

CS4223 - Examples of Out-of-Order Execution Techniques

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(Slides from Tulika Mitra)

Scoreboard in Action

Scoreboard Data Structures

- **Instruction Status:** stage instr is in (issue, Read, Ex, WB)
- **Functional Unit Status:**
 - **Busy:** whether this FU is busy
 - **Op:** Operation to perform in this FU (e.g., add or subtract)
 - **Fi:** Destination register
 - **Fj, Fk:** Source registers
 - **Qj, Qk:** Functional units producing source registers Fj, Fk
 - **Rj, Rk:** Flags indicating when Fj, Fk are ready and not yet read.
- **Register result status:** Which FU will write each register if an active instr has the register as destination; blank if no pending instr has this register as destination

Dynamic Scheduling

Scoreboard Example

LD	F6, 34(R2)
LD	F2, 45(R3)
MULT	F0, F2, F4
SUBD	F8, F6, F2
DIVD	F10, F0, F6
ADDD	F6, F8, F2

Execution clock cycles:	
LD	1
MULT	10
SUBD	2
DIVD	40
ADDD	2

What are the hazards in this code?

Dynamic Scheduling

Scoreboard Example

Instruction status				Read	Execute	Write						
Instruction	j	k		Issue	operand	complete	Result					
LD	F6	34+	R2									
LD	F2	45+	R3									
MULT	F0	F2	F4									
SUBD	F8	F6	F2									
DIVD	F10	F0	F6									
ADDD	F6	F8	F2									
Functional unit status												
	Time	Name		Busy	Op	dest F_i	$S1$ F_j	$S2$ F_k	FU for j Q_j	FU for k Q_k	$F_j?$ R_j	$F_k?$ R_k
		Integer		No								
		Mult1		No								
		Mult2		No								
		Add		No								
		Divide		No								
Register result status												
Clock				$F0$	$F2$	$F4$	$F6$	$F8$	$F10$	$F12$...	$F30$
		FU										

Dynamic Scheduling

Scoreboard Example Cycle 1

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operand	Execute complete	Write Result
LD	F6	34+	R2			
LD	F2	45+	R3			
MULT	F0	F2	F4			
SUBD	F8	F6	F2			
DIVD	F10	F0	F6			
ADDD	F6	F8	F2			

Functional unit status

Time Name

Integer

Mult1

Mult2

Add

Divide

Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
Yes	Load	F6		R2				Yes
No								
No								
No								
No								

Register result status

Clock

1

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Integer								

Issue LD #1

Shows in which cycle the operation occurred.

Dynamic Scheduling

Scoreboard Example Cycle 2

LD #2 can't issue since integer unit is busy.
MULT can't issue because we require in-order issue.

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execute complete	Write Result
LD F6	34+	R2	1	2		
LD F2	45+	R3				
MULT F0	F2	F4				
SUBD F8	F6	F2				
DIVD F10	F0	F6				
ADDD F6	F8	F2				

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	Yes	Load	F6		R2				Yes
	Mult1	No								
	Mult2	No								
	Add	No								
	Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
2	FU Integer								

Dynamic Scheduling

Scoreboard Example Cycle 3

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execute complete	Write Result
LD F6	34+	R2	1	2	3	
LD F2	45+	R3				
MULT F0	F2	F4				
SUBD F8	F6	F2				
DIVD F10	F0	F6				
ADDD F6	F8	F2				

Assume LD can complete
address generation and
memory access in 1 cycle

Functional unit status

	<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest</i> <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
Integer	Yes	Load	F6				R2				Yes
Mult1	No										
Mult2	No										
Add	No										
Divide	No										

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
3									
<i>FU</i>	Integer								

Dynamic Scheduling

Scoreboard Example Cycle 4

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>operands</i>	<i>complete</i>	<i>Result</i>	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3				
MULT	F0	F2	F4				
SUBD	F8	F6	F2				
DIVD	F10	F0	F6				
ADDD	F6	F8	F2				

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	Yes	Load	F6		R2				Yes
	Mult1	No								
	Mult2	No								
	Add	No								
	Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
4	FU Integer								

Dynamic Scheduling

Scoreboard Example Cycle 5

Issue LD #2 since integer unit is now free.

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execute complete	Write Result
LD F6	34+	R2	1	2	3	4
LD F2	45+	R3	5			
MULT F0	F2	F4				
SUBD F8	F6	F2				
DIVD F10	F0	F6				
ADDD F6	F8	F2				

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	Yes	Load	F2		R3				Yes
	Mult1	No								
	Mult2	No								
	Add	No								
	Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
5		Integer							

FU

Dynamic Scheduling

Scoreboard Example Cycle 6

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Executi complete	Write Result
LD	F6	34+	R2	1	2	3
LD	F2	45+	R3	5	6	
MULT	F0	F2	F4	6		
SUBD	F8	F6	F2			
DIVD	F10	F0	F6			
ADDD	F6	F8	F2			

Issue MULT.

Functional unit status

Time Name

	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
Integer	Yes	Load	F2		R3				Yes
Mult1	Yes	Mult	F0	F2	F4	Integer		No	Yes
Mult2	No								
Add	No								
Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
6	<i>FU</i> Mult1	Integer							

Dynamic Scheduling

Scoreboard Example Cycle 7

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execute complete	Write Result
LD F6	34	R2	1	2	3	4
LD F2	45	R3	5	6	7	
MULT F0	F2	F4	6			
SUBD F8	F6	F2	7			
DIVD F10	F0	F6				
ADDD F6	F8	F2				

MULT can't read its operands (F2) because LD #2 hasn't finished.

Functional unit status

Time Name

	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
Integer	Yes	Load	F2		R3				Yes
Mult1	Yes	Mult	F0	F2	F4	Integer		No	Yes
Mult2	No								
Add	Yes	Sub	F8	F6	F2		Integer	Yes	No
Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
7	Mult1	Integer			Add				

Dynamic Scheduling

Scoreboard Example Cycle 8a

DIVD issues.
MULT and SUBD both waiting
for F2.

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>operands</i>	<i>complete</i>	<i>Result</i>	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3	5	6	7	
MULT	F0	F2	F4	6			
SUBD	F8	F6	F2	7			
DIVD	F10	F0	F6	8			
ADDD	F6	F8	F2				

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	Yes	Load	F2		R3				Yes
	Mult1	Yes	Mult	F0	F2	F4	Integer		No	Yes
	Mult2	No								
	Add	Yes	Sub	F8	F6	F2		Integer	Yes	No
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
8	Mult1	Integer			Add	Divide			

Dynamic Scheduling

Scoreboard Example Cycle 8b

LD #2 writes F2.

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	operand	complete	Result	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3	5	6	7	8
MULT	F0	F2	F4	6			
SUBD	F8	F6	F2	7			
DIVD	F10	F0	F6	8			
ADDD	F6	F8	F2				

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	No								
	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
	Add	Yes	Sub	F8	F6	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
8	FU Mult1 Add Divide								

Dynamic Scheduling

Scoreboard Example Cycle 9

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execution complete	Write Result
LD F6	34+	R2	1	2	3	4
LD F2	45+	R3	5	6	7	8
MULT F0	F2	F4	6	9		
SUBD F8	F6	F2	7	9		
DIVD F10	F0	F6	8			
ADDD F6	F8	F2				

Now MULT and SUBD can both read F2.
How can both instructions do this at the same time??

