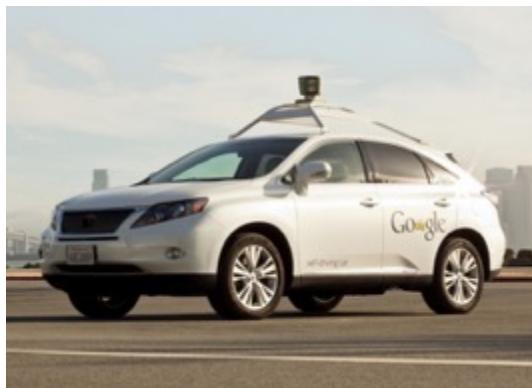


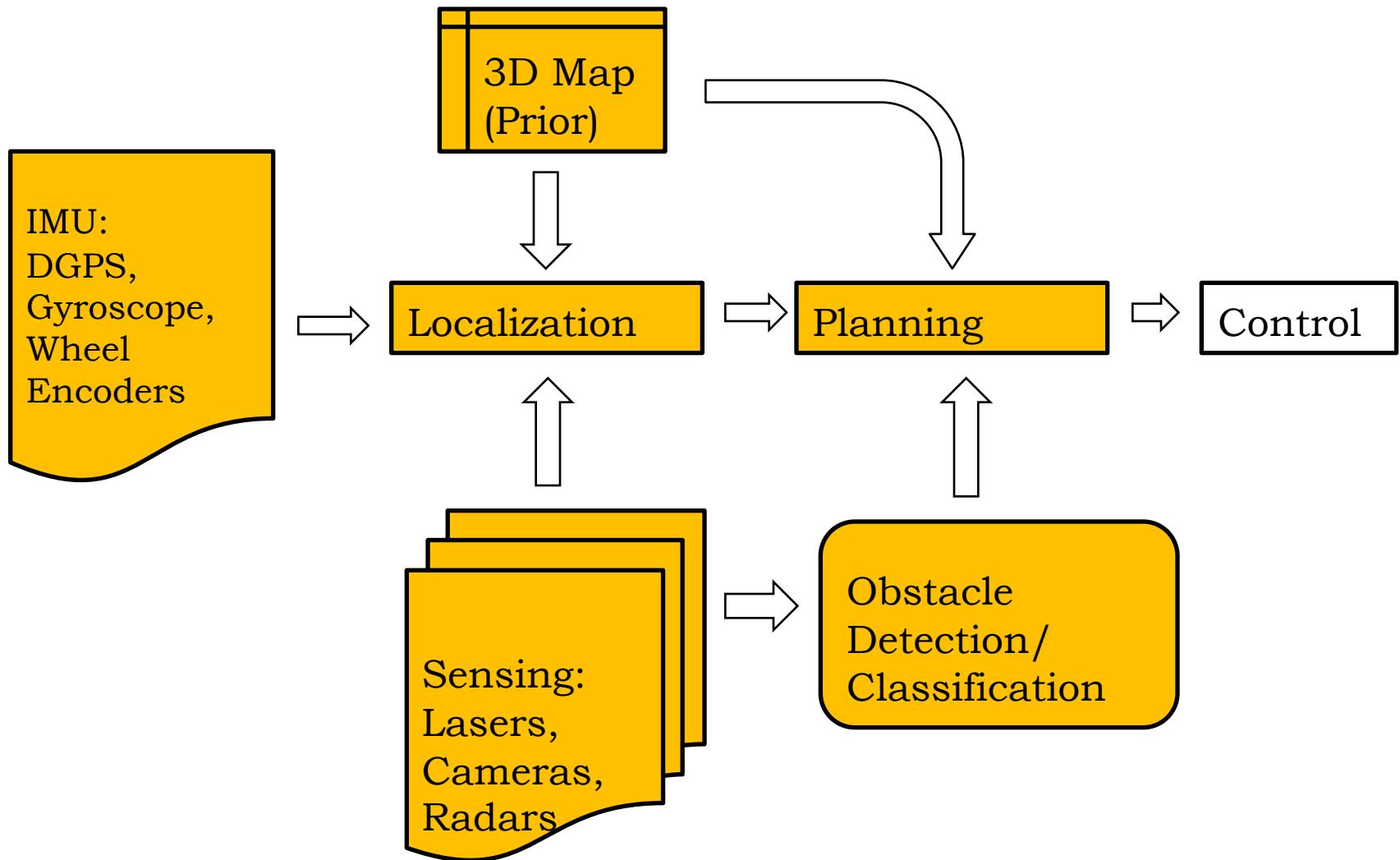
EE698G

Probabilistic Mobile Robotics



Dr. Gaurav Pandey
Assistant Professor
IIT Kanpur

Autonomous Navigation System



