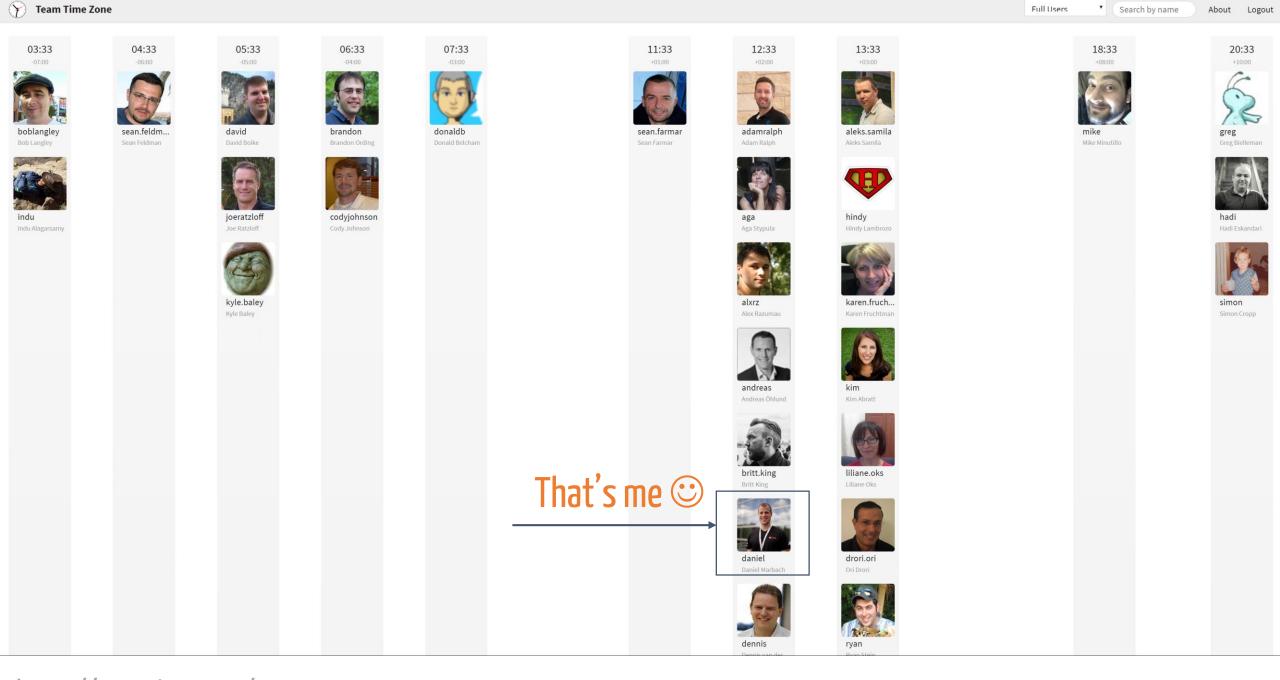


#### Welcome

### 1 Company / 45 employees

in 16 time zones



# Wherever you want

# Whenever you want

### vacation How much you like

# HOWEYEL You prefer

# Whatever you want

### sounds like

## Almost ;

#### Experience says

## Most of the wrong decisions were made by a single individual

#### Experience says

## Authority and strict rules generate submission and adaption

#### Experience says

## Matrices bring people to cheat the system

### this is

# pure Chaos

# fail small, learn

# fail small, learn

### Organizational Roles Strategies A place to collaborate

#### how do I know I fit the

# culture?

