Regulator Machine Driver Interface

The regulator machine driver interface is intended for board/mac

The regulator machine driver interface is intended for board/machine specific initialisation code to configure the regulator subsystem.

Consider the following machine :-

```
Regulator-1 -+-> Regulator-2 --> [Consumer A @ 1.8 - 2.0V] \stackrel{|}{+--} [Consumer B @ 3.3V]
```

The drivers for consumers A & B must be mapped to the correct regulator in order to control their power supply. This mapping can be achieved in machine initialisation code by creating a struct regulator_consumer_supply for each regulator.

This maps Regulator-1 to the 'Vcc' supply for Consumer B and maps Regulator-2 to the 'Vcc' supply for Consumer A.

Constraints can now be registered by defining a struct regulator_init_data for each regulator power domain. This structure also maps the consumers to their supply regulator :-

Regulator-1 supplies power to Regulator-2. This relationship must be registered with the core so that Regulator-1 is also enabled when Consumer A enables its supply (Regulator-2). The supply regulator is set by the supply_regulator_dev

```
field below:-
static struct regulator init data regulator2 data = {
        . supply regulator dev = &platform regulator1 device. dev,
        .constraints = {
                 . \min uV = 1800000,
                 . \max_{u} v = 2000000,
                 . valīd ops mask = REGULATOR CHANGE VOLTAGE,
                 .valid modes mask = REGULATOR MODE NORMAL,
        .num_consumer_supplies = ARRAY_SIZE(regulator2_consumers),
        .consumer supplies = regulator2 consumers,
};
Finally the regulator devices must be registered in the usual manner.
static struct platform device regulator devices[] = {
        .name = "regulator",
        .id = DCDC \bar{1},
        . dev = {
                 .platform_data = &regulator1_data,
        },
},
{
        .name = "regulator",
        . id = DCDC \overline{2},
        . dev = {
                 .platform_data = &regulator2_data,
        },
/* register regulator 1 device */
platform device register (&regulator devices[0]);
/* register regulator 2 device */
platform_device_register(&regulator_devices[1]);
```