

Introduction to DevOps

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Disclaimer

All material in this presentation is offered as non-profit educational material

About Me -Missy Januszko



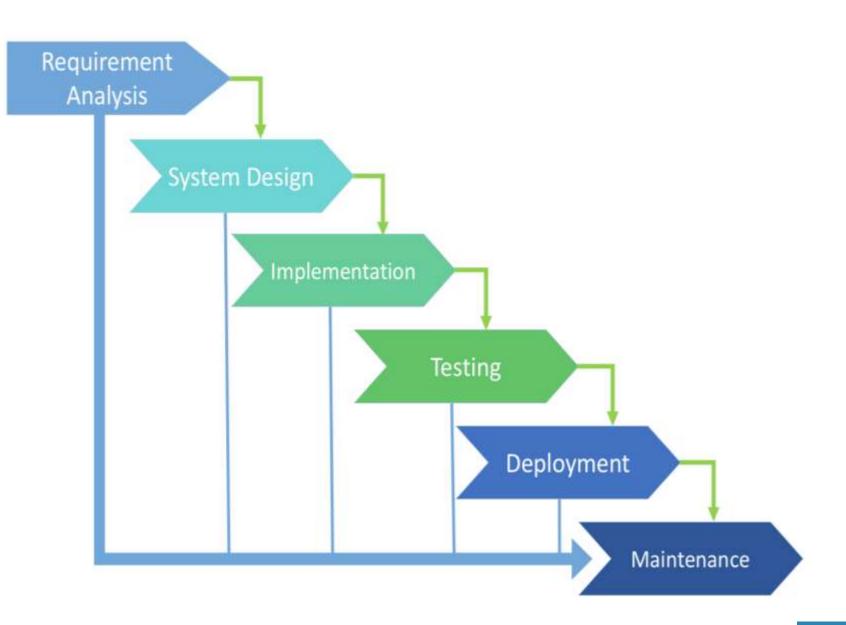
- Content Director, PowerShell and DevOps Global Summit
- Microsoft MVP Award Recipient
- IT professional for 20-something years
- Mom of two teen girls
- Aspiring Masters Weightlifter



Software Development Lifecycles

Waterfall SDLC

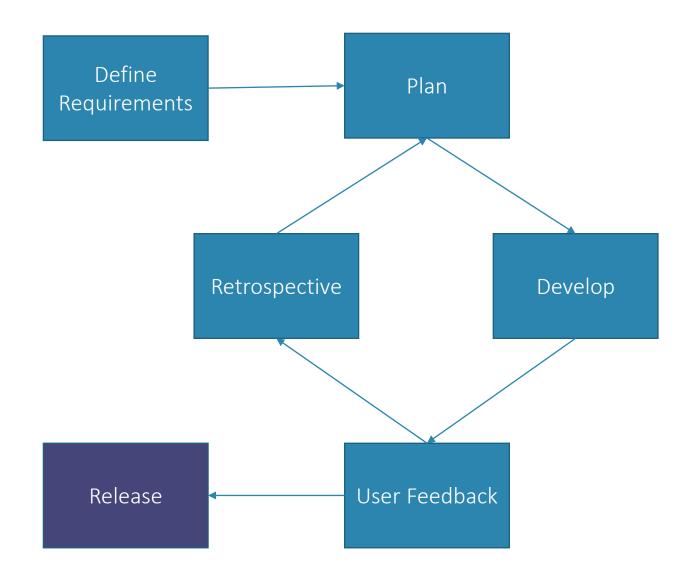
- Benefits:
 - Requirements do not change
 - Detailed documentation at every step
- Disadvantages:
 - Timeframe
 - Is what you built what the customer wanted?



Agile Software Development

• Benefits:

- Very short cycles
- Little "sunken fallacy" cost
- Incorporates user feedback
- Disadvantages:
 - Can be harder to estimate
 - No "design" phase
 - Greater demands on clients
 - Little to no documentation



Software Release – Waterfall Method

 Separate ops team tasked with running the software

 If something didn't work as expected, whose responsibility was it?







