### sched-stats.txt

Version 14 of schedstats includes support for sched\_domains, which hit the mainline kernel in 2.6.20 although it is identical to the stats from version 12 which was in the kernel from 2.6.13-2.6.19 (version 13 never saw a kernel Some counters make more sense to be per-runqueue; other to be release). per-domain. Note that domains (and their associated information) will only be pertinent and available on machines utilizing CONFIG SMP.

In version 14 of schedstat, there is at least one level of domain statistics for each cpu listed, and there may well be more than one Domains have no particular names in this implementation, but the highest numbered one typically arbitrates balancing across all the cpus on the machine, while domain is the most tightly focused domain, sometimes balancing only between pairs of cpus. At this time, there are no architectures which need more than three domain levels. The first field in the domain stats is a bit map indicating which cpus are affected by that domain.

These fields are counters, and only increment. Programs which make use of these will need to start with a baseline observation and then calculate the change in the counters at each subsequent observation. A perl script which does this for many of the fields is available at

http://eaglet.rain.com/rick/linux/schedstat/

Note that any such script will necessarily be version-specific, as the main reason to change versions is changes in the output format. For those wishing to write their own scripts, the fields are described here.

## CPU statistics

cpu<N> 1 2 3 4 5 6 7 8 9 10 11 12

NOTE: In the sched\_yield() statistics, the active queue is considered empty if it has only one process in it, since obviously the process calling sched yield() is that process.

First four fields are sched yield() statistics:

- 1) # of times both the active and the expired queue were empty
- 2) # of times just the active queue was empty
- 3) # of times just the expired queue was empty
- 4) # of times sched yield() was called

Next three are schedule() statistics:

- 5) # of times we switched to the expired queue and reused it
- 6) # of times schedule() was called
- 7) # of times schedule() left the processor idle

Next two are try\_to\_wake\_up() statistics:

- 8) # of times try\_to\_wake\_up() was called 9) # of times try\_to\_wake\_up() was called to wake up the local cpu

Next three are statistics describing scheduling latency:

- 10) sum of all time spent running by tasks on this processor (in jiffies)
- 11) sum of all time spent waiting to run by tasks on this processor (in jiffies)
- 12) # of timeslices run on this cpu

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### Domain statistics

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One of these is produced per domain for each cpu described. (Note that if CONFIG\_SMP is not defined, \*no\* domains are utilized and these lines will not appear in the output.)

domain N 
cpumask 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36

The first field is a bit mask indicating what cpus this domain operates over.

The next 24 are a variety of load\_balance() statistics in grouped into types of idleness (idle, busy, and newly idle):

- 1) # of times in this domain load\_balance() was called when the cpu was idle
- 2) # of times in this domain load\_balance() checked but found the load did not require balancing when the cpu was idle
- 3) # of times in this domain load\_balance() tried to move one or more tasks and failed, when the cpu was idle
- 4) sum of imbalances discovered (if any) with each call to load balance() in this domain when the cpu was idle
- 5) # of times in this domain pull\_task() was called when the cpu was idle
- 6) # of times in this domain pull\_task() was called even though the target task was cache-hot when idle
- 7) # of times in this domain load\_balance() was called but did not find a busier queue while the cpu was idle
- 8) # of times in this domain a busier queue was found while the cpu was idle but no busier group was found
- 9) # of times in this domain load\_balance() was called when the cpu was busy
- 10) # of times in this domain load\_balance() checked but found the load did not require balancing when busy
- 11) # of times in this domain load\_balance() tried to move one or more tasks and failed, when the cpu was busy
- 12) sum of imbalances discovered (if any) with each call to load\_balance() in this domain when the cpu was busy
- 13) # of times in this domain pull\_task() was called when busy
- 14) # of times in this domain pull\_task() was called even though the target task was cache-hot when busy
- 15) # of times in this domain load\_balance() was called but did not find a busier queue while the cpu was busy
- 16) # of times in this domain a busier queue was found while the cpu was busy but no busier group was found
- 17) # of times in this domain load\_balance() was called when the cpu was just becoming idle
- 18) # of times in this domain load\_balance() checked but found the load did not require balancing when the cpu was just becoming idle
- 19) # of times in this domain load\_balance() tried to move one or more tasks and failed, when the cpu was just becoming idle
- 20) sum of imbalances discovered (if any) with each call to

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- load\_balance() in this domain when the cpu was just becoming idle
- 21) # of times in this domain pull\_task() was called when newly idle
- 22) # of times in this domain pull\_task() was called even though the target task was cache-hot when just becoming idle
- 23) # of times in this domain load\_balance() was called but did not find a busier queue while the cpu was just becoming idle
- 24) # of times in this domain a busier queue was found while the cpu was just becoming idle but no busier group was found

Next three are active load balance() statistics:

- 25) # of times active load balance() was called
- 26) # of times active\_load\_balance() tried to move a task and failed
- 27) # of times active\_load\_balance() successfully moved a task

Next three are sched balance exec() statistics:

- 28) sbe cnt is not used
- 29) sbe\_balanced is not used
- 30) sbe pushed is not used

Next three are sched\_balance\_fork() statistics:

- 31) sbf\_cnt is not used
- 32) sbf\_balanced is not used
- 33) sbf\_pushed is not used

Next three are try\_to\_wake\_up() statistics:

- 34) # of times in this domain try\_to\_wake\_up() awoke a task that last ran on a different cpu in this domain
- 35) # of times in this domain try\_to\_wake\_up() moved a task to the waking cpu because it was cache-cold on its own cpu anyway
- 36) # of times in this domain try to wake up() started passive balancing

# /proc/<pid>/schedstat

schedstats also adds a new /proc/<pid>/schedstat file to include some of the same information on a per-process level. There are three fields in this file correlating for that process to:

- 1) time spent on the cpu
- 2) time spent waiting on a runqueue
- 3) # of timeslices run on this cpu

A program could be easily written to make use of these extra fields to report on how well a particular process or set of processes is faring under the scheduler's policies. A simple version of such a program is available at

http://eaglet.rain.com/rick/linux/schedstat/v12/latency.c