RCU Torture Test Operation

CONFIG RCU TORTURE TEST

The CONFIG RCU TORTURE TEST config option is available for all RCU implementations. It creates an rcutorture kernel module that can The test periodically outputs be loaded to run a torture test. status messages via printk(), which can be examined via the dmesg command (perhaps grepping for "torture"). The test is started when the module is loaded, and stops when the module is unloaded.

CONFIG RCU TORTURE TEST RUNNABLE

It is also possible to specify CONFIG_RCU_TORTURE_TEST=y, which will result in the tests being loaded into the base kernel. In this case, the CONFIG RCU TORTURE TEST RUNNABLE config option is used to specify whether the RCU torture tests are to be started immediately during boot or whether the /proc/sys/kernel/rcutorture runnable file is used to enable them. This /proc file can be used to repeatedly pause and restart the tests, regardless of the initial state specified by the CONFIG_RCU_TORTURE_TEST_RUNNABLE config option.

You will normally -not- want to start the RCU torture tests during boot (and thus the default is CONFIG RCU TORTURE TEST RUNNABLE=n), but doing this can sometimes be useful in finding boot-time bugs.

MODULE PARAMETERS

This module has the following parameters:

fgs duration Duration (in microseconds) of artificially induced bursts

of force quiescent state() invocations. In RCU

implementations having force quiescent state(), these bursts help force races between forcing a given grace

period and that grace period ending on its own.

fgs holdoff Holdoff time (in microseconds) between consecutive calls

to force_quiescent_state() within a burst.

Wait time (in seconds) between consecutive bursts fgs stutter

of calls to force_quiescent_state().

irgreaders Says to invoke RCU readers from irq level. This is currently

Defaults to "1" for variants of RCU that done via timers. permit this. (Or, more accurately, variants of RCU that do

-not- permit this know to ignore this variable.)

nfakewriters

This is the number of RCU fake writer threads to run. writer threads repeatedly use the synchronous "wait for current readers" function of the interface selected by torture type, with a delay between calls to allow for various

different numbers of writers running in parallel.

nfakewriters defaults to 4, which provides enough parallelism to trigger special cases caused by multiple writers, such as

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the synchronize_srcu() early return optimization.

nreaders

This is the number of RCU reading threads supported. The default is twice the number of CPUs. Why twice? To properly exercise RCU implementations with preemptible read-side critical sections.

shuffle interval

The number of seconds to keep the test threads affinitied to a particular subset of the CPUs, defaults to 3 seconds. Used in conjunction with test no idle hz.

stat interval

The number of seconds between output of torture statistics (via printk()). Regardless of the interval, statistics are printed when the module is unloaded. Setting the interval to zero causes the statistics to be printed -only- when the module is unloaded, and this is the default.

stutter

The length of time to run the test before pausing for this same period of time. Defaults to "stutter=5", so as to run and pause for (roughly) five-second intervals. Specifying "stutter=0" causes the test to run continuously without pausing, which is the old default behavior.

test_no_idle_hz Whether or not to test the ability of RCU to operate in a kernel that disables the scheduling-clock interrupt to idle CPUs. Boolean parameter, "1" to test, "0" otherwise. Defaults to omitting this test.

torture type

The type of RCU to test: "rcu" for the rcu_read_lock() API, "rcu_sync" for rcu_read_lock() with synchronous reclamation, "rcu_bh" for the rcu_read_lock_bh() API, "rcu_bh_sync" for rcu_read_lock_bh() with synchronous reclamation, "srcu" for the "srcu_read_lock()" API, "sched" for the use of preempt_disable() together with synchronize_sched(), and "sched_expedited" for the use of preempt_disable() with synchronize_sched_expedited().

verbose

Enable debug printk()s. Default is disabled.

