BT ID	Summary	Fixed Date	Fixed in Version	Type
95 (17)	BTLx, implement help bitmaps	15.12.2023	17.8.577	Usability
100 (17)	Nigthly regression test with BTL viewer should be improved	30.11.2023	17.8.545	Bug
103 (17)	3/4-030-X LapJoint, Location of P09/P10	30.11.2023	17.7.539.70120	Bug
101 (17)	Dialog System should be improved	28.11.2023	17.8.541	Bug
99 (17)	Version 17.7.536 can not start because Timage1 component	27.11.2023	17.7.538	Bug
96 (17)	BTLx Version 2.2 is a release version	23.11.2023	17.7.534	Feature
93 (17)	Bird mouth, P09, P10 & P04 should be improved	22.11.2023	17.7.526	Bug
92 (17)	Bird mouth, position of reference point should be improved	21.11.2023	17.7.530	Bug
8 (17)	BTL/BTLx, when processing are grouped, the userattribut should be shown	18.11.2023	17.7.519	Bug
84 (17)	BTLx FreeContour with NURBS, parameters are missing	17.11.2023	17.7.519	Bug
91 (17)	BTLx Weight should be free	17.11.2023	17.7.519	Feature
90 (17)	BTLx Element Number & Module Number should be free	17.11.2023	17.7.518	Feature
89 (17)	BTLx Storey Type should be free	17.11.2023	17.7.518	Feature
88 (17)	BTLx Processing quality & Recess should be free	17.11.2023	17.7.519	Feature
87 (17)	BTLx nurbs EExternalException: Assertion 'controlCount	16.11.2023	17.7.517	Bug
69 (17)	Tenon-Mortise, P04 and P5 should have min/max values	16.11.2023		Feature
85 (17)	BTLx, FreeContour ContourRecess, message should be improved	14.11.2023	17.7.514	Bug
82 (17)	BTLx, RidgeValleyCut, rename parameters, add "edge"	13.11.2023	17.7.510	Bug
83 (17)	BTLx, ScrewContour, Screw Diameter should be added in XSD version 2.2 and viewer	13.11.2023	17.7.510	Bug
80 (17)	BTLx, MaterialClass, message should be improved	13.11.2023	17.7.511	Bug

79 (17)	BTLx, PartOffset, message should be improved	10.11.2023	17.7.510		Bug
78 (17)	Translation, shortcut language should refresh the treeview	10.11.2023	17.7.510		Bug
75 (17)	BTLx FreeContour, value of ToolPosition should be improved	10.11.2023	17.7.509		Bug
77 (17)	BTLx, message vor camber should be improved	10.11.2023	17.7.509		Bug
71 (17)	BTLx, displaying of messages should be improved	09.11.2023	17.7.507		Feature
19 (17)	Dovetail Mortise Front, P04 and P5 should have min/max values	09.11.2023	17.7.507		Bug
67 (17)	Parameter with long text, should be improved	26.10.2023	17.7.479		Bug
47 (17)	copy paste Outline or Aperture should be improved	25.10.2023	17.7.474		Bug
38 (17)	BTLx 2.2.0 - improve outline without recess	25.10.2023	17.7.475		Bug
42 (17)	BTLX, Userattributes, edit value when there is several userattributes should be improved	25.10.2023	17.7.475		Bug
44 (17)	BTLx, Validation of field value edited should be improved	24.10.2023	17.7.474		Bug
68 (17)	BTLx, Part userattributes list should be improved	19.10.2023	17.6.453.69100		Bug
65 (17)	BTLx 2.2.0 implementation of silhouette	18.10.2023	17.7.464		Bug
22 (17)	New variant processing 900-32 and 900-17	10.10.2023			Bug
28 (17)	BTLx, developing import/read of Version 2.2.0	05.10.2023	17.6.445		Bug
56 (17)	Management of XSD Version, beta & release should be improved	04.10.2023	17.6.442		Bug
51 (17)	BTLx profile head should be improved	02.10.2023	17.7.512		Bug
58 (17)	BTLx EAccessViolation: Access violation	26.09.2023	17.6.426		Bug
57 (17)	BTLX, Planing, plane side active are not synchronize with Graphics	19.09.2023	17.6.417		Bug
55 (17)	Message in the error list of the XML Notepad should be improved	13.09.2023	17.6.411		Bug
54 (17)	Attribute for XSD-data should not get the button for edition	11.09.2023	17.6.405		Bug
53 (17)	Check of BTLx header should be improved	06.09.2023	17.4.315.68257		Bug
52 (17)	Processing assertion fail	01.08.2023	17.5.355		Bug
50 (17)	Nesting and Composit BTL cannot be open	13.07.2023	17.5.354		Bug

49 (17)	BTLx ProfileFront should be improved	12.07.2023	17.5.330	Bug
39 (17)	respect outline reference side in case of multiple outlines	28.06.2023	17.4.303	Bug
41 (17)	BTLx, reading of variant processing should be improved	26.06.2023	17.4.300	Bug
35 (17)	Table all processings should be improved	31.05.2023	17.3.262	Bug
5 (17)	RidgeValleyCut 012, in fall of P13..P16 <> 90 geometrie should be improved	23.05.2023	17.3.248	Bug
27 (17)	BTLx 2.2.0 Final check of the new schema	15.05.2023		Bug
9 (17)	Method check_missing_processing_parameter should be improved	30.04.2023	17.3.215	Bug
32 (17)	Showing the reference plan triedre for all processings should be improve	26.04.2023	17.3.193	Bug
33 (17)	Nailline Auto zoom should be improved	25.04.2023	17.3.210	Bug
34 (17)	Adding a new part should be improved	25.04.2023	17.3.210	Bug
31 (17)	View all processing board should be differenciate between Project and Parts	27.03.2023	17.2.163	Bug
1 (17)	New button zoom part/ zoom processing	09.03.2023	17.2.149	Bug
26 (17)	Processing blue reference point should be improved	03.03.2023	17.2.109	Bug
29 (17)	improve reading of btl 10.4 file	03.03.2023	17.2.107	Bug
24 (17)	Processing texture for/under ground should be improved	10.02.2023	17.1.065	Bug
23 (17)	Text should be activated and shown with reference point	09.02.2023	17.2.109	Feature
6 (17)	Old structur should be removed	03.02.2023		Bug
16 (17)	Grafic, rendering of Marking and Text should be uniformized	31.01.2023	17.1.044	Bug
17 (17)	Marking in case of P06=180, P11 should be also turned	31.01.2023	17.1.049	Feature
4 (17)	The shape of the contour should be improved	30.01.2023	17.1.041	Usability
13 (17)	Marking, BTLx-parameter should not be shown by BTL	27.01.2023	17.1.038	Bug
12 (17)	Marking, adding with text should be improved	27.01.2023	17.1.038	Bug
15 (17)	Contour, nailpoint display should be improved	26.01.2023	17.1.037	Bug
10 (17)	Changing of language should be improved: EExternalException: Assertion 'CAhLigHoopsUtilities	26.01.2023	17.1.036	Bug

11 (17)	Changing Contour type should be improved	25.01.2023	17.1.033	Bug
14 (17)	Marking, min/max values should be checked by P06	25.01.2023	17.1.031	Bug
3 (17)	DovetailMortise, shape should be improved	12.01.2023	17.1.010	Bug
30 (17)	SILHOUETTE, new processing, Concept	16.11.2022	V17.6.444	Bug