## Values

### Motivated = Mature \$\frac{3}{2}

### Motivated = Mature \$\frac{3}{2}

# "Treat colleagues with respect. Make eye contact. Give honest feedback."

Starr-Hollow Coast Guard Alaska

# "Treat colleagues with respect. Make eye contact. Give honest feedback."

Starr-Hollow Coast Guard Alaska

### Mentoring / Coaching

1:1

### Fostering Peer Feedback

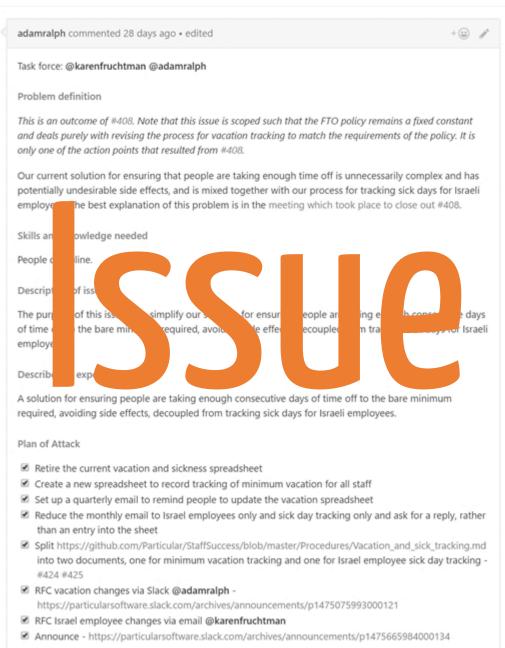
## Collaborate

# A change is just a Pull Request away

#### Define a new process for vacation tracking #422

Closed adamralph opened this issue 28 days ago · 17 comments



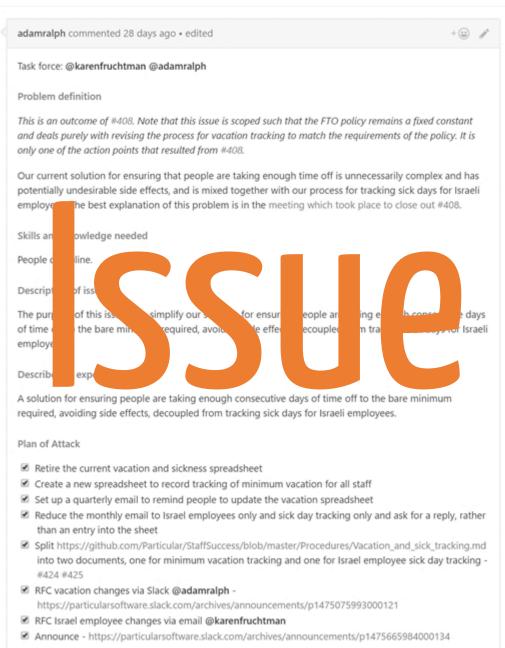




#### Define a new process for vacation tracking #422

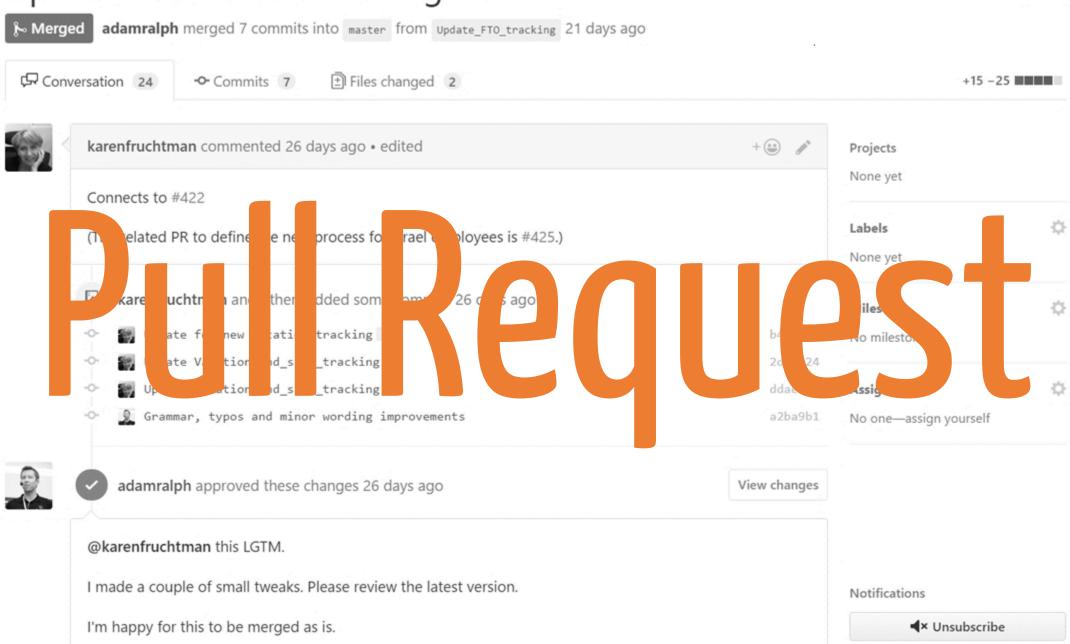
Closed adamralph opened this issue 28 days ago · 17 comments