Perception sensors

Velodyne LIDAR



Delphi RADAR



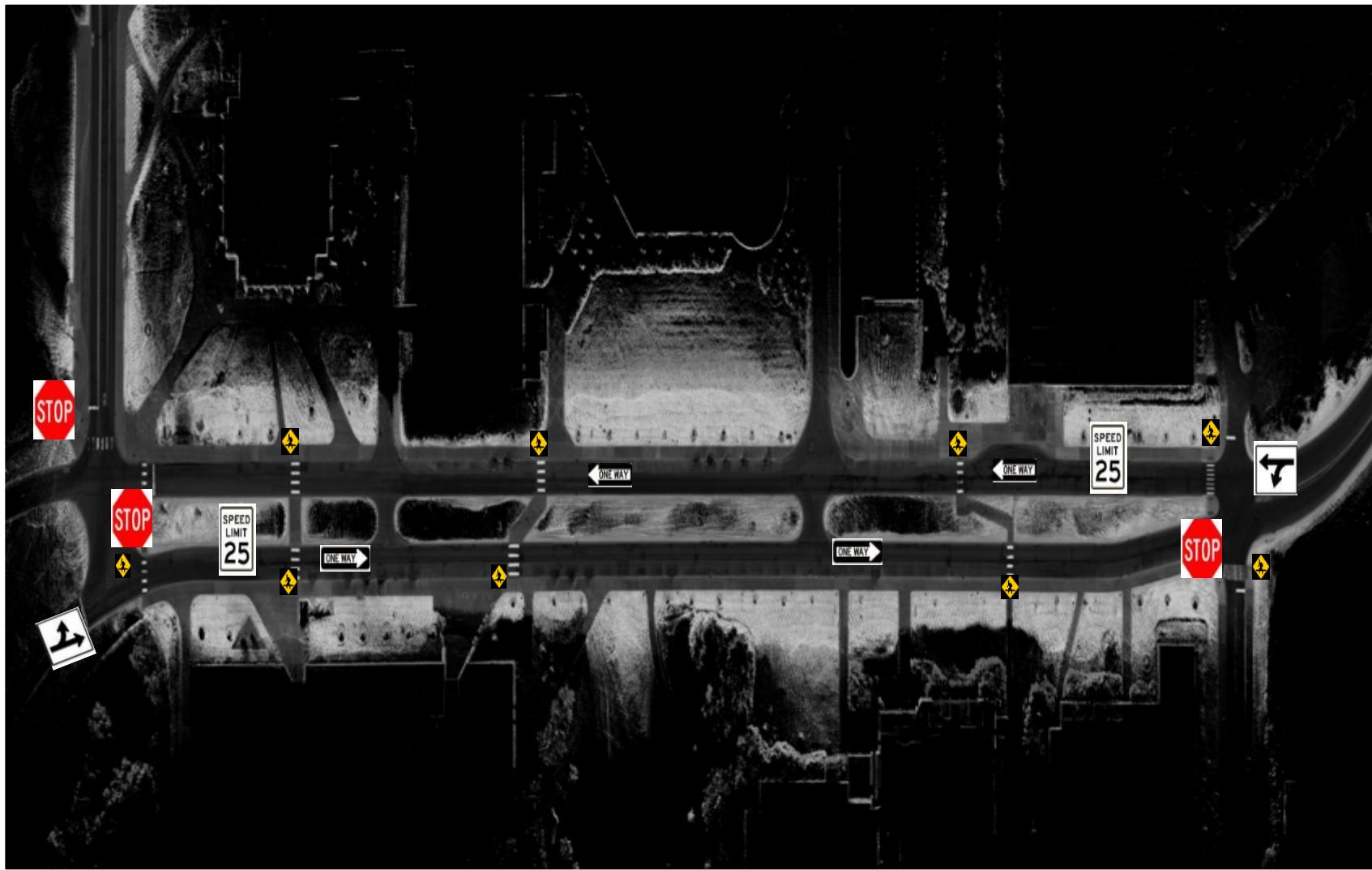
Point Grey
Camera



Ladybug3
Camera



Prior map



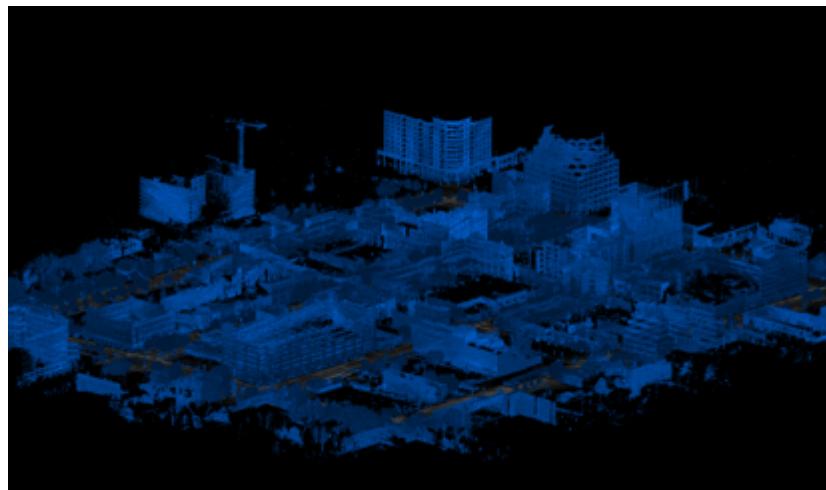
Prior map data