Software Release – Agile Method

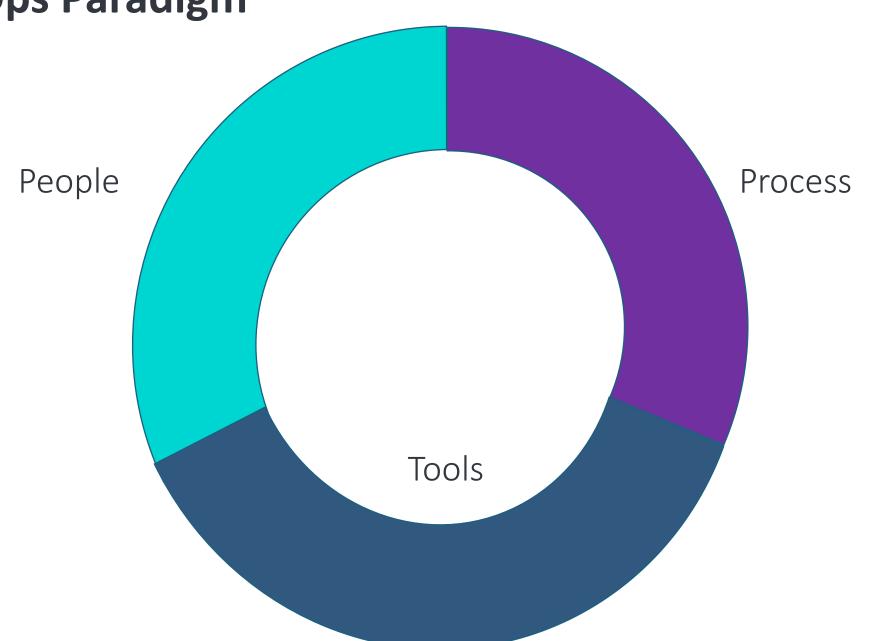
- Faster Releases
- What happens to Ops?





