

# Deep Retinex Decomposition for Low-Light Enhancement

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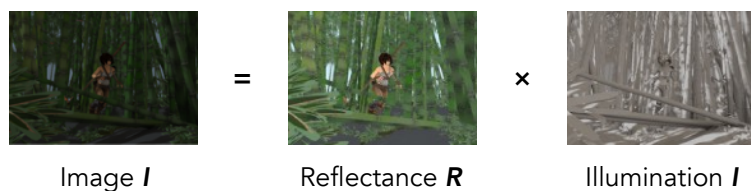
## Introduction

### MOTIVATION

- Insufficient lighting significantly degrades the visibility of images.
- Existing deep-based methods do not take the nature of low-light pictures into account.

### THE RETINEX THEORY

- Images can be decomposed into reflectance and illumination.



For low-light images:

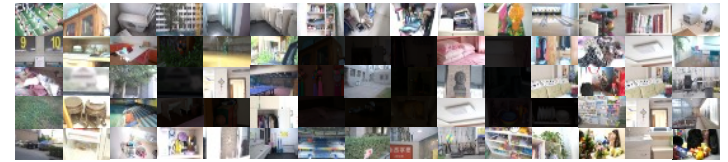
Noise is left on  $R$   
 $R$  needs to be de-noised

$I$  is smooth  
 $I$  needs to be brighten up

## Dataset

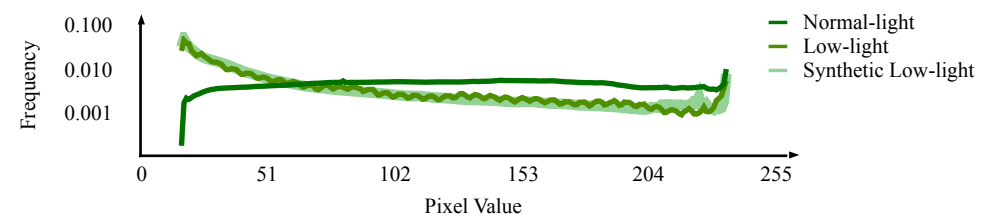
### DATASET CAPTURED IN REAL SCENES

- Low Light paired dataset (LOL), with 500 low/normal-light pairs.

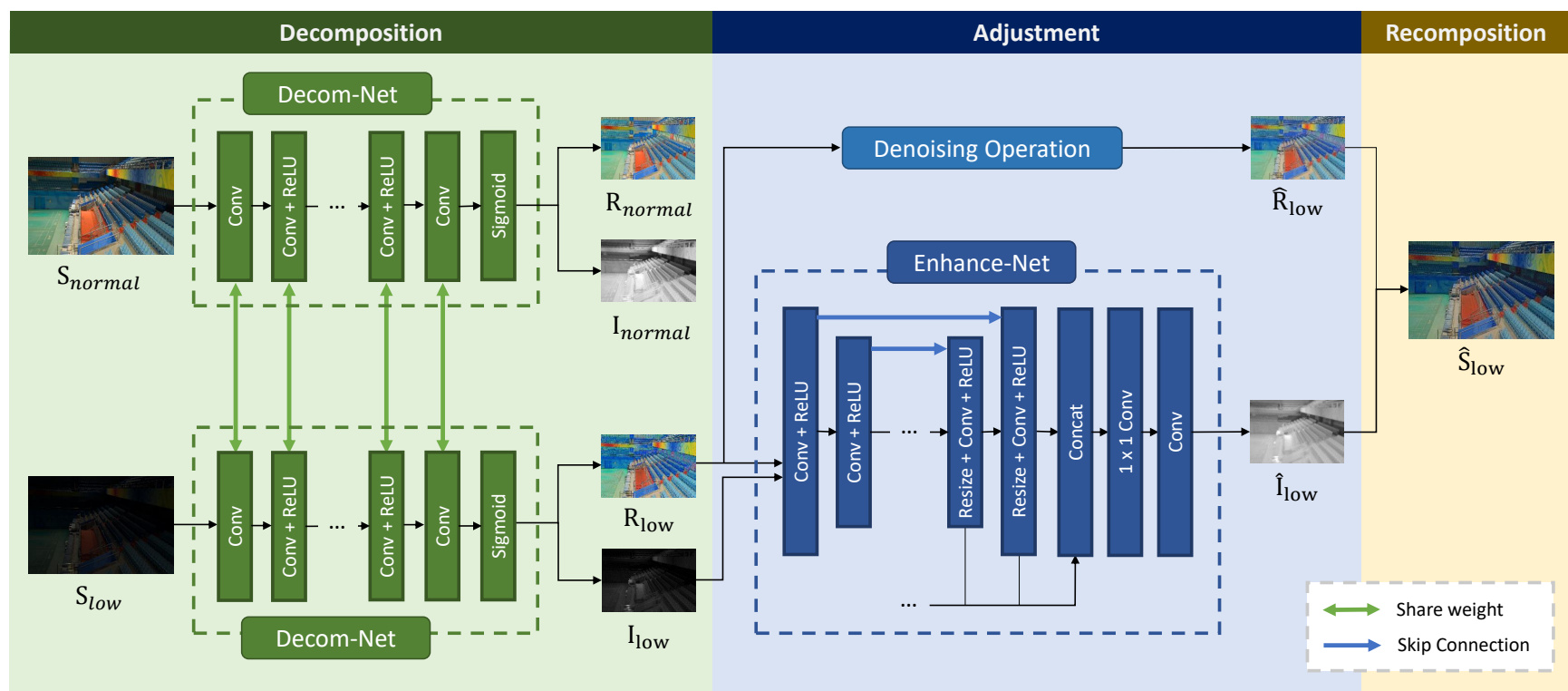


### SYNTHETIC IMAGE PAIRS FROM RAW

- We generate image pairs according to the illumination distribution of low-light images.



## Retinex-Net for Low-Light Enhancement

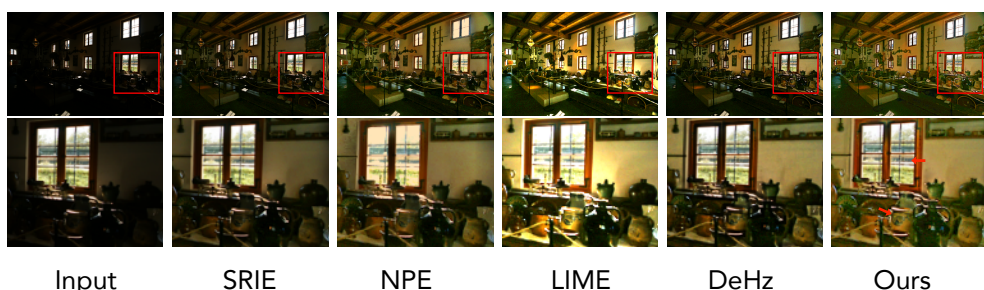


### STRUCTURE-AWARE SMOOTHNESS LOSS

- To make the loss aware of the image structure, original TV function is weighted with the gradient of reflectance map:  $||\nabla I \times \exp(-\lambda_g \nabla R)||_1$ .

## Experimental Results

### RESULTS FOR ENHANCEMENT



### RESULTS FOR JOINT ENHANCEMENT AND DE-NOISE



**FOR MORE DETAILS & DATASETS LINKS**

The QR code or <https://daooshee.github.io/BMVC2018website/>

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