Open Source Software (OSS) and Security

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Outline

- Extreme claims
- Open design: A security fundamental
- Problems with hiding source & vulnerability secrecy
- Proprietary advantages... not necessarily
- Common criteria evaluation challenges
- OSS bottom line

Extreme claims

- Extreme claims
 - "OSS is always more secure"
 - "Proprietary is always more secure"
- Reality: Neither OSS nor proprietary always better

Open design: A security fundamental

- Saltzer & Schroeder [1974/1975] Open design principle
- OSS better fulfills this principle
- Security experts perceive OSS advantage
 - Bruce Schneier, Vincent Rijmen (AES),
 Whitfield Diffie, ...

Problems with hiding source & vulnerability secrecy

- Hiding source doesn't halt attacks
 - Dynamic attacks
 - Static attacks (binaries, disassemblers, decompilers)
 - Can't keep source secret
 - Inhibits help
- Vulnerability secrecy doesn't halt attacks
 - Rediscovery
 - Days works, not years

Proprietary advantages... not necessarily

- Experienced developers who understand security produce better results
- Proprietary developers higher quality?
- No guarantee OSS is widely reviewed

Common Criteria and OSS

- Common Criteria (CC) can be used on OSS
- CC matches OSS imperfectly
- Government policies discriminate against OSS

OSS bottom line

- OSS security preconditions
 - Developers/reviewers need security knowledge
 - Knowledge more important than licensing
 - People have to actually review the code
 - Problems must be fixed
- OSS: less secure, later more secure (~yr)
- Neither OSS nor proprietary always better

Detailed Slides

Outline

- Extreme claims
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- Common criteria evaluation challenges
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Extreme claims

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 - "OSS is always more secure"
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- Reality: Neither OSS nor proprietary always better

Open design: A security fundamental

- Saltzer & Schroeder [1974/1975] Open design principle
 - the protection mechanism must not depend on attacker ignorance
- OSS better fulfills this principle
- Security experts perceive OSS advantage
 - Bruce Schneier: "demand OSS for anything related to security"
 - Vincent Rijmen (AES): "forces people to write more clear code & adhere to standards"
 - Whitfield Diffie: "it's simply unrealistic to depend on secrecy for security"

Problems with hiding source & vulnerability secrecy

- Hiding source doesn't halt attacks
 - Dynamic attacks don't need source or binary
 - Static attacks can use pattern-matches against binaries, disassembled & decompiled results
 - Presumes you can keep source secret
 - Attackers may extract or legitimately get it
 - Secrecy inhibits those who wish to help, while not preventing attackers
- Vulnerability secrecy doesn't halt attacks
 - Vulnerabilities are a time bomb and are likely to be rediscovered by attackers
 - Brief secrecy works (10-30 days), not years

Proprietary advantages... not necessarily

- Experienced developers who understand security produce better results
 - Experience & knowledge are critical, but...
 - OSS developers often very experienced & knowledgeable too (BCG study: average 11yrs experience, 30 yrs old)
- Proprietary developers higher quality?
 - Dubious; OSS often higher reliability
 - Market rush impairs proprietary quality
- No guarantee OSS is widely reviewed
 - <u>True!</u> & unreviewed OSS may be very insecure
 - Also true for proprietary (rarely reviewed!)

Common Criteria and OSS

- Common Criteria (CC) can be used on OSS
 - Red Hat Linux, SuSE Linux (FIPS 140-2: OpenSSL)
- CC matches OSS imperfectly
 - CC developed before rise of OSS
 - Doesn't credit mass peer review or detailed code review
 - Requires mass creation of documentation not normally used in OSS development
- Government policies discriminate against OSS
 - Presume that vendor will pay hundreds of thousands or millions for a CC evaluation ("big company" funding)
 - Presumes nearly all small business & OSS insecure
 - Presume that "without CC evaluation, it's not secure"
 - Need to fix policies to meet real goal: secure software
 - Government-funded evaluation for free use/support?
 - Multi-Government funding?

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Alternative evaluation processes?

