DAVID WHIFFEN

373 Front Street West, Unit 3201, Toronto, ON M5V-3S8 (416) 996-8183 / david.whiffen@ryerson.ca / http://www.davidwhiffen.com

EDUCATION

GEORGE BROWN COLLEGE - GAME DESIGN POST-GRADUATE

Graduation Fall 2020

Toronto, Ontario

Post-Graduate, Game Design

RYERSON UNIVERSITY - RADIO AND TELEVISION ARTS

Graduated June 2015

Toronto, Ontario

Bachelor of Arts in Media Production (formerly Radio and Television)

HOLY TRINITY CATHOLIC SECONDARY SCHOOL

Graduated June 2010

Oakville, Ontario

Ontario Scholar Graduate

RELATED EMPLOYMENT EXPERIENCE

RYERSON UNIVERSITY RAMS VARSITY HOCKEY TEAM

2013-Present

Assistant Coach, Video & Analytics

- Responsible for creating, coding, and developing the hockey team's entire video and analytics systems from scratch using a combination of Brackets, Unity, and Photoshop.
- Built a suite of applications, including a cumulative statistics archive, a player ice time tracking application, a puck possession application, as well as a shot tracking application.
- Built a custom hub application, which brings all the information together for the players and coaches to access quickly and easily to evaluate player performance.

CBC: HOCKEY NIGHT IN CANADA & SOCHI OLYMPICS

January 2014-June 2014

Program Assistant

 Shot-lister of games, editing and producing highlight packs and videos, as well as conducting research and analysis for on-air talent.

LEAFS TV - MAPLE LEAF SPORTS & ENTERTAINMENT

September 2010-September 2011

Intern

 Served as an assistant to Producer Mark Askin, and assisted the game day production crew for Toronto Maple Leaf broadcasts.

CLUTCH PICTURES 2005-Present

Director, Producer, Editor

- Created over 100 short films and videos for various corporate and personal projects. Some companies include Pepsi, Ford, the London Knights Hockey Club, and the Greater Toronto Hockey League.
- Created a feature film called "Singularity", which premiered in a local theatre, with proceeds donated to HOPE charity.

GAMELOVERS.CA 2000-2007

Webmaster, Animator, Director

- After teaching myself to code in HTML, CSS, and Actionscript, at the age of 9, I built my own website called Gamelovers.ca, which hosted animated movies, and video games.
- I produced several short films and animations for Newgrounds.
- One of my passion projects was "Sonic Adventure 3: Revenge is Eternal", an episodic sprite-styled animated series, intended to be pitched to Sega as an actual game.

• The website had over 200,000 unique visitors, Google Ad support, and partner affiliates.

RELATED COURSES AND TRAINING

TRY OBJECTIVE-C, APP EVOLUTION WITH SWIFT, MySQL

2016

CodeSchool.com

Online series of courses covering fundamentals of Objective-C, developing applications with Swift, and constructing databases in SQL.

GAME DESIGN IN VISUAL BASIC

Summer 2000

Sheridan College

Weekly course, learning to write computer game programs in Microsoft Visual Basic.

PROFICIENT IN:

GoLive, Flash, Fireworks, Photoshop, Dreamweaver, Brackets, Final Cut, Premiere, After Effects, XCode Unity

LANGUAGES:

HTML5, CSS, Actionscript, Visual Basic, C, PHP

AWARDS

2011 TARA Awards - Best Electronic Field Production - Ryerson University RTA Program 2012 TARA Awards - Best Practicum Project: "Hunting Season" - Ryerson University RTA Program

REFERENCES

Mark Askin Producer Sportsnet Mark.Askin@rci.rogers.com (416) 702-5908

Kathy Broderick Producer CBC: Hockey Night in Canada kathy.broderick@cbc.ca (416) 948-2489

Don Cherry Host, Coach's Corner Hockey Night in Canada lcblue@sympatico.ca (905) 274-3007