ROSALINDA PROM

Graduate Front-End Developer

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SKILLS

JavaScript | TypeScript | User Experience Design | Human Centered Design Methods | Hybrid App Development | Public Speaking | JAM Stack Web Development | Git tools | Prototyping | Teamwork | Teaching | Tutoring | Leadership | Ethereum | Blockchain | AGILE | ReactJS

EXPERIENCE

AlphaWallet, Sydney - StoryTeller & Junior Front-end Developer.

August 2019 - Current

- Designed, developed and managed the AlphaWallet website.
- Creating stories to demonstrate Tokenscript technology to third parties.
- Working in between Product Design, Engineers and Stakeholders to communicate Tokenscript and serve AlphaWallet's mission.

University of Technology, Sydney - Student Representative

June 2017 - September 2019

- Handle future student queries and concerns with UTS courses and offers in the Faculty of Engineering and IT.
- Facilitate STEM workshops with school students and publicly talk about UTS' course offerings, pathways and personal study experiences.
- Calling students, performing data entry and running small workshops.

CSIRO/Data61, Sydney — Intern Software Developer & Blockchain Researcher

June 2018 - December 2018

- Created immersive and interactive data visualisation displays with blockchain data and graphics technology. Main technology used were Unity3D, Game Development theory, JSON, Web Sockets and C Sharp.
- This tool I created was a proof of concept to educate people about Ethereum blockchain.
- Researched and developed data structure of Ethereum and cross relate it to current gaps and trends in blockchain.

DigiGround, Sydney - Intern Hybrid App Developer

June 2017 - December 2017

- Developed front-end of an Ionic hybrid mobile application with my team. I was mostly responsible for the iOS development.
- Collaborated with designers, stakeholders and other developers to ensure development team met the needs of the client.

EDUCATION

University of Technology, Sydney — Bachelor of Science in Information Technology.

March 2016 - October 2019, Sydney.

- Major in Interaction Design.
- Programmed a Swift game and augmented reality app using ARKit. Grade: High Distinction.
- Designed a Transport for NSW proof-of-concept app which crowdsources information on alerts and disruptions. Grade: High Distinction.

TAFE, Ultimo Sydney - Diploma of Software Development

March 2015 - December 2015, Sydney.

• Created a Human Resources Management System using Telerik UI widgets, ASP .NET, SQL and C Sharp.

VOLUNTEERING & ACHIEVEMENTS

- **July 2019** Completing the Arduino for Interactive Design Summer Course, Berlin Technical University (TU Berlin) Score: High Distinction.
- May 2019 Current Volunteer Mentor for Coding Dojos, MusesCodeJS.
- March 2019 Current Volunteer Community Builder, Bitfwd Australia.
- April 2019 Volunteer Panelist for Community Building in EDCONF (Ethereum Developer Conference).
- January 2019 February 2019 Completed the UTS BUILD program in Tokyo, Japan.
- January 2019 Current Vice President of Interaction Design & Games Society UTS.
- November 2018 June 2019 President of the Programmers' Society (ProgSoc) UTS.
- **November 2018** Women in Engineering and IT delegate in European tech conference: "Perspektywy Women in Tech" in Warsaw, Poland.
- September 2018 Current Code Like a Girl AU Volunteer Assistant
- September 2018 Volunteer Instructor and facilitator of NVIDIA VR Holodeck.
- August 2018 Participant of EOS Hackathon.
- May 2018 Second place in Code2Learn hackathon by ProgSoc UTS.
- October 2017 Lucy Mentoring Program Completion.
- June 2016 Thoughtworks LevelUp program participant.
- February 2016 Equity and Diversity Scholarship Scholar for UTS FEIT.

REFERENCES

Available on Request.