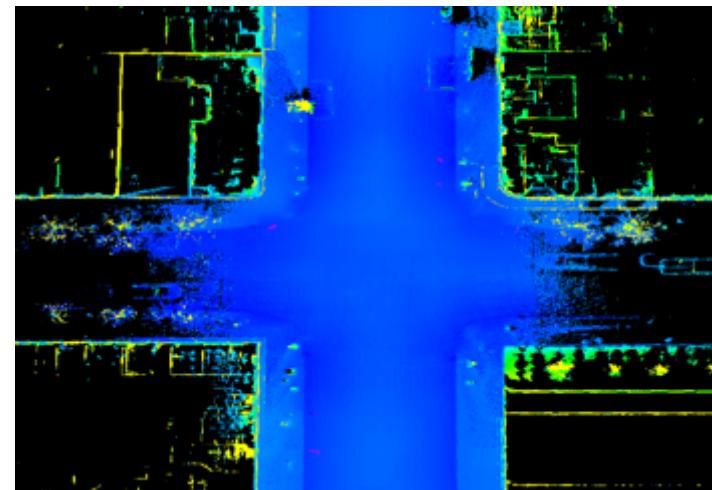
Satellite Imagery



Lidar Reflectivity



3D point cloud



Z-height data

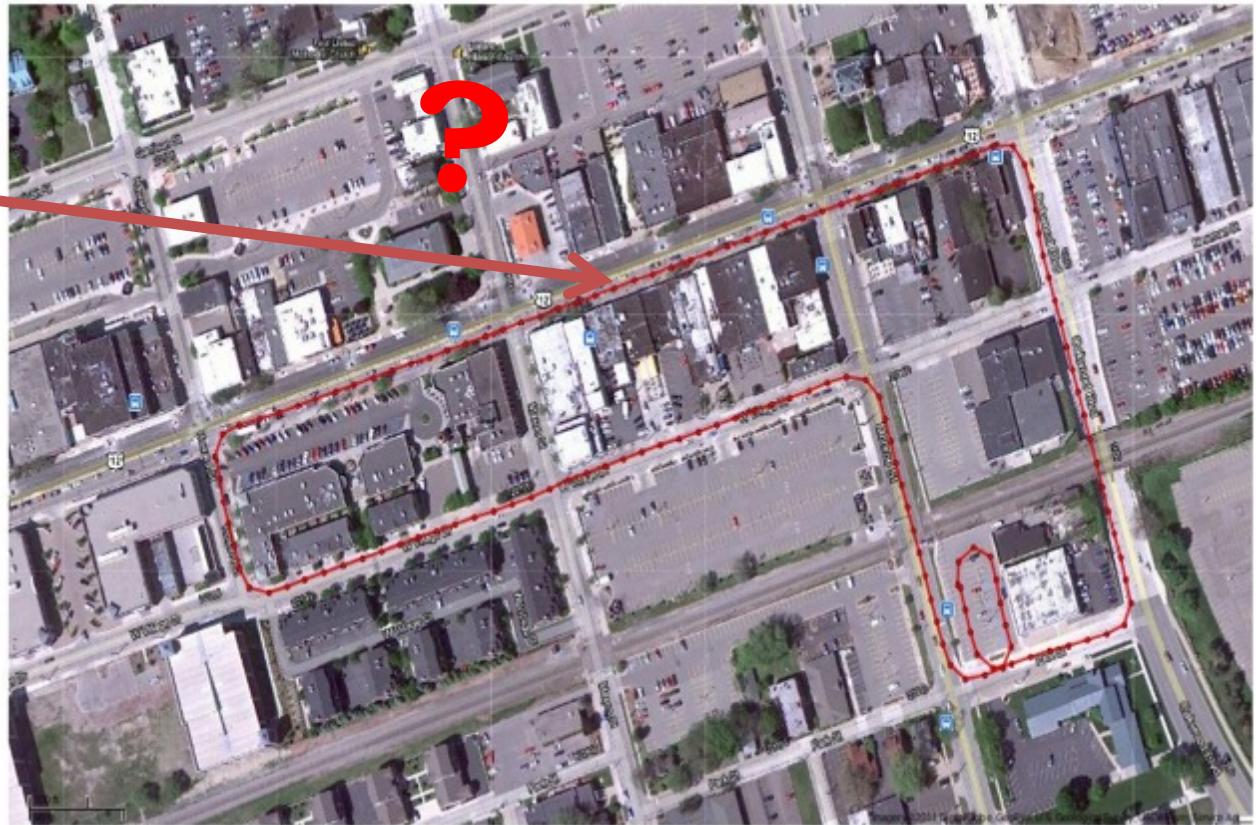
Localization: Where am I in the map ?

