David Kavanagh



Profile

Senior Software Engineer with 7+ years of experience designing, developing, and deploying scalable, cloud-native software solutions. Adept at API development, distributed systems, and enhancing developer workflows. Proven leadership in cross-functional teams, delivering impactful projects, and driving technical excellence in dynamic environments.

Core Skills

Languages Rust, TypeScript, JavaScript, Scala, Java, Terraform

Frameworks Node.js, Spring, React, Play Framework

Tools AWS, Docker, Jenkins, PostgreSQL, Redis

Architecture Microservices, REST APIs, Event-Driven Systems

DevOps CI/CD, IaC, Monitoring & Logging Leadership Agile, Mentorship, Team Collaboration

Experience

2024-Present Senior Software Engineer, Evervault, Dublin, Ireland

- Spearheaded development of cloud-native applications on AWS using Rust for performance-critical components and TypeScript for server-side logic.
- O Designed clean, scalable APIs to improve performance and developer usability, integrating seamlessly with third-party services.
- o Automated infrastructure provisioning using Terraform, ensuring system scalability and reliability.
- Guided cross-team collaboration to deliver new product features and enhance developer workflows through innovative

2022–2024 Senior Software Engineer, Apata, Dublin, Ireland

- O Developed next-gen Authentication and Cardholder Verification Systems tailored for secure eCommerce transactions.
- Led migration of the codebase from JavaScript to TypeScript, enhancing code maintainability and robustness.
- O Delivered scalable, secure architectures by leveraging AWS and optimizing system performance through rigorous
- Collaborated with cross-functional teams to meet tight deadlines while maintaining technical excellence.

2021–2022 **Software Engineer**, Salesforce, Dublin, Ireland

- Built interactive Slack applications using TypeScript, integrating Salesforce services to enhance user workflows.
- Developed backend services with Java/Spring, ensuring system reliability and high performance.
 Streamlined CI/CD processes with Jenkins and Terraform, automating deployments and infrastructure provisioning.
- O Provided mentorship and promoted best practices in coding and architecture.

2017–2021 Software Engineer - Distributed Systems, Workday, Dublin, Ireland

- Improved reliability and performance of distributed microservices by reducing latency and downtime.
- O Created onboarding materials for Scala, accelerating team productivity and knowledge transfer.
- O Resolved critical production issues while maintaining service-level agreements (SLAs) with minimal disruption.
- Contributed to architectural planning, shaping scalable and maintainable solutions.

2016 Software Development Intern, Qumas/Dassault Systèmes, Cork, Ireland

- Prototyped solutions for efficient data ingestion and indexing using Apache Spark and Kafka.
- Gained hands-on experience in real-time data processing and performance optimization.
- Developed proof-of-concept systems for handling large-scale data streams with low latency.

Education

2013–2017 Bachelor of Science in Computer Science, Munster Technological University, Cork, Ireland

- o Graduated with First-Class Honours, specializing in distributed systems and advanced algorithms.
- o Final Year Project: Designed an OCR system for retail betting, streamlining data entry and reducing manual workloads.

Interests

Tech Explore emerging tools and trends on HackerNews & ProductHunt.

Sports Fan of football, rugby, MMA, Formula 1, and golf.

Running Completed Dublin Marathon '22; training for 2025.