OSS bottom line

- OSS security preconditions
 - Developers/reviewers need security knowledge
 - Knowledge more important than licensing
 - People have to actually review the code
 - Reduced likelihood if niche/rarely-used, few developers, rare computer language, not really OSS
 - More contributors, more review
 - Problems must be fixed
- OSS: less secure, later more secure (~yr)
 - Borland InterBase/Firebird (user: politically)
- Neither OSS nor proprietary always better

Backup Slides

Basics of Open Source Software (OSS) / Free Software (FS)

- Open Source Software / Free Software (OSS/FS) programs have licenses giving users the freedom:
 - to run the program for any purpose,
 - to study and modify the program, and
 - to freely redistribute copies of either the original or modified program (without royalties, etc.)
- Not non-commercial, not necessarily free-ofcharge
 - Often supported via commercial companies
- Synonyms: Libre software, FLOS software (FLOSS)
- Antonyms: proprietary software, closed software₁₈

Extreme claims (and counterexamples)

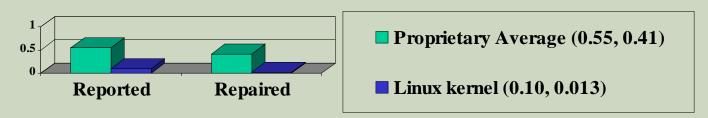
- "OSS is always more secure"
 - Counterexample: Sendmail
- "Proprietary is always more secure"
 - Counterexample: Windows & IIS
 - Vulnerabilities: Apache 0, IIS 8 over 3yrs
 - J.S. Wurzler hacker insurance costs 5-15% more for Windows than for Unix or Linux
 - Windows websites more vulnerable

Category	Proprietary	OSS/FS
Defaced	66% (Windows)	17% (GNU/Linux)
Deployed Systems	49.6% (Windows)	29.6% (GNU/Linux)
Deployed websites (by name)	24.81% (IIS)	66.75% (Apache)

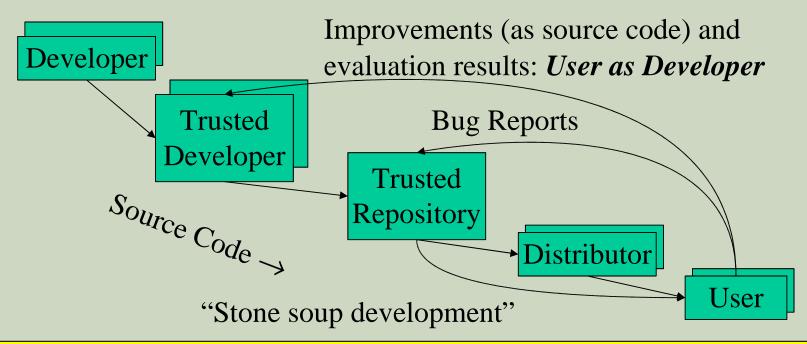
Reliability

100

- Fuzz studies found OSS/FS apps significantly more reliable [U Wisconsin]
 - Proprietary Unix failure rate: 28%,23%
 - OSS/FS: Slackware Linux 9%, GNU utilities 6% Failure Rate
 - Windows: 100%; 45% if forbid certain Win32 message formats
- GNU/Linux vs. Windows NT 10 mo study [ZDNet]
 - NT crashed every 6 weeks; both GNU/Linuxes, never
- IIS web servers >2x downtime of Apache [Syscontrol AG]
- Linux kernel TCP/IP had smaller defect density [Reasoning]



OSS/FS Development Model



- OSS/FS users typically use software without paying licensing fees
- OSS/FS users typically pay for training & support (competed)
- OSS/FS users are responsible for developing new improvements & any evaluations that they need; often cooperate/pay others to do so

Acronyms

- COTS: Commercial Off-the-Shelf (either proprietary or OSS)
- DoD: Department of Defense
- HP: Hewlitt-Packard Corporation
- JTA: Joint Technical Architecture (list of standards for the DoD); being renamed to DISR
- OSDL: Open Source Development Labs
- OSS: Open Source Software
- RFP: Request for Proposal
- RH: Red Hat, Inc.
- U.S.: United States

Interesting Documents/Sites

- "Why OSS/FS? Look at the Numbers!" http://www.dwheeler.com/oss_fs_why.html
- "Use of Free and Open Source Software in the US Dept. of Defense" (MITRE, sponsored by DISA)
- President's Information Technology Advisory Committee (PITAC) -- Panel on Open Source Software for High End Computing, October 2000
- "Open Source Software (OSS) in the DoD," DoD memo signed by John P. Stenbit (DoD CIO), May 28, 2003
- Center of Open Source and Government (EgovOS) http://www.egovos.org/
- OpenSector.org http://opensector.org
- Open Source and Industry Alliance http://www.osaia.org
- Open Source Initiative http://www.opensource.org
- Free Software Foundation http://www.fsf.org
- OSS/FS References http://www.dwheeler.com/oss_fs_refs.html