MAP

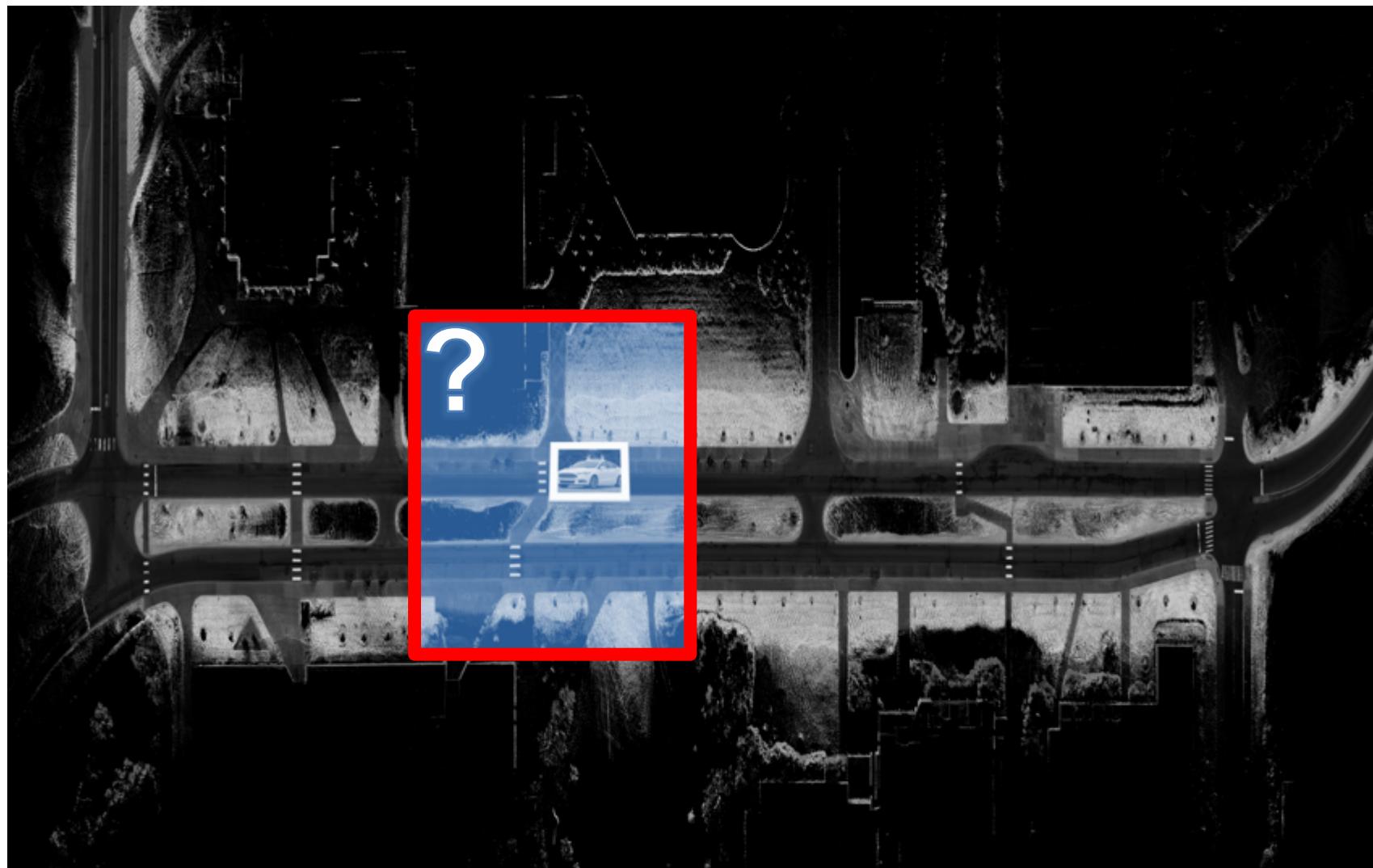


Current Observation

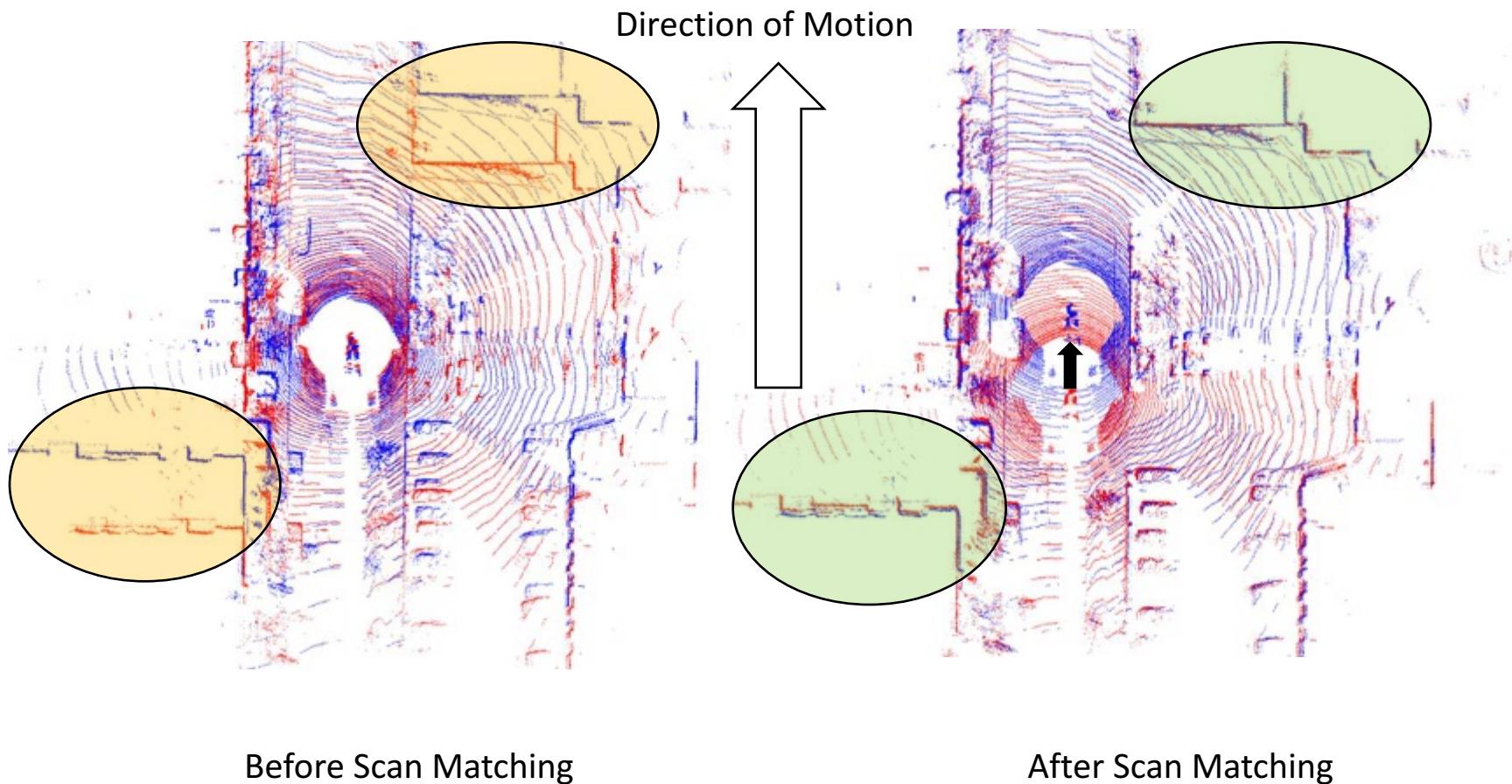
- GPS
- Lidar Data
 - Reflectivity
 - 3D Point cloud
- Camera Imagery