Introducing DevOps

The DevOps Paradigm



People – an Organizational Culture Shift

 Dev and Ops on same team = Closer collaboration

Shared responsibilities and goals

 Makes operational requirements as important as design and development

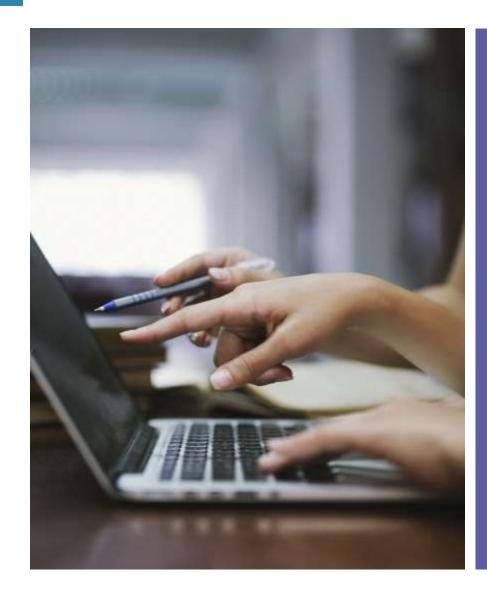


• Employees have a connection to what they are building

Higher levels of IT performance = job satisfaction

 Autonomous teams with fast feedback

Processes – The Release Pipeline Model











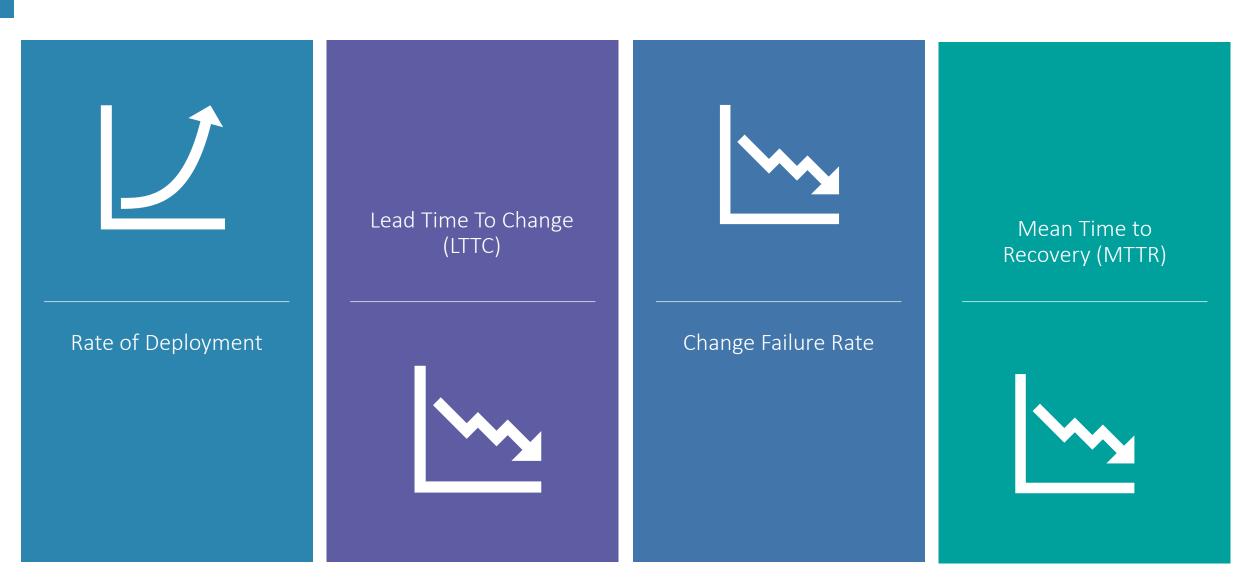
Source – Track who changed what and when

Build – Can elements be combined cleanly to produce the correct results?

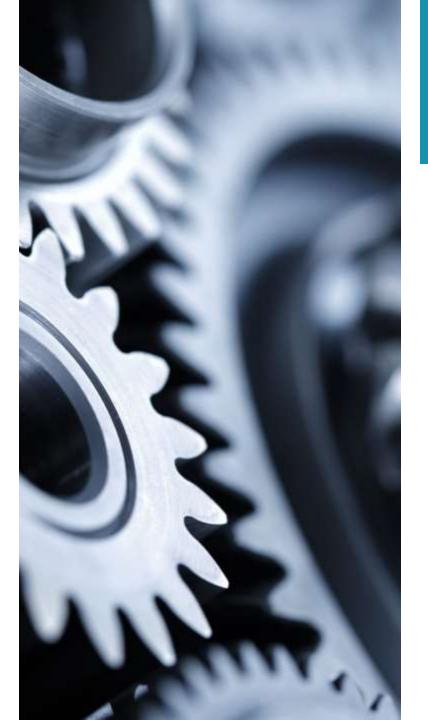
Test - How do I know this change will work?

Release – How do I keep services consistent throughout my environment?

Measuring of Key DevOps Metrics

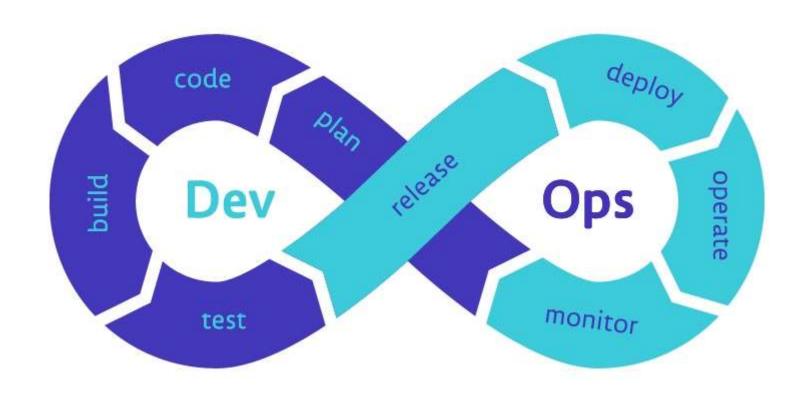


Tools: Automate to go Faster



- Source
- Build
- Test
- Release
- Measure

DevOps Software Development Lifecycle



Benefits



- Speeds up delivery
- Includes security, and reliability
- Improves business outcomes
- Deploy 200 times more frequently
- Better employee loyalty
- Less time on unplanned work
- Less time on rework
- Makes it ok to experiment



Blockers

- Culture
- Resistance to change
- Legacy architecture
- Shortage of skills
- Lack of automation
- Unclear goals and objectives

References

- The Phoenix Project
- The DevOps Handbook
- State of DevOps Report 2021 | Puppet
- The Release Pipeline Whitepaper
- Continuous Delivery
- Accelerate

Questions?