

Primary Constructs

Data Types

\mathcal{B} = byte arrays \mathcal{L} = listeners \mathcal{P}_I = input ports \mathcal{P}_O = output ports
 \mathcal{T} = transports \mathcal{U} = URIs \emptyset = void

A *reference* is an opaque token that identifies an external resource. Listeners and transports are references. A *port* is a reliable, buffered, ordered byte stream. Ports either consume or produce bytes. A *URI* is a universal resource identifier as defined in RFC 3986, restricted here to URL authorities as defined in the roadmap.

API Functions

listen : $\mathcal{U} \rightarrow \mathcal{L}$ accept : $\mathcal{L} \rightarrow \mathcal{T}$ connect : $\mathcal{U} \rightarrow \mathcal{T}$ release : $\mathcal{L} \cup \mathcal{T} \rightarrow \emptyset$
send : $\mathcal{T} \times \mathcal{B} \rightarrow \emptyset$ receive : $\mathcal{T} \rightarrow \mathcal{B}$

Internal Functions

listener : $\mathcal{U} \rightarrow \mathcal{L}$ acceptor : $\mathcal{L} \rightarrow \mathcal{T} \times \mathcal{U} \times \mathcal{P}_I \times \mathcal{P}_O$ connector : $\mathcal{U} \rightarrow \mathcal{T} \times \mathcal{U} \times \mathcal{P}_I \times \mathcal{P}_O$
sender : $\mathcal{B} \times \mathcal{P}_O \rightarrow \mathcal{P}_O$ receiver : $\mathcal{P}_I \rightarrow \mathcal{B} \times \mathcal{P}_I$

An *internal function* is a placeholder for implementation details that do not affect the API.

Run-time Environment

$\Lambda : \mathcal{L} \rightarrow \mathcal{U}$ $\Gamma : \mathcal{T} \rightarrow \mathcal{U} \times \mathcal{U}$ $\Pi : \mathcal{T} \rightarrow \mathcal{P}_I \times \mathcal{P}_O$

The run-time state consists of three maps. Adding a binding to a map tells the run-time to perform a computation with visible effects until the binding is removed. In Λ , $\cdot \mapsto u_L$ listens for connections on u_L . In Γ , $\cdot \mapsto (u_L, u_R)$ establishes a connection between u_L and u_R . In Π , $\cdot \mapsto (p_I, p_O)$ opens ports p_I and p_O for reading and writing. When $\Pi(t) = (p_I, p_O)$, re-binding $t \mapsto (p'_I, p_O)$ or $t \mapsto (p_I, p'_O)$ tells the run-time to read or write bytes from or to the port.

Operational Semantics

$$\begin{array}{c}
\frac{\text{listener}(u_L) = \ell}{\Lambda, \Gamma, \Pi \vdash \text{listen}(u_L) \rightsquigarrow [\ell \mapsto u_L] \Lambda, \Gamma, \Pi \vdash \ell} \text{LSN} \\
\\
\frac{\Lambda(\ell) = u_L \quad \text{accepter}(\ell) = (t, u_R, p_I, p_O)}{\Lambda, \Gamma, \Pi \vdash \text{accept}(\ell) \rightsquigarrow \Lambda, [t \mapsto (u_L, u_R)] \Gamma, [t \mapsto (p_I, p_O)] \Pi \vdash t} \text{ACC} \\
\\
\frac{\text{connector}(u_R) = (t, u_L, p_I, p_O)}{\Lambda, \Gamma, \Pi \vdash \text{connect}(u_R) \rightsquigarrow \Lambda, [t \mapsto (u_L, u_R)] \Gamma, [t \mapsto (p_I, p_O)] \Pi \vdash t} \text{CON} \\
\\
\frac{}{\Lambda, \Gamma, \Pi \vdash \text{release}(\ell) \rightsquigarrow \Lambda \setminus \{\ell \mapsto \cdot\}, \Gamma, \Pi \vdash \emptyset} \text{RLSL} \\
\\
\frac{}{\Lambda, \Gamma, \Pi \vdash \text{release}(t) \rightsquigarrow \Lambda, \Gamma \setminus \{t \mapsto \cdot\}, \Pi \setminus \{t \mapsto \cdot\} \vdash \emptyset} \text{RLST} \\
\\
\frac{\Pi(t) = (p_I, p_O) \quad \text{sender}(b, p_O) = p'_O}{\Lambda, \Gamma, \Pi \vdash \text{send}(t, b) \rightsquigarrow \Lambda, \Gamma, [t \mapsto (p_I, p'_O)] \Pi \vdash \emptyset} \text{SND} \\
\\
\frac{\Pi(t) = (p_I, p_O) \quad \text{receiver}(p_I) = (b, p'_I)}{\Lambda, \Gamma, \Pi \vdash \text{receive}(t) \rightsquigarrow \Lambda, \Gamma, [t \mapsto (p'_I, p_O)] \Pi \vdash b} \text{RCV}
\end{array}$$

LSN says $\text{listen}(u_L)$ produces a listener ℓ on URL authority u_L . ACC says $\text{accept}(\ell)$ produces a transport t that, when URL authority u_R connects to u_L , represents the connection between u_L and u_R . CON says $\text{connect}(u_R)$ produces a transport t that, when u_R accepts the connection from a “chosen” URL authority u_L , represents the connection between u_L and u_R . SND says $\text{send}(t, b)$ writes the bytes in b to the output port bound to t . RCV says $\text{receive}(t)$ produces all available bytes b from the input port bound to t .