Intensity localization

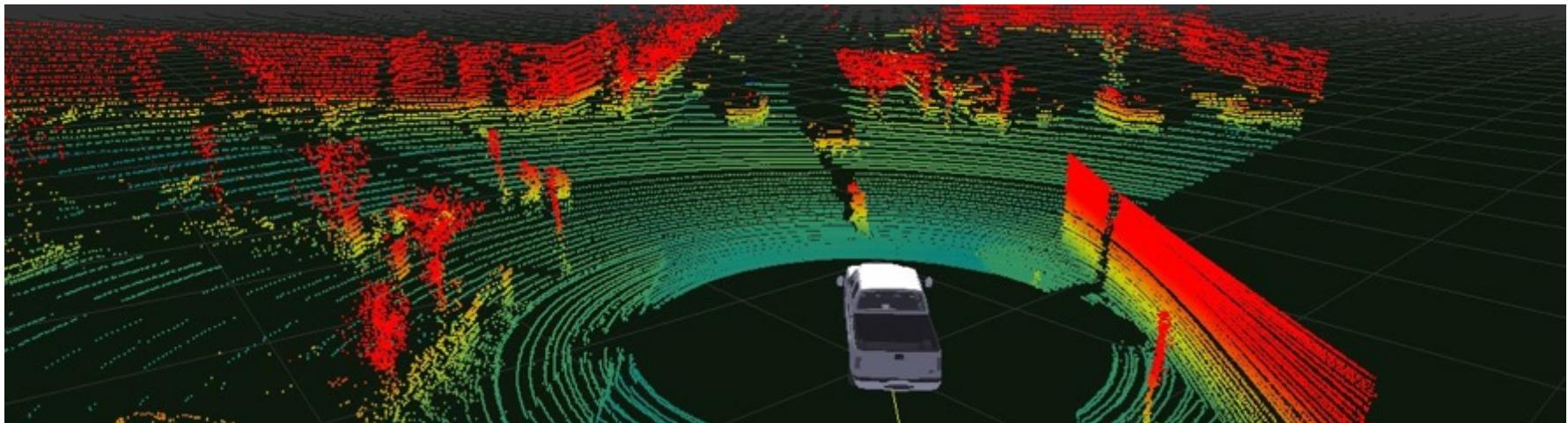


3D scan matching



Sensor data fusion: Lidar and Camera

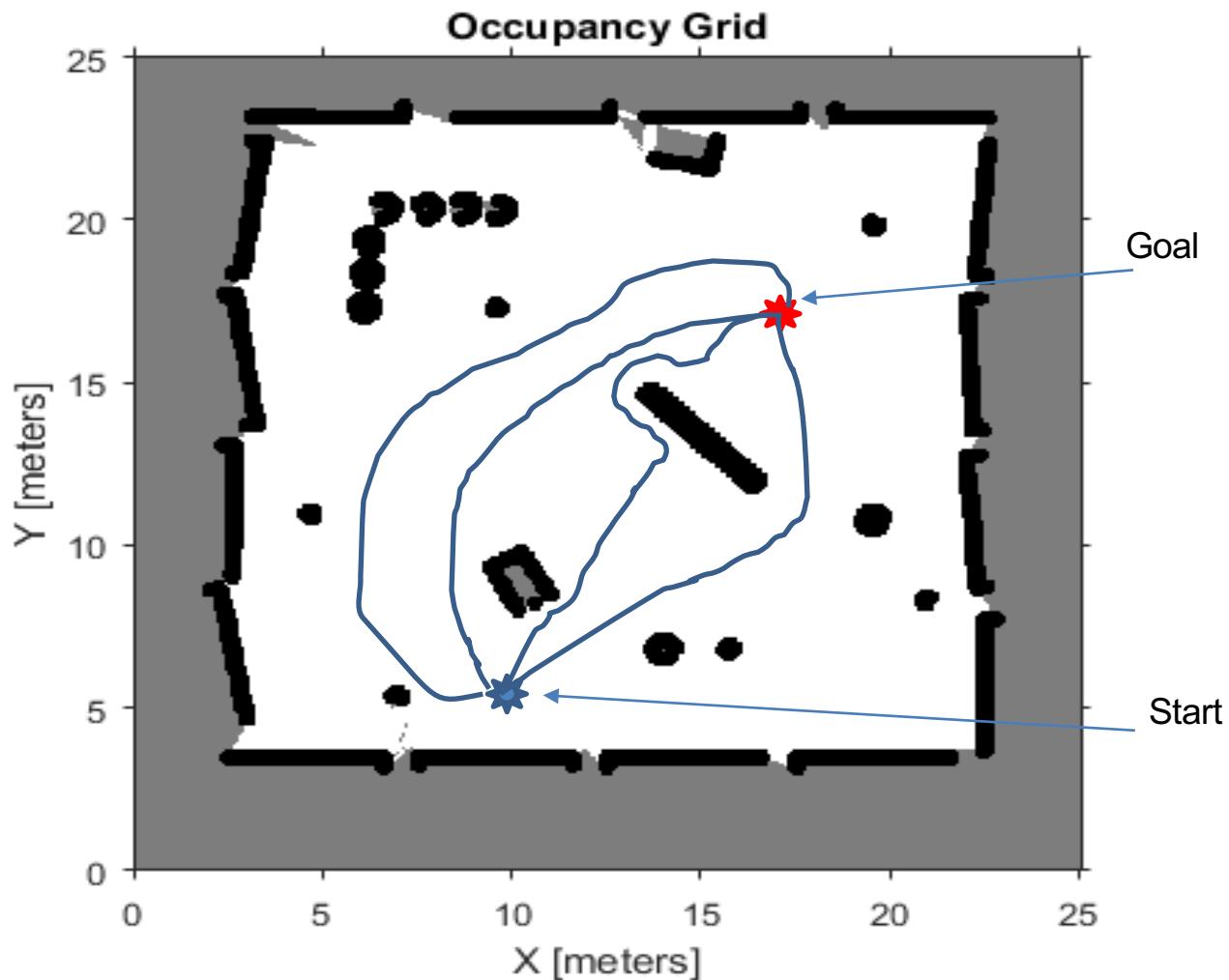
Lidar point cloud



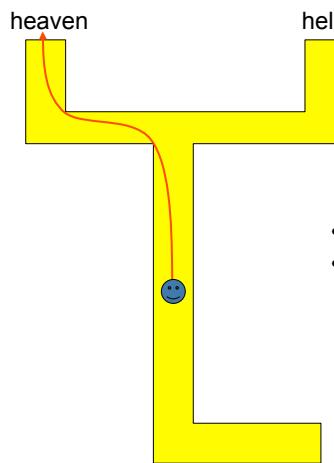
3D points projected on to image



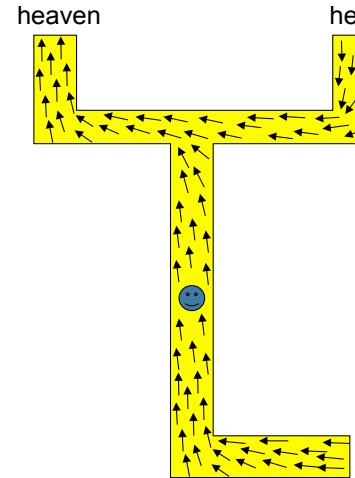
Path Planning



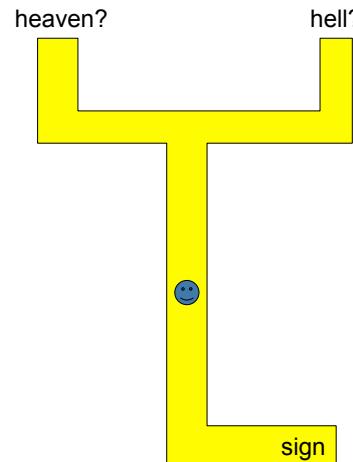
Path Planning



- World deterministic
- State observable



- World stochastic
- State observable



Lectures

- Review of Linear Algebra and Probability
 - Vector Spaces, Least Squares, RANSAC
 - Gaussian distribution, Maximum Likelihood Estimates
- Coordinate Transformations
 - Robot motion
 - Sensor calibration
 - Scan matching
- State Estimation
 - Bayes, Kalman, EKF, UKF, Information, Particle filter
- Localization
- Mapping
 - Occupancy grid map
 - Mapping as a least squares problem
 - Pose graph
- SLAM
 - Visual SLAM
- Path Planning
 - A*, MDP

Grading Policy

- Home work (including programming Assignments) – 40%
 - Bi-weekly
 - Approximately 8 HWs
- Final project – 20%
 - We will have a pool of research papers, you can also submit any paper that you want to be added in the pool.
- Mid sem – 15%
- End sem – 20%
- Class participation / surprise quiz – 5%

Resources

- Textbook:
 - Probabilistic Mobile Robotics
 - Introduction to Autonomous Robots
- Office Hours: Thursday 3pm – 5pm (ACES 401A)
- Teaching Assistants:
 - Ankit Pensia (ankitp@iitk.ac.in)
 - Mohan Krishna (nmohank@iitk.ac.in)
- Moodle: moodle.cse.iitk.ac.in

Linear Algebra (Review)

- Vector Space: It is a set \mathbf{V} defined over a **scalar field** \mathbf{F} together with two operations
 - **Vector Addition** ($\mathbf{V} \times \mathbf{V} \rightarrow \mathbf{V}$)
