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<book id="Z85230Guide">
  <bookinfo>
    <title>Z8530 Programming Guide</title>

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<chapter id="intro">
  <title>Introduction</title>
  <para>
    The Z85x30 family synchronous/asynchronous controller chips are
    used on a large number of cheap network interface cards. The
    kernel provides a core interface layer that is designed to make
    it easy to provide WAN services using this chip.
  </para>
  <para>
    The current driver only support synchronous operation. Merging the
    asynchronous driver support into this code to allow any Z85x30
    device to be used as both a tty interface and as a synchronous
    controller is a project for Linux post the 2.4 release
  </para>
</chapter>

<chapter id="Driver_Modes">
  <title>Driver Modes</title>
  <para>
    The Z85230 driver layer can drive Z8530, Z85C30 and Z85230 devices
    in three different modes. Each mode can be applied to an individual
    channel on the chip (each chip has two channels).
  </para>
  <para>
    The PIO synchronous mode supports the most common Z8530 wiring. Here
    the chip is interface to the I/O and interrupt facilities of the
    host machine but not to the DMA subsystem. When running PIO the
    Z8530 has extremely tight timing requirements. Doing high speeds,
    even with a Z85230 will be tricky. Typically you should expect to
    achieve at best 9600 baud with a Z8C530 and 64Kbits with a Z85230.
  </para>
  <para>
    The DMA mode supports the chip when it is configured to use dual DMA
    channels on an ISA bus. The better cards tend to support this mode
    of operation for a single channel. With DMA running the Z85230 tops
    out when it starts to hit ISA DMA constraints at about 512Kbits. It
    is worth noting here that many PC machines hang or crash when the
    chip is driven fast enough to hold the ISA bus solid.
  </para>
  <para>
    Transmit DMA mode uses a single DMA channel. The DMA channel is used
    for transmission as the transmit FIFO is smaller than the receive
    FIFO. it gives better performance than pure PIO mode but is nowhere
    near as ideal as pure DMA mode.
  </para>
</chapter>

