

Himanshu Sheoran Computer Science & Engineering Indian Institute of Technology, Bombay 170050105 B.Tech. Gender: Male DOB: 09-06-1999

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2021	7.71
Intermediate	CBSE	Sunrise Modern School	2017	93.60%
Matriculation	CBSE	Campus School	2015	10

SCHOLASTIC A	ACHIEVEMENTS
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• Gold Medal in $7^{th}$ International Olympiad in Cryptography NSUCRYPTO	(2020)
- Country rank ${\bf 4}$ and world rank ${\bf 25}$ amongst 25000 Capture The Flag teams on CTFtime.org	(2021)
• Secured 2nd position in Capture The Flag competition in 8th Inter IIT Tech Meet	(2019)
	(2020)
ullet Country rank $ullet$ and world rank $ullet$ Combined across all hacking and challenge sites on $ullet$ wechall.net	(2020)
• Secured All India Rank 59 in JEE Advanced among 200,000 students in India	(2017)
• Secured All India Rank 368 in JEE Main among 1.2 million students across India	(2017)
• Secured All India Rank 194 in Kishore Vaigyanik Protsahan Yojana	(2017)
• Amongst the National Top 1 percentile in both NSEP and NSEC	(2016)

# Roles and Responsibilities \_

### Manager, Cybersecurity Club IITB

Summer 2020 — Present

- Spearheaded a team of 10 people for planning and organising sessions, talks and CTF contests
- Developed and maintaining active wiki and blog site about cybersecurity with 1000s of daily visitors worldwide
- Organized intra institute two-day Capture The Flag competitions with active participation of 250 people

### Project Intern at BOSCH

Summer 2019

- Worked on Embedded systems, IoT, LoRa and various sensors for POC and prototype development
- Developed, theorized and programmed the required concepts and algorithms for creating a prototype product for processing on-line data and controlling the desired components on embedded system using **Arduino Mega**
- Responsible for the development of **Smart Shift** mobile application for android devices which enables communication between **embedded system** and mobile application for user via bluetooth

#### Developer at goDutch Pay

Winter 2018

- Responsible for end-to-end design, development and production of commercial website and its deployment
- Implemented front end design using React and back end using Firebase for cross-platform compatibility

# Projects \_

#### **Pyfractal**

Self Project — Summer 2020

- Developed an easy to use, fully documented Python Library for generating brainfilling fractal curves
- Integrated intuitive GUI using Tkinter enabling understanding of fractals without mathematical background
- Packaged ready to use, **open-sourced**, multi-platform binaries for out-of-the-box working software

#### Malware Detector-Classifier

Self Project — Summer 2020

- Developed a malware detector cum classifier based on static analysis of program ensuring zero risk to host
- Processed 50GB of malware and benign files to train high accuracy and f-score ML model for certain classification
- Engineered high importance features based on practical malware analysis for low overhead of computation

### BotNet Detector

Self Project — Summer 2020

- Developed a network analysis tool for detection of **Peer-to-Peer** botnet infected hosts and traffic in network
- Analysed 47 Million botnet and benign packets for anomaly based machine learning model used in detection
- Deduced network flows for transmission of botnet malware and further communications between infected hosts

#### Prime and Prejudice

Self Project — Summer 2020

- Implemented adversarial pseudo prime generation algorithm against any base miller-rabin primality tests
- Generated pseudo primes of density rarer than  $2^{-80}$  to fool primality testing of in-use cryptographic libraries
- Optimized and generalized algorithm to generate arbitrary size pseudo-prime against all practically large bases

### Blockchain e-Voting

Self Project — Summer 2020

- Developed consortium blockchain based e-voting system using Proof of Authority consensus mechanism
- Implemented coercion-free and verifiable voting mechanisms to ensure liquidity of democracy
- Developed authentication servers, voting interfaces, bootnodes and leaf nodes using Flask

#### Chip-9 Emulator

Self Project — Winter 2019

- Developed a Proof-Of-Concept hybrid Intel 8080 and Gameboy emulator with memory mapped IO for inputs
- Developed CISC supporting 220 CPU instructions and handling events on 128x64 instruction controlled screen
- Implemented CPU flags, 7 8-bit registers, 3 16-bit hybrid registers, serial I/O and 64kB main memory

### **BASEic Steganography**

Self Project — Summer 2020

- Invented a steganographic tool for producing base-confusing strings of standard encoding mechanisms
- · Exploited base conversion algorithms to detect patterns in encoded and decoded strings of english alphabet

### Course Projects .

### Secure Personal Cloud | Course: Software Systems

Autumn 2018

- Developed a web application and a command line linux client for a cloud based file system for multiple users
- Implemented full client-side encryption for web client using SJCL and linux client using pyCryptodome
- Implemented support for multiple simultaneous clients with automatic sync of files between client and server

#### **SAT-Solver** | Course: Abstractions and Paradigms

Spring 201

- Implemented SAT solver based on DPLL algorithm in functional programming paradigm in Racket
- Implemented recursive literal assignment and backtracing for finding satisfying assignment of formula in CNF

# OSPF Protocol for Routers | Course: Digital Logic Design

Spring 2019

- Implemented Open Shortest Path First protocol in VHDL for building forwarding tables on routers
- · Modified the standard OSPF protocol and packets to increase the efficiency of data transfer and processing

# Art Generation with GAN | Course: Artificial Intelligence and Machine Learning Autumn 2019

- Implemented Deep Convolutional Generative Adversarial Networks to generate art from art datasets
- Image dataset collected by scraping Google image art datasets and converted to 64X64 using bilinear interpolation

#### Shell File Server Client | Course: Computer Networks

Spring 2019

- Developed a shell-based file server using **Socket programming** capable of handling multiple concurrent clients
- Implemented user authentication and multiple sockets for a user enabling simultaneous parallel downloads

#### Regular Expression Parser | Course: Abstractions and Paradigms

Spring 2018

(2014)

• Implemented basic level string matcher Linux-CLI utility egrep using functional programming in Racket

# TECHNICAL SKILLS

**Programming** Python, C, C++, bash, SageMath, Racket, javascript, java

Development Tools Git, GitHub, Docker, Jekyll, AWS

CTF Tools Ghidra, Wireshark, Nmap, Cutter, IDA, gdb, Z3, pwntools

Software Tools Arduino, Android Studio, Unity, Matlab

# Courses Undertaken

**Electives** Network Security and Cryptography, Web Mining and Information Retrieval \*,

Automated Reasoning \*, Introduction to Blockchains and Cryptocurrencies \*

Coursera Google IT Automation with Python Specialization, AWS Fundamentals Automated Reasoning: satisfiability, Cryptography-I Stanford,

Introduction to Applied Cryptography **Specialization** 

#### EVTDA CHIDDICHI ADC

• School **Head Boy** at Campus School CCSHAU, Hisar

\* to be completed by December 2020

EXTRA CURRICULARS	
• Community moderator, contributor and amongst top <b>50</b> players at <b>cryptohack.org</b>	(2020)
• Participation in ${\bf 40+}$ international Capture The Flag events in 2020 and ${\bf 25+}$ in 2021	(2020)
• Frequent blog and writeups creator for cryptograpic ciphers and challenges in weekly CTF contests	(2020)
• Secured First position in Intra Department Badminton Tournament (Mens' Doubles)	(2018)
• Secured <b>Third</b> position in XLR8, Remote Controlled bot making competition at IITB freshmen year	(2017)
• Secured Third position in Potpurri Competition in Freshiezza, a college freshman competition	(2017)
• Completed a year long course under National Sports Organization (NSO) in Table Tennis	(2017)