# Computer Programming [[]





Dr. Binnur Kurt

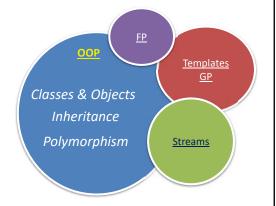
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## Purpose of the Course

- > To introduce several programming paradigms including Object-Oriented Programming, Generic Programming, Functional Programming
- > To show how to use these programming schemes with the C++ programming language to build "good" applications.

#### **Course Overview**

- 1. C++: A Better C
- 2. Classes and Objects
- 3. Constructors and Destructors
- 4. Operator Overloading
- 5. Inheritance
- 6. Pointers to Objects
- 7. Polymorphism
- 8. Templates
- 9. The Standard Template Library (STL) and Functional Programming
- 10. Multithreading
- 11. Regular Expressions and File Operations



## **Course Information**

- > Duration
  - 14 Weeks
- > Course Hours

Wednesday 16:30-18:30

## Grading

- > 1x Midterm %20
- > 4x Homework Each one is %10
- > 1x Final %40

## Background

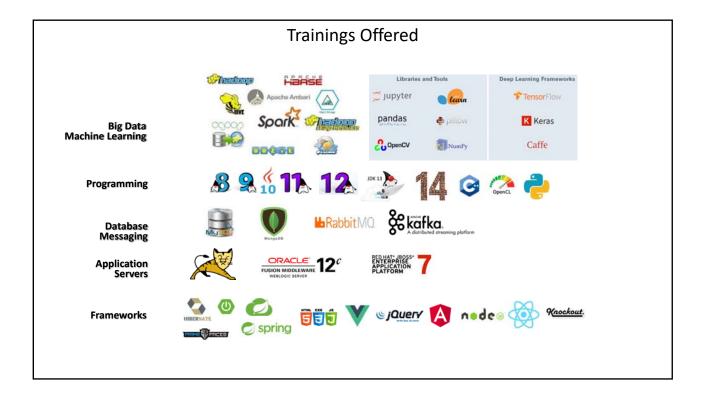
- > 1995, B.Sc., ITU Computer Engineering
- > 1997, M.Sc., ITU Computer Engineering
- > 2007, Ph.D., ITU Computer Engineering
- > 1995-2003, RA, *ITU CE*
- > 2004-2008, Lecturer, ITU CE
- > 2008-2017, Consultant and Trainer,

**Omega Training & Consultancy** 

- > 2018-to date, Founder & CEO, DEEPCLOUDLABS
  - https://www.deepcloudlabs.com
- > 2022-to date, Director of Big Data Education and Research Center, BAU
- > 2022-to date, Asst. Prof., AI Engineering Department, BAU

#### Areas of Interest

- > Java Desktop and Enterprise Technologies
- > Spring Framework: Spring Data, Spring MVC, Spring Boot
- > MySQL, MySQL Cluster, MongoDB
- > Messaging Systems: Apache Kafka, RabbitMQ
- > Oracle Fusion Middleware Technologies: SOA, BPM, OSB
- > Big Data and Machine Learning
- > Algorithmic Trading & High-frequency Trading
- > Blockchain Technologies
- > Digital Image & Video Analysis and Processing
- > Real-Time Computer Vision Systems



# My Certifications











#### Contact

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