<chapter id="Using_the_Z85230_driver">
  <title>Using the Z85230 driver</title>
  <para>
    The Z85230 driver provides the back end interface to your board. To
    configure a Z8530 interface you need to detect the board and to
    identify its ports and interrupt resources. It is also your problem
    to verify the resources are available.
  </para>

```

<para>

Having identified the chip you need to fill in a struct `z8530_dev`, which describes each chip. This object must exist until you finally shutdown the board. Firstly zero the active field. This ensures nothing goes off without you intending it. The `irq` field should be set to the interrupt number of the chip. (Each chip has a single interrupt source rather than each channel). You are responsible for allocating the interrupt line. The interrupt handler should be set to `<function>z8530_interrupt</function>`. The device id should be set to the `z8530_dev` structure pointer. Whether the interrupt can be shared or not is board dependent, and up to you to initialise.

</para>

<para>

The structure holds two channel structures. Initialise `chanA.ctrlrio` and `chanA.dataio` with the address of the control and data ports. You can or this with `Z8530_PORT_SLEEP` to indicate your interface needs the 5uS delay for chip settling done in software. The `PORT_SLEEP` option is architecture specific. Other flags may become available on future platforms, eg for MMIO. Initialise the `chanA.irqs` to `&z8530_nop` to start the chip up as disabled and discarding interrupt events. This ensures that stray interrupts will be mopped up and not hang the bus. Set `chanA.dev` to point to the device structure itself. The `private` and `name` field you may use as you wish. The `private` field is unused by the Z85230 layer. The `name` is used for error reporting and it may thus make sense to make it match the network name.

</para>

<para>

Repeat the same operation with the B channel if your chip has both channels wired to something useful. This isn't always the case. If it is not wired then the I/O values do not matter, but you must initialise `chanB.dev`.

</para>

<para>

If your board has DMA facilities then initialise the `txdma` and `rxdma` fields for the relevant channels. You must also allocate the ISA DMA channels and do any necessary board level initialisation to configure them. The low level driver will do the Z8530 and DMA controller programming but not board specific magic.

</para>

<para>

Having initialised the device you can then call `<function>z8530_init</function>`. This will probe the chip and reset it into a known state. An identification sequence is then run to identify the chip type. If the checks fail to pass the function returns a non zero error code. Typically this indicates that the port given is not valid. After this call the `type` field of the `z8530_dev` structure is initialised to either Z8530, Z85C30 or Z85230 according to the chip found.

</para>

<para>

Once you have called `z8530_init` you can also make use of the utility function `<function>z8530_describe</function>`. This provides a consistent reporting format for the Z8530 devices, and allows all the drivers to provide consistent reporting.

</para>

</chapter>

<chapter id="Attaching_Network_Interfaces">
 <title>Attaching Network Interfaces</title>

<para>
 If you wish to use the network interface facilities of the driver, then you need to attach a network device to each channel that is present and in use. In addition to use the generic HDLC you need to follow some additional plumbing rules. They may seem complex but a look at the example hostess_svll driver should reassure you.

</para>

<para>
 The network device used for each channel should be pointed to by the netdevice field of each channel. The hdlc->priv field of the network device points to your private data - you will need to be able to find your private data from this.

</para>

<para>
 The way most drivers approach this particular problem is to create a structure holding the Z8530 device definition and put that into the private field of the network device. The network device fields of the channels then point back to the network devices.

</para>

<para>
 If you wish to use the generic HDLC then you need to register the HDLC device.

</para>

<para>
 Before you register your network device you will also need to provide suitable handlers for most of the network device callbacks. See the network device documentation for more details on this.

</para>

</chapter>

<chapter id="Configuring_And_Activating_The_Port">
 <title>Configuring And Activating The Port</title>

<para>
 The Z85230 driver provides helper functions and tables to load the port registers on the Z8530 chips. When programming the register settings for a channel be aware that the documentation recommends initialisation orders. Strange things happen when these are not followed.

</para>

<para>
 <function>z8530_channel_load</function> takes an array of pairs of initialisation values in an array of u8 type. The first value is the Z8530 register number. Add 16 to indicate the alternate register bank on the later chips. The array is terminated by a 255.

</para>

<para>
 The driver provides a pair of public tables. The z8530_hdlc_kilostream table is for the UK 'Kilostream' service and also happens to cover most other end host configurations. The z8530_hdlc_kilostream_85230 table is the same configuration using

the enhancements of the 85230 chip. The configuration loaded is standard NRZ encoded synchronous data with HDLC bitstuffing. All of the timing is taken from the other end of the link.

</para>

<para>

When writing your own tables be aware that the driver internally tracks register values. It may need to reload values. You should therefore be sure to set registers 1-7, 9-11, 14 and 15 in all configurations. Where the register settings depend on DMA selection the driver will update the bits itself when you open or close. Loading a new table with the interface open is not recommended.

</para>

<para>

There are three standard configurations supported by the core code. In PIO mode the interface is programmed up to use interrupt driven PIO. This places high demands on the host processor to avoid latency. The driver is written to take account of latency issues but it cannot avoid latencies caused by other drivers, notably IDE in PIO mode. Because the drivers allocate buffers you must also prevent MTU changes while the port is open.

</para>

<para>

Once the port is open it will call the rx_function of each channel whenever a completed packet arrived. This is invoked from interrupt context and passes you the channel and a network buffer (struct sk_buff) holding the data. The data includes the CRC bytes so most users will want to trim the last two bytes before processing the data. This function is very timing critical. When you wish to simply discard data the support code provides the function <function>z8530_null_rx</function> to discard the data.

</para>

<para>

To active PIO mode sending and receiving the <function>z8530_sync_open</function> is called. This expects to be passed the network device and the channel. Typically this is called from your network device open callback. On a failure a non zero error status is returned. The <function>z8530_sync_close</function> function shuts down a PIO channel. This must be done before the channel is opened again and before the driver shuts down and unloads.

</para>

<para>

The ideal mode of operation is dual channel DMA mode. Here the kernel driver will configure the board for DMA in both directions. The driver also handles ISA DMA issues such as controller programming and the memory range limit for you. This mode is activated by calling the <function>z8530_sync_dma_open</function> function. On failure a non zero error value is returned. Once this mode is activated it can be shut down by calling the <function>z8530_sync_dma_close</function>. You must call the close function matching the open mode you used.

</para>

<para>

The final supported mode uses a single DMA channel to drive the transmit side. As the Z85C30 has a larger FIFO on the receive

channel this tends to increase the maximum speed a little. This is activated by calling the `<function>z8530_sync_txdma_open</function>`. This returns a non zero error code on failure. The `<function>z8530_sync_txdma_close</function>` function closes down the Z8530 interface from this mode.

</para>

</chapter>

<chapter id="Network_Layer_Functions">

<title>Network Layer Functions</title>

<para>

The Z8530 layer provides functions to queue packets for transmission. The driver internally buffers the frame currently being transmitted and one further frame (in order to keep back to back transmission running). Any further buffering is up to the caller.

</para>

<para>

The function `<function>z8530_queue_xmit</function>` takes a network buffer in `sk_buff` format and queues it for transmission. The caller must provide the entire packet with the exception of the bitstuffing and CRC. This is normally done by the caller via the generic HDLC interface layer. It returns 0 if the buffer has been queued and non zero values for queue full. If the function accepts the buffer it becomes property of the Z8530 layer and the caller should not free it.

</para>

<para>

The function `<function>z8530_get_stats</function>` returns a pointer to an internally maintained per interface statistics block. This provides most of the interface code needed to implement the network layer `get_stats` callback.

</para>

</chapter>

<chapter id="Porting_The_Z8530_Driver">

<title>Porting The Z8530 Driver</title>

<para>

The Z8530 driver is written to be portable. In DMA mode it makes assumptions about the use of ISA DMA. These are probably warranted in most cases as the Z85230 in particular was designed to glue to PC type machines. The PIO mode makes no real assumptions.

</para>

<para>

Should you need to retarget the Z8530 driver to another architecture the only code that should need changing are the port I/O functions. At the moment these assume PC I/O port accesses. This may not be appropriate for all platforms. Replacing `<function>z8530_read_port</function>` and `<function>z8530_write_port</function>` is intended to be all that is required to port this driver layer.

</para>

</chapter>

<chapter id="bugs">

<title>Known Bugs And Assumptions</title>

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<para>
<variablelist>
  <varlistentry><term>Interrupt Locking</term>
  <listitem>
    <para>
      The locking in the driver is done via the global cli/sti lock. This
      makes for relatively poor SMP performance. Switching this to use a
      per device spin lock would probably materially improve performance.
    </para>
  </listitem></varlistentry>

  <varlistentry><term>Occasional Failures</term>
  <listitem>
    <para>
      We have reports of occasional failures when run for very long
      periods of time and the driver starts to receive junk frames. At
      the moment the cause of this is not clear.
    </para>
  </listitem></varlistentry>
</variablelist>

</para>
</chapter>

<chapter id="pubfunctions">
  <title>Public Functions Provided</title>
!Edrivers/net/wan/z85230.c
</chapter>

<chapter id="intfunctions">
  <title>Internal Functions</title>
!Idrivers/net/wan/z85230.c
</chapter>

</book>

```