# David Kavanagh

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# Profile

Senior Software Engineer with 7+ years of experience designing, developing, and deploying scalable, cloud-native software solutions. Adept at API development, distributed systems, and enhancing developer workflows. Proven leadership in cross-functional teams, delivering impactful projects, and driving technical excellence in dynamic environments.

### Core Skills

Languages Rust, TypeScript, JavaScript, Scala, Java, Terraform

Frameworks Node.js, Spring, React, Play Framework

Tools AWS, Docker, PostgreSQL, MySQL, Redis

Architecture Microservices, REST APIs, Event-Driven Systems

DevOps CI/CD, IaC, Monitoring & Logging

Leadership Agile, Mentorship, Team Collaboration, Design

# Experience

#### 2024-Present Lead Engineer, Payments, Evervault, Dublin, Ireland

- Lead the payments engineering team, driving technical strategy and architectural decisions for payment processing
- O Spearhead development of cloud-native applications on AWS using Rust for performance-critical components and TypeScript for server-side logic.
- O Design and implement secure, scalable payment processing APIs, ensuring PCI compliance and robust integration with payment providers.
- O Guide cross-team collaboration and mentor engineers while establishing best practices for system reliability and security.

# 2022–2024 Senior Software Engineer, Apata, Dublin, Ireland

- Developed next-gen Authentication and Cardholder Verification Systems tailored for secure eCommerce transactions.
- Led migration of the codebase from JavaScript to TypeScript, enhancing code maintainability and robustness.
- O Delivered scalable, secure architectures by leveraging AWS and optimizing system performance through rigorous
- Collaborated with cross-functional teams to meet tight deadlines while maintaining technical excellence.

#### 2021–2022 **Software Engineer**, Salesforce, Dublin, Ireland

- Built interactive Slack applications using TypeScript, integrating Salesforce services to enhance user workflows.
- Developed backend services with Java/Spring, ensuring system reliability and high performance.
  Streamlined CI/CD processes with Jenkins and Terraform, automating deployments and infrastructure provisioning.
- Provided mentorship and promoted best practices in coding and architecture.

## 2017-2021 Software Engineer - Distributed Systems, Workday, Dublin, Ireland

- o Improved reliability and performance of distributed microservices by reducing latency and downtime.
- O Created onboarding materials for Scala, accelerating team productivity and knowledge transfer.
- Resolved critical production issues while maintaining service-level agreements (SLAs) with minimal disruption.
- Contributed to architectural planning, shaping scalable and maintainable solutions.

# 2016 Software Development Intern, Qumas/Dassault Systèmes, Cork, Ireland

- Prototyped solutions for efficient data ingestion and indexing using Apache Spark and Kafka.
- Gained hands-on experience in real-time data processing and performance optimization.
- O Developed proof-of-concept systems for handling large-scale data streams with low latency.

## Education

## 2013-2017 Bachelor of Science in Computer Science, Munster Technological University, Cork, Ireland

- o Graduated with First-Class Honours, specializing in distributed systems and advanced algorithms.
- o Final Year Project: Designed an OCR system for retail betting, streamlining data entry and reducing manual workloads.

#### Interests

- Tech Explore emerging tools and trends on HackerNews & ProductHunt.
- Blog Posting irregularly on davekav.substack.com.
- Sports Fan of football, rugby, MMA, Formula 1, and golf.
- Running Completed Dublin Marathon '22; training for 2025.