

# KloudBook High Level Document

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Version: 1.1

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## **1. Introduction**

The purpose of this document is to detail the high-level design of the database controller and back end portions. This document provides diagrams that outline our classes and functions, as well as providing API further detailing interactions with the web application and external sources. We are working with Cloud 7 (the web application and iOS team) and Team Kilobyte (the Android team) to form a complete social network for KloudBook.

## **2. UML Class Diagram**

See Page 4

## **3. Database Schema**

See Page 5

## **4. API**

### **4.1 RESTful API**

Implementing a representational state transfer API will increase performance by making data available on-demand by reference. The client-side applications will connect to our back-end database by pushing information through JSON schemas.

### **4.2 Oauth API**

Oauth 2.0 enables front-end users to establish authorized connections, via tokens, to third-party HTTP services such as Facebook, LinkedIn, and Google+, and request information such as name, email, and phone number. Clients will be able to import information from external websites, while others will be able to access information from our database via tokens.

### **4.3 Back-end API**

Our API allows the front-end applications to interact with the back-end database in order to exchange, update, and search for information by making use of the classes and methods explained below:

#### **4.3.1 Profile**

This class pertains to each user by accessing the database with a unique ID and has methods for creating a profile, logging into that user's account, editing information, creating groups, and deactivating an account.

#### **4.3.2 User**

This class holds information about the client and other KloudBook users. User interacts with other User objects and is queried to display .

#### **4.3.3 Search**

This class holds functionality pertaining to the querying of Users by their fields.

#### **4.3.4 Connections**

This class is responsible for requesting friends, handling whether a request was accepted or denied, and removing friends.

#### **4.3.5 Notification**

This class will forward events to a User's notification list.

#### **4.3.6 Groups**

This class creates and maintains groups by use of functions that can edit privileges of members, the inviting and removing of users, and a description.