Functional unit status

Time Name

Integer
10 Mult1
Mult2
2 Add
Divide

Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
No								
Yes	Mult	F0	F2	F4			Yes	Yes
No								
Yes	Sub	F8	F6	F2			Yes	Yes
Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock

9

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Mult1				Add	Divide			

Dynamic Scheduling

Scoreboard Example Cycle 11

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Executi complete	Write Result
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9		
SUBD F8 F6 F2			7	9	11	
DIVD F10 F0 F6			8			
ADDD F6 F8 F2						

ADDD can't issue because add unit is busy.

Functional unit status

Time Name

Integer

8 Mult1

Mult2

0 Add

Divide

<i>Busy</i>	<i>Op</i>	<i>dest</i> <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
No								
Yes	Mult	F0	F2	F4			Yes	Yes
No								
Yes	Sub	F8	F6	F2			Yes	Yes
Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock

11

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
Mult1				Add	Divide			

Dynamic Scheduling

Scoreboard Example Cycle 12

SUBD finishes.
DIVD waiting for F0.

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operand</i>	<i>Execute complete</i>	<i>Write Result</i>
LD F6	34+	R2	1	2	3	4
LD F2	45+	R3	5	6	7	8
MULT F0	F2	F4	6	9		
SUBD F8	F6	F2	7	9	11	12
DIVD F10	F0	F6	8			
ADDD F6	F8	F2				

Functional unit status

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
	Integer	No								
7	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
	Add	No								
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
12	Mult1								
	<i>FU</i>					Divide			

Dynamic Scheduling

Scoreboard Example Cycle 13

ADDD issues.

Instruction status				Read	Executi	Write	
Instruction	<i>j</i>	<i>k</i>	Issue	operand	comple	Result	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3	5	6	7	8
MULT	F0	F2	F4	6	9		
SUBD	F8	F6	F2	7	9	11	12
DIVD	F10	F0	F6	8			
ADDD	F6	F8	F2	13			

Functional unit status				<i>dest</i>	<i>S1</i>	<i>S2</i>	<i>FU for j</i>	<i>FU for k</i>	<i>Fj?</i>	<i>Fk?</i>
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Fi</i>	<i>Fj</i>	<i>Fk</i>	<i>Qj</i>	<i>Qk</i>	<i>Rj</i>	<i>Rk</i>
	Integer	No								
6	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
Clock	<i>FU</i>	Mult1			Add		Divide			
13										

Dynamic Scheduling

Scoreboard Example Cycle 14

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>operands</i>	<i>complete</i>	<i>Result</i>	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3	5	6	7	8
MULT	F0	F2	F4	6	9		
SUBD	F8	F6	F2	7	9	11	12
DIVD	F10	F0	F6	8			
ADDD	F6	F8	F2	13	14		

Functional unit status

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
	Integer	No								
5	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
2	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
14	Mult1			Add		Divide			

Dynamic Scheduling

Scoreboard Example Cycle 15

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execute	Write Result
LD F6	34+	R2	1	2	3	4
LD F2	45+	R3	5	6	7	8
MULT F0	F2	F4	6	9		
SUBD F8	F6	F2	7	9	11	12
DIVD F10	F0	F6	8			
ADD F6	F8	F2	13	14		

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	No								
4	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
1	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
15	Mult1			Add		Divide			

FU

Dynamic Scheduling

Scoreboard Example Cycle 16

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operands</i>	<i>Execute</i>	<i>Write Result</i>
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9		
SUBD F8 F6 F2			7	9	11	12
DIVD F10 F0 F6			8			
ADD F6 F8 F2			13	14	16	

Functional unit status

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
	Integer	No								
3	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
0	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
16	Mult1			Add		Divide			

Dynamic Scheduling

Scoreboard Example Cycle 17

ADDD can't write because of DIVD. WAR!

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Executi complete	Write Result
LD F6	34	R2	1	2	3	4
LD F2	45	R3	5	6	7	8
MULT F0	F2	F4	6	9		
SUBD F8	F6	F2	7	9	11	12
DIVD F10	F0	F6	8			
ADDD F6	F8	F2	13	14	16	

Functional unit status

Time	Name	Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
	Integer	No								
2	Mult1	Yes	Mult	F0	F2	F4			Yes	Yes
	Mult2	No								
	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
17	Mult1			Add		Divide			

Dynamic Scheduling

Scoreboard Example Cycle 18

Nothing Happens!!

Instruction status

Instruction	<i>j</i>	<i>k</i>	Issue	Read operands	Execution complete	Write Result
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9		
SUBD F8 F6 F2			7	9	11	12
DIVD F10 F0 F6			8			
ADDD F6 F8 F2			13	14	16	

Functional unit status

Time Name

Integer

1 Mult1

Mult2

Add

Divide

Busy	Op	dest <i>Fi</i>	<i>S1</i> <i>Fj</i>	<i>S2</i> <i>Fk</i>	<i>FU for j</i> <i>Qj</i>	<i>FU for k</i> <i>Qk</i>	<i>Fj?</i> <i>Rj</i>	<i>Fk?</i> <i>Rk</i>
No								
Yes	Mult	F0	F2	F4			Yes	Yes
No								
Yes	Add	F6	F8	F2			Yes	Yes
Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock

18

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Mult1			Add		Divide			

Dynamic Scheduling

Scoreboard Example Cycle 19

MULT completes execution.

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operand</i>	<i>Execute complete</i>	<i>Write Result</i>
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9	19	
SUBD F8 F6 F2			7	9	11	12
DIVD F10 F0 F6			8			
ADDD F6 F8 F2			13	14	16	

Functional unit status

Time Name

Integer

0 Mult1

Mult2

Add

Divide

<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
No								
Yes	Mult	F0	F2	F4			Yes	Yes
No								
Yes	Add	F6	F8	F2			Yes	Yes
Yes	Div	F10	F0	F6	Mult1		No	Yes

Register result status

Clock

19

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
Mult1			Add		Divide			

Dynamic Scheduling

Scoreboard Example Cycle 20

MULT writes.

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operand</i>	<i>Execute complete</i>	<i>Write Result</i>
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9	19	20
SUBD F8 F6 F2			7	9	11	12
DIVD F10 F0 F6			8			
ADDD F6 F8 F2			13	14	16	

Functional unit status

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
	Integer	No								
	Mult1	No								
	Mult2	No								
	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6			Yes	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
20				Add		Divide			

FU

Dynamic Scheduling

Scoreboard Example Cycle 21

DIVD loads operands

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operands</i>	<i>Execute complete</i>	<i>Write Result</i>
LD F6 34+ R2			1	2	3	4
LD F2 45+ R3			5	6	7	8
MULT F0 F2 F4			6	9	19	20
SUBD F8 F6 F2			7	9	11	12
DIVD F10 F0 F6			8	21		
ADDD F6 F8 F2			13	14	16	

Functional unit status

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
	Integer	No								
	Mult1	No								
	Mult2	No								
	Add	Yes	Add	F6	F8	F2			Yes	Yes
	Divide	Yes	Div	F10	F0	F6			Yes	Yes

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
21					Add	Divide			

Dynamic Scheduling

Scoreboard Example Cycle 22

Now ADDD can write since
WAR removed.

