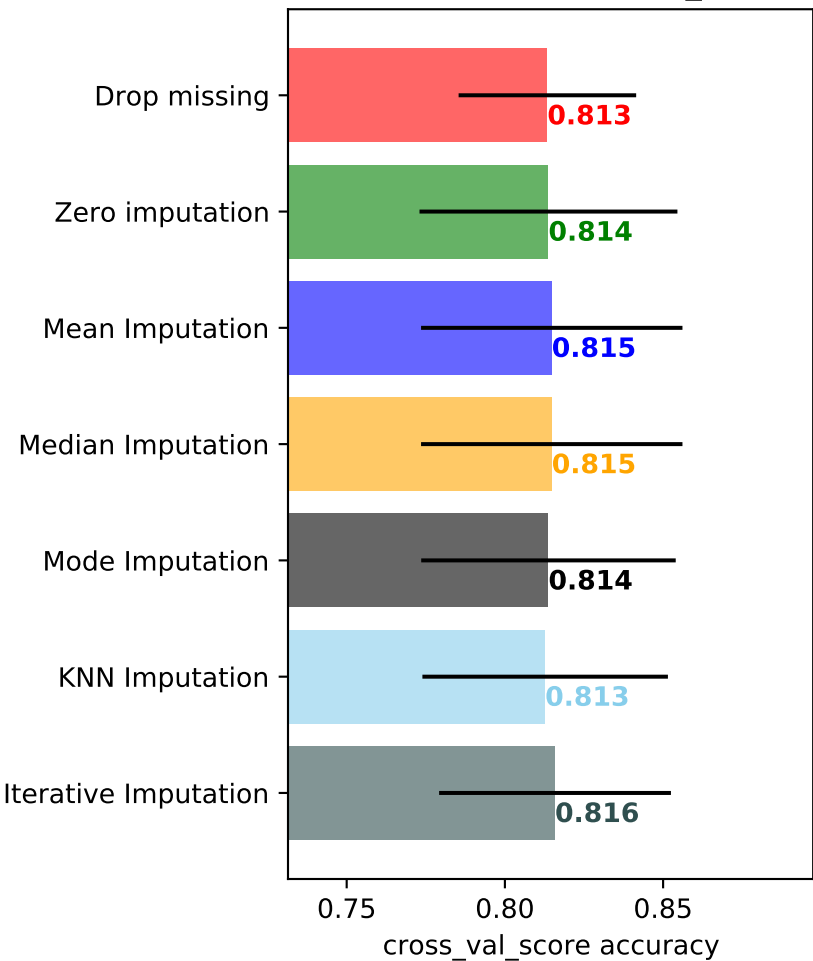
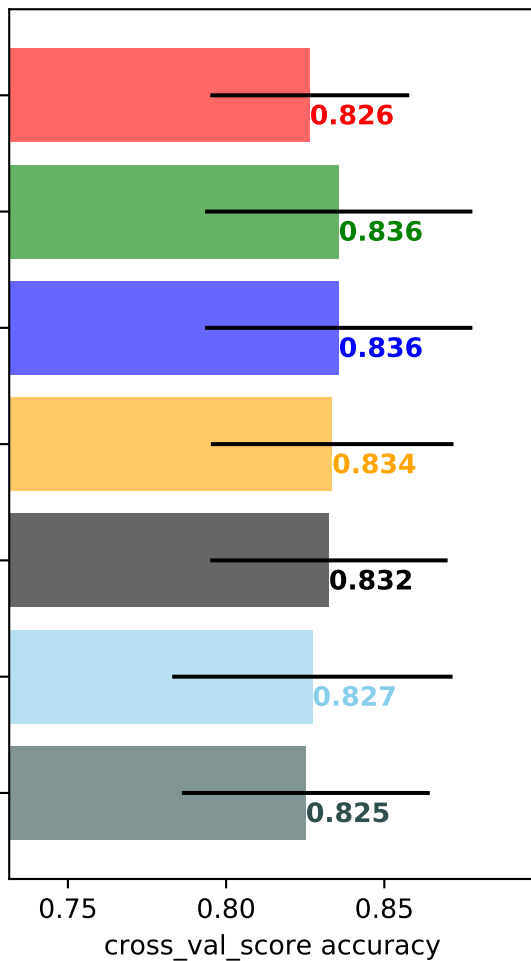


SVC(kernel="poly", random\_state=10)



(Scaled)



(Normalized)