 - **Scalar Multiplication** ($\mathbf{K} \times \mathbf{V} \rightarrow \mathbf{V}$)such that the following properties are satisfied

Commutativity: $u + v = v + u$ for all $u, v \in V$;

Associativity: $(u + v) + w = u + (v + w)$ and $(ab)v = a(bv)$ for all $u, v, w \in V$ and $a, b \in \mathbb{F}$;

Additive identity: There exists an element $0 \in V$ such that $0 + v = v$ for all $v \in V$;

Additive inverse: For every $v \in V$, there exists an element $w \in V$ such that $v + w = 0$;

Multiplicative identity: $1v = v$ for all $v \in V$;

Distributivity: $a(u + v) = au + av$ and $(a + b)u = au + bu$ for all $u, v \in V$ and $a, b \in \mathbb{F}$.

Normed Vector Space

- A vector space equipped with a norm is called normed vector space

a norm is a function $\|\cdot\| : V \rightarrow \mathbb{R}^+$

s.t.

(a) $\|\vec{x}\| \geq 0$

$\forall \vec{x} \in V$

(b) $\|\vec{x}\| = 0 \iff \vec{x} = 0$

$\forall \vec{x} \in V \text{ & } a \in \mathbb{R}$

(c) $\|a\vec{x}\| = |a|\|\vec{x}\|$

$\forall \vec{x} \in V$

(d) $\|\vec{x} + \vec{y}\| \leq \|\vec{x}\| + \|\vec{y}\|$

$\forall \vec{x}, \vec{y} \in V$

(Triangle inequality)

Example: $\|\vec{x}\|_p$ norm on $V = \mathbb{R}^n$ over \mathbb{R}

$$\|\vec{x}\|_p = \begin{cases} \left(\sum_{i=1}^n |x_i|^p \right)^{1/p} & 1 \leq p < \infty \\ \max_{i=1,2,\dots,n} |x_i| & p = \infty \end{cases}$$

Inner Product Space

* Inner Product : An inner product is a function $\langle \cdot, \cdot \rangle : V \times V \rightarrow K$
s.t. $\forall \vec{x}, \vec{y}, \vec{z} \in V; a \in K.$

$$IP1 \quad \langle x, y \rangle = \langle y, x \rangle$$

$$IP2 \quad \langle ax, y \rangle = a \langle x, y \rangle$$

$$IP3 \quad \langle x+y, z \rangle = \langle x, z \rangle + \langle y, z \rangle$$

