Dawid Wozniak:

I started the transcription as always. Now, I'll present change sinces the last version. There are only small changes. So, the one change is that when I have commits and I search for something. So, let's say, I would like to search for some „update". Then, I get like two commits, but maybe it's not enough for me, so I can search in the commit description here. It hasn't changed the result, but it will if we go higher level to different level of abstraction. So here we have like "enabled tests" and then we go inside. There is „update" somewhere here in the text. It's actually here. Easy to spot than in other changes. Another change is there because it's a problem that in the big project when you show edited files then the highlighting in the visualisation is not that great. We have this loading screen that's also something new, it's now here. So instead of just highlighting here, we have the list of the files, that were changed there. They are only files that are still present in the repository. So if you look back in the history, a lot of commits change the same files, then you might end up just saying okay. Actually. there is no file that's still here and in the data. Those files are small, so here they are highlighted, but it's difficult to spot where so, you know, you can go to whichever test to see what was changed with this commit. So that is basically what was changed. S.o my first question is that if you remember the first version as it's improved since then you think that there is some improvement or not at all?

Enrico:

I think, definitely.

Dawid Wozniak:

OK. So the next question is some scaling question. So, if you think of the improvement from the first version to this version, how much has it improved from you? So, like zero, it means that you think that actually it's not improved at all to ten that that's fundamental change.

Enrico:

This tool is now completely different tool in the terms of the usability. So first, I describe and then maybe I'll do number. I think as it was before it was a toy, almost. I wouldn't use it like. It didn't give me enough information to actually be useful. We just mighe be interesting to look just to find some, I don't know, funny stuff or interesting stuff. Now, it's actually more, much more usable. So if zero was exactly the same and ten was like completely revolutionised, I would say it's probably like eight. I mean I think the functionalities gained it's substantial.

Dawid Wozniak:

OK, thank you for that feedback. And now I have two questions that are also asked during the first session. So, the first one is connected with the UI. So, in the first version, it was just this general tab view like this without actions and without icons. It was also slightly different in the context of the UI and I ask how information about commits are presented in your perception. So now I would like to also ask this question and we can see if it's improved or it's more or less the same. So. if you look at this product, to what extent on the scale from zero like you're completely disagree to ten that you really agree with this statement that information about the comment messages is presented in the clear and easy to navigate UI.

Enrico:

I think. So, remind me if now I click on one of the comments, do I get the comment detail?

Dawid Wozniak:

Yeah. Then you get all the information from it.

Enrico:
Then I would say it's nine. That's really almost everything that is needed.

Dawid Wozniak:
OK. And now we can talk about the whole product. So, you said that there is some improvement with those changes, and I asked you how beneficial it would be to actually use this tool for you. And I will repeat this question so if you have this tool in the current stage, how beneficial would it be to use Git Truck in your work or your side project from zero that you will never use it outside the presentation to ten that if you have access to it, you will use it multiple times a day for all of your projects?

Enrico:
I think before your changes, it will be probably one and now I think it's probably a six, so I still probably wouldn't use it like on a daily basis, but sometimes I could definitely use it to find like some specific information.

Dawid Wozniak:
OK. As you mentioned that there are still things that might be nice to have here during the iterations and slightly also in this meeting. So, what is the missing regarding this comment messages here? I mean commit history in general and the features that you would like to have here.

Enrico:
So I think we talked briefly about the filtering on keywords like for example to like exclude something from keywords searching like I don't want to see the commits with „translations" or something like that.

Dawid Wozniak:
Something other than that?

Enrico:
I don't remember if we talked about that and also let me think if it makes sense… what I'm thinking is if I could use description… cause I don't want to see the description in this list of commits for sure because I don't need it. I'm thinking if I would need to see the author. if I cared about the author at all, yes. So that is one option.

Dawid Wozniak:
So, in the sorting you have also sorting by author.

Enrico:
Yeah. Then you can see e-mail code and if there are those commits here. If I see you and I don't feel it's cloudy on this view, so you can search also by authors of the commits and then you can say, OK. Just please show me what was there another way to do that is when you have dates here.

Dawid Wozniak:
Then you can go to filters and say, OK, yeah. I just want to see yesterday, then you have the right dates here.

Enrico:
Yeah, I think that's also fine.

Dawid Wozniak:
So, it was my last question, but now it's time for your review of any comment and summary, something about my work, maybealso regarding some other parts of this product. If you would like

to say something that would be transcripted and attached to my master thesis that is time for you. If you want to say something.

Enrico:
I think it was, first of all, looking promising from the beginning and I think, a lot of, I can see, a lot of improvements, also from the feedback, are impelmented. For example, the loading truck, I really like it because for me it was a big pain point that like you wouldn't know when it was still loading or changing something, but you would just see like the UI frozen basically. With the commits and the visualisation, I think it's really good improvement, so I don't have anything like specific to say, except that I think it's great.

Dawid Wozniak:
OK. So, thank you for being here and helping me. Of course, I will send you the version of my master thesis when it is finished. Now, I will stop the transcription.