TODO AND WISH LIST



Shared triangulation

Metis-type distribution of triangulation

hp-friendly

Work 99% completed by Denis Davydov

• Remove from limbo!

Continuum point (QP) history framework

Solid modelling with user defined

- Local parameters
- Internal history variables

Automatic update of internal data

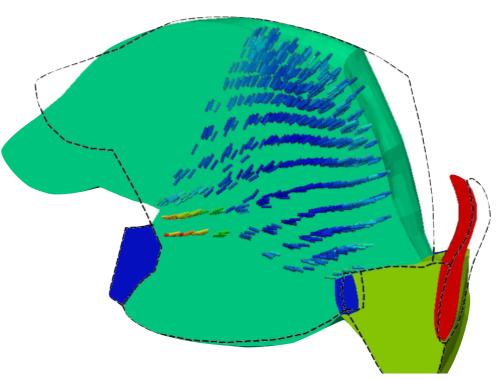
- Field values, gradients
- QP coordinate position

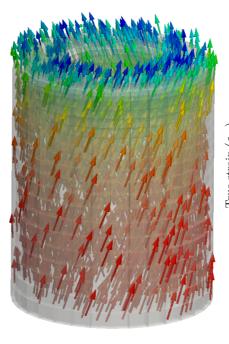
Interpolation / extrapolation on refinement

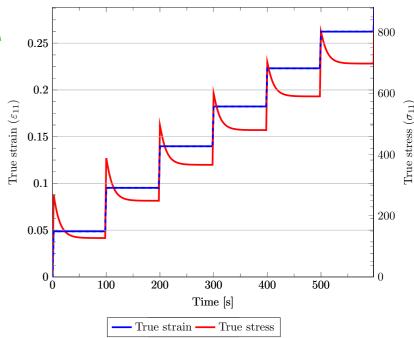
- hp compatible
- Tricky "corner-cases"

Parallel friendly

• Shared / Distributed (?) triangulation













Update mesh conversion tool

Patches

- 2-d unstructured mesh issues **
- Krzysztof Bzowski
 - "Native" ABAQUS support

Testing

Integrated testing within deal.II test suite

Boundary conditions

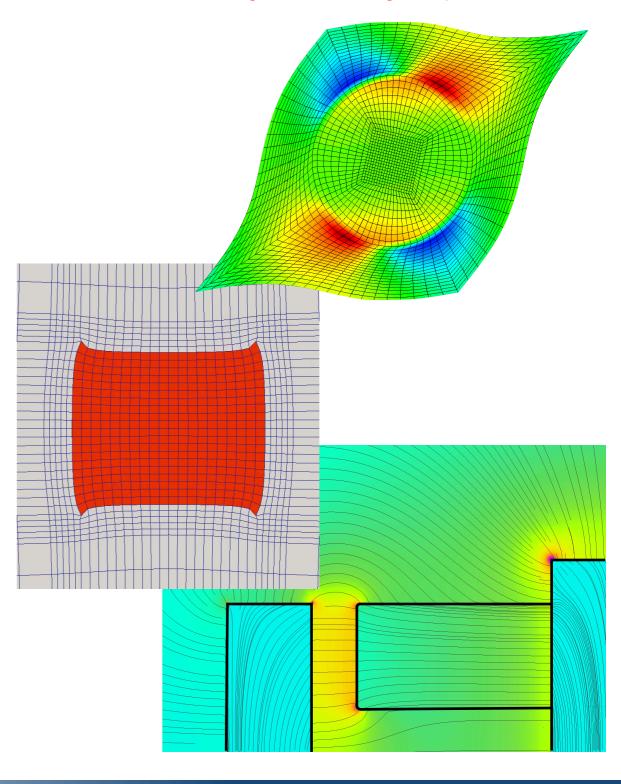
Periodic BC's

Allow translational periodicity

General bending of the rules

- Point/line/interface constraints
- "Internal" BC's
- Engineering necessity > Mathematical rigour
- Difficulties:
 - Continuous + discontinuous / primitive FE's
 - Refer to VectorTools::interpolate_boundary_values

** Already / Partially implemented









Schur complement

More general implementation

- Arbitrary A,B,C,D block from block matrix/vector **
- Nested operators
 - Schur Inception :-)

Copy block to non-block systems **

Enable switch between direct, iterative solvers

Particularly for Trilinos

General talking points

Trilinos + Sacado

Needs an interface update?

Field-based interaction

- Simplification of interaction with blocks, FEExtractors, Component masks, DoF indices
 - matrix.block("u","p")
 - fe_values.get_gradients("u")
 - VectorTools::interpolate_boundary_values(..., XYZ.componentMask("psi"))
 - VectorTools::interpolate_boundary_values(..., "psi", localPsiComponentMask)

** Already / Partially implemented