Edit



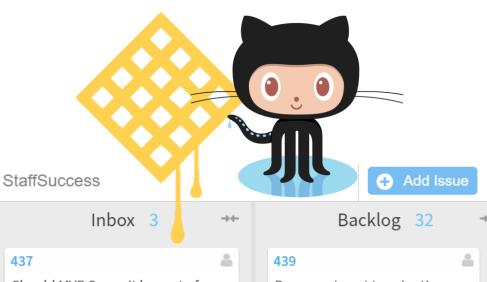
### Request for Comments



Adam Ralph 17:19

@channel [RFC] a PR has been raised for "Define a new process for vacation tracking" https://github.com/Particular/StaffSuccess/pull/424. The RFC will end Monday 3rd Oct. Comments in the PR please or in #staff-success (edited)



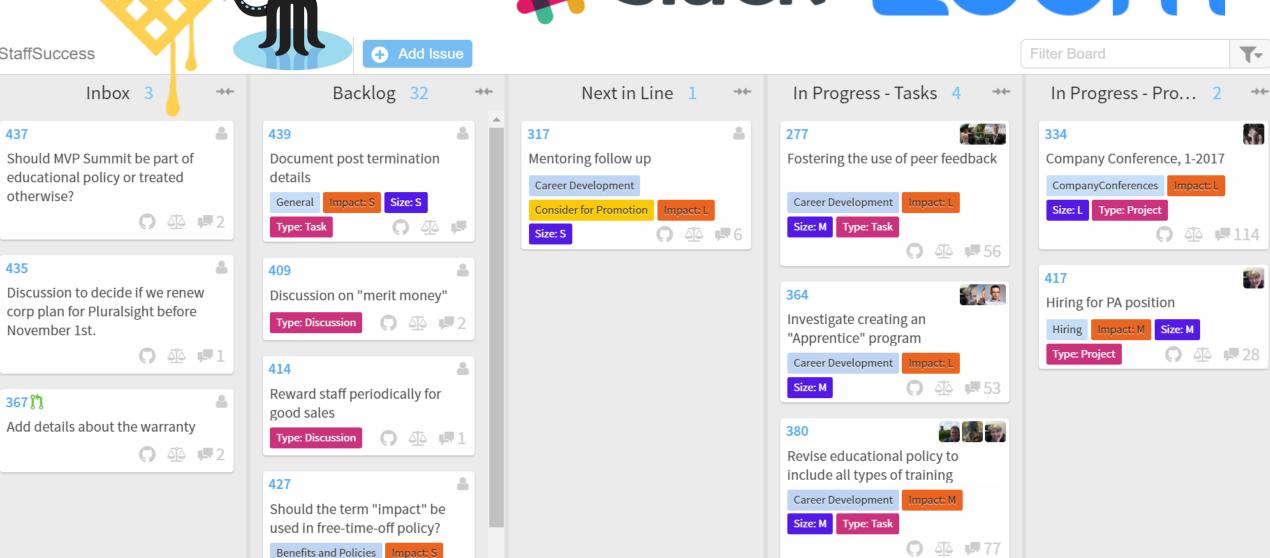


Type: Discussion



393 🐧

**60** 



#### so I can work on

# Anything?

# Really?

## Almost ;

# Strategies

#### **Customer Success**

# Developer Education Platform Dev

Staff Success

#### **Customer Success**

# Developer Education Platform Dev

Staff Success

### How on earth do you get stuff

# 

## Initiative vs Project

## ROIES



Guild

http://www.iowabeer.org/



### Mentor

https://www.linkedin.com/in/willie-levy-7690b51



### Mentor

https://www.linkedin.com/in/willie-levy-7690b51

### there are more

# Decisions

### as a group

# now, later or.. never

## important or urgent

### consensus in a

# Tash Force

## Metrics

### so everything is

# transparent?

## even Finance

# but nothing that would harm your personal rights

### so everything is

# Almost ;

# Challenges

### You have to engage

# There is no ladder to climb

# Communication is fundamental fundamental formation is formation in the communication of the communication is formation is formation in the communication is formation is formation in the communication is formation in the communication is formation in the communication in the communication in the communication is formation in the communication in the communication in the communication in the communication is formation in the communication in the communication

### Change never ends

### but

# 

### llove

# challenges!



# Thanks

@danielmarbach