Instruction status

Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Read operand</i>	<i>Execute complete</i>	<i>Write Result</i>
LD F6	34+	R2	1	2	3	4
LD F2	45+	R3	5	6	7	8
MULT F0	F2	F4	6	9	19	20
SUBD F8	F6	F2	7	9	11	12
DIVD F10	F0	F6	8	21		
ADDD F6	F8	F2	13	14	16	22

Functional unit status

Time Name

Integer

Mult1

Mult2

Add

40 Divide

<i>Busy</i>	<i>Op</i>	<i>dest Fi</i>	<i>S1 Fj</i>	<i>S2 Fk</i>	<i>FU for j Qj</i>	<i>FU for k Qk</i>	<i>Fj? Rj</i>	<i>Fk? Rk</i>
No								
No								
No								
No								
Yes	Div	F10	F0	F6			Yes	Yes

Register result status

Clock

22

FU

<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	<i>...</i>	<i>F30</i>
					Divide			

Dynamic Scheduling

Scoreboard Example Cycle 61

DIVD completes execution

Instruction status				Read	Executi	Write
Instruction	<i>j</i>	<i>k</i>		Issue	operand complete	Result
LD F6	34+	R2		1	2	3
LD F2	45+	R3		5	6	7
MULT F0	F2	F4		6	9	19
SUBD F8	F6	F2		7	9	11
DIVD F10	F0	F6		8	21	61
ADDD F6	F8	F2		13	14	16

Functional unit status		<i>dest</i>	<i>S1</i>	<i>S2</i>	<i>FU for j</i>	<i>FU for k</i>	<i>Fj?</i>	<i>Fk?</i>
Time	Name	Busy	Op	<i>Fi</i>	<i>Fj</i>	<i>Fk</i>	<i>Qj</i>	<i>Qk</i>
	Integer	No						
	Mult1	No						
	Mult2	No						
	Add	No						
	0 Divide	Yes	Div	F10	F0	F6		
							Yes	Yes

Register result status		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Clock										
61	FU						Divide			

Dynamic Scheduling

Scoreboard Example Cycle 62

DONE!!

Instruction status				Read	Executi	Write	
Instruction	<i>j</i>	<i>k</i>		Issue	operand complete	Result	
LD	F6	34+	R2	1	2	3	4
LD	F2	45+	R3	5	6	7	8
MULT	F0	F2	F4	6	9	19	20
SUBD	F8	F6	F2	7	9	11	12
DIVD	F10	F0	F6	8	21	61	62
ADDD	F6	F8	F2	13	14	16	22

<u>Functional unit status</u>			<i>dest</i>	<i>S1</i>	<i>S2</i>	<i>FU for j</i>	<i>FU for k</i>	<i>Fj?</i>	<i>Fk?</i>	
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Fi</i>	<i>Fj</i>	<i>Fk</i>	<i>Qj</i>	<i>Qk</i>	<i>Rj</i>	<i>Rk</i>
	Integer	No								
	Mult1	No								
	Mult2	No								
	Add	No								
	0 Divide	No								

Register result status

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
62	FU								

Tomasulo's Algorithm in Action

7 Components of Reservation Station

Op: Operation to perform in the unit (e.g., + or −)

Qj, Qk: Reservation stations producing the corresponding source operand

- Note: $Q_j, Q_k = 0 \Rightarrow$ ready or unnecessary
- Store buffers only have Q_i for RS producing result

Vj, Vk: Value of Source operands

- Only one of V field or the Q field is valid
- Store buffers has V field, result to be stored

A: used to hold information for the memory address calculation for a load or a store

Busy: Indicates reservation station or FU is busy

Register result status Q_i —Indicates which functional unit will write each register, if one exists. Blank when no pending instructions that will write that register.

Tomasulo Example

Instruction status:

Instruction		<i>j</i>	<i>k</i>	Issue	Exec	Write
LD	F6	34+	R2			
LD	F2	45+	R3			
MULTD	F0	F2	F4			
SUBD	F8	F6	F2			
DIVD	F10	F0	F6			
ADDD	F6	F8	F2			

	Busy	Address
Load1	No	
Load2	No	
Load3	No	

3 Load/Buffers

Reservation Stations:

Time	Name	Busy	Op	<i>S1</i> <i>Vj</i>	<i>S2</i> <i>Vk</i>	<i>RS</i> <i>Qj</i>	<i>RS</i> <i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
	Mult2	No					

3 FP Adder R.S.
2 FP Mult R.S.

Register result status:

Clock

0

	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
FU									

Clock cycle
counter

Tomasulo Example Cycle 1

Instruction status:

Instruction		<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Exec</i>	<i>Write</i>	<i>Comp</i>	<i>Result</i>
LD	F6	34+	R2	1				
LD	F2	45+	R3					
MULTD	F0	F2	F4					
SUBD	F8	F6	F2					
DIVD	F10	F0	F6					
ADDD	F6	F8	F2					

	<i>Busy</i>	<i>Address</i>
Load1	Yes	34+R2
Load2	No	
Load3	No	

Reservation Stations:

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>S1</i> <i>Vj</i>	<i>S2</i> <i>Vk</i>	<i>RS</i> <i>Qj</i>	<i>RS</i> <i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
	Mult2	No					

Register result status:

Clock		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
1	FU				Load1					

Tomasulo Example Cycle 2

Instruction status:

Instruction		<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Comp</i>	<i>Result</i>
LD	F6	34+	R2	1		
LD	F2	45+	R3	2		
MULTD	F0	F2	F4			
SUBD	F8	F6	F2			
DIVD	F10	F0	F6			
ADDD	F6	F8	F2			

	Busy	Address
Load1	Yes	34+R2
Load2	Yes	45+R3
Load3	No	

Reservation Stations:

<i>on Stations:</i>				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
	Mult2	No					

Register result status:

Clock		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
2	FU		Load2		Load1					

Note: Can have multiple loads outstanding

Tomasulo Example Cycle 3

Instruction status:

				Issue	Exec	Write
Instruction		<i>j</i>	<i>k</i>		<i>Comp</i>	<i>Result</i>
LD	F6	34+	R2	1	3	
LD	F2	45+	R3	2		
MULTD	F0	F2	F4	3		
SUBD	F8	F6	F2			
DIVD	F10	F0	F6			
ADDD	F6	F8	F2			

	Busy	Address
Load1	Yes	34+R2
Load2	Yes	45+R3
Load3	No	

Reservation Stations:

		<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>
	Add1	No			
	Add2	No			
	Add3	No			
	Mult1	Yes	MULTD	R(F4)	Load2
	Mult2	No			

Register result status:

Clock		F0	F2	F4	F6	F8	F10	F12	...	F30
3	FU	Mult1	Load2		Load1					

- Note: registers names are removed ("renamed") in Reservation Stations; MULT issued

Load1 completing; what is waiting for Load1?

