

Clock framework on SuperH architecture

The framework on SH extends existing API by the function `clk_set_rate_ex`, which prototype is as follows:

```
clk_set_rate_ex (struct clk *clk, unsigned long rate, int algo_id)
```

The `algo_id` parameter is used to specify algorithm used to recalculate clocks, advanced to clock, specified as first argument. It is assumed that `algo_id==0` means no changes to advanced clock

Internally, the `clk_set_rate_ex` forwards request to `clk->ops->set_rate` method, if it is present in `ops` structure. The method should set the clock rate and adjust all needed clocks according to the passed `algo_id`. Exact values for `algo_id` are machine-dependent. For the sh7722, the following values are defined:

```
NO_CHANGE      = 0,
IUS_N1_N1,     /* I:U = N:1, U:Sh = N:1 */
IUS_322,       /* I:U:Sh = 3:2:2          */
IUS_522,       /* I:U:Sh = 5:2:2          */
IUS_N11,       /* I:U:Sh = N:1:1          */
SB_N1,         /* Sh:B = N:1              */
SB3_N1,        /* Sh:B3 = N:1             */
SB3_32,        /* Sh:B3 = 3:2             */
SB3_43,        /* Sh:B3 = 4:3             */
SB3_54,        /* Sh:B3 = 5:4             */
BP_N1,         /* B:P = N:1               */
IP_N1          /* I:P = N:1               */
```

Each of these constants means relation between clocks that can be set via the `FRQCR` register