simple isdn4linux PPP FAQ .. to be continued .. not 'debugged'

Q01: pppd, ipppd, syncPPP, asyncPPP .. what is that ?
what should I use?
A: The pppd is for asynchronous PPP .. asynchronous means
here, the framing is character based. (e.g when
using ttyI* or tty* devices)

The ipppd handles PPP packets coming in HDLC
frames (bit based protocol) ... The PPP driver
in isdn4linux pushes all IP packets direct
to the network layer and all PPP protocol
frames to the /dev/ippp* device.
So, the ipppd is a simple external network
protocol handler.

If you login into a remote machine using the
/dev/ttyI* devices and then enable PPP on the
remote terminal server -> use the 'old' pppd

If your remote side immediately starts to send
frames ... you probably connect to a
syncPPP machine .. use the network device part
of isdn4linux with the 'syncppp' encapsulation
and make sure, that the ipppd is running and
connected to at least one /dev/ippp*. Check the
isdn4linux manual on how to configure a network device.

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Q02: when I start the ipppd .. I only get the
error message "this system lacks PPP support"
A: check that at least the device 'ippp0' exists.
(you can check this e.g with the program 'ifconfig')
The ipppd NEEDS this device under THIS name ..
If this device doesn't exists, use:
isdnctrl addif ippp0
isdnctrl encap ippp0 syncppp
... (see isdn4linux doc for more) ...
A: Maybe you have compiled the ipppd with another

kernel source tree than the kernel you currently
run ...

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Q03: when I list the netdevices with ifconfig I see, that
my ISDN interface has a HWaddr and IRQ=0 and Base
address = 0
A: The device is a fake ethernet device .. ignore IRQ and baseaddr
You need the HWaddr only for ethernet encapsulation.

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Q04: MPPP?? What's that and how can I use it ...

A: MPPP or MP or MPP (Warning: MP is also an
acronym for 'Multi Processor') stands for
Multi Point to Point and means bundling
of several channels to one logical stream.
To enable MPPP negotiation you must call the
ipppd with the '+mp' option.
You must also configure a slave device for
every additional channel. (see the i4l manual
for more)
To use channel bundling you must first activate
the 'master' or initial call. Now you can add
the slave channels with the command:
isdnctrl addlink <device>
e.g:
isdnctrl addlink ippp0
This is different from other encapsulations of
isdn4linux! With syncPPP, there is no automatic
activation of slave devices.

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Q05: I tried MPPP but it doesn't work .. the ipppd
writes in the debug log something like:
.. rcvd [0][proto=0x3d] c0 00 00 00 80 fd 01 01 00 0a ...
.. sent [0][LCP ProtRej id=0x2 00 3d c0 00 00 00 80 fd 01 ...

A: you forgot to compile MPPP/RFC1717 support into the
ISDN Subsystem. Recompile with this option enabled.

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Q06: can I use asynchronous PPP encapsulation
over the network interface of isdn4linux ..

A: No .. that's not possible .. Use the standard
PPP package over the /dev/ttyI* devices. You
must not use the ipppd for this.

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Q07: A SunISDN machine tries to connect my i4l system,

   which doesn't work.
   Checking the debug log I just saw garbage like:
!![... fill in the line ...]!!

A: The Sun tries to talk asynchronous PPP ... i4l
   can't understand this ... try to use the ttyI*
   devices with the standard PPP/pppd package

A: (from Alexanter Strauss:)
!![... fill in mail]!!

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Q08: I wanna talk to remote machines, which need
   a different configuration. The only way
   I found to do this is to kill the ipppd and
   start a new one with another config to connect
   to the second machine.

A: you must bind a network interface explicitly to
   an ippp device, where you can connect a (for this
   interface) individually configured ipppd.

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Q09: When I start the ipppd I only get error messages
   from the i4l driver ..

A: When starting, the ipppd calls functions which may
   trigger a network packet. (e.g gethostbyname()).
   Without the ipppd (at this moment, it is not
   fully started) we can't handle this network request.
   Try to configure hostnames necessary for the ipppd
   in your local /etc/hosts file or in a way, that
   your system can resolve it without using an
   isdn/ippp network-interface.

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Q10: I wanna use dynamic IP address assignment ... How
   must I configure the network device.

A: At least you must have a route which forwards
   a packet to the ippp network-interface to trigger
   the dial-on-demand.
   A default route to the ippp-interface will work.
   Now you must choose a dummy IP address for your
   interface.
   If for some reason you can't set the default
   route to the ippp interface, you may take any
   address of the subnet from which you expect your
   dynamic IP number and set a 'network route' for
   this subnet to the ippp interface.
   To allow overriding of the dummy address you
   must call the ipppd with the 'ipcp-accept-local' option.

A: You must know, how the ipppd gets the addresses it wanna
configure. If you don't give any option, the ipppd
tries to negotiate the local host address!
With the option 'noipdefault' it requests an address
from the remote machine. With 'useifip' it gets the
addresses from the net interface. Or you set the address
on the option line with the <a.b.c.d:e.f.g.h> option.
Note: the IP address of the remote machine must be configured
locally or the remote machine must send it in an IPCP request.
If your side doesn't know the IP address after negotiation, it
closes the connection!
You must allow overriding of address with the 'ipcp-accept-*'
options, if you have set your own or the remote address
explicitly.

A: Maybe you try these options .. e.g:

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 /sbin/ipppd :$REMOTE noipdefault /dev/ippp0
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where REMOTE must be the address of the remote machine (the
machine, which gives you your address)

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Q11: I can't connect. How can I check where the problem is.

A: A good help log is the debug output from the ipppd...
Check whether you can find there:
- only a few LCP-conf-req SENT messages (less then 10)
and then a Term-REQ:
-> check whether your ISDN card is well configured
it seems, that your machine doesn't dial
(IRQ,IO,Proto, etc problems)
Configure your ISDN card to print debug messages and
check the /dev/isdnctrl output next time. There
you can see, whether there is activity on the card/line.
- there are at least a few RECV messages in the log:
-> fine: your card is dialing and your remote machine
tries to talk with you. Maybe only a missing
authentication. Check your ipppd configuration again.
- the ipppd exits for some reason:
-> not good ... check /var/adm/syslog and /var/adm/daemon.
Could be a bug in the ipppd.

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Q12: How can I reduce login delay?

A: Log a login session ('debug' log) and check which options
your remote side rejects. Next time configure your ipppd
to not negotiate these options. Another 'side effect' is, that
this increases redundancy. (e.g your remote side is buggy and
rejects options in a wrong way).