$$IP4 \quad \langle x, x \rangle \geq 0 \quad \text{with equality iff } x=0$$

A vector space together with an inner product is called an inner product space

Example ① $V = \mathbb{R}^m \quad ; \quad K = \mathbb{R}$ usual dot product

$$\langle x, y \rangle = \sum_{i=1}^m x_i y_i$$

② $V = \mathbb{C}^n \quad K = \mathbb{C}$

$$\langle x, y \rangle = \sum_{i=1}^n x_i \bar{y}_i$$

③ $V = \{f: \mathbb{R} \rightarrow \mathbb{C}\} \quad K = \mathbb{C}$

$$\langle f, g \rangle = \int_{-\infty}^{\infty} f(t) \overline{g(t)} dt.$$

Linear Combination of Vectors

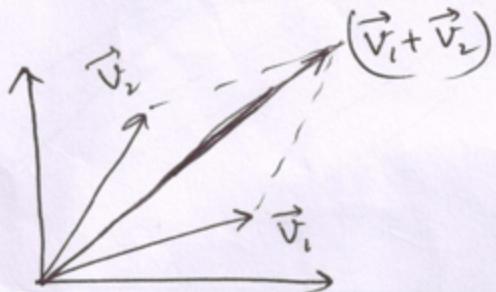
* Linear Combination of vectors -

Let V be a vector space with scalars $K = \mathbb{R}$ or \mathbb{C}

we say $\vec{v} \in V$ is a linear combination of $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n \in V$ if $\exists a_1, \dots, a_n \in K$

s.t. $\vec{v} = \sum_{i=1}^m a_i \vec{v}_i$

Note that 'n' is finite.



You cannot come out of the plane. L.C. of vectors in the plane will keep you in the plane.

Linear Independence

* Linear Independence:

If $U \subseteq V$, we say U is linearly independent if, for any n and any $v_1, v_2, \dots, v_m \in U$

$$\sum a_i \vec{v}_i = \underline{0} \Rightarrow a_i = 0 \quad \forall i=1, \dots, n$$

If on the other hand $\exists v_1, \dots, v_m \in U$ and $a_1, a_2, \dots, a_n \in K$ not all 0 s.t.

$$\sum a_i \vec{v}_i = \underline{0}$$

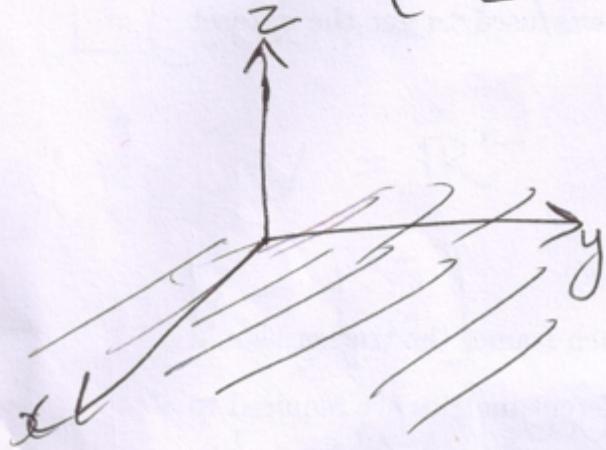
we say that U is linearly dependent
Example: $V = \mathbb{R}^3$, $K = \mathbb{R}$, $U = \{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$

If $\vec{a}_1, \vec{a}_2, \vec{a}_3$ are linearly independent
 \Rightarrow they are non-coplanar.

Span of Vectors

Span : Let $U \subseteq V$, the span of U is
a set of all L.C's of vectors in U
i.e. $\text{span}(U) = \sum_{i=1}^m a_i \vec{v}_i$ $a_i, a_2, \dots, a_n \in K$.
 $v_1, v_2, \dots, v_n \in U$

Ex: $U = \left\{ \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} \right\}$



$$\text{span}(U) = \underline{x-y \text{ plane}}$$

Basis of Vector Space

Basis: A set of linearly independent vectors that spans the vector space are called the basis of V .

Ex: $V \in \mathbb{R}^3 \Rightarrow \text{Basis} = \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$

standard basis

Linear Transformation

Linear Transformation

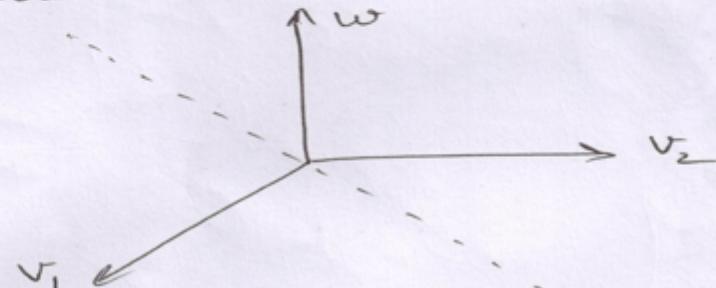
Let V, W be vector spaces with the same set of scalars $K = \mathbb{R}$

A function $L: V \rightarrow W$ is a linear transformation if $\forall \vec{u}, \vec{v} \in V$ and $\forall a, b \in K$

$$L(a\vec{u} + b\vec{v}) = a L(\vec{u}) + b L(\vec{v})$$

Ex: (a) $V = \mathbb{R}^2, W = \mathbb{R}, K = \mathbb{R}$
 $v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \quad L(v) = w = 2v_1 - 3v_2$

Check if its linear?



Linear Transformation

(b) More generally suppose $V = \mathbb{R}^m$ $W = \mathbb{R}$

$$L: \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \rightarrow c_1v_1 + c_2v_2 + \dots + c_mv_m = \sum_{i=1}^m c_i v_i$$

where c_1, c_2, \dots, c_m are fixed. Then

$$\begin{aligned} L(au + bv) &= L\left(\begin{bmatrix} au_1 + bv_1 \\ \vdots \\ au_m + bv_m \end{bmatrix}\right) \\ &= \sum_{i=1}^m c_i(au_i + bv_i) \\ &= a \sum c_i u_i + b \sum c_i v_i \\ &= aL(u) + bL(v) \end{aligned}$$

Linear Transformation

④ $V = \mathbb{R}^m$, $W = \mathbb{R}^n$

$$L: \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \rightarrow \begin{bmatrix} c_{11}v_1 + \dots + c_{1m}v_m \\ \vdots \\ c_{n1}v_1 + \dots + c_{nm}v_m \end{bmatrix}$$

Is this linear?

