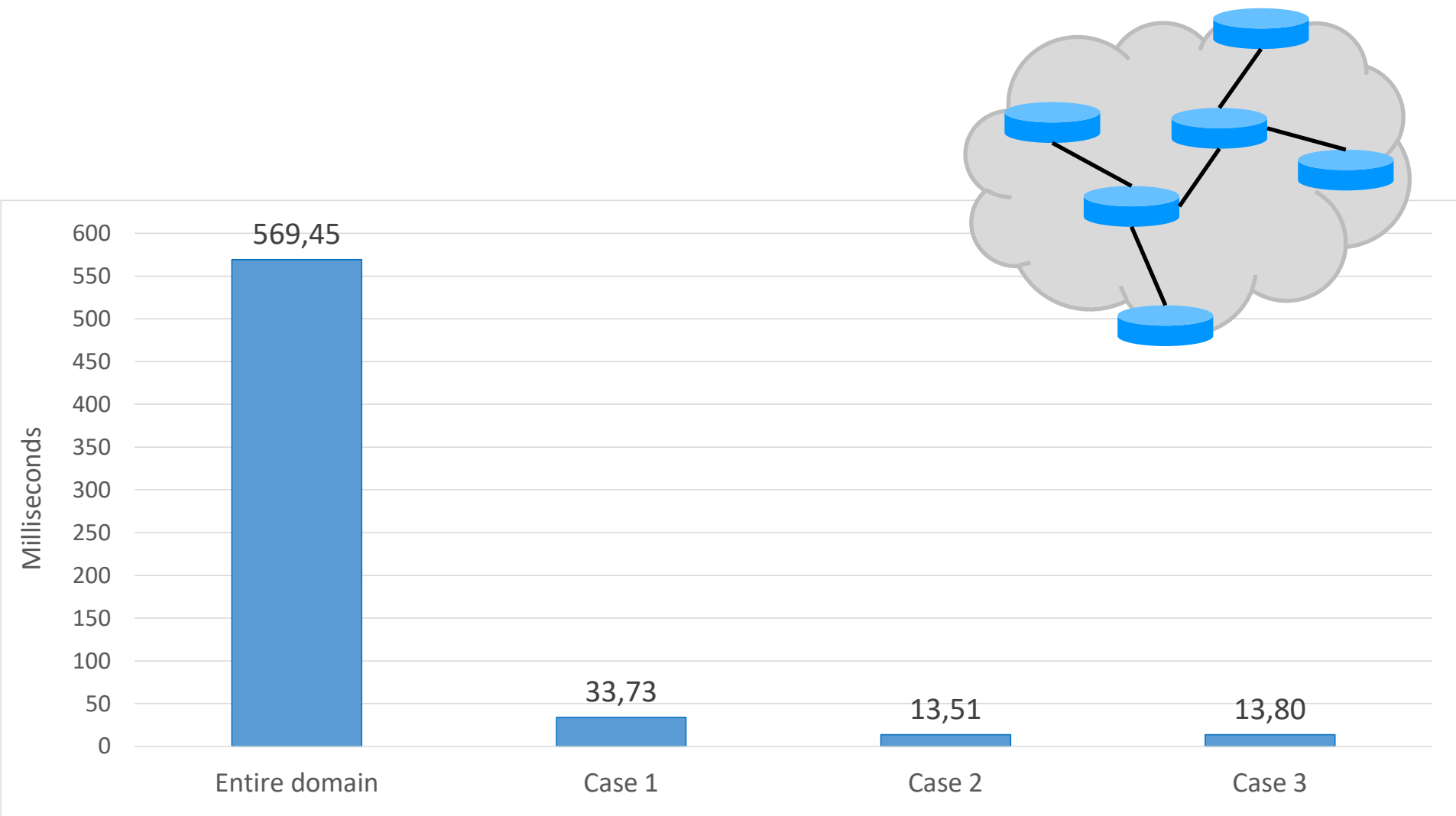
■ OLV-NOX: OLV-OpenFlow compatible controller

■ Blind Network Stack (BNS)

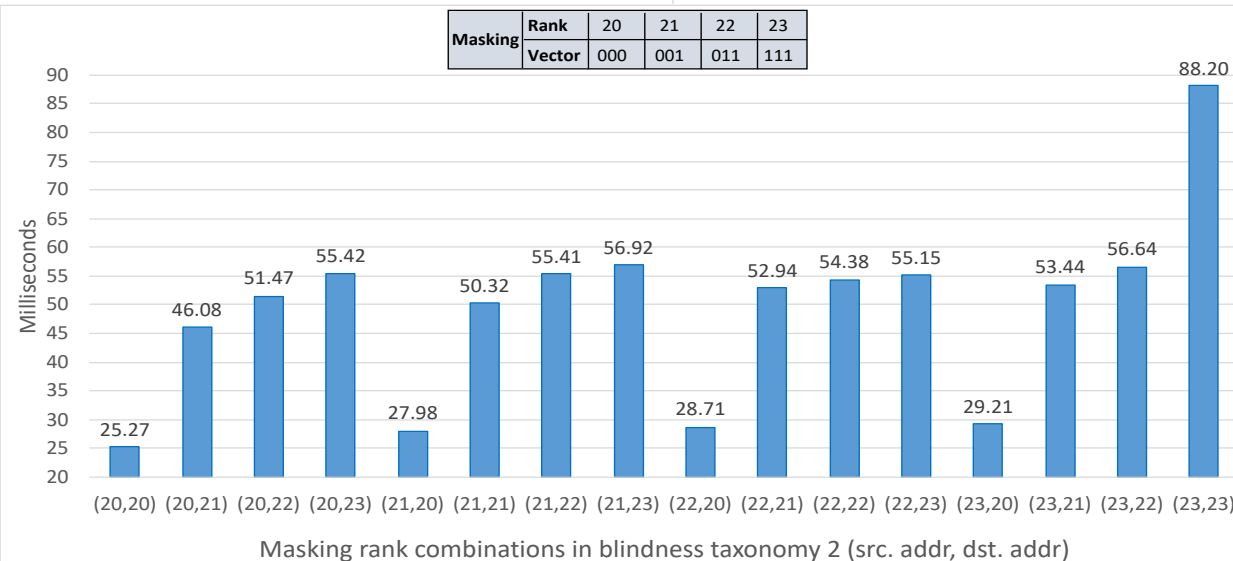
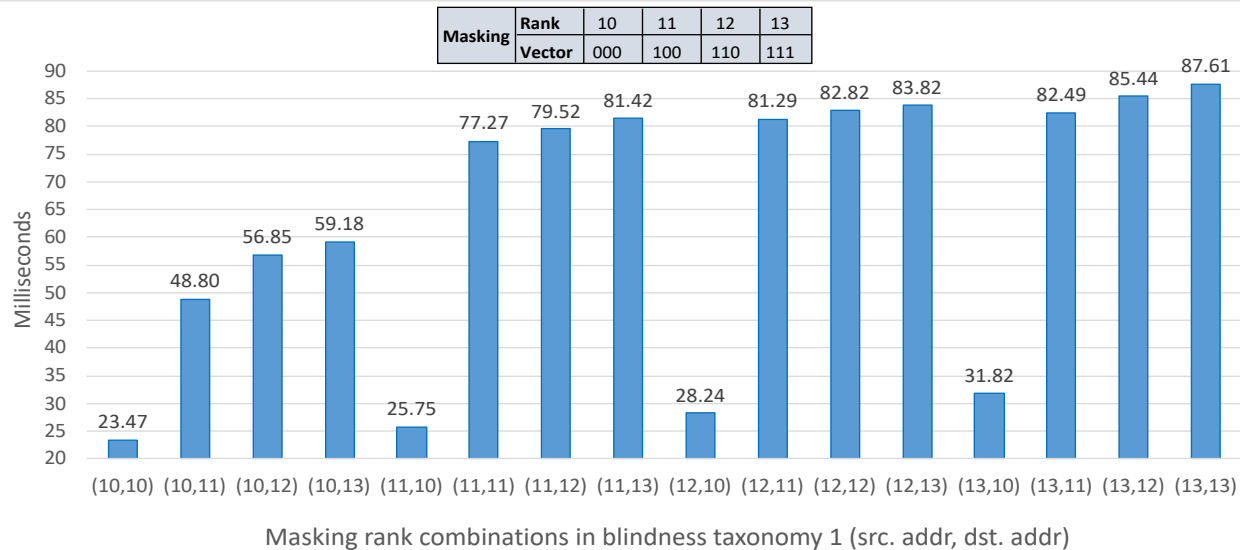
■ Emulated by Mininet (Intel Core i5-7200U 2.50 GHz CPU)



Evaluation – Masked Routing Table Entry Setup Times



Evaluation – Masking Setup Times in Blindness Taxonomies 1 & 2



Conclusion

- Full blindness in a domain needs to set up and maintain masked entries in the entire domain
 - Costly process
- On-Demand BPF provides selective masked routing and full blindness on demand
- Performance

***Thank you
for your attention!***

Questions?