Tomasulo Example Cycle 4

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	Load1	No
LD	F2	45+	R3	2	4	Load2	Yes 45+R3
MULTD	F0	F2	F4	3		Load3	No
SUBD	F8	F6	F2	4			
DIVD	F10	F0	F6				
ADDD	F6	F8	F2				

Reservation Stations:

on Stations:				S1	S2	RS	RS
Time	Name	Busy	Op	Vi	Vk	Qi	Qk
	Add1	Yes	SUBD	M(A1)			Load2
	Add2	No					
	Add3	No					
	Mult1	Yes	MULTD		R(F4)	Load2	
	Mult2	No					

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
4	FU	Mult1	Load2		M(A1)	Add1			

- Load2 completing; what is waiting for Load2?

Tomasulo Example Cycle 5

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4			
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2				

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
2	Add1	Yes	SUBD	M(A1)	M(A2)		
	Add2	No					
	Add3	No					
10	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
5	FU	Mult1	M(A2)		M(A1)	Add1	Mult2		

- Timer starts down for Add1, Mult1

Tomasulo Example Cycle 6

Instruction status:

				<i>Exec</i>		<i>Write</i>		
Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Comp</i>	<i>Result</i>		Busy	Address
LD	F6	34+	R2	1	3	4	Load1	No
LD	F2	45+	R3	2	4	5	Load2	No
MULTD	F0	F2	F4	3			Load3	No
SUBD	F8	F6	F2	4				
DIVD	F10	F0	F6	5				
ADDD	F6	F8	F2	6				

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
1	Add1	Yes	SUBD	M(A1)	M(A2)		
	Add2	Yes	ADDD		M(A2)	Add1	
	Add3	No					
9	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
6	FU								
	Mult1	M(A2)		Add2	Add1	Mult2			

- Issue ADDD here despite name dependency on F6?

Tomasulo Example Cycle 7

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7		
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6			

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
0	Add1	Yes	SUBD	M(A1)	M(A2)		
	Add2	Yes	ADDD		M(A2)	Add1	
	Add3	No					
8	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
7	FU	Mult1	M(A2)		Add2	Add1	Mult2		

- Add1 (SUBD) completing; what is waiting for it?

Tomasulo Example Cycle 8

Instruction status:

Instruction	<i>j</i>	<i>k</i>	<i>Exec Write</i>			Busy	Address
			<i>Issue</i>	<i>Comp</i>	<i>Result</i>		
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6			

Reservation Stations:

<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>S1 S2 RS RS</i>			
				<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
2	Add2	Yes	ADDD	(M-M)	M(A2)		
	Add3	No					
7	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0 F2 F4 F6 F8 F10 F12 ... F30</i>									
	<i>FU</i>									
8	Mult1	M(A2)			Add2	(M-M)	Mult2			

Tomasulo Example Cycle 9

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6			

Reservation Stations:

on Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
1	Add2	Yes	ADDD	(M-M)	M(A2)		
	Add3	No					
6	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
9	FU								
	Mult1	M(A2)		Add2	(M-M)	Mult2			

Tomasulo Example Cycle 10

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10		

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
0	Add2	Yes	ADDD	(M-M)	M(A2)		
	Add3	No					
5	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Clock	10									
	FU	Mult1	M(A2)		Add2	(M-M)	Mult2			

- Add2 (ADDD) completing; what is waiting for it?

Tomasulo Example Cycle 11

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
4	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
11	FU	Mult1	M(A2)	(M-M+M)	(M-M)	Mult2			

• Write result of ADDD here?

Tomasulo Example Cycle 12

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

on Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
3	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Clock	12	FU	Mult1	M(A2)		(M-M+N	(M-M)	Mult2		

Tomasulo Example Cycle 13

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
2	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Clock	13	FU	Mult1	M(A2)		(M-M+N	(M-M)	Mult2		

Tomasulo Example Cycle 14

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3			Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
1	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
14	FU	Mult1	M(A2)		(M-M+N	(M-M)	Mult2		

Tomasulo Example Cycle 15

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3	15		Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
0	Mult1	Yes	MULTD	M(A2)	R(F4)		
	Mult2	Yes	DIVD		M(A1)	Mult1	

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
15	FU								
	Mult1	M(A2)		(M-M+N	(M-M)	Mult2			

- Mult1 (MULTD) completing; what is waiting for it?

Tomasulo Example Cycle 16

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3	15	16	Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5			
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
40	Mult2	Yes	DIVD	M*F4	M(A1)		

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
16	FU	M*F4	M(A2)	(M-M+N	(M-M)	Mult2			

- Just waiting for Mult2 (DIVD) to complete

Tomasulo Example Cycle 56

Instruction status:

				Exec	Write		
Instruction	<i>j</i>	<i>k</i>	Issue	Comp	Result	Busy	Address
LD	F6	34+	R2	1	3	4	Load1
LD	F2	45+	R3	2	4	5	Load2
MULTD	F0	F2	F4	3	15	16	Load3
SUBD	F8	F6	F2	4	7	8	
DIVD	F10	F0	F6	5	56		
ADDD	F6	F8	F2	6	10	11	

Reservation Stations:

				<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>
Time	Name	Busy	Op	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
0	Mult2	Yes	DIVD	M*F4	M(A1)		

Register result status:

Clock	<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
56	FU	M*F4	M(A2)		(M-M+M	(M-M)	Mult2		

- Mult2 (DIVD) is completing; what is waiting for it?

Tomasulo Example Cycle 57

Instruction status:

				<i>Exec</i>		<i>Write</i>		
Instruction	<i>j</i>	<i>k</i>	<i>Issue</i>	<i>Comp</i>	<i>Result</i>		Busy	Address
LD	F6	34+	R2	1	3	4	Load1	No
LD	F2	45+	R3	2	4	5	Load2	No
MULTD	F0	F2	F4	3	15	16	Load3	No
SUBD	F8	F6	F2	4	7	8		
DIVD	F10	F0	F6	5	56	57		
ADDD	F6	F8	F2	6	10	11		

Reservation Stations:

<i>on Stations:</i>			<i>S1</i>	<i>S2</i>	<i>RS</i>	<i>RS</i>	
<i>Time</i>	<i>Name</i>	<i>Busy</i>	<i>Op</i>	<i>Vj</i>	<i>Vk</i>	<i>Qj</i>	<i>Qk</i>
	Add1	No					
	Add2	No					
	Add3	No					
	Mult1	No					
	Mult2	Yes	DIVD	M*F4	M(A1)		

Register result status:

		<i>F0</i>	<i>F2</i>	<i>F4</i>	<i>F6</i>	<i>F8</i>	<i>F10</i>	<i>F12</i>	...	<i>F30</i>
Clock	56	FU	M*F4	M(A2)	(M-M+M	(M-M)	Result			

- Once again: In-order issue, out-of-order execution and out-of-order completion.