OUTPUT

The statistics output is as follows:

rcu-torture: --- Start of test: nreaders=16 stat_interval=0 verbose=0 rcu-torture: rtc: 0000000000000000 ver: 1916 tfle: 0 rta: 1916 rtaf: 0

rtf: 1915

rcu-torture: Free-Block Circulation: 1915 1915 1915 1915 1915 1915

1915 1915 1915 0

rcu-torture: --- End of test

The command "dmesg | grep torture:" will extract this information on 第 2 页

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most systems. On more esoteric configurations, it may be necessary to use other commands to access the output of the printk()s used by the RCU torture test. The printk()s use KERN_ALERT, so they should be evident. ;-)

The entries are as follows:

- o "rtc": The hexadecimal address of the structure currently visible to readers.
- o "ver": The number of times since boot that the routw writer task has changed the structure visible to readers.
- o "tfle": If non-zero, indicates that the "torture freelist" containing structure to be placed into the "rtc" area is empty. This condition is important, since it can fool you into thinking that RCU is working when it is not. :-/
- o "rta": Number of structures allocated from the torture freelist.
- o "rtaf": Number of allocations from the torture freelist that have failed due to the list being empty.
- o "rtf": Number of frees into the torture freelist.
- o "Reader Pipe": Histogram of "ages" of structures seen by readers. If any entries past the first two are non-zero, RCU is broken. And reutorture prints the error flag string "!!!" to make sure you notice. The age of a newly allocated structure is zero, it becomes one when removed from reader visibility, and is incremented once per grace period subsequently and is freed after passing through (RCU_TORTURE_PIPE_LEN-2) grace periods.

The output displayed above was taken from a correctly working RCU. If you want to see what it looks like when broken, break it yourself. ;-)

- o "Reader Batch": Another histogram of "ages" of structures seen by readers, but in terms of counter flips (or batches) rather than in terms of grace periods. The legal number of non-zero entries is again two. The reason for this separate view is that it is sometimes easier to get the third entry to show up in the "Reader Batch" list than in the "Reader Pipe" list.
- o "Free-Block Circulation": Shows the number of torture structures that have reached a given point in the pipeline. The first element should closely correspond to the number of structures allocated, the second to the number that have been removed from reader view, and all but the last remaining to the corresponding number of passes through a grace period. The last entry should be zero, as it is only incremented if a torture structure's counter somehow gets incremented farther than it should.

Different implementations of RCU can provide implementation-specific additional information. For example, SRCU provides the following:

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srcu-torture: rtc: f8cf46a8 ver: 355 tfle: 0 rta: 356 rtaf: 0 rtf: 346

rtmbe: 0

srcu-torture: Free-Block Circulation: 355 354 353 352 351 350 349 348

347 346 0

srcu-torture: per-CPU(idx=1): 0(0,1) 1(0,1) 2(0,0) 3(0,1)

The first four lines are similar to those for RCU. The last line shows the per-CPU counter state. The numbers in parentheses are the values of the "old" and "current" counters for the corresponding CPU. The "idx" value maps the "old" and "current" values to the underlying array, and is useful for debugging.

Similarly, sched expedited RCU provides the following:

sched_expedited-torture: rtc: d0000000016c1880 ver: 1090796 tfle: 0 rta: 1090796 rtaf: 0 rtf: 1090787 rtmbe: 0 nt: 27713319 sched_expedited-torture: Reader Pipe: 12660320201 95875 0 0 0 0 0 0 0 0

sched_expedited-torture: Reader Batch: 12660424885 0 0 0 0 0 0 0 0 0 0 0 sched_expedited-torture: Free-Block Circulation: 1090795 1090795 1090794 1090793 1090792 1090791 1090790 1090789 1090788 1090787 0

USAGE

The following script may be used to torture RCU:

#!/bin/sh

modprobe rcutorture sleep 100 rmmod rcutorture dmesg | grep torture:

The output can be manually inspected for the error flag of "!!!". One could of course create a more elaborate script that automatically checked for such errors. The "rmmod" command forces a "SUCCESS" or "FAILURE" indication to be printk()ed.