particular.net/blog
planetgeek.ch

### Slides, Links...

github.com/danielmarbach/RemoteWorking

docs.particular.net/

### Introduction to NServiceBus

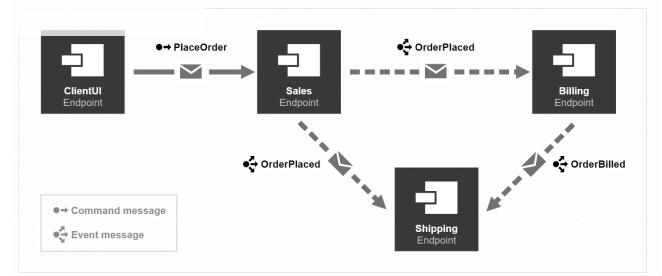
The best way to get started with NServiceBus is to use it to build something realistic. In doing so you'll learn the architectural concepts behind the software, and start to learn its capabilities. In this tutorial, you'll be building a back end for a retail e-commerce system. You'll learn how to send asynchronous messages between processes, how to use the Publish/Subscribe pattern to decouple business processes, and the advantages of using reliable messaging to enable automatic retries after processing failures.

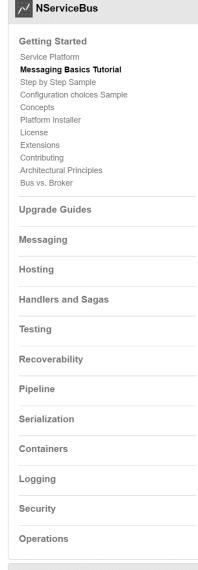
The tutorial is divided into five lessons, each of which can be accomplished in a half hour or less — perfect for your lunch break.

- Lesson 1: Getting started (10-15 minutes) learn how to set up your development environment and create your very first messaging endpoint.
- · Lesson 2: Sending a command (15-20 minutes) learn how to define messages and message handlers, and send your first message
- Lesson 3: Multiple endpoints (15-20 minutes) learn how to create multiple endpoints and send messages
- Lesson 4: Publishing events (25-30 minutes) learn about the Publish/Subscribe pattern, how to publish events to multiple subscribers, and about the benefits of using this pattern to decouple business processes.

tutorials/intro-to-nservicebus xceptions in your code, allowing you to build systems that are resistant to failure.

ted all the exercises, your solution will look like this:









# 



# Thanks

@danielmarbach
particular.net/blog
planetgeek.ch