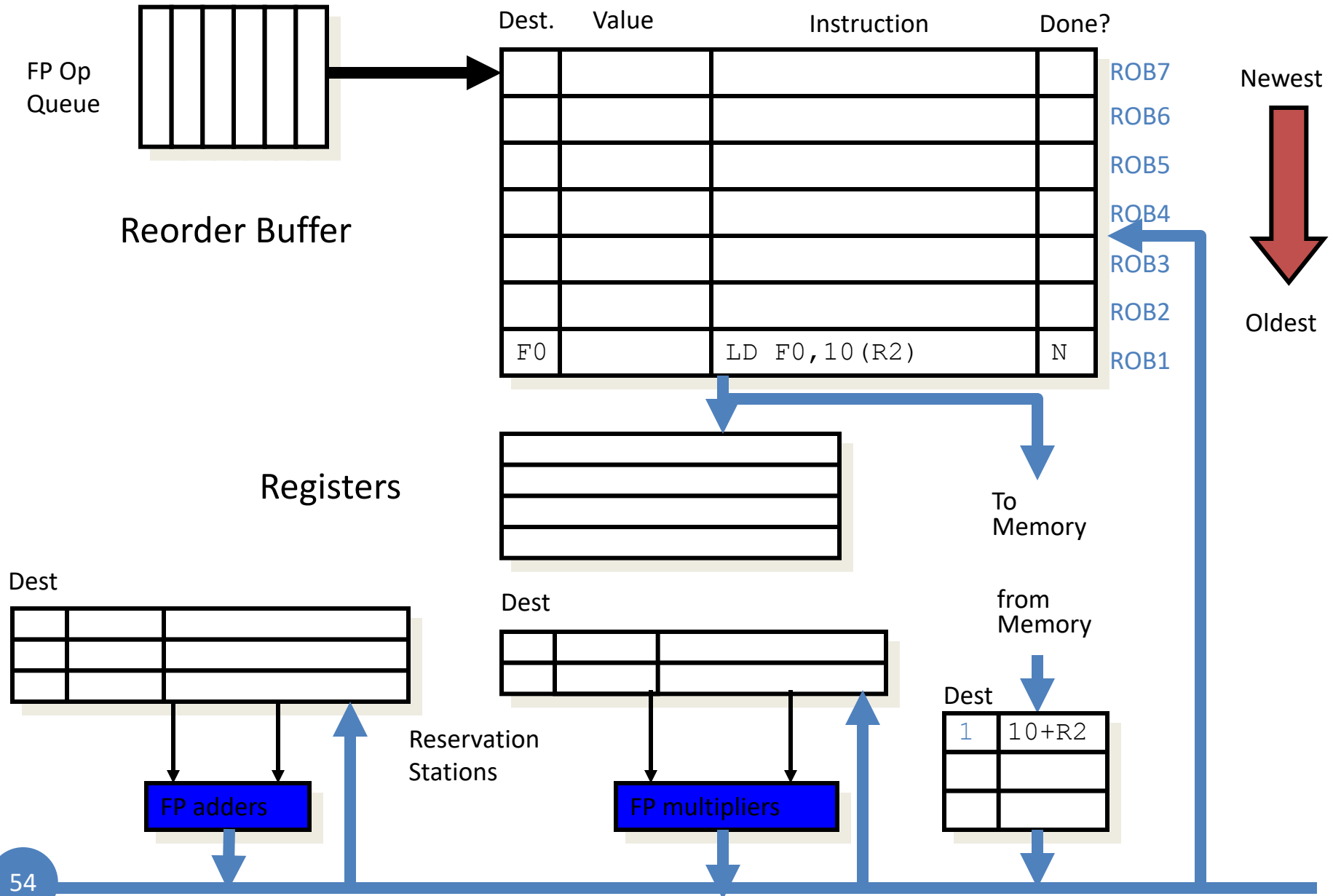
Tomasulo + Speculation in Action

Speculative Tomasulo Example

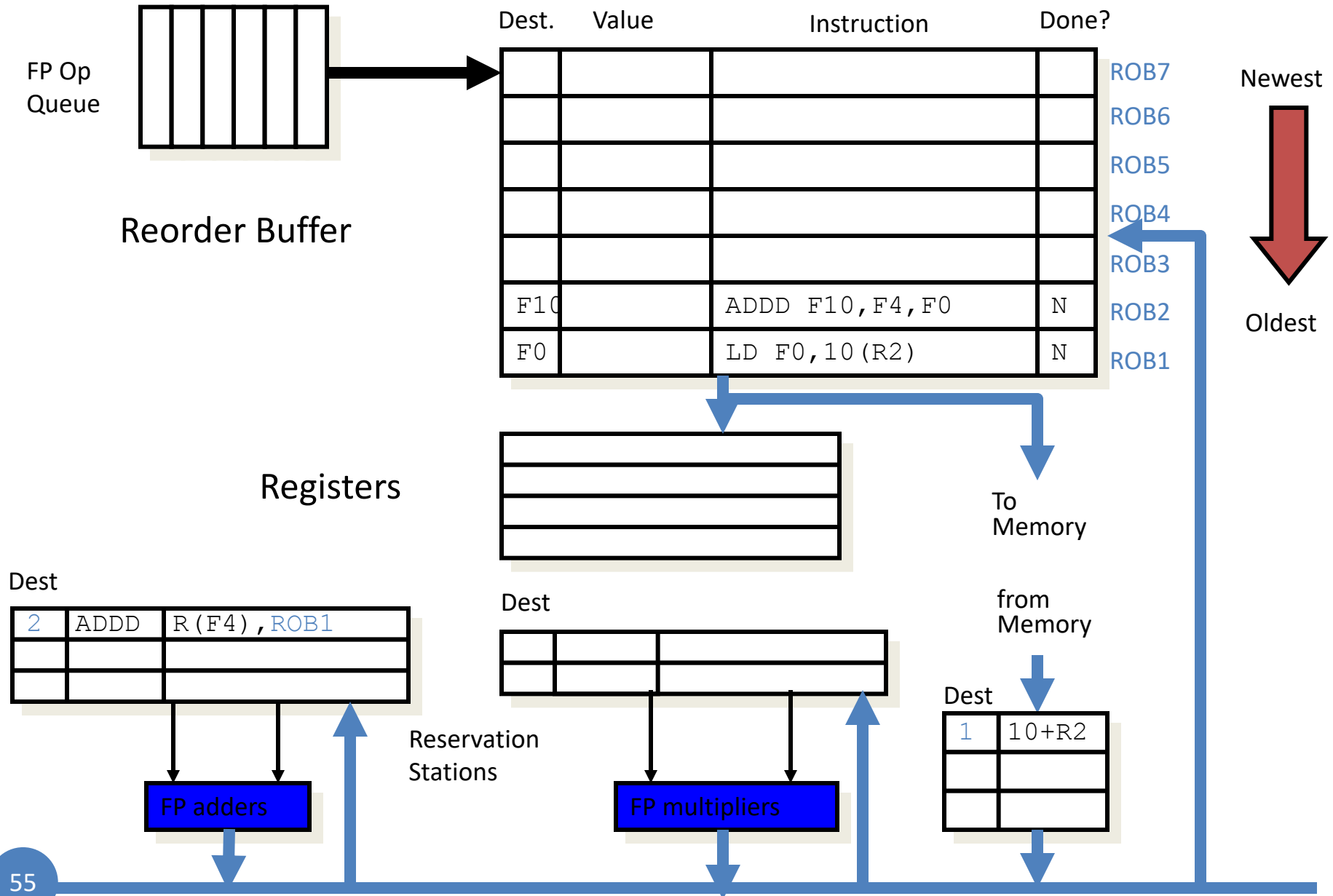
LD	F0	10	R2
ADDD	F10	F4	F0
DIVD	F2	F10	F6
BNEZ	F2	Exit	
LD	F4	0	R3
ADDD	F0	F4	F9
SD	F4	0	R3
...			