The last example can be represented as a matrix

$$\begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix} = \begin{bmatrix} c_{11} & \dots & c_{1m} \\ \vdots & & \vdots \\ c_{n1} & \dots & c_{nm} \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix}$$

→ Every matrix transformation is linear when L maps one Euclidean space to another then L can be represented as a matrix.

Subspaces Associated with a Linear Transformation

Subspaces associated with a linear transformation

* Range space : $R(L) = \{w \in W \mid w = L(v), v \in V\}$

* Nullspace : $N(L) = \{v \in V \mid L(v) = 0\}$

Let $L = \begin{bmatrix} 2 & 6 \\ 1 & 3 \end{bmatrix}$

$$R(L) = \begin{bmatrix} 2 & 6 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 2v_1 + 6v_2 \\ v_1 + 3v_2 \end{bmatrix} = (v_1 + 3v_2) \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$
$$\Rightarrow R(L) = \text{span} \left(\begin{bmatrix} 2 \\ 1 \end{bmatrix} \right)$$

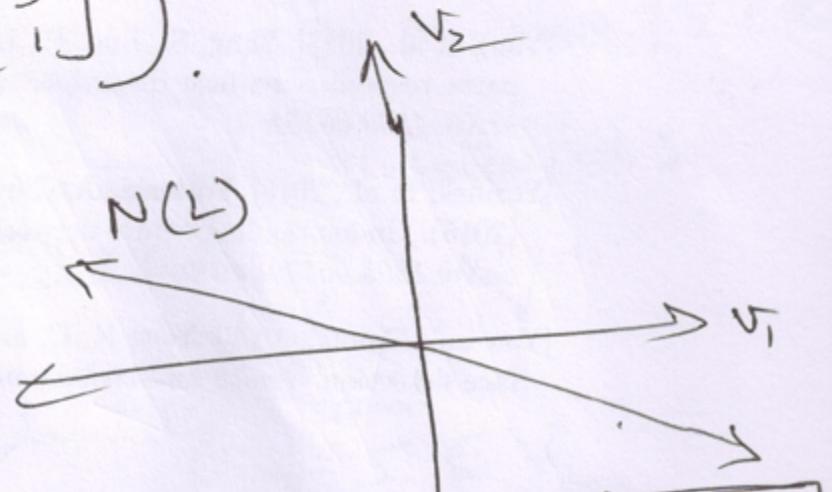
Subspace

$$N(L) \Rightarrow \begin{bmatrix} 2 & 6 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = 0$$

$$\Rightarrow (v_1 + 3v_2) \begin{bmatrix} 2 \\ 1 \end{bmatrix} = 0$$

$$\Rightarrow v_1 + 3v_2 = 0$$

$$\Rightarrow N(L) = \text{span} \left(\begin{bmatrix} -3 \\ 1 \end{bmatrix} \right).$$



Orthogonality

Orthogonality :

For $x, y \in \mathbb{R}^2$ with $\langle x, y \rangle = x_1 y_1 + x_2 y_2$

$$\langle x, y \rangle = \|x\| \|y\| \cos \theta$$

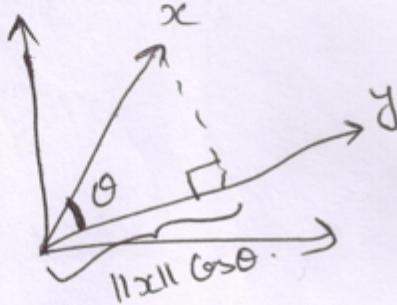
θ is the angle between two vectors.

Same notion can be extended to any Inner Product space

$$\theta = \cos^{-1} \left(\frac{\langle x, y \rangle}{\|x\| \cdot \|y\|} \right)$$

This helps us define the notion of angle between non-geometric quantities like (functions)

If $\langle x, y \rangle = 0 \Rightarrow \theta = \pi/2$ we say that vector x & y are orthogonal.

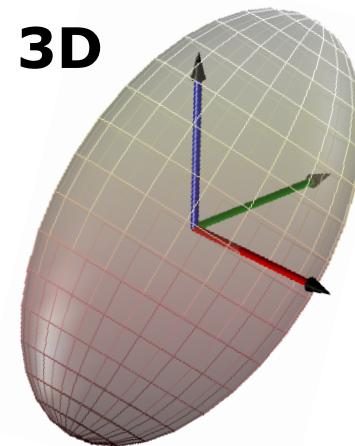
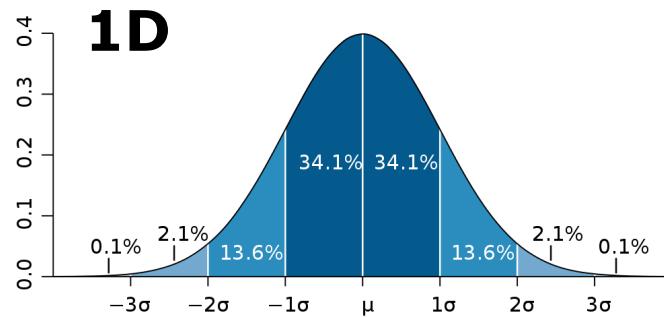


Probability Review

- Random Variables: Numerical measurements or observations that have uncertain variability each time they are repeated are called random variables
- Probability Mass Function (PMF): Joint and Marginal
- Independent Random Variables
- Independent and Identically Distributed (IID)
- Expectation (Mean) of Random Variable
- Expectation of a function of random variable
- Linearity of Expectation
- Variance, Covariance, Correlation
- Gaussian / Normal Distribution

Gaussian Distribution

$$p(x) = \det(2\pi\Sigma)^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1} (x - \mu)\right)$$



Slide Credit: Cyrill
Stachniss