

Automated sign language - lean canvas

Time horizon: 12 months/start of MVP

Reference: adapted from <https://app.xtensio.com/>, and generated from Data Ventures lean canvas template: <https://github.com/dataventuresnz/venture-dv>

Problem As a member of the deaf community I want to ensure that my language is spoken by businesses, at events and on broadcasts and the web. As a consumer-facing business I want to ensure we can speak in the language of our deaf customers.	Solution App or widget that translates voice and text to a Avatar-based NZSL.	Value proposition Deaf community can feel included in events and communications that would not otherwise be signed Businesses can grow their disabled service and product market, and improve their accessibility at scale	Advantage First-to-market. Wellington - conglomeration of uni, weta, etc etc etc.	Customer segments Businesses who want to improve the accessibility of their communication channels; Small event organisers; SMEs Deaf community members who want to consume content not normally translated to NZSL
Existing alternatives ProDeaf (Libras and American SL) text-to-sign. SignAll (ASL) - sign-to-text. Video Interpreting Service http://nzvis.co.nz/ .	Key metrics Number of companies/products engaging with the deaf community Number of events engaging with the deaf community	High level concept Connecting the deaf to the hearing communities in event-like situations through real-time translation of voice and/or text to NZ Sign Language	Channels Deaf Aotearoa	Early adopters Businesses with higher than average deaf community users; Small to Medium Event organisers. AV content producers.
Cost structure Complexity: 10 The challenge is not well understood or mapped, it is rich with unknown unknowns Risk: 10 Given high complexity and effort required the risk matches them Effort: 10 This requires a truly interdisciplinary team and an unhurried timeline to even prepare to tackle Acquisition: 10 We would need to acquire most if not all the resources, making our own contribution negligible Value: 5 Making broadcast interactions more accessible is a valuable goal, but ultimately daily interactions require two-way communication			Revenue streams Licensing to events and businesses.	