Exit:

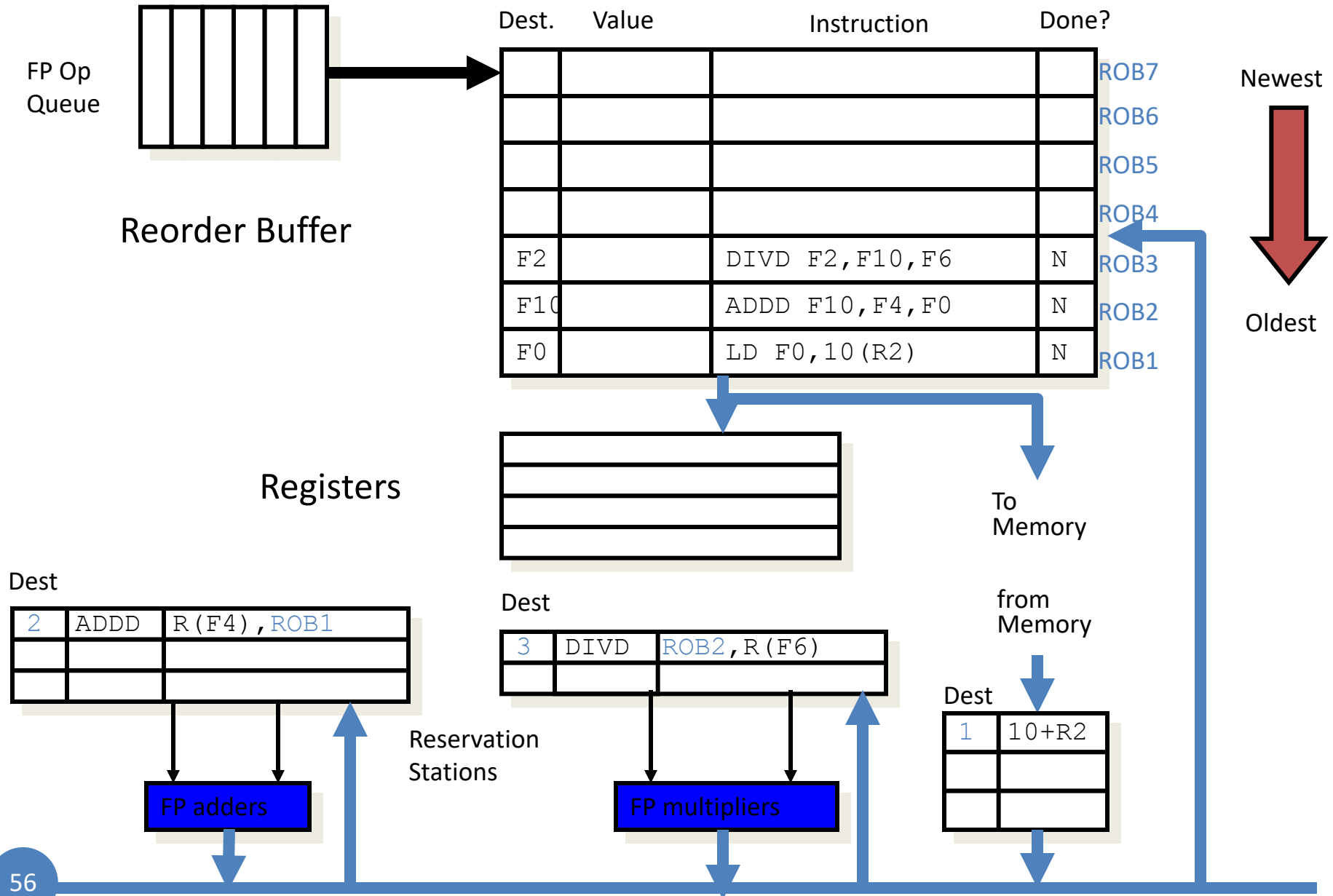
Tomasulo With Reorder buffer:



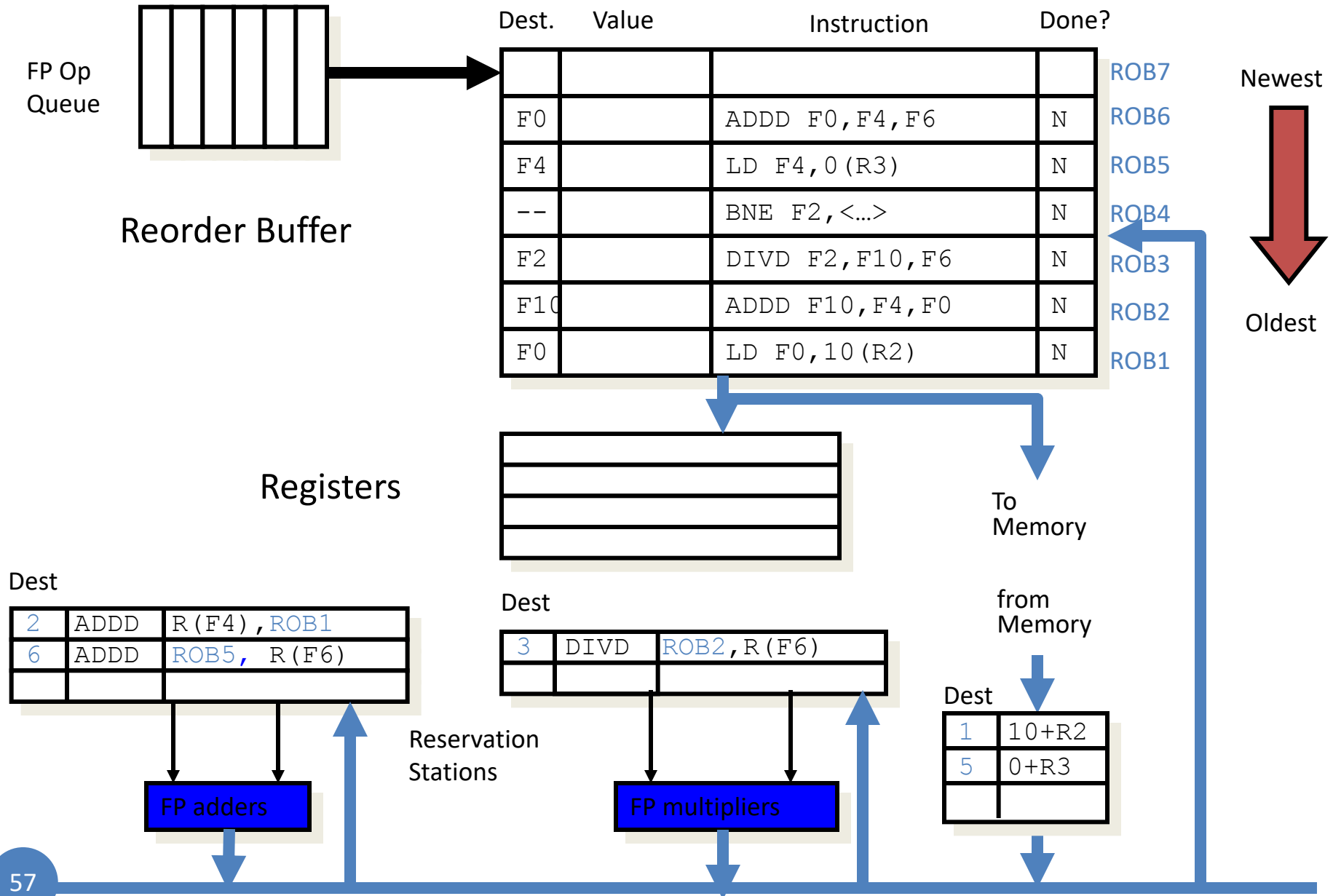
Tomasulo With Reorder buffer:



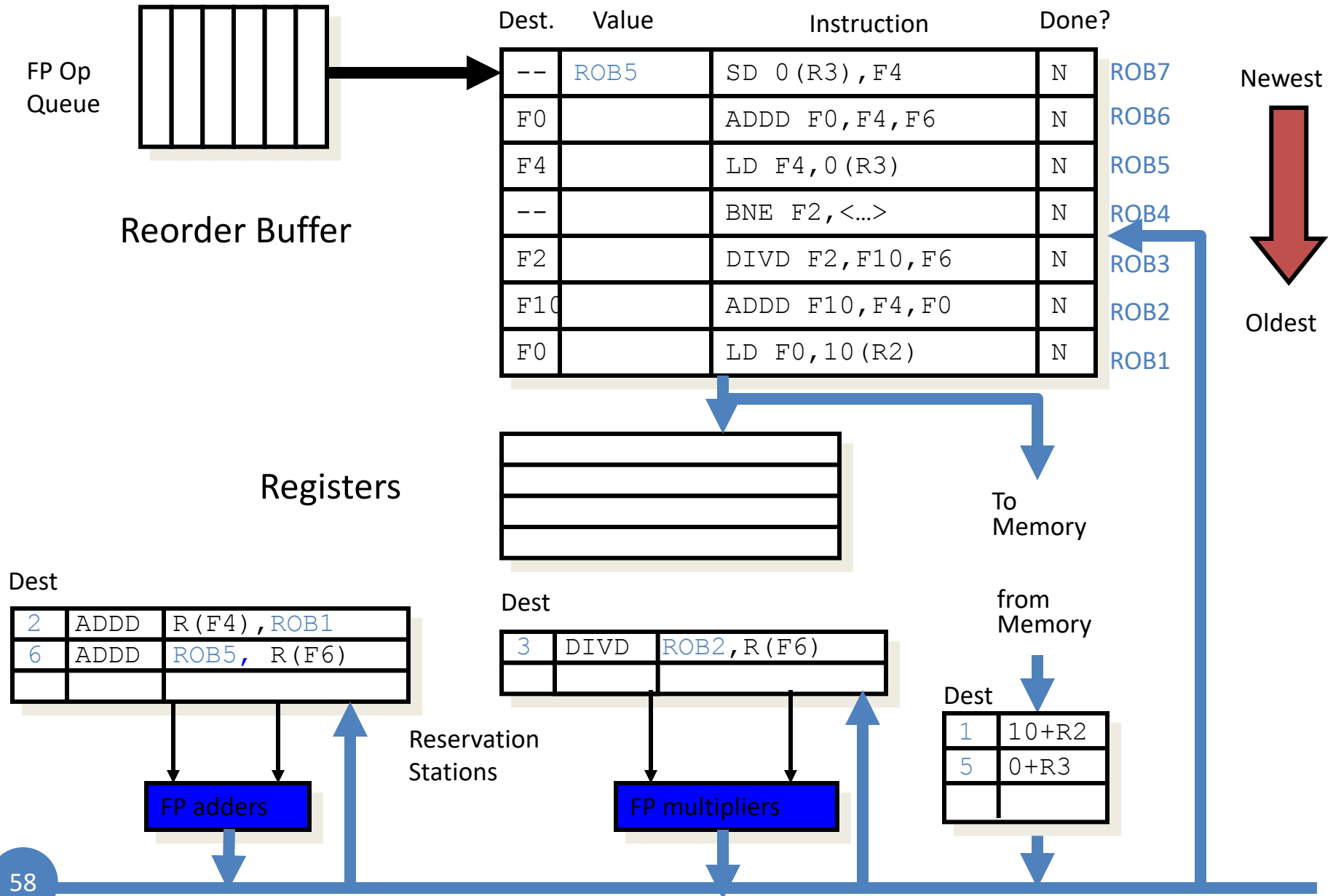
Tomasulo With Reorder buffer:



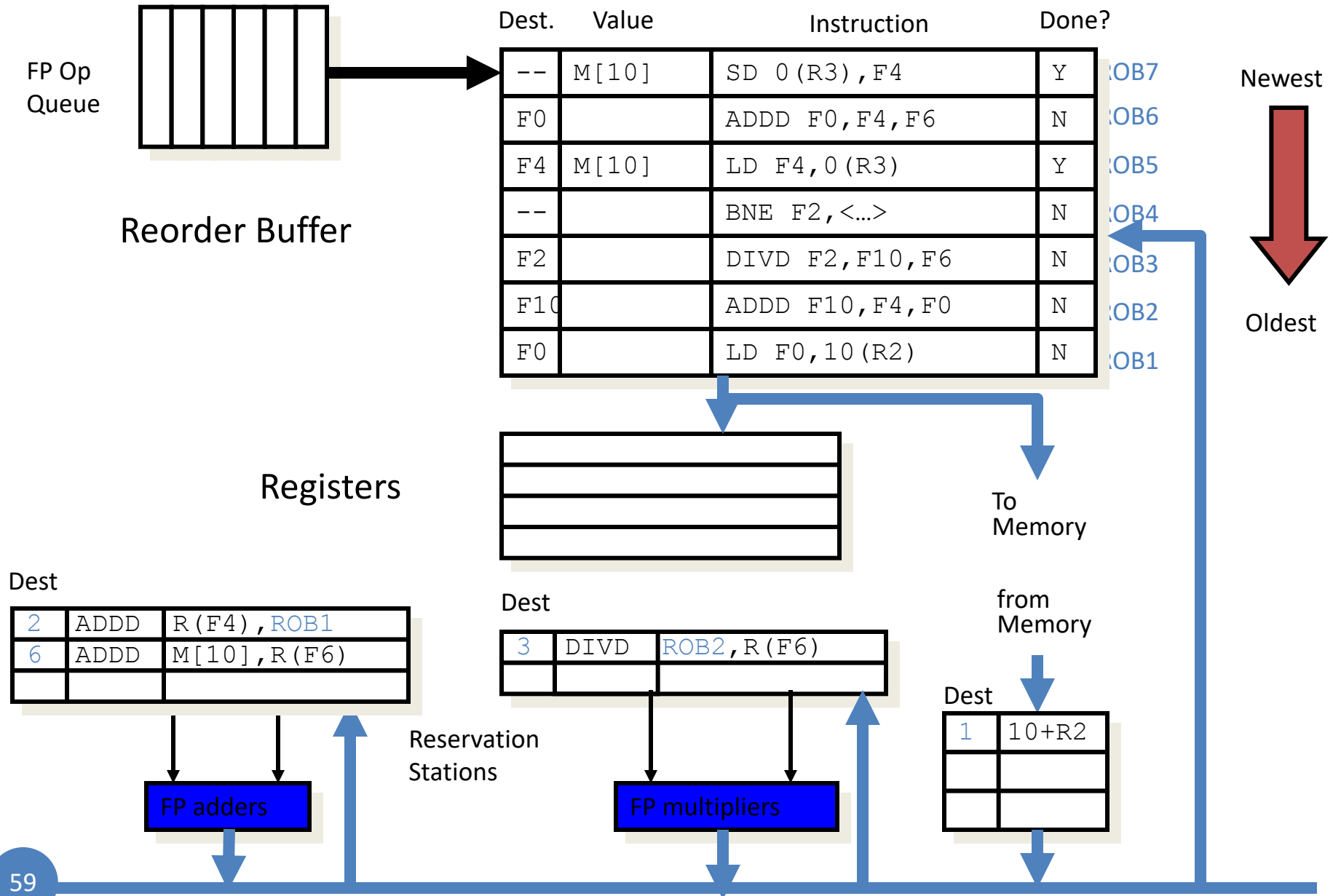
Tomasulo With Reorder buffer:



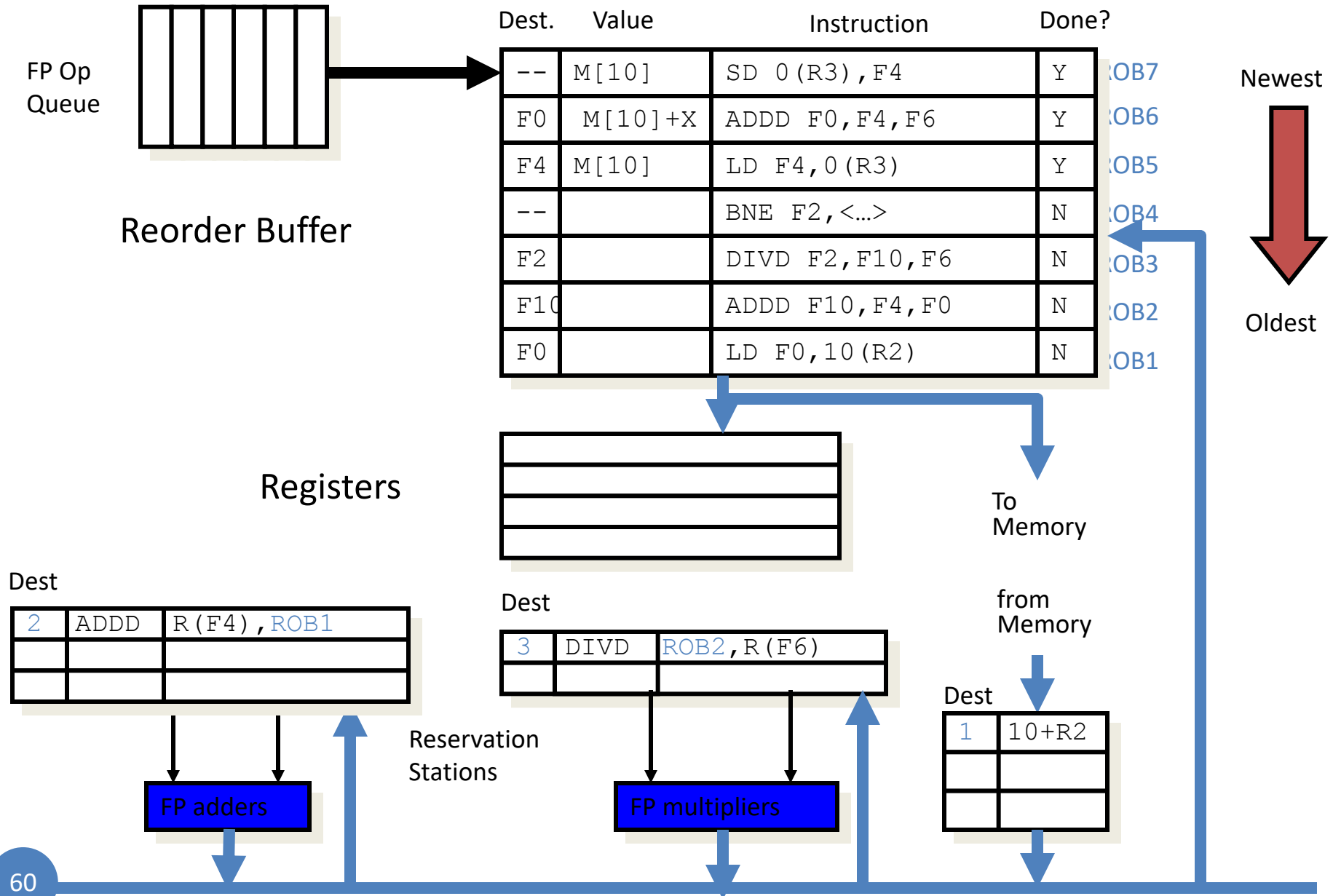
Tomasulo With Reorder buffer:



Tomasulo With Reorder buffer:



Tomasulo With Reorder buffer:



Notes

- If a branch is **mispredicted**, recovery is done by flushing the ROB of all entries that appear after the mispredicted branch
 - entries before the branch are allowed to continue
 - restart the fetch at the correct branch successor
- When an instruction commits or is flushed from the ROB then the corresponding slots